## Emily West

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Final Project Proposal

For the final project, I want to create a lightsaber from Star Wars. I will use an obj file for the hilt of the lightsaber, and then use a texture, if possible, for the color of the hilt. Then for the actual lightsaber portion, I will try to create the lighting effect from scratch. I can potentially have an option to change the color of the lightsaber blade. Right now, I am imagining that I would use the fragment shader primarily to create the effect of the lightsaber, but I am not sure about the exact implementation quite yet.