

NetworkManager::update



```
graph LR; A[NetworkManager::update] --> B[first_char_at];
```

A diagram illustrating a function call. On the left, a white rectangular box with a dark border contains the text "NetworkManager::update". A blue arrow points from the right side of this box to a gray rectangular box with a dark border on the right, which contains the text "first_char_at".

first_char_at