

game::GameOfLife::GameOf
Life::update



```
graph LR; A["game::GameOfLife::GameOfLife::update"] --> B["game::GameOfLife::GameOfLife::min"]
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is white with a black border and contains the text 'game::GameOfLife::GameOfLife::update' split across two lines. The right box is gray with a black border and contains the text 'game::GameOfLife::GameOfLife::min' split across two lines. A blue arrow points from the right side of the left box to the left side of the right box.

game::GameOfLife::GameOf
Life::min