Department of Computer Science and Engineering

College of Engineering, University of Nevada, Reno

Air Hockey

User Manual

Denver Liu, Soohyun Yoon
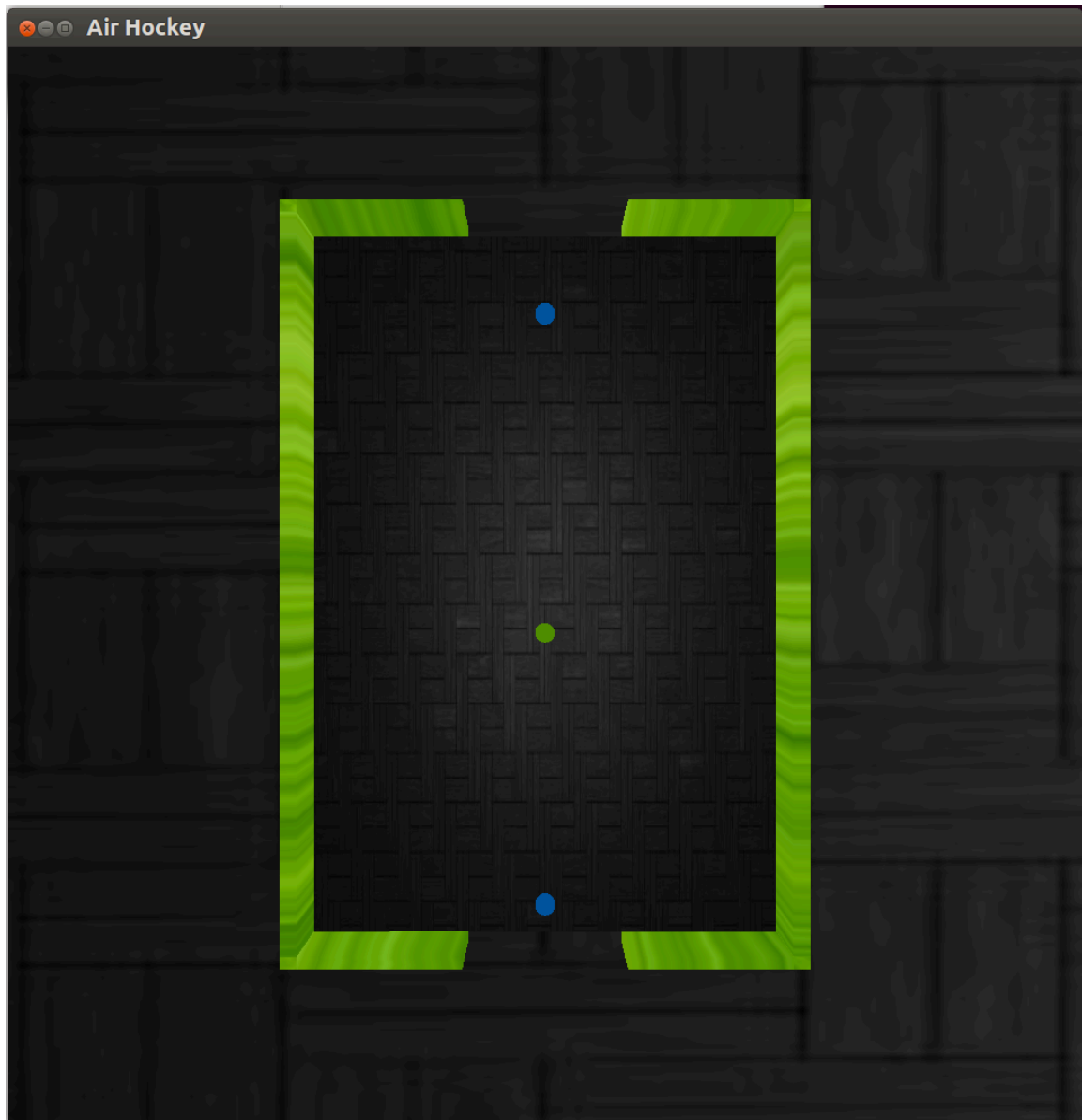
CS480

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Introduction

This is a simple air hockey game. The objective of this game is to hit a puck with a paddle into the opponent's goal, while preventing the opponent to hit the puck into my goal.
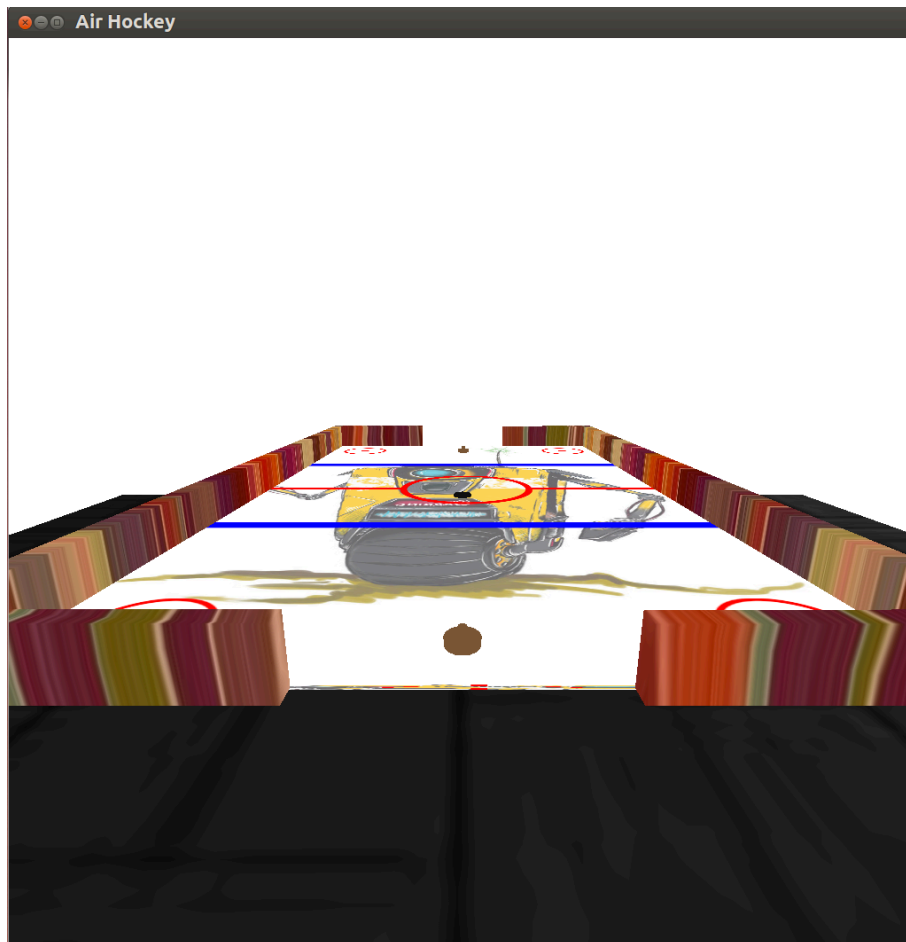

Controls

Basic Control

Right click	Bring up menu
Left Click and Drag	Player 1 paddle control
W, A, S, D	Player 2 paddle control
Esc	Quit game
R	Restart game

Camera Control

Arrow keys	Change camera angle
Page Up	Zoom in
Page Down	Zoom out
Home	Reset camera to original position

Extra Control

Q	Opponent A.I./Player 2 toggle

Changing the Theme

The air hockey game's theme can be changed by bringing up a menu by right clicking and selecting the desired theme.