

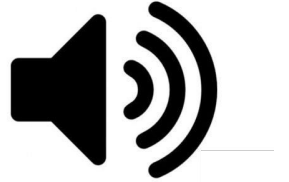
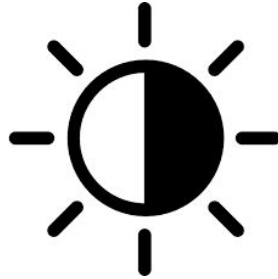
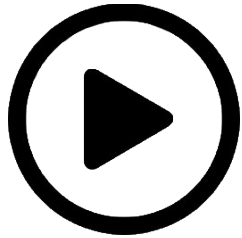
INTD 219 S002

ASSIGNMENT 2 RIDICULOUS INPUTS

Wendy jiang



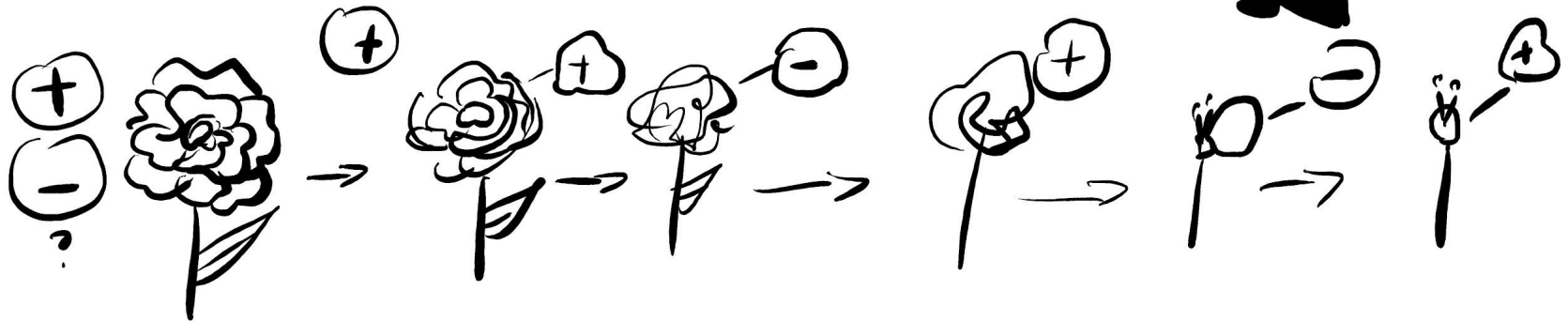
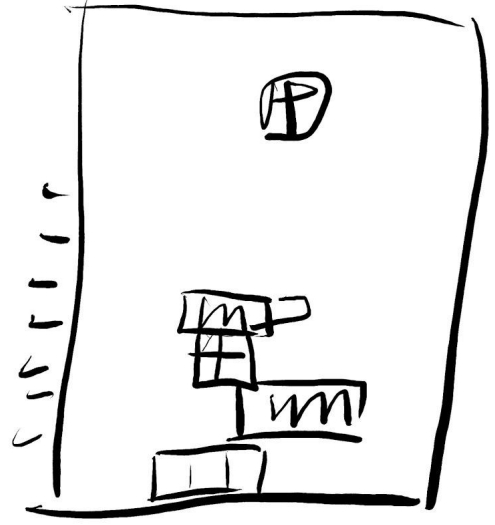
3 DESIRED INPUTS

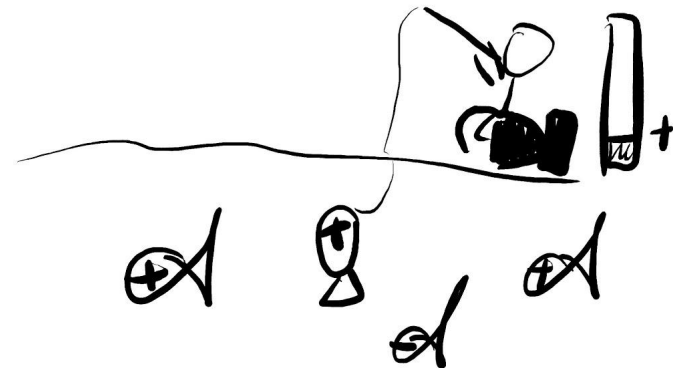
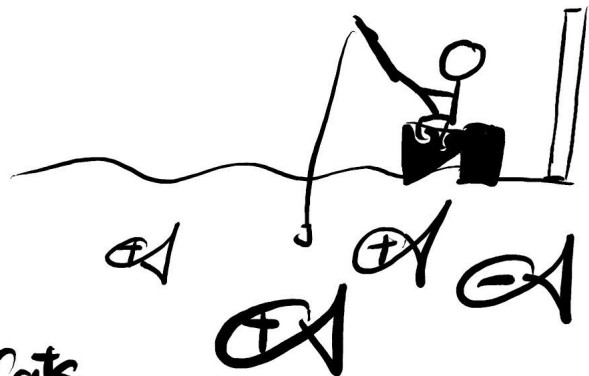
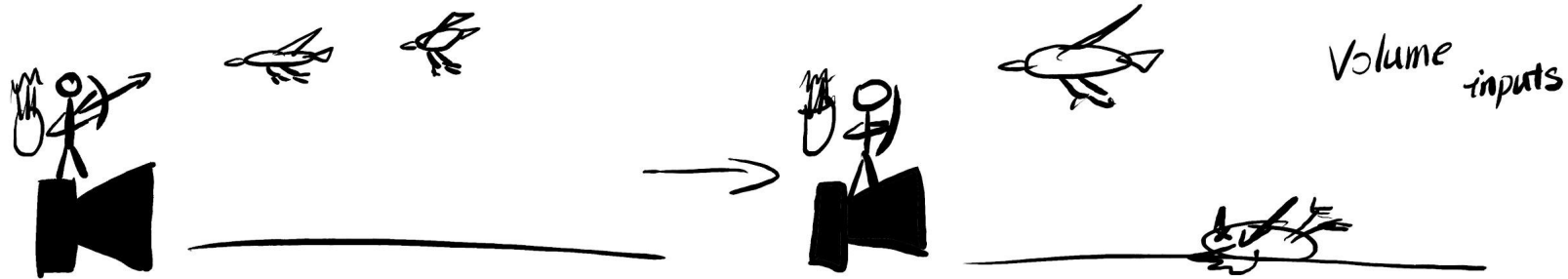


In this assignment, I mainly start from three inputs: volume, brightness and progress bar. My original idea was to provide users with a game-like experience. I found a lot of interesting ideas when drawing the 30 sketches. But a lot of the ideas I don't know if I can make it work.

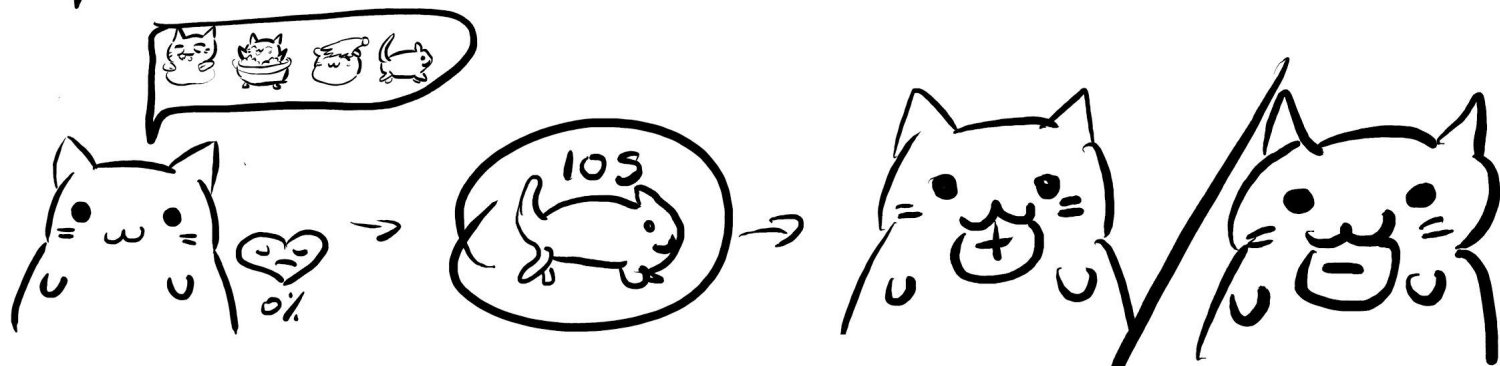


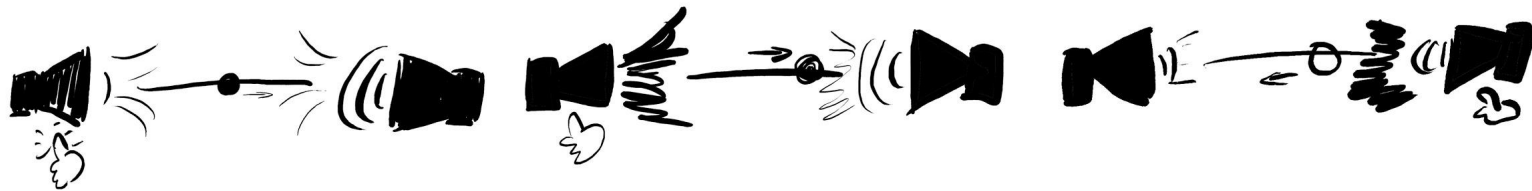
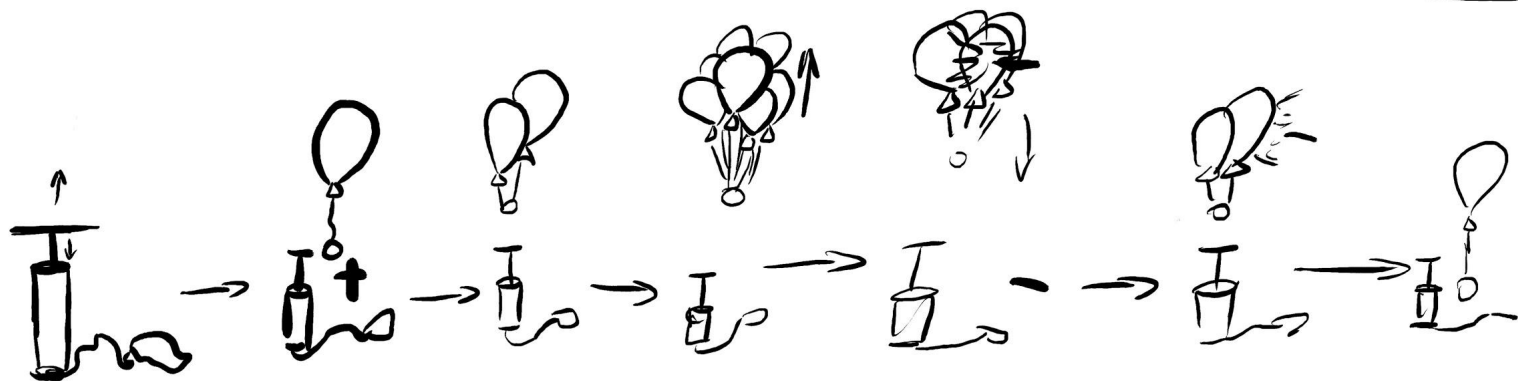
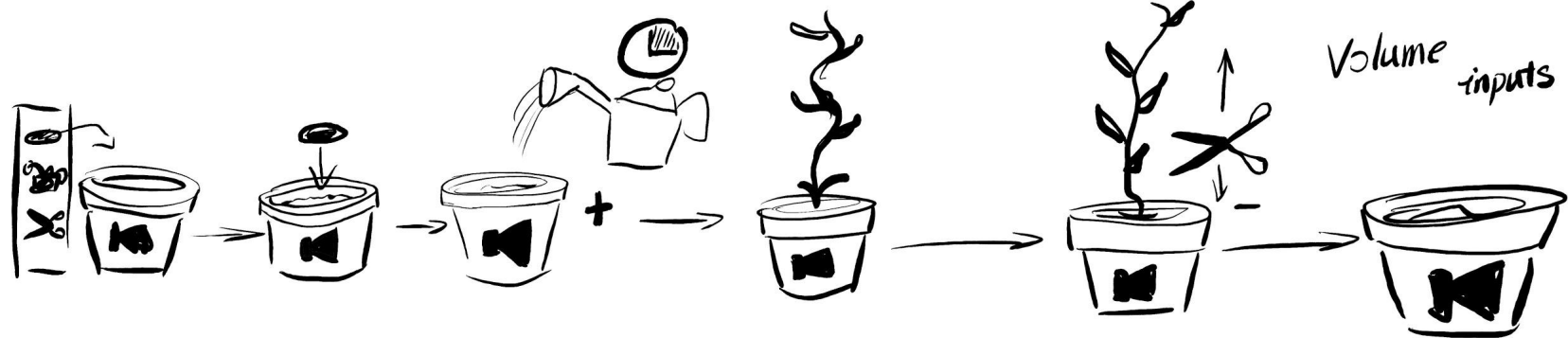
Volume inputs





Kleptocats

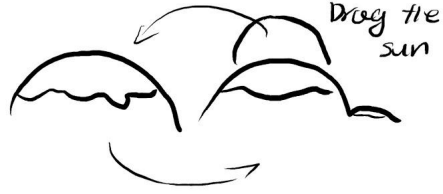




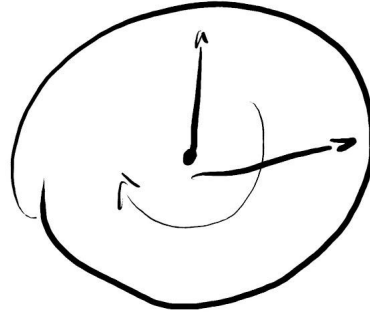
Brightness



drag the shadow



drag the sun



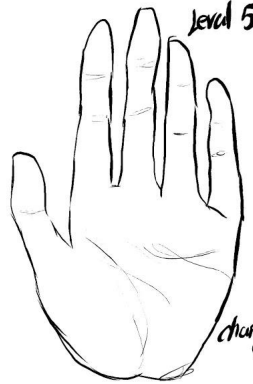
change with day light



night mood



add wood



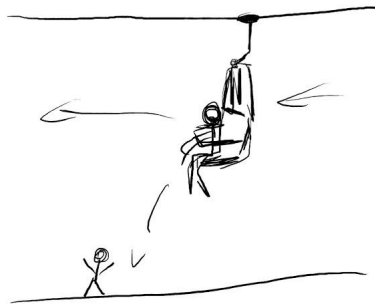
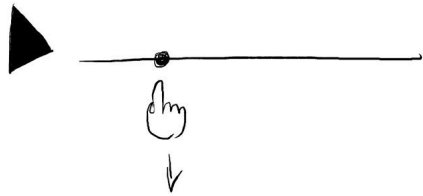
level 5



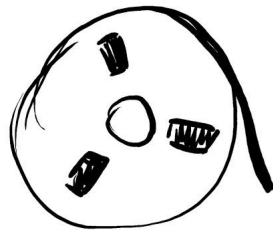
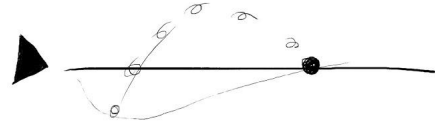
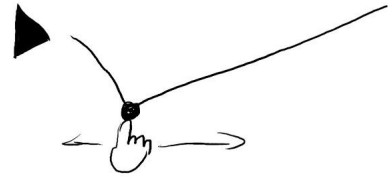
level 2

change the gesture





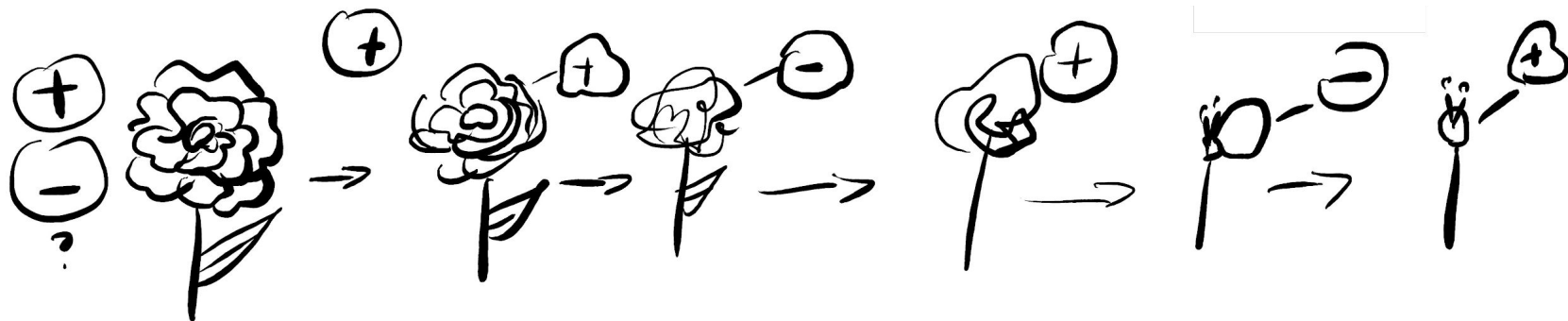
progress bar



TOP 3—COUNT PETALS

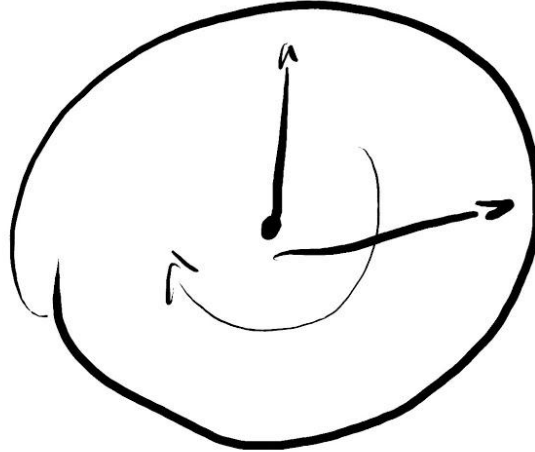
After thinking for a while, I chose three of my favorite ideas from thirty sketches.

This is a design to increase or decrease the voice volume according to the petals. Users can choose whether the first petal represents an increase or decrease of the volume, and then tear off the petals one by one. the input will be decided by the last petal.



TOP 3—CLOCK

The idea of this design is to synchronize the brightness of the screen with the outdoor light. The brightness of the screen will change with time. Users can set the time to 10 AM to get a brighter brightness or set it to 7 PM to get a dimmer screen.



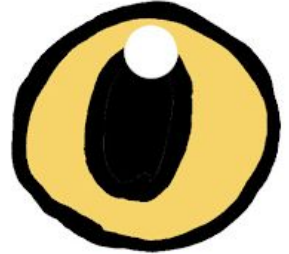
*change
with
day light*

TOP 3 — CAT EYES

The idea of this design is to simulate the response of the cat's eyes to light. The brighter the light, the larger the pupil will become, and the darker the light, the smaller the pupil will become.

The initial idea is that users can change the brightness of the screen by dragging the pupils.

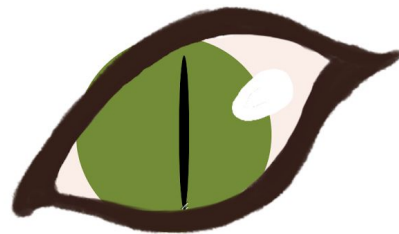
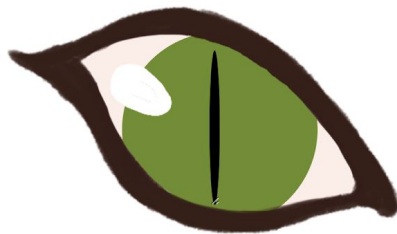
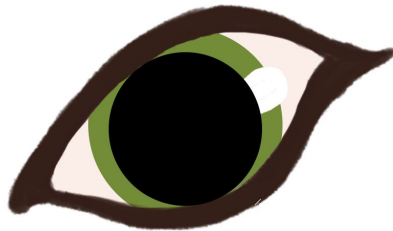
This idea is also my favourite one, so I finally decided to take the cat eyes as the project to do this assignment.





INSPIRATIONAL PICTURE



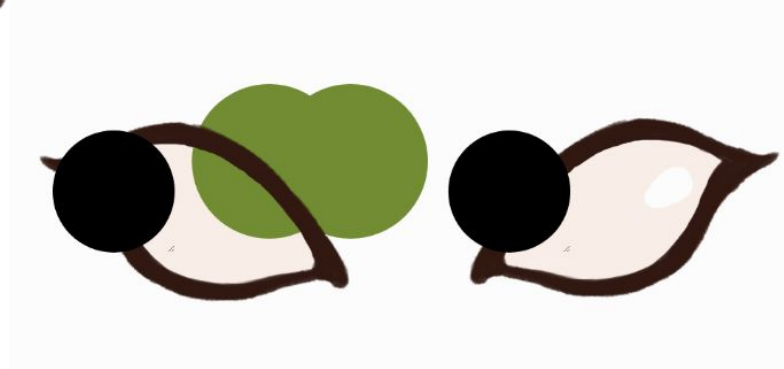
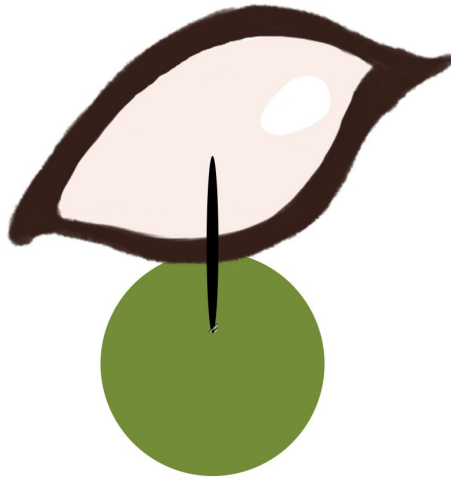
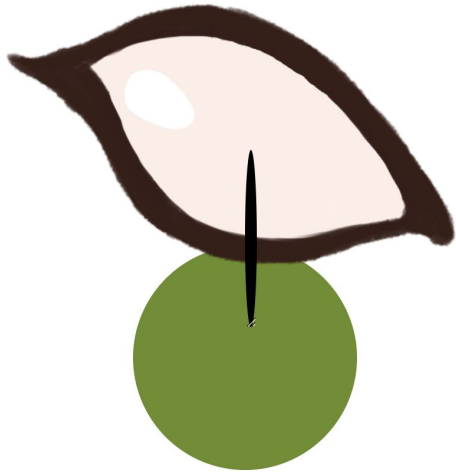
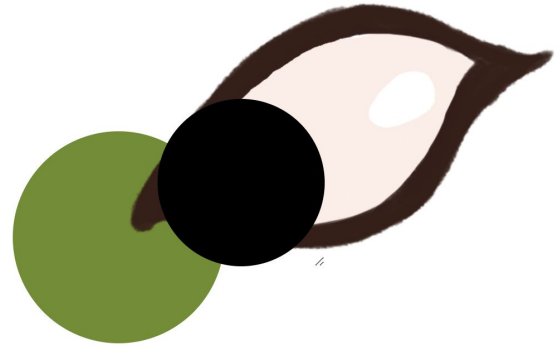
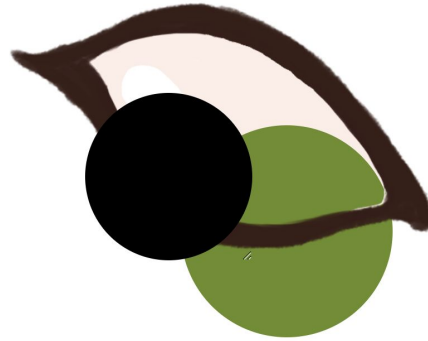


FLAT DESIGN



FIRST PROTOTYPE

After I drew the cat image, I decided to try two forms, one only has the cat eyes, the other is the image of the whole cat. But the eye version failed on alignment the pupil, eyeball and eyelid.





SECOND PROTOTYPE

The second version has the image of the whole cat's head. After the user test, most users think the image is very cute, and a small part thought that the expression was a bit fierce.

At the same time, most people mentioned that they hope they can reduce both pupils at the same time, which in this version they can only operate one pupil at one time.

FINAL PROTOTYPE

After some adjustment, in the final version, users can zoom two pupils at the same time. Also, user can adjust the width of the pupil by dragging it. The wider the pupil are, the brighter the screen will be.



LINKS

CODEPEN

<https://codepen.io/WendyJiang/pen/YzXQaXv>

GITHUB

<https://github.com/WendyjiangQWQ/assignment-2.git>