## Intro: Fibonacci Numbers

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## Data Structures and Algorithms Algorithmic Toolbox

#### Learning Objectives

- Understand the definition of the Fibonacci numbers.
- Show that the naive algorithm for computing them is slow.
- Efficiently compute large Fibonacci numbers.

#### Outline

1 Problem Overview

2 Naive Algorithm

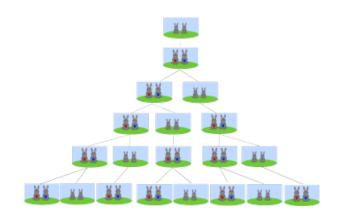
3 Efficient Algorithm

#### Definition

$$F_n = \begin{cases} 0, & n = 0, \\ 1, & n = 1, \\ F_{n-1} + F_{n-2}, & n > 1. \end{cases}$$

 $0, 1, 1, 2, 3, 5, 8, 13, 21, 34, \dots$ 

# Developed to Study Rabbit Populations



## Rapid Growth

#### Lemma

$$F_n \ge 2^{n/2} \text{ for } n \ge 6.$$

#### Proof

By induction

Base case: n = 6, 7 (by direct computation). Inductive step:

$$F_n = F_{n-1} + F_{n-2} \ge 2^{(n-1)/2} + 2^{(n-2)/2} \ge 2 \cdot 2^{(n-2)/2} = 2^{n/2}.$$

#### Formula

#### **Theorem**

$$F_n = \frac{1}{\sqrt{5}} \left( \left( \frac{1+\sqrt{5}}{2} \right)^n - \left( \frac{1-\sqrt{5}}{2} \right)^n \right).$$

#### Example

```
F_{20} = 6765
F_{50} = 12586269025
F_{100} = 354224848179261915075
F_{500} = 1394232245616978801397243828
        7040728395007025658769730726
        4108962948325571622863290691
        557658876222521294125
```

## Computing Fibonacci numbers

#### Compute $F_n$

Input: An integer  $n \geq 0$ .

Output:  $F_n$ .

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## Algorithm

```
FibRecurs(n)
```

```
\begin{array}{l} \text{if } n \leq 1 \colon \\ \text{return } n \\ \\ \text{else:} \\ \text{return FibRecurs}(n-1) + \text{FibRecurs}(n-2) \end{array}
```

#### Running time

Let T(n) denote the number of lines of code executed by FibRecurs(n).

## If $n \leq 1$

#### FibRecurs(n)

```
 \begin{array}{l} \text{if } n \leq 1 \colon \\ \text{return } n \\ \\ \text{else:} \\ \text{return FibRecurs}(n-1) + \text{FibRecurs}(n-2) \\ \end{array}
```

$$T(n) = 2.$$

#### If $n \ge 2$

#### FibRecurs(n)

```
 \begin{array}{l} \text{if } n \leq 1 \colon \\ \\ \text{return } n \\ \\ \text{else:} \\ \\ \text{return FibRecurs}(n-1) + \\ \text{FibRecurs}(n-2) \\ \end{array}
```

$$T(n) = 3 + T(n-1) + T(n-2).$$

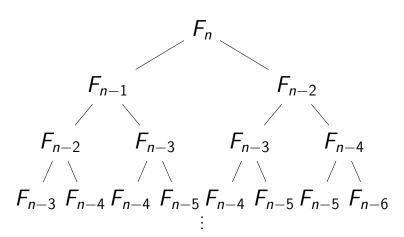
#### Running Time

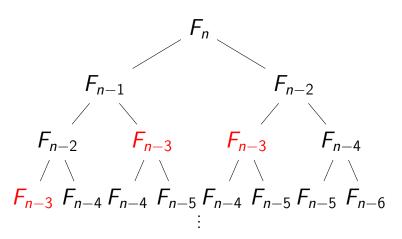
$$T(n) = \begin{cases} 2 & \text{if } n \leq 1 \\ T(n-1) + T(n-2) + 3 & \text{else.} \end{cases}$$

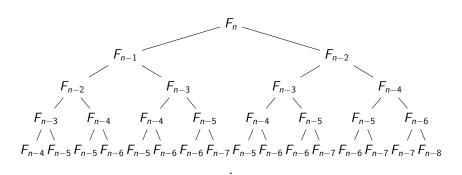
Therefore  $T(n) \geq F_n$ 

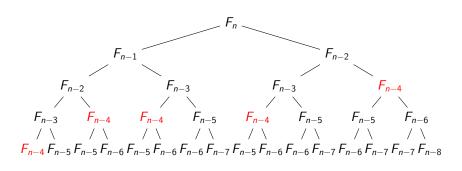
$$T(100) \approx 1.77 \cdot 10^{21}$$
 (1.77 sextillion)

Takes 56,000 years at 1GHz.









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## Another Algorithm

Imitate hand computation:

$$0 + 1 = 1$$

$$1 + 1 = 2$$

$$1 + 2 = 3$$

$$2 + 3 = 5$$

## Another Algorithm

#### Imitate hand computation:

$$0 + 1 = 1$$

$$1 + 1 = 2$$

$$1 + 2 = 3$$

$$2 + 3 = 5$$

$$3 + 5 = 8$$

## New Algorithm

## FibList(n)

create an array F[0...n]  $F[0] \leftarrow 0$   $F[1] \leftarrow 1$ for i from 2 to n:

 $F[i] \leftarrow F[i-1] + F[i-2]$ 

return F[n]

- T(n) = 2n + 2. So T(100) = 202.
- Easy to compute.

#### Summary

- Introduced Fibonacci numbers.
- Naive algorithm takes ridiculously long time on small examples.
- Improved algorithm incredibly fast.

Moral: The right algorithm makes all the difference.