

On finding commutative polymorphisms of core triads

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1 TODO Task 1

We need to prove the following lemma:

Lemma 1. *Let \mathbb{T} be a finite tree. The following are equivalent:*

1. \mathbb{T} is a core
2. $End(\mathbb{T}) = \{id\}$
3. $AC_{\mathbb{T}}(\mathbb{T})$ terminates with $L(v) = v$ for all vertices v of \mathbb{T}

1.1 Proof

- “1. \implies 2.” Let \mathbb{T} be a core. We claim that $End(\mathbb{T}) = \{id\}$. In contradiction to our claim, let’s assume there is another homomorphism $h \in End(\mathbb{T})$ with $h \neq id$. Since \mathbb{T} is a core, h must be bijective. But then there has to be at least one vertex v in $\mathbb{T} = v(e_1\xi_1, \dots, e_k\xi_k), e_i \in \{0, 1\}, i \in \{1, 2, \dots, k\}$ such that $\xi_a \rightarrow \xi_b$ for at least one pair $\{e_a\xi_a, e_b\xi_b\}$ with $e_a = e_b$. **TODO: But why must there be such a vertex?** But this implies that a non-bijective endomorphism of \mathbb{T} must exist and \mathbb{T} can’t be a core. **TODO: construct it!** We see that $End(\mathbb{T})$ can not contain such a h but only id .
- “2. \implies 3.” **TODO** ...we can assume that AC solves $CSP(\mathbb{T})$. So if $AC_{\mathbb{T}}(\mathbb{T})$ derives $L(v)$ so that it contains another vertex $u \neq v$, there must be a homomorphism $h : \mathbb{T} \rightarrow \mathbb{T}$ such that $h(v) = u$. **TODO Why must there be such a homomorphism?** However, we know that $End(\mathbb{T}) = \{id\}$, so $L(v)$ can not contain such a vertex u , but only v . Hence $L(v) = \{v\}$.
- ⊠ “3. \implies 1.” If $AC_{\mathbb{T}}(\mathbb{T})$ terminates with $L(v) = v$ for all vertices v of \mathbb{T} , we know that, if there was a homomorphism $h : \mathbb{T} \rightarrow \mathbb{T}$, h would map each vertex v to itself. We see that h is clearly an automorphism, hence \mathbb{T} must be a core.

1.2 Notes

- Undirected trees are always homomorphically equivalent to a path of length 1
- Proposed by Florian:
 1. There must be a leaf u on which f is not the identity.
 2. the (unique shortest) path from u to $f(u)$ is mapped to the (unique shortest) path from $f(u)$ to $f(f(u))$
 3. (simple case) if $f(f(u)) = u$ then there is a vertex v on this path such that $f(v) = v$
 4. (in general) take the orbit of u and the paths in between, this gives a subtree, TODO show existence of v with $f(v) = v$ in this subtree
 5. cut at v into pieces
 6. on the components containing u take f on other components take the identity, this gives a non-injective endomorphism

2 DONE Task 2: Arc-Consistency procedure

Implement the arc-consistency procedure such that your algorithm runs in linear time in the size of the input.

Algorithm 1: $AC_{\mathbb{T}}$ (\mathbb{T} is a triad)
1 Input: digraph \mathbb{G} , initial lists $L : G \mapsto P(T)$ Output: Is there a homomorphism $h : \mathbb{G} \mapsto \mathbb{T}$ such that $h(v) \in L(v)$ for all $v \in G$

Algorithm 2: Algorithm for finding core triads

Input: An unsigned integer m
Output: A list of all core triads whose arms each have a length $\leq m$

```

// Finding a list of RCPs
pathlist  $\leftarrow$  [];
foreach path  $p$  with  $\text{length}(p) \leq m$  do
    if  $ACR_p(p)$  didn't derive  $L(v) \neq v$  for any vertex  $v$  then
         $\perp$  put  $p$  in pathlist

// Assembling the RCPs to core triads
triadlist  $\leftarrow$  [];
foreach  $\{p_1, p_2\}$  in pathlist do
    if  $ACR_{p_1 p_2}(p_1 p_2)$  derived  $L(v) \neq v$  for some vertex  $v$  then
         $\perp$  drop the pair and remember the two indices;
    else
         $\perp$  put  $(p_1 p_2 p_3)$  in triadlist if it does not contain an index pair
            remembered from previous iterations;

foreach triad  $\mathbb{T}$  in triadlist do
    if  $AC_{\mathbb{T}}(\mathbb{T})$  derived  $L(v) \neq v$  for some vertex  $v$  then
         $\perp$  remove  $\mathbb{T}$  from triadlist;

return triadlist

```

2.1 Notes

- Can we optimize AC for paths?
- Done by implementing AC-3 for graphs

3 TODO Task 3

Write an algorithm that enumerates all core triads up to a fixed path-length.

3.1 Pseudo-Algorithm

The pseudo-code of the entire core triad generation is displayed in algorithm

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3.2 Notes

3.2.1 Algorithm

- ACR names a “pre-coloured” Arc-Consistency Procedure that fixes the end vertex e that normally has degree 3 with $L(e) = e$
- Running AC on a path, doesn’t gain helpful information about the triad

$AC \rightarrow id$	no statement possible
$ACF \rightarrow id$	no statement possible
$AC \nrightarrow id$	no statement possible
$ACF \nrightarrow id$	triad cannot be a core triad

- We need indexing for RCFs, to exclude dropped pairs
- “100” is an example for a path, where AC doesn’t derive only id , however (“100”, “11”, “00”) is still a core
- Only if ACR does not derive only id , we can drop the path

3.2.2 Misc

- We need a section in the beginning to explain notation in context of triads, e.g. $(p_1 p_2 p_3)$
- A rooted core path (RCP) p is a path for which $ACR_p(p)$ did derive $L(v) = v$ for every vertex v

3.2.3 Observations

- If $maxlength(p) = n$ then number of possible paths is $\sum_{i=1}^n 2^i$
- Let $\theta = (p_1 p_2 p_3)$ be a core triad, then there’s no $\{p_a, p_b\}$ such that $p_a \rightarrow p_b$
- A triad with two identical arms is obviously not a core triad
- A triad with an arm that is not a RCP can’t be a core triad

4 TODO Task 4

Write an algorithm that enumerates all core triads that do not have a commutative polymorphism up to a fixed path-length. For every triad \mathbb{T} there is a unique homomorphism $level : \mathbb{T} \rightarrow (\mathbb{Z}, \{(n, n+1) | n \in \mathbb{Z}\})$

4.1 Notes

5 Deprecated

5.1 Task 1

- “1. \implies 2.” \mathbb{T} is a core. Let’s assume that id is not the only endomorphism of \mathbb{T} , and there’s an endomorphism $h \in End(\mathbb{T})$, $h \neq id$. Since \mathbb{T} is a core, h must be bijective. Because there is only one path between two nodes h is induced by permutations of leaf nodes. Each group of permuted leafs induces a minimal subtree of \mathbb{T} with exactly those leafs. To show: only possible permutation is id .
- ⊗ “3. \implies 2.” It’s obvious, that always $\{id\} \subseteq End(\mathbb{T})$. Since $AC_{\mathbb{T}}(\mathbb{T})$ derived $L(v) = v$ for all vertices v of \mathbb{T} we know there can’t be another homomorphism h for which $h(v) \neq v$, hence $End(\mathbb{T}) = \{id\}$.
- ⊗ “2. \implies 1.” If $End(\mathbb{T}) = id$ then the only homomorphism $h : \mathbb{T} \rightarrow \mathbb{T}$ is id . id is an automorphism, hence \mathbb{T} must be a core.

6 Questions

- Should the triads be saved in a separate file?
 - Visualization
 - Running a different polymorphism later

7 Todo

7.1 TODO Think of a german title

Über das finden von Siggers Polymorphismen für Core Triads

7.2 DONE Generalize AC

It should be possible to pass a unary constraint for each vertex (“pre-colouring”)