Network Flow

Definition: "network" = directed graph N = (V, E) with

- a single "source" s (- V with no incoming edge,a single "sink" t (- V with no outgoing edge,
- nonnegative integer "capacity" c(e) for each edge e (- E.
- Networks can be used to model, e.g., computer networks (capacity = bandwidth), electrical networks, etc.
- (Example: $V = \{s,a,b,c,d,t\}$, $E = \{(s,a):16, (s,b):13, (a,c):12,$ (b,a):4, (b,d):14, (c,b):9, (c,t):20, (d,c):7, (d,t):4 }.)

Network flow problem: Assign flow f(e) (- R to each edge e such that we have maximum flow "in the network" (to be defined), subject to:

- capacity constraint: for each edge e, 0 <= f(e) <= c(e) (flow does not exceed capacity);
- conservation constraint: for each vertex v != s,t, $f^{in}(v) = f^{out}(v)$, where $f^{in}(v) = total flow into v = sum_{(u,v)} (-E) f(u,v)$ and $f^{(v,u)} = total flow out of v = sum_{(v,u)} (-E) f(v,u);$
- total flow in network is denoted |f| and defined as |f| = f out(s) (by conservation, $|f| = f^{in}(t)$; this will be proved later).

Brute force? \Omega(\prod_{e (- E} c(e)) for integer flows -- each edge e can get a flow of $0,1,2,\ldots,c(e)$, and we consider all possibilities independently of other edges -- much worse than simple exponential!

Greedy? No way to select any part of flow greedily.

Dynamic programming? No way to break down problem into independent recursive sub-problems.

Idea: Local search strategy: start with initial assignment of flow guaranteed to be correct but not necessarily maximum, then try to make incremental improvements -- stop when no improvement possible.

- Ford-Fulkerson algorithm: start with any valid flow f(e.g., f(e) = 0 for all e(-E)while there is an "augmenting path" P: "augment" f using P output f

Augmenting paths? Augment a flow?

- Intuition: Since all flow must "start" at s and "end" at t, find s-t paths along which flow can be increased. Instead of adding flow to edges in haphazard manner, this preserves conservation.
- First idea: path $P = s \rightarrow ... \rightarrow t$ where f(e) < c(e) for each e. Define "residual capacity" for edges: $\Delta f(e) = c(e) - f(e)$, and residual capacity for paths: \Delta_f(P) = MIN_{e (- P} \Delta_f(e). Augment path by adding \Delta_f(P) to all edge flows.
- Problem: notion too narrow, can get stuck with sub-optimal solution. (Example: f(s,a) = 8, f(s,b) = 13, f(a,c) = 12, f(b,a) = 4, f(b,d) = 9, f(d,c) = 5, f(d,t) = 4, f(c,t) = 17 on earlier network.)

- Second idea: allow flow to decrease along some edges (instead of only using edges on which flow increases).

Residual network.

- Network N, flow f => residual network N_f:
 - . same vertices as N;
 - . for each edge (u,v) in N with f(u,v) < c(u,v), N_f contains "forward" edge (u,v) with capacity $c_f(u,v) = c(u,v) - f(u,v)$;
 - . for each edge (u,v) in N with f(u,v) > 0, N_f contains "backward" edge (v,u) with capacity $c_f(v,u) = f(u,v)$.

Intuition: "forward edge" has unused capacity that can be used to push more flow from s to t; "backward edge" has surplus flow that can be redirected to push more flow from s to t.

Note: this is a form of backtracking -- changing our mind about previously assigned flow -- but in a specific, controlled fashion.

- Augmenting path = any s-t path in N_f.
- Augmentation: add \Delta f(P) (defined as before) to forward edges, subtract it from backward edges.

Example: s -8-> a -4-> b -5-> d -2-> c -3-> t in residual network forearlier example. $\Delta_f(P) = 2$ (minimum c_f for edges on P). Add 2 to each edge traversed forward (s,a), (b,d), (d,c), (c,t) and subtracting 2 from each edge traversed backward (b,a). New flow: f(s,a) = 10, f(b,a) = 2, f(b,d) = 11, f(d,c) = 7, f(c,t) = 19.

Correctness of Ford-Fulkerson Algorithm:

- A "cut" is a partition of V into V_s, V_t (i.e., V = V_s u V_t and

 - . an edge (u,v) with u $(-V_t, v)$ $(-V_s)$ is a "backward" edge. Careful! Two different notions of "forward/backward": with respect to augmenting paths and with respect to cuts.
- For any cut $X=(V_s,V_t)$,
 - . The "capacity" of cut ${\tt X}$ is the sum of the capacities of the forward edges: $c(X) = sum_{eq} e forward c(e)$.
 - . The "flow across X" is the total flow forward minus the total flow backward across the cut:

 $f(X) = sum_{e} f(e) - sum_{e} backward f(e)$.

- Example: $X_0 = (V_x = \{s,a\}; V_t = \{b,c,d,t\})$ on ongoing example network. $c(X_0) = c(a,c) + c(s,b) = 12 + 13 = 25 -- don't count backward$ edge (b,a).
- Lemma: For any cut X and any flow f, $f(X) \ll c(X)$. Proof:
 - f(X) = sum_{e forward} f(e) sum_{e backward} f(e) <= sum_{e forward} f(e)</pre> $\leq sum_{e} = c(X)$.
- Lemma: For any cut X and any flow f, f(X) = |f|. Proof: Omitted for length. Intuition: all flow "generated" at s and "consumed" at t so value across any cut remains constant.
- Corollary: For any cut X and any flow f, $|f| \le c(X)$. (From two facts above). In particular, max flow in network <= min capacity of any cut.

- Theorem (Ford-Fulkerson): For any network N and flow f, |f| is maximum (and equal to c(X) for some cut X) iff there is no augmenting path.

Proof: (=>) augment

(<=) Construct cut X as follows:</pre>

- . start with $V_s = \{s\}, V_t = V \{s\};$
- . if (u,v) (- E with u (- V_s, v (- V_t, f(u,v) < c(u,v), then move v from V_t to V_s;
- . if (u,v) (- E with v (- V_s , u (- V_t , f(u,v) > 0, then move u from V_t to V_s ;
- . repeat until no further change possible.

Since there is no augmenting path, this must stop with t (- V_t (otherwise, there is some augmenting path). By definition of X, every edge crossing X has property that f(e) = c(e) for forward edges and f(e) = 0 for backward edges. Hence, |f| = f(X) = c(X).

Corollary (max-flow/min-cut theorem): For any network, the maximum flow value equals the minimum cut capacity.

- Additional property: because of nature of augmentation, can prove by induction that max flow can always be achieved with integer flow values (as long as all capacities are integer).

For Next Week

* Readings: Sections 7.3, 7.1

* Self-Test: Exercises 7.17(a), 7.17(b), 7.2