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0. Did you remember to trace Dijkstra's algorithm on a few examples?...

- 1. If graph G is connected and contains more than n-1 edges (where n = |V|, as usual), and if there is a unique edge e with minimum cost, then is e guaranteed to be in \*every\* MST of G? If so, give a convincing argument. If not, provide a counter-example. In this case, what other conditions can you put on G to guarantee that e will be in every MST of G?
- 2. If graph G is connected and contains more than n-1 edges (where n = |V|, as usual), and if there is a unique edge e with maximum cost, then is e guaranteed to be in \*no\* MST of G?
  If so, give a convincing argument.
  If not, provide a counter-example. In this case, what other conditions can you put on G to guarantee that e will be in no MST of G?
- 3. Prove that the "reverse-delete" algorithm for MSTs is correct (always outputs a MST). Use the general structure from class (proving that every partial solution is "promising"), suitably adapted to fit the algorithm in other words, define carefully what the partial solutions are, and what it mans for a partial solution to be promising.

\*Explore: what is the most efficient implementation of the reverse-delete algorithm you can come up with?