

FIT2081 Mobile application development - S1 2023 MUM

[Dashboard](#) / [My units](#) / [FIT2081 - S1 2023 MUM](#) / [Assessments](#) / [Week 11: Pre Reading Quiz](#)

Started on	Thursday, 11 May 2023, 10:38 PM
State	Finished
Completed on	Thursday, 11 May 2023, 10:48 PM
Time taken	9 mins 20 secs
Grade	10.00 out of 10.00 (100%)

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Question **1**

Correct

Mark 2.00 out of 2.00

Which of the following includes the onSingleTapConfirmed callback?

Select one:

- ☐ a. GestureDetector.OnContextClickListener
- ☐ b. GestureDetector.OnDoubleTapListener
- ☐ c. GestureDetector.OnGestureListener
- ☐ d. GestureDetector.SimpleOnGestureListener
- ☒ e. If you think more than one of the above includes the onSingleTapConfirmed callback, select this option 

Your answer is correct.

The correct answer is: If you think more than one of the above includes the onSingleTapConfirmed callback, select this option


Question **2**

Correct

Mark 2.00 out of 2.00

Which of the following is not a callback of GestureDetector.OnGestureListener?

Select one:

- ☐ a. onFling
- ☒ b. onDoubleTap 
- ☐ c. onScroll
- ☐ d. onSingleTapUp

Your answer is correct.

The correct answer is: onDoubleTap

Question 3

Correct

Mark 2.00 out of 2.00

Which of the following callbacks is passed more than one MotionEvent object?

Select one:

- ☐ a. onDoubleTap
- ☐ b. onSingleTapUp
- ☐ c. onLongPress
- ☐ d. onShowPress
- ☒ e. If you think none of the above callbacks are passed more than one MotionEvent object, select this option ✓

Your answer is correct.

The correct answer is: If you think none of the above callbacks are passed more than one MotionEvent object, select this option

Question 4

Correct

Mark 2.00 out of 2.00

What is the point of having a unique ID for each pointer?

Select one:

- ☐ a. IDs are optional for Android Pointers and can be used to save and retrieve the data of the first pointer.
- ☐ b. we use the ID in the DB
- ☐ c. IDs are used as references to save the data of pointers in arrays
- ☒ d. to track the history of each individual pointer ✓
- ☐ e. None of the above
- ☐ f. All of the above

Your answer is correct.

The correct answer is:
to track the history of each individual pointer

Question 5

Correct

Mark 2.00 out of 2.00

Which of the following is not passed a MotionEvent object?

Which of the following is not passed a MotionEvent object?

Select one:

- ☐ a. The onTouchEvent method of GestureDetector
- ☐ b. The onTouchEvent method of ScaleGestureDetector
- ☐ c. The onTouchEvent callback of a View
- ☐ d. The onTouch callback of View.OnTouchListener
- ☒ e. If you think all of the above are passed a MotionEvent object, select this option



Your answer is correct.

The correct answer is: If you think all of the above are passed a MotionEvent object, select this option

[◀ Week 10: Pre reading Quiz](#)

Jump to...



[Week 12: Pre Reading Quiz ▶](#)