ECSE 543: Numerical Methods

Assignment 3 Report

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Introduction

This assignment explored the use of linear interpolations and other mathematical methods. The programs are programmed and compiled using Python 3.6, and the plots are generated using package matlibplot. Listing 1 shows the implementations of polynomials including their possible maneuvers. The object classes included in this file will be used for the interpolations.

1 Linear Interpolation of BH Points

1.a Lagrange Full Domain Interpolation of First Six-Point Set

Listing 2 shows the implementation of various interpolation methods. For the first six points, the Lagrange interpolation shows an interpolated polynomial

$$B(h) = 9.275 \times 10^{-12} h^5 - 5.951 \times 10^{-9} h^4$$
$$+ 1.469 \times 10^{-6} h^3 - 1.849 \times 10^{-4} h^2$$
$$+ 1.603 \times 10^{-2} h$$

whose plot is shown in Figure 1.

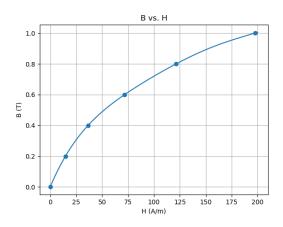


Figure 1: Interpolation of the First Six Data Points

From the figure, the interpolation has returned a plot with a **plausible** result over this range.

1.b Lagrange Full Domain Interpolation of the Second Six-Point Set

Select a second data point set, the Lagrange interpolation returned a polynomial of

$$B(h) = 7.467 \times 10^{-19} h^5 - 3.505 \times 10^{-14} h^4$$
$$+ 5.3 \times 10^{-10} h^3 - 2.864 \times 10^{-6} h^2$$
$$+ 3.804 \times 10^{-3} h$$

whose plot is shown in Figure 2.

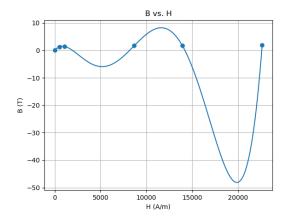


Figure 2: Interpolation of the Second Six Data Points

From this plot, we can see that the interpolation using the second set of data points is **not plausible** as the graph fluctuates violently as the value of B goes to negative at some ranges.

1.c Cubit Hermite Polynomial Interpolation

1.d Nonlinear Equation of the Magnetic Circuit

Consider the magnetic circuit shown in Figure 3.

The Magnetomotive force (MMF) can be calculated by Equation 1,

$$M = (R_a + R_c)\psi \tag{1}$$

where R_g and R_c are the reluctance of the air gap and the coil, respectively. Plug in the variables from the problem, we can transform Equation 1 to

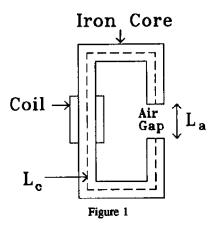


Figure 3: The Magnetic Circuit Discussed About

the equation as follows:

$$\begin{split} M &= (\frac{l_g}{\mu_0 A} + \frac{l_c}{\mu A}) \psi \\ NI &= (\frac{l_g}{\mu_0 A} + \frac{l_c H(\psi)}{AB}) \psi \\ NI &= (\frac{l_g}{\mu_0 A} + \frac{l_c H(\psi)}{\psi}) \psi \end{split}$$

Simplify the equation by bringing NI to the right of the equation, and the equation will be the final formula of $f(\psi)$, as is shown in Equation

$$f(\psi) = \frac{l_g \psi}{\mu_0 A} + l_c H(\psi) - NI = 0$$
 (2)

Plug in the numbers, we can finalize the equation by calculating all the coefficients of the polynomial, shown in Equation 3.

$$f(\psi) = 3.979 \times 10^7 \psi + 0.3H(\psi) - 8000$$
 (3)

1.e Newton Raphson Method

This part of the problem implements the algorithm of Newton Raphson to solve the non-linear equation. The equation is shown in the previous section in Equation 3.

In the equation, there are two factors affecting the result of $f(\psi)$. One is the flux ψ , and the other one is the magnitude of the magnetic field $H(\psi)$. To find the magnetic field, construct a piece-wise linear interpolation shown in Figure 4.

Note that the figure is plotted with respect to H vs. B. and B is calculated as follows:

$$B = \frac{\psi}{A} \tag{4}$$

where A denotes the cross-sectional area. In this case, the area is $1 \times 10^{-4} m^2$.

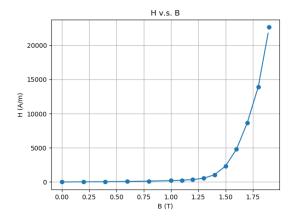


Figure 4: Plot of the Piecewise Polynomial

Using this plot, the magnetic field magnitude can be found and $f(\psi)$ can be calculated.

Listing 3 shows the implementation of the Newton-Raphson method. Run the main script of the assignment, Newton-Raphson returns with four iterations and a final flux of $\psi=1.613\times 10^{-4}Wb$, shown in Figure 5.

```
====== 01, Part e ======
Printing the piecewise polynomials...
Plot of the polynomial has been stored to /home/wenjie/f18/numerical_method/a3/d
ata/Plecewise_Polynomial
number of iterations = 4, final flux = 0.00016127
```

Figure 5: Result of Newton-Raphson Run

1.f Successive Substitution

Listing 3 shows the implementation of successive substitution as well. The successive substitution turns out to be that the method is diverging to infinity. The reason is that the step has been too large. Therefore, I have reduced the step with a factor of 5×10^{-9} . Therefore, the method will run with smaller steps and does not miss the target point.

After the modification, the method returns with an iteration step of 483 and a flux of $1.161 \times 10^{-4}Wb$, which is similar to the result returned by Newton-Raphson, but with a much larger number of iterations, shown in Figure 6.

```
number of iterations = 4, final flux = 0.00016127
====== Q1, Part f ======
number of iterations = 483, final flux = 0.00016127
```

Figure 6: Result of Successive Substitution Run

2 The Problem of the Diode Circuit

2.a Derivation of Circuit Equation

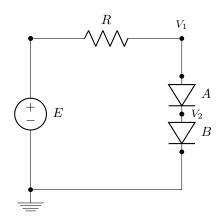


Figure 7: The Diode Circuit to be Investigated

Figure 7 shows the diode circuit to be investigated in this problem. Define the current flowing in the circuit to be I, and the current is expressed with:

$$I = \frac{E - V_1}{R} \tag{5}$$

In the circuit, the current flowing through the two diodes are identical to the current flowing through the resistor. Therefore, using the diode characteristic current, the following relations can be derived:

$$I = I_{s,A}(e^{q(V_1 - V_2)/(kT)} - 1)$$
(6)

and

$$I = I_{s,B}(e^{qV_2/(kT)} - 1) \tag{7}$$

From the above equations, we can derive the following two entries for the f matrix, represented explicitly in terms of the variables:

$$f_1 = (5) - (6)$$

$$= \frac{E - V_1}{R} - I_{s,A} (e^{q(V_1 - V_2)/(kT)} - 1)$$

$$f_2 = (6) - (7)$$

= $I_{s,A}(e^{q(V_1 - V_2)/(kT)} - 1) - I_{s,B}(e^{qV_2/(kT)} - 1)$

The f matrix is then expressed as follows:

$$\vec{f} = \begin{bmatrix} f_1 \\ f_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

2.b Solution using Newton-Raphson

Since this equation has output a multi-variable vector, the first step will be finding the Jacobian matrix \mathbf{F} and the multi-variable Newton Raphson update formula will be changed to:

$$V_n^{(k+1)} = V_n^{(k)} - F^{-1(k)} f^{(k)}$$

The Jacobian matrix will be calculated following Equation as follows:

$$\boldsymbol{F} = \begin{bmatrix} \frac{\partial f_1}{\partial V_1} & \frac{\partial f_1}{\partial V_2} \\ \frac{\partial f_2}{\partial V_1} & \frac{\partial f_2}{\partial V_2} \end{bmatrix} \tag{8}$$

From the previous calculations for f_1 and f_2 , we can derive the following expression for the four entries in the \mathbf{F} matrix:

$$\begin{split} \frac{\partial f_1}{\partial V_1} &= -\frac{1}{R} - I_{s,A} \frac{q}{kT} exp(\frac{q(V_1 - V_2)}{kT}) \\ \frac{\partial f_1}{\partial V_2} &= I_{s,A} \frac{q}{kT} exp(\frac{q(V_1 - V_2)}{kT}) \\ \frac{\partial f_2}{\partial V_1} &= I_{s,A} \frac{q}{kT} exp[\frac{q(V_1 - V_2)}{kT}] \\ \frac{\partial f_2}{\partial V_2} &= -I_{s,A} \frac{q}{kT} exp[\frac{q(V_1 - V_2)}{kT}] - I_{s,B} \frac{q}{kT} exp(\frac{qV_2}{kT}) \end{split}$$

As the Jacobian matrix is a 2-by-2 matrix, its inverse can be easily calculated by:

$$\mathbf{F}^{-1} = \det(\mathbf{F}) \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \tag{9}$$

where $det(\mathbf{F})$ is calculated by:

$$det(\mathbf{F}) = \frac{1}{ad - bc}$$

The code in the main script shows the implementation of the Newton Raphson update. The error measurement is selected to be $\varepsilon_k = 1 \times 10^{-6}$, and the program three iterations to converge. By running the main script, the detailed information during the iterations are shown in Figure 8.

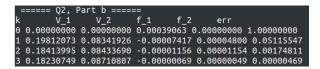


Figure 8: Values During Netwon Raphson Iterations

To inspect if the convergence is quadratic, make a plot of the four error points shown in Figure 9.

From the plot, we can show the convergence to be quadratic.

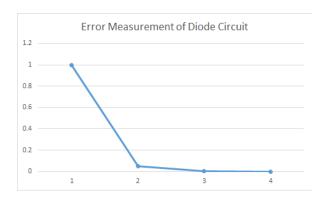


Figure 9: Plot of Error Measurement

3 Gauss-Legendre Integration

The implementation of the one-point Gauss-Legendre Integration is shown in Listing 4.

The implementation of the algorithm is straight forward. The function requires the target function, the lower and upper limit, and number of rectangular segments to be used.

3.a One-Point Gauss-Legendre Integration of sin(x)

A Code Listings

Listing 1: Polynomials Implementation (polynomial.py).

```
import math
3
    class Polynomial(object):
4
        def __init__(self, coeff):
            self._coeff = coeff
6
            self._order = len(coeff) - 1
        def calculate(self, value):
9
10
            This function calculates the result of the polynomial.
11
12
13
             :param value: value of x
             :return: value of y
14
15
16
            for i in range(len(self._coeff)):
17
18
                result += self._coeff[i] * math.pow(value, i)
19
            return result
20
21
        def derive(self, der_order):
22
            result_coeff = []
23
            counter = 0
25
            for i in range(1, len(self._coeff)):
26
                result_coeff.append(i * self[i])
27
            result_poly = Polynomial(result_coeff)
28
29
            counter += 1
30
            if counter < der_order:</pre>
31
                 return result_poly.derive(der_order - 1)
             else:
33
34
                return result_poly
35
        def __getitem__(self, item):
36
37
            return self._coeff[item]
38
        def __add__(self, other):
39
            result_coeff = []
41
             if isinstance(other, int):
42
                result_coeff = self._coeff
43
                result_coeff[0] += other
44
45
            else:
                self_has_higher_order = (max(self.order, other.order) == self.order)
46
47
                 if self_has_higher_order:
                     big_coeff = self.coefficient
49
                     small_coeff = other.coefficient
50
51
                     big_coeff = other.coefficient
52
                     small_coeff = self.coefficient
53
54
                 for i in range(len(small_coeff), len(big_coeff)):
55
                     small_coeff.append(0)
57
                 for i in range(len(big_coeff)):
58
                     result_coeff.append(small_coeff[i] + big_coeff[i])
59
60
61
             return Polynomial(result_coeff)
62
         def __sub__(self, other):
63
             result_coeff = []
            if isinstance(other, int):
65
```

```
66
                  result_coeff = self._coeff
67
                  result_coeff[0] -= other
68
             else:
69
                  self_has_higher_order = (max(self.order, other.order) == self.order)
 70
71
72
                 if self_has_higher_order:
73
                      for i in range(len(other.coefficient), len(self.coefficient)):
74
                          other.coefficient.append(0)
75
                  else:
                      for i in range(len(self.coefficient), len(other.coefficient)):
76
                          self.coefficient.append(0)
77
 78
                 for i in range(len(self.coefficient)):
79
                      result_coeff.append(self.coefficient[i] - other.coefficient[i])
80
81
             return Polynomial(result_coeff)
82
83
         def __mul__(self, other):
84
             result_coefficients = []
85
86
             result_order = self.order + other.order
87
88
             for i in range(result_order + 1):
89
                  coefficient = 0
90
91
                  for j in range(self.order + 1):
                      for k in range(other.order + 1):
92
                          if j + k == i:
93
                              coefficient += self[j] * other[k]
94
95
                  {\tt result\_coefficients.append(coefficient)}
96
97
             return Polynomial(result_coefficients)
98
99
         def toString(self):
100
             print("y = ", end="")
101
             for i in range(self.order, 0, -1):
102
                  if self[i] != 1 and self[i] != -1 and self[i] != 0:
103
                      if self[i] >= 0:
104
105
                          print("+ " + str(self[i]) + "x^" + str(i), end=" ")
106
                      else:
                          print("- " + str(-self[i]) + "x^" + str(i), end=" ")
107
                  elif self[i] == 1:
108
                      print("+ x^" + str(i), end=" ")
109
                  elif self[i] == -1:
                     print("- x^" + str(i), end=" ")
111
112
                  else:
113
                     pass
114
             if self[0] < 0:
115
                 print("- " + str(-self[0]))
116
             else:
117
                  print("+ " + str(self[0]))
118
119
120
         def modify_const(self, value):
             self._coeff[0] = value
121
122
123
         @property
         def order(self):
124
             return self._order
125
126
         @property
127
         def coefficient(self):
128
             return self._coeff
129
130
131
     class LagrangePolynomial(object):
132
         def __init__(self, n, xr, j, xj):
133
134
             Construct a Lagrange polynomial.
135
```

```
136
137
              :param n: how many points are on the x axis
             :param xr: the values of x
138
             :param j: the position of the current x
139
              :param xj: the value of x at position j
140
141
             self._order = n
142
143
             self._j = j
             self._xr = []
144
145
             self._xj = xj
146
             self._x = 0
147
             for i in range(len(xr)):
149
150
                 self._xr.append(-xr[i])
151
              self._numerator = self._create_numerator()
152
153
              self._denominator = self._create_denominator(xj)
154
              self._polynomial = self._create_polynomial()
155
156
         def _create_numerator(self):
157
158
              This method creates the list of the parameters x_r.
159
160
161
              :return: no return value
162
             i = 0
163
             result_numerator = Polynomial([1])
164
165
             while i < self._order:
166
                 if i == self.j:
167
                     i += 1
168
169
                 if i >= self._order:
170
                      break
171
172
                 result_numerator *= Polynomial([self._xr[i], 1])
173
174
                 i += 1
175
             return result_numerator
176
177
         def _create_denominator(self, x):
178
179
             This method calculates the numerical result of the denominator.
180
181
              :return: the value in decimal of the denominator.
182
183
184
             return self._numerator.calculate(x)
185
186
         def _create_polynomial(self):
187
188
             This method creates the general form of the lagrange polynomial.
189
190
              : return:
191
             denom = Polynomial([1 / self._denominator])
192
193
             return denom * self._numerator
194
195
196
         def set_x(self, value):
             self._x = value
197
198
         @property
199
         def j(self):
200
             return self._j
201
202
         @property
203
         def xj(self):
204
             return self._xj
205
```

```
206
207
         @property
         def denominator(self):
208
             return self._denominator
209
210
         Oproperty
211
         def numerator(self):
212
213
             return self._numerator
214
215
         @property
         def poly(self):
216
             return self._polynomial
217
218
219
     if __name__ == "__main__":
220
         coeff1 = Polynomial([2])
221
         coeff2 = Polynomial([4, 5, 7, 8])
222
223
         coeff2.toString()
224
         (coeff2 - 3).toString()
225
                      Listing 2: Lagrange Interpolation Implementation (interpolation.py).
     from polynomial import Polynomial, LagrangePolynomial
 2
     TOLERANCE = 1e-6
 4
 6
     def lagrange_full_domain(xr, y, points=None):
 7
         This is the method for the lagrange full domain interpolation.
         X is the variable that varies.
 9
         Y is the variable that varies with respect to X.
 10
 11
         : param \ X \colon \ X \ vector \ of \ type \ Matrix
 12
          :param Y: Y vector of type Matrix
 13
         :param points: select the range of data to be interpolated if needed.
 14
         :return: Polynomial expression for y(x)
15
 16
         result_polynomial = Polynomial([0])
17
 18
 19
         if points is None:
             for j in range(len(xr)):
20
21
                 xj = xr[j]
                 aj = y[j]
22
23
24
                  temp_lagrange_poly = LagrangePolynomial(len(xr), xr, j, xj)
25
                  result_polynomial += Polynomial([aj]) * temp_lagrange_poly.poly
26
27
         else:
28
29
             pass
30
         return result_polynomial
31
32
33
     def cubic_hermite(xr, y, slopes):
34
35
         result = Polynomial([0])
36
         for j in range(len(xr)):
37
             xj = xr[j]
38
             aj = y[j]
39
40
             bj = slopes[j]
41
             temp = LagrangePolynomial(len(xr), xr, j, xj).poly
42
 43
             lagrange_backup = LagrangePolynomial(len(xr), xr, j, xj).poly
44
             \# Calculate the polynomial u(x)
45
             temp = (temp.derive(1) * Polynomial([-xj, 1])) * Polynomial([-2])
```

```
47
            temp = temp + 1
48
             square = lagrange_backup * lagrange_backup
49
            uj = temp * square
50
51
            # Calculate the polynomial v(x)
52
            vj = Polynomial([-xj, 1]) * square
53
54
             aj_poly = Polynomial([aj])
55
56
            bj_poly = Polynomial([bj])
57
            result += uj * aj_poly + vj * bj_poly
58
59
        return result
60
61
    def piecewise_linear_interpolate(xr, y):
62
        polynomials = []
63
64
        for i in range(1, len(xr)):
65
            a = (y[i] - y[i - 1]) / (xr[i] - xr[i - 1])
b = y[i] - a * xr[i]
66
67
68
69
            temp_poly = Polynomial([b, a])
            polynomials.append(temp_poly)
70
71
        return polynomials
                                    Listing 3: Newton Raphson (nonlinear.py).
    from polynomial import Polynomial
2
   from matrix import Matrix
    import math
3
   TOLERANCE = 1e-6
   MAX_ITERATIONS = 1000
6
    r = 512
   e = 0.2
    isa = 0.8e-6
9
10
    isb = 1.1e-6
    ktq = 0.025
11
12
13
    def calc_newton_raphson(equation, data_x, data_y):
14
15
         calculates the newton raphson
16
        :param equation: either a polynomial or a list of piecewise linear polynomials
17
         :param data_x: the list of data on the x axis
18
19
        :param data_y: the list of data on the y axis
         :return: number of iterations and the final result
20
21
        if isinstance(equation, list):
22
23
                This condition will be taken if equation is a list of linear polynomials.
25
26
            area = 1e-4
            flux_list = []
27
            coefficients = [3.9790e7, 0.3, -8000]
28
29
            # Calculate f(0)
30
31
            k = 0
            flux = 0
32
            convergent = False
33
34
            fk = -8000
            prev_fk = -8000
35
36
37
            while not convergent:
                if abs(fk / prev_fk) < TOLERANCE or k >= MAX_ITERATIONS:
38
39
                    break
                prev_fk = fk
```

```
41
                  # Find the piecewise polynomial segment of the current flux
42
                  for i in range(1, len(data_x)):
                      if data_x[i - 1] <= (flux / area) < data_x[i]:</pre>
43
                          temp_poly = equation[i - 1]
44
                          start_H = data_y[i - 1]
45
                          start_B = data_x[i - 1]
46
47
                          break
48
                      else:
                          temp_poly = equation[len(equation) - 1]
49
50
                          start_H = data_y[len(equation)]
                          start_B = data_x[len(equation)]
51
52
                  # The polynomial segment is located at location i-1
53
                  # Calculating stuff at k
54
                  slope = temp_poly[1]
55
                 H = slope * (flux - (start_B * area)) / area + start_H
56
                  fk = coefficients[0] * flux + coefficients[1] * H + coefficients[2]
57
58
                 fk_prime = coefficients[0] + coefficients[1] * temp_poly[1] / area
59
                 k += 1
60
61
                  flux = flux - fk / fk_prime
                 flux_list.append(flux)
62
63
             return k, flux_list
64
65
66
     def calc_successive_subs(equation, data_x, data_y):
67
         if isinstance(equation, list):
68
             area = 1e-4
69
             coefficients = [3.979e7, 0.3, -8000]
70
             flux_list = []
71
72
             # Calculate f(0)
73
74
             k = 0
             flux = 0
75
             convergent = False
76
77
             f0 = -8000 * 5e-9
             fk = -8000 * 5e-9
78
79
80
             while not convergent:
                 if abs(fk / f0) < TOLERANCE or k >= MAX_ITERATIONS:
81
82
                      break
                  # Find the piecewise polynomial segment of the current flux
83
                 for i in range(1, len(data_x)):
84
                      if data_x[i - 1] <= (flux / area) < data_x[i]:</pre>
                          temp_poly = equation[i - 1]
86
                          start_H = data_y[i - 1]
87
                          start_B = data_x[i - 1]
88
89
                          break
90
                      else:
                          temp_poly = equation[len(equation) - 1]
91
                          start_H = data_y[len(equation)]
92
93
                          start_B = data_x[len(equation)]
94
                  # The polynomial segment is located at location i - 1
95
                  # Calculating stuff at k
96
                 slope = temp_poly[1]
97
                 H = slope * (flux - (start_B * area)) / area + start_H
98
                  fk = coefficients[0] * flux + coefficients[1] * H + coefficients[2]
99
                 fk /= 5e9
100
                 k += 1
102
                 flux -= fk
103
                 flux_list.append(flux)
104
105
             return k, flux_list
106
107
108
     def calc_jacobian(voltages):
109
         if not isinstance(voltages, Matrix):
110
```

```
raise ValueError("The input must be the list of V1 and V2.")
111
112
          j_{vec} = [[0, 0], [0, 0]]
113
          jacobian = Matrix(j_vec, 2, 2)
114
115
          jacobian[0][0] = - 1 / r - (isa / ktq * math.exp((voltages[0][0] - voltages[1][0]) / ktq))
116
          \tt jacobian[0][1] = isa / ktq * math.exp((voltages[0][0] - voltages[1][0]) / ktq)
117
          jacobian[1][0] = jacobian[0][1]
118
          \label{eq:cobian} \begin{subarray}{llll} $\tt [1] [1] = -isa / ktq * math.exp((voltages[0][0] - voltages[1][0]) / ktq) \\ \end{subarray}
119
                            - isb / ktq * math.exp(voltages[1][0] / ktq)
120
121
         inv_jacobian = jacobian.inv()
122
123
         return jacobian, inv_jacobian
124
125
126
     def calc_f1(voltages):
127
          return (e - voltages[0][0]) / r - isa * (math.exp((voltages[0][0] - voltages[1][0]) / ktq) - 1)
128
129
130
131
     def calc_f2(voltages):
         return isa * (math.exp((voltages[0][0] - voltages[1][0]) / ktq) - 1) - isb * (math.exp(voltages[1][0]
132
          \hookrightarrow / ktq) - 1)
133
134
135
     def calc_norm_vec(vector):
         if vector.cols > 1:
136
             raise ValueError("The vector must be a one-column one!")
137
138
         result = 0
139
         for i in range(vector.rows):
140
             result += pow(vector[i][0], 2)
141
142
143
         return result
                              Listing 4: Gauss-Legendre Integration (integration.py).
 1
     import math
     from math import log
     def gauss_legendre_integration(function, lim_low, lim_high, n, real_value):
         width = (lim_high - lim_low) / n
 6
         result = 0
 8
         x = lim_low
 9
         for i in range(n):
 10
 11
             result += function(x + width / 2) * width
              x += width
12
         error = abs(result - real_value)
14
15
         return result, error
16
17
     def nested_integration(lim_low, lim_high, n, real_value):
18
         width = (lim_high - lim_low) / n
19
20
21
         result = 0
         x = lim_low
22
23
         for i in range(n):
              x_0 = x + width / 2
             result += (log(x_0) / math.sqrt(0.04 - x_0 ** 2)) * width
25
26
              x += width
27
          error = abs(result - real_value)
28
29
         return result, error
30
31
     def modified_width(function, lim_low, lim_high, n, real_value):
```

```
width = []
33
34
         for i in range(n):
           temp = (\lim_{n \to \infty} - \lim_{n \to \infty} * (i + 1) / (5.5 * n)
35
             width.append(temp)
36
37
         result = 0
38
         x = lim_low
39
40
         for i in range(n):
             result += function(x + width[i] / 2) * width[i]
41
              x += width[i]
42
43
         error = abs(result - real_value)
44
         return result, error
46
47
     def modified_width_nested_integration(lim_low, lim_high, n, real_value):
48
         width = []
49
         for i in range(n):
50
             temp = (\lim_{n \to \infty} - \lim_{n \to \infty} - \lim_{n \to \infty} + (i + 1) / (5.5 * n)
51
              width.append(temp)
52
53
         result = 0
54
55
         x = lim_low
56
         for i in range(n):
             x_0 = x + width[i] / 2
result += (log(x_0) / math.sqrt(0.04 - x_0 ** 2)) * width[i]
57
59
             x += width[i]
60
         error = abs(result - real_value)
         return result, error
62
```