# 4.0 - Week 4 - Workshop (MA)

## Learning Objectives

- Understanding local variables in MIPS.
- Understanding function calling conventions in MIPS
- Understanding function return conventions in MIPS

Week 4 Padlet Discussion Board link: https://monashmalaysia.padlet.org/fermi/2022week4

Stack and frame pointers
Tick all the correct answers.
Question 1 Submitted Aug 14th 2022 at 2:14:27 pm  The stack pointer \$sp:
<b>A.</b> Always points to the saved \$ra of the main function.
<b>B.</b> Is always equal to \$fp of the current function
C. Decreases when a function is called.
<b>D.</b> Always points to the next address in the stack that can be written into (but it may contain garbage).
<b>E.</b> Is automatically updated by the system.
F. Does not need to be saved on the stack between two function calls.
Question 2 Submitted Aug 14th 2022 at 2:18:16 pm  The frame pointer \$fp:
A. Always point to the saved \$fp of the previous frame, if there is one.
<b>B.</b> Is always equal the frame number, stored as a 32 bits integer, which is equal to 0 if we are in the main function.

**D.** Can be used with a negative shift (with for instance -4(\$fp)) to access an argument of the

**C.** Always has the same value in the same function.

current function.

### Memory diagram and calling convention

Consider the following Python code:

```
import typing

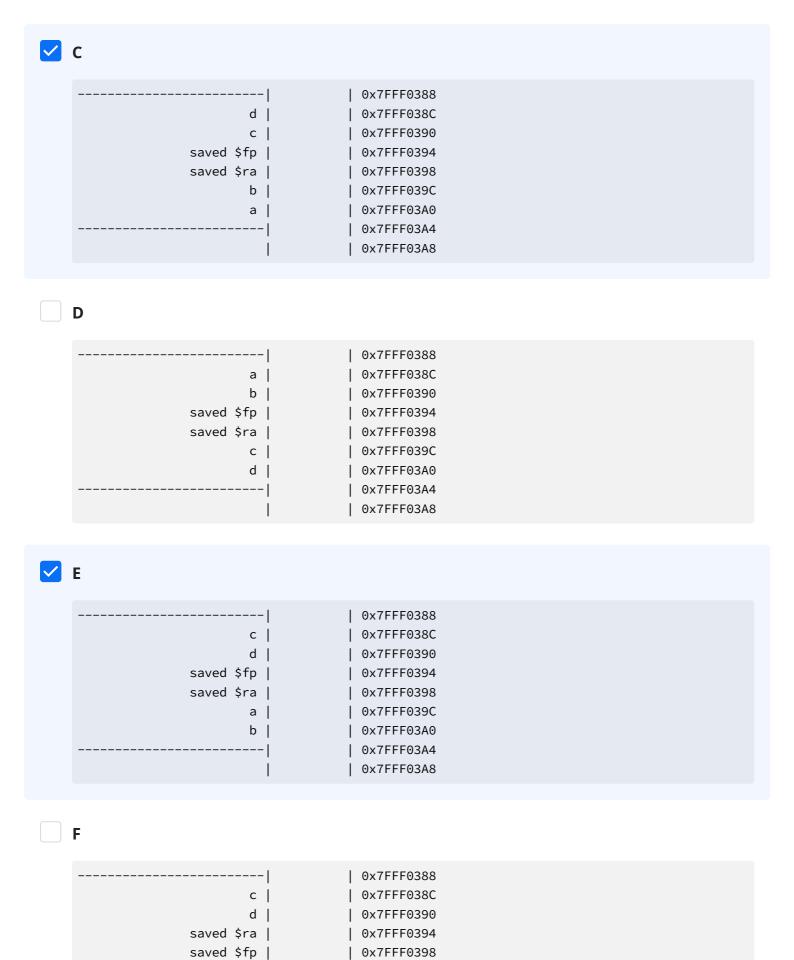
def following(a:int, b:int) -> int:
    c = a-b
    d = a*b
    return d//c
```

#### **Question 1** Submitted Aug 14th 2022 at 2:20:00 pm

Which of the memory diagrams below correspond(s) to a correct faithful translation of the *following* function? (here the values in the "middle" column do not matter - they are not represented).

Α

\_\_\_\_\_ E



0x7FFF039C

| 0x7FFF03A0 | 0x7FFF03A4 | 0x7FFF03A8

b |

G

	0x7FFF0388
a	0x7FFF038C
b	0x7FFF0390
saved \$ra	0x7FFF0394
saved \$fp	0x7FFF0398
c	0x7FFF039C
d	0x7FFF03A0
	0x7FFF03A4
1	0x7FFF03A8

### Question 2 Submitted Aug 14th 2022 at 2:21:23 pm

Within the following function, what is the value of \$fp?

0x7FFF0394

#### Callees in MIPS

Consider the following Python code:

```
import typing

def following(a:int, b:int) -> int:
    c = a-b
    d = a*b
    return d//c
```

**Faithfully** translate the following function into a properly commented MIPS program using the file provided by **replacing** the TODO lines with your code. You can "mark" this to check whether your function passes the tests.

We will use the diagram of the stack frame of the following function as shown below:

(Note that the addresses on the right are just an example: they will vary depending on the state of the stack at the point where the function is called.)

For convenience, we will write this as a comment in the code in this condensed and more useful format:

```
# d is at -8($fp)
# c is at -4($fp)
# saved fp is at ($fp)
# saved ra is at +4($fp)
# b is at +8($fp)
# a is at +12($fp)
```

Note that we restrict ourselves to a>b cases to avoid getting into the case where Python's  $\mbox{//}$  and MIPS's  $\mbox{div}$  disagree.

#### Callers in MIPS

Consider the following Python code:

```
import typing

def main() -> None:
    x = int(input("Enter integer: "))
    y = int(input("Enter integer: "))
    print(following(x, y))

#in Python there is no default "main" function
#we need to indicate what to do if this file is run.
if __name__ == "__main__":
    main()
```

**Faithfully** translate the main function into a properly commented MIPS program using the file provided by **replacing** the TODO lines with your code. You can "mark" this to check whether your function passes the tests.

For convenience, here is the stack frame diagram of the function main:

```
# y is at -8($fp)
# x is at -4($fp)
```

and the one of the following function:

```
# d is at -8($fp)
# c is at -4($fp)
# saved fp is at ($fp)
# saved ra is at +4($fp)
# b is at +8($fp)
# a is at +12($fp)
```

(where \$fp refers to the frame pointer of following.)

Note (again) that we restrict ourselves to x>y cases to avoid getting into the case where Python's // and MIPS's div disagree.

### Feedback Form

## Weekly Workshop Feedback Form

