YILIU (AIDEN) LI

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EDUCATION

UNIVERSITY COLLEGE LONDON

09/2023 - Present

BSc Computer Science

- Intelligent System, Software Engineering, System Engineering, Computer Architecture and Concurrency, Logic, Intermediate Mathematics, Security
- Object-Oriented Programming, Principle of Programming, Algorithms, Theory of Computation, Introduction Mathematics, Discrete Mathematics, Engineering Challenge, Design and Professional Skills

SKILLS

Programming Languages

- Python, C, C++, Java, JavaScript, HTML, CSS, Haskell, SQL

Development Tools

- CUDA, Arduino
- PyTorch, TensorFlow, NumPy, Matplotlib, Pandas
- React, Node.js
- Bash, Git

EXPERIENCES

Research Assistant 08/2024 – Present

UCL Computer Science Multi-Sensory Devices (MSD) Group

- Contributed to research on kinesthetic illusion through literature review, and experimental support.
 - Assisted research on mid-air haptics through trial-based experimentation and material reading.
 - Supported in preparing presentations and research summaries.
 - Supervisor: Prof. Marianna Obrist

Teaching Assistant

09/2024 - 01/2025

UCL ENGF0034 Design and Professional Skills I (Computer Science)

- Assisted in delivering course content and hands-on workshops for undergraduate Computer Science students, focusing on engineering applications of programming.
- Assisted students with programming in engineering, AI game autoplayer development, and debugging techniques.
- Provided support in understanding internet protocols and real-world networking applications.
- Supported students in developing practical programming projects, fostering a deeper understanding of Computer Science in engineering contexts.
- Module Leader: Prof. Martin Benning

PROJECTS

SightLink - UCL IXN Project

10/2024 - 03/2025

- Collaboration with Soundscape, Wheelchair Alliance, and Esri.
- Utilizing YOLO OBB for precise zebra crossing detection and geolocation from satellite imagery, optimized to enhance accessibility solutions for disabled individuals.
- Project Page: http://students.cs.ucl.ac.uk/2024/group15/index.html

Bioreactor Development

10/2023 - 01/2024

- Designed a bioreactor for the manufacture and storage of BCG vaccine used in Uganda.
- Developed a web dashboard for real-time monitoring of the bioreactor using **React** and built a Wi-Fi IoT platform by integrating **ESP32**, **STM32**, and **Arduino**.

CUDA Accelerated SDOT Kernal Development at UCR Supercomputing Lab

06/2023 - 08/2023

- A breakthrough was achieved in creating an innovative algorithm for computing SDOT by optimizing **GPU-accelerated** kernels, enhancing efficiency, and minimizing data movement through **CUDA** programming and innovative techniques.
- Source code: https://github.com/yiliu-li/Optimized-Cuda-SDOT-Kernel-on-NVIDIA-Turing-GPUs
- Supervisor: Prof. Zizhong (Jeffery) Chen

Sleep Stage Detection Model using LSTM

04/2023 - 06/2023

- Developed a smart alarm app to address oversleeping issues, by automatically detecting user's sleep stage and alarm at their light sleep.
- Developed a sleep phase classification model using Long Short-Term Memory (LSTM), resulting in a high accuracy of sleep stage prediction.