# Wenwei Xu

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#### EDUCATION

# Georgia Institute of Technology

Atlanta, GA

Bachelor of Science in Computer Science

Jul. 2024 - Present

• Expected Graduation Date: May 2027

• Currently taking Object Orient Programming in Java

## **CUNY-Hunter College**

New York, NY

Bachelor of Science in Computer Science

Aug. 2023 - May 2024

Stuyvesant High School

New York, NY

Relevent Coursework

Sep. 2020 - June 2023

• AP Environmental Science, AP Chemistry, AP World History, AP Calculus BC, AP Physics 1, AP Physics 2, AP Chinese Language and Culture

### Computer Languages

**Proficient**: Python, Processing

Experience: C++, Java, HTML, Unity, C#

## EXPERIENCE

## Videogame Developer

September 2024 - Present

VGDev Chime - Survival/Tower Defense Game (Unity, C#)

Atlanta, GA

- Programmed core mechanics including enemy waves, user interface, and player defenses
- Developed AI behavior for enemies and balanced difficulty curves to ensure engaging player experience
- Collaborated with team members to refine mechanics and resolve bugs, contributing to a polished final product

#### Librarian Assistant

July 2023 - August 2023

Brooklyn Public Library

New York, NY

- Organized the library's information system by checking book entries for holds, fines, and overdues then updating the data back into the system
- Assisted in daily library operations by shelving books, managing the front desk, and answering in-person and over-the-phone questions and concerns

# Part Time Coding Teacher

December 2022 - June 2023

 $the Coder School\ Tribeca$ 

New York, NY

- Held a computer science class in a small environment of 8-10 kids ranging from third to eighth grade
- Taught kids 2 on 1 privately, guiding them on their own projects

## **PROJECTS**

#### Personal Landing Page | HTML

July 2024 – Present

- Designed a personal website using a html template
- Implemented interactive buttons directing to social media and resume

# Pong, Wordle, Bubble Shooter | Java, Processing

December 2022 – May 2023

- Recreated the classic games of Pong, Wordle, and Bubble Shooter in Processing and Java
- Implemented user interface with buttons
- Built using concepts of dictionaries, linked lists, arrays, keyboard mouse interations

# TECHNICAL SKILLS AND INTERESTS

Languages: English, Mandarin, Cantonese

Interests: Late-night Basketball, Karaoke Sessions, Rock climbing, Choir