

# **Vector-Centric Machine Learning Systems: A Cross-Stack Approach**

**Wenqi Jiang**

**June 2025**

**ETH** zürich



# Computing infrastructure drives AI advancement

2012



## ImageNet Classification with Deep Convolutional Neural Networks

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University of Toronto  
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2 x NVIDIA GTX 580 **gaming GPUs**

Each GPU: 3 GB memory, 1.5 TFLOPs

# Computing infrastructure drives AI advancement



**2 x GTX 580**  
1.5 TOPs / chip  
60M parameters



2015



2018



2023

**25,000 x NVIDIA A100**  
1248 TOPs / chip  
> 1T parameters

10 years

**$10^3$  per-chip performance  $\times 10^4$  chips =  $10^7$  improvement**

# Tremendous investments on ML infrastructure



## Machine learning system efficiency matters!

According to figures from Taiwan-based market watcher TrendForce, AI servers are projected to make up more than 70 percent of the total value of the server industry in 2025, adding up to about \$298 billion.

Sources: <https://blogs.microsoft.com/on-the-issues/2025/01/03/the-golden-opportunity-for-american-ai/>  
<https://www.trendforce.com/presscenter/news/20250106-12433.html>

# Presentation Outline

**Overview: ML system efficiency is beyond model acceleration**

My research: cross-stack, vector-centric ML systems

**RAGO: 1<sup>st</sup> systematic performance optimization for RAG**

Efficiently serving diverse and evolving RAG algorithms

**Chameleon: 1<sup>st</sup> heterogeneous accelerator system for RAG**

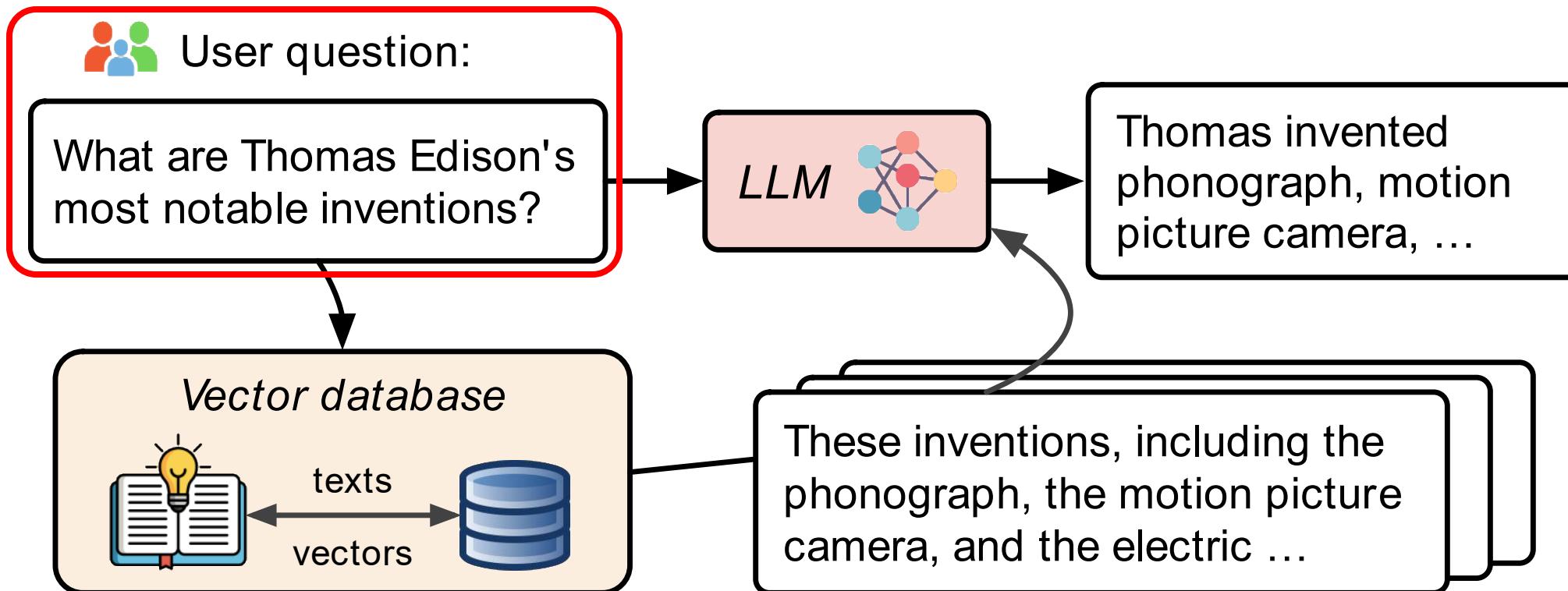
Explore hardware specialization for vector search

**Future work: next-generation machine learning systems**

Spanning algorithms, databases, systems, and hardware

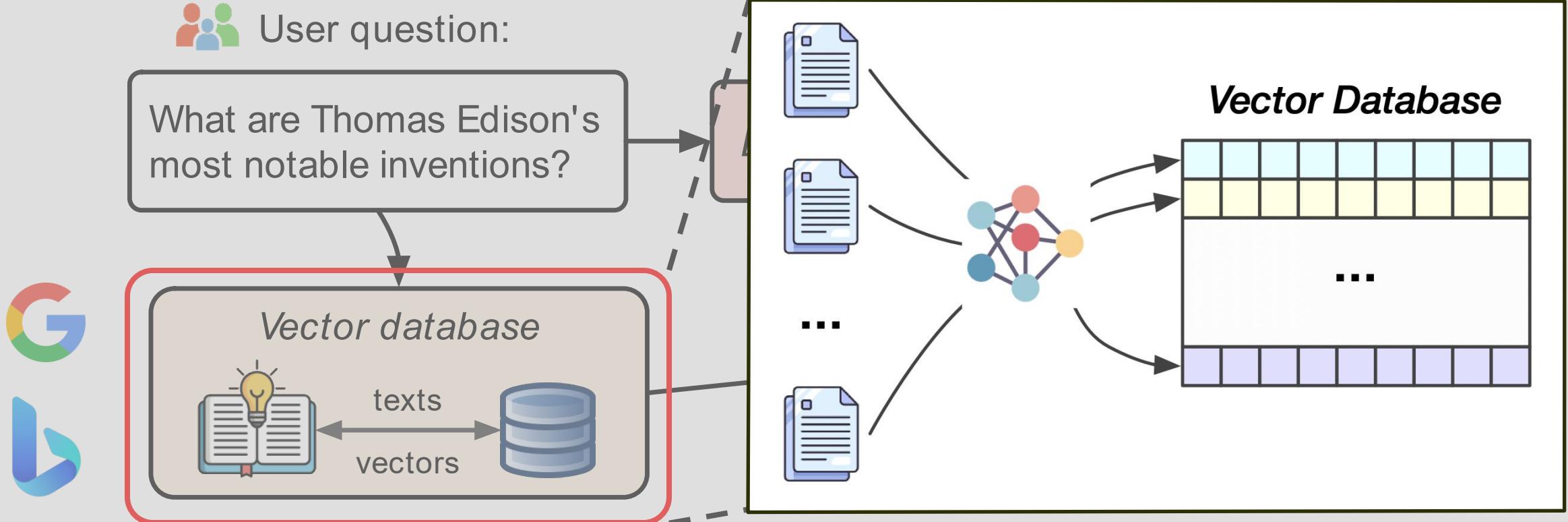
# Retrieval-augmented generation (RAG)

Key idea: pair LLMs with **retrievals from external databases**



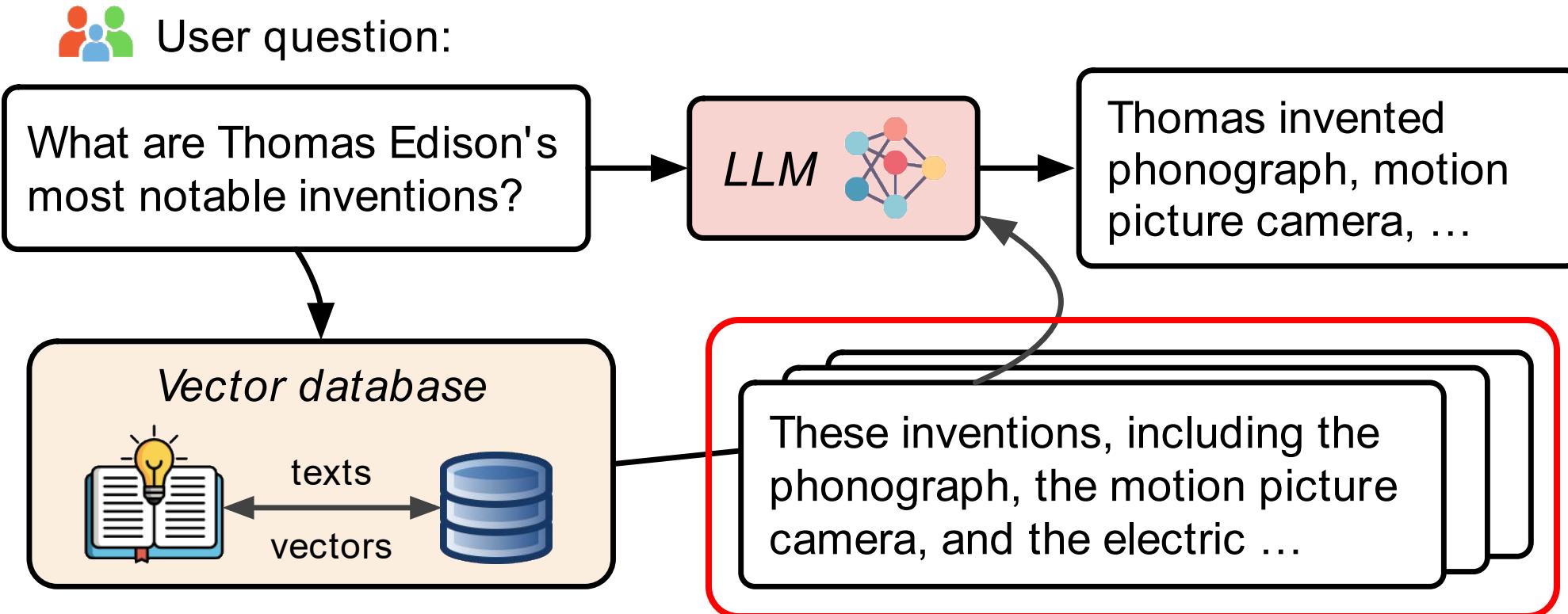
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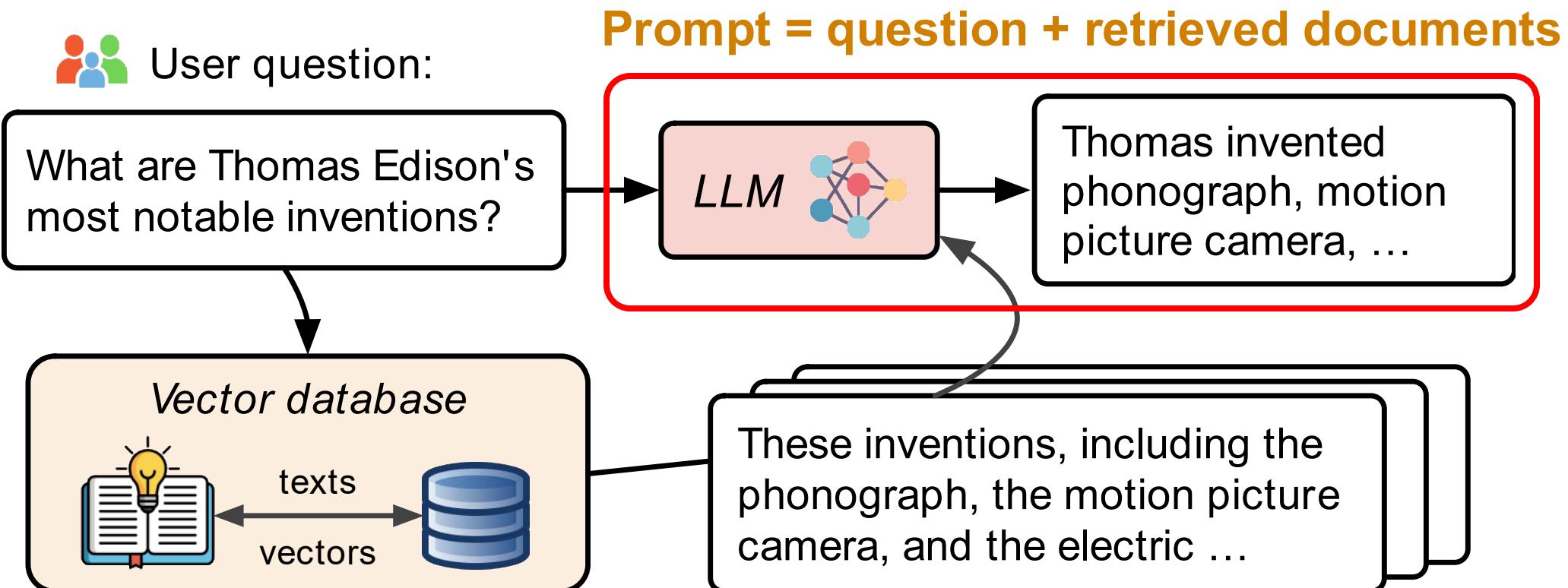
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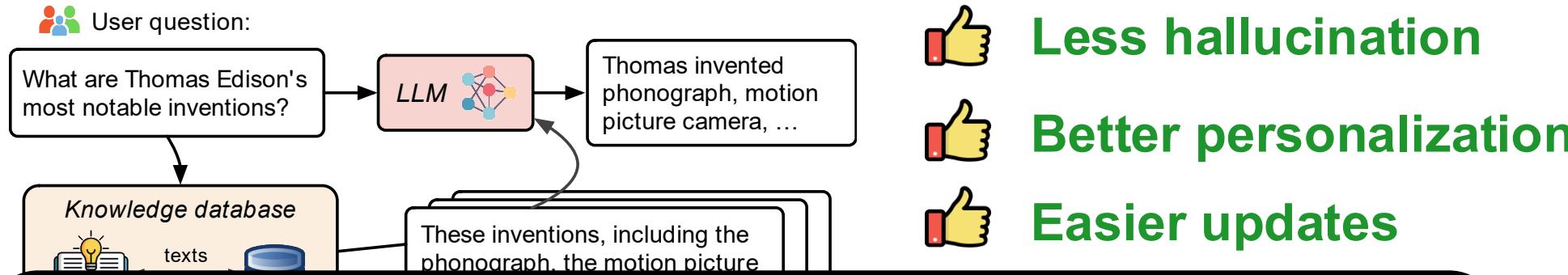


# Retrieval-augmented generation (RAG)

Key idea: pair LLMs with **retrievals from external databases**



# Retrieval-augmented generation (RAG)



RAG is becoming the industry standard  
for reliable LLM serving

Go

Meta

aws

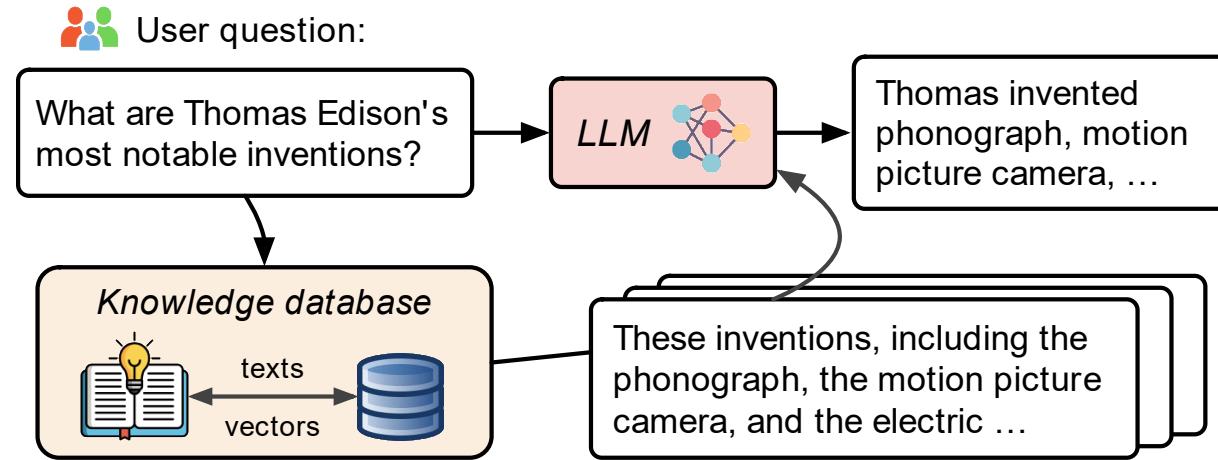
AWS > Documentation > Amazon SageMaker > Developer Guide

## Retrieval Augmented Generation

PDF RSS Focus mode

Foundation models are usually trained offline, making the model agnostic to any data that is created after the model was trained. Additionally, foundation models are trained on very general domain corpora, making them less effective for

# Retrieval-augmented generation (RAG)

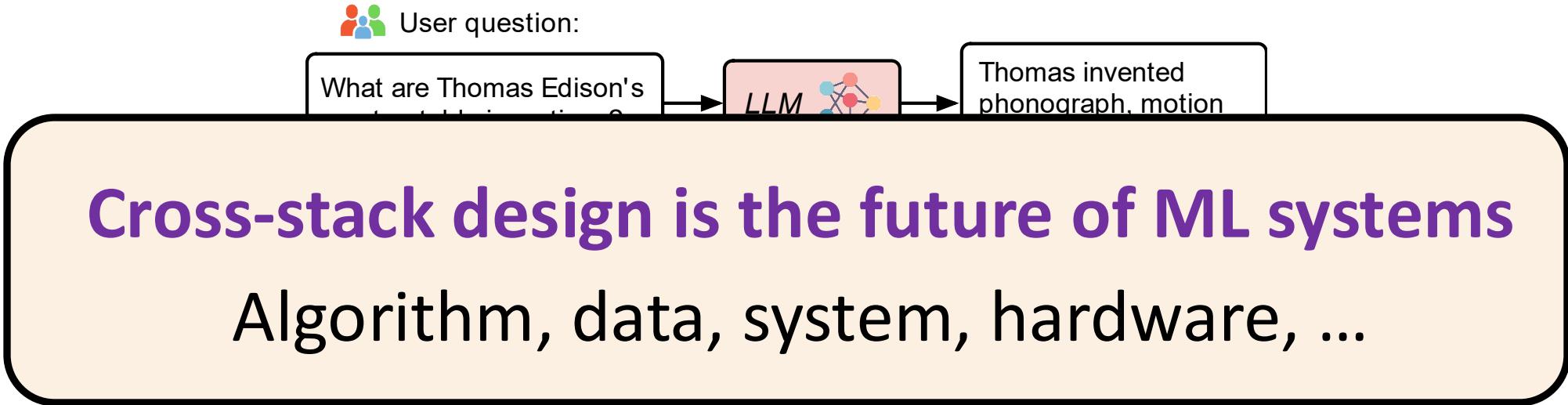


**Vector database and retrieval** play a key role in the pipeline

**Various RAG algorithms** of drastically different workload

**Multiple system components** on **heterogeneous hardware**

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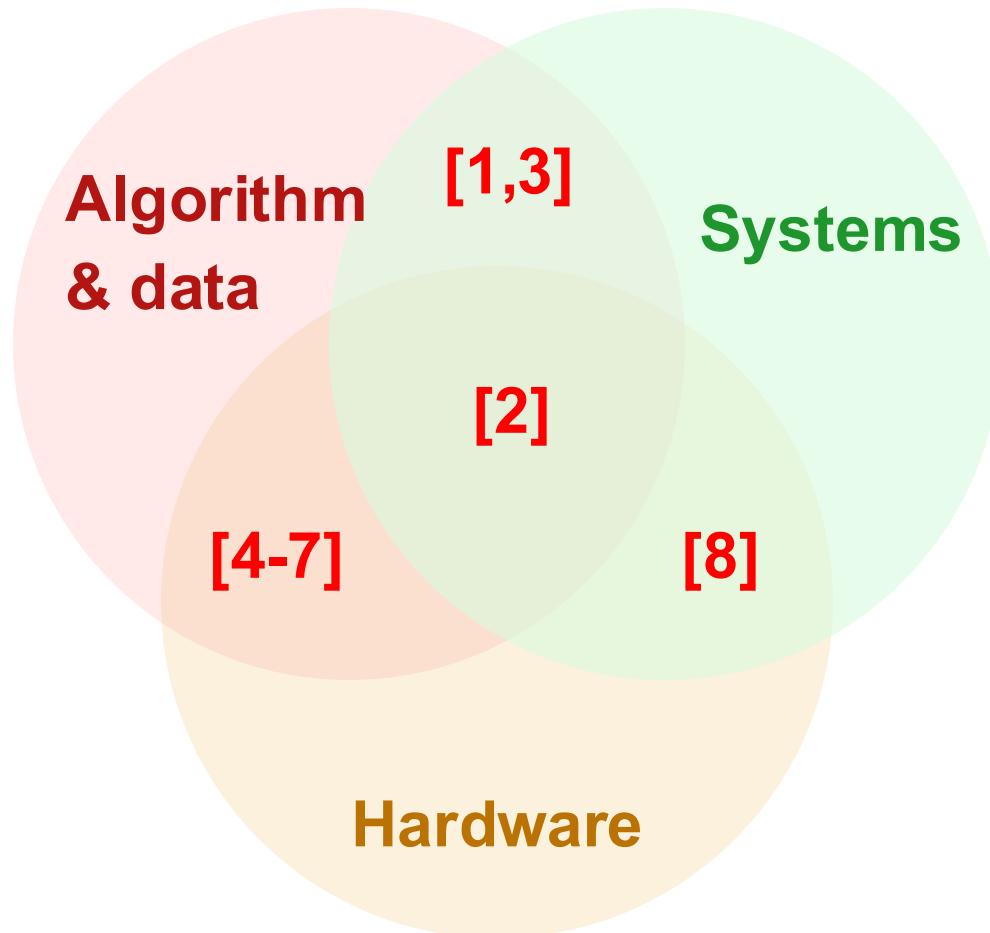


Vector **database** and retrieval play a key role in the pipeline

Various RAG **algorithms** of drastically different workload

Multiple **system** components on heterogeneous **hardware**

# My research: cross-stack, vector-centric ML systems

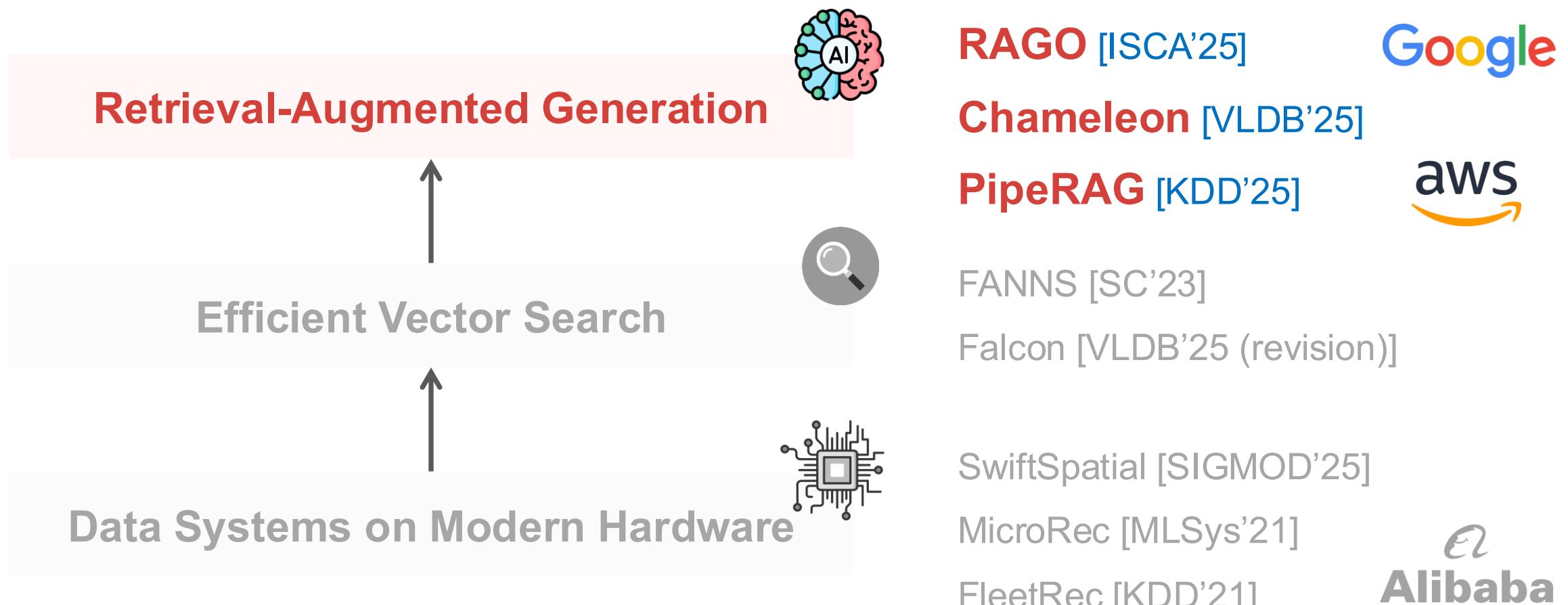


**Cross-stack design is the future:**  
Algorithm, data, system, hardware, ...

- |   |   |
|---|---|
| [1] RAGO [ <a href="#">ISCA'25</a> ]      | [5] Falcon [ <a href="#">VLDB'25 (revision)</a> ] |
| [2] Chameleon [ <a href="#">VLDB'25</a> ] | [6] SwiftSpatial [ <a href="#">SIGMOD'25</a> ]    |
| [3] PipeRAG [ <a href="#">KDD'25</a> ]    | [7] MicroRec [ <a href="#">MLSys'21</a> ]         |
| [4] FANNS [ <a href="#">SC'23</a> ]       | [8] FleetRec [ <a href="#">KDD'21</a> ]           |

Only first-author papers are listed

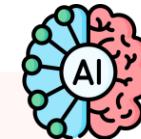
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# My research: cross-stack vector-centric ML systems

## System for algorithms



**RAGO** [ISCA'25]

Google

Chameleon [VLDB'25]



PipeRAG [KDD'25]

FANNS [SC'23]

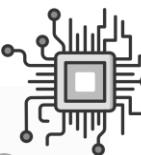
Falcon [VLDB'25 (revision)]

SwiftSpatial [SIGMOD'25]

Alibaba



## Efficient Vector Search

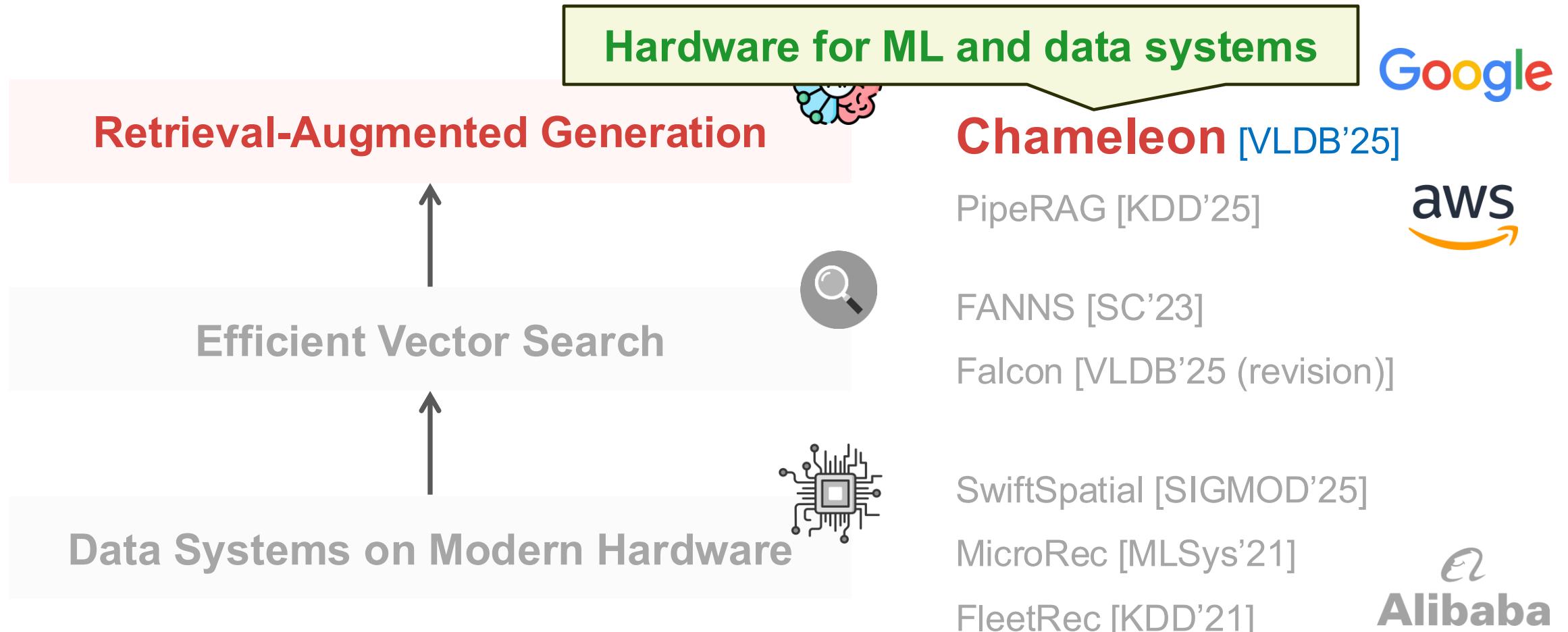


## Data Systems on Modern Hardware



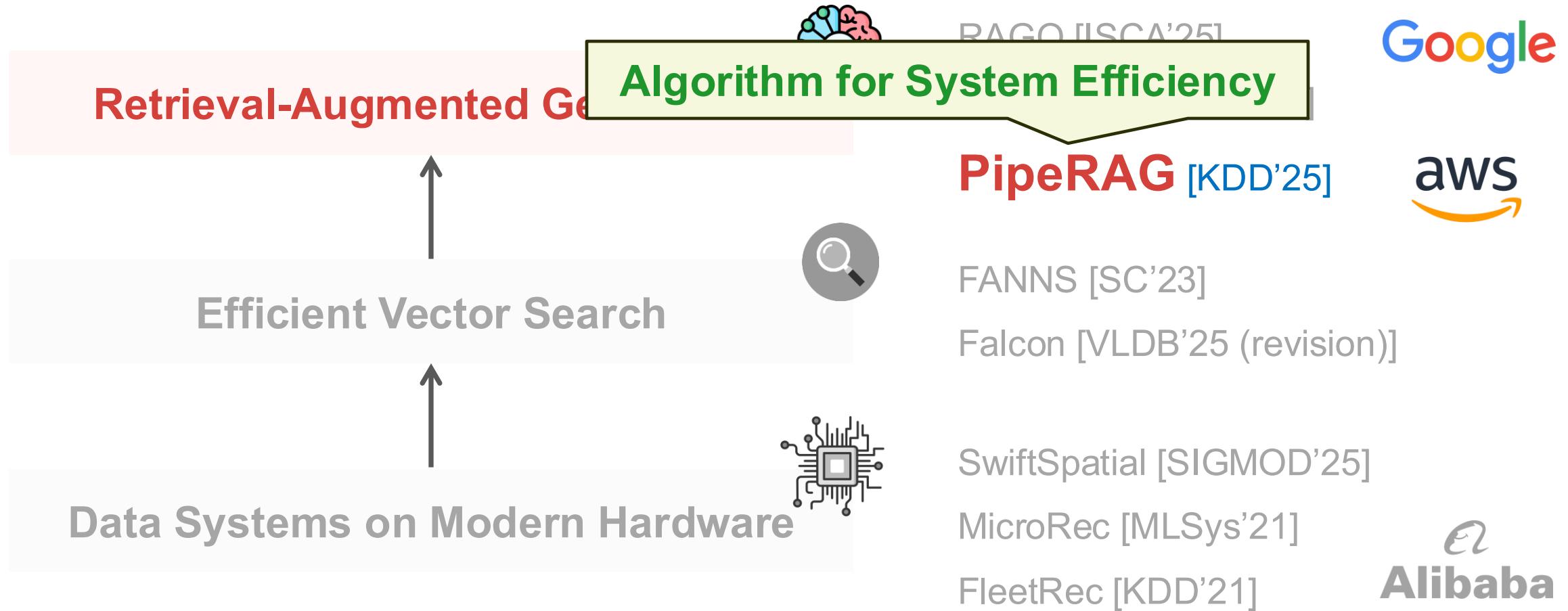
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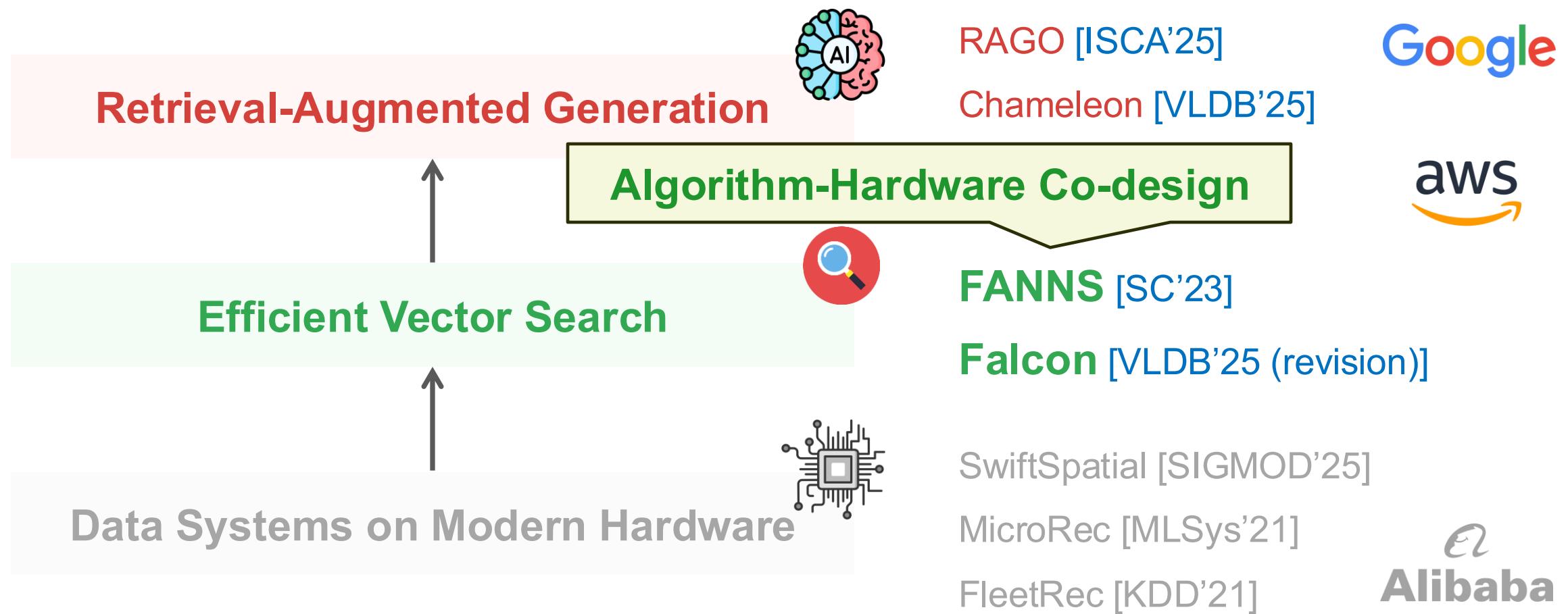


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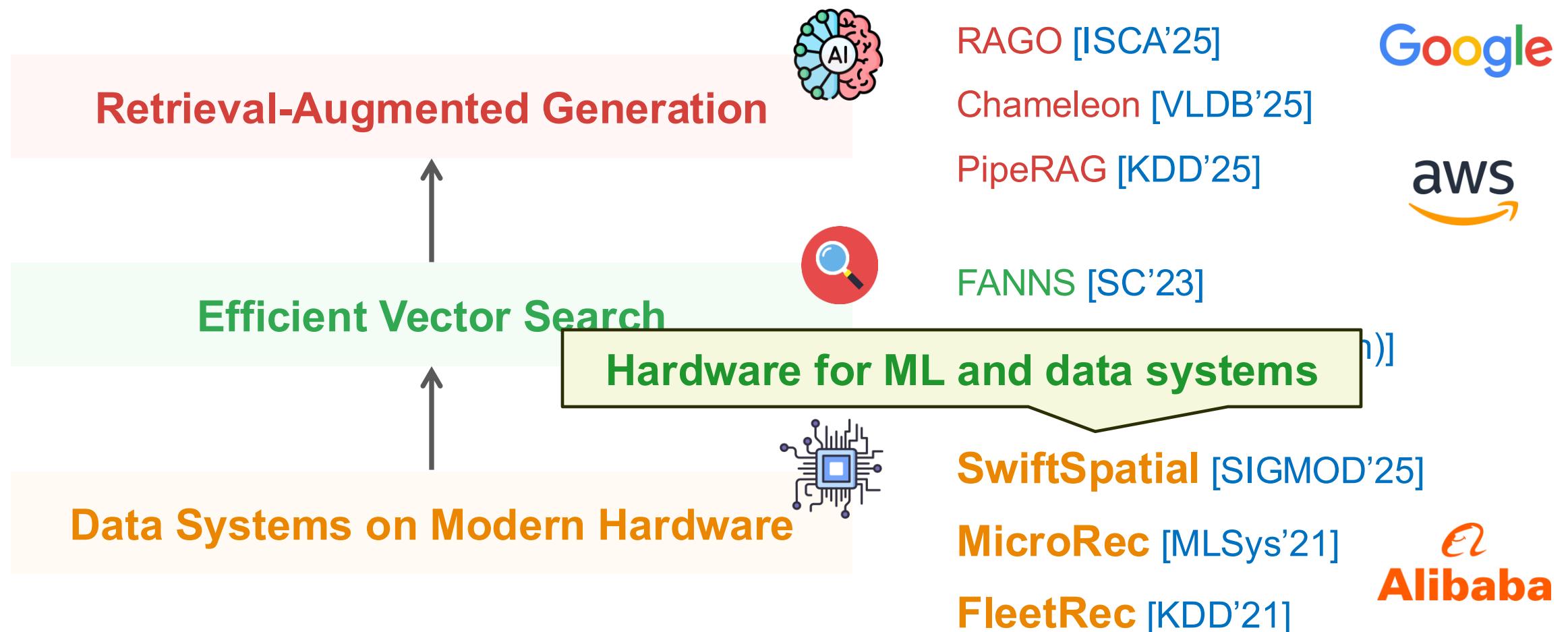


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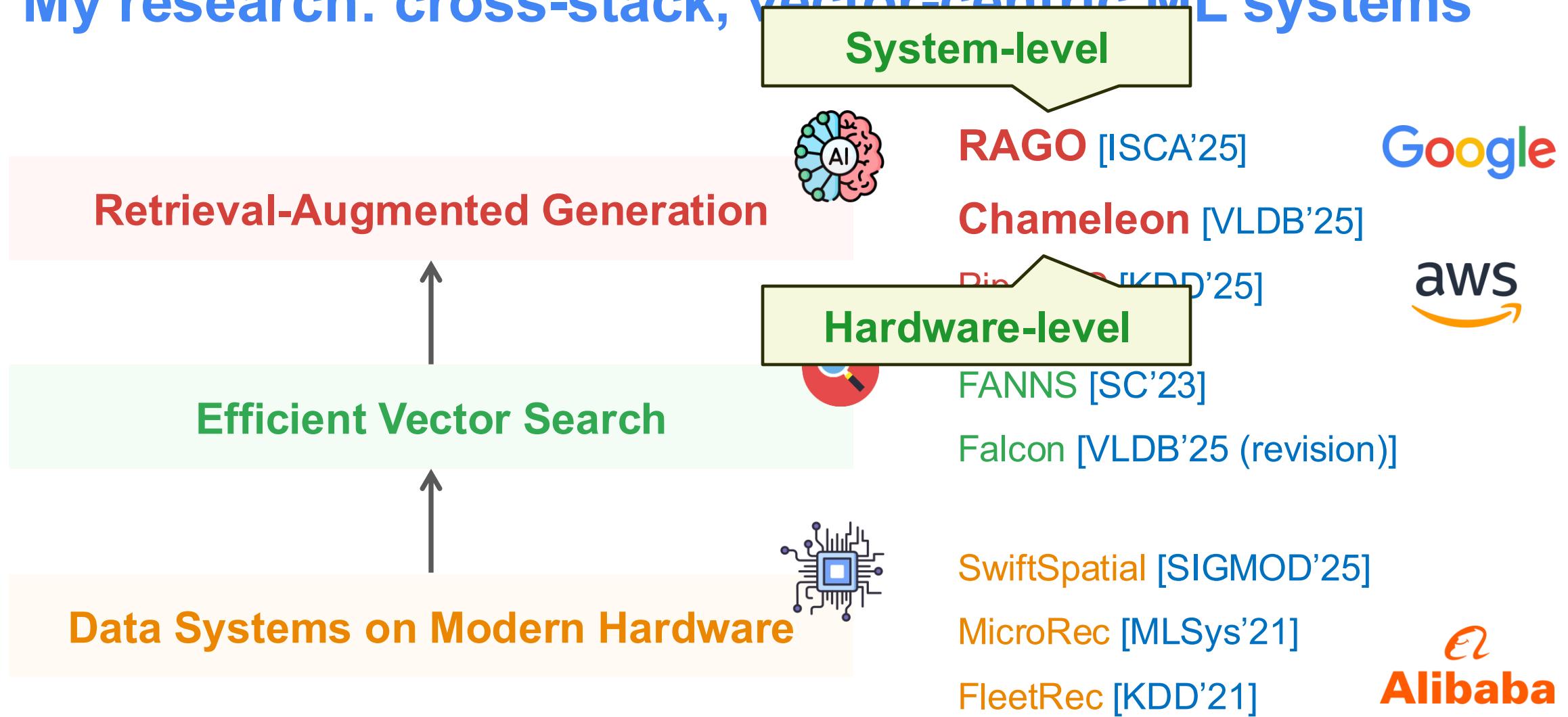
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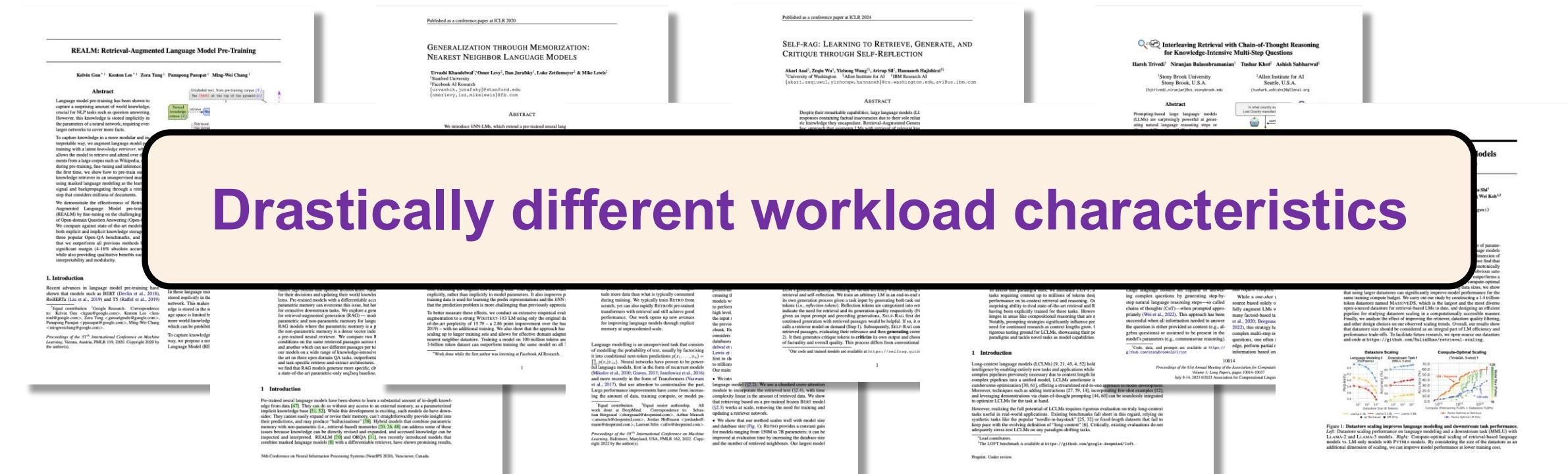
Explore hardware specialization for vector search

**Future work: next-generation machine learning systems**

Spanning algorithms, databases, systems, and hardware

# Optimizing RAG serving is challenging

## Many RAG algorithm variants, no clear sign of convergence



## Drastically different workload characteristics

# Case study 1: RAG with hyper-scale retrieval



Argument: **Smaller model + hyper-scale retrieval = Larger model**

10x model size saving given similar generation quality [1,2]



Internet-scale corpus with two trillion tokens according to DeepMind [1]

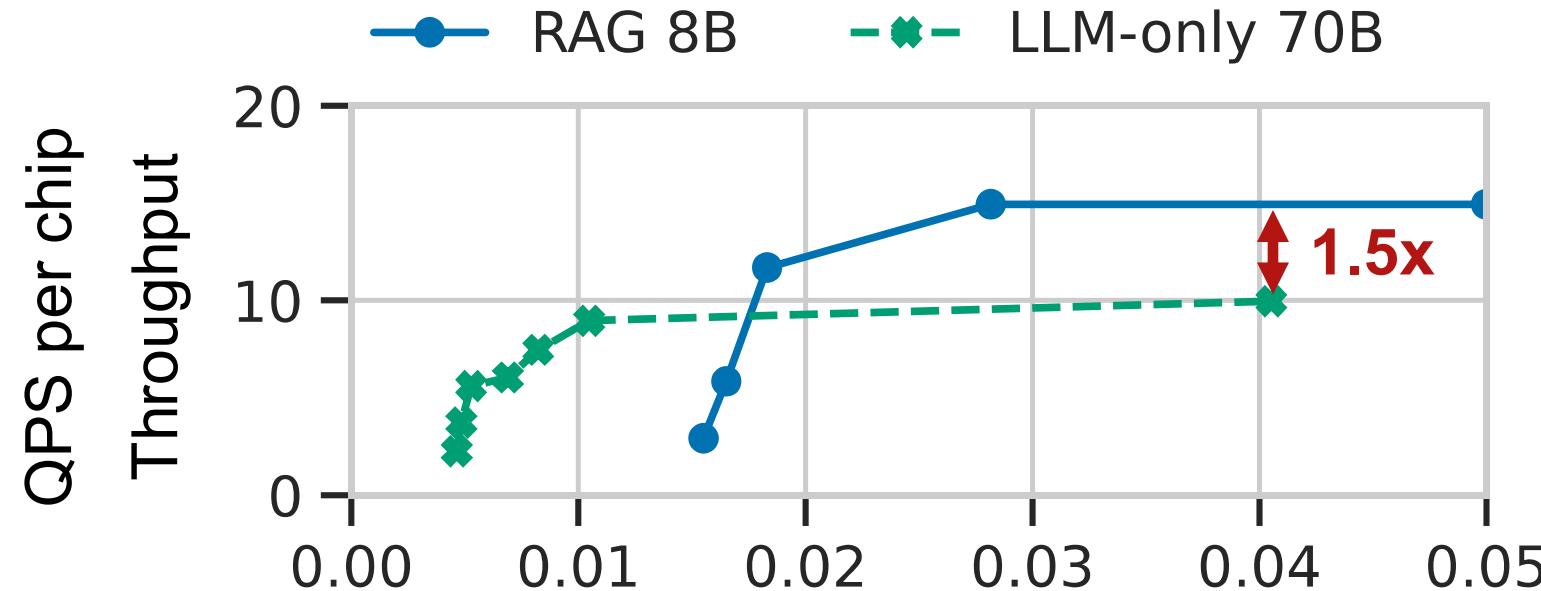
[1] Borgeaud et al. “Improving Language Models by Retrieving from Trillions of Tokens”, 2022

[2] Wang et al. “InstructRetro: Instruction Tuning Post Retrieval-Augmented Retraining”, 2023

# Case study 1: RAG with hyper-scale retrieval

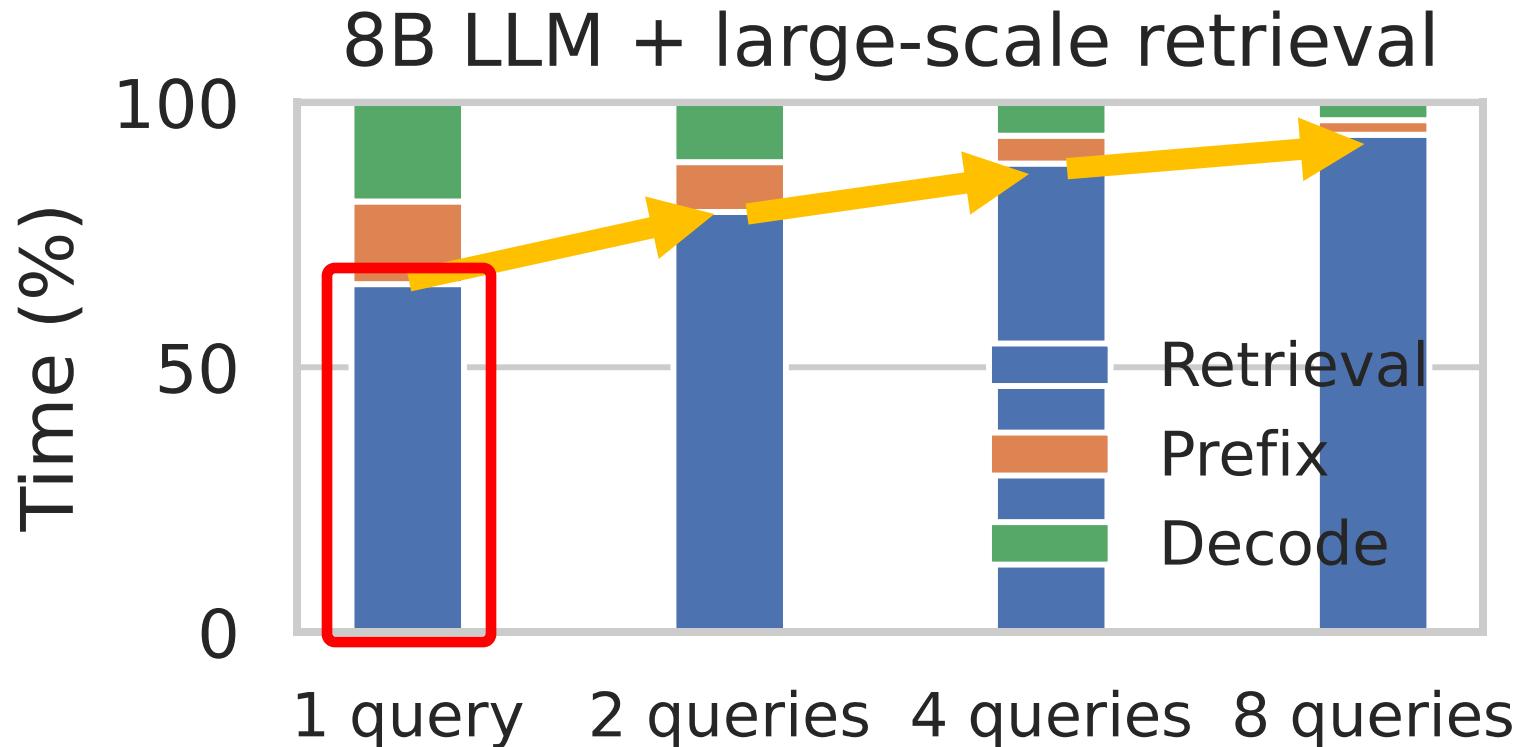
RAG with smaller models achieve **better QPS/chip** than larger LLMs

**10x size difference (RAG-8B vs LLM-70B) but only 1.5x speedup**



**RAG overhead: (1) longer prompts and (2) hyper-scale retrieval**

# Case study 1: RAG with hyper-scale retrieval



Hyper-scale retrieval can be a major bottleneck

(2<sup>nd</sup> half of this talk addresses retrieval performance)

# Case study 2: RAG for long-context processing

Answering questions of **user-defined long context** in real-time



**Naive solution:** include documents in the prompt (e.g., 1M tokens)

Possible but **very costly**, e.g., 60 USD / million token for GPT4

**RAG solution:** retrieve relevant passages

Significant **lower cost with comparable quality** [1,2]

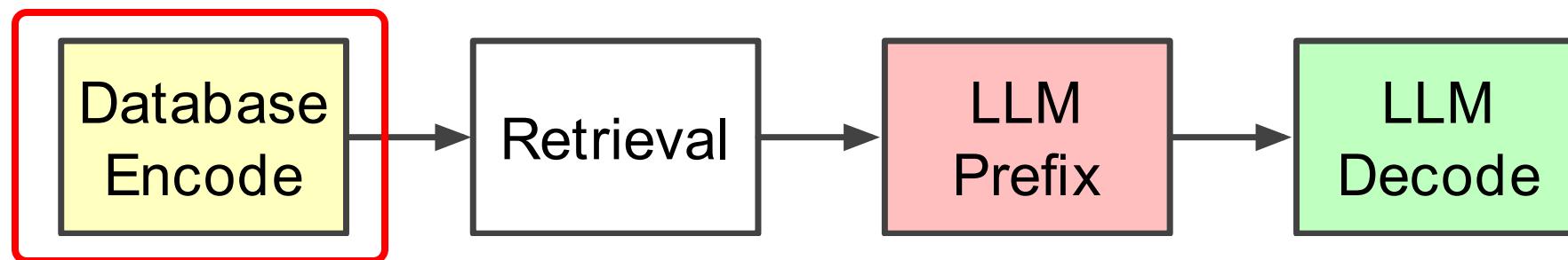
[1] Lee et al. "Can Long-Context Language Models Subsume Retrieval, RAG, SQL, and More?", 2024

[2] Yue et al. "Inference Scaling for Long-Context Retrieval Augmented Generation", 2024

# Case study 2: RAG for long-context processing

Divide the document into many passages

**Encode each passage** into a vector using a BERT-style model

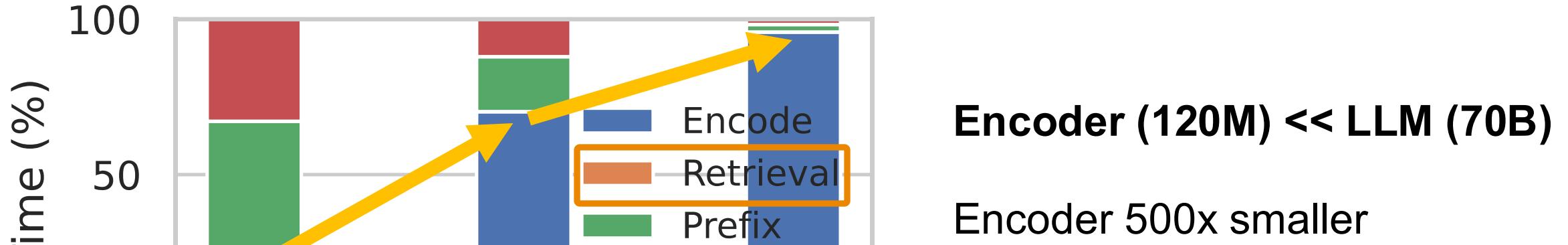


**Small model** (e.g., 100M~1B) + **small databases** (1K~1M vectors)

[1] Lee et al. “Can Long-Context Language Models Subsume Retrieval, RAG, SQL, and More?”, 2024

[2] Yue et al. “Inference Scaling for Long-Context Retrieval Augmented Generation”, 2024

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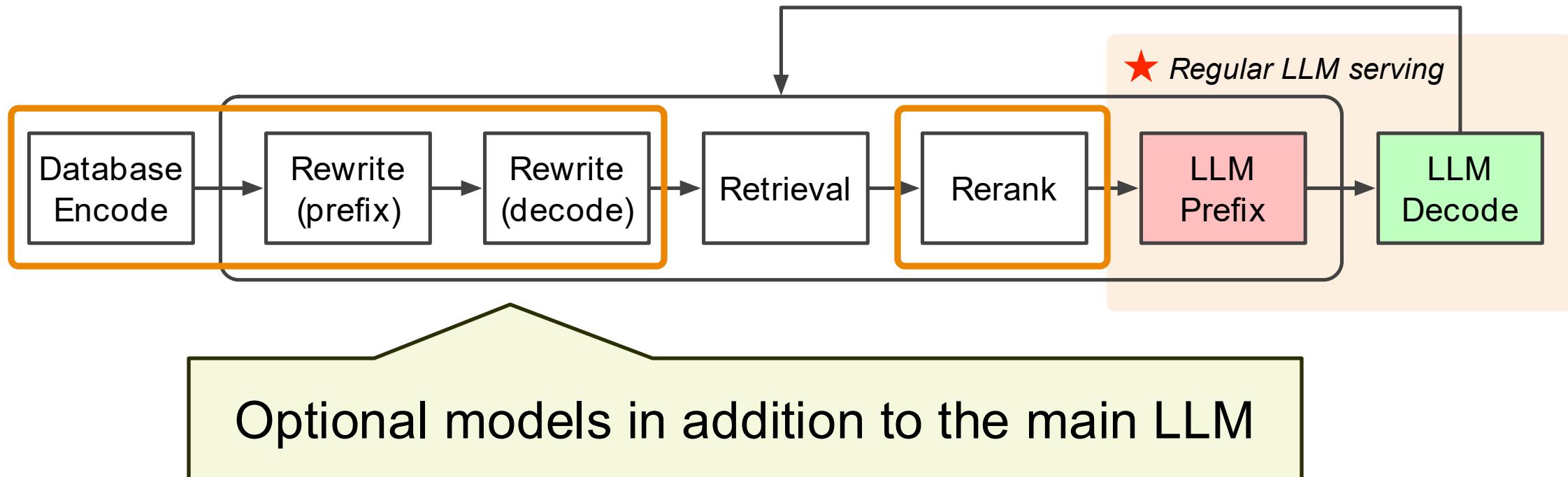
**Drastically different workloads across RAG algorithms**

Document lengths (tokens)

1. Even a small encoder model can become the bottleneck
2. Retrieval performance does not matter even with brute-force scan

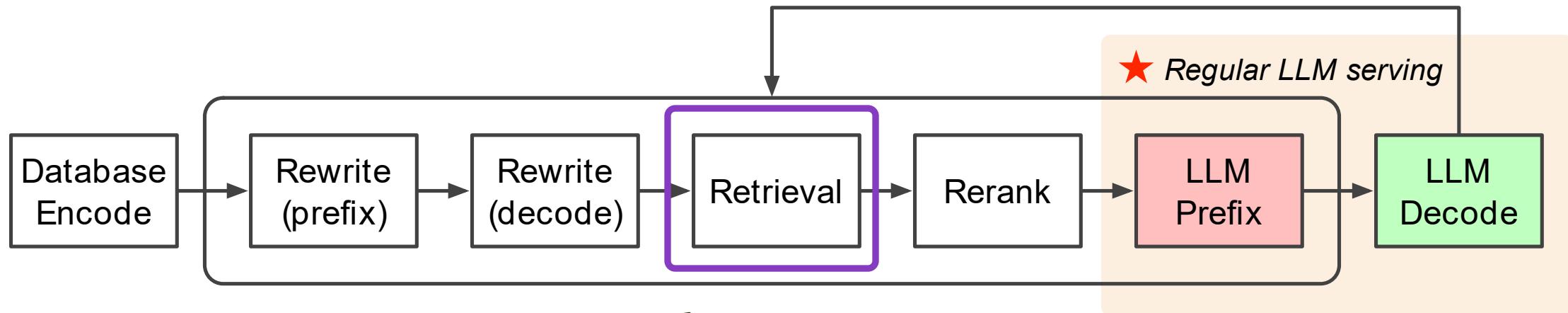
# RAGSchema: workload abstraction for RAG algorithms

RAGSchema = **Model components** + **Retrieval configurations**



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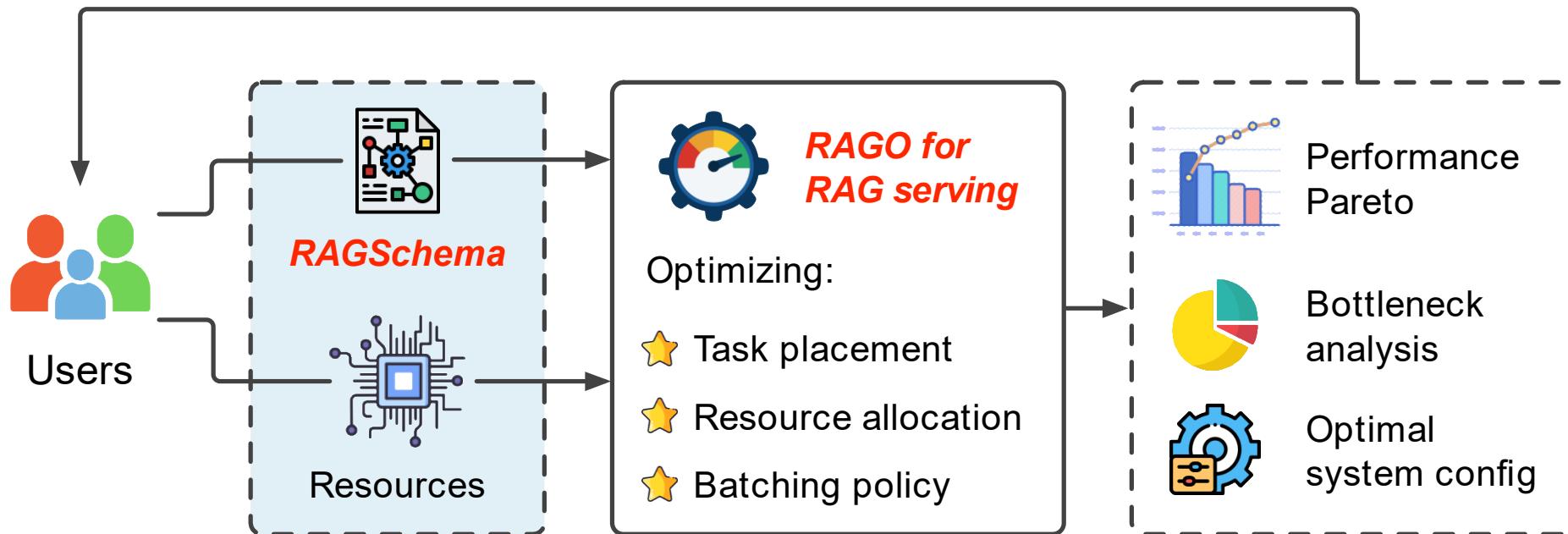


Database sizes; multi-query retrievals; iterative retrievals

# RAGO: Retrieval-Augmented Generation O

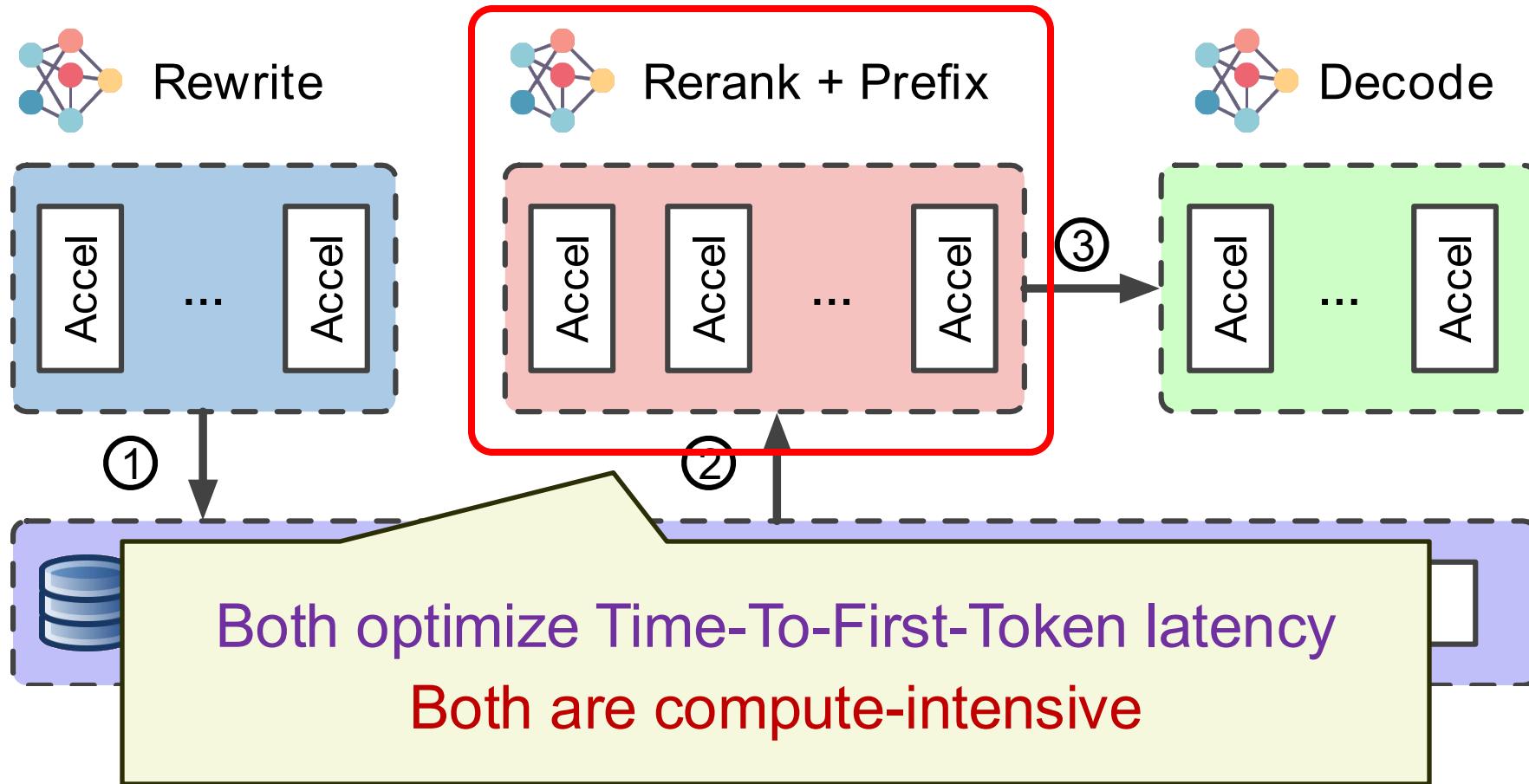
Inputs: **RAGSchema + Hardware resources**

Outputs: **Optimal performance + System configurations**



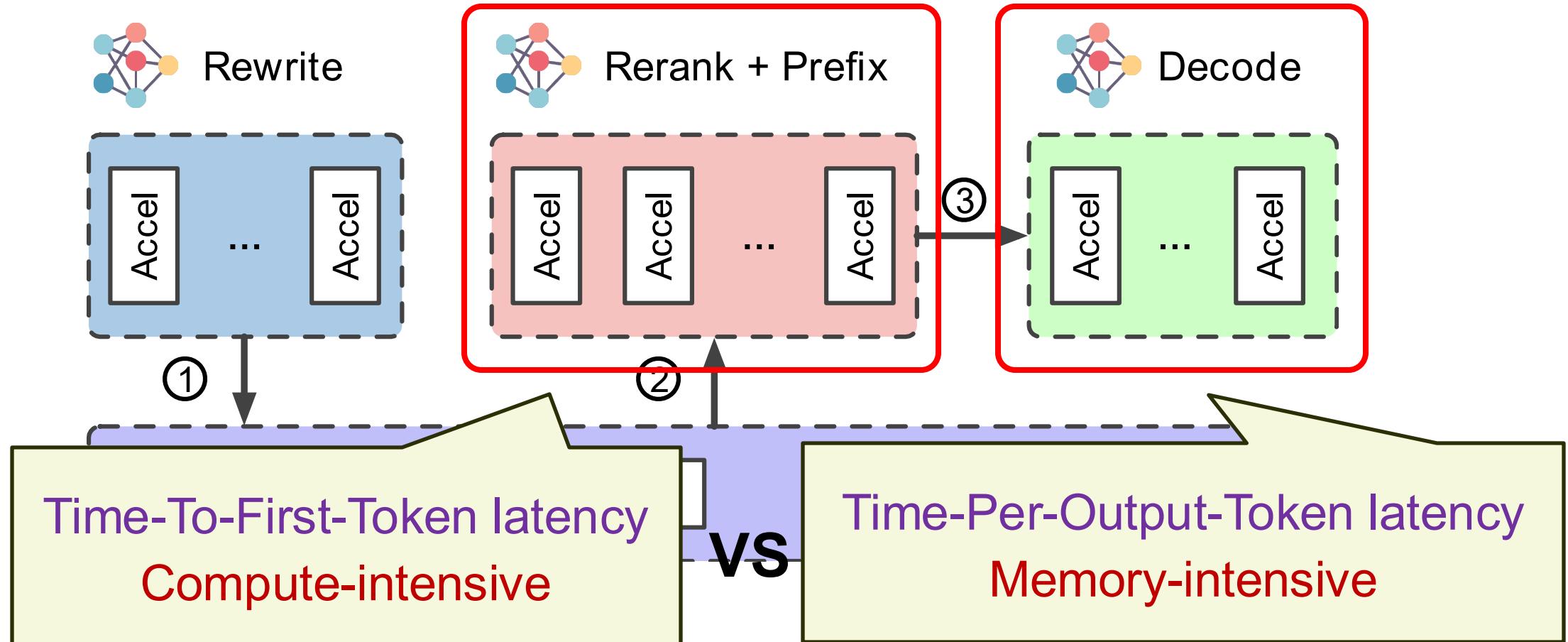
# RAGO system design space

Task placement + Resource allocation + Batching



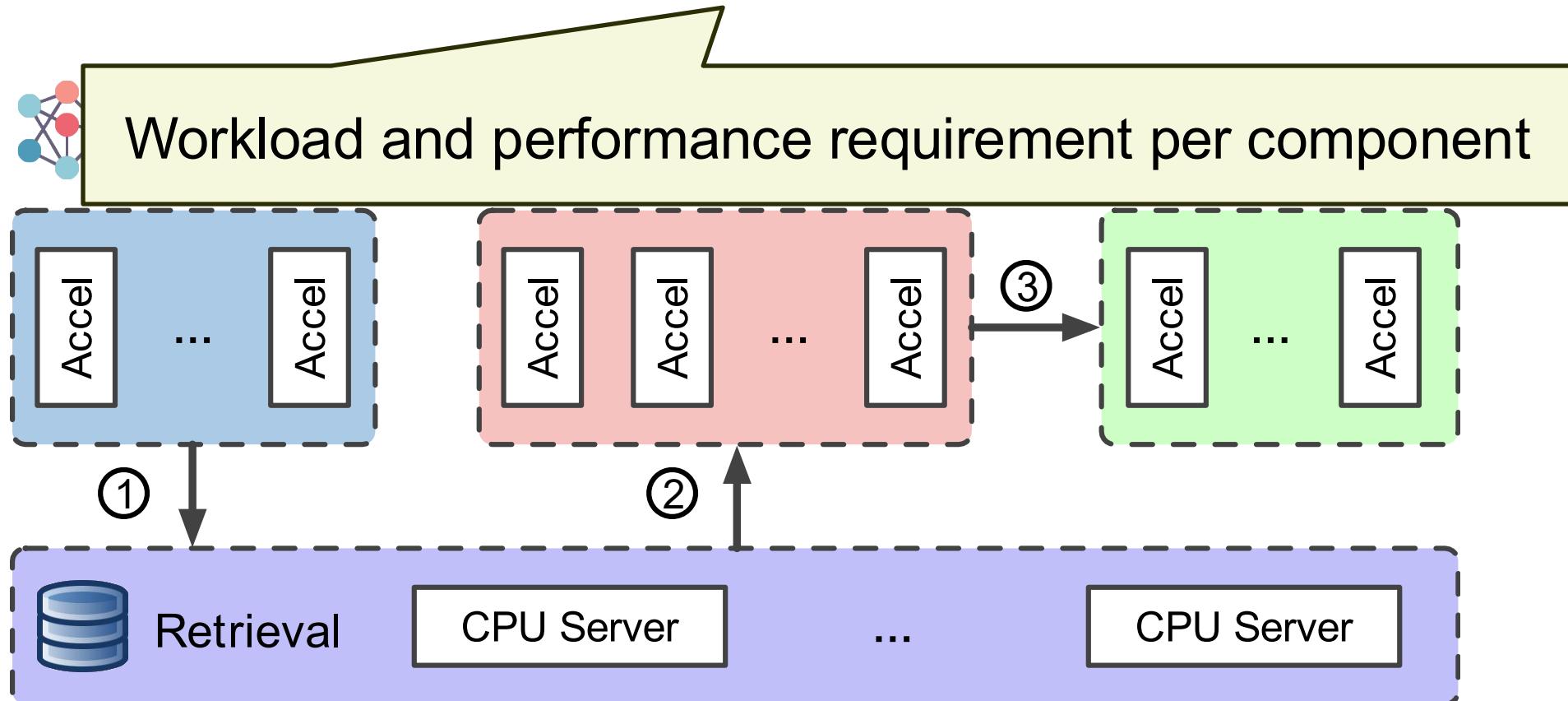
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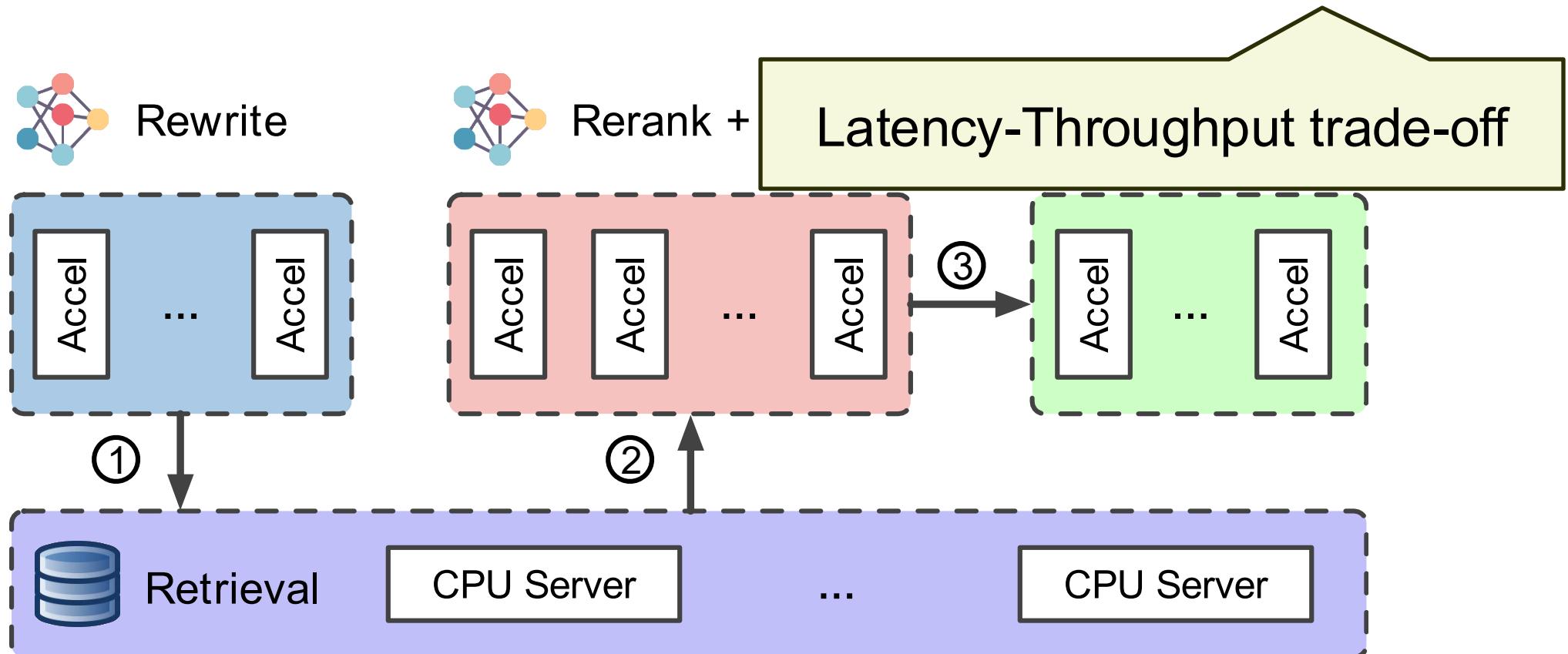
# RAGO system design space

Task placement + **Resource allocation** + Batching



# RAGO system design space

Task placement + Resource allocation + **Batching**



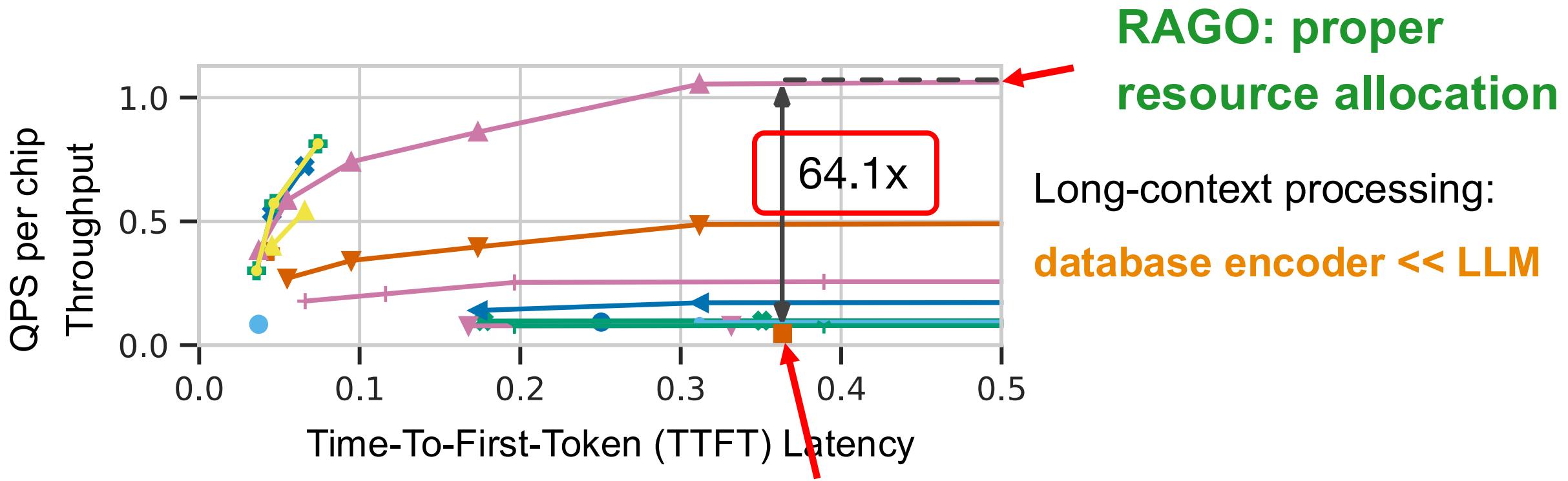
# Finding optimal schedules in RAGO

## RAGO: cost-model-based system design space exploration

1. **Inference cost model**
  2. **Retrieval cost model**
  3. **RAG cost assembler** to evaluate end-to-end performance
    - a) Calculate performance Pareto per RAG component
    - b) Explore schedule combinations between components
- Well-tuned roofline models

# Evaluation: performance of various schedules

Each curve is a resource allocation plan with various batch sizes:



Naive plan: little resources for the small encoder

# **RAGO: 1<sup>st</sup> systematic RAG serving optimization**

## **Characterizing performance across RAG paradigms**

Drastically different performance characteristics

## **RAGSchema: RAG workload abstraction**

Unified representation for various RAG algorithms

## **RAGO: cost-model-based performance optimization**

Optimize placement, allocation, and batching policies

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**Chameleon: 1<sup>st</sup> heterogeneous accelerator system for RAG**

Explore hardware specialization for vector search

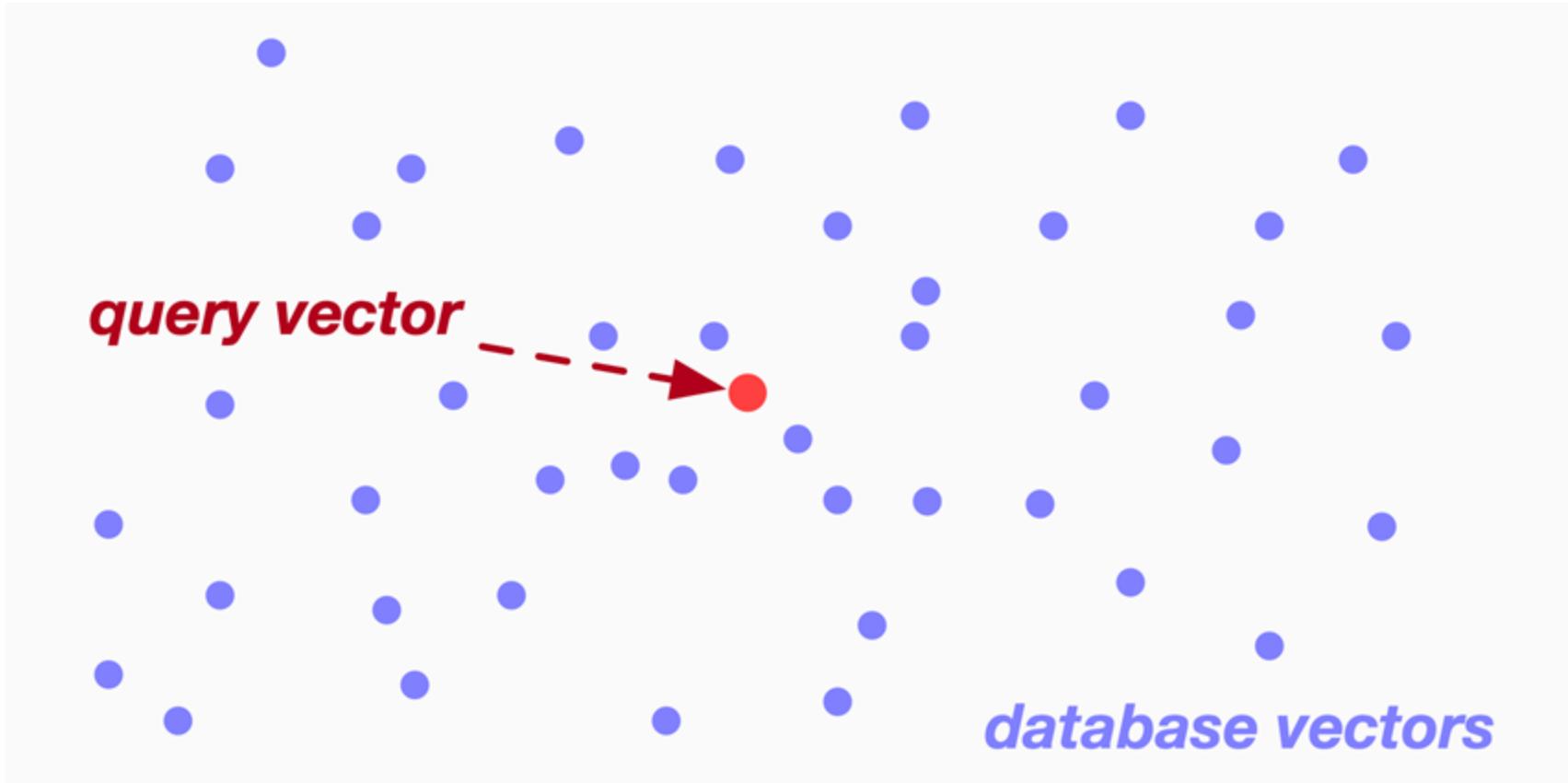
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Spanning algorithms, databases, systems, and hardware

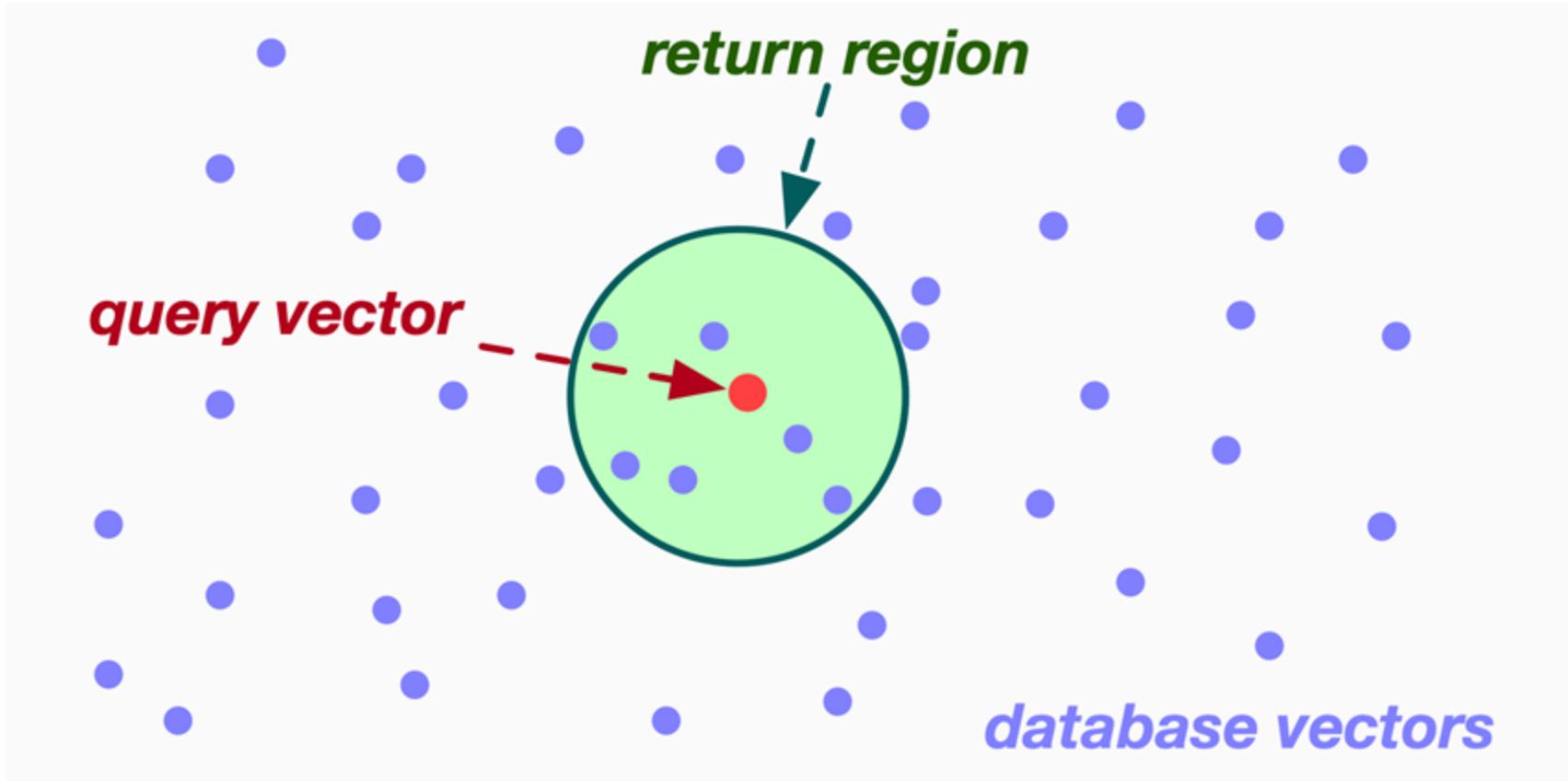
# Vector search: problem definition



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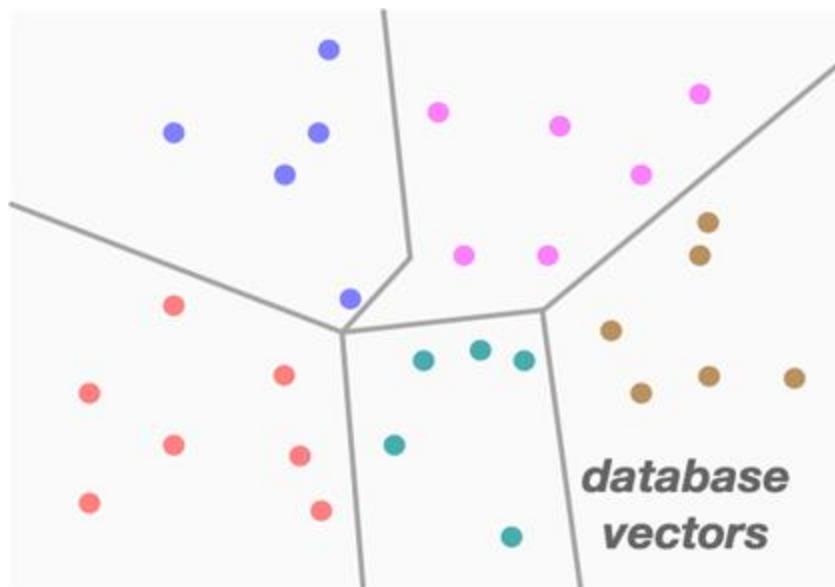
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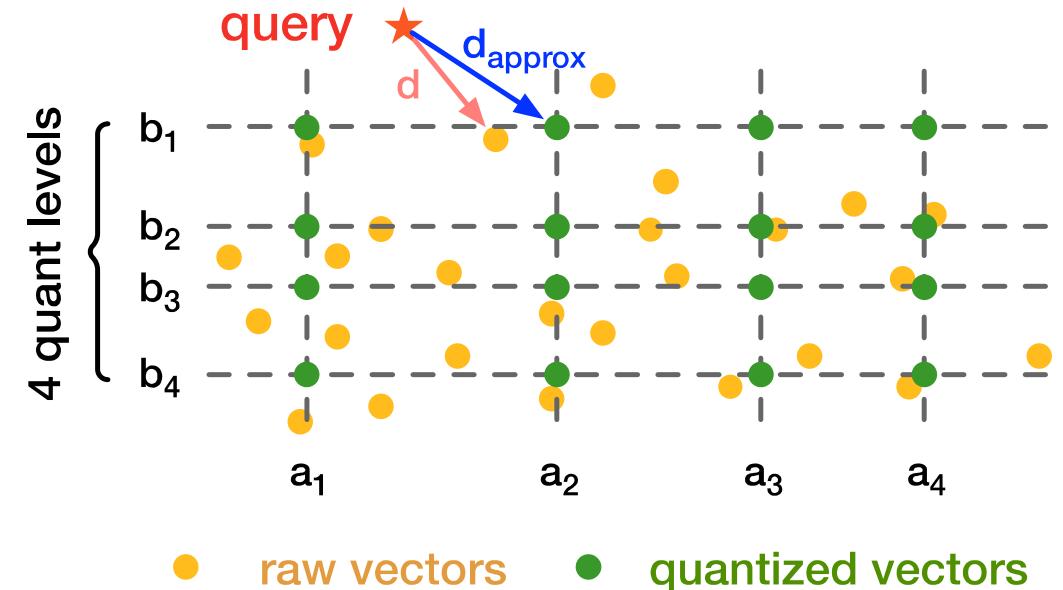
# Vector search $\approx$ approximate nearest neighbor search

**IVF-PQ:** a popular vector search algorithm in RAG

**Inverted-file (IVF) index:**  
**prune** the search space



**Product quantization (PQ):**  
**lossy compression** of vectors



# Large-scale vector search on existing systems

**Ideal system: sufficient memory capacity + fast PQ decoding**

Decode: each byte code involves two fetch operations

**CPU: too slow for PQ decoding**



Intensive table lookup operations overload the cache

Low throughput of 1~1.5 GB/s per core

**GPU: prohibitively expensive at scale**



Limited High-Bandwidth Memory (HBM) capacity

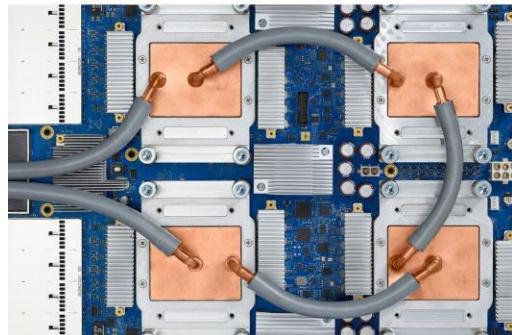
Energy wasted by idle compute units

# Hardware specialization is increasingly popular

Compute

Announcing Trillium, the sixth generation of Google Cloud TPU

May 15, 2024



Meta



aws

Microsoft



It's time to think about retrieval acceleration

# Proposed RAG system design principles

**Requirement:** fast inference + fast vector search

**Principle 1: accelerator heterogeneity**

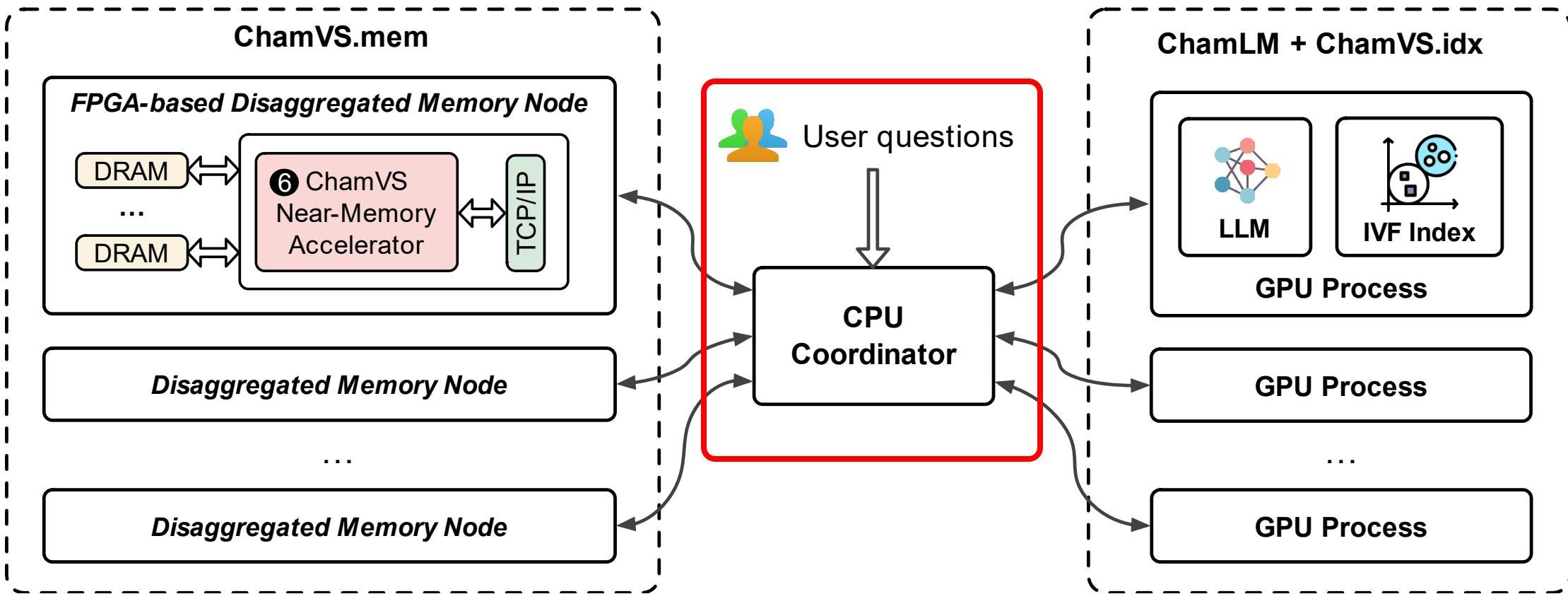
Inference accelerators + vector search accelerators

**Requirement:** accommodate diverse RAG algorithms

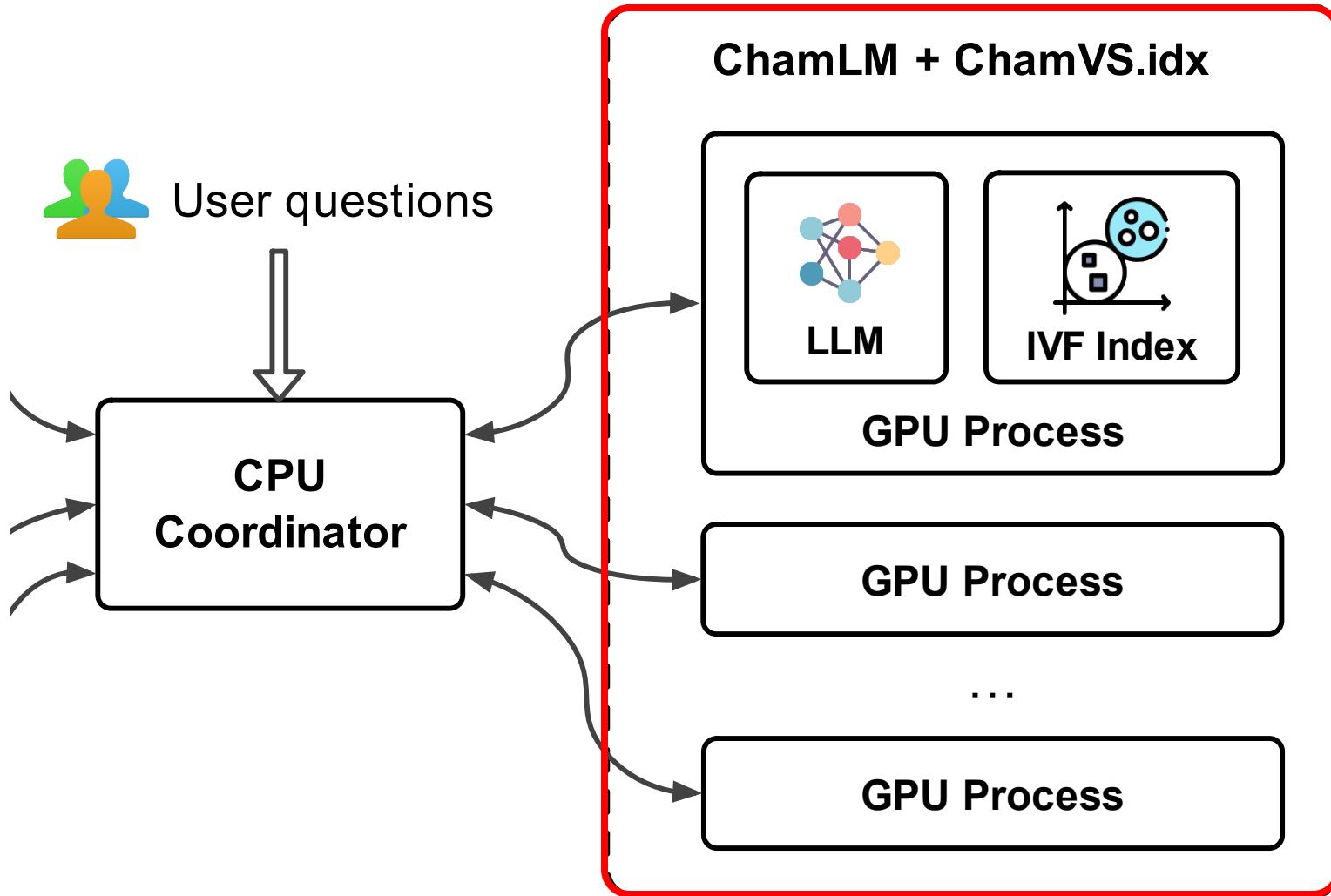
**Principle 2: accelerator disaggregation**

Handle various performance bottlenecks across RAGs

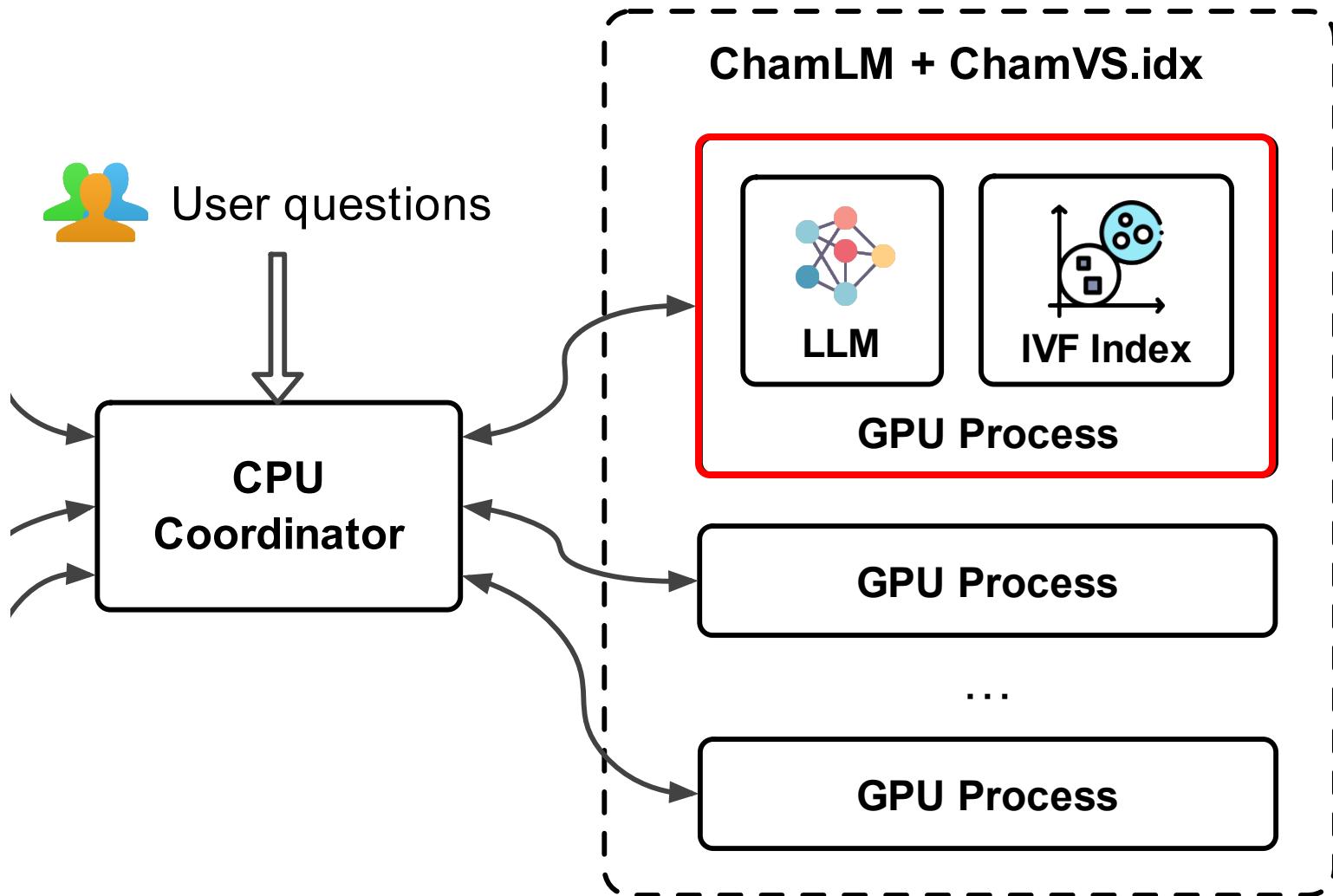
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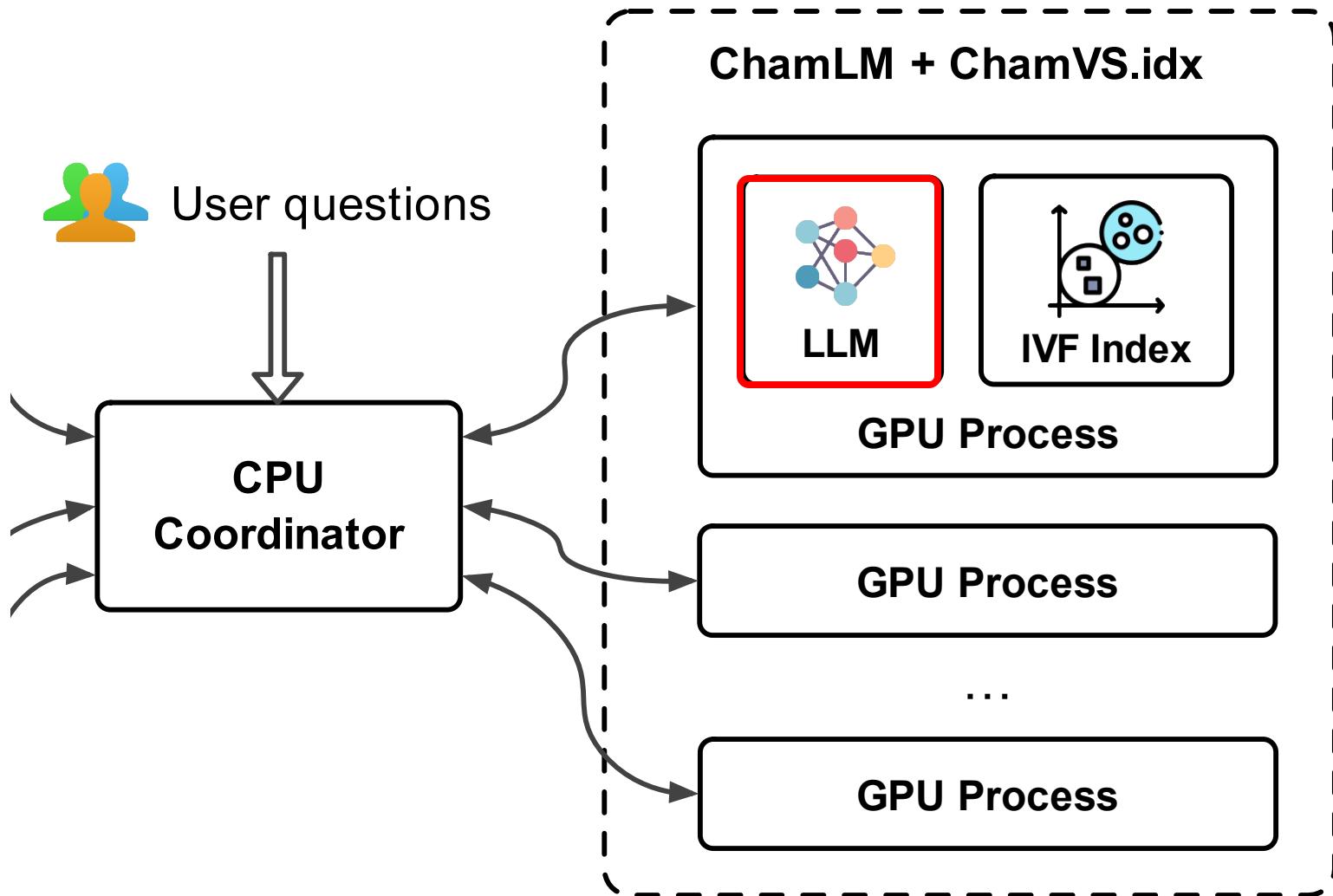
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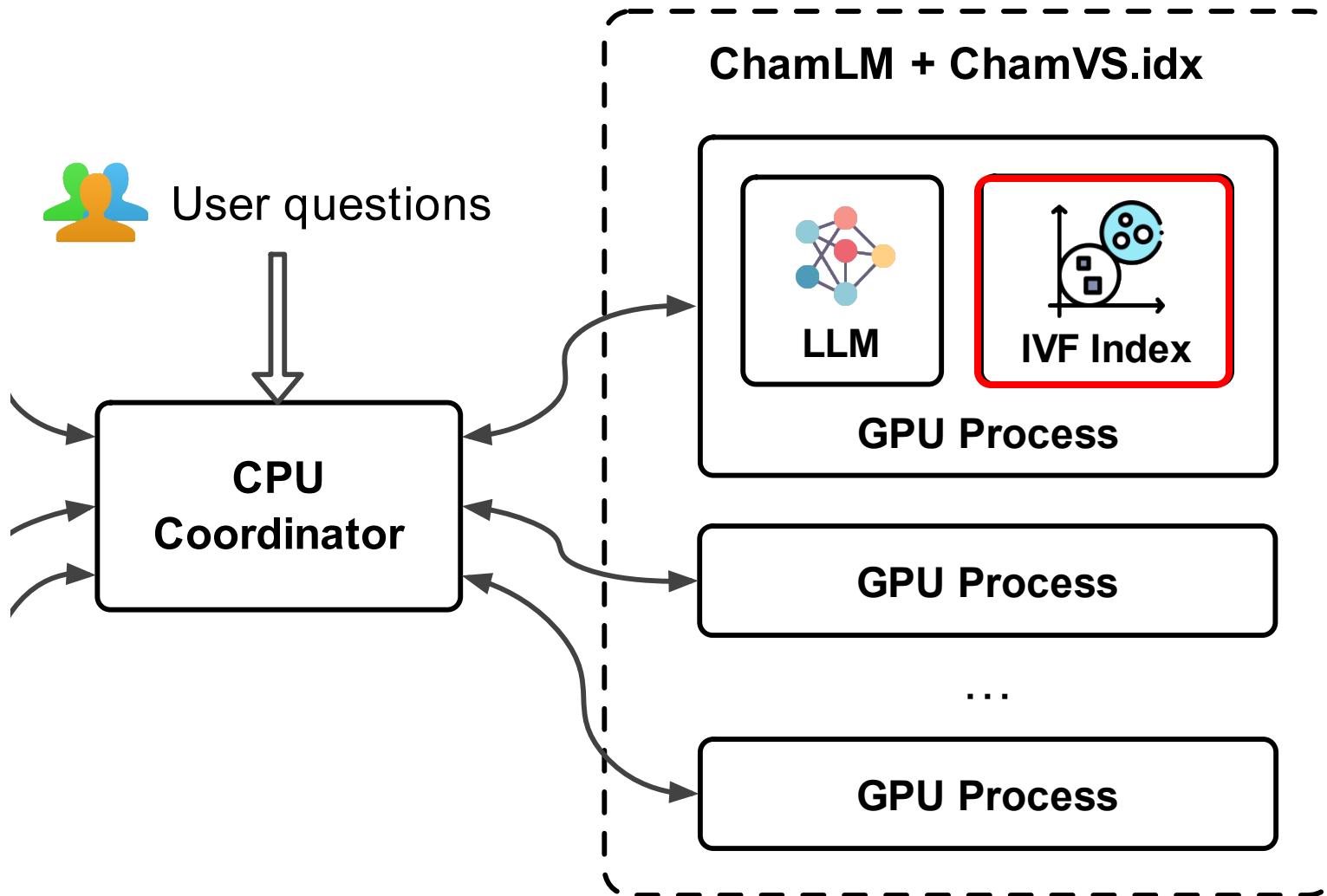
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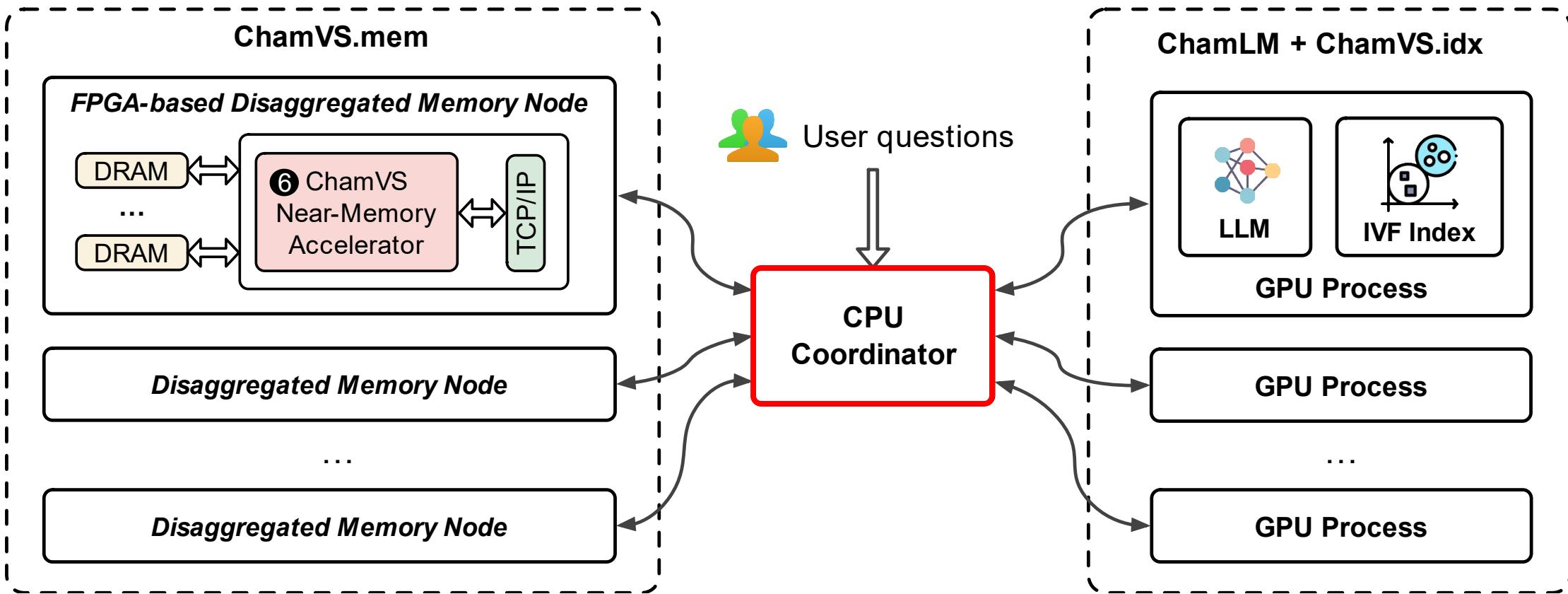
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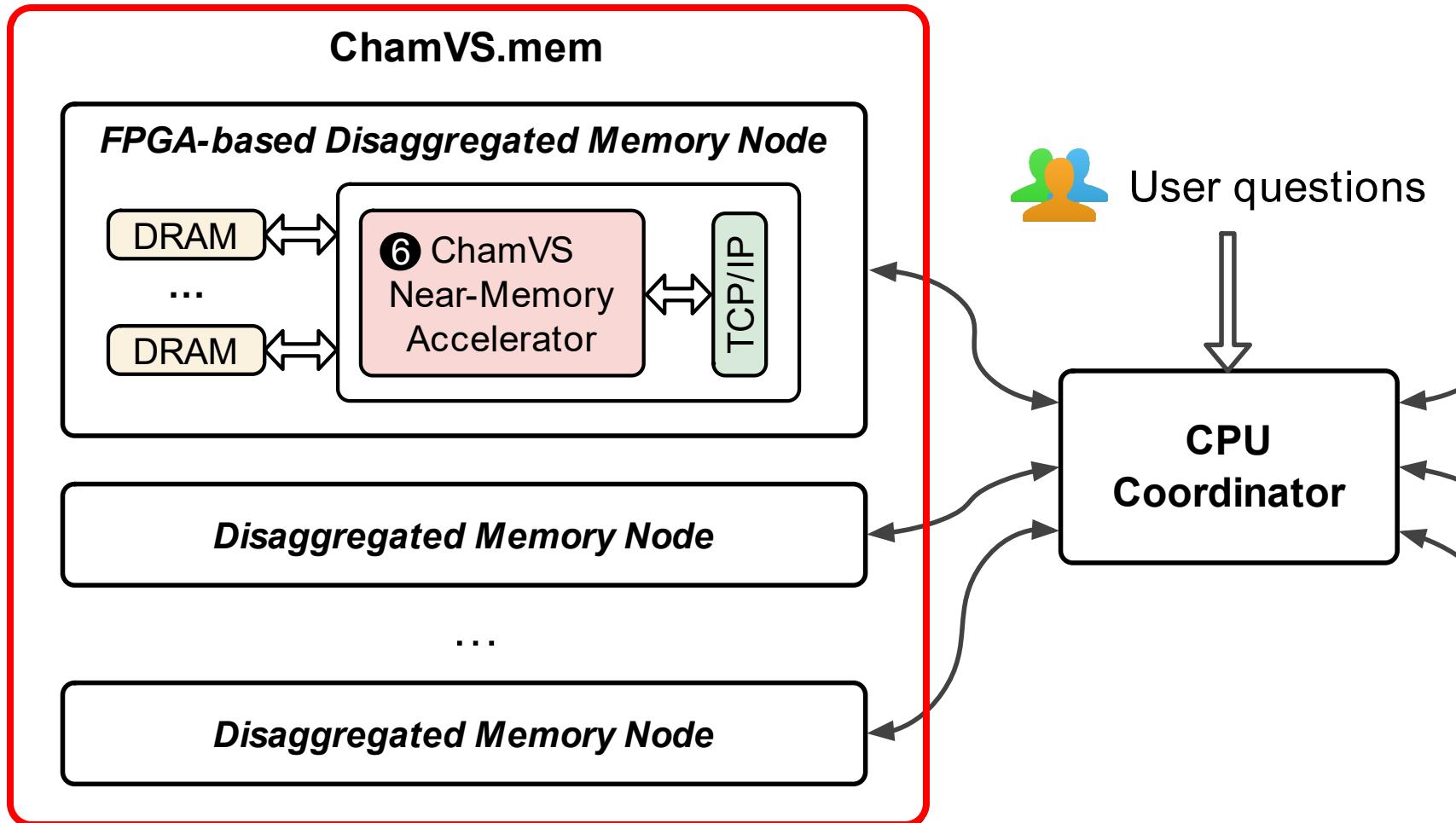
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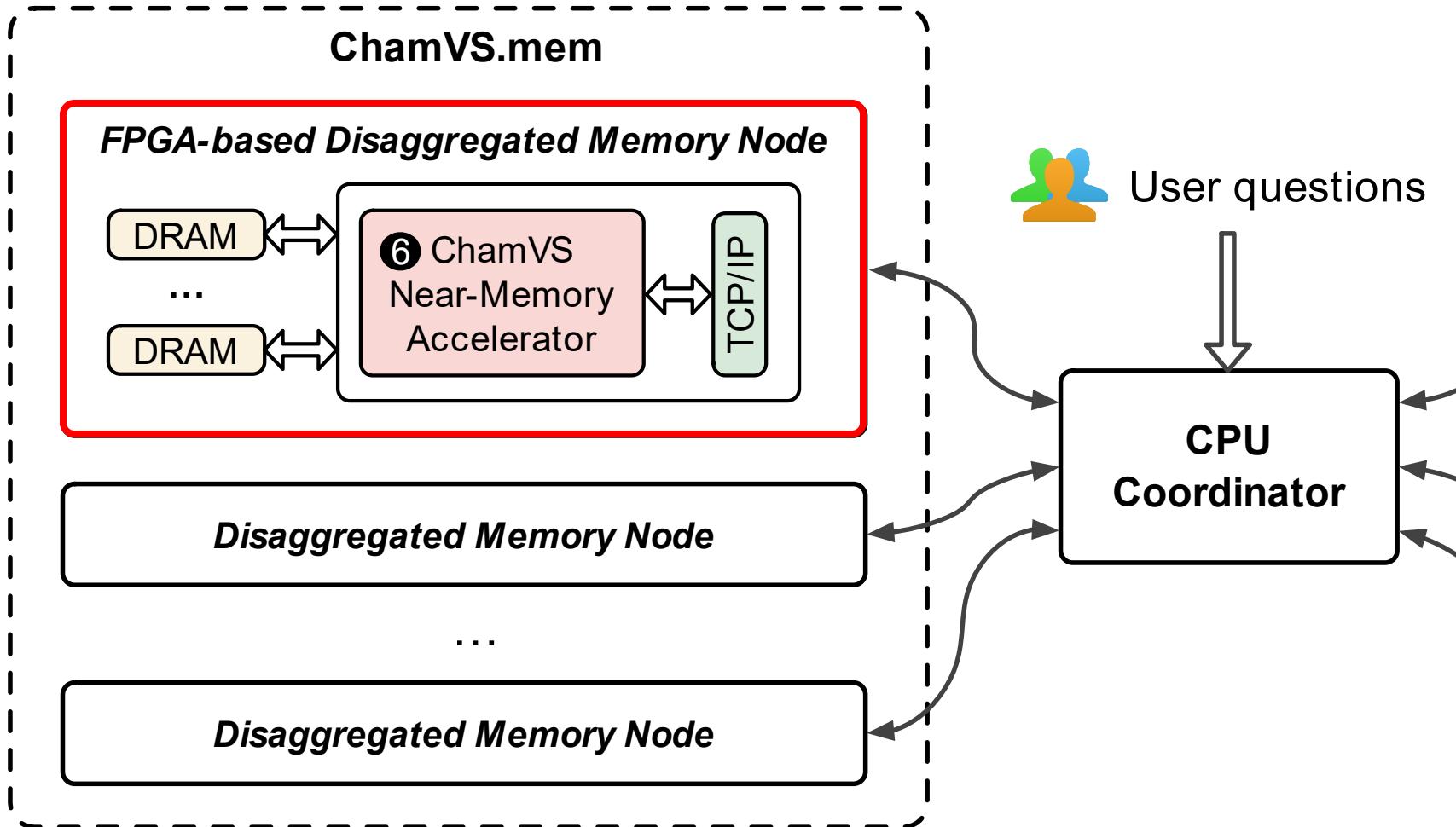
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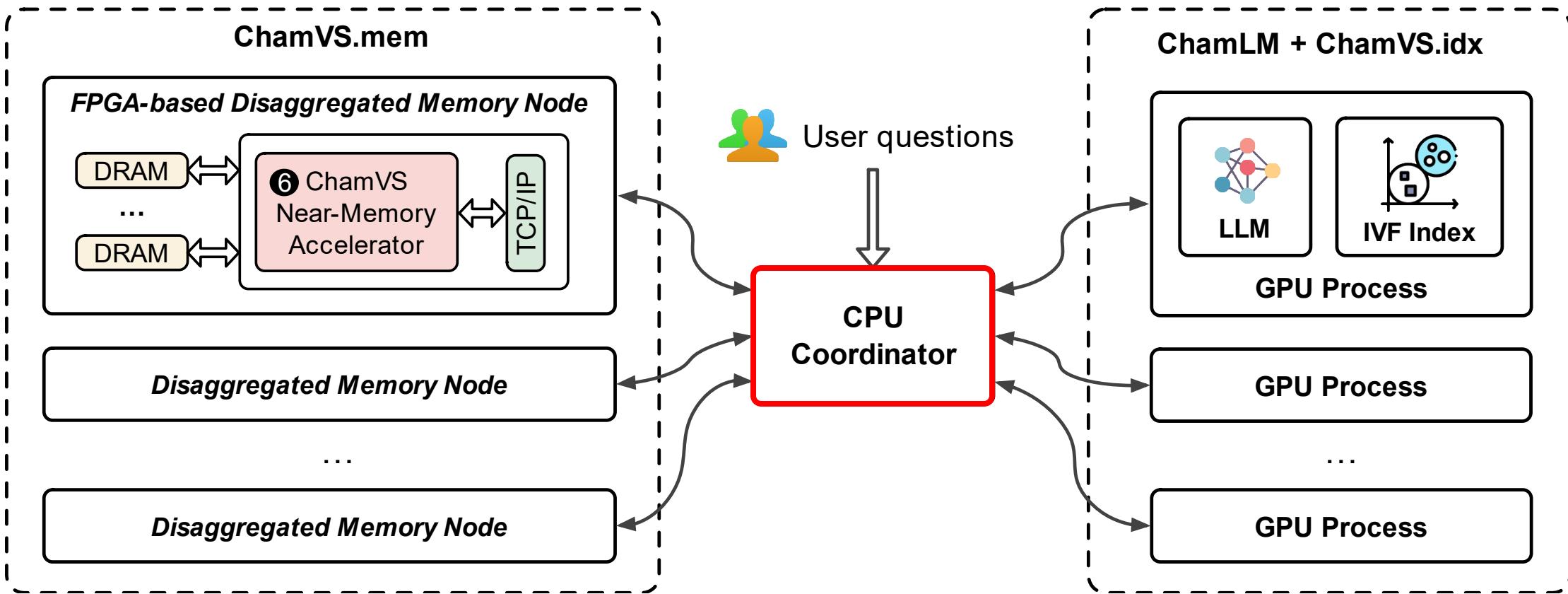
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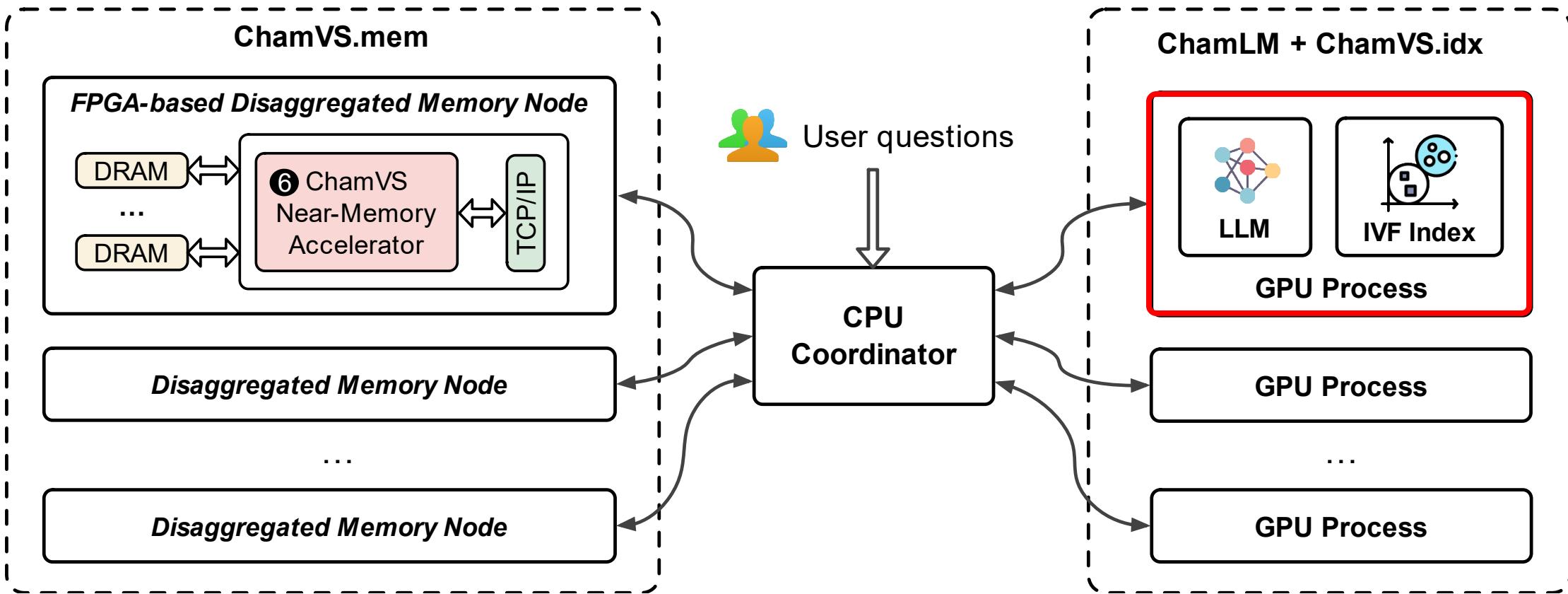
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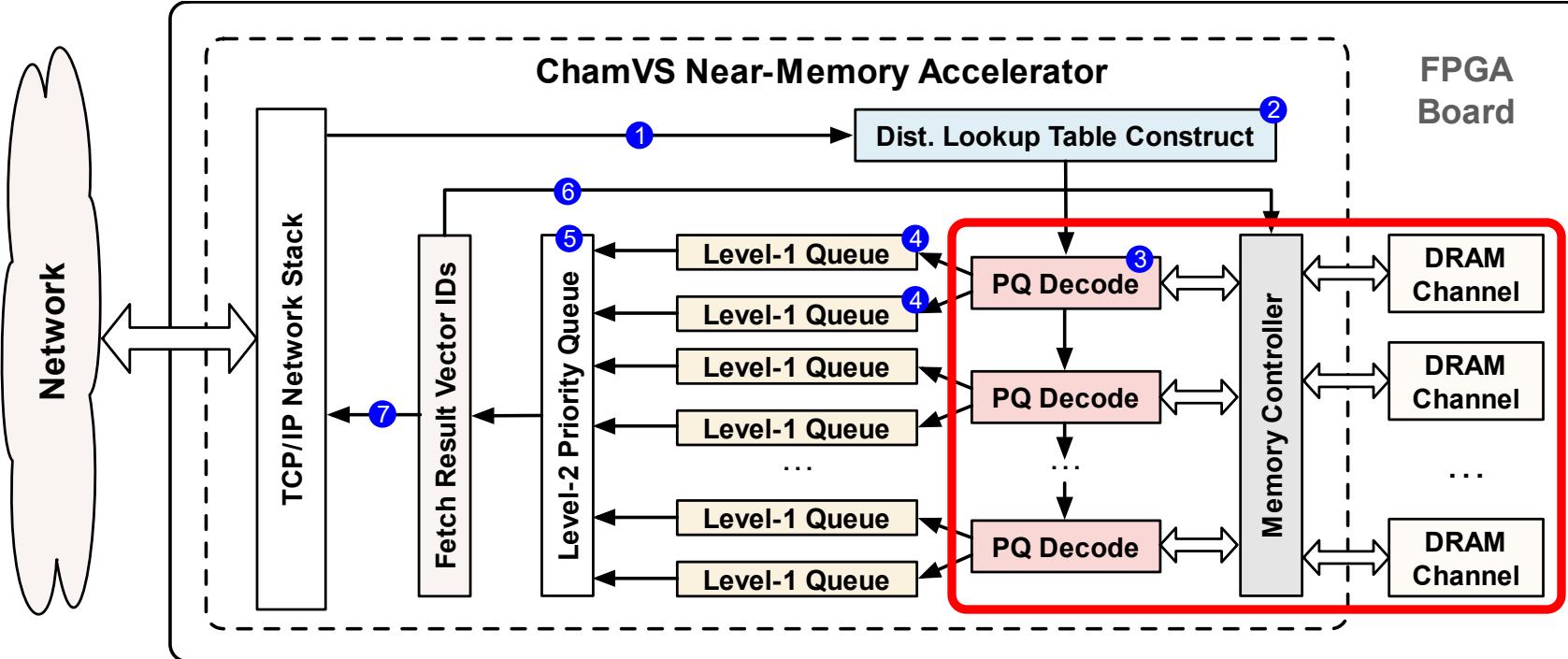
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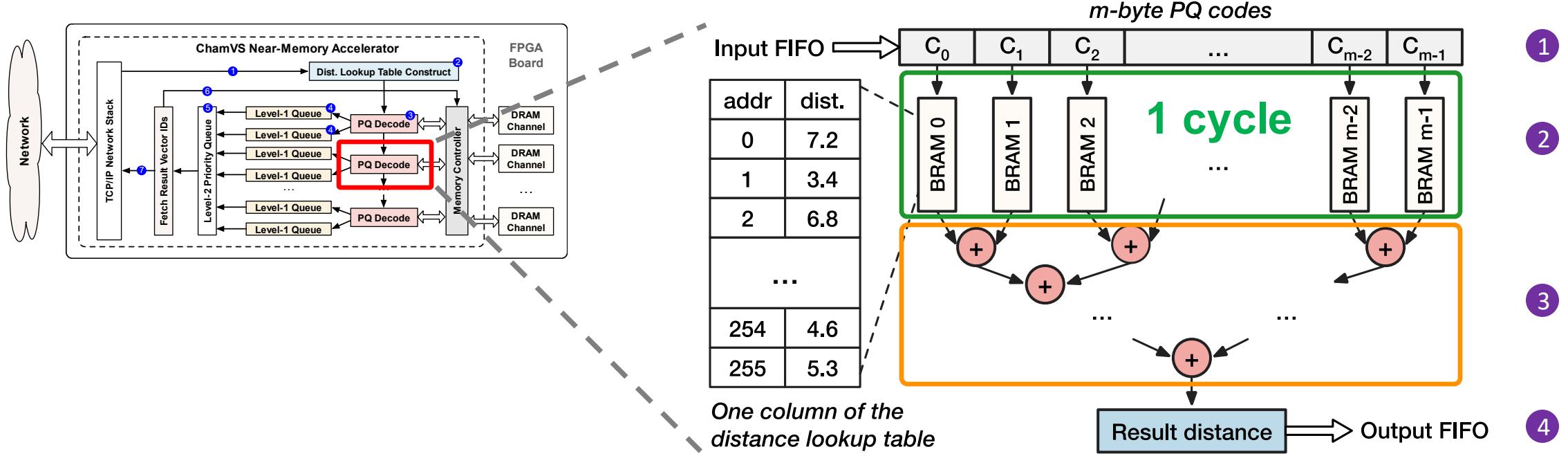
# ChamVS: near-memory retrieval acceleration



Compared to CPUs: **faster PQ decoding**

Compared to GPUs: **abundant capacity; lower latency**

# ChamVS: near-memory retrieval acceleration

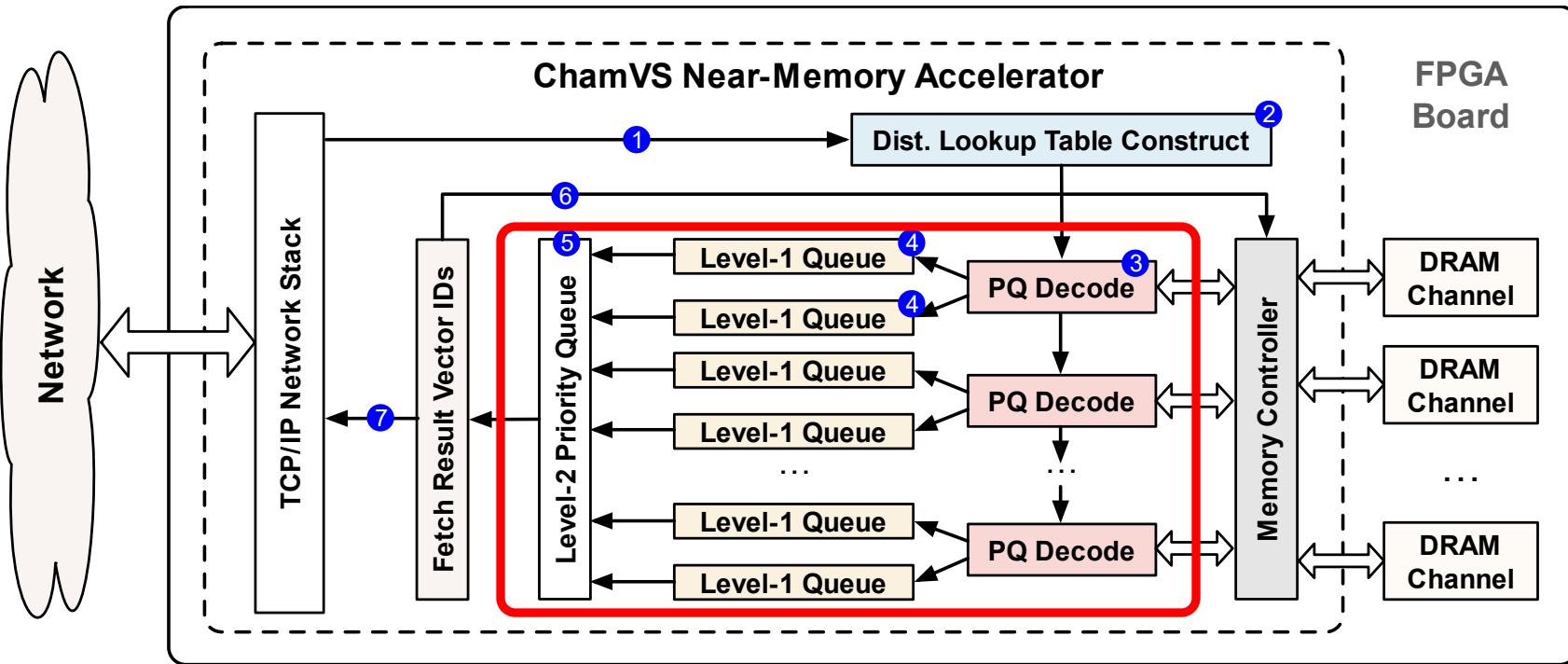


Parallel lookup + Parallel computation + Pipeline parallelism

=

High throughput of **one result distance per clock cycle**

# ChamVS: near-memory retrieval acceleration



Now we have very fast PQ decoding: **dozens of results per cycle**

**Challenge: inserting many distances into top-K queue per cycle**

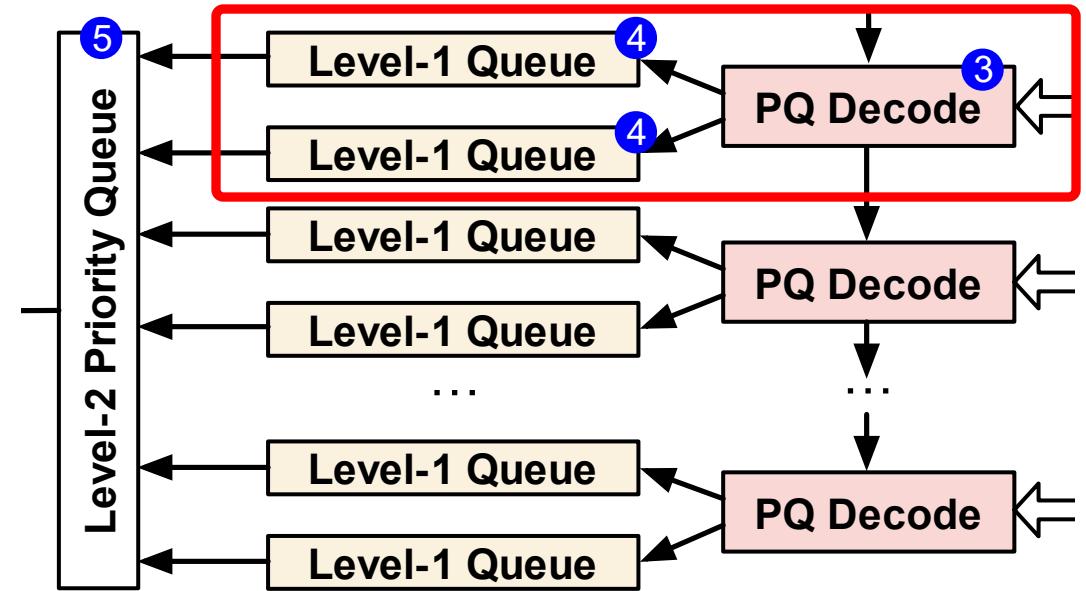
# ChamVS: near-memory retrieval acceleration

Systolic priority queue:

👍 **High throughput**

one ingestion / two cycles

👎 **High resource consumption**  
queue length x queue num

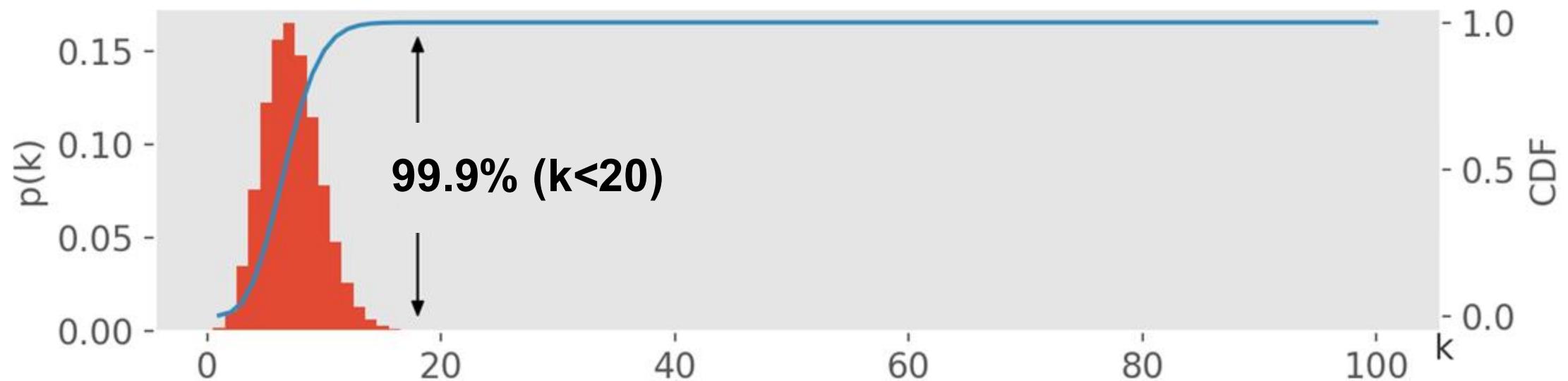


**Question: how to reduce hardware resource consumption?**

# Approximate hierarchical priority queue

Example: 16 queues to collect 100 nearest neighbors

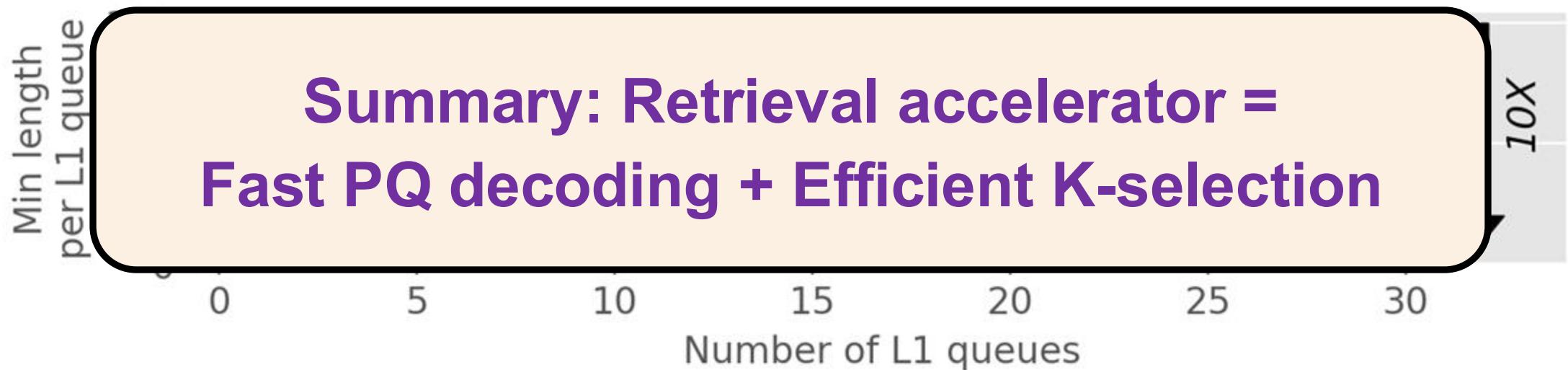
**Is it likely that all 100 results are located in one queue?**



**Finding: Most queues only contain less than 20 results**

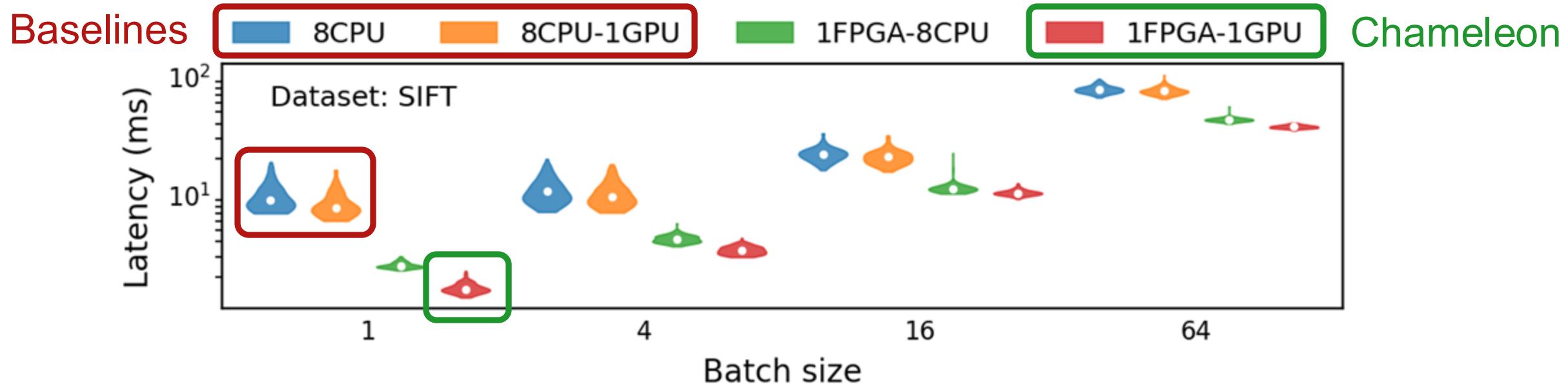
# Approximate hierarchical priority queue

Idea: Truncate the queues significantly while achieving similar K-selection quality (e.g., 99% identical results)



10x resource saving without notable recall degrade

# Vector search performance and energy efficiency

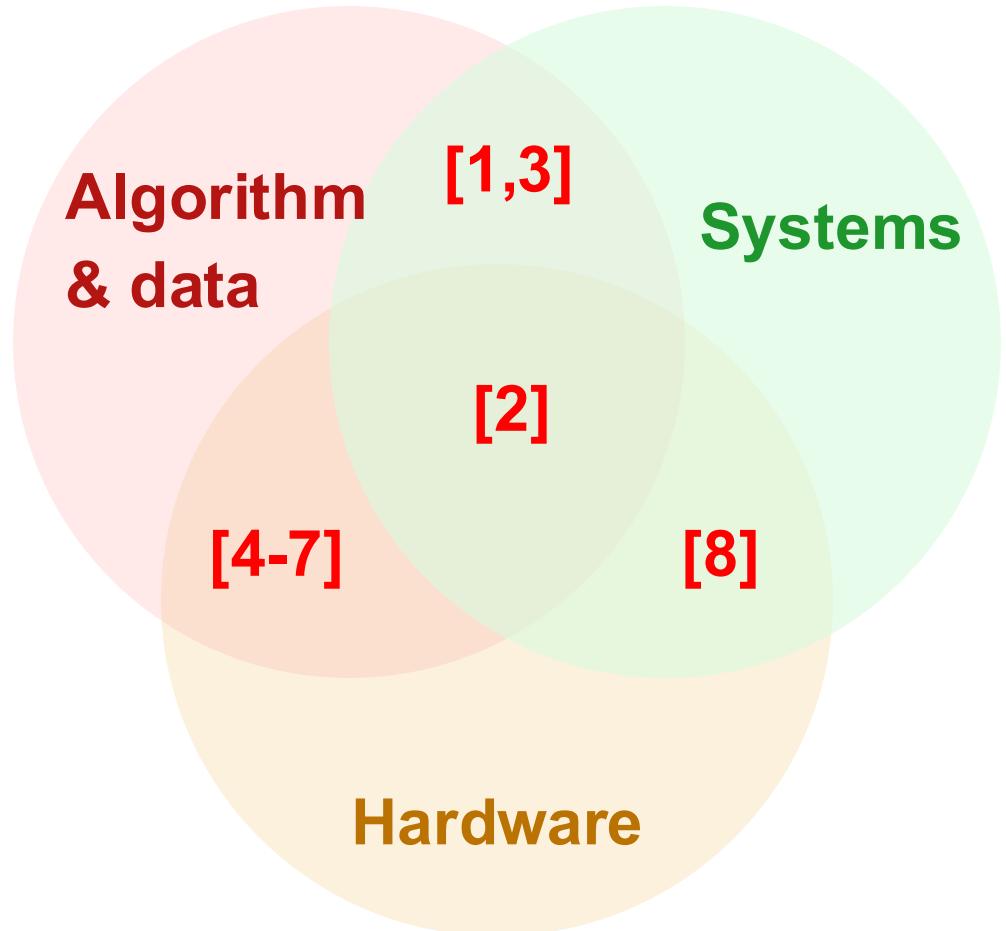


**Chameleon achieves up to 16.6x speedup over CPU baseline**

**Energy efficiency (Joule/query) is up to 26.2x better than CPU**

**End-to-end RAG speedup: 2.2x in latency and 3.2x in throughput**

# My research: next-generation ML infrastructure



**Cross-stack design is the future:**  
Strong interplays between algorithm,  
data, system, hardware, ...

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| [2] Chameleon [ <a href="#">VLDB'25</a> ] | [6] SwiftSpatial [ <a href="#">SIGMOD'25</a> ]    |
| [3] PipeRAG [ <a href="#">KDD'25</a> ]    | [7] MicroRec [ <a href="#">MLSys'21</a> ]         |
| [4] FANNS [ <a href="#">SC'23</a> ]       | [8] FleetRec [ <a href="#">KDD'21</a> ]           |

Only first-author papers are listed