

$$y = e^x$$

$$\sin^2 \theta + \cos^2 \theta = 1$$

$$\sin(A+B) = \sin A \cos B + \cos A \sin B$$

$$\frac{dy}{dx} = e^x$$

$$\tan^2 \theta + 1 = \sec^2 \theta$$

$$\cos(A+B) = \cos A \cos B - \sin A \sin B$$

$$\int \frac{1}{x} dx = \ln x + C$$

$$\sin 2A = 2 \sin A \cos A$$

$$\int \frac{f'(x)}{f(x)} dx$$

$$\frac{d}{dx}(\sin x) = \cos(x)$$

$$\cos 2A = \cos^2 A - \sin^2 A$$

$$= \ln(f(x)) + C$$

$$\frac{d}{dx}(\tan x) = \frac{1}{\cos^2(x)} = \sec^2(x)$$

$$= 1 - 2 \sin^2 A$$

$$\pi = 180^\circ$$

$$\text{Area of sector} : \frac{1}{2} sr = \frac{1}{2} \theta r^2$$

$$\cdot \text{ approximate CHANGE in } y \Rightarrow \delta y = \frac{dy}{dx} \times \delta x$$

$$\cdot \text{ approximate VALUE of } y \Rightarrow y_{\text{new}} = y_{\text{old}} + \delta y$$

$$y = mx + c$$

$$\frac{dy}{dx} \approx \frac{\delta y}{\delta x}$$

$$\cdot \text{ approximate PERCENTAGE ERROR / CHANGE of } y$$

$$m = \frac{y - y_1}{x - x_1} = \frac{\text{rise}}{\text{run}}$$

$$\delta y = \frac{dy}{dx} \times \delta x$$

$$\Rightarrow \frac{\delta y}{y} = \frac{dy}{dx} \times \frac{\delta x}{y}$$

$$y - y_1 = m(x - x_1)$$

$$m_1 \times m_2 = -1$$

$$\text{tangent gradient} \times \text{normal gradient} = -1$$

$$d = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$

$$\text{CAS} \rightarrow \text{menu} \rightarrow 4 \rightarrow 9 \rightarrow \text{tangent line } (x^2+2, x, 2)$$

$$\rightarrow A \rightarrow \text{normal line } (x^2+2, x, 2)$$

$$\text{cost } [C(x)]; \text{ revenue } [R(x)]; \text{ profit } [P(x)]$$

$$P(x) = R(x) - C(x)$$

$$\text{area under curve}$$

$$\text{marginal cost } \left[\frac{dC}{dx} \right]$$

$$\text{average cost } \left[\frac{C(x)}{x} \right]$$

$$\Rightarrow \text{if graph area falls}$$

$$\text{marginal revenue } \left[\frac{dR}{dx} \right]$$

$$\text{average revenue } \left[\frac{R(x)}{x} \right]$$

$$\text{below } x\text{-axis, add}$$

$$\text{marginal profit } \left[\frac{dP}{dx} \right]$$

$$\text{average profit } \left[\frac{P(x)}{x} \right]$$

$$\text{modulus '1'}$$

$$\text{Displacement}$$

$$\text{total change}$$

$$\frac{d}{dx} \int_a^x f(t) dt = f(x)$$

$$\text{Sat} \uparrow \downarrow \frac{d}{dt}$$

$$= \int_a^b \frac{dv}{dt}$$

$$\frac{d}{dx} \int_a^{g(x)} f(t) dt = f[g(x)] \times g'(x)$$

$$\text{velocity}$$

$$\text{Sat} \uparrow \downarrow \frac{d}{dt}$$

$$\rightarrow \text{rate of change}$$

$$\int_5^2 f(x) dx = - \int_2^5 f(x) dx$$

$$\text{Acceleration}$$

$$\text{special formulas:}$$

$$\int_a^a f(x) dx = 0$$

$$\text{i) } \int f'(x) e^{f(x)} dx = e^{f(x)} + C$$

$$\text{ii) } \int f'(x) [f(x)]^n dx = \frac{[f(x)]^{n+1}}{n+1} + C$$

$$\text{average change} = \frac{\text{total change}}{\text{time}}$$

$$\text{Distance}$$

$$\text{Speed} \uparrow \downarrow \frac{dx}{dt}$$

$$\text{iii) } \int \frac{f'(x)}{f(x)} dx = \ln(f(x)) + C$$

$$\text{iv) } \int x^{-1} dx = \int \frac{1}{x} dx = \ln(x) + C$$

$$\frac{f(b) - f(a)}{b - a}$$

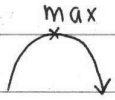
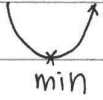
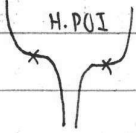
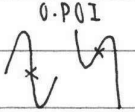
$$t=0 \text{ when particle at rest}$$

$$\text{constant acceleration}$$

$$\times \text{ changing direction}$$

$$= \uparrow \text{ velocity}$$

$$\int_a^b f'(x) dx = f(b) - f(a)$$

type	shape	$f'(x)$	$f''(x)$	stationary point	turning point
maximum		$f'(x)=0 ; x=a$	$f''(x) < 0$ $* f''(x) \leq 0$ \uparrow sub a	✓	✓
minimum		$f'(x)=0 ; x=b$	$f''(x) > 0$ $* f''(x) \geq 0$ \uparrow sub b	✓	✓
Horizontal Point of Inflection		$f'(x)=0 ; x=c$	$f''(x)=0$ $f''(c)=0$	✓	x
Oblique Point of Inflection		$f'(x) > 0 / f'(x) < 0$ BUT never = 0	$f''(x)=0$ $\hookrightarrow x=e$	x	x
	$f'(x) < 0 \quad f'(x) > 0$				

$$\text{viii. } \frac{d}{dx} (\ln(f(x))) = \frac{f'(x)}{f(x)}$$

Optimisation:

- ① find variables & optimised function
- ② relationship function
- ③ stationary points ($f'(x)=0$)
- ④ nature : $f''(x) > 0 \Rightarrow \text{min}$; $f''(x) < 0 \Rightarrow \text{max}$
- ⑤ domain / range restricted ?

Find global max / min

Logarithms & Indices:

$$a^n = x ; \log_a(x) = n$$

$$\text{i. } \log_a(xy) = \log_a(x) + \log_a(y)$$

$$\text{ii. } \log_a\left(\frac{x}{y}\right) = \log_a(x) - \log_a(y)$$

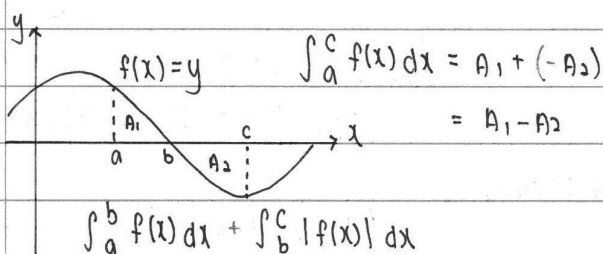
$$\text{iii. } \log_a(x^y) = y \log_a(x)$$

$$\text{iv. } \log_x(y) = \frac{\log_a(y)}{\log_a(x)}$$

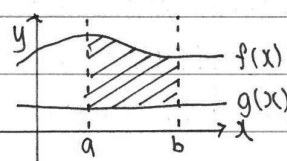
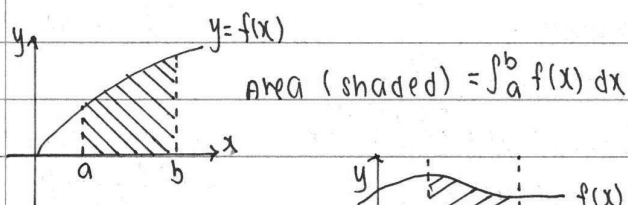
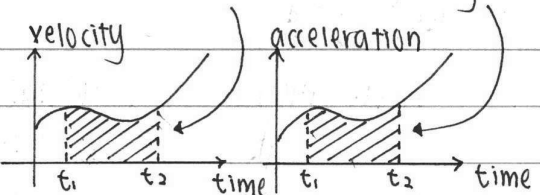
$$\text{v. } \log_x(1) = 0 ; \log_a(a) = 1$$

$$\text{vi. } \log_e(x) = \ln(x)$$

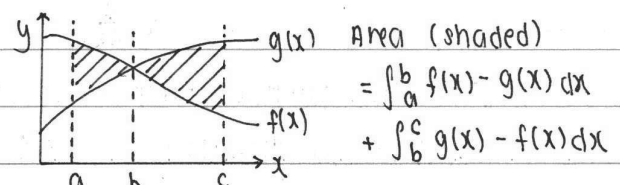
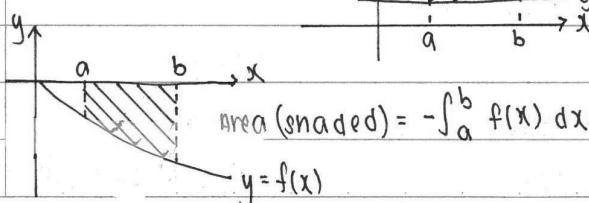
$$\text{vii. } \frac{d}{dx} (\log_a(x)) = \frac{1}{x \ln(a)}$$



Area = displacement Area = velocity



"top - bottom"



NO:.....

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