Sharon Gu

UX/UI Designer

Profile

UX/UI designer with a background in branding and marketing. 3-year work and education experience in design and UX/UI skills. Experienced in making prototypes using Adobe XD to improve functionality of websites. Skilled in creative thinking and innovative solutions to improve customer experience. Fluent in English and Mandarin.

Employment History

Project Coordinator at Octa Stone Inc, Richmond B.C.

November 2019 — Present

- Arrange and distribute paychecks and invoices for 12 employees.
- Purchase construction supplies and materials with a total value of \$120,000 per year.
- Coordinate with homeowners and stakeholders to assist with purchases and urgent inquiries.

Service Designer Co-op at BC Government Public Services, Victoria B.C.

January 2019 — April 2019

- Produced 20 user research reports to support development of Wire-frames, prototypes, and content models.
- Designed report layouts and logos, including the current logo for the Government Digital Experience Division library.
- Improved user experience of government websites using site maps and interview analysis.
- Facilitated 10 interviews to generate insight from diverse groups of stakeholders.

User Experience Researcher at Red Bull, Beijing China

July 2015 — July 2017

- Conducted product design research through questionnaires, qualitative interviews and quantitative surveys.
- Collaborated with a team of 10 to design bottle packaging for VOSS using Adobe Photoshop and Illustrator.
- Report to upper-management with reports of financial cost, risk management and competitor analysis.

Education

Master of Business Administration, University of Victoria

August 2017 — April 2019

Bachelor of translatology, Beijing International Studies University

September 2010 — July 2014

Details

(778)-967-4440

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Links

LinkedIn Behance Dribbbble

Skills

Adobe Illustrator

Adobe Photoshop

Adobe XD

Adobe InDesign

Adobe After Effects

Figma

Languages

Wire-frame

Personas

Web Design

Prototypes

User Flow

Information Architecture

Interaction Design

Interface Design

Usability Tests

Hobbies

Drawing Museums Manga