VIETNAM NATIONAL UNIVERSITY, HO CHI MINH CITY HO CHI MINH CITY UNIVERSITY OF TECHNOLOGY SCHOOL OF INDUSTRIAL MANAGEMENT



SOFTWARE ENGINEERING (CO3001)

Task 4 Report

IMPLEMENTATION-SPRINT1

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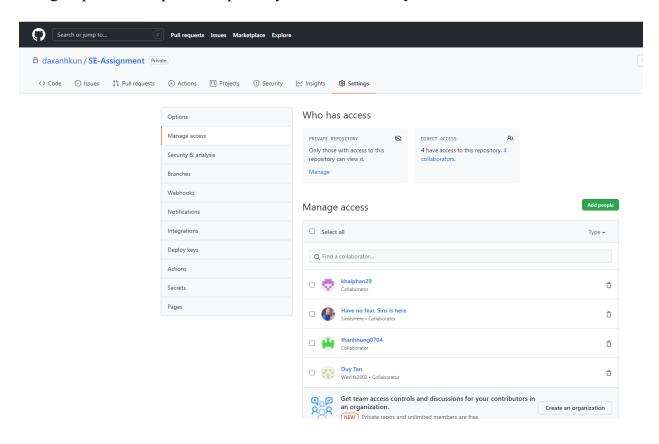
Class CC03

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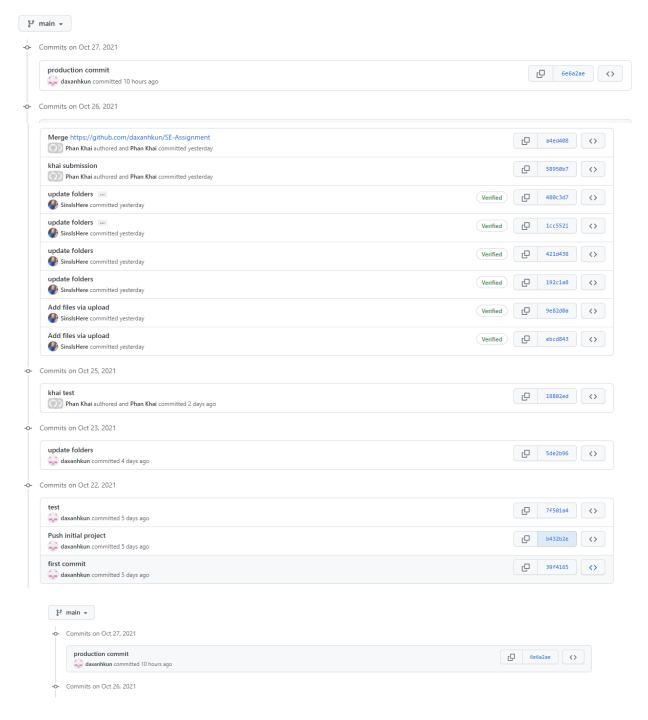
| Task 4.1 + 4,2: Create Github repository and add documents, materials and folders f | or |
|---|----|
| Requirement, System modelling and Architectural design. Use the selected version | |
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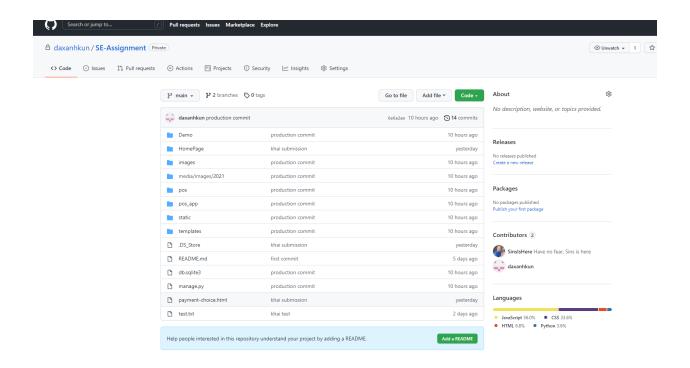
Task 4.1 + 4.2: Create Github repository and add documents, materials and folders for Requirement, System modelling and Architectural design. Use the selected version control system to report the changes to these files/ folders

Our group created a private repository to work internally



Commit log: here, we manage the change of files





Below is repository link of the last version of our group's project, you can pull it down and read the readme.md file to know how to try out our group's project

https://github.com/daxanhkun/SE-Assignment-public

Task 4.2. Implement a Minimum Viable Product (MVP)

1.Customer view

• Homepage

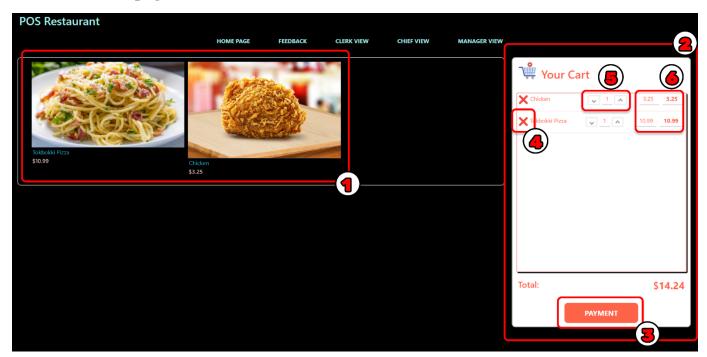


Figure 1: Homepage

| No | Label | Annotation |
|----|--------------------|---|
| 1 | Food list | Show food items, clicking on each item will add the item to |
| | | cart. |
| 2 | Cart | Show the items and their price. |
| 3 | Payment button | Clicking on the button will take users to Payment Page. |
| 4 | Remove item button | Clicking on the button will remove item from the cart. |
| 5 | Quantity button | Using to change the number of items. |
| 6 | Price | Show price of individual item and its total price. |

• Payment-method selection page

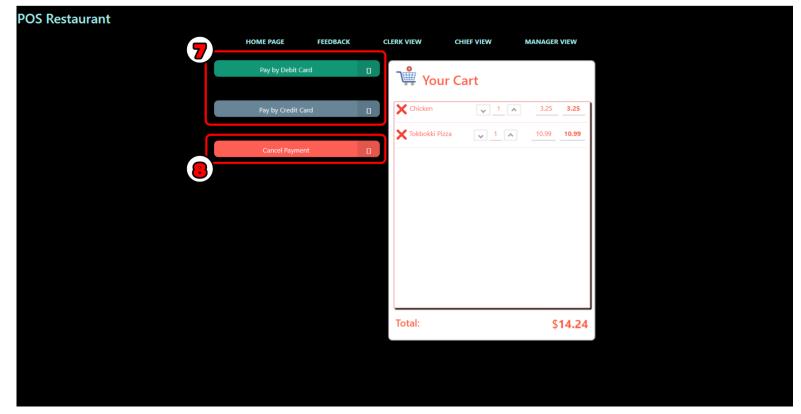


Figure 2: Payment-method page

| No | Label | Annotation |
|----|-----------------------|---|
| 7 | Payment method | Clicking on these buttons will takes users to form- |
| | button | filling page. |
| 8 | Cancel payment button | Clicking on the button will cancel the payment and |
| | | return users to homepage. |

• Payment form-filling page

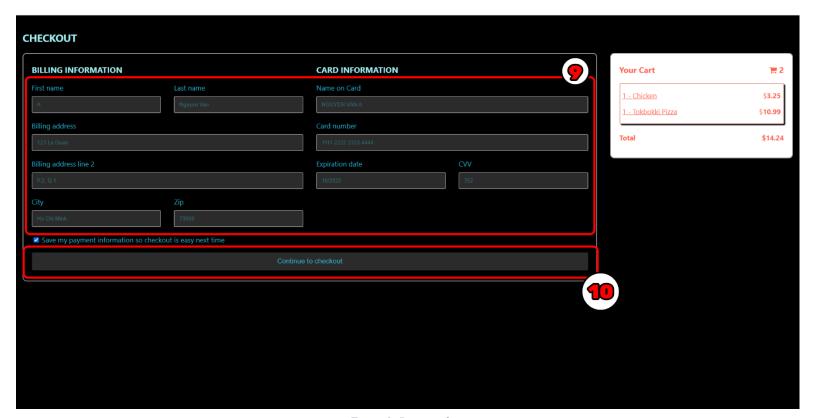


Figure 3: Payment form

| No | Label | Annotation |
|----|-----------------|---|
| 9 | Form | The form for users to fill their information. |
| 10 | Checkout button | Clicking on the button will finish the payment. |

• Screen flow



Figure 4: Screen Flow

2.Manager view

• Index Page

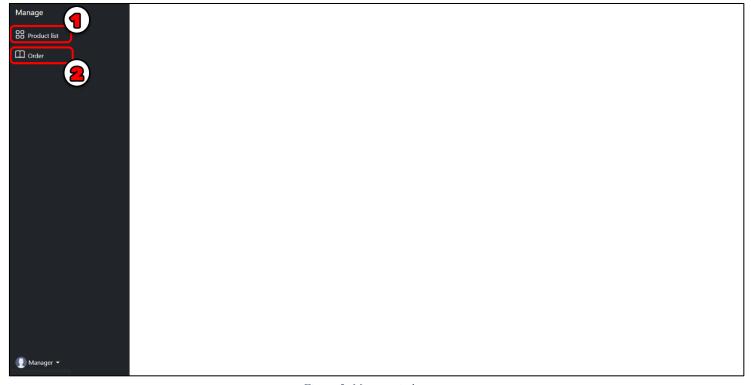


Figure 5: Manager index page

| No | Label | Annotation |
|----|---------------------|---|
| 1 | Product list button | Clicking the button will take the manager to product |
| | | list page. |
| 2 | Order list button | Clicking on the button will take the manager to order |
| | | list page. |

• Product-list page

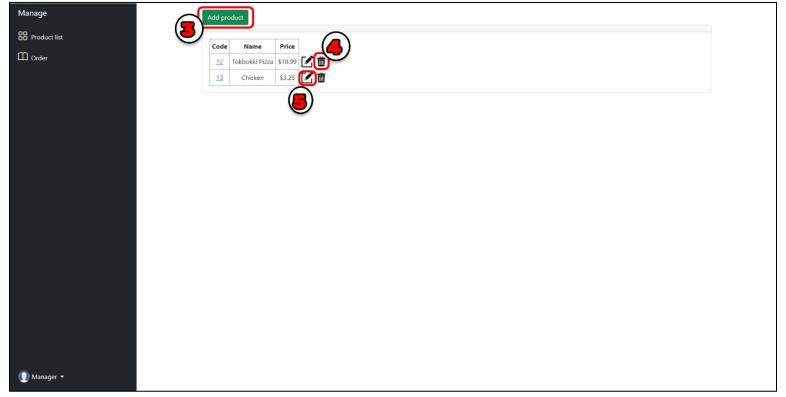


Figure 6: Product list page

| No | Label | Annotation |
|----|-----------------------|--|
| 3 | Add product button | Clicking the button will take the manager to add new |
| | | product page. |
| 4 | Delete button | Clicking on the button will delete the product. |
| 5 | Modify product button | Clicking on the button will take the manager to modify |
| | | product page. |

• Order list and order-detail pages

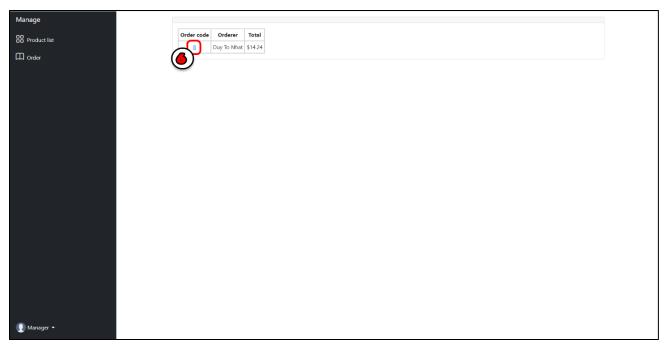


Figure 8: Order list page



Figure 7: Order information page

| No | Label | Annotation |
|----|---------------------|---|
| 6 | Order-detail button | Clicking the button will take the manager to the detail |
| | | page of selected order. |
| 7 | Order information | Show all the information of the order. |

Add new product and Modify product pages

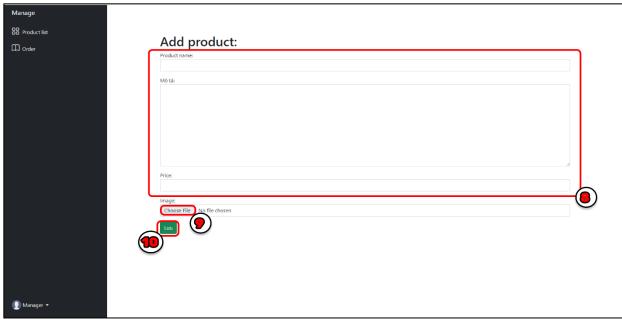


Figure 10: Add new product page

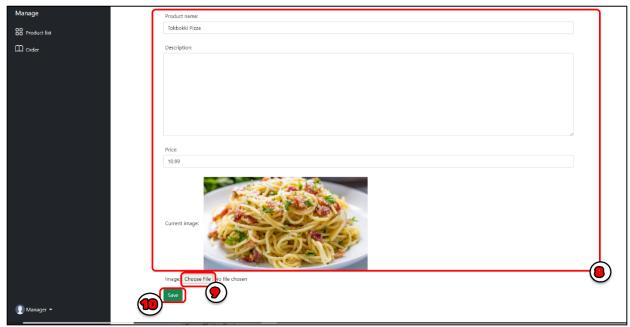


Figure 9: Modify existing product page

| No | Label | Annotation |
|----|------------------------|---|
| 8 | Product-detail filling | Filling the information of the product. |
| | form | |
| 9 | Choose image button | Clicking on the button will let the manager to choose |
| | | the image for the product. |
| 10 | Save button | Clicking on the button will save all the change. |