Requirements Specification for CMS

Version 2.0

Prepared by: Bikram Gill, 5938923

Wesley Nantais, 5903455

Tyler Applin, 5920616

Brock Jones, 5859723

Eduardo Galindo, 5480504

Emmanuel Guarino, 6038970

Ege Can Kaya, 6150817

4F00 CMS Analysis & Design

April 24th, 2020

Table of Contents

lable	e or Contents		II.
Revis	Introduction 1 Purpose 1 2 Document Conventions 1 3 Intended Audience and Reading Suggestions 3 4 Project Scope 4 5 References 5 Overall Description 1 Product Perspective 6 2 Product Features 7 3 User Classes and Characteristics 9 4 Operating Environment 10		
1. In	troduction		1
1.1	Purpose 1		
1.2	Document Convention	ns 1	
1.3	Intended Audience an	nd Reading Suggestions 3	
1.4	Project Scope 4		
1.5	References 5		
2. O	verall Description		6
2.1	Product Perspective	6	
2.2	Product Features	7	
2.3	User Classes and Cha	aracteristics 9	
2.4	Operating Environment	nt 10	
2.5	Design and Implemen	ntation Constraints 11	
2.6	User Documentation	12	
2.7	Assumptions and Dep	pendencies 13	
3. Sy	stem Features		3
3.1	Account Creation	14	
3.2	Account Authentication	on 16	
3.3	Website Entry	19	
3.4	Site Management	22	

3.5	Editor 24				
3.6	Editor Layout 27				
3.7	Widgets (Page Elements)	28			
3.8	CMS Administrative Portal	31			
3.9	Backend System	34			
3.10	Account Page 37				
3.11	Redirection Protocol 39				
3.12	Ticket Management 41				
4. E	4. External Interface Requirements 4				
4.1	User Interfaces 43				
4.2	Hardware Interfaces 49				
4.3	Software Interfaces 51				
4.4	Communications Interfaces	55			
5. O	5. Other Nonfunctional Requirements 57				
5.1	Performance Requirements	5 57			
5.2	Safety Requirements 58				
5.3	Security Requirements	59			
5.4	Software Quality Attributes	63			
5.5	Legal/Ethical Requirements	65			
5.6	Operational Requirements	66			
6. O	6. Other Requirements				
Арре	Appendix A: Glossary				
Арре	Appendix B: Analysis Models				
	-				

Appendix C: Issues List	83
Appendix D: Design Requirements	84
Appendix E: Revision History	85

1. Introduction

1.1 Purpose

The purpose of this product is to provide users with an intuitive and easy way to create their very own website. Our priority is to make an easy to use system that allows users to create a reasonable looking website with as little trouble as possible. Our system will allow users to customize their websites through the use of widgets. While we will aim to include additional features, our focus is for users who have no idea how to utilize these tools to still be able to create a functioning website.

1.2 Document Conventions

This document contains certain words and phrases that are stylized with special fonts, sizes, and weights. The purpose of this is to highlight words that belong to a specific category. These include the following:

command

This represents command line entries. It is implied that one can enter this phrase and illicit a response.

e.g. the SQL commands POST and GET

file name

File names and paths are represented in this manner. This style should indicate that a file of the given name can be found in the directory mentioned.

e.g. /home/student/c4f00g05/public html/people/

application

This style is used to denote a 3rd party application.

e.g. the browsers **Chrome** and **Firefox**

button

This style is used to denote a button that corresponds to a GUI button on the application. e.g.

the preview button:

URL's

This style is used to highlight URL links. Digital versions of this document will support hypertext functionality

e.g. https://www.w3schools.com/cssref/css3 browsersupport.asp

languages

This style highlights programming and markup languages(and other technologies)

e.g. HTML, CSS, and JS

1.3 Intended Audience and Reading Suggestions

This system requirements specification is intended for developers, project managers, marketing staff, users and testers. This document aims to inform the user of general and advanced features available in the software. This varies from general use of the program to documentation of how the project is built and the various layers of code that build up the program. The various sections of this document are labelled accordingly to help the user find the section of this document that pertains to their given situation. We recommend each interested party mentioned previously read the document in its entirety.

1.4 Project Scope

This project is designed to create a Content Management System (CMS) that allows non-technical users to be able to create personalized websites without needing any coding knowledge. To engage as many users to use the system as possible, the system is designed to give users from all walks of computing experience the opportunity to create an elegant website of their own. It is our goal to remove barriers to entry in the field of website development for novice users as well as allow power users a place they can easily build and practice their skills. By focusing on the needs of the novice user we believe we can establish a respectable market share in an already saturated market. In short, this system aims to create a website development tool that is novice friendly so that first time developers can grow with our system integrated into their workflow.

1.5 References

HTML	https://developer.mozilla.org/en-US/docs/Web/ HTML/Element
CSS	https://developer.mozilla.org/en-US/docs/Web/ CSS/Reference
JavaScript	https://developer.mozilla.org/en-US/docs/Web/ JavaScript/Reference
jQuery	https://api.jquery.com/
jQuery UI	https://api.jqueryui.com/
feather icons	https://feathericons.com/
Bootstrap	https://getbootstrap.com/docs/4.3/getting-starte d/introduction/
redbean	http://redbeanphp.com/manual.php
CKEditor	https://ckeditor.com/docs/
password_compat	https://github.com/ircmaxell/password_compat
SRS template	https://www.processimpact.com/process assets /srs_preview.pdf

2. Overall Description

2.1 Product Perspective

This Content Management System is a follow-on member to other Content Management Systems. Most of the Content Management Systems already out there are complicated and seemingly provided so that experienced developers can sell their skills to novice users. This system is unlike traditional website editing software, this system emphasizes simplicity. By putting the user experience first, this product was designed so that the journey from novice to power user is as painless as possible.

2.2 Product Features

2.2.1 Account Creation and Authentication

This system allows for the creation of user accounts. User accounts are protected by user provided passwords that will be used to authenticate any login attempts. The website editing system will encrypt and protect user information from unauthorized access.

2.2.2 Create, Edit, and delete a Website

This system allows for the creation, modification, and deletion of a website. A website can contain multiple web pages. Users can select from a variety of templates and styles for their website and then easily drag and drop widgets/elements from the editing interface to where they want that function to exist on their webpage. In addition to these widgets, users may supply their own images or files to include on their website.

2.2.3 Storing Multiple Websites

Each user of this system can store multiple websites on the system. The upper bound in regards to how many websites a user can create and store is defined by their respective account level. The websites are stored and retrieved by the website editing system and are not kept on the users personal machine.

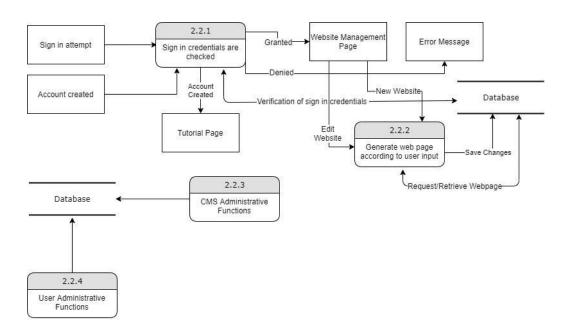
2.2.4 CMS Administrative Functions

CMS administrators are able to do the following:

- Suspend or unsuspend user accounts
- Delete user accounts
- Message users via email
- Retrieve and resolve user tickets
- Edit and view user accounts.
- Generate accounting reports for the system

2.2.5 User Administrative Functions

Users are able to change their account information, plan types, as well as add or delete websites of their own.



Data flow diagram of basic system functions

2.3 User Classes and Characteristics

Power user:

A tech savvy user that has extensive experience with the website and is familiar with a majority of the products features. This user frequently uses the website to update and publish at least one website. It is important to keep this user satisfied since they are the most frequent users.

Knowledgeable intermittent user:

This user is comfortable with technology but uses the website less frequently. They are familiar with the semantics of the website but may have forgotten how to use certain features of the website.

Novice user:

The novice user has limited, if any exposure to the website or similar websites. They must possess basic technology skills in order to interact with the website. Uses a limited subset of the website's features. This user requires a shallow learning curve to perform the actions to meet their goals. It is important to satisfy this user and facilitate their development from a novice user to a power user.

2.4 Operating Environment

This web editing system will be designed to operate primarily on one's internet browser opened on their personal computer. Although the website will be accessible via mobile device, the editor itself will not be accessible. As a result of providing this service through internet browsers such as **Chrome**, **Firefox**, and **Opera**, this system will be able to run on any operating system so long as it supports the previously mentioned browsers.

The database for this website edition system will be hosted on Sandcastle as provided by Brock University. It should be acknowledged that this third party system will provide development limitations (mentioned in the next section), and any changes to this system will also be outside the scope of developer and administrative authority in regards to this website editing system. This means if Sandcastle goes down, the site will be at the mercy of Sandcastle owners and administrators for its repair before website editing operations can resume. In addition to Sandcastle, this system will integrate *PostgreSOL* relational database management system.

2.5 Design and Implementation Constraints

There are design and implementation constraints on the content management system. The primary design and implementation constraint is that the system must run and be hosted by Sandcastle. Sandcastle requires that front end developers only use *Javascript*, *HTML*, *CSS*, *Ajax*, and *PHP*. Sandcastle also does not allow the use of *React* or *Angular* libraries. Likewise and *PHP* frameworks will not be permitted to run on Sandcastle. Sandcastle also limits the relational database management system to *PostgreSQL*.

It follows that since front end developers are restricted to using only *Javascript*, *HTML*, *CSS*, *Ajax*, and *PHP*, that the web site editor system must run within an internet browser. As a result of running the system within an internet browser, designers will be restricted to using *TCP/IP* and *HTTPS* communication protocols. Certainly designers must keep user data safe during all stages of system use.

In the interest of keeping user data safe, user data will be stored on the Sandcastle server.

While stored on the sandcastle server user data will be encrypted and kept separate from other user data items. Other users will be able to view stored files of other users only with the express permission of the user who owns that data.

Maintenance for this web editing system will be provided by the developers of the web editing system and funded by user subscriptions. Users must be able to contact the maintenance team regarding bugs or queries to aid in the development and maintenance cycles of the system. The maintenance of the user's personal computer and the security of any data stored on the user's own system is the user's sole responsibility.

2.6 User Documentation

User documentation will be provided in the user manual. User documentation will provide users with a written and pictorial tutorial that describes system features, functions, and direct additional queries to the FAQ page or to contact the developers directly. In summary, User documentation will be provided for the following:

- Getting started.
 - Creating an account
 - Selecting a template
 - Selecting a style
 - Using widgets
 - Saving and publishing your first website
- Managing your websites
- Editing *CSS* through the editor

2.7 Assumptions and Dependencies

2.7.1 Third Party Components

- Brock University's Sandcastle server for website and database hosting services.
- Our software will rely on various open source libraries and software such as *Ajax*, *bootstrap*,
 CKEditor, and Jquery.

2.7.2 Development and Operating Constraints

- Due to Sandcastle server limitations, the system's front end is constrained to only use *HTML*, *CSS*, *Javascript*, *Ajax*, and *PHP*.
- Sandcastle will only provide 4883 MB of space for system operations.
- Developers will use *Bootstrap* for a *CSS* framework, as well as *Jquery*, *Jquery UI*, and *CKEditor*. This should not be affected by Sandcastle's developer limitations.

2.7.3 External Dependencies

• It is assumed that this project will be developed without any external dependencies. All code will be provided by development - not reuse.

3. System Features

3.1 Account Creation

3.1.1 Description and Priority

- Users are able to create an account to use the CMS system. They must meet the minimum requirements and the account credentials will be created in the database.
- High priority

3.1.1 Stimulus/Response Sequences

New users wanting to use the service will be required to create an account. Users will have
the option to sign up on the home page. If they attempt to access any of the
features/resources of the CMS they will be redirected to the login account portal

3.1.2 Functional Requirements

REQ-1: Enter Username

Users shall be able to enter a username. It must be provided to create an account.

REQ-2: Validate Username

Username provided by the user must be unique and meet minimum requirements. It must be between 4-32 characters and contain only letters, numbers, dashes(-), periods(.) and underscores(_). If the username is in use the system shall ask the user for another username and also provide a link to the account recovery process.

REQ-3: Enter Password

Users shall be able to enter a password. It must be provided in order to create an account.

REQ-4 Recover Password

If a user forgets their password then said user will be able to enter the email associated with their account to allow them to change their password.

REQ-5: Enter Email

Users will be able to provide an email address. It is required to create an account.

REQ-6: Validate Email

The email address provided by the user must not be associated with an existing account.

3.2 Account Authentication

3.2.1 Description and Priority

- Users attempting to login to the CMS system will have their login credentials authenticated against the account details stored in the database. In order to access the site these must be consistent with the database
- High Priority

3.2.2 Stimulus/Response Sequences

Users will enter credentials to login and use the system. Username and password provided
will be compared those stored in the database. Correct information will grant access.
 Incorrect username and/or password will not grant access.

3.2.3 Functional Requirements

REQ-7: Enter Username

Users shall be able to enter a username. It must be provided to create an account.

REQ-8: Validate Username

Username provided by the user must be unique and meet minimum

requirements. It must be between 4-32 characters and contain only letters,

numbers, dashes(-), periods(.) and underscores(-). If the username is in use

the system shall ask the user for another username and also provide a link to

the account recovery process.

REQ-9: Enter Password

Users shall be able to enter a password. It must be provided in order to create

an account

REQ-10: Validate Password

Passwords must be at least 8 characters long, there are no other password

requirements.

REQ-11: Enter Email

Users will be able to provide an email address. It is required to create an

account.

REQ-12: Validate Email

The email address provided by the user must not be associated with an existing account. Any email entered must be validated by the *HTML* email input field.

3.3 Website Entry

3.3.1 Description and Priority

• The entry page to the CMS will provide the users with basic information regarding what functions the CMS will offer them. The entry page will also provide access to additional pages which will provide more in depth information regarding additional CMS services.

High Priority

3.3.2 Stimulus/Response Sequences

Users navigating to the domain will land on the entry page. From this page they will be able
to explore the features of the system. They will be prompted to login or create an account if
they attempt to use any of the functions.

3.3.3 Functional Requirements

REQ-13: Login Portal

Users shall have the option to login from the home page. A link shall be labelled 'Login' on the navigation bar, and lead to a form which will accept account details.

REQ-14: Sign-up Portal

Users shall have the option to sign up for a CMS account from the home page, and lead to a form which will accept account creation details.

REQ 15: Navigation Bar:

Users shall be provided on the main page with a navigation bar that will allow users to navigate to Features, Styles, Subscriptions, Templates, or Support pages.

REQ-16: About

Users will be provided an 'About' link to know more about the site. It will detail the team vision and goals for the system. It will also provide brief statements from select members of the team. Users will also be able to see how the CMS operates behind the scenes(ticket resolution, maintenance, etc).

REQ-17: Product/Plans

Users will be able to view different plans and products available for their site.

Each plan shall have its respective features listed beside it.

REQ-18: Support

Users shall have an option to get support from the home page. A 'Support'

link will list several options for users. It must contain an FAQ page. It shall

also contain the option of reporting a bug and creating a ticket. It shall also

contain an option to contact site administrators. And finally, users must be

able to review privacy policies and terms of agreement.

REQ-19: Features

Users shall have an option to navigate to the features page which will inform

them of the many features provided to them from the website editor.

REQ-20: Styles

Users shall have an option to navigate to a styles page which will inform

them of any available styles to base their website off of.

REQ-21: Templates

Users shall have an option to navigate to a templates page which will inform

them of any available templates to base their website off of.

3.4 Site Management

3.4.1 Description and Priority

- The site management portal acts as a control hub for existing users. From this page users can edit existing sites and create new ones. It also permits users to delete sites.
- High priority

3.4.2 Stimulus/Response Sequences

Users will arrive at this page after signing in or navigating to it from the menu. It
will display all the existing sites the user has and the option to create a new one.
 Upon selecting one of these options they will be directed to the editing tool for the
website chosen.

3.4.3 Functional Requirements

REQ-22: Select Site

Users will be shown all existing sites. They must be able to select a website and enter editing mode directly.

REQ-23: New Website

Users shall be able to create a new site from this panel. They may choose a name that they would want, but cannot have a name similar to one they have already created..

REQ-24: URL Validation

Users must be able to provide a name for the site. This name must be unique. It must be compared to existing names hosted by the CMS. If it the name is already being used the user will be given an error with the appropriate message to let the user know that the name has been taken

REQ-25: Delete Site

Users shall have the option to delete a website. Users will be warned that all content and data associated with the site will be lost before a delete can be made. They will be required to enter another confirmation to allow the deletion.

3.5 Editor

3.5.1 Description and Priority

• Users with existing websites are able to edit those websites. They are able to add and

remove components as desired. They can preview the changes and publish them if desired.

High priority

3.5.2 Stimulus/Response Sequences

• Users will be able to access the editing mode for a site by selecting it from the site

management panel. Then they can make the desired changes and publish if desired.

Functional Requirements

REQ-26: Add/Remove Widgets

The user should be able to drag and drop predefined widgets onto the page

and re-arrange pre-existing elements

REQ-27: User content

Users must be able to display personal content. This content can be directly

embedded onto the page or linked from elsewhere.

REQ-28: Preview

Users must be able to preview the outcome of pending changes without going

live. A fully functional preview must be generated in a new tab.

REQ-29: Publish

Users should be able to save changes and implement them to the live site.

Upon publishing users should be linked to the site.

REQ-30: Save Changes

Users shall be able to save changes they have made while in editing mode.

Once a web page is published, the button will change and allow the user to unpublish the whole website.

REQ-31: Tool Panel

The system must provide the user a panel which contains all content and tools required for the editing process

REQ-32: Link Pages

The user shall be able to link pages(internal and external) by attaching them to widgets, media, and text

REQ-33: Adding and Removing Web Pages

Once a website is selected, users will be able to add and remove web pages from within that website.

REQ-34: Publishing, and Saving the Website

Once a website is selected, users will be able to publish, unpublish, and save the changes made to their website. Unpublished pages are only viewable by the author. Published pages are viewable by anyone. Saving a website will overwrite the old website and not modify a website's published/unpublished state.

3.6 Editor Layout

3.6.1 Description and Priority

- The editing mode will have a layout that will contain designated areas for navigation footer, and body. The user can fully edit the body. location of the footer can not be changed. The navigation bar will automatically add created web pages but can not be manually edited.
- High priority

3.6.2 Stimulus/Response Sequences

• When the user starts the process of creating a new site they will have a layout consisting of navigation bar, a footer and body sections. The user can add and remove items from the body and footer but can't move these sections around. The navigation bar can not be manually edited and will automatically update when a new page is added or deleted.

3.6.3 Functional Requirements

REQ-35: Footer Region

The user shall be able to edit the fixed footer region but not add items that are not compatible with this component

3.7 Widgets (Page Elements)

3.7.1 Description and Priority

- The editor mode will support drag and drop widgets. Each widget will provide a unique feature the user can edit and implement on their webpage.
- High priority

3.7.2 Stimulus/Response Sequences

Users in editing mode will be able to drag and drop these elements. They will select a
widget in the tools panel and drag it into the location they desire. Once placed, the user will
have the ability to click the element and edit some of its attributes.

3.7.3 Functional Requirements

REQ-36: Text box

Users shall be able to place a text box on the page.. The user will be able to edit its content as well as customize some of its styling from some system defined presets.

REQ-37: Pictures

Users shall be able to place images on the page. This includes a file upload or through an external link..

REQ-38: Embeddable content

Users shall be able to embed external content. This may include social media posts and videos/media hosted on external sites. By clicking on the element, users should be able to modify the location of external contents as well as change the size of the component.

REQ-39: Grid Layout

Users shall be able to place contents next to each other. By clicking on this element, users can specify how many columns to include and which widget will go in each column.

REQ-40: Rich Text

Users shall be able to have flexibility on adding text. If users need more than a simple text box, they should be able to include lists, linked text, and text within tables to their webpage.

REQ-41: HTML Block

Users shall be able to add custom *HTML* blocks to their page. If users would like customized elements, they should be able to add their own *HTML* to the page as a widget to the extent that such content does not compromise the security of the system.

REQ-42: Button

Users shall be able to add buttons to their page. Buttons should allow users to be directed to external content on click.

REQ-43: Spacer

Users shall be able to space widgets out on their website.

REQ-44: Divider

Users shall be able to divide page content into various sections

3.8 CMS Administrative Portal

3.8.1 Description and Priority

- Site administrators will have the ability to supervise user activity. They will also be able to modify user accounts and websites
- High priority

3.8.2 Stimulus/Response Sequences

Administrators when logged in will be automatically redirected into a specialized portal
which grants them all required functionality. From this portal they are able to address tickets
and other concerns which users are unable to themselves

3.8.3 Functional Requirements

REQ-45: Delete User Accounts

System administrators shall be able to delete user accounts. This may be to satisfy a user request or to shut down their account hosted on the system. A deleted user will cause all their associated websites to be deleted as well. The system administrator must not be able to delete themselves

REQ-46: View User Accounts

System administrators shall be able to see current accounts profiles and status of their subscription and if they are an administrator or member of the

website

REQ-47: Delete User websites

System administrators shall be able to delete user websites, when selecting the delete button, the admin will be prompted a second time to make sure

they want to delete that specific website. This may be used to satisfy a user's

request to delete a website that might be harmful to the reputation of the

CMS.

REQ-48: Toggle users as administrators or members

System administrators can add or remove users as administrator, they will be

prompted once a change has been made and can see what user is an admin or

not

System administrators should be able to fix user issues and address bugs that the user has found. The ticket can then later be deleted once resolved. Each ticket shall be able to display the time, date, email, name, and the message to the administrator, and sort it by oldest to new.

REQ-50: Delete all websites

System administrators must be able to completely delete all websites, clicking on this option shall display a warning where the admin must be able to click delete again.

REQ 51: Delete all Users

System administrators must be able to delete all users from a website, this might be helpful if there has been a breach or if there needs to be a change of database. This can be used for temporary testing purposes. Clicking delete must prompt a warning where the administrator will be able to confirm the deletion. When deleting the database a basic administrator will be created so that there will always be one administrator as a user.

3.9 Backend System

3.9.1 Description and Priority

• The CMS will have to take user input and store that into the database. It must also be able to

pull the required data from the database and bring it to the user end.

• High priority

3.9.2 Stimulus/Response Sequences

• When the user enters details regarding the account or setting for their site those updates will

be sent to the database. Vice versa when users request a template or to pull up account

details, those are located and sent from the database to the client side terminal

3.9.3 Functional Requirements

REQ-52: Query Handler

The backend must be able to handle *SQL* type queries

REQ-53: Delete Data

The backend system must be able to delete data stored in the database

REQ-54: Store Data

The backend system must be able to save data to the database

REQ-55: Verify permissions

The backend system must be able to confirm the user requesting a sensitive operation is authorized to do so.

REQ-56: Update data

The backend system must have the functionality to update existing data/records

REQ-57: Store images

The backend system will have the ability to store image files so that the editor can include them

REQ-58: Store Websites

The backend will be able to store and retrieve any changes you make to any of your websites, as well as retrieve a list of all your websites and the data associated with each website.

REQ-59: Pass messages

The backend will be able to pass temporary messages for the front end to display that aren't stored in the database in order to let users know any information about the request they made (i.e error with request).

REQ-60: Cascade Delete

The backend must be able to do a cascading delete when deleting a user or website.

REQ-61: Pull Data

The backend must be able to pull data from tables.

3.10 Account Page

3.10.1 Description and Priority

- The account page is a centre for all the users settings and details. From this page the user can update their info and also change settings
- High priority

3.10.2 Stimulus/Response Sequences

• The users can access their account settings anytime once logged in. They do so by clicking the account link located on all pages in the header bar. The user will be able view all the settings and details they can change from the main settings page.

3.10.3 Functional Requirements

REQ-62: Add/RemoveFull Name

Users shall have the option to add/remove their full name. This will also change the greeting in the accounts page to ensure they are greeted by their first name, if available. Otherwise to only greet the users by their username.

REQ-63: Change email

Users must be able to change the email address associated with the account.

This will require the new email address to be validated and checked to make sure there is no other account with the same email address.

REQ-64: Change plan type

Users shall have the option to change the plan they have set for the account.

The option will be available in the following three tiers: Starter, Basic and

Pro.

REQ-65: Change date of birth

Users shall have the option to change the date of birth for the account holder.

REQ-66: Change Payment Method

Users will be able to change the payment source if they are paying for any services. This will provide fields such as credit card number, CCV, card type, and expiration date.

REQ-67: Delete account and associated websites

Users must be able to delete an account for the CMS with their associated websites. They will be warned that all content will be lost. Once deleted their websites and associated account information will be wiped permanently for privacy reasons.

3.11 Redirection Protocol

3.11.1 Description and Priority

- The Redirection Protocol is a dedicated process to deal with redirecting the users. The user will be navigated to the appropriate page based upon their activity and requests.
- High priority

3.11.2 Stimulus/Response Sequences

 If the user attempts to access a page they do not have access to or does not exist they will be sent to the corresponding page.

3.11.3 Functional Requirements

REQ-68: Not authorized

This protocol will respond to users attempting to access an administrative page or an unpublished site. Users will automatically be redirected to the login page if they don't have permissions.

REQ-69: Page doesn't exist

The user must be notified if they are attempting to access a page that does not exist. This may be an incorrect domain or a page that has been deleted.

REQ-70: Error (404, 500, ect)

The protocol shall return http status codes.

REQ-71: Exception

The protocol must be able to detail an exception and provide the stack trace

3.12 Ticket Management

3.12.1 Description and Priority

- Users should be able to create ticket for issues related to the service
- High Priority

3.12.2 Stimulus/Response Sequences

Users/visitors that have a concern/issue will be able to create a ticket by selecting the option support on the navigation bar. The user will be notified by banner once the ticket was successfully made, or if there was an issue with sending it with an appropriate error.
 Administrators will be forwarded the issue and address it.

3.12.3 Functional Requirements

REQ-72: Create Ticket

Users/visitors can create a ticket for an inquiry. This will include a name, the message, and their email.

REQ-73: FAQ

Users/Visitors must be able to see a list of frequently asked questions and shall be organized in a way that when selecting the question, the window will have an anchor that will focus the scroll to where the answer is.

REQ-74: Contact support

Users/Visitors must be able to edit a list of possible support contacts where they can contact the stakeholders/administrators that will be able to assist them with their preferred contact method

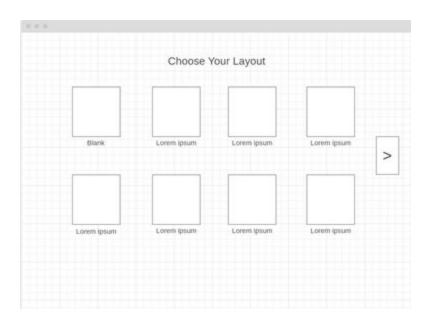
4. External Interface Requirements

4.1 User Interfaces

Screen Images

Each page of the web application will have a user interface to facilitate the interaction between the users and the system. The standards, styles, and libraries used for the user interface will be consistent throughout the system. However, the placement and content of user interface components may vary based on where in the application it is used.

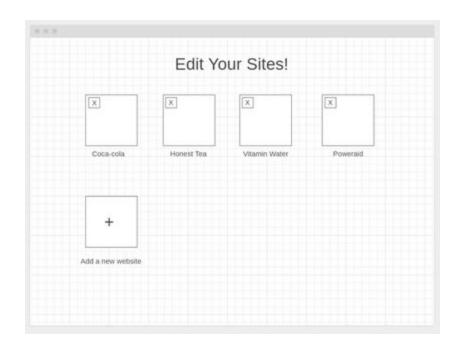
Examples of user interface design for the main pages of the application can be found below:



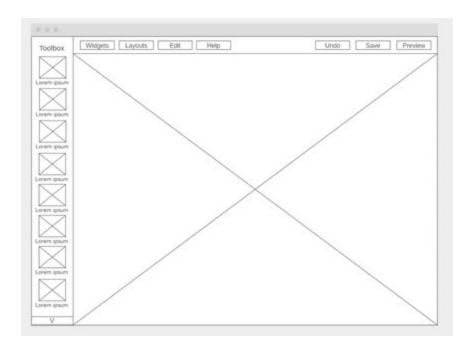
Screen Image 1 - Layout/Themes Page



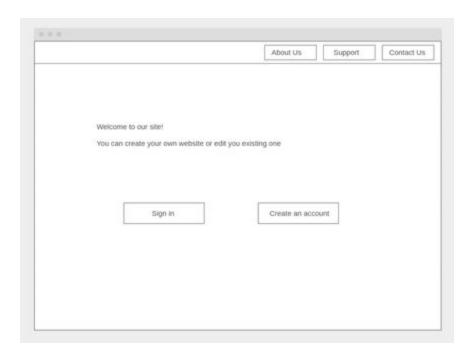
Screen Image 2 – Create Your Account Page



Screen Image 3 – View All Sites Page



Screen Image 4 – Editor Page



Screen Image 5 – Login and Register Page

GUI standards and style guidelines

For the user interface components, we will be using the *Bootstrap* front-end component library, which is an open source toolkit for developing with *HTML*, *CSS* and *JS*. For more information about the specifications of this library and the standards of the front-end components, visit: https://getbootstrap.com/

Additionally, some components will be screen friendly so that users with vision impairment can access and view them. This will be achieved by adding label elements and following the *HTML* accessibility guidelines. The Bootstrap library provides additional support for accessibility.

Screen layout constraints

The editor will not be available when the user is accessing from devices that have small screens (e.g. phones, tablets, etc). This is because the editor functionality designed for desktop screens would not be compatible when accessing the website through a phone.

However, the user will be able to access all other parts of the application through a device with a small screen, and all parts of the application will be displayed in a mobile-friendly way. For example, the system will detect when the user is accessing the website from a mobile device and resize the components accordingly so that some components can fit within the screen boundaries of the user.

In accordance with the *Bootstrap* library guidelines, the breakpoints at which the system will mostly resize the components are as follows:

Extra small devices	Less than 768 pixels	
Small devices	Greater or equal to 768 pixels	
Medium devices	Greater or equal to 992 pixels	
Large devices	Greater or equal to 1200 pixels	

Standard buttons & functions that will appear on every screen

The main navigation bar will appear on every screen of the application so as to provide the user with an easy way to reach the resources they need. The navigation bar will include a logo/title, buttons such as home, about us, support, contact us, and also a dropdown menu where the user can access various items.

Error message display standards

Based on what type of alert we want to display to the user, three distinct message alert components will be used. A red message alert component will be used for errors, security alerts, etc. A yellow message alert component will be used for warning the user about potential errors. And a blue message alert component will be used for informational alerts that can help the user.

4.2 Hardware Interfaces

Supported device types

On the client-side, the application will be fully supported on the **Google Chrome** and **Firefox** browsers. Nothing specific has to be changed to ensure **Google Chrome** and **Firefox** compatibility, besides adhering to the common *HTML*, *CSS* and *JS* development patterns. We will ensure that the application uses *CSS* elements that guarantee the browser version compatibility for **Google Chrome** and **Firefox**, as can be determined by the '*CSS* Browser Support' table at:

Below you can find the link to *HTML*, *CSS*, *JS* references which will be used as a guideline in the development of this application:

https://www.w3schools.com/cssref/css3 browsersupport.asp

HTML	https://developer.mozilla.org/en-US/docs/Web/HTML/Element
CSS	https://developer.mozilla.org/en-US/docs/Web/CSS/Reference
JavaScript	https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference

Data and control interaction between the software and hardware

For the database, the *SQL* software will interact with the hardware when storing data in the hard drive. Along with the data stored, it will also store secondary items such as relational information about the data, indexing, table structure, etc. There will also be networking connections created and managed so as to allow external queries, and for the purpose of allowing data to come in and out of the database system.

The web server (*PHP*) software will also interact with the hardware when serving the web content to incoming requests from the clients. The *PHP* code will be executed to run as a web server process on the operating system of the system where it is deployed (in our case Sandcastle). When the users type a URL in their browser, it will send a message to the web server through the network connection of Sandcastle, and the web server will respond by sending the requested files (*HTML*, *CSS*, etc).

The client will also have limited interaction with the underlying hardware for saving cookies, sessions, cache, etc. The client will first make a request to the web server, which will usually be done utilizing a web browser process on the client operating system. Then the response for that request will pass through the networking port of the client, which will then be processed to display the *HTML*, *CSS* and *JS* files appropriately on the web browser. These files will be stored temporarily and deleted after the user closes the application, with the exception of cookies and cache.

4.3 Software Interfaces

The data will be passed from the server to the client using the GET HTML method. Actually, both POST and GET can be used, but GET is faster and is the standard convention in web development. AJAX will be used to make server calls from the web application after the page has loaded. It should be noted that in most cases a GET request to the server will also result in the web server making a call to the database to fetch some sort data, which then will be returned to the client. As an example of making a GET call to the server, this is the code that would be used:

```
xhttp.open("GET", "demo_get.asp", true);
xhttp.send();
```

Code - HTML GET example.

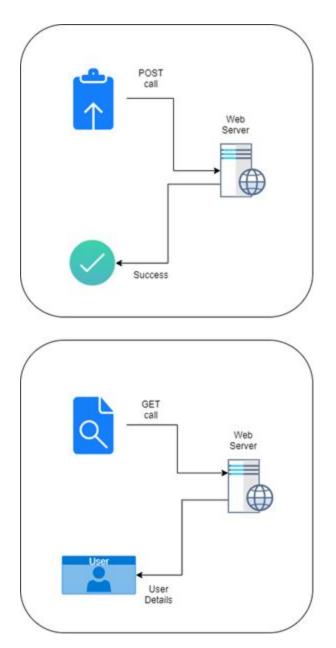
The POST *HTML* method will be used to send data to the server. Again, both GET and POST calls can be used to send data to the server, but POST can append the entire form element to the request and is the standard convention among web developers. Therefore, we will use *HTML* POST in the development of this project when posting/sending data to the server. The use of *HTML* POST is usually facilitated by using a *HTML* form, which is a user-friendly way to configure a *HTML* POST to the server. Below is a code example of how this would look:

<form action="https://www.foo.com" method="POST">

Code – *HTML* POST example.

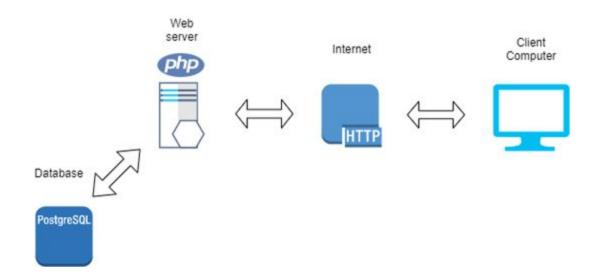
The 'action' attribute in the above example defines where the data gets sent. Its value can be a relative or absolute URL. In our case, this will point to one of the endpoints of the *PHP* server so that when the user submits some input, it gets sent to the server, and the server can then process the input (i.e. send a response, save something to the database, etc). The 'method' attribute defines the type of *HTML* method used when sending the data to the server, and this field can be 'POST, 'GET' and several others.

Below is a diagram that illustrates the relationship of the GET and POST calls with the server and the response back to the client:



 $\label{eq:definition} Diagram - \textit{HTML} \ \texttt{GET} \ \ \text{and} \ \texttt{POST} \ \ \text{methods example}.$

The diagram below illustrates how the database will also be communicating with the *PHP* web server through a software interface.



4.4 Communications Interfaces

The main communication interface utilized will be the *TCP/IP* (Transmission Control Protocol/Internet Protocol) which is commonly used with web applications. This protocol specifies how data is exchanged over the internet by providing end-to-end communications that specify how it should be broken into packets. *TCP/IP* is also developed in a way that ensures reliable networks, with the ability to recover automatically from the failure of any device on the network. Channels of communication across a network are created and defined using the *TCP* protocol, and it also specifies how a message is assembled into smaller packets before they are then transmitted over the internet and reassembled in the correct order at the destination address. Addressing and routing each packet is defined and managed by *IP* protocol. This is done to ensure that each packet reaches the right destination.

The *TCP/IP* model is broken into layers. The Application Layer sends and receives data for application processes. The Transport Layer handles services related to ensuring reliable communications and inter-network tasks. The Network Layer handles the routing of packets across networks. And the Data Link Layer handles communication on the physical network components (e.g. Ethernet protocol). Since the *TCP/IP* model is layered, security controls exist separately for each layer of the system. It should also be remembered that data is passed from the highest to the lowest layer, and more information is added at each subsequent layer. As a consequence to this, a

security control at the highest level cannot ensure that the lower levels are protected, because the higher levels will not be aware of some functions performed at the lower levels.

5. Other Nonfunctional Requirements

5.1 Performance Requirements

- The server and the site shall not allow operations that allow the system to slow down or cause deadlocks.
 - The system shall remain steady and quick to load. If the system does need time, a loading screen must be present.
 - It shall take no more than one second to load a web page.
 - It shall take no more than 0.5 seconds from the time an event happens (mouse click, keyboard shortcut) to the time something on the client changes, even if that change is a loading screen.
 - The server should be able to handle multiple users without affecting its performance
 - The system shall be able to work on many different environments, such as operating systems, and varying screen sizes.
 - If the site was to go down, all of the saved data shall be recoverable
 - If you click on something then it should take no more than half a second or some result to appear, even if it is a loading
 - When the server makes queries to the database, it should not take more than half a second to return query results.
 - When the front-end makes server calls (GET, POST, etc.), it should not take more than half a second to return data from the server.
 - The site shall have 0.99 availability

- The site shall run on **Chrome** and **Firefox**. Tests will be conducted on all browsers to verify it works.
- Should be able to service multiple users at the same time
- Multiple users shall be able to access the service simultaneously

5.2 Safety Requirements

- Our service shall not allow for any quickly flashing content that could trigger epilepsy except for users video content which won't play by default.
- The system will allow you to save your content and will have a way of showing the user when they have created changes that need saving.

5.3 Security Requirements

Physical security

The data and service shall be stored on the sandcastle server, which will satisfy all of our requirements for physical security. Sandcastle will ensure that no one can physically access our servers including people working on this service except for trusted technicians.

Database security

In order to properly secure this database the model of least privilege shall be employed. This means that none of our developers shall have access to System Privileges in order to prevent major damage happening to the database. Instead a trusted 3rd party shall handle the administration of the server, in this case Cale. Object Privileges shall be limited to only team members who work in the backend, not the full development team. A strong and random database password shall be employed for accessing the database, along with a non-standard username. In order to reduce the impact of an attack on the database regular backups shall be performed on the database by sandcastle. In order to decrease the attack area of the database it shall only be accessible through sandcastle and not exposed to the wider internet.

In order to prevent DDoS attacks on the database the database will be designed to handle much more load than it will be put under normal circumstances.

In order to minimize the effects of a database leak it is required that all passwords shall be hashed within the database, and optionally the password will be salted and stretched to make it even more difficult to figure out the passwords in case of a database leak.

System security

The system shall be designed in a way to prevent users from running any code on our server. The system shall not run any user created executable content, this means no custom php will be run, no user created javascript will be run. To do this XSS shall be prevented through code reviews. SQL injection shall be prevented by avoiding code that is prone to SQL injecting through code reviews. Users will be able to upload their own HTML content, but no javascript and HTML will only be able to go into sandboxed components. Users shall not be allowed to directly edit the HTML the service produces.

Information about the underlying system shall be obscured in order to prevent hackers from gaining information about the system. That means you won't be able to see what operating system or web server the system runs on from the web. Sandcaslte provides this obfuscation for us.

The system shall require new users to sign up for an account in order to use this service. This will require creating a unique username as well as a password in order to authenticate your account. The

only requirement for the password will be that it be at least 8 *ASCII* characters, there must not be any other requirements, as too many password requirements can irritate users and lead to worse passwords. If a user forgets their password then it will need to be reset, so it will be required that our system allows the user to reset their password either by sending them a reset email or entering the answer to a security question. Emailing them a reset link will be preferable as it is more secure than a security question but may not be feasible. A user will only be able to enter the wrong password 5 times before you're locked out of the system and will need to confirm your account via email.

The authentication system shall prevent other users from accessing your unpublished content. In order to request some content the front end will need to send the request along with the session id or else the system will reject it.

This system has limited storage space available, so in order to avoid a denial of service attack users shall only be allowed to upload 8MB images and will be limited as to how many images they will be allowed to upload depending on their account.

There shall be different levels of access to the service, there will be website administrators who have the ability to manage the way the entire CMS works and manage other users. Then there will be users who will only be able to edit their website and website people have granted them permission to edit.

Privacy

In order to protect users' privacy this website shall not sell any user data to advertisers or any other 3rd parties. It is required that no tracking cookies will be used although cookies may be used for functionality reasons.

This service shall collect as little information as possible in order to minimize privacy issues if there is a data leak.

A user shall be able to grant access to other users to edit their website, this will allow them to share access to their website without sharing a password.

5.4 Software Quality Attributes

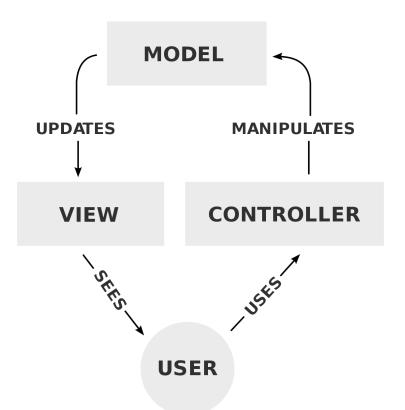
There shall be integration tests performed on all browsers we support. That includes **Firefox** and **Google Chrome**.

Error prone constructs shall be avoided; there will be no goto statements in the code, no pointers in the code, and concurrency will be limited so that it will only be handled by the web server.

Static analysis of the code for errors or undesirable code shall be performed. This will involve both code reviews for all commits as well as static analysis tools. Every commit will require one (1) other person to look it over. This code analysis will be used to prevent problems such as *XSS* and *SQL* injection.

In order to avoid a whole host of issues such as buffer overflows, unchecked arrays, pointer errors php shall be the only back end language employed here.

A MVC architectural pattern shall be used to organize the code and make it easy to distribute work.



5.5 Legal/Ethical Requirements

- Multiple users shall be able to access the service simultaneously
- Admins shall remove any uploaded content that is illegal in Canada.
- Admins shall remove any content in order to comply with DMCA requests.
- Users shall not use this website to publish pornography or solicit/advertise other adult services.
- Users shall not use this service to bully individuals, post hate speech, incite violence, or post other content with gratuitous violence.
- Admins shall consider terminating any accounts that violate these rules.

5.6 Operational Requirements

- Multiple users shall be able to access the service simultaneously
- Novice users shall be able to use the website without training beyond provided tutorial.T
- The system shall not have more than 95% downtime.
- There shall be at least one backup of the entire server in case the drive fails or becomes corrupted.
- The website shall be documented and any changes shall be noted, the code will also be
 written such that if any changes in the future is to be done that it will be simple and quick to
 understand.
- It is required that there be a function to roll back to an older stable version in case the new version has issues.
- Tickets should be closed within 5 business days.

6. Other Requirements

Appendix A: Glossary

	-
1NF (First Normal Form)	the fundamental rules for database normalization and relates to a single table within a relational database system
2NF (Second Normal Form)	the second step in normalizing a database. 2NF builds on the first normal form (1NF)
Agile	a lightweight software engineering framework that promotes iterative development throughout the lifecycle of the project, close collaboration between the development team and business side, constant communication, and tightly knit teams
Ajax	(Asynchronous JavaScript and XML) client-side web development technique that is used to produce interactive Web applications

Λ	C	^	п	
м	o	u	ш	

(American Standard for Information Interchange) a method of encoding characters that is based on the order of alphabetic characters in the English language.

Back-End System

any system that supports back-office applications.

These systems are used as part of corporate management and they work by obtaining user input and gathering input from other systems to provide responsive output. Refers to indirectly linked devices that respond to end user activities or requests

Bootstrap Library

is a library of code for GUI

Buffer Overflow

A buffer overflow occurs when more data is written to a buffer than it can hold. The excess data is written to the adjacent memory, overwriting the contents of that location and causing unpredictable results in a program

Cache

a data storing technique that provides the ability to access data or files at a higher speed.

CMS (Content Management System)

an interface that allows users to publish content directly to the Web. The process of adding content

pages directly to the Web is one step ahead of creating and uploading pages from a local machine because it allows many people to add and share the data remotely.

Cookies

a text file that a Web browser stores on a user's machine. Cookies are a way for Web applications to maintain application state. They are used by websites for authentication, storing website information/preferences, other browsing information and anything else that can help the Web browser while accessing Web servers.

CSS (Cascading Style Sheet)

standard (or language) that describes the formatting of markup language pages

Database (DB)

an organized collection of data. More specifically, a database is an electronic system that allows data to be easily accessed, manipulated and updated.

DDoS attack

a malicious attempt to disrupt normal traffic of a targeted server, service or network by overwhelming the target or its surrounding infrastructure with a flood of Internet traffic.

Deadlock	a situation where a set of processes are blocked because each process is holding a resource and waiting for another resource acquired by some other process
Dropdown Menu	a list of items that appear whenever a piece of text or a button is clicked. This is a graphical approach presented to users from which they can choose a value from the list presented.
Encrypt (Encryption)	Encryption is the process of using an algorithm to transform information to make it unreadable for unauthorized users.
Epilepsy	a neurological disorder marked by sudden recurrent episodes of sensory disturbance, loss of consciousness, or convulsions, associated with abnormal electrical activity in the brain.
Font	the combination of typeface and other qualities, such as size, pitch, and spacing
Front-End	the top layer and interacts directly with end users

GUI (Graphical User Interface)

an interface through which a user interacts with electronic devices such as computers, hand-held devices and other appliances. This interface uses icons, menus and other visual indicator (graphics) representations to display information and related user controls, unlike text-based interfaces, where data and commands are in text. GUI representations are manipulated by a pointing device such as a mouse, trackball, stylus, or a finger on a touch screen.

Hash/Hashing

way to enable security during the process of message transmission when the message is intended for a recipient only. A formula generates the hash, which helps to protect the security of the transmission against tampering.

HTML (Hypertext markup language)

the major markup language used to display Web pages on the Internet. In other words, Web pages are composed of HTML, which is used to display text, images or other resources through a Web browser.

Indexing

the organization of data according to a specific schema or plan. In IT, the term has various similar

	uses including, among other things, making
	information more presentable and accessible.
JavaScript (JS)	a scripting language, primarily used on the Web. It is
	used to enhance HTML pages and is commonly found
	embedded in HTML code.
Libraries	a suite of data and programming code that is used to
	develop software programs and applications. It is
	designed to assist both the programmer and the
	programming language compiler in building and
	executing software.
Mashup	
	a technique by which a website or Web application
	uses data, presentation or functionality from two or
	uses data, presentation or functionality from two or
	uses data, presentation or functionality from two or more sources to create a new service. To a user, a
	uses data, presentation or functionality from two or more sources to create a new service. To a user, a mashup should provide a richer, more interactive
	uses data, presentation or functionality from two or more sources to create a new service. To a user, a mashup should provide a richer, more interactive experience. A mashup is also beneficial to developers
	uses data, presentation or functionality from two or more sources to create a new service. To a user, a mashup should provide a richer, more interactive experience. A mashup is also beneficial to developers because it requires less code, allowing for a quicker

Operating system (OS)	software that allows a user to run other applications on a computing device. E.g. Windows, Linux, and MacOS.
Packet	a packet is a container or box that carries data over a TCP/IP network and internetworks. A packet is the most fundamental logical arbitration of data that is passed over a network.
PCI DSS Compliance	Payment Card Industry Data Security Standard is a set of security standards designed to ensure that all companies accept, process, store, or transmit credit card information to maintain a secure environment.
PHP (Hypertext Preprocessor)	a scripting language used to create dynamic and interactive HTML Web pages. A server processes PHP commands when a website visitor opens a page, then sends results to the visitor's browser.
Pixel	the smallest unit of a digital image or graphic that can be displayed and represented on a digital display

device.

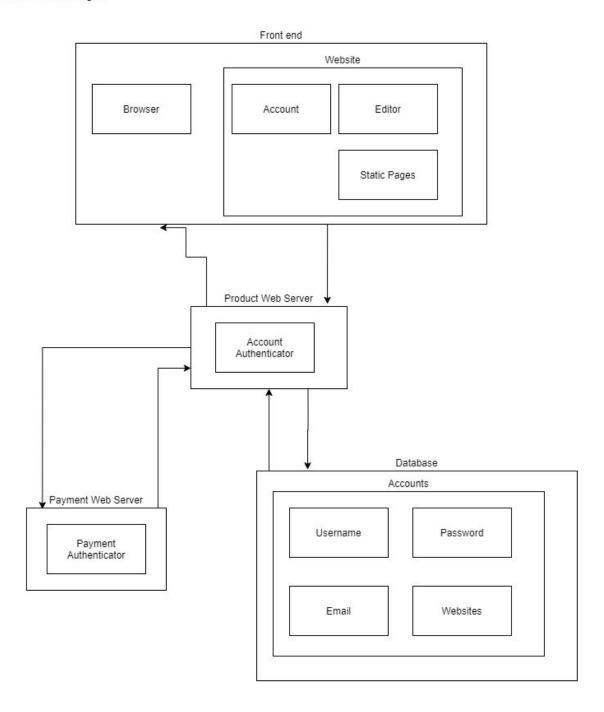
Ports (Networking)	A network port is a process-specific or an
	application-specific software construct serving as a
	communication endpoint, which is used by the
	Transport Layer protocols of Internet Protocol suite,
	such as User Datagram Protocol (UDP) and
	Transmission Control Protocol (TCP).
Protocol	a set of rules and guidelines for communicating data.
	Rules are defined for each step and process during
	communication between two or more computers.
	Networks must follow these rules to successfully
	transmit data.
Query	a request for data or information from a database table
	or combination of tables.
Sandbox	a type of software testing environment that enables
	the isolated execution of software or programs for
	independent evaluation, monitoring or testing.
Sandcastle	This is the server that the website will be using to host
	this project

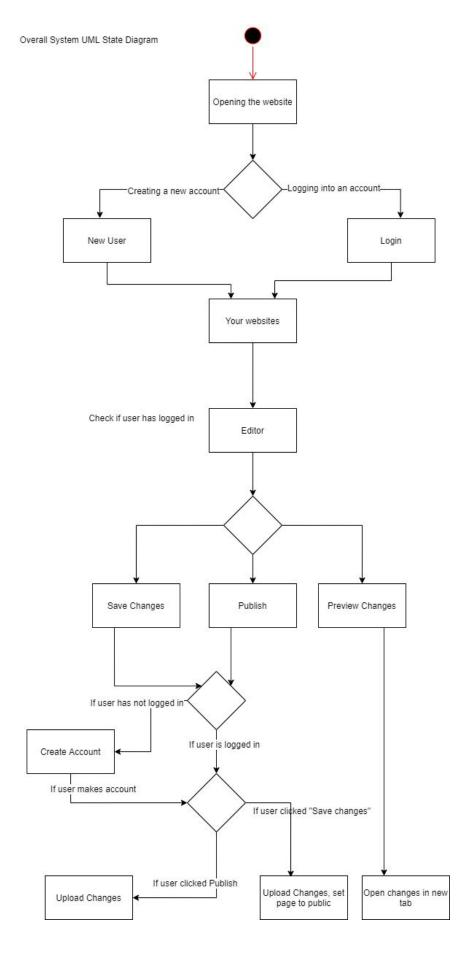
SQL(Structured Query Language)	SQL is a domain-specific language used in			
	programming and designed for managing data held in			
	a relational database management system, or for			
	stream processing in a relational data stream			
	management system			
SQL Injection	a computer attack in which malicious code is			
	embedded in a poorly designed application and then			
	passed to the backend database			
Tab	A new window within a web-browser			
TCP/IP	(Transmission Control/Internet Protocol) the language			
	a computer uses to access the internet. It consists of a			
	suite of protocols designed to establish a network of			
	networks to provide a host with access to the internet.			
Tooltip	a graphical user interface (GUI) element used in			
	conjunction with the cursor or mouse pointer to display			
	information about an item without needing to click on it			
Unchecked Arrays	Any array where the system allows you to reference a			
	location in memory that has not been allocated			

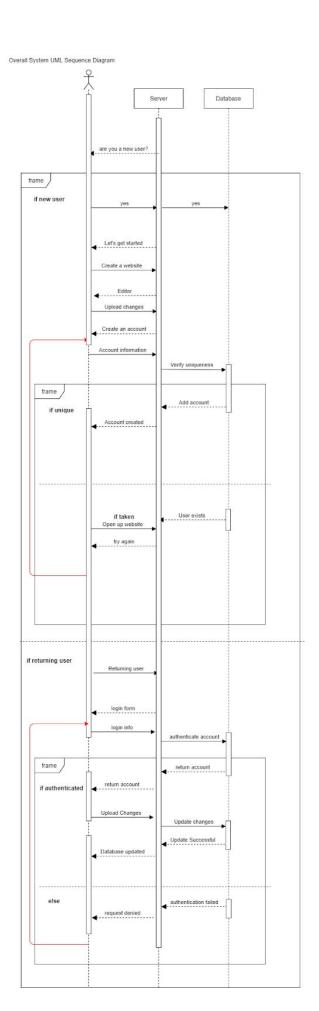
Web Browser (Browser)	a software program that allows a user to locate,
	access, and display web pages.
Widgets	Widget is a broad term that can refer to either any GUI
	(graphical user interface) element or a tiny application
	that can display information and/or interact with the
	user
XSS (Cross Site Scripting)	the process of addition of malicious code to a genuine
	website to gather user's information with a malicious
	intent

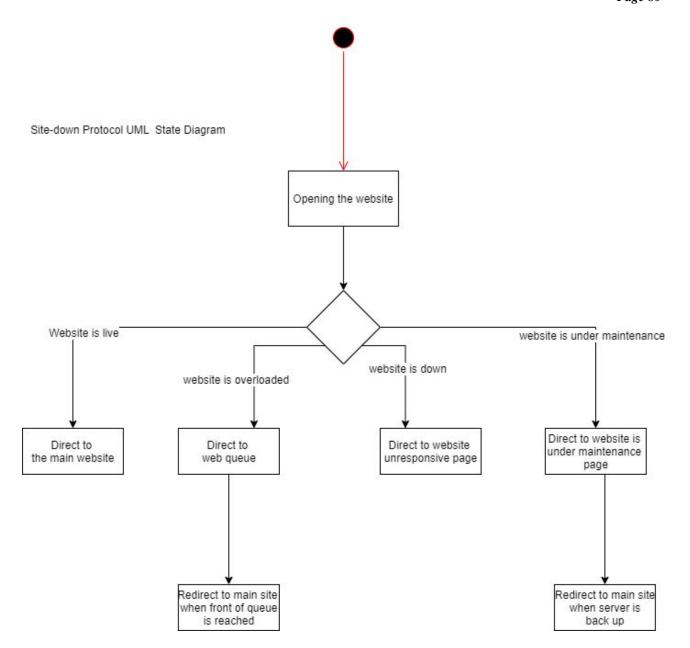
Appendix B: Analysis Models

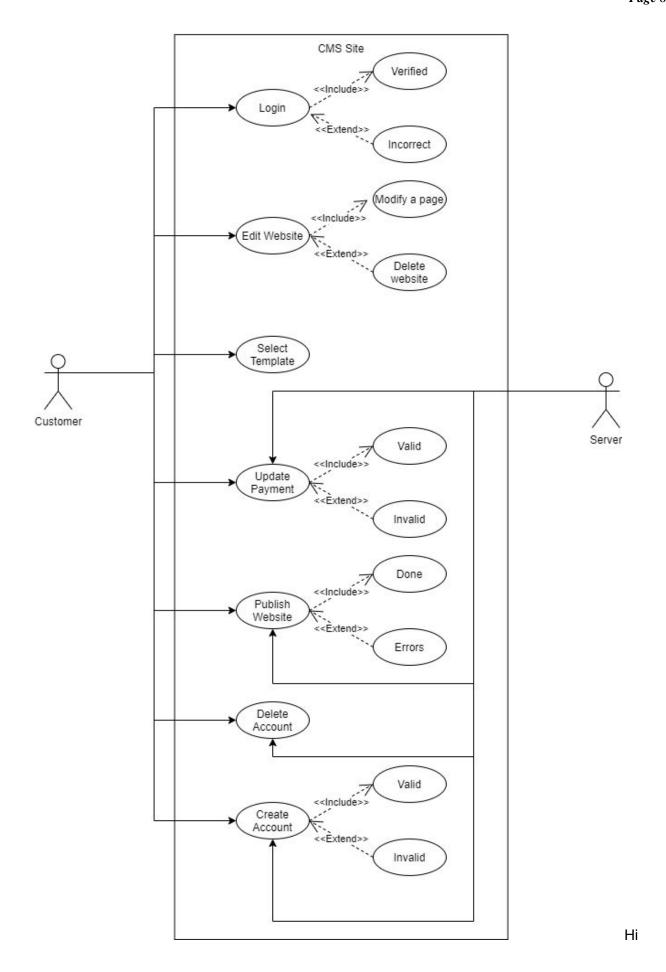
Overall System
UML Architecture Diagram











Header	
Menu Bar	
Block 1	
Block 2	
 Block 3	
Footer	

Example of different areas the web page will be divided into

Appendix C: Issues List

- Adding the undo button
- Encryption of the data
- Injection checking
- Avoiding seadlocks
- Getting drag and drop to work
- Avoiding crashing of the server and site
- Adding multiple users to edit one web site
- How much source code access
- Type of payments supported
- Mobile compatibility
- Error reporting, how in depth

Appendix D: Design Requirements

The following design requirements will be used in implementing this project:

- Easy to use
- Easily change webpages
- Editor loads web pages and makes changes/saves quickly
- Signifiers for each affordance
- Signifiers for processes that take time to show progress
- Build for primary persona
- Easy to learn
- Drag & drop
- What you see is what you get (WYSIWYG)
- Web pages display on mobile
- avoid technical jargon on the UI
- avoid abbreviations (use natural language)
- retrieve feedback
- shortcuts macros, and special keys for common tasks
- indication of errors

Appendix E: Revision History

CHANGE REQUEST LOG

Project Name	Brix.ca	Date	April 21, 2020
Project Number		Document Number	
Project Manager	Bikram	Project Owner/Client	Group 5

Change Request Number	Date Received	Requestor	Change Request Name and Description	If Approved, Approved By	Implementation Due Date, if Applicable	Requirement Or WBS Number, if Applicable	Status
1	04/19/2020	Brock	Multiple Changes to sections 3.1, 3.2, 3.4, 3.16, 3.19, 5	Wes	N/A	N/A	Approved
2	04/19/2020	Emmanual	Multiple changes to sections 3.8, 3.9, 3.10, 3.11, 3.12, as well as Section 6 Appendix B	Wes	N/A	N/A	Approved
3	04/19/2020	Kaya	Multiple changes to sections 3.11, 3.19, 4.1	Wes	N/A	N/A	Approved
4	04/21/2020	Tyler	Multiple changes to sections 2.2, 2.4, 2.6, 2.7	Wes	N/A	N/A	Approved
5	04/21/2020	Eduardo	Multiple changes to sections 3.6, 3.15, 3.16, 3.17, 3.18, 3.19 3.21, 3.22, 3.23	Wes	N/A	N/A	Approved
6	04/21/2020	Wes	Multiple changes to sections. General Editing and formatting of all sections.	Wes	N/A	N/A	Approved
7	04/21/2020	Bikram	Multiple changes to 1.1, 1.2, 1.5, 6, and conventions	Wes	N/A	N/A	Approved

For additional free project management templates, visit www.mypmllc.com/project-management-resources/free-project-management-templates

Project Name	Brix	Date	April 21st 2020
Project Number	5	Requestor	Bikram
Project Manager		Project Owner	

Describe the Requested Change 1.1 Updated functionality in purpose statement 1.2 Updated document conventions based on the response from version 1 1.5 Added references 6 added 2 definitions Throughout document: added conventions to version 1 and 2

Describe the Reason for the Request

- 1.1 No longer support HTML and CSS direct access
- 1.2 version 1 conventions belonged in glossary
- 1.5 Version 1 did not have references, added those used since then

6 these were in version 1 section 1.2 but not in 6

Throughout document: previous convention not consistent with requirements, added conventions to version 1 and 2 material

Risk Identification/Analysis	
n/a	

Impact Analysis	
Work Products to be Modified	Version Number
1. minimal, one line changed	
2. Minimal, deleting previous section1.2(it is already contained in section 6)	
3. minimal added a table	
4. minimal, 2 section added	
5. minimal, some buttons may require formatting	

Describe the impact of the suggested change to work that is already complete.

Quality Impact					
Additional Quality Assurance or Quality C	ontrol Activities				
may require grammar correction					
2. Will require review for update section 1.2					
3.none					
4.none					
5. Conventions added throughout docum	ent will need pe	er review			
Describe the impact of the change to quality a	ssurance activitie	es and quality	control act	ivities.	
Schedule Impact			1	_	
New Deliverables Description		Effort Hours	Date Require	Impact to Otl Dates	her Delivery
1. update 1.1		1	April 22 ¹ 2020	Mir Mir	nimal
2. update 1.2		3	April 22 ^r 2020	Mir	nimal
3. add references		1	April 22 ^a 2020	Mir Mir	nimal
4.added 2 definitions 0.1 April 22 nd Minimal 2020					nimal
5. implement conventions throughout document 2					
Based on the impact, state the estimated date for implementing the requested change. State the new estimated project completion date.					
Budget Impact					
New Deliverables Description	Lessen or Elir Expenses? Pl			Cost of New Deliverable	Total
1. update 1.1		n/a		n/a	n/a
2. update 1.2		N/a		n/a	n/a
3. add references		N/a		N/a	N/a
4.added 2 definitions				N/a	N/a
5. implement conventions throughout document	N/a N/a N/a			N/a	
Describe the overall impact to budget/cost.					
Decision	-				
Approved		Rejecte	d		
Approved with modifications		Deferre	d		

Decision	
Approved	Rejected
Justifications	
Additional Comments	
Additional Comments	
Approver's Printed Name	Date
Title	
Signature	

For additional project management templates visit www.mypmllc.com/project-management-resources/free-project-management-templates.

Project Name	Brix	Date	Saturday April 18 th , 2020
Project Number		Requestor	Brock
Project Manager	Bikram	Project Owner	Wes

Describe the Requested Change
Multiple changes to sections 3.1, 3.2, 3.4, 3.16, 3.19, 5
3.1 Replaced REQ-4 with Recover password
3.2 Replaced REQ-10 with validate password and removed REQ-13,REQ-14,REQ-15
3.4, 3.5, 3.7 removed entirely
3.16 removed REQ-84 REQ-85. Added REQ-90, REQ-91, REQ-92
3.19 Changed some sentences in 3.19.2 and REQ-106. Removed REQ-110

Describe the Reason for the Request	
Mostly clarifying things and removing parts that were too low priory to imple	ment

Risk Identification/Analysis
No Risk involved. Just modifying language in the CMS

Impact Analysis	
Work Products to be Modified	Version Number
CMS will include new features mentioned in the section changes	
2.	
3.	
Describe the impact of the suggested change to work that is already complete.	

Quality Impact						
Additional Quality Assurance or Quality Control Activities						
1. Improvement to SRS.						
2.						
3.						
Describe the impact of the change to quality a	ssurance activitie	s and quality	control act	iviti	es.	
Schedule Impact						
New Deliverables Description		Effort Hours	Date Require	d	Impact to Othe Dates	er Delivery
1. Just reviewing and approving the char	iges	<30 mins	April 21	st	No	ne
2.						
3.						
Based on the impact, state the estimated date completion date.	for implementing	the requeste	d change.	Sta	ate the new estim	nated project
Budget Impact						
New Deliverables Description	Lessen or Elin Expenses? Pl				ost of New eliverable	Total
1. It's just changing the SRS wording		None			\$0	\$0
2.					·	
3.						
Describe the overall impact to budget/cost.						
Decision						
Approved	Г	Rejecte	d			
	L					
Approved with modifications	L	Deferre	u			
Justifications						
Additional Comments						
District 121						
Approver's Printed Name	Date					

Title	 	 	
Signature			

For additional project management templates visit $\underline{www.mypmllc.com/project-management-resources/free-project-management-templates}.$

Project Name	Brix	Date	Saturday April 20 th , 2020
Project Number	5	Requestor	Eduardo
Project Manager	Bikram	Project Owner	Wes

Describe the Requested Change
Multiple changes to sections 3.6, 3.15, 3.16, 3.17, 3.18, 3.19 3.21, 3.22, 3.23
3.6 Removed and added requirements, also implemented changes of operation
3.15 Removed and added requirements, also implemented changes of operation
3.16 Removed Site-Down protocol as it was not implemented in final release
3.17 Added some requirements
3.18 Removed and added requirements, also implemented changes of operation
3.19 Removed Billing system as it was not implemented
3.21 Removed Analytics as it was not implemented
3.22 Removed Commerce Support system as it was not implemented
3.23 Added and removed requirements that are not yet implemented

Describe the Reason for the Request

After careful consideration, we felt the need to correct any ambiguity in the document.

Risk Identification/Analysis
No Risk involved. Just modifying language in the CMS

Impact Analysis	
Work Products to be Modified	Version Number
CMS will include new features mentioned in the section changes	
2. CMS will remove unused features mentioned in the section changes	
3.	

Describe the impact of the suggested change to work that is already complete.

Quality Impact						
Additional Quality Assurance or Quality C	ontrol Activities					
Adding features that was not mentioned						
Following implemented features actually added						
3. Changed ways of some of the requirer						
Describe the impact of the change to quality a	ssurance activitie	s and quality	control act	tivitie	9S.	
Schedule Impact						
New Deliverables Description		Effort Hours	Date Require	d	Impact to Oth Dates	er Delivery
1. Just reviewing and approving the chan	ges	<90 mins	April 21	st	No	ne
2.						
3.						
Based on the impact, state the estimated date completion date.	for implementing	the requeste	d change.	Sta	ite the new estir	nated project
Budget Impact						
New Deliverables Description	Lessen or Elin Expenses? Ple				ost of New eliverable	Total
Changes to the document		None			\$0	\$0
2.						
3.						
Describe the overall impact to budget/cost.						
Decision						
Approved	Г	Rejecte	d			
Approved with modifications		Deferre				
Approved with modifications	L	Delette	u			
Justifications						
Additional Comments						
approver's Printed Name	Date					

Title		
Signature		

For additional project management templates visit $\underline{www.mypmllc.com/project-management-resources/free-project-management-templates}.$

Change Request Form

3

Project Name	Brix	Date	Saturday April 18 th , 2020
Project Number		Requestor	Emmanuel
Project Manager	Bikram	Project Owner	Wes

Describe the Requested Change

Multiple changes to sections 3.8, 3.9, 3.10, 3.11, 3.12, as well as Section 6 Appendix B

- 3.8 Multiple word changes made to improve clarity objective clarity
- 3.9 Word changes made to improve clarity
- 3.10 Word changes made to improve clarity

Multiple Requirements changes to add and clarify the project goals

3.11 and 3.12 Have now been combined into a single section as the objective has changed.

Section 6 Appendix B Architecture and State models updated to better reflect current system

Describe the Reason for	the R	leguest
-------------------------	-------	---------

After careful consideration, we felt the need to correct any ambiguity in the document.

Risk Identification/Analysis

No Risk involved. Just modifying language in the SRS.

Impact Analysis	
Work Products to be Modified	Version Number
1. SRS will be updated	
2. CMS will include new features mentioned in the section changes	
3. CMS will be better reflected by the new models	
Describe the impact of the suggested change to work that is already complete	

Quality Impact						
Additional Quality Assurance or Quality C	ontrol Activities					
Improvement to SRS.						
2.						
3.						
Describe the impact of the change to quality a	ssurance activitie	s and quality	control act	tivitie	es.	
Schedule Impact						
New Deliverables Description		Effort Hours	Date Require	d	Impact to Otho Dates	er Delivery
1. Just reviewing and approving the char	iges	<30 mins	April 21	st	No	ne
2.						
3.						
Based on the impact, state the estimated date completion date.	for implementing	the requeste	d change.	Sta	te the new estin	nated project
Budget Impact				_		
New Deliverables Description	Lessen or Elin Expenses? Pl				est of New eliverable	Total
It's just changing the SRS wording and models		None			\$0	\$0
2.						
3.						
Describe the overall impact to budget/cost.						
Decision						
Decision						
Approved	Ĺ	Rejecte				
Approved with modifications		Deferre	d			
Justifications						
oustinoations .						
Additional Comments						

Approver's Printed Name	Date
Title	
Title	
Signature	

For additional project management templates visit www.mypmllc.com/project-management-resources/free-project-management-templates.

Project Name	Group 5	Date	Sunday April 20 th , 2020
Project Number	5	Requestor	Kaya Ege
Project Manager	Bikram	Project Owner	Wes

Describe the Requested Change

Multiple changes to sections 3.11, 3.19, 4.1

- 3.11 Small change added to indicate that HTML components can be added to the editor.
- 3.19 Removed part of a section that no longer applies to the CMS. For example, the outage redirect section is removed.
- 4.1 Some changes to clarify sections that no longer apply to the CMS. For example, keyboard shortcuts are removed

Describ	be the l	Reason f	for the	Rea	uest
---------	----------	----------	---------	-----	------

After careful consideration, we felt the need to correct any ambiguity in the document.

Risk Identification/Analysis

No Risk involved. Just modifying language in the CMS.

Impact Analysis	
Work Products to be Modified	Version Number
The SRS will be modified according to the requested changes.	
2.	
3.	

Describe the impact of the suggested change to work that is already complete.

Quality Impact						
	ontrol Activities					
Additional Quality Assurance or Quality Control Activities						
1. Improvement to the SRS.						
2.						
3.						
Describe the impact of the change to quality a	ssurance activitie	s and quality	control ac	tiviti	es.	
Schedule Impact						
New Deliverables Description		Effort Hours	Date Require	d	Impact to Othe Dates	er Delivery
1. Reviewing and approving the changes	i.	< 30 min	April 21	st	No	ne
2.						
3.						
Based on the impact, state the estimated date completion date.	for implementing	the requeste	d change.	Sta	ate the new estin	nated project
Budget Impact						
New Deliverables Description	Lessen or Elin Expenses? Pl			Cost of New Deliverable		Total
1. Only changing the SRS wording		None		0		0
2.						
3.						
Describe the overall impact to budget/cost.						
Decision						
Approved	Γ	Rejecte	d			
Approved with modifications		Deferre				
	L	Dolone	~			
Justifications						
Additional Comments						
Approver's Printed Name	Date					

Title	 	 	
Signature			

For additional project management templates visit $\underline{www.mypmllc.com/project-management-resources/free-project-management-templates}.$

Project Name	Brix	Date	Saturday April 18th, 2020
Project Number		Requestor	Tyler
Project Manager	Bikram	Project Owner	Wes

Describe the Requested Change

Multiple changes to sections 2.2, 2.4, 2.6, 2.7

- 2.2, Removed User Admin Functions that weren't implemented
- 2.4, Removed components that were not integrated in the system
- 2.6, Removed information that will not be provided in User documentation
- 2.7, Removed Third-party component that wasn't used and added open source libraries that were used

Describe the Reason for the Request

Mostly clarifying things and removing parts that were too low priory to implement

Risk Identification/Analysis

No Risk involved. Just modifying language in the CMS

Impact Analysis	
Work Products to be Modified	Version Number
1. CMS will include new features mentioned in the section changes	
2.	
3.	

Describe the impact of the suggested change to work that is already complete.

Quality Impact						
Additional Quality Assurance or Quality Control Activities						
1. Improvement to SRS.						
2.						
3.						
Describe the impact of the change to quality as	ssurance activitie	s and quality	control act	ivities.		
Schedule Impact						
New Deliverables Description		Effort Hours	Date Require		npact to Othe ates	er Delivery
1. Just reviewing and approving the cl	nanges	<30	April 21s	st	No	ne
2.						
3.						
Based on the impact, state the estimated date completion date.	for implementing	the requeste	d change.	State	the new estin	nated project
Budget Impact						
New Deliverables Description	Lessen or Elin Expenses? Ple			Cost of New Deliverable		Total
It's just changing the SRS wording		None		\$0		\$0
2.						
3.	<u> </u>					
Describe the overall impact to budget/cost.						
Decision						
Approved with modifications		Rejected Deferred				
Justifications						
Additional Comments						

Approver's Printed Name	Date
Title	_
Signature	_

For additional project management templates visit $\underline{www.mypmllc.com/project-management-resources/free-project-management-templates}.$

Project Name	Group 5	Date	Sunday April 20 th , 2020
Project Number	5	Requestor	Wes Nantais
Project Manager	Bikram	Project Owner	Group 5

Describe the Requested Change
Multiple changes to all sections. General editing and formatting as well.

Describe the Reason for the Request
SRS needs updated to match current implementation

Risk Identification/Analysis	

Impact Analysis	
Work Products to be Modified	Version Number
1. The SRS	
2.	
3.	
Describe the impact of the suggested change to work that is already complete.	

Quality Impact	Quality Impact					
Additional Quality Assurance or Quality C	ontrol Activities					
1.						
2.						
3.						
Describe the impact of the change to quality a	ssurance activitie	es and quality	control act	tiviti	es.	
Schedule Impact						
New Deliverables Description		Effort Hours	Date Require	d	Impact to Othe Dates	er Delivery
1.						
2.						
3.						
Based on the impact, state the estimated date completion date.	for implementing	g the requeste	d change.	Sta	ate the new estin	nated project
Budget Impact						
New Deliverables Description	Lessen or Elin Expenses? Pl				ost of New eliverable	Total
1.						
2.						
3.						
Describe the overall impact to budget/cost.						
Decision						
Approved	Γ	Rejecte	d			
Approved with modifications	Approved with modifications Deferred					
Justifications						
Additional Comments						
Approver's Printed Name	Date		 			

Title	 	 	
Signature			

For additional project management templates visit $\underline{www.mypmllc.com/project-management-resources/free-project-management-templates}.$