



# GETTING STARTED WITH PYTHON

Sandeep Soni

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08/23/2023



# CLASS LOGISTICS

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- Refer to the class website for schedule: <https://sandeepsoni.github.io/classes/qtm340.html>



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- Join Piazza: <https://piazza.com/emory/fall2023/qtm340>



# CLASS LOGISTICS

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- Refer to the class website for schedule: <https://sandeepsoni.github.io/classes/qtm340.html>
- Join Piazza: <https://piazza.com/emory/fall2023/qtm340>
- Hw1 is released and is due on Wednesday



# QUESTION FOR THE DAY

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What shape is the distribution of word counts in a text collection?



# AGENDA

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- What are constants, variables and expressions?
- What are the different data types in Python?
- What operations can be done in Python?
- What are the different data structures in standard Python?
- What are the different programming constructs?



# CONSTANTS AND VARIABLES

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- Constants are just values (e.g., 5)



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# CONSTANTS AND VARIABLES

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- Constants are just values (e.g., 5)
- Variables are units that can store values (e.g., `x=5`)
- In Python, variables need not be declared or typed



# KEY DATA TYPES

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# KEY DATA TYPES

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Type	Description	Examples
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# KEY DATA TYPES

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Type	Description	Examples
int	Represents integers	17, -3, 0



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float	Represents real numbers*	3.14, 0.00027, -5.8



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There are other data types too.



# OPERATORS

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- Arithmetic operators
- Comparison operators
- Logical operators
- Membership operators
- Identity operators
- Other operators such as assignment and bitwise operators



# ARITHMETIC OPERATORS

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Operator	Description	Examples
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# ARITHMETIC OPERATORS

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Operator	Description	Examples
+	Addition	$3+5$ , $3.14+5$ , "a"+"b"



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+	Addition	$3+5$ , $3.14+5$ , "a"+"b"
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+	Addition	$3+5$ , $3.14+5$ , <code>"a"+"b"</code>
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*	Multiplication	$3*5$ , <code>"abc"*3</code>



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/	Division	$3/5$



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%	Modulo division	$3\%5$



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**	Exponentiation	$3**5$



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**	Exponentiation	$3**5$

Operators have precedence



# COMPARISON OPERATORS

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# COMPARISON OPERATORS

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Operator	Description	Examples
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# COMPARISON OPERATORS

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Operator	Description	Examples
	Is equal	<code>4==5</code> , <code>x==3.14</code>



# COMPARISON OPERATORS

Operator	Description	Examples
	Is equal	<code>4==5, x==3.14</code>
<code>!=</code>	Not equal	<code>4!=5, True != False</code>



# COMPARISON OPERATORS

Operator	Description	Examples
	Is equal	<code>4==5, x==3.14</code>
<code>!=</code>	Not equal	<code>4!=5, True != False</code>
<code>&gt;</code>	Greater than	<code>5.14 &gt; 5</code>



# COMPARISON OPERATORS

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	Is equal	<code>4==5, x==3.14</code>
<code>!=</code>	Not equal	<code>4!=5, True != False</code>
<code>&gt;</code>	Greater than	<code>5.14 &gt; 5</code>
<code>&lt;</code>	Less than	<code>5.14 &lt; 6</code>



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<code>!=</code>	Not equal	<code>4!=5, True != False</code>
<code>&gt;</code>	Greater than	<code>5.14 &gt; 5</code>
<code>&lt;</code>	Less than	<code>5.14 &lt; 6</code>
<code>&gt;=</code>	Greater than or equal	<code>3 &gt;= len ("the")</code>



# COMPARISON OPERATORS

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	Is equal	<code>4==5, x==3.14</code>
<code>!=</code>	Not equal	<code>4!=5, True != False</code>
<code>&gt;</code>	Greater than	<code>5.14 &gt; 5</code>
<code>&lt;</code>	Less than	<code>5.14 &lt; 6</code>
<code>&gt;=</code>	Greater than or equal	<code>3 &gt;= len ("the")</code>
<code>&lt;=</code>	Less than or equal	<code>3 &lt;= (1+(2*1))</code>



# LOGICAL OPERATORS

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# LOGICAL OPERATORS

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Operator	Description	Examples
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# LOGICAL OPERATORS

Operator	Description	Examples
and	Logical and between two boolean expressions	(3==4) and (1==1)



# LOGICAL OPERATORS

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and	Logical and between two boolean expressions	<code>(3==4) and (1==1)</code>
or	Logical or between two boolean expression	<code>(3==4) or (1==1)</code>



# LOGICAL OPERATORS

Operator	Description	Examples
and	Logical and between two boolean expressions	<code>(3==4) and (1==1)</code>
or	Logical or between two boolean expression	<code>(3==4) or (1==1)</code>
not	Negation of a boolean expression	<code>not (3==4)</code>



# MEMBERSHIP AND IDENTITY OPERATORS

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# MEMBERSHIP AND IDENTITY OPERATORS

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Operator	Description	Examples
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# MEMBERSHIP AND IDENTITY OPERATORS

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Operator	Description	Examples
<code>in</code>	True if specified value is in the sequence	<code>"a" in "abc"</code>



# MEMBERSHIP AND IDENTITY OPERATORS

Operator	Description	Examples
in	True if specified value is in the sequence	"a" in "abc"
not in	True if specified value not in the sequence	"z" not in "abc"



# MEMBERSHIP AND IDENTITY OPERATORS

Operator	Description	Examples
in	True if specified value is in the sequence	"a" in "abc"
not in	True if specified value not in the sequence	"z" not in "abc"
is	True if two variables being compared are the same object	"a" is "A"



# MEMBERSHIP AND IDENTITY OPERATORS

Operator	Description	Examples
in	True if specified value is in the sequence	"a" in "abc"
not in	True if specified value not in the sequence	"z" not in "abc"
is	True if two variables being compared are the same object	"a" is "A"
is not	True if the two variables being compared are not the same object	"A" is not "A"



# CLASS QUIZ I

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# CLASS QUIZ I

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$$x=5$$



# CLASS QUIZ I

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$$x=5$$

$$y=10$$



# CLASS QUIZ I

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```
x=5
```

```
y=10
```

```
print (x ** 2 > 25 and y < 25)
```



# CLASS QUIZ I

---

```
x=5
```

```
y=10
```

```
print (x ** 2 > 25 and y < 25)
```

False



# CLASS QUIZ II

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# CLASS QUIZ II

---

```
print (2 * 4 ** 2 * 4)
```



# CLASS QUIZ II

---

```
print (2 * 4 ** 2 * 4)
```

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# PROTIP

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# PROTIP

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When in doubt, use parenthesis to scope the operations



# DATA STRUCTURES

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Type	Description	Examples
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# DATA STRUCTURES

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Type	Description	Examples
list	Ordered but mutable sequence of items	<code>[1, 2, "3"], [], list(), [1, [1, 2]]</code>



# DATA STRUCTURES

Type	Description	Examples
list	Ordered but mutable sequence of items	<code>[1, 2, "3"], [], list(), [1, [1, 2]]</code>
dict	Key value pairs	<code>{":-)": "happy", ":-(": "sad"}, {}, dict()</code>



# DATA STRUCTURES

Type	Description	Examples
list	Ordered but mutable sequence of items	<code>[1, 2, "3"], [], list(), [1, [1, 2]]</code>
dict	Key value pairs	<code>{":-)": "happy", ":-(": "sad"}, {}, dict()</code>
set	Unordered set of items	<code>{"a", 1, "abcd"}, {}, set()</code>



# DATA STRUCTURES

Type	Description	Examples
list	Ordered but mutable sequence of items	<code>[1, 2, "3"], [], list(), [1, [1, 2]]</code>
dict	Key value pairs	<code>{":-)": "happy", ":- (" : "sad"}, {}, dict()</code>
set	Unordered set of items	<code>{"a", 1, "abcd"}, {}, set()</code>
tuple	Ordered an immutable sequence of items	<code>(1, 2), (1, 2, 3, 4), (), tuple()</code>



# EXPLORE ON YOUR OWN

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- Use of operations to add or remove items from list, dict, or set
- Sorting or reversing a list
- Merging two container variables such as concatenating two lists



# CONDITIONAL BLOCKS

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# CONDITIONAL BLOCKS

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Syntax



# CONDITIONAL BLOCKS

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## Syntax

```
if <condition>:
```

```
    do something
```

```
elif <condition>:
```

```
    do something else
```

```
else:
```

```
    do something instead
```



# CONDITIONAL BLOCKS

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## Syntax

```
if <condition>:  
    do something  
elif <condition>:  
    do something else  
else:  
    do something instead
```

## Example



# CONDITIONAL BLOCKS

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## Syntax

```
if <condition>:  
    do something  
  
elif <condition>:  
    do something else  
  
else:  
    do something instead
```

## Example

```
class_year='senior'  
  
if class_year == "freshmen":  
    print ("Getting started")  
  
elif class_year == "sophomore" or class_year ==  
    "junior":  
    print ("Found my safety net")  
  
else:  
    print ("Get me out of here!")
```



# LOOPS

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# LOOPS

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Syntax



# LOOPS

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## Syntax

```
for <var> in <container>:  
    do something
```



# LOOPS

---

Syntax

```
for <var> in <container>:  
    do something
```

Example



# LOOPS

---

## Syntax

```
for <var> in <container>:  
    do something
```

## Example

```
fruits=["grape", "apple", "orange"]  
  
for fruit in fruits:  
    print (fruit)
```



# FUNCTIONS

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# FUNCTIONS

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Syntax



# FUNCTIONS

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## Syntax

```
def <function name> (<args>) :
```

```
    do something
```

```
    return
```



# FUNCTIONS

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## Syntax

```
def <function name> (<args>) :  
    do something  
  
    return
```

## Example

```
def is_even(number) :  
    return number % 2 == 0
```



# FUNCTIONS

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## Syntax

```
def <function name> (<args>) :  
    do something  
  
    return
```

## Example

```
def is_even(number) :  
    return number % 2 == 0
```



# EXPLORE ON YOUR OWN

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- The use of `break` and `continue` keywords in loops
- `while` loop
- `range()` and `enumerate()` functions



# OTHER STUFF

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- Python has support for many useful libraries that can be accessed by importing them (e.g., `import csv`)
- Support for many advanced features such as decorators, generators, lambda functions, etc
- One can use Python as a scripting language or as an object-oriented language.



# IN CLASS

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- 02\_programming.ipynb(or see README.md on class Github)
- 02\_moby\_dick.ipynb