



GETTING STARTED WITH PYTHON

Sandeep Soni

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CLASS LOGISTICS

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- Refer to the class website for schedule: <https://sandeepsoni.github.io/classes/qtm340.html>

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- Join Piazza: <https://piazza.com/emory/fall2023/qtm340>
- Hw1 is released and is due on Wednesday

QUESTION FOR THE DAY

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What shape is the distribution of word counts in a text collection?

AGENDA

- What are constants, variables and expressions?
- What are the different data types in Python?
- What operations can be done in Python?
- What are the different data structures in standard Python?
- What are the different programming constructs?

CONSTANTS AND VARIABLES

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- Variables are units that can store values (e.g., `x=5`)
- In Python, variables need not be declared or typed

KEY DATA TYPES

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There are other data types too.

OPERATORS

- Arithmetic operators
- Comparison operators
- Logical operators
- Membership operators
- Identity operators
- Other operators such as assignment and bitwise operators

ARITHMETIC OPERATORS

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**	Exponentiation	$3**5$

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**	Exponentiation	$3**5$

Operators have precedence

COMPARISON OPERATORS

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Operator	Description	Examples
	Is equal	<code>4==5</code> , <code>x==3.14</code>

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Operator	Description	Examples
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<code>!=</code>	Not equal	<code>4!=5, True != False</code>

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<code>></code>	Greater than	<code>5.14 > 5</code>

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<code>>=</code>	Greater than or equal	<code>3 >= len ("the")</code>

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<code>!=</code>	Not equal	<code>4!=5, True != False</code>
<code>></code>	Greater than	<code>5.14 > 5</code>
<code><</code>	Less than	<code>5.14 < 6</code>
<code>>=</code>	Greater than or equal	<code>3 >= len ("the")</code>
<code><=</code>	Less than or equal	<code>3 <= (1+(2*1))</code>

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and	Logical AND between two boolean expressions	<code>(3==4) and (1==1)</code>
or	Logical OR between two boolean expression	<code>(3==4) or (1==1)</code>
not	Negation of a boolean expression	<code>not (3==4)</code>

MEMBERSHIP AND IDENTITY OPERATORS

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is	True if two variables being compared are the same object	"a" is "A"

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in	True if specified value is in the sequence	"a" in "abc"
not in	True if specified value not in the sequence	"z" not in "abc"
is	True if two variables being compared are the same object	"a" is "A"
is not	True if the two variables being compared are not the same object	"A" is not "A"

CLASS QUIZ I

CLASS QUIZ I

$$x=5$$

CLASS QUIZ I

$$x=5$$

$$y=10$$

CLASS QUIZ I

```
x=5
```

```
y=10
```

```
print (x ** 2 > 25 and y < 25)
```


CLASS QUIZ I

```
x=5
```

```
y=10
```

```
print (x ** 2 > 25 and y < 25)
```

False

CLASS QUIZ II

CLASS QUIZ II

```
print (2 * 4 ** 2 * 4)
```


CLASS QUIZ II

```
print (2 * 4 ** 2 * 4)
```

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PROTIP

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If in doubt, use parenthesis to scope the operations

DATA STRUCTURES

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dict	Key value pairs	<code>{":-)": "happy", ":-(": "sad"}, {}, dict()</code>

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set	Unordered set of items	<code>{"a", 1, "abcd"}, {}, set()</code>
tuple	Ordered an immutable sequence of items	<code>(1, 2), (1, 2, 3, 4), (), tuple()</code>

EXPLORE ON YOUR OWN

- Use of operations to add or remove items from list, dict, or set
- Sorting or reversing a list
- Merging two container variables such as concatenating two lists

CONDITIONAL BLOCKS

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Syntax

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```
if <condition>:
```

```
    do something
```

```
elif <condition>:
```

```
    do something else
```

```
else:
```

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    do something instead
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Example

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Syntax

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if <condition>:
    do something

elif <condition>:
    do something else

else:
    do something instead
```

Example

```
class_year='senior'

if class_year == "freshmen":
    print ("Getting started")

elif class_year == "sophomore" or class_year ==
"junior":
    print ("Found my safety net")

else:
    print ("Get me out of here!")
```


LOOPS

LOOPS

Syntax

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Syntax

```
for <var> in <container>:  
    do something
```


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Example

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```
for <var> in <container>:  
    do something
```

Example

```
fruits=["grape", "apple", "orange"]  
  
for fruit in fruits:  
    print (fruit)
```


FUNCTIONS

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Syntax

```
def <function name> (<args>) :
```

```
    do something
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```
    return <some value>
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```
def is_even(number) :  
    return number % 2 == 0
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```


EXPLORE ON YOUR OWN

- The use of `break` and `continue` keywords in loops
- `while` loop
- `range()` and `enumerate()` functions

OTHER STUFF

- Python has support for many useful libraries that can be accessed by importing them (e.g., `import csv`)
- Support for many advanced features such as decorators, generators, lambda functions, etc
- One can use Python as a scripting language or as an object-oriented language.

IN CLASS

- 02_programming.ipynb
- 02_moby_dick.ipynb

(or see README.md on class Github)