82019

Round OLED 37mm - 128x128 dots
Incl. controller SSD1327ZB

Features

- 1.2" Low-Power OLED
- -40..+80°C (Top.)
- 128x128 dots
- Incl. controller SSD1327ZB
- SPI, I²C, 8-Bit Interface
- Fast response time (10µs) even at -40°C
- ZIFF connection
- 37mm diameter

Ordering code

OLED 1.2" - 128x128 dots, round yellow	**EA W128128-XRLG**
OLED 1.2" - 128x128 dots, round white	**EA W128128-XRLW**
OLED 1.2" - 128x128 dots, round blue	**EA W128128-XRLB**

Accessory

ZIFF connector 24 pins, 0.5mm pitch, bottom contact	**EA WF050-24S**
ZIFF connector 24 pins, 0.5mm pitch, top contact	**EA WF050-24T**
USB-Testboard	**EA 9781-1USB**

Content

1. General Specification

Item	Dimension	Unit
Dot Matrix	128 x 128 Dots	—
Module dimension	36.98× 41.23 × 2.05	mm
Active Area	30.00×30.00	mm
Pixel Size	0.210 × 0.210	mm
Pixel Pitch	0.235 × 0.235	mm
Display Mode	Passive Matrix	
Display Color	EA W128128-XLG: Yellow EA W128128-XLW: White EA W128128-XLB: Blue	
Drive Duty	1/128Duty	
IC	SSD1327ZB	

DISPLAY
VISIONS
ELECTRONIC ASSEMBLY

ELECTRONIC
ASSEMBLY
new display design

Zeppelinstrasse 19   D-82205 Gilching   Fon +49-8105-778090   info@lcd-module.de   http://www.lcd-module.de

2. Contour Drawing & Block Diagram

PIN NO.	SYMBOL
1	VSS
2	VCC
3	VCOMH
4	VCI
5	VDD
6	BS1
7	BS2
8	VSS
9	IREF
10	CS#
11	RES#
12	D/C
13	W/R#
14	RD#
15	D0
16	D1
17	D2
18	D3
19	D4
20	D5
21	D6
22	D7
23	VCC
24	VSS

Cover Glass

IC

Silicon

Tape

Stiffener

Contact side

0.235

0.210

0.210

0.235

SCALE 1:20

The non-specified tolerance of dimension is ¡Ó3 mm .

2.05¡Ó2
0.70
1.10

0.30¡Ó05

Pull tape

R6

R6

1.50Unbending

9.11

36.98¡Ó2
35.98(PLZ)
30.00 AA

30.00 AA
35.73(PLZ)
36.73 Cover Glass
41.23¡Ó2

24.00¡Ó5

20.00¡Ó2

10.50¡Ó1

0.35

2.20.81

Ø05

7.00

4.00

3.00

12.50¡Ó2

1.00

0.50

P0.5*23=11.50

3.75

FUNCTION BLOCK DIAGRAM

3. Interface Pin Function

No.	Symbol	Function
1	VSS	Ground pin. It must be connected to external ground.
2	VCC	Power supply for panel driving voltage. This is also the most positive power voltage supply pin. It is supplied by external high voltage source.
3	VCOMH	COM signal deselected voltage level. A capacitor should be connected between this pin and VSS. No external power supply is allowed to connect to this pin.
4	VCI	Low voltage power supply and power supply for interface logic level. It should match with the MCU interface voltage level and must be connected to external source. VCI must always set to be equivalent to or higher than VDD.
5	VDD	Power supply pin for core logic operation.
6	BS1	MCU bus interface selection pins. Select appropriate logic setting as described in the following table. BS1 and BS2 are pin select. Bus Interface selection
7	BS2	

BS[2:1]	Interface
00	4 line SPI
01	I2C
11	8-bit 8080 parallel
10	8-bit 6800 parallel

Note   (1) 0 is connected to VSS   (2) 1 is connected to VCI

No.	Symbol	Function
8	VSS	Ground pin. It must be connected to external ground.
9	IREF	This pin is the segment output current reference pin
10	CS#	This pin is the chip select input connecting to the MCU. The chip is enabled for MCU communication only when CS# is pulled LOW (active LOW).
11	RES#	This pin is reset signal input. When the pin is pulled LOW, initialization of the chip is executed. Keep this pin pull HIGH during normal operation.
12	D/C	This pin is Data/Command control pin connecting to the MCU. When the pin is pulled HIGH, the data at D[7:0] will be interpreted as data. When the pin is pulled LOW, the data at D[7:0] will be transferred to a command register. In I2C mode, this pin acts as SA0 for slave address selection. When 3-wire serial interface is selected, this pin must be connected to VSS.
13	W/R#	This pin is read / write control input pin connecting to the MCU interface. When 6800 interface mode is selected, this pin will be used as Read/Write (R/W#) selection input. Read mode will be carried out when this pin is pulled HIGH and write mode when LOW. When 8080 interface mode is selected, this pin will be the Write (WR#) input. Data write operation is initiated when this pin is pulled LOW and the chip is selected.

14	RD#	This pin is MCU interface input. When 6800 interface mode is selected, this pin will be used as the Enable (E) signal. Read/write operation is initiated when this pin is pulled HIGH and the chip is selected. When 8080 interface mode is selected, this pin receives the Read (RD#) signal. Read operation is initiated when this pin is pulled LOW and the chip is selected. When serial or I2C interface is selected, this pin must be connected to VSS.
15	D0	These pins are bi-directional data bus connecting to the MCU data bus. Unused pins are recommended to tie LOW. When serial interface mode is selected, D0 will be the serial clock input: SCLK; D1 will be the serial data input: SDIN and D2 should be kept NC. When I2C mode is selected, D2, D1 should be tied together and serve as SDAout, SDAin in application and D0 is the serial clock input, SCL.
16	D1	
17	D2	
18	D3	
19	D4	
20	D5	
21	D6	
22	D7	
23	VCC	Power supply for panel driving voltage. This is also the most positive power voltage supply pin. It is supplied by external high voltage source.
24	VSS	Ground pin.

4. Absolute Maximum Ratings

Parameter	Symbol	Min	Max	Unit	Notes
Supply Voltage for Operation	VCI	-0.3	4	V	1, 2
Supply Voltage for Logic	VDD	-0.5	2.75	V	1, 2
Supply Voltage for Display	VCC	-0.5	19	V	1, 2
Operating Temperature	TOP	-40	+80	°C	-
Storage Temperature	TSTG	-40	+80	°C	-

Note 1: All the above voltages are on the basis of "VSS = 0V".

Note 2: When this module is used beyond the above absolute maximum ratings, permanent breakage of the module may occur. Also, for normal operations, it is desirable to use this module under the conditions according to Section6 "Electrical Characteristics". If this module is used beyond these conditions, malfunctioning of the module can occur and the reliability of the module may deteriorate

5. Electrical Characteristics

Item	Symbol	Condition	Min	Typ	Max	Unit
Supply Voltage for Logic	VCI	Note	2.8	3.0	3.3	V
Supply Voltage for Display	VCC	—	14	14.5	15	V
High Level Input	VIH	—	$0.8 \times V_{CI}$	—	V_{CI}	V
Low Level Input	VIL	—	0	—	$0.2 \times V_{CI}$	V
High Level Output	VOH	—	$0.9 \times V_{CI}$	—	V_{CI}	V
Low Level Output	VOL	—	0	—	$0.1 \times V_{DDIO}$	V
50% Check Board operating Current		VCC =14.5V	23	24	26	mA

6. Optical Characteristics

Item	Symbol	Condition	Min	Typ	Max	Unit
View Angle	(V)θ		160			deg
	(H)φ		160			deg
Contrast Ratio	CR	Dark	2000:1		—	—
Response Time	T rise	—		10		µs
	T fall	—		10		µs
Display with 50% check Board Brightness			60	80		cd/m2
CIEx(Yellow)		(CIE1931)	0.45	0.47	0.49	
CIEy(Yellow)		(CIE1931)	0.48	0.50	0.52	
CIEx(White)		(CIE1931)	0.26	0.28	0.30	
CIEy(White)		(CIE1931)	0.30	0.32	0.34	
CIEx(Blue)		(CIE1931)	0.12	0.16	0.20	
CIEy(Blue)		(CIE1931)	0.22	0.26	0.30	
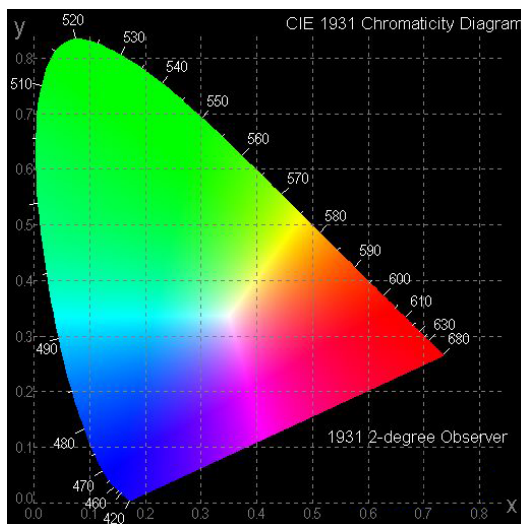
7. OLED Lifetime

ITEM	Conditions	Min	Typ	Remark
Operating Life Time	Ta=25℃ / Initial 50% check board brightness Typical Value	50,000 Hrs (Yellow) 20,000 Hrs (White/Blue)	—	Note

Notes:
1. Life time is defined the amount of time when the luminance has decayed to <50% of the initial value.
2. This analysis method uses life data obtained under accelerated conditions to extrapolate an estimated probability density function (*pdf*) for the product under normal use conditions.
3. Screen saving mode will extend OLED lifetime.

8. Reliability

Content of Reliability Test

Environmental Test			
Test Item	**Content of Test**	**Test Condition**	**Applicable Standard**
High Temperature storage	Endurance test applying the high storage temperature for a long time.	85□ 240hrs	＿＿＿
Low Temperature storage	Endurance test applying the low storage temperature for a long time.	-40□ 240hrs	＿＿＿
High Temperature Operation	Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.	80□ 240hrs	＿＿＿
Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	-40□ 240hrs	＿＿＿
High Temperature/ Humidity Storage	Endurance test applying the high temperature and high humidity storage for a long time.	60□,90%RH 240hrs	＿＿＿
Temperature Cycle	Endurance test applying the low and high temperature cycle. -40□　　25□　　80□ 30min　　5min　　30min 1 cycle	-40□/80□ 30 cycles	＿＿＿
Mechanical Test			
Vibration test	Endurance test applying the vibration during transportation and using.	10~55Hz→1.5mm Time: 0.5hrs/axis Test axis X,Y,Z	＿＿＿
Others			
Static electricity test	Endurance test applying the electric stress to the terminal.	Air Discharge model ±4kV, 10 times	＿＿＿

*** Supply voltage for OLED system =Operating voltage at 25℃

Test and measurement conditions
1. All measurements shall not be started until the specimens attain to temperature stability. After the completion of the described reliability test, the samples were left at room temperature for 2 hrs prior to conducting the failure test at 23±5°C; 55±15% RH.
2. All-pixels-on is used as operation test pattern.
3. The degradation of Polarizer are ignored for High Temperature storage, High Temperature/ Humidity Storage, Temperature Cycle
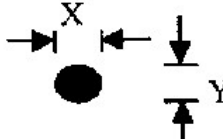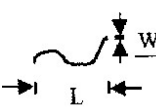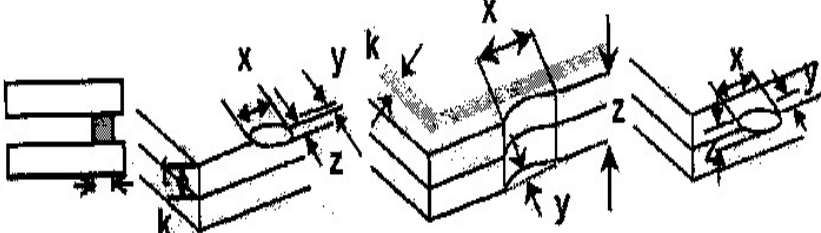
Evaluation criteria
1. The function test is OK.
2. No observable defects.
3. Luminance: > 50% of initial value.
4. Current consumption: within ± 50% of initial value.
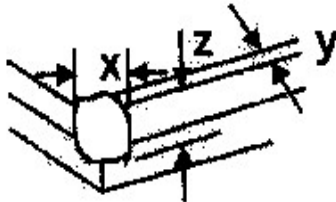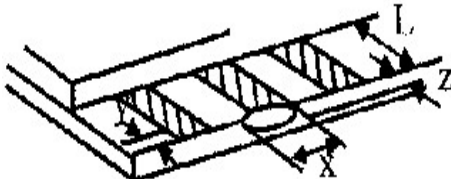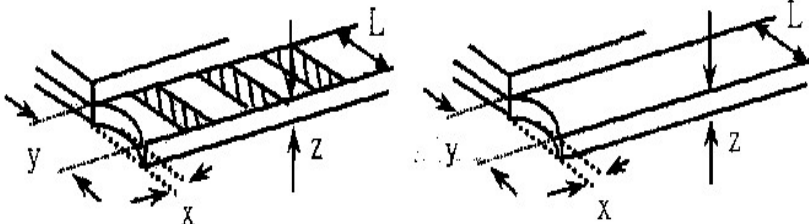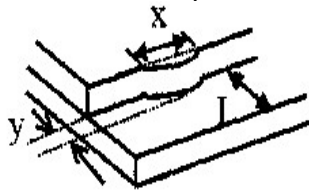
APPENDIX:
RESIDUE IMAGE
Because the pixels are lighted in different time, the luminance of active pixels
may reduce or differ from inactive pixels. Therefore, the residue image will occur.
To avoid the residue image, every pixel needs to be lighted up uniformly.

9. Inspection specification

NO	Item	Criterion			AQL
01	Electrical Testing	1.1 Missing vertical, horizontal segment, segment contrast defect. 1.2 Missing character , dot or icon. 1.3 Display malfunction. 1.4 No function or no display. 1.5 Current consumption exceeds product specifications. 1.6 OLED viewing angle defect. 1.7 Mixed product types. 1.8 Contrast defect.			0.65
02	Black or white spots on OLED (display only)	2.1 White and black spots on display □0.25mm, no more than three white or black spots present. 2.2 Densely spaced: No more than two spots or lines within 3mm.			2.5
03	OLED black spots, white spots, contamination (non-display)	3.1 Round type : As following drawing $\Phi=(x + y) / 2$			2.5

SIZE	Acceptable Q TY
$\Phi \leqq 0.10$	Accept no dense
$0.10 < \Phi \leqq 0.20$	2
$0.20 < \Phi \leqq 0.25$	1
$0.25 < \Phi$	0

		3.2 Line type : (As following drawing)			2.5

Length	Width	Acceptable Q TY
---	$W \leqq 0.02$	Accept no dense
$L \leqq 3.0$	$0.02 < W \leqq 0.03$	2
$L \leqq 2.5$	$0.03 < W \leqq 0.05$	
---	$0.05 < W$	As round type

04	Polarizer bubbles	If bubbles are visible, judge using black spot specifications, not easy to find, must check in specify direction.			2.5

Size Φ	Acceptable Q TY
$\Phi \leqq 0.20$	Accept no dense
$0.20 < \Phi \leqq 0.50$	3
$0.50 < \Phi \leqq 1.00$	2
$1.00 < \Phi$	0
Total Q TY	3
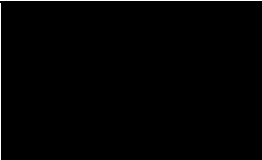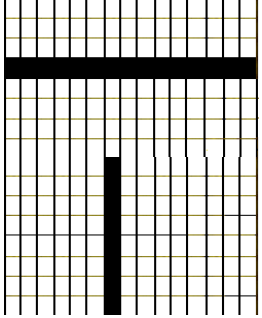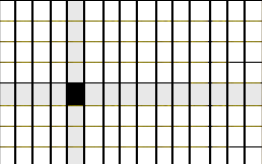
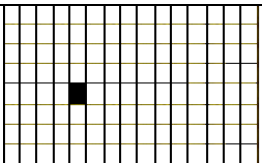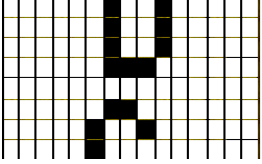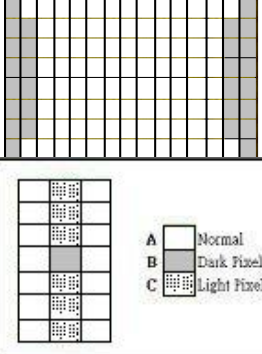| NO	Item	Criterion	AQL
05	Scratches	Follow NO.3 OLED black spots, white spots, contamination	
06	Chipped glass	Symbols Define: x: Chip length y: Chip width z: Chip thickness k: Seal width t: Glass thickness a: OLED side length L: Electrode pad length: 6.1 General glass chip : 6.1.1 Chip on panel surface and crack between panels: 6.1.2 Corner crack: 	2.5

Table for 6.1.1:

z: Chip thickness	y: Chip width	x: Chip length
$Z \leqq 1/2t$	Not over viewing area	$x \leqq 1/8a$
$1/2t < z \leqq 2t$	Not exceed 1/3k	$x \leqq 1/8a$

⊙If there are 2 or more chips, x is total length of each chip.

Table for 6.1.2:

z: Chip thickness	y: Chip width	x: Chip length
$Z \leqq 1/2t$	Not over viewing area	$x \leqq 1/8a$
$1/2t < z \leqq 2t$	Not exceed 1/3k	$x \leqq 1/8a$

⊙If there are 2 or more chips, x is the total length of each chip.

NO	Item	Criterion	AQL
06	Glass crack	Symbols : x: Chip length　　　y: Chip width　　　z: Chip thickness k: Seal width　　　t: Glass thickness　a: OLED side length L: Electrode pad length 6.2 Protrusion over terminal : 6.2.1 Chip on electrode pad : <table><tr><td>y: Chip width</td><td>x: Chip length</td><td>z: Chip thickness</td></tr><tr><td>y$\leqq$0.5mm</td><td>x$\leqq$1/8a</td><td>0 $<$ z $\leqq$ t</td></tr></table> 6.2.2 Non-conductive portion: <table><tr><td>y: Chip width</td><td>x: Chip length</td><td>z: Chip thickness</td></tr><tr><td>y$\leqq$ L</td><td>x$\leqq$1/8a</td><td>0 $<$ z $\leqq$ t</td></tr></table> ⊙If the chipped area touches the ITO terminal, over 2/3 of the ITO must remain and be inspected according to electrode terminal specifications. ⊙If the product will be heat sealed by the customer, the alignment mark not be damaged. 6.2.3 Substrate protuberance and internal crack. <table><tr><td>y: width</td><td>x: length</td></tr><tr><td>y$\leqq$1/3L</td><td>x $\leqq$ a</td></tr></table>	2.5

NO	Item	Criterion	AQL
07	Cracked glass	The OLED with extensive crack is not acceptable.	2.5
08	Backlight elements	8.1 Illumination source flickers when lit. 8.2 Spots or scratched that appear when lit must be judged. Using OLED spot, lines and contamination standards. 8.3 Backlight doesn't light or color wrong.	0.65 2.5 0.65
09	Bezel	9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination. 9.2 Bezel must comply with job specifications.	2.5 0.65
10	PCB、COB	10.1 COB seal may not have pinholes larger than 0.2mm or contamination. 10.2 COB seal surface may not have pinholes through to the IC. 10.3 The height of the COB should not exceed the height indicated in the assembly diagram. 10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places. 10.5 No oxidation or contamination PCB terminals. 10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts. 10.7 The jumper on the PCB should conform to the product characteristic chart. 10.8 If solder gets on bezel tab pads, OLED pad, zebra pad or screw hold pad, make sure it is smoothed down.	2.5 2.5 0.65 2.5 2.5 0.65 0.65 2.5
11	Soldering	11.1 No un-melted solder paste may be present on the PCB. 11.2 No cold solder joints, missing solder connections, oxidation or icicle. 11.3 No residue or solder balls on PCB. 11.4 No short circuits in components on PCB.	2.5 2.5 2.5 0.65

NO	Item	Criterion	AQL
12	General appearance	12.1 No oxidation, contamination, curves or, bends on interface Pin (OLB) of TCP.	2.5
		12.2 No cracks on interface pin (OLB) of TCP.	0.65
		12.3 No contamination, solder residue or solder balls on product.	2.5
			2.5
		12.4 The IC on the TCP may not be damaged, circuits.	2.5
		12.5 The uppermost edge of the protective strip on the interface pin must be present or look as if it cause the interface pin to sever.	2.5
		12.6 The residual rosin or tin oil of soldering (component or chip component) is not burned into brown or black color.	2.5
			0.65
		12.7 Sealant on top of the ITO circuit has not hardened.	0.65
		12.8 Pin type must match type in specification sheet.	0.65
		12.9 OLED pin loose or missing pins.	
		12.10 Product packaging must the same as specified on packaging specification sheet.	0.65
		12.11 Product dimension and structure must conform to product specification sheet.	

| Check Item	Classification	Criteria
No Display	Major	
Missing Line	Major	
Pixel Short	Major	
Darker Short	Major	
Wrong Display	Major	
Un-uniform B/A x 100% < 70% A/C x 100% < 70%	Major	

10. Precautions in use of OLED Modules

Modules

(1)Avoid applying excessive shocks to module or making any alterations or modifications to it.

(2)Don't make extra holes on the printed circuit board, modify its shape or change the components of OLED display module.

(3)Don't disassemble the OLED display module.

(4)Don't operate it above the absolute maximum rating.

(5)Don't drop, bend or twist OLED display module.

(6)Soldering: only to the I/O terminals.

(7)Storage: please storage in anti-static electricity container and clean environment.

(8)It's pretty common to use "Screen Saver" to extend the lifetime and don't use fix information for long time in real application.

(9)Don't use fixed information in OLED panel for long time that will extend "screen burn" effect time.

(10)ELECTRONIC ASSEMBLY has the right to change the passive components, including R2and R3 adjust resistors.   (Resistors, capacitors and other passive components will have different appearance and color caused by the different supplier.)

(11) ELECTRONIC ASSEMBLY have the right to change the PCB Rev. (In order to satisfy the supplying stability, management optimization and the best product performance... etc, under the premise of not affecting the electrical characteristics and external dimensions, ELECTRONIC ASSEMBLY have the right to modify the version.)

10.1. Handling Precautions

(1) Since the display panel is being made of glass, do not apply mechanical impacts such us dropping from a high position.

(2) If the display panel is broken by some accident and the internal organic substance leaks out, be careful not to inhale nor lick the organic substance.

(3) If pressure is applied to the display surface or its neighborhood of the OLED display module, the cell structure may be damaged and be careful not to apply pressure to these sections.

(4) The polarizer covering the surface of the OLED display module is soft and easily scratched. Please be careful when handling the OLED display module.

(5) When the surface of the polarizer of the OLED display module has soil, clean the surface. It takes advantage of by using following adhesion tape.
   * Scotch Mending Tape No. 810 or an equivalent
   Never try to breathe upon the soiled surface nor wipe the surface using cloth containing solvent such as ethyl alcohol, since the surface of the polarizer will become cloudy.
   Also, pay attention that the following liquid and solvent may spoil the polarizer:
   * Water
   * Ketone
   * Aromatic Solvents

(6) Hold OLED display module very carefully when placing OLED display module into the system housing. Do not apply excessive stress or pressure to OLED display module. And, do

not over bend the film with electrode pattern layouts.
These stresses will influence the display performance. Also, secure sufficient rigidity for the outer cases.
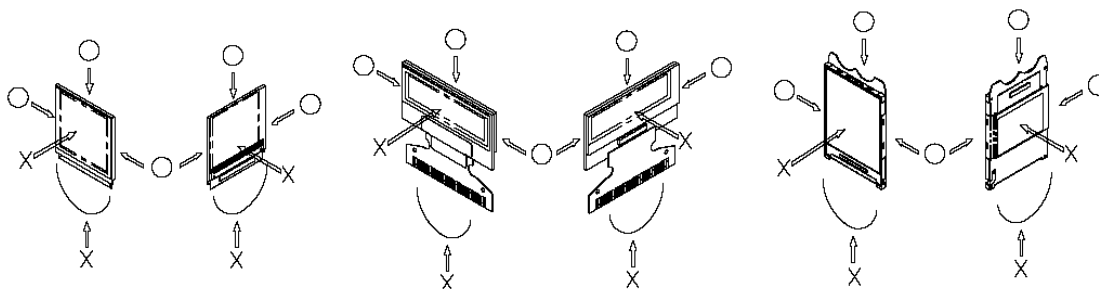
(7) Do not apply stress to the LSI chips and the surrounding molded sections.
(8) Do not disassemble nor modify the OLED display module.
(9) Do not apply input signals while the logic power is off.
(10) Pay sufficient attention to the working environments when handing OLED display modules
   to prevent occurrence of element breakage accidents by static electricity.
* Be sure to make human body grounding when handling OLED display modules.
* Be sure to ground tools to use or assembly such as soldering irons.
* To suppress generation of static electricity, avoid carrying out assembly work under dry
   environments.
* Protective film is being applied to the surface of the display panel of the OLED display module.
   Be careful since static electricity may be generated when exfoliating the protectivefilm.
(11) Protection film is being applied to the surface of the display panel and removes the
protection film before assembling it. At this time, if the OLED display module has been stored
for a long period of time, residue adhesive material of the protection film may remain on the
surface of the display panel after removed of the film. In such case, remove the residue
material by the method introduced in the above Section 5.
(12) If electric current is applied when the OLED display module is being dewed or when it is
placed under high humidity environments, the electrodes may be corroded and be careful to
avoid the above.

10.2. Storage Precautions

(1) When storing OLED display modules, put them in static electricity preventive bags
avoiding exposure to direct sun light nor to lights of fluorescent lamps. and, also, avoiding
high temperature and high humidity environment or low temperature (less than 0°C)
environments.
(We recommend you to store these modules in the packaged state when they were shipped
from ELECTRONIC ASSEMBLY.
At that time, be careful not to let water drops adhere to the packages or bags nor let dewing
   occur with them.
(2) If electric current is applied when water drops are adhering to the surface of the OLED
display module, when the OLED display module is being dewed or when it is placed under
high humidity environments, the electrodes may be corroded and be careful about the above.

10.3. Designing Precautions

(1) The absolute maximum ratings are the ratings which cannot be exceeded for OLED display module, and if these values are exceeded, panel damage may be happen.
(2) To prevent occurrence of malfunctioning by noise, pay attention to satisfy the VIL and VIH specifications and, at the same time, to make the signal line cable as short as possible.
(3) We recommend you to install excess current preventive unit (fuses, etc.) to the power circuit (VDD). (Recommend value: 0.5A)
(4) Pay sufficient attention to avoid occurrence of mutual noise interference with the neighboring devices.
(5) As for EMI, take necessary measures on the equipment side basically.
(6) When fastening the OLED display module, fasten the external plastic housing section.
(7) If power supply to the OLED display module is forcibly shut down by such errors as taking out the main battery while the OLED display panel is in operation, we cannot guarantee the quality of this OLED display module.
* Connection (contact) to any other potential than the above may lead to rupture of
 the IC.

10.4. Precautions when disposing of the OLED display modules

1) Request the qualified companies to handle industrial wastes when disposing of the OLED display modules. Or, when burning them, be sure to observe the environmental and hygienic laws and regulations.

10.5. Other Precautions

(1) When an OLED display module is operated for a long of time with fixed pattern may remain as an after image or slight contrast deviation may occur.
Nonetheless, if the operation is interrupted and left unused for a while, normal state can be restored. Also, there will be no problem in the reliability of the module.
(2) To protect OLED display modules from performance drops by static electricity rapture, etc., do not touch the following sections whenever possible while handling the OLED display modules.
* Pins and electrodes
* Pattern layouts such as the TCP & FPC
(3) With this OLED display module, the OLED driver is being exposed. Generally speaking, semiconductor elements change their characteristics when light is radiated according to the principle of the solar battery. Consequently, if this OLED driver is exposed to light, malfunctioning may occur.
* Design the product and installation method so that the OLED driver may be shielded from light in actual usage.
* Design the product and installation method so that the OLED driver may be shielded from light during the inspection processes.
(4) Although this OLED display module stores the operation state data by the commands and the indication data, when excessive external noise, etc. enters into the module, the internal status may be changed. It therefore is necessary to take appropriate measures to suppress noise generation or to protect from influences of noise on the system design.
(5) We recommend you to construct its software to make periodical refreshment of the operation statuses (re-setting of the commands and re-transference of the display data) to cope with catastrophic noise.

(6) Resistors, capacitors and other passive components will have different appearance and color caused by the different supplier.

(7) Our company will has the right to upgrade and modify the product function.

(8) The limitation of FPC bending
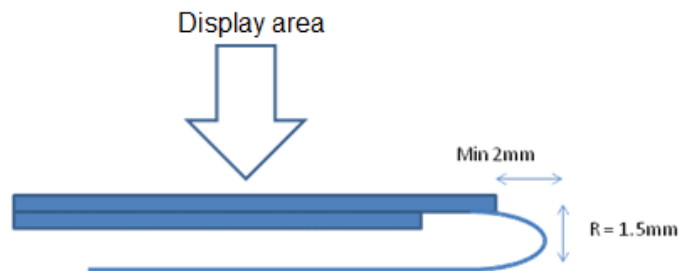
11. Initialization example

```c
/*****************************************************************************
Global variables
*****************************************************************************/

uint8_t buf[20];                        //SPI command buffer
uint8_t buffer[8192];                   //SPI data buffer
const uint8_t lookupval[4] = {0x0,0xF,0xF0,0xFF};   //lookup table

/*****************************************************************************
Function name: initW128128
Description: Initialization of the display
*****************************************************************************/

void initW128128(void){
    uint16_t i = 0;

    PORT5.PODR.BIT.B5 = 0;          //Reset pin low
    ms_delay(100);              //100ms delay
    PORT5.PODR.BIT.B5 = 1;          //Reset pin high
    ms_delay(100);              //100ms delay

    buf[i++] = 0xA4;            //set normal display mode

    buf[i++] = 0x81; buf[i++] = 0x7F; //Set contrast to 0x7F (default)
    buf[i++] = 0xB3; buf[i++] = 0x40; //clock divider/oscillator frequency

      buf[i++] = 0xAF;     //Display on

      buf[i++] = 0xA0;     //set memory addressing mode ...
      buf[i++] = 0x51;     //... to horizontal address increment
                //..enable column address remap
                //...enable COM remap
                //...enable COM split odd even

    buf[i++] = 0xA1; buf[i++] = 0x00; //set display start line to 0


    waitforemptybuffer();      //Waits until SPI buffer is empty


    PORT5.PODR.BIT.B4 = 0;          //D/C# pin low
    R_RSPI0_Send(buf,i);       //send initialization buffer via SPI

}
```

```
/****************************************************************************
Function name: initWindow
Description: Initialization of the window in horizontal addressing mode
****************************************************************************/

void initWindow(uint8_t startcol, uint8_t stopcol, uint8_t startrow, uint8_t stoprow){
      uint16_t i = 0;

    buf[i++] = 0x15;          //set column address
    buf[i++] = startcol;      //start address
    buf[i++] = stopcol;          //end address

    buf[i++] = 0x75;          //set page address
    buf[i++] = startrow;      //start page
    buf[i++] = stoprow;       //stop page

    waitforemptybuffer();     //waits until SPI buffer is empty
    PORT5.PODR.BIT.B4 = 0;        //set D/C# pin low

    R_RSPI0_Send(buf,i);      //send data buffer via SPI
}

/****************************************************************************
Function name: sendDataW128128
Description: Sends data to the display (Initialization of the window before sending data to
the display -> initWindow()
Display controller provides 4Bit grayscale -> function only use monochrome data
****************************************************************************/

void sendDataW128128 (const uint8_t *tx_buf, uint16_t tx_num){
    uint16_t i,j;
    uint16_t count = 0;
    uint8_t byte;

      //convert monochrome pixel data to 4Bit grayscale 0->0000; 1->1111
      //see example below
    for(i=0;i<tx_num;i++){
        byte = tx_buf[i];
        for(j=0;j<4;j++){
            buffer[count] = lookupval[(byte & 0xC0)>>6];
            byte = byte << 2;
            count++;
        }
    }


    waitforemptybuffer();           //waits until SPI buffer is empty
    PORT5.PODR.BIT.B4 = 1;              //set D/C# pin high
    R_RSPI0_Send(buffer,(tx_num << 2));    //send data buffer via SPI
}
```

Convertion example of one monochrome data byte (8 pixel) to 4Bit grayscale data:

1 byte monochrome data
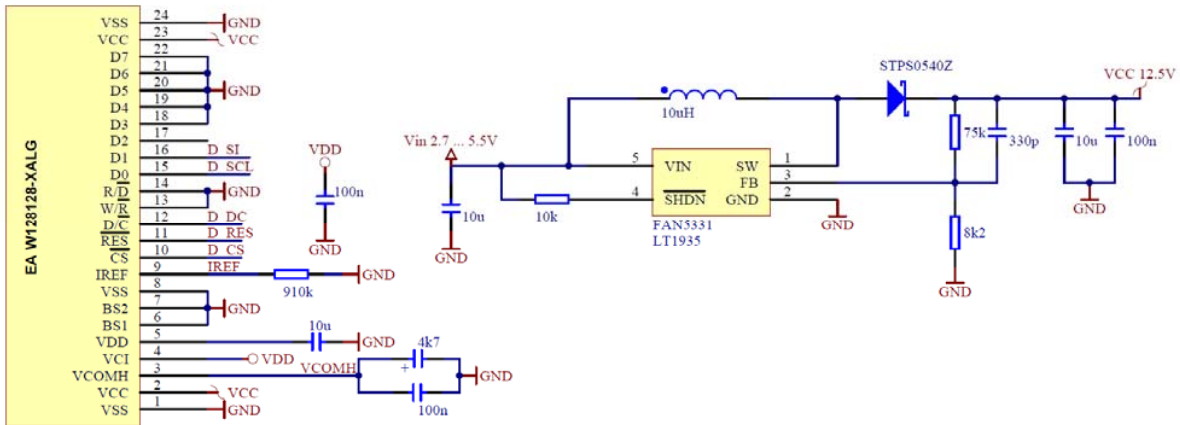(8Pixel)   →   4 bytes grayscale data

0x9A							
1	0	0	1	1	0	1	0

→

1111	0000	0000	1111	1111	0000	1111	0000
0xF0		0x0F		0xF0		0xF0	

2048 data bytes `tx_buf[]`
(whole image)   →   64x128 data bytes `buffer[]`

12. Application example

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[ELECTRONIC ASSEMBLY](#):

[EA W128128-XRLW](#) [EA W128128-XRLB](#) [EA W128128-XRLG](#)