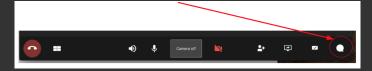
Working with external C libraries in Chapel

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To ask questions

- Websteam: email info@westgrid.ca
- Vidyo: use the GROUP CHAT to ask questions



- Please mute your microphone unless you have a question
- Feel free to ask questions via audio at any time

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Why another language?

http://chapel.cray.com

- High-level parallel programming language
 - "Python for parallel programming"
 - much easier to use and learn than MPI; few lines of Chapel typically replace tens of lines of MPI code
 - abstractions for data distribution/parallelism, task parallelism
 - optimization for data-driven placement of subcomputations
 - ▶ granular ("multi-resolution") design: can bring closer to machine level if needed
 - everything you can do in MPI (and OpenMP!), you should be able to do in Chapel
- Focus on performance
 - $\textcolor{red}{\blacktriangleright} \ \ compiled \ language; simple \ Chapel \ codes \ perform \ as \ well \ as \ optimized \ C/C++/Fortran \ code$
 - ightharpoonup very complex Chapel codes run at \sim 70% performance of a well-tuned MPI code (some room for improvement)
- Perfect language for learning parallel programming for beginners
- Open-source: can compile on any Unix-like platform
 - ▶ precompiled for MacOS (single-locale via Homebrew)
 - ▶ Docker image http://dockr.ly/2vJbi06 (simulates a multi-locale environment)

Task- vs. data-parallel

Intro •••

	single locale shared memory parallelism	multiple locales distributed memory parallelism + likely shared memory parallelism
task parallel	config var numtasks = 2; coforall taskid in 1numtasks do writeln("this is task ", taskid);	forall loc in Locales do on loc do writeln("this locale is named ", here.name);
data parallel	var A, B, C: [11000] real; forall (a,b,c) in zip(A,B,C) do c = a + b;	use BlockDist; const mesh = {1100,1100} dmapped Block(boundingBox={1100,1100}); var T: [mesh] real; forall (i,j) in T.domain do $T[i,j] = i + j;$

Intro

- You can load functions written in other languages

External C functions in C

dependencies.c

```
#include <stdio.h>
void printSquared(int x) {
  printf("x_=_%d\n", x*x);
}
```

driver.c

```
$ gcc -02 driver.c dependencies.c -0 driver $ ./driver $ = 25
```

External C functions in Chapel

The Chapel compiler will:

- 1. Convert Chapel code to C
 - ▶ all C functions must be prototyped in Chapel with an extern keyword
 - note that these declarations will not be translated to last slide's extern C function prototypes!
- 2. Translate all require ``*.h'' statements in Chapel to #include ``*.h'' at the start of the just-created C code
 - ▶ this would include any C function definitions in C header files ⇒ no need for a separate C function declaration
 - ▶ alternatively, you can remove require and supply the header file in the command line: chpl --fast test.chpl dependencies.h -o test
- 3. Compile the resulting C code with included headers

```
test.chpl

require "dependencies.h";
extern proc printSquared(x: c_int): void;
printSquared(5);

dependencies.h

void printSquared(int x) {
    printf("x_=_%d\n", x*x);
}
```

```
$ chpl --fast test.chpl -o test
$ ./test
x = 25
```

External C functions in Chapel (cont.)

- All require ``*.c'' statements in Chapel will not be #include'd into the C code, but will simply add those C files to compilation
 - ightharpoonup you will need to include a separate C function declaration
 - ▶ alternatively, you can remove require and compile with: chpl --fast test.chpl dependencies.c dependencies.h -o test

```
test.chpl

require "dependencies.c", "dependencies.h";
extern proc printSquared(x: c_int): void;
printSquared(5);

dependencies.h

void printSquared(int);

$ chpl --fast test.chpl -o test
$ ./test
x = 25
```

• You can also put C code into extern{...} blocks in Chapel, as described in http://bit.ly/39FvOT8, but that requires a special Chapel build

C types

- Within extern C procedures and variables in Chapel, you need to describe their types
- These must exactly match the corresponding C types (example in the next slide):
 - how many bits
 - order of bits/bytes
 - other conventions
- So, you must use one of these types to pass functions and variables to C:

```
c_int c_uint c_long c_ulong c_longlong c_ulonglong c_char c_schar c_uchar c_short c_ushort ssize_t size_t c_float c_double
```

and pointer types:

```
c_void_ptr c_ptr(T) c_string c_fn_ptr c_array(T,n)
```

• Chapel types can be converted to C types on the fly (when passed as arguments)

Let's pass an actual Chapel variable:

```
test.chpl
require "dependencies.h";
extern proc printSquared(x: c_int): void;
var a: c_int = 5;
printSquared(a);

dependencies.h

void printSquared(int x) {
    printf("x_=_%d\n", x*x);
}
```

```
$ chpl --fast test.chpl -o test
$ ./test
x = 25
```

Instead of a pointer argument to a C function, you can pass the variable itself prototyped with ref intent (call by reference in C):

```
$ chpl --fast test.chpl -o test
$ ./test
a = 6
```

We can pass a C fixed-size array via its name (in this case a pointer to its first element):

```
dependencies.h

void reverse(float x[], size_t len) {
   for (int i = 0; i < len/2; ++i) {
      float tmp = x[i];
      x[i] = x[len-1-i];
}</pre>
```

```
$ chpl --fast test.chpl -o test
$ ./test
[0.0, 1.0, 2.0, 3.0, 4.0, 5.0, 6.0, 7.0, 8.0, 9.0]
[9.0, 8.0, 7.0, 6.0, 5.0, 4.0, 3.0, 2.0, 1.0, 0.0]
```

Now pass a Chapel array over a range as a reference argument to the same C function:

```
test.chpl
require "dependencies.h";
// same external function as before
// but declared differently
extern proc reverse (ref x: c_float, len: size_t): void;
// Chapel fixed-size array of C types over a range,
// arbitrary starting index, can iterate over values
var B: [1..10] c_float;
var count = 1;
for b in B do {
 b = count: c float;
 count += 1;
reverse(B[1], 10);
writeln(B); // now in reverse
```

dependencies.h

```
void reverse(float x[], size_t len) {
  for (int i = 0; i < len/2; ++i) {
    float tmp = x[i];
    x[i] = x[len-1-i];
    x[len-1-i] = tmp;
  }
}</pre>
```

```
$ chpl --fast test.chpl -o test
$ ./test
1.0 2.0 3.0 4.0 5.0 6.0 7.0 8.0 9.0 10.0
10.0 9.0 8.0 7.0 6.0 5.0 4.0 3.0 2.0 1.0
```

Let's pass a multi-dimensional array as a reference argument:

```
test.chpl
```

dependencies.h

```
$ chpl --fast test.chpl -o test
$ ./test

0.0 1.0 2.0 3.0 4.0 5.0 6.0 7.0 8.0 9.0
1.0 0.0 1.0 2.0 3.0 4.0 5.0 6.0 7.0 8.0 9.0
2.0 1.0 0.0 1.0 2.0 3.0 4.0 5.0 6.0 7.0 8.0
2.0 1.0 0.0 1.0 2.0 3.0 4.0 5.0 6.0 7.0
3.0 2.0 1.0 0.0 1.0 2.0 3.0 4.0 5.0 6.0
4.0 3.0 2.0 1.0 0.0 1.0 2.0 3.0 4.0 5.0
5.0 4.0 3.0 2.0 1.0 0.0 1.0 2.0 3.0 4.0
6.0 5.0 4.0 3.0 2.0 1.0 0.0 1.0 2.0 3.0 4.0
7.0 6.0 5.0 4.0 3.0 2.0 1.0 0.0 1.0 2.0
8.0 7.0 6.0 5.0 4.0 3.0 2.0 1.0 0.0 1.0
9.0 8.0 7.0 6.0 5.0 4.0 3.0 2.0 1.0 0.0
```

ASCII \rightarrow binary \rightarrow scientific data format (NetCDF, HDF5, VTK)

- 1. portable binary encoding (little vs. big endian byte order)
- 2. compression
- 3. random access
- 4. parallel I/O in development
- NetCDF, HDF5 are provided as package modules (libraries outside of the Chapel Standard Library)

NetCDF

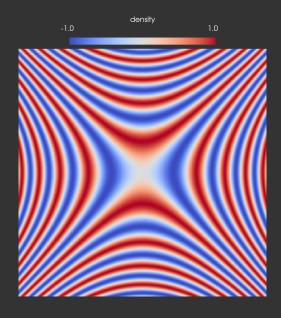
- Chapel's NetCDF.C_NetCDF module contains NetCDF extern C function/type/constant prototypes for Chapel
 - ► NetCDF C library must be installed on the system
 - currently serial NetCDF only
 - ▶ when decribing data types to NetCDF-4 functions, use their C atomic data types:

type	C definition	bits
int	NC_INT	32
byte	NC_BYTE	8
char	NC_CHAR	8
short	NC_SHORT	16
float	NC_FLOAT	32
double	NC_DOUBLE	64

netcdfWrite.chpl

```
use NetCDF.C NetCDF;
proc cdfError(e) {
  if e != NC NOERR {
   writeln("Error: ", nc_strerror(e): string);
config const nx = 300, ny = 300, h = 5.0;
var T: [1..nx, 1..nv] c float, x, y: real;
var ncid, xDimID, yDimID, varID: c int;
var dimIDs: [0..1] c int; // two elements
for i in 1..nx do {
 x = (i-0.5)/nx \times 2 \times h - h; // square -h to +h on each side
  for j in 1..ny do {
   y = (j-0.5)/ny*2*h - h;
   T[i,j] = (\sin(x*x-y*y)): c_float; }
cdfError(nc_create("300x300.nc", NC_NETCDF4, ncid));
                                                      // const NC NETCDF4 => file in netCDF-4 standard
cdfError(nc def_dim(ncid, "x", nx: size_t, xDimID));
                                                       // define the dimensions
cdfError(nc def_dim(ncid, "y", ny: size_t, yDimID));
dimIDs = [xDimID, vDimID];
                                                       // set up dimension IDs array
cdfError(nc_def_var(ncid, "density", NC_FLOAT, 2, dimIDs[0], varID)); // define the 2D data variable
cdfError(nc def var deflate(ncid, varID, NC_SHUFFLE, deflate=1, deflate_level=9)); // compress 0=no 9=max
cdfError(nc enddef(ncid));
                                                          // done defining metadata
cdfError(nc_put_var_float(ncid, varID, T[1,1]));
                                                          // write data to file
cdfError(nc close(ncid));
```

- \$ chpl --fast netcdfWrite.chpl -o netcdfWrite \
 -I/usr/local/include \
 -L/usr/local/lib -lnetcdf
 \$./netcdfWrite
 - $300^2 \times 4 \text{ bytes} = 352 \text{kB}$
 - NetCDF without compression 360kB
 - NetCDF with *l*=9 compression 224kB



HDF5

- \bullet Chapel's HDF5.C_HDF5 module contains HDF5 extern C function/type/constant prototypes for Chapel
 - ► HDF5 C library must be installed on the system
 - ▶ when decribing data types to NetCDF-4 functions, use their C atomic data types
- In the upcoming Chapel 1.21 HDF5.IOusingMPI module contains several higher-level functions for parallel HDF5 reads/writes using multiple Chapel locales
 - ► requires parallel HDF5 library, which in turn requires MPI library
 - this signals future capabilities of parallel libraries in Chapel

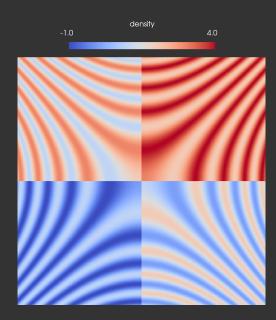
Parallel HDF5 write example

hdf5Write.chpl

```
use BlockDist, HDF5.IOusingMPI;
config const nx = 300, ny = 300, fileName = "300x300.h5";
var h = 5.0;
var T = newBlockArr({1..nx, 1..ny}, c_float);
var x: [1..nx] real, y: [1..ny] real;
forall loc in Locales do
 on loc do
    writeln("node", loc.id, " >> ", T.localSubdomain());
for i in 1..nx do // square -h to +h on each side
 x[i] = (i-0.5)/nx*2*h - h;
for j in 1..ny do
 v[i] = (i-0.5)/nv*2*h - h;
forall (i, j) in T.domain do
 T[i,j] = (\sin(x[i]**2 - y[j]**2) + T[i,j].locale.id): c_float;
hdf5WriteDistributedArray(T, fileName, "density");
```

Parallel HDF5 write example (cont.)

- The startup script loads gcc/7.3.0, openmpi/3.1.2, hdf5-mpi/1.10.3 underneath ⇒ Chapel is able to link to parallel HDF5 without the explicit flags
- Note the random printout order
- To open 300x300.h5 in ParaView, create 300x300.xdmf XML wrapper



Linear Algebra module

Details at https://chapel-lang.org/docs/modules/packages/LinearAlgebra.html use LinearAlgebra;

Many Linear Algebra functions require BLAS or LAPACK ⇒ in these cases you should link to external BLAS or LAPACK

```
[cluster] $ module load openblas/0.3.4
[cluster]$ chpl --fast test.chpl -o test -lopenblas
[macos]$ brew install lapack openblas
[macos]$ chpl test.chpl -o test -I/usr/local/opt/lapack/include \
           -L/usr/local/opt/lapack/lib -llapacke -llapack
           -I/usr/local/opt/openblas/include -L/usr/local/opt/openblas/lib
```

- LinearAlgebra is under active development!!!
 - both dense and sparse arrays
 - dozens of linear algebra operations implemented: inverse, linear solve, eigen{values, vectors}, ...
 - my understanding is that LinearAlgebra functions should work on distributed arrays out-of-the-box, in many cases calling serial BLAS and LAPACK functions underneath - in my tests, they mostly work ...

Serial inverse of a square matrix

inverse.chpl

```
use LinearAlgebra;
config const n = 10;
proc sinMatrix(n) {
 var A = Matrix(n);
 const fac0 = 1.0/(n+1.0);
 const fac1 = sqrt(2.0*fac0);
  for (i, j) in {1..n, 1..n} do
   A[i,j] = fac1*sin(i*j*pi*fac0) + 0.1; // without 0.1 A=inv(A)
  return A;
var A = sinMatrix(n);
writeln("A = ", A);
var B = inv(A);
writeln("inverse = ", B);
writeln("their product = ", dot(A,B));
```

Serial linear solve

solve.chpl

```
use LinearAlgebra;
var A: [{1..5,1..5}] real;
A[1,..] = [1.0, 0.0,-5.0,-1.0, 2.0];
A[2,..] = [2.0, 6.0,-2.0, 3.0, 0.0];
A[3,..] = [2.0, 5.0, 2.0, 1.0, 1.0];
A[4,..] = [-2.0,1.0, 2.5, 3.0, 1.0];
A[5,..] = [-1.0,1.0, 0.0, 3.5, 0.5];
var b: [{1..5}] real = [1,2,3,4,5];
var c: [{1..5}] real = b;
var x = solve(A, b); // b gets modified too writeln("solution = ", x);
writeln("check = ", c - dot(A,x));
```

Inner product of a distributed vector

inverseMulti.chpl

```
use LinearAlgebra, BlockDist;
config const n = 1e6: int;
const space = {1..n}; // 1D domain
const distributedSpace = space dmapped Block(boundingBox=space);
var A : [distributedSpace] real = [i in distributedSpace] (i:real / n:real);
var p1: real;
write("A is distributed as ");
for loc in Locales do
    write(A.localSubdomain()," ");
writeln();
writeln("LinearAlgebra product = ", dot(A, A));
var p2 = + reduce (A * A);
writeln("reduction product = ", p2);
```

Inner product of a distributed vector (cont.)

```
$ source startDevMultiLocale
$ chpl inverseMulti.chpl -o inverseMulti  # no BLAS or LAPACK dependency
$ ./inverseMulti -nl 1
A is distributed as {1..1000000}
LinearAlgebra product = 3.33334e+05
reduction product = 3.33334e+05
$ salloc --time=0-02:00 --ntasks=4 --nodes=4 --mem-per-cpu=1000
$ ./inverseMulti -nl 4
A is distributed as {1..250000} {250001..500000} {500001..750000} {750001..1000000}
LinearAlgebra product = 3.33334e+05
reduction product = 3.33334e+05
```

Distributed linear solve

solveMulti.chpl

```
use LinearAlgebra, BlockDist, Random;
config const n = 20;
proc distribution(object) {
  for loc in Locales do
      write(object.localSubdomain()," ");
var A = newBlockArr(\{1...n, 1...n\}, real);
fillRandom(A, seed=0); // pseudo-random
write("A is distributed as ");
var b = newBlockArr({1..n}, real);
[i in b.domain] b[i] = i:real;
write("b is distributed as ");
var x = solve(A, b); // b gets modified too
writeln("solution = ", x);
write("x is distributed as ");
```

Distributed linear solve (cont.)

```
$ source startDevMultiLocale.sh
$ module load openblas/0.3.4
$ chpl solveMulti.chpl -o solveMulti -lopenblas # needs BLAS
$ ./solveMulti -nl 1
A is distributed as \{1...20, 1...20\}
b is distributed as {1..20}
solution = 31.1783 73.0722 -51.5904 -48.2999 ... 143.333
x is distributed as {1..20}
$ salloc --time=0-02:00 --ntasks=4 --nodes=4 --mem-per-cpu=1000
$ ./solveMulti -nl 4
A is distributed as {1..10, 1..10} {1..10, 11..20} {11..20, 1..10} {11..20, 11..20}
b is distributed as {1..5} {6..10} {11..15} {16..20}
solution = 31.1783 73.0722 -51.5904 -48.2999 ... 143.333
x is distributed as {1..5} {6..10} {11..15} {16..20}
```

BLAS and LAPACK modules

Details at https://chapel-lang.org/docs/modules/packages/BLAS.html and https://chapel-lang.org/docs/modules/packages/LAPACK.html

use BLAS;

- BLAS provides standard building blocks for performing basic vector and matrix operations
 - ▶ commonly used in other linear algebra packages, e.g. LAPACK and ScaLAPACK
- Chapel's BLAS.C_BLAS module contains C function/type/constant prototypes for Chapel
 - ▶ built and tested with Netlib's C_BLAS
 - ► compatible with many other implementations (OpenBLAS, MKL, ATLAS, ...)

use LAPACK;

- LAPACK is a standard linear algebra package, written in Fortran 90, built on top of BLAS
- Chapel's LAPACK module contains function/type/constant prototypes for Chapel

BLAS and LAPACK modules (cont.)

- Many examples in Chapel's source code (details in the last slide)
- To compile your Chapel code, you will need LAPACK and libgfortran on your system
- My recommendation is to use Linear Algebra module:
 - ▶ higher-level interface than the original BLAS and LAPACK
 - ▶ will use BLAS and/or LAPACK underneath
 - bonus parallelism

Summary

• Official latest (1.20) documentation https://chapel-lang.org/docs/index.html



- Pre-release (1.21) documentation
 https://chapel-lang.org/docs/master/index.html
- C interoperability

 https://chapel-lang.org/docs/master/language/spec/interoperability.html
- Lots of great examples inside Chapel's source code:

• Email me "alex.razoumov@westgrid.ca" if you need help