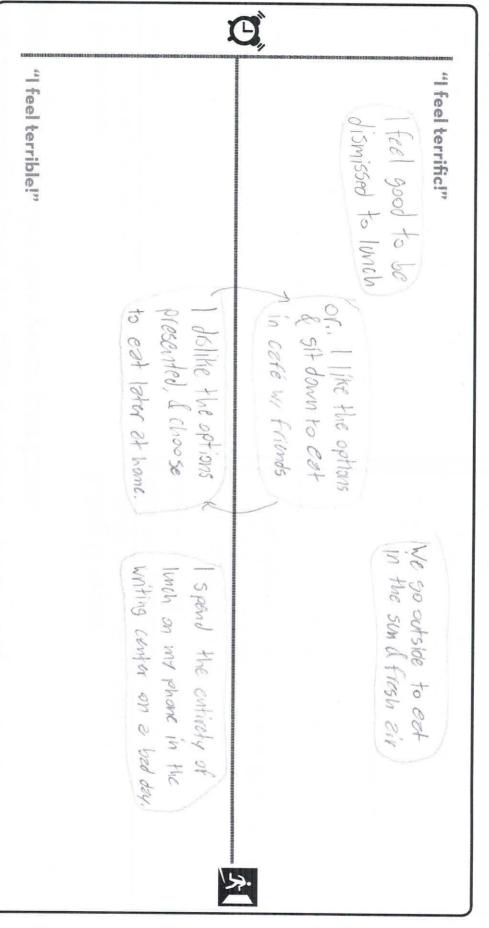
your own experiences. Chart your lunch experience below. Before we start this design challenge, take a minute to reflect about



5min

gaining empathy for your partner. Mission: Redesign your partner's school lunch experience. Start by

Interview

8min (2 sessions x 4 minutes each)

Notes from your first interview Context high School

- options: Unique in school & outside of + Cate / Snak bar
- free mobility: Open compu
- · Crosd quality food Wheet breed, hamburger ment, etc.
- · Externally sourced food: Jzco bell burritos

e Dislike

MONE

Sques -Saled ber could use warmers for select options -soggy/cold fries

Switch roles & repeat Interview

2 Dig Deeper

6MIN (2 sessions x 3 minutes each)

Notes from your second interview

- Preferred going out to socialize
- ·Loose-state regulation
- -open compus = freedom
- Students express personal interests a Freedoms w/ objection
- · Local food chains drestaurent
- "Good emough to where teenegers weated to eat it" -incontivized external lunch diving
- "Salad bar had salody fruit saled, milit, chicken sandwiches "Hy so tol 6" Cheeseburgers
- "Back in the 90's, they never you out of fact

Switch roles & repeat Interview

Reframe the problem.

3 Capture findings 3min

Take a stand

Goals and Wishes: What does your partner need to accomplish during lunch? · involved in club: Tiser Buddles
-hars out a socialize with special od hids

- · Spoialize with friends
- Insights: New learnings about your partner's feelings and motivations. What's something you see about your partner's experience that maybe s/he doesn't see?*

*make inferences from what you heard

Overall good experience

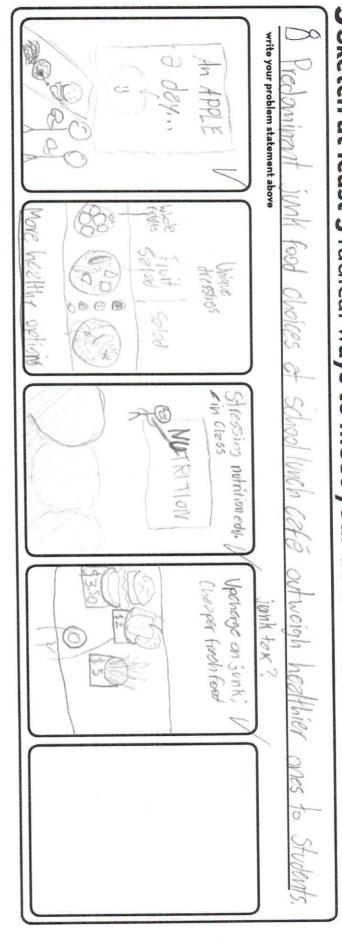
Consider healthier food options

Forming habits (poor eating) early on? Consider veried options in static sorvings (sald/smallbar)



Ideate: generate alternatives to test.

5 Sketch at least 5 radical ways to meet your user's needs. 5min



6 Share your solutions & capture feedback. 10min (2 sessions x 5 minutes each)

Notes Poster & nutrition -du. - positive. Grow to demonstrate what junk hadditives do to body in long-run. think options - good. "Monday = both junk & fresh foods available" - to incontinze uplift bed monday

Switch roles & repeat sharing.

Iterate based on feedback.

7 Reflect & generate a new solution. 3min

Sketch your big idea, note details if necessary!

- · Nutritional infographic posters in cafe
- · Emphasizing long-term physiological effects of junk/processed foods -in health class, or in assemblies / guest speaker
- · Mustle fresh greathly foods must accessible

- Cheeper than sunk = incentive

· Matic Mondays great askin - let Students Choose between Officer junk or fresh on Mondays; looser push for "health"

Build and test.

8 Build your solution.

Make something your partner can interact with! from online Presented 3 nutrition intographics

[not here]

9 Share your solution and get feedback.

♣ What worked...

Colors Good design, easy to reed into, captivating

2 Questions...

What could be improved..

·ditterent medilim/approach

- Posters are easy to ignore "twoe out" not apply
- · Avoid food prizmid & outdated peorly informed types of info.

Ideas...

-Displays of fit, in-shape ozting healthy dish

- conser, RX bottles, persona conser, RX bottles, persona coting sunk
- · Aggressive message captivative

7min

d.00008

8min (2 sessions x 4 minutes each)

Reflect on your work.

10 Headline TWO next steps 2min

From Step 9 feedback, what are TWO aspects you would prototype next?

Designing assirestively-captirating posters felevent to nutrition that would senumely be well-recieved among the youth

2) Encouraging comprehensive lectures on nutrition, long-term extends broked by Studies & testimonies, & equipping students with a healthy coscience.

11 Redefine your point-of-view 3min

How does your interaction alter your P.O.V. from Step 4? Craft a new P.O.V. informed by testing.

Our interestion, fueled by discussion, made me realize the issue largely pertained to influencing decision matting for a solution.

New P.O.V.

Students overall need a way to positively reinforce healthy decision-making because healthy foods are available, yet students prefer consuming junk food reservoless.