Week 4 Error Correcting Code and BitMasking

Question 1

The bitwise operations AND, OR, NOT and XOR are used to do bit-masking, that is, to set (made I) or reset (made o) particular bits on a byte (or word).

Find the appropriate bitmask(s) M and bitwise operator(s) for any byte A for the following cases showing all your working out and intermediate steps:

- I. Reset bit 7 leaving the rest untouched.
- 2. Make sure that bit o is set and only this bit is set in the byte.
- 3. Flip the MSB and bit 3 leaving the other bits untouched.
- 4. Reset bits 2 and 6, all other bits are set.

Question 2

Calculate the number of parity bits needed to detect and correct a single-bit error in a string of **8**, **16**, **32** and **64** bits.

Question 3

Determine the single-bit error correction **Hamming** code using **even**-parity for the 7-bit ASCII character "!"

- I. How many Hamming parity bits are required to cover all 7 bits?
- 2. Encode this character into its own II-bit even Hamming code.
- 3. Express that result as a single hexadecimal string.

Question 4

Using the **even**-parity **Hamming** code for "!" from Question 3:

- I. Flip P4 and show it can be corrected.
- 2. Flip P4 and D3, show these cannot be corrected.

Question 5

Repeat using even-parity SECDED for! from Question 3:

- I. Flip P4 and show it can be corrected.
- 2. Flip P4 and D3, show these can be detected but corrected.

Question 6

Data has been encoded using an **odd**-parity **SECDED** code. The binary code was then retrieved as OIII OIIO.

- I. Has an error occurred? Explain your answer (and show your working).
- 2. If there was an error, either correct it reporting the correct binary string or explain why it could not be corrected.