

Unity plugin

- This project will help integrate bHaptics' haptic devices into Unity environments.
- Current version is 1.5.8

```
## Unity SDK Migration Guide 1.5.* to 1.5.7
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```
* The *.aar files are no longer contains a version.(ex: bhaptics_ble.aar, bhaptics_commons.aar)
```

```
* Delete the previous version of the *.aar files. Otherwise, there will be a problem.
```

- You can check the migration guide for previous versions [HERE](#).

Prerequisite (Only for Windows8.1 or higher)

- [bHaptics Player](#) has to be installed (windows) and running.

Download

- [Unity Asset Store](#)

Or

- [Download the package file](#), then import it into your Unity Project
- If you don't want to define permissions on Android, [Download bHaptics VR Player\(beta\) on SideQuest](#).

Documentation

- [Getting Started Guide](#)
- [How to set up in the Oculus Quest](#)
- [Advanced Guide](#)
- [FAQ](#)
- [Migration guide](#)

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