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CONSOLE APPLICATION : Sample3 Project Overview

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AppWizard has created this Sample3 application for you.

This file contains a summary of what you will find in each of the files that

make up your Sample3 application.

Sample3.vcproj

This is the main project file for VC++ projects generated using an Application Wizard.

It contains information about the version of Visual C++ that generated the file, and

information about the platforms, configurations, and project features selected with the

Application Wizard.

Sample3.cpp

This is the main application source file.

Event.h

This is the event handler file for update events from the DataServer library.

This projects sets up a small console application to configure, acquire, and process

data using the Kistler DataServer.dll library.

- The library is imported using the #import statement (users need to modify the path to the library).

- The library is initialized by providing a XML configuration file, board type and board number.

- Data acquisition is configured using the software trigger option of the Start() method.

- Data acquisition begins when the the trigger method is called.

- The number of samples to acquire is set to zero - so acquisition will continue until Stop() is called.

- As new data is available the Library fires event NewDataAvailable.

- At the end of acquisition, the Library fires event DaqComplete.

- The CEvent class handles the connection point Advise/Unadvise and calls the user defined

handler class (which must implement IEventAction).

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Other standard files:

StdAfx.h, StdAfx.cpp

These files are used to build a precompiled header (PCH) file

named Sample3.pch and a precompiled types file named StdAfx.obj.

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Other notes:

AppWizard uses "TODO:" comments to indicate parts of the source code you

should add to or customize.

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