

COMP 4462 Data Visualization Tutorial

Leo Yu Ho, Lo Qian Zhu

Monday 18 October, 2021 https://bit.ly/vis-t06

Javascript and Observable

- Javascript
 - Nothing to do with Java
 - The native programming language of web browsers
 - Compile to JS, e.g. coffeescript, typescript, scala.js, elm
 - Compile to binary for performance, see <u>WebAssembly</u>
 - Runs with HTML, CSS and web technologies (SVG, WebGL, HTML5 Canvas)
 - The programming language for data visualization
 - The most widely used programming language
 - Both web and server (node.js)
 - Big community and a lot of libraries on GitHub / npm
 - Data visualization: D3.js, Vega-Lite, p5.js and many more
- Observable
 - A Jupyter notebook like environment for Javascript
 - o It runs on your browser entirely! No remote runtime (server) is needed.
 - Built by Mike Bostock (the author of D3.js), Jeremy Ashkenas (the author of Coffeescript) and Tom MacWright

Data visualization workflow

- Get data
- 2. Quick glance on data
 - a. What attributes are available? How large is the data size? How many missing values?

3. Investigate data

- a. Make standard charts quickly
 - i. With MS Excel/Tableau
- b. Twist and pull more data sources
 - . With Python and Pandas, visualize with Altair

4. Form hypotheses/insights/stories in data

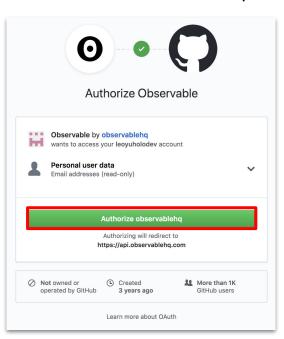
- a. Go back to 3 and check the hypotheses against the data
- b. Until finding sound hypotheses/insights/stories
- 5. Present with visualizations tailor-made for the data
 - a. With D3 or other more expressive tools
 - i. It takes longer and more efforts to tailor-made a solution

Sign in Observable

1. Go to the notebook of this tutorial

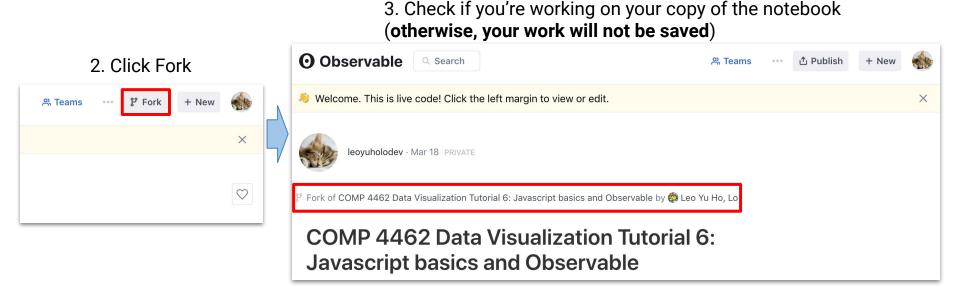


4. Authorize observablehq



Fork Observable notebook

1. Go to the notebook of this tutorial



Javascript and Observable Basics

- See the <u>Observable notebook of this tutorial</u>
- Topics:
 - Javascript
 - Data types: number, string, array, object, date
 - Logic flow/loop
 - Function/arrow function
 - Callback/asynchronous
 - Datetime
 - Observable:
 - Expressions/blocks
 - Import libraries
 - Import data
 - Basic plot with Vega-Lite

Publish your Observable notebook

- 1. In your working copy of the notebook
 - 2. Click Publish



Lab exercise

- Tasks
 - Sign in Observable
 - Open this Observable notebook and fork it (otherwise, your work will not be saved)
 - Read through "Javascript and Observable Basics" and fill in the "TODO" cells
 - Learn about how to load data from GitHub
 - Plot the Pokemon dataset with vizsla
 - Plot the Pokemon dataset with Vega-Lite
 - Publish your notebook when finished
 - Copy the URL of your Observable notebook and submit to Canvas
 - The URL should be something like:
 - https://observablehq.com/@yourname/comp-4462-data-visualization-tutorial-6-javascript-basics
- Optional
 - Like <u>our Observable notebook</u> ♥♥♥♥ and star <u>our GitHub repository</u> ★★★↑Thank you! ♥♥
 - Learn about asynchronous in Javascript: A blog post by Sebastian Lindström
 - Learn about event loop of Javascript: <u>A visualized explanation by Philip Roberts</u>

More topics on Javascript and Observable

- A lot more about Javascript
 - Promise / async / await / generator / iterator / delegation / asynchronous generator / variable scope / immutability / prototypal inheritance / event loop / "this" keyword / class / object destructuring / web worker
 - Compile to JS languages
 - Babel / Typescript / Coffeescript / Elm / Scala.js
 - Frontend development
 - Frameworks like React / Vue.js / AngularJS
 - Webpack module bundler
 - Backend development: Node.js and npm
 - Use Javascript to build desktop/mobile apps: Electron / React Native
- More on Observable features
 - See the <u>"Observable: The User Manual"</u> notebook
 - Streaming data / latex / files / viewof / mutable / different kinds of input / tables / saving SVG
 / presentation slides / streaming shapefiles / create animated gif

Next tutorial

Vega-lite and data processing libraries

- We will use <u>Observable</u> again
- Learn more about Javascript!
- Vega-Lite
 - The library behind Altair
- Lodash
 - Utility library of Javascript
- Moment.js
 - Datetime manipulation library