Part 1 選擇(30%, 1 for each)
Chapter 1
1) The term hardware refers toB
A) the difficulty of programming
B) the physical components that make up a computer
C) the way a computer's storage space is organized
D) the fixed order of a program's instructions
E) None of the above
2) At the heart of a computer is its central processing unit. The
CPU's job is toD
A) fetch instructions
B) carry out the operations commanded by the instructions
C) produce some result
D) do all of the above
E) do none of the above
3) An integrated development environment (IDE) normally includes
D
A) a text editor
B) a compiler
C) a debugger
D) All of the above
E) None of the above
4) The purpose of a memory address isA
A) to identify the location of a memory cell.
B) to allow multitasking.
C) to prevent multitasking.
D) to locate a program.
E) None of the above.
5) Creating a program requires many steps. Three of these areC
A) input, processing, and output
B) key words, operators, and punctuation

C) program design, writing source code, and testing
D) syntax, logic, and error handling
E) None of the above
6) TheD coordinates the computer's operations by fetching
the next instruction and using control signals to regulate the other
major computer components.
A) arithmetic unit
B) logic unit
C) arithmetic and logic unit (ALU)
D) control unit
E) operating system
7) A(n) $\underline{\hspace{1cm}}$ is a set of instructions that tells the computer
how to solve a problem.
A) compiler
B) linker
C) program
D) operator
E) variable
8) A set of well-defined steps for performing a task or solving a
problem is known asD
A) a hierarchy chart
B) a flowchart
C) a solution engine
D) an algorithm
E) software engineering
9) Words with a special meaning that may be used only for their
intended purpose are known asC
A) low-level language
B) programmer-defined identifiers
C) key words
D) syntax words
E) None of the above
10) Mistakes that allow a program to run, but cause it to produce

erroneous results are calledB
A) syntax errors
B) logic errors
C) compiler errors
D) linker errors
E) None of the above
Chapter 2
11) TheC directive causes the contents of another file to
be inserted into a program.
A) #getfile
B) #library
C) #include
D) All of the above
E) None of the above
12)A are data items whose values cannot change while the
program is running.
A) Constants
B) Variables
C) Comments
D) Integers
E) None of the above
13) Which of the following is/are valid C++ identifiers? C
A) June-2010
B) June 2010
C) June_2010
D) 2010June
E) Both C and D are valid identifiers, but A and B are not.
14) A C++ character constant (character literal) is enclosed in
quotation marks, whereas a string constant (string literal)
is enclosed in quotation marks.D
A) double, single
B) triple, double
C) open, closed
D) single, double

E) no, some
15) The bool data typeB
A) can be used to store a single character
B) has only two values: true and false
C) is used to store extra large numbers
D) is used to represent numbers in E notation
E) does none of the above
16) Every C++ program must haveD
A) comments
B) variables
C) constants
D) a function called main.
E) All of the above
17) In programming terms, a group of characters inside a set of double quotation marks ("") is called E
A) a character constant.
B) a string constant.
C) a string literal.
D) All of the above.
E) either B or C, but not A
18) Which of the following is/are valid C++ identifiers? E
A) department_9
B) aVeryLongVariableName
C) last.name
D) All of the above are valid identifiers.
E) Both A and B are valid identifiers, but C is not.
19)B must be included in a program in order to use the cout
object.
A) Opening and closing braces
B) The iostream header file
C) A cout declaration
D) Strings
E) None of the above

the keyboard and the Enter key is pressed. A) An input device B) The cin object	mation is typed at	B) equals C) copy D) declaration
C) copy D) declaration E) cout Chapter 3 21)B causes a program to wait until information is typed the keyboard and the Enter key is pressed. A) An input device B) The cin object	mation is typed at	C) copy D) declaration
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C) The cout object		
D) A preprocessor		B) The cin object
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C) the power operator
D) the pow function
E) the square function
25) Which of the following expressions will evaluate to 2.5? E
A) static_cast <double>(5 / 2)</double>
B) static_cast <double>(5) / 2</double>
C) 5 / static_cast <double>(2)</double>
D) All three of the above
E) Both B and C, but not A
26) TheC stream manipulator can be used to establish a
field width for the value immediately following it.
A) cin
B) setField
C) setw
D) iomanip
E) width
27) When an arithmetic expression contains two or more different operators, such as * and +, the order in which the operations is done is determined byB A) left to right order B) operator precedence C) operator associativity D) the programmer E) the compiler
28) The statement cout << setw(4) << num4 << " ";E
A) outputs the value of num4 rounded to 4 decimal places.
B) outputs "setw(4)" before the value in the variable num4.
C) outputs the first 4 digits of the number stored in num4.
D) outputs the value stored in num4 four times.
E) does none of above.
2, does hold of above.
29) To use the sqrt() function, or other mathematical library functions, you must #include theC header file in your program.

- A) iostreamB) iomanipC) cmathD) algebra
- E) mathlib
- 30) The cin object must be followed by _____D___.
- A) a single stream insertion (<<) operator
- B) one or more stream insertion operators (<<)
- C) a single stream extraction (>>) operator
- D) one or more stream extraction (>>) operators
- E) no operators

Part2 填充(10%, 2 for each)

FALSE1) True/False: If number has been defined as an int variable, both of the following statements will print out its value:

```
cout << number;
cout << "number";</pre>
```

2) The expression 5 % 2 evaluates to 1 .

TRUE 3) True/False: The following two statements will assign the same value to result.

```
result = a + b * c;
result = b * c + a;
```

TRUE4) True/False: When an operator's operands are of different data types, such as int and double, C++ automatically converts one of them so that they are the same data type.

FALSE 5) True/False: If the value of dollars is 5.0, the following statement will output 5.00 to the monitor:

Part3 Coding (60%)

- 1. (10%) write a program that calculates how much a student organization earns during its fund raising candy sale. The program should prompt the user to enter the number of candy bars sold and the amount the organization earns for each bar sold. It should then calculate and display the total amount earned.
- 2. (10%) Write a program that displays the following pattern on the screen:



- 3. (10%) Kathryn bought 600 shares of stock at a price of \$21.77 per share. A year later she sold them for just \$16.44 per share. Write a program that calculates and displays the following:
 - The total amount paid for the stock.
 - The total amount received from selling the stock.
 - The total amount of money she lost.
- 4. (10%) Write a program that will convert U.S. dollar amounts to Japanese yen and to euros, storing the conversion factors in the constant variables YEN_PER_DOLLAR and EUROS_PER_DOLLAR. To get the most up-to-date exchange rates, search the Internet using the term "currency exchange rate" or "currency converter". If you cannot find the most recent exchange rates, use the following:

1 Dollar = .952 Yen

1 Dollar = .7175 Euros

5. (20%) The monthly payment on a loan may be calculated by the following formula:

Payment =
$$\frac{\text{Rate} * (1 + \text{Rate})^{N}}{(1 + \text{Rate})^{N} - 1} * L$$

Rate is the monthly interest rate, which is the annual interest rate divided by 12. (A 12 percent annual interest would be 1 percent monthly interest.) N is the number of payments and L is the amount of the loan. Write a program that asks for these values and displays a report similar to the following:

Loan Amount: \$ 10000.00 Monthly Interest Rate: 1% Number of Payments: 36 Monthly Payment: \$ 332.14 Amount Paid Back: \$ 11957.15 Interest Paid: \$ 1957.15

程式參考解答(依序 1~5) //為註解

```
#include <iostream>
using namespace std;
int main()
    double numSold, earningsPerBar, totalEarnings;
    // Get the number of candy bars sold.
    cout << "How many candy bars were sold?";
    cin >> numSold;
    // Get the amount earned per bar sold.
    cout << "How much is earned for each bar sold?";</pre>
    cin >> earningsPerBar;
    // Calculate the total earnings.
    totalEarnings = numSold * earningsPerBar;
    // Display the total earnings.
    cout << "You have earned $" << totalEarnings << endl;</pre>
    return 0;
#include <iostream>
using namespace std;
```

```
int main()
    cout << "
                           n''
         << "
                           \n"
                     ***
                    ****
         << "
                   *****
                           \n"
         << "
                    ****
                           \n"
         << "
                           n'';
    return 0;
#include <iostream>
using namespace std;
int main()
                               // Number of shares of
    int numShares = 600;
stock
    double unitPerchasePrice = 21.77;
                                       // Price paid per share
when bought
    double unitSellPrice = 16.44;
                                       // Price received per
share when sold
                                        // Total paid for all the
    double totalPurchasePrice;
stock shares
    double totalSellPrice;
                                        // Total received for all
the stock shares
    double loss;
                                        // Amount of money lost
    // Compute total purchase price, total selling price, and
amount lost
    totalPurchasePrice = numShares * unitPerchasePrice;
    totalSellPrice = numShares * unitSellPrice;
    loss = totalPurchasePrice - totalSellPrice;
    // Display the results
    cout << "Amount paid to buy the stock:
                                                      $" <<
totalPurchasePrice << endl;
```

```
cout << "Amount received from selling the stock: $ " <<</pre>
totalSellPrice << endl;</pre>
    cout << "Amount of money lost on the transaction: $ " << loss
<< end1;
    return 0;
#include <iostream>
#include <iomanip>
using namespace std;
int main()
    const double YEN_PER_DOLLAR = 90.0, // Dollars to yen
conversion factor
                 EUROS PER DOLLAR = .7175; // Dollars to euros
conversion factor
    double dollars,
                                              // Dollar amount to
convert
                                              // Equivalent in
           yen,
Japanese yen
                                             // Equivalent in euros
           euros;
    // Get dollar amount to convert
    cout << "Amount of U.S. currency to convert: $";</pre>
    cin >> dollars;
    // Perform conversions
    yen = dollars * YEN_PER_DOLLAR;
    euros = dollars * EUROS_PER_DOLLAR;
    // Display results
    cout << fixed << showpoint << setprecision(2);</pre>
    cout << "\n$" << dollars << " = " << yen << " yen and "
         << euros << " euros.\n";</pre>
    return 0;
```

```
#include <iostream>
#include <iomanip>
#include <cmath>
using namespace std;
int main()
    double loanAmt,
                           // Amount of the loan
           intRate,
                            // Annual interest rate of the loan
           monIntRate,
                            // Monthly interest rate
                            // Monthly payment
           monPayment,
           totIntPaid,
                            // Total interest paid over life of loan
                            // Total amount paid over life of loan
           totAmtPaid;
    int numPayments;
                            // Number of payments
    // Get input from user
    cout << "Loan amount: $";
    cin >> loanAmt;
    cout << "Annual interest rate (in the format .12 (for 12%): ";
    cin >> intRate;
    cout << "Number of monthly payments to be made: ";
    cin >> numPayments;
    // Calculate monthly interest rate, amount of the monthly
payment,
    // total amount paid, and total interest paid
    monIntRate = intRate / 12;
    monPayment = (monIntRate * pow((1 + monIntRate), numPayments) /
                  (pow((1 + monIntRate), numPayments) - 1)) *
loanAmt:
    totAmtPaid = monPayment * numPayments;
    totIntPaid = totAmtPaid - loanAmt;
   // Display results
    cout \langle \langle " \rangle n - - Loan Report - - \rangle n \rangle n;
    cout << fixed << showpoint << setprecision(2);</pre>
```

```
cout << "Loan Amount:
                                         $" << setw(9) << loanAmt <<</pre>
end1;
                                        " << setw(8) << (monIntRate *
    cout << "Monthly Interest Rate:</pre>
100)
         << "%" << end1;
    cout << "Number of Payments:</pre>
                                      " << setw(9) << numPayments
<< end1;</pre>
    cout << "Monthly Payment:</pre>
                                         $" << setw(9) << monPayment <<</pre>
end1;
                                         $" << setw(9) << totAmtPaid <<</pre>
    cout << "Amount Paid Back:</pre>
    cout << "Interest Paid:</pre>
                                         $" << setw(9) << totIntPaid <<</pre>
end1;
    return 0;
```