

# On finding commutative polymorphisms of core triads

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## 1 TODO Task 1

We need to prove the following lemma:

**Lemma 1.** *Let  $\mathbb{T}$  be a finite tree. The following are equivalent:*

1.  $\mathbb{T}$  is a core
2.  $End(\mathbb{T}) = \{id\}$
3.  $AC_{\mathbb{T}}(\mathbb{T})$  terminates with  $L(v) = v$  for all vertices  $v$  of  $\mathbb{T}$

### 1.1 Proof

- “1.  $\implies$  2.” Let  $\mathbb{T}$  be a core. We claim that  $End(\mathbb{T}) = \{id\}$ . In contradiction to our claim, let's assume there is another homomorphism  $h \in End(\mathbb{T})$  with  $h \neq id$ . Since  $\mathbb{T}$  is a core,  $h$  must be bijective. But then there has to be at least one vertex  $v$  in  $\mathbb{T} = v(e_1\xi_1, \dots, e_k\xi_k)$ ,  $e_i \in \{0, 1\}$ ,  $i \in \{1, 2, \dots, k\}$  such that  $\xi_a \rightarrow \xi_b$  for at least one pair  $\{e_a\xi_a, e_b\xi_b\}$  with  $e_a = e_b$ . **TODO: But why must there be such a vertex?** But this implies that a non-bijective endomorphism of  $\mathbb{T}$  must exist and  $\mathbb{T}$  can't be a core. **TODO: construct it!** We see that  $End(\mathbb{T})$  can not contain such a  $h$  but only  $id$ .
- “2.  $\implies$  3.” **TODO** ...we can assume that  $AC$  solves  $CSP(\mathbb{T})$ . So if  $AC_{\mathbb{T}}(\mathbb{T})$  derives  $L(v)$  so that it contains another vertex  $u \neq v$ , there must be a homomorphism  $h : \mathbb{T} \rightarrow \mathbb{T}$  such that  $h(v) = u$ . **TODO Why must there be such a homomorphism?** However, we know that  $End(\mathbb{T}) = \{id\}$ , so  $L(v)$  can not contain such a vertex  $u$ , but only  $v$ . Hence  $L(v) = \{v\}$ .
- ⊠ “3.  $\implies$  1.” If  $AC_{\mathbb{T}}(\mathbb{T})$  terminates with  $L(v) = v$  for all vertices  $v$  of  $\mathbb{T}$ , we know that, if there was a homomorphism  $h : \mathbb{T} \rightarrow \mathbb{T}$ ,  $h$  would map each vertex  $v$  to itself. We see that  $h$  is clearly an automorphism, hence  $\mathbb{T}$  must be a core.

### 1.2 Notes

- Undirected trees are always homomorphically equivalent to a path of length 1

## 2 DONE Task 2: Arc-Consistency procedure

Implement the arc-consistency procedure such that your algorithm runs in linear time in the size of the input.

<b>Algorithm 1:</b> $AC_{\mathbb{T}}$ ( $\mathbb{T}$ is a triad)
<b>1</b> Input: digraph $\mathbb{G}$ , initial lists $L : G \mapsto P(T)$ Output: Is there a homomorphism $h : \mathbb{G} \mapsto \mathbb{T}$ such that $h(v) \in L(v)$ for all $v \in G$

**Algorithm 2:** Algorithm for finding core triads

**Input:** An unsigned integer  $m$   
**Output:** A list of all core triads whose arms each have a length  $\leq m$

```

// Finding a list of RCPs
pathlist  $\leftarrow$  [];
foreach path  $p$  with length( $p$ )  $\leq m$  do
    if  $ACF_p(p)$  didn't derive  $L(v) \neq v$  for any vertex  $v$  then
        put  $p$  in pathlist

// Assembling the RCPs to core triads
triadlist  $\leftarrow$  [];
foreach  $\{p_1, p_2\}$  in pathlist do
    if  $ACF_{p_1 p_2}(p_1 p_2)$  derived  $L(v) \neq v$  for some vertex  $v$  then
        drop the pair and remember the two indices;
    else
        put  $(p_1 p_2 p_3)$  in triadlist if it does not contain an index pair
        remembered from previous iterations;

foreach triad  $\mathbb{T}$  in triadlist do
    if  $AC_{\mathbb{T}}(\mathbb{T})$  derived  $L(v) \neq v$  for some vertex  $v$  then
        remove  $\mathbb{T}$  from triadlist;

return triadlist

```

## 2.1 Notes

- We could optimize AC for paths
- Done by implementing AC-3 for graphs
- What about path-consistency for paths?

## 3 TODO Task 3

Write an algorithm that enumerates all core triads up to a fixed path-length.

### 3.1 Pseudo-Algorithm

The pseudo-code of the entire core triad generation is displayed in algorithm 2

### 3.2 Notes

- We should apply a “pre-coloured” Arc-Consistency Procedure (ACF) to single paths to fix the end vertex  $e$  that normally has degree 3 with  $L(e) = e$
- If  $maxlength(p) = n$  then number of possible paths is  $\sum_{i=1}^n 2^i$
- A rooted core path (RCP)  $p$  is a path for which  $ACF_p(p)$  did derive  $L(v) = v$  for every vertex  $v$
- A triad with an arm that is not a RCP can't be a core triad
- A triad with two identical arms is obviously not a core triad
- Let  $\theta = (p_1 p_2 p_3)$  be a core triad, then there's no  $\{p_a, p_b\}$  such that  $p_a \rightarrow p_b$
- We need indexing for RCFs, to exclude dropped pairs
- We need a section in the beginning to explain notation in context of triads, e.g.  $(p_1 p_2 p_3)$

## 4 TODO Task 4

Write an algorithm that enumerates all core triads that do not have a commutative polymorphism up to a fixed path-length. For every triad  $\mathbb{T}$  there is a unique homomorphism  $level : \mathbb{T} \rightarrow (\mathbb{Z}, \{(n, n+1) | n \in \mathbb{Z}\})$

### 4.1 Notes

## 5 Deprecated

### 5.1 Task 1

- “1.  $\implies$  2.”  $\mathbb{T}$  is a core. Let's assume that  $id$  is not the only endomorphism of  $\mathbb{T}$ , and there's an endomorphism  $h \in End(\mathbb{T})$ ,  $h \neq id$ . Since  $\mathbb{T}$  is a core,  $h$  must be bijective. Because there is only one path between two nodes  $h$  is induced by permutations of leaf nodes. Each group of permuted leaves induces a minimal subtree of  $\mathbb{T}$  with exactly those leaves. To show: only possible permutation is  $id$ .

- ⊠ “3.  $\implies$  2.” It’s obvious, that always  $\{id\} \subseteq End(\mathbb{T})$ . Since  $AC_{\mathbb{T}}(\mathbb{T})$  derived  $L(v) = v$  for all vertices  $v$  of  $\mathbb{T}$  we know there can’t be another homomorphism  $h$  for which  $h(v) \neq v$ , hence  $End(\mathbb{T}) = \{id\}$ .
- ⊠ “2.  $\implies$  1.” If  $End(\mathbb{T}) = id$  then the only homomorphism  $h : \mathbb{T} \rightarrow \mathbb{T}$  is  $id$ .  $id$  is an automorphism, hence  $\mathbb{T}$  must be a core.

## 6 Questions

- Should the triads be saved in a separate file?
  - Visualization
  - Running a different polymorphism later
- Mistake in script: S.24 “(otherwise the path-consistency procedure would have removed..”  $x_1$  anstatt  $x_2$

## 7 Todo

### 7.1 TODO Think of a german title

- Über das finden von Siggers Polymorphismen für Core Triads

### 7.2 TODO Generalize AC

It should be possible to pass a unary constraint for each vertex (“pre-colouring”)