

1. Let $\text{OPT}(x)$ be the maximum value of any solution and let $A(x)$ be the value of the solution returned by the algorithm, on input x . Then, $A(x) \leq \text{OPT}(x)$ (by definition of OPT) and the approximation ratio is the factor by which $A(x)$ is smaller than $\text{OPT}(x)$: $A(x) \geq \text{OPT}(x) / r(n)$ -- or equivalently, $\text{OPT}(x) \leq r(n) * A(x)$.

2. Let $G = (V, E)$ where $V = \{v_1, \dots, v_n\}$, $E = \{(v_1, v_i) : i \geq 2\}$. Then $\{v_1\}$ is a vertex cover of size $\text{OPT} = 1$ in G but, if the algorithm begins with v_1 , it will output $\{v_2, \dots, v_n\}$ instead, with size $A = n-1$. The ratio is therefore at least $A(G)/\text{OPT}(G) = (n-1)/1 = n-1$.

The algorithm must examine every edge in the graph, for every node that is considered -- this takes time $\Omega(mn)$.

3. (a) Repeatedly pick a vertex of largest degree and put it in C , removing all edges incident on that vertex, until no edge remains.

(b) Counting degree of each vertex: $O(n + m)$ -- linear time.
 Placing each vertex in a priority queue, by degree -- $O(n)$.
 Extracting each vertex from the priority queue -- $O(n \log n)$.
 Updating degrees for each vertex removed -- $O(m \log n)$ overall.
 TOTAL = $O((n + m) \log n)$.

(c) Ratio not constant.

- Start with edges $(a_1, b_1), \dots, (a_k, b_k)$
- Add vertices c_1, \dots, c_j as follows:
 - . create groups of 3 $\{b_1, b_2, b_3\}, \{b_4, b_5, b_6\}, \dots$
and connect each one to a new c vertex
(this may leave some b vertices unconnected, which is OK)
 - . create groups of 4 $\{b_1, b_2, b_3, b_4\}, \dots$
and connect each one to a new c vertex
(this may leave some b vertices unconnected, which is OK)
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 - . create a group of $k-1$ $\{b_1, b_2, \dots, b_{k-1}\}$
and connect it to a new c vertex
 - . create a group of k $\{b_1, b_2, \dots, b_k\}$
and connect it to a new c vertex
- The last c vertex created has degree k , but every other vertex has degree at most $k-1$, so the last c vertex will be picked first. After it is removed, every vertex will have degree at most $k-2$ except for the second-last c vertex (with degree $k-1$), so it will be picked next. This will continue picking c vertices one by one (they will always have the largest remaining degree) until only the edges $(a_1, b_1), \dots, (a_k, b_k)$ remain, at which point one vertex will be picked from each edge.
- Total number of vertices picked = k + number of c vertices.
 Number of c vertices = $\text{floor}(k/3) + \text{floor}(k/4) + \dots + \text{floor}(k/k)$ and it's possible to prove that this grows like the Harmonic series ($k + k/2 + \dots + k/k = k * H_k$), i.e., there are

$\Theta(k \log k)$ vertices.

So the algorithm picks $\Theta(k \log k)$ vertices when the minimum vertex cover $\{b_1, \dots, b_k\}$ has size only k .

This means that in general, approximation ratio $\geq \log k$.

- In particular, try this with $k = 10$: the graph will contain 12 vertices and the algorithm will pick 22 vertices, more than twice the minimum of 10.

* Proof that approximation ratio is $\leq \log n$? See Sections 9.2.1 and 5.4 in the textbook. [This is NOT required reading, just for your own reference.]