

InDeF: An Advanced Defragmenter Supporting Migration Offloading on ZNS SSD

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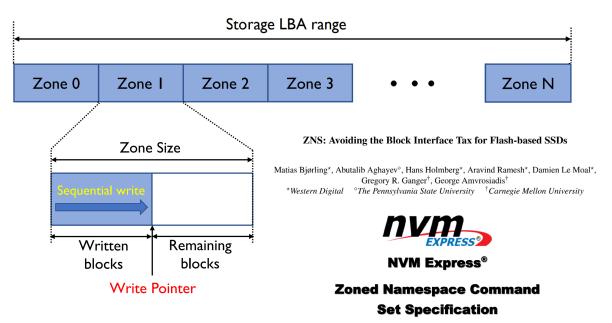


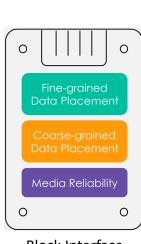
Outline

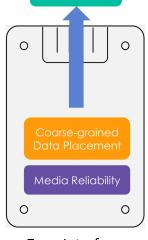
- Background and motivation
- Our Work: InDeF
- Performance Evaluation
- Conclusion

Background: What is ZNS SSD?

- > The logical address space is divided into fixed-sized zones
- **➤** Each zone must be written sequentially and reset explicitly for reuse





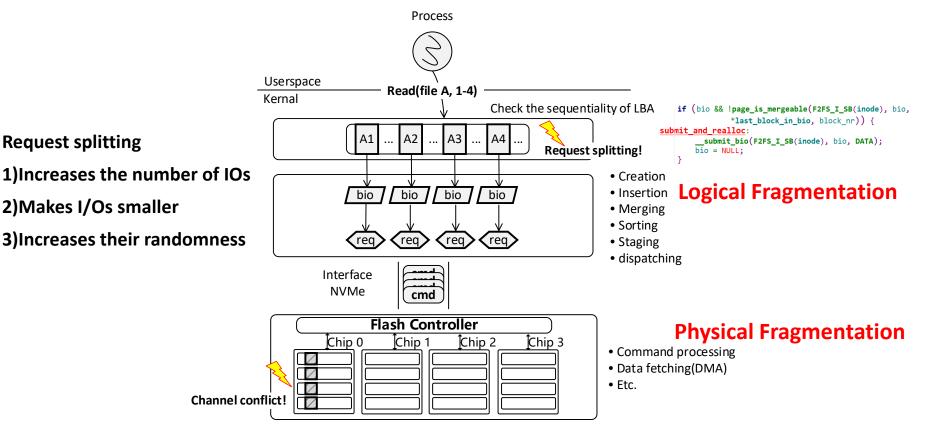


Host

Block Interface Conventional SSD

Zone Interface ZNS SSD

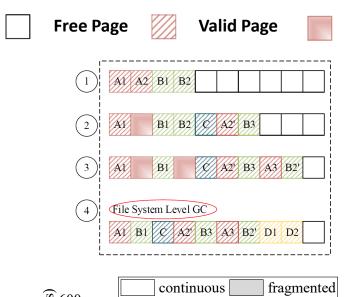
Background: What is fragmentation?



Request splitting

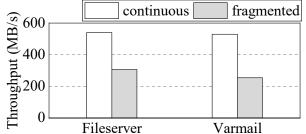
2)Makes I/Os smaller

Motivation: Fragmentation accumulation



Invalid Page

- **≻Incoming Data Stream:**
 - \triangleright A1A2, B1B2 \rightarrow C, A2', B3 \rightarrow A3, B2' \rightarrow D1D2



> Fragmentation on ZNS SSD

Sequential read after running Fileserver/Varmail Filesystem: F2FS

Motivation: Definition of the fragmentation

- > Definition of the fragmentation of an I/O request
 - ➤ The degree of logical fragmentation (DoLF) is the number of logical fragments in an I/O range
 - > The degree of physical fragmentation (DoPF)

We measure the degree of physical fragmentation of an I/O request by how evenly the data in the I/O range are distributed among the flash parallel units.

$$DoPF = rac{\sum\limits_{i=1}^{L} \left(N_i - rac{M}{L}
ight)^2}{L}$$

Motivation: The impact of fragmentation

> Evaluation Setup

- ➤ 32KB 64KB 128KB 256KB O_DIRECT sequential read on F2FS
- ➤ Varying DoLF/DoPF

≻Observations

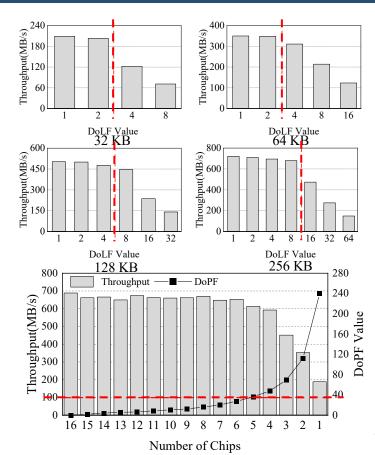
➤ A low DoLF value has a small impact on I/O performance

Low kernel overhead

➤ When the DoPF value is small, e.g., less than 40, physical fragmentation has a negligible impact on I/O performance

Software overhead of I/O dominates the total I/O latency

No need to defragment all the fragments!



Motivation: How to Select the Appropriate Data

- ➤ Modern storage systems typically perform data access in non-uniform distribution [1],[2]
- ➤ Multiple reads to fragmented data accumulate the access latency caused by fragmentation
- **≻**Our idea:
 - ➤ Defragmenting data with a low degree of fragmentation or cold data that is rarely accessed provides little performance gain
 - **➤**We define the I/O data defragmentation priority (IODP)

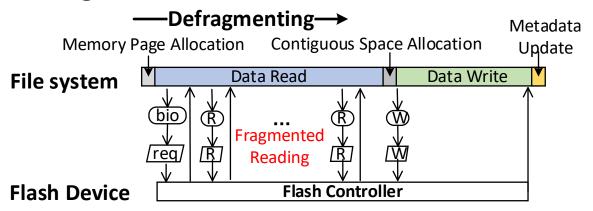
$$IODP = (\alpha \cdot DoLF + \beta \cdot DoPF) \times readcount$$

[1] Q. Wang, J. Li, P. P. Lee, T. Ouyang, C. Shi, and L. Huang, "Separating data via block invalidation time inference for write amplification reduction in log-structured storage," in *Proc. of USENIX FAST*, 2022.

[2] Y. Lv, L. Shi et al., "Access characteristic guided partition for read performance improvement on solid state drives," in 2020 57th ACM/IEEE Design Automation Conference (DAC). IEEE, 2020, pp. 1–6.

Motivation: The Conventional Defragmenter

- Cause a significant increase in the host memory usage and invoke page frame reclamation
- ➤ Result in a large chip idle interval in the SSD
- ➤ Migrate the entire contents of files even when there are few fragments
- > The additional writes reduce the lifespan of modern storage devices
- > Degrades the performance of co-running applications
- >Time-consuming

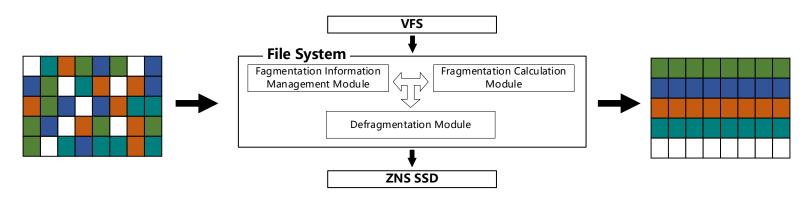


Our Scheme: InDeF for Zoned Namespace SSD

≻Main goals

✓ Minimizes the amount of migration data for defragmentation to reduce the write traffic of the underlying device

✓ Decreases elapsed time of defragmentation to reduce the impact on corunning application performance



➤ The Fragmentation Information Management Module

Collects I/O information from the filesystem Manages I/O fragmentation information

➤ The Fragmentation Calculation Module

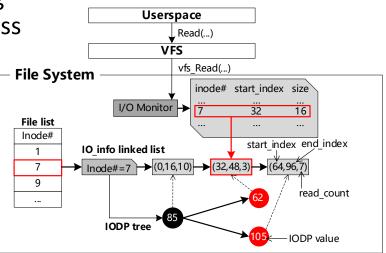
Calculates the DoLF value and DoLP value based on the collected I/O information

→ The Defragmentation Module

Filters the fragments based on the I/O fragmentation information Offloads the data migration from the host to the SSD

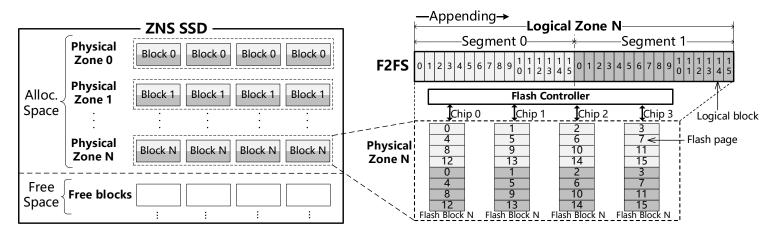
▶ The Fragmentation Information Management Module

- ➤ Monitors I/O activity at the file system layer
- ➤ Creates file list and I/O information linked list
- ➤ Merges I/O requests that have overlapping addresses and preserves the largest address range
- ➤ Inserts the IODP of each I/O information into a red-black tree (called IODP tree) in order



➤ The Fragmentation Calculation Module

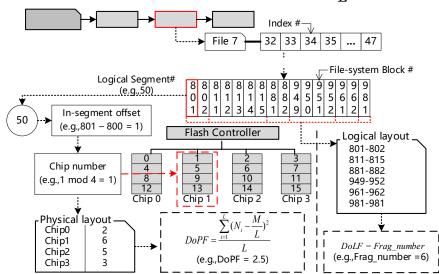
- ➤ Gets the physical location of the logical block inside the device by the segment number and in-segment offset of the logical block
- The i-th logical block of a segment is stored on the j-th flash chip that j = i % (the number of parallel flash chips)



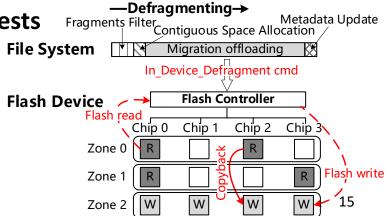
- **➤ The Fragmentation Calculation Module**
 - **▶** An example of calculating the DoLF and the DoPF

The DoLF can be calculated by the number of logical fragments in the I/O range

The DoPF can be calculated by $DoPF = rac{\sum\limits_{i=1}^{L} \left(N_i - rac{M}{L}\right)^2}{L}$



- **▶** The Defragmentation Module
 - ▶Truncates I/O information entries with a low IODP value based on the ordered IODP tree
 - Groups data based on whether the data page is dirty or not
 - Sends the In_Device_Defragment command
 - Contains a set of source LBAs and a set of destination LBAs
 - > Handles migration offloading and host requests
 - > Flash read and write
 - **≻** Copyback



Performance Evaluation

> Experimental Setup

➤InDeF emulator based on FEMU

The CASE of FEMU: Cheap, Accurate, Scalable and Extensible Flash Emulator

Huaicheng Li, Mingzhe Hao, Michael Hao Tong, Swaminatahan Sundararaman[†], Matias Bjørling[‡], Haryadi S. Gunawi University of Chicago [†]Parallel Machines [‡]CNEX Labs

- ➤ A QEMU-based and DRAM-backed NVMe SSD Emulator
- ➤https://github.com/ucare-uchicago/femu

≻Comparison

>defrag.f2fs[3] vs. FragPicker[4] vs. InDeF

≻Workloads

➤ Synthetic and Macro Benchmarks

≻Objectives

- ➤ Does InDeF reduce the amount of writes for defragmentation?
- ➤ Does InDeF achieve a similar level of performance gain, compared with conventional tools?
- ➤ Does InDeF decrease the elapsed time of defragmentation?

^{[3] &}quot;defrag.f2fs," 2022, https://manpages.debian.org/testing/f2fs-tools/defrag.f2fs.8.en.html.

^[4] J. Park and Y. I. Eom, "Fragpicker: A new defragmentation tool for modern storage devices," in Proceedings of the ACM SIGOPS 28th Symposium on Operating Systems Principles, 2021, pp. 280–294.

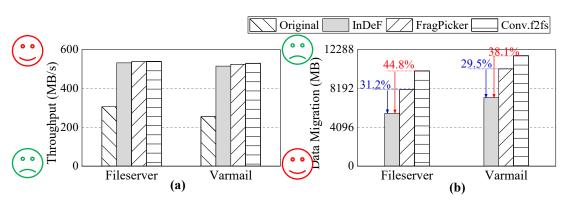
Experiment – Performance and Write Amount

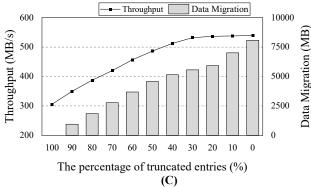
≻Performance

➤InDeF improve the throughput by about 72% (fileserver) and 112% (varmail), compared with that before defragmentation

≻Write amount

➤InDeF reduces the amount of writes by around 31.2%-44.8%(Fileserver) and 29.5%-38.1%(Varmail)

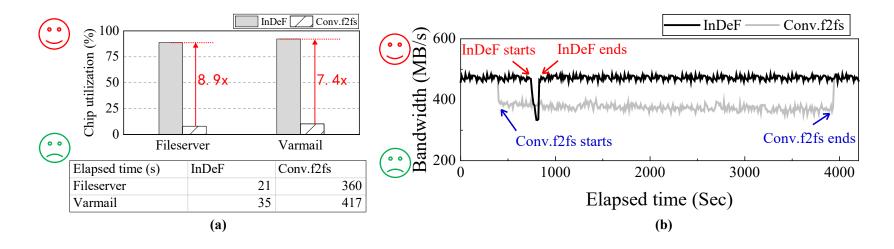




Experiment - Elapsed time of defragmentation

> Elapsed time of defragmentation

- ➤ InDeF increased chip utilization during migration by 8.9x (fileserver) and 7.4x (varmail)
- ➤InDeF decreases the elapsed time of defragmentation time by 94.2% (fileserver) and 91.6% (varmail) due to the higher chip utilization



More experiments in our paper!

- > Synthetic Benchmarks
- **➤ Database workloads**
 - **≻**RocksDB YCSB-C

•••

Conclusion

Main goals

- ✓ Minimizes the amount of migration data for defragmentation to reduce the write traffic of the underlying device
- ✓ Decreases elapsed time of defragmentation to reduce the impact on corunning application performance

➢InDeF for ZNS SSD

- ✓ Combines the degree of fragmentation and access hotness to find out the most suitable data set to migrate in each file
- ✓ By the In_Device_Defragment command, InDeF offloads the data migration from the host to the ZNS SSD to improve the efficiency of defragmentation
- ✓ Decreases the elapsed time of defragmentation significantly while minimizing the amount of data migration for defragmentation

Thanks!



