Chapter 5:

Recommender Systems: Content-based Systems & Collaborative Filtering

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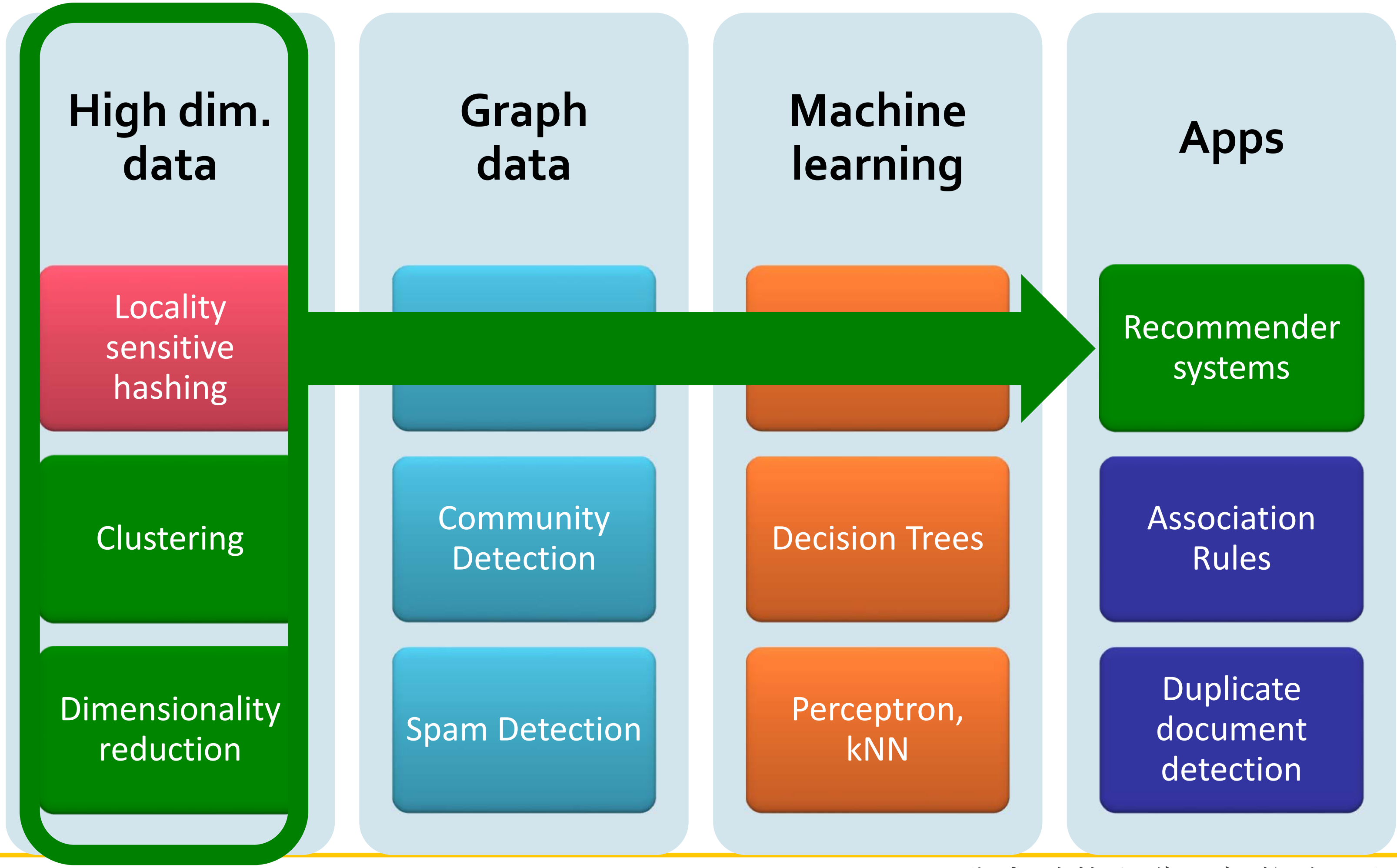
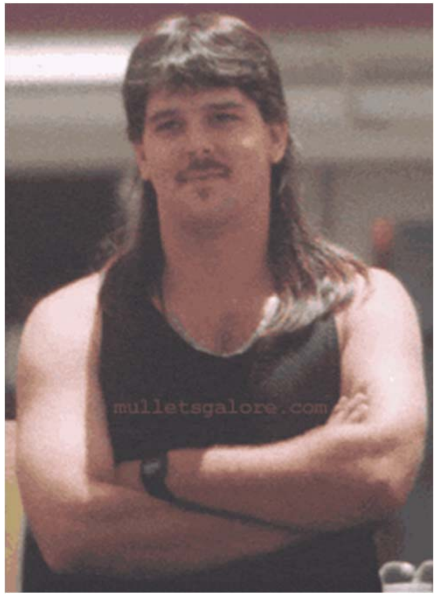
High Dimensional Data

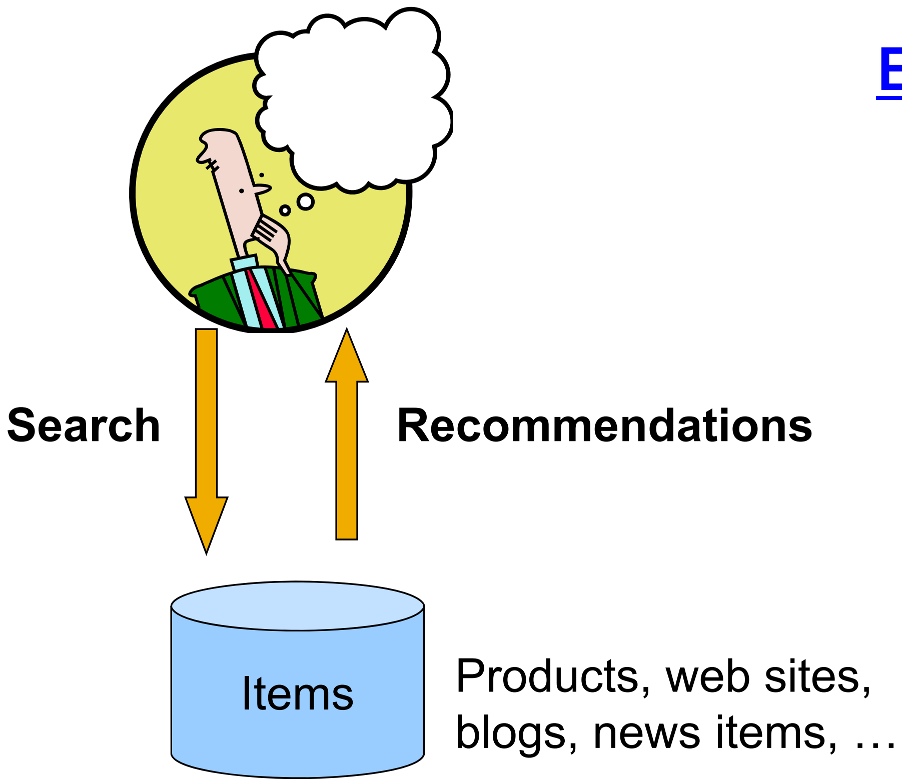


Example: Recommender Systems



- **Customer X**
  - Buys Metallica(金属乐队) CD
  - Buys Megadeth(麦格德斯) CD
- **Customer Y**
  - Does search on Metallica
  - Recommender system suggests Megadeth from data collected about customer **X**

Recommendations



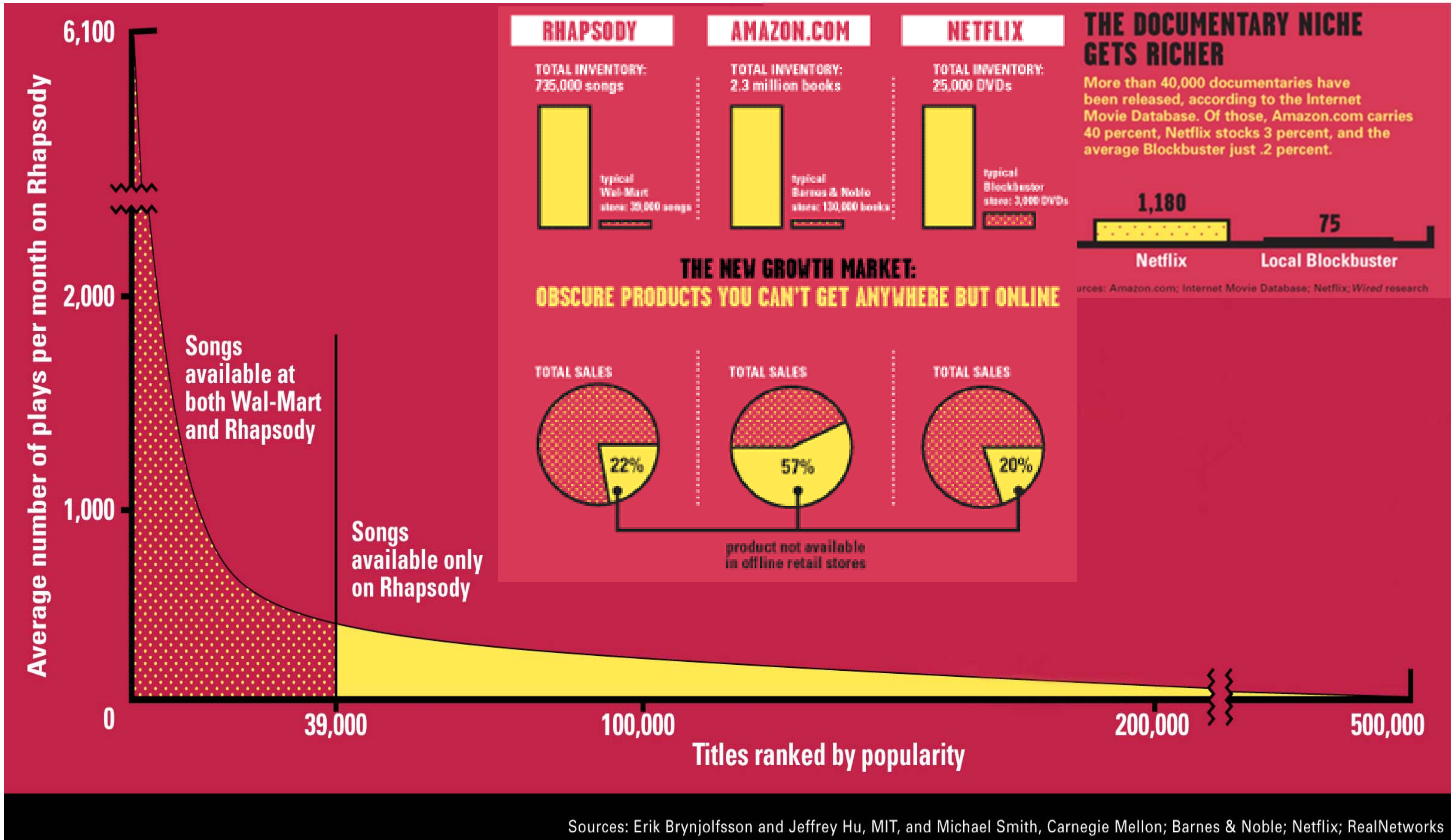
Examples:

amazon.com
PANDORA
StumbleUpon
NETFLIX
del.icio.us
movielens
helping you find the *right* movies
last.fm
the social music revolution
Google News
YouTube
XBOX LIVE

From Scarcity to Abundance

- **Shelf space is a scarce commodity for traditional retailers**
  - Also: TV networks, movie theaters,…
- **Web enables near-zero-cost dissemination of information about products**
  - From scarcity to abundance
- **More choice necessitates better filters**
  - Recommendation engines
  - How **Into Thin Air** made **Touching the Void** a bestseller: http://www.wired.com/wired/archive/12.10/tail.html

Sidenote: The Long Tail



Source: Chris Anderson (2004)

Types of Recommendations

- **Editorial and hand curated**
  - List of favorites
  - Lists of “essential” items
- **Simple aggregates**
  - Top 10, Most Popular, Recent Uploads
- **Tailored to individual users**
  - Amazon, Netflix, …

Formal Model

- ***X*** = set of **Customers**
- ***S*** = set of **Items**

- **Utility function** (效用矩阵) $\boldsymbol{u}: \boldsymbol{X} \times \boldsymbol{S} \rightarrow \boldsymbol{R}$
  - ***R*** = set of ratings
  - ***R*** is a totally ordered set
  - e.g., **0-5** stars, real number in **[0,1]**

Utility Matrix

	Avatar (阿凡达)	LOTR (指环王)	Matrix (黑客帝国)	Pirates (加勒比海盗)
Alice	1		0.2	
Bob		0.5		0.3
Carol	0.2		1	
David				0.4

Key Problems

- **(1) Gathering “known” ratings for matrix**
  - How to collect the data in the utility matrix
- **(2) Extrapolate unknown ratings from the known ones**
  - Mainly interested in high unknown ratings
    - We are not interested in knowing what you don’t like but what you like
- **(3) Evaluating extrapolation methods**
  - How to measure success/performance of recommendation methods

(1) Gathering Ratings

- **Explicit**
  - Ask people to rate items
  - Doesn’t work well in practice – people can’t be bothered
- **Implicit**
  - Learn ratings from user actions
    - E.g., purchase implies high rating
  - What about low ratings?
- **Hybrid: both explicit and implicit**

(2) Extrapolating Utilities

- **Key problem:** Utility matrix ***U*** is **sparse**
  - Most people have not rated most items
  - **Cold start:**
    - New items have no ratings
    - New users have no history
- **Three approaches to recommender systems:**
  - **1)** Content-based
  - **2)** Collaborative
  - **3)** Latent factor based

Today!

Content-based Recommender Systems

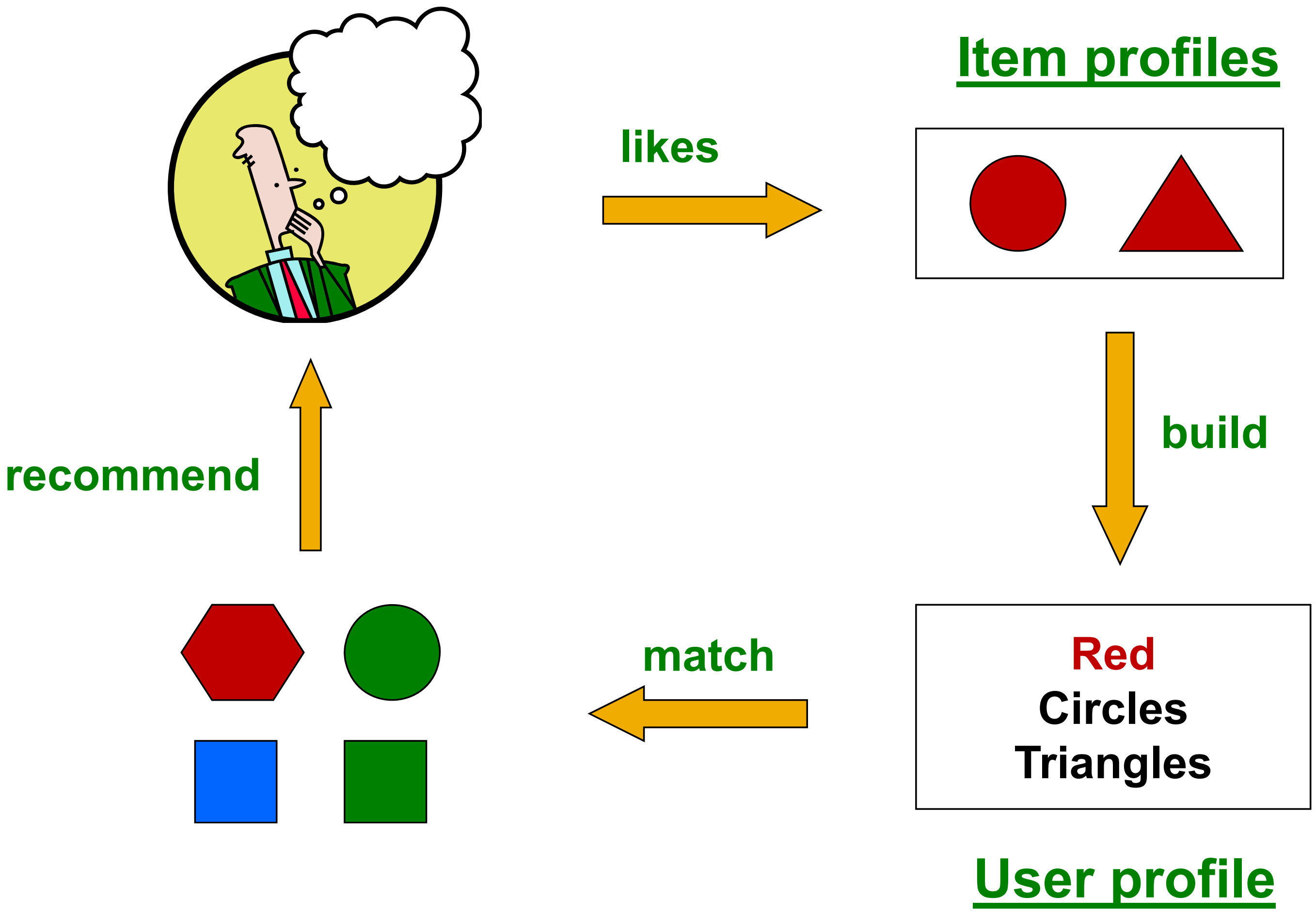
Content-based Recommendations

- **Main idea:** Recommend items to customer ***x*** similar to previous items rated highly by ***x***

Example:

- **Movie recommendations**
  - Recommend movies with same actor(s), director, genre, …
- **Websites, blogs, news**
  - Recommend other sites with “similar” content

Plan of Action



Item Profiles

- For each item, create an **item profile (项模型)**
- **Profile is a set (vector) of features**
  - **Movies:** author, title, actor, director,…
  - **Text:** Set of "important" words in document
- **How to pick important features?**
  - Usual heuristic from text mining is **TF-IDF** (Term frequency * Inverse Doc Frequency)
    - **Term … Feature**
    - **Document … Item**

Sidenote: TF-IDF

$\boldsymbol{f_{ij}}$ = frequency of term (feature) ***i*** in doc (item) ***j***

$$TF_{ij} = \frac{f_{ij}}{\max_k f_{kj}}$$

Note: we normalize TF to discount for “longer” documents

$\boldsymbol{n_i}$ = number of docs that mention term ***i***
N = total number of docs

$$IDF_i = \log \frac{N}{n_i}$$

TF-IDF score: $\boldsymbol{w_{ij} = TF_{ij} \times IDF_i}$

Doc profile = set of words with highest **TF-IDF** scores, together with their scores

User Profiles and Prediction

- **User profile possibilities:**
  - Weighted average of rated item profiles
  - **Variation:** weight by difference from average rating for item
  - …
- **Prediction heuristic:**
  - Given user profile ***x*** and item profile ***i***, estimate $u(\boldsymbol{x}, \boldsymbol{i}) = \cos(\boldsymbol{x}, \boldsymbol{i}) = \frac{\boldsymbol{x} \cdot \boldsymbol{i}}{||\boldsymbol{x}|| \cdot ||\boldsymbol{i}||}$

Pros: Content-based Approach

- **+: No need for data on other users**
  - No cold-start or sparsity problems
- **+: Able to recommend to users with unique tastes**
- **+: Able to recommend new & unpopular items**
  - No first-rater problem
- **+: Able to provide explanations**
  - Can provide explanations of recommended items by listing content-features that caused an item to be recommended

Cons: Content-based Approach

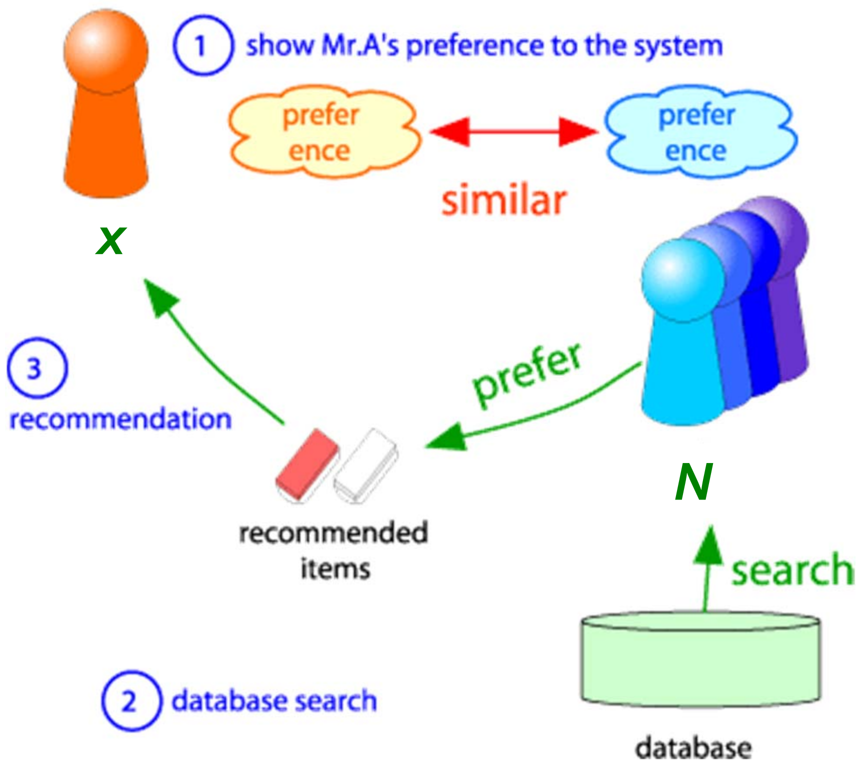
- **–: Finding the appropriate features is hard**
  - E.g., images, movies, music
- **–: Recommendations for new users**
  - **How to build a user profile?**
- **–: Overspecialization**
  - Never recommends items outside user's content profile
  - People might have multiple interests
  - Unable to exploit quality judgments of other users

Collaborative Filtering

Harnessing quality judgments of other users

Collaborative Filtering

- Consider user ***x***
- Find set ***N*** of other users whose ratings are "**similar**" to ***x***'s ratings
- Estimate ***x***'s ratings based on ratings of users in ***N***



Finding "Similar" Users

r_x = [*, _, _, *, ***]
r_y = [*, _, **, **, _]

- Let r_x be the vector of user x's ratings
- **Jaccard similarity measure**
  - **Problem:** Ignores the value of the rating
- **Cosine similarity measure**
  - sim(x, y) = cos(r_x, r_y) = $\frac{r_x \cdot r_y}{||r_x|| \cdot ||r_y||}$
  - **Problem:** Treats missing ratings as "negative"
- **Pearson correlation coefficient**
  - S_{xy} = items rated by both users x and y

$$sim(x, y) = \frac{\sum_{s \in S_{xy}} (r_{xs} - \overline{r_x})(r_{ys} - \overline{r_y})}{\sqrt{\sum_{s \in S_{xy}} (r_{xs} - \overline{r_x})^2} \sqrt{\sum_{s \in S_{xy}} (r_{ys} - \overline{r_y})^2}}$$

r_x, r_y as sets:
r_x = {1, 4, 5}
r_y = {1, 3, 4}

r_x, r_y as points:
r_x = {1, 0, 0, 1, 3}
r_y = {1, 0, 2, 2, 0}

$\overline{r_x}$, $\overline{r_y}$ … avg. rating of **x**, **y**

Similarity Metric

Cosine sim: $sim(x,y) = \frac{\sum_i r_{xi} \cdot r_{yi}}{\sqrt{\sum_i r_{xi}^2} \cdot \sqrt{\sum_i r_{yi}^2}}$

	HP1	HP2	HP3	TW	SW1	SW2	SW3
A	4			5	1		
B	5	5	4				
C				2	4	5	
D		3					3

HP: 哈利波特
TW: 暮光之城
SW: 星球大战

- **Intuitively we want: sim(*A*, *B*) > sim(*A*, *C*)**
- **Jaccard similarity:** 1/5 < 2/4
- **Cosine similarity:** 0.386 > 0.322
  - Considers missing ratings as "negative"
  - **Solution: subtract the (row) mean**

	HP1	HP2	HP3	TW	SW1	SW2	SW3
A	2/3			5/3	−7/3		
B	1/3	1/3	−2/3				
C				−5/3	1/3	4/3	
D		0					0

sim(A,B) vs. sim(A,C):
0.092 > -0.559

Notice cosine sim. is correlation when data is centered at 0

Rating Predictions

From similarity metric to recommendations:

- Let $\boldsymbol{r_x}$ be the vector of user $\boldsymbol{x}$'s ratings
- Let $\boldsymbol{N}$ be the set of $\boldsymbol{k}$ users most similar to $\boldsymbol{x}$ who have rated item $\boldsymbol{i}$ (i.e., user-user CF)
- **Prediction for item *i* of *user x*:**
  - $r_{xi} = \frac{1}{k}\sum_{y \in N} r_{yi}$
  - $r_{xi} = \frac{\sum_{y \in N} s_{xy} \cdot r_{yi}}{\sum_{y \in N} s_{xy}}$
  - Other options?
- **Many other tricks possible…**

Shorthand:
$s_{xy} = sim(x, y)$

User-User CF (|N|=2)

users

movies	1	2	3	4	5	6	7	8	9	10	11	12
1	1		3			5			5		4	
2			5	4			4			2	1	3
3	2	4		1	2		3		4	3	5	
4		2	4		5			4			2	
5			4	3	4	2					2	5
6	1		3		3			2			4	

- unknown rating

- rating between 1 to 5

User-User CF (|N|=2)

users

movies	1	2	3	4	**5**	6	7	8	9	10	11	12
1	1		3		?	5			5		4	
2			5	4			4			2	1	3
3	2	4		1	2		3		4	3	5	
4		2	4		5			4			2	
5			4	3	4	2					2	5
6	1		3		3			2			4	

- estimate rating of movie **1** by user **5**

User-User CF (|N|=2)

users

movies

	1	2	3	4	**5**	6	7	8	9	10	11	12
1	1		3		?	5			5		4	
2			5	4			4			2	1	3
3	2	4		1	2		3		4	3	5	
4		2	4		5			4			2	
5			4	3	4	2					2	5
6	1		3		3			2			4	

sim(5,u) -0.28 0.23 0.04 -0.26 1 -0.40 -0.55 0.69 -0.54 -0.41 -0.13 0.06

Neighbor selection:
Identify users (N=2, so 2 users) similar to user 5

Here we use Pearson correlation as similarity

$$sim(x,y) = \frac{\sum_{s\in S_{xy}}(r_{xs}-\overline{r_x})(r_{ys}-\overline{r_y})}{\sqrt{\sum_{s\in S_{xy}}(r_{xs}-\overline{r_x})^2}\sqrt{\sum_{s\in S_{xy}}(r_{ys}-\overline{r_y})^2}}$$

Note N should be the most similar to user 5 who have rated movie 1, so 0.04 and -0.13 (not 0.69,0.23)

User-User CF (|N|=2)

users

movies	1	2	3	4	**5**	6	7	8	9	10	11	12
1	1		3		?	5			5		4	
2			5	4			4			2	1	3
3	2	4		1	2		3		4	3	5	
4		2	4		5			4			2	
5			4	3	4	2					2	5
6	1		3		3			2			4	

So user 3 and user 11

similarity weights: $s_{5,3}$=0.04, $s_{5,11}$=-0.13

User-User CF (|N|=2)

users

movies	1	2	3	4	**5**	6	7	8	9	10	11	12
1	1		3		4.44	5			5		4	
2			5	4			4			2	1	3
3	2	4		1	2		3		4	3	5	
4		2	4		5			4			2	
5			4	3	4	2					2	5
6	1		3		3			2			4	

Predict by taking weighted average:

$$r_{ix} = \frac{\sum_{j \in N(i;x)} s_{ij} \cdot r_{jx}}{\sum s_{ij}}$$

$r_{1.5}$ = (0.04*3 + -0.13*4) / (0.04+(-0.13)) =4.44

Item-Item Collaborative Filtering

- **So far: User-user collaborative filtering**
- **Another view: Item-item collaborative filtering**
  - For item ***i***, find other similar items
  - Estimate rating for item ***i*** based on ratings for similar items
  - Can use same similarity metrics and prediction functions as in user-user model

$$r_{xi} = \frac{\sum_{j \in N(i;x)} s_{ij} \cdot r_{xj}}{\sum_{j \in N(i;x)} s_{ij}}$$

s_{ij}… similarity of items ***i*** and ***j***
r_{xj}…rating of user ***x*** on item ***j***
N(i;x)… set items rated by ***x*** similar to ***i***

Item-Item CF (|N|=2)

users

movies	1	2	3	4	5	6	7	8	9	10	11	12
1	1		3			5			5		4	
2			5	4			4			2	1	3
3	2	4		1	2		3		4	3	5	
4		2	4		5			4			2	
5			4	3	4	2					2	5
6	1		3		3			2			4	

□ - unknown rating

■ - rating between 1 to 5

Item-Item CF (|N|=2)

users

movies	1	2	3	4	**5**	6	7	8	9	10	11	12
1	1		3		?	5			5		4	
2			5	4			4			2	1	3
3	2	4		1	2		3		4	3	5	
4		2	4		5			4			2	
5			4	3	4	2					2	5
6	1		3		3			2			4	

- estimate rating of movie **1** by user **5**

Item-Item CF (|N|=2)

users

movies	1	2	3	4	**5**	6	7	8	9	10	11	12	sim(1,m)
1	1		3		?	5			5		4		1.00
2			5	4			4			2	1	3	-0.21
<u>3</u>	2	4		1	2		3		4	3	5		<u>0.14</u>
4		2	4		5			4			2		-0.12
5			4	3	4	2					2	5	0
<u>6</u>	1		3		3			2			4		<u>0.19</u>

Neighbor selection:
Identify movies (N=2, so 2 movies) similar to movie **1**, rated by user 5

Here we use Pearson correlation as similarity

$$sim(x,y)=\frac{\sum_{s\in S_{xy}}(r_{xs}-\overline{r_x})(r_{ys}-\overline{r_y})}{\sqrt{\sum_{s\in S_{xy}}(r_{xs}-\overline{r_x})^2}\sqrt{\sum_{s\in S_{xy}}(r_{ys}-\overline{r_y})^2}}$$

Item-Item CF (|N|=2)

users / movies

movies	1	2	3	4	5	6	7	8	9	10	11	12	sim(1,m)
1	1		3		?	5			5		4		1.00
2			5	4			4			2	1	3	-0.21
3	2	4		1	2		3		4	3	5		0.14
4		2	4		5			4			2		-0.12
5			4	3	4	2					2	5	0
6	1		3		3			2			4		0.19

Compute similarity weights:

$s_{1,3}$=0.14, $s_{1,6}$=0.19

Item-Item CF (|N|=2)

movies \ users	1	2	3	4	5	6	7	8	9	10	11	12
1	1		3		2.58	5			5		4	
2			5	4			4			2	1	3
3	2	4		1	2		3		4	3	5	
4		2	4		5			4			2	
5			4	3	4	2					2	5
6	1		3		3			2			4	

Predict by taking weighted average:

$r_{1.5}$ = **(0.14*2 + 0.19*3) / (0.14+0.19) = 2.58**

$$r_{ix} = \frac{\sum_{j \in N(i;x)} s_{ij} \cdot r_{jx}}{\sum s_{ij}}$$

CF: Common Practice

Before:

$$r_{xi} = \frac{\sum_{j \in N(i;x)} s_{ij} r_{xj}}{\sum_{j \in N(i;x)} s_{ij}}$$

- Define **similarity** ***s_{ij}*** of items ***i*** and ***j***
- Select ***k*** nearest neighbors ***N(i; x)***
  - Items most similar to ***i***, that were rated by ***x***
- Estimate rating ***r_{xi}*** as the weighted average:

$$r_{xi} = b_{xi} + \frac{\sum_{j \in N(i;x)} s_{ij} \cdot (r_{xj} - b_{xj})}{\sum_{j \in N(i;x)} s_{ij}}$$

baseline estimate for r_{xi}

$$\boldsymbol{b_{xi} = \mu + b_x + b_i}$$

- ***μ*** = overall mean movie rating
- ***b_x*** = rating deviation of user ***x***
  = *(avg. rating of user **x**)* **– μ**
- ***b_i*** = rating deviation of movie ***i***

Item-Item vs. User-User

	Avatar (阿凡达)	LOTR (指环王)	Matrix (黑客帝国)	Pirates (加勒比海盗)
Alice	1		0.8	
Bob		0.5		0.3
Carol	0.9		1	0.8
David			1	0.4

- **In practice, it has been observed that item-item often works better than user-user**
- **Why?** Items are simpler, users have multiple tastes

Pros/Cons of Collaborative Filtering

- **+ Works for any kind of item**
  - No feature selection needed
- **- Cold Start:**
  - Need enough users in the system to find a match
- **- Sparsity:**
  - The user/ratings matrix is sparse
  - Hard to find users that have rated the same items
- **- First rater:**
  - Cannot recommend an item that has not been previously rated
  - New items, Esoteric items
- **- Popularity bias:**
  - Cannot recommend items to someone with unique taste
  - Tends to recommend popular items

Hybrid Methods

- **Implement two or more different recommenders and combine predictions**
  - Perhaps using a linear model
- **Add content-based methods to collaborative filtering**
  - Item profiles for new item problem
  - Demographics to deal with new user problem

Remarks & Practical Tips

- Evaluation
- Error metrics
- Complexity / Speed

Evaluation

movies

users

1	3	4			
	3	5			5
		4	5		5
		3			
		3			
2			2		2
				5	
	2	1			1
	3			3	
1					

Evaluation

movies

users

1	3	4			
	3	5			5
		4	5		5
		3			
		3			
2			?		?
				?	
	2	1			?
	3			?	
1					

Test Data Set

Evaluating Predictions

- **Compare predictions with known ratings**
  - **Root-mean-square error** (RMSE)
    - $\sqrt{\sum_{xi}(r_{xi} - r_{xi}^{*})^2}$ where $\boldsymbol{r_{xi}}$ is predicted, $\boldsymbol{r_{xi}^{*}}$ is the true rating of $\boldsymbol{x}$ on $\boldsymbol{i}$
  - **Precision at top 10**:
    - % of those in top 10
  - **Rank Correlation**:
    - Spearman's *correlation* between system's and user's complete rankings $\rho = 1 - \frac{6 \sum d_i^2}{n(n^2 - 1)}$
- **Another approach: 0/1 model**
  - **Coverage:**
    - Number of items/users for which system can make predictions
  - **Precision:**
    - Accuracy of predictions
  - **Receiver operating characteristic** (ROC)
    - Tradeoff curve between false positives and false negatives

Problems with Error Measures

- **Narrow focus on accuracy sometimes misses the point**
  - Prediction Diversity. e.g., HP1(哈利波特), then HP2, HP3
  - Prediction Context. e.g., car, but after buying car, no need to recommend
  - Order of predictions. e.g., MCU(漫威电影), Iron Man before Avengers
- **In practice, we care only to predict high ratings:**
  - RMSE might penalize a method that does well for high ratings and badly for others

Collaborative Filtering: Complexity

- Expensive step is finding ***k*** most similar customers: **O(|X|)**
- **Too expensive to do at runtime**
  - Could pre-compute
- Naïve pre-computation takes time **O(k ·|X|)**
    - X … set of customers

- **How to do this?**
  - Clustering
  - Dimensionality reduction
  - Near-neighbor search in high dimensions (**LSH**)

Tip: Add Data

- **Leverage all the data**
  - Don’t try to reduce data size in an effort to make fancy algorithms work
  - Simple methods on large data do best
- **Add more data**
  - e.g., add IMDB data on genres
- **More data beats better algorithms**

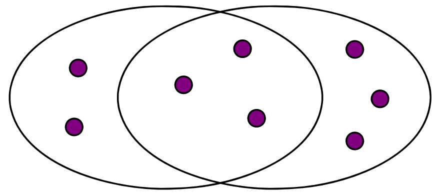
http://anand.typepad.com/datawocky/2008/03/more-data-usual.html

Minhash

Minhash

- **Suppose we need to find near-duplicate documents among $N = 1$ million documents**
- Naïvely, we would have to compute **pairwise Jaccard similarities** for **every pair of docs**
  - $N(N-1)/2 \approx$ **$5*10^{11}$** comparisons
  - At 10^5 secs/day and 10^6 comparisons/sec, it would take **5 days**
- For $N = 10$ million, it takes more than a year…

Encoding Sets as Bit Vectors



- Many similarity problems can be formalized as **finding subsets that have significant intersection**
- Encode sets using 0/1 vectors
- **Jaccard similarity**

- **Example:** $\mathbf{C_1}$ = 10111; $\mathbf{C_2}$ = 10011
  - Size of intersection **= 3**; size of union **= 4**,
  - **Jaccard similarity = 3/4**
  - **Jaccard distance: $d(C_1,C_2)$ = 1 – (Jaccard similarity) = 1/4**

From Sets to Boolean Matrices

- **Rows** = elements (shingles)
- **Columns** = sets (documents)
  - 1 in row ***e*** and column ***s*** if and only if ***e*** is a member of ***s***
  - Column similarity is the Jaccard similarity of the corresponding sets (rows with value *1)*
  - **Typical matrix is sparse!**
- **Each document is a column:**
  - **Example: sim(C_1 ,C_2) = ?**
    - Size of intersection = 3; size of union = 6, Jaccard similarity (not distance) = 3/6. **d(C_1,C_2) = 1 – (Jaccard similarity) = 3/6**

Documents

Shingles

1	1	1	0
1	1	0	1
0	1	0	1
0	0	0	1
1	0	0	1
1	1	1	0
1	0	1	0

Define: Shingles

- A *k*-shingle (or *k*-gram) for a document is a sequence of *k* tokens that appears in the doc
  - Tokens can be characters, words or something else, depending on the application
  - Assume tokens = characters for examples

- **Example:** document $\mathbf{D_1}$ = abcab, **k=2**;
  Set of 2-shingles: $\mathbf{S(D_1)}$ = {ab, bc, ca}
  - **Option:** Shingles as a bag (multiset), count ab twice: $\mathbf{S'(D_1)}$ **=** {ab, bc, ca, ab}

Outline: Finding Similar Columns

- **So far:**
  - Documents → Sets of shingles
  - Represent sets as boolean vectors in a matrix
  - Sets of shingles are large. millions documents → not be possible to store all the shingle sets in main memory → hard for column similarity
- **Next goal: Find similar columns while computing small signatures**
  - **Similarity of columns == similarity of signatures**

Hashing Columns (Signatures)

- **Key idea:** "hash" each column C to a small ***signature*** $h(C)$, such that:
  - **(1)** $h(C)$ is small enough that the signature fits in RAM
  - **(2)** $sim(C_1, C_2)$ is the same as the "similarity" of signatures $h(C_1)$ and $h(C_2)$
- **Goal: Find a hash function $h(\cdot)$ such that:**
  - If $sim(C_1,C_2)$ is high, then with high prob. $h(C_1) = h(C_2)$
  - If $sim(C_1,C_2)$ is low, then with high prob. $h(C_1) \neq h(C_2)$
- **Hash docs into buckets. Expect that "most" pairs of near duplicate docs hash into the same bucket!**

Min-Hashing

- **Goal: Find a hash function $h(\cdot)$ such that:**
  - if $sim(C_1,C_2)$ is high, then with high prob. $h(C_1) = h(C_2)$
  - if $sim(C_1,C_2)$ is low, then with high prob. $h(C_1) \neq h(C_2)$
- **Clearly, the hash function depends on the similarity metric:**
  - Not all similarity metrics have a suitable hash function
- **There is a suitable hash function for the Jaccard similarity:** It is called **Min-Hashing**

Min-Hashing

- Imagine the rows of the boolean matrix permuted under **random permutation** π

- Define a **"hash" function** $h_\pi(C)$ = the index of the **first** (in the permuted order π) row in which column C has value **1**:

$$h_\pi(C) = \min_\pi \pi(C)$$

- Use several (e.g., 100) independent hash functions (that is, permutations) to create a signature of a column

Min-Hashing Example

2nd element of the permutation is the first to map to a 1

Permutation π

2	4	3
3	2	4
7	1	7
6	3	2
1	6	6
5	7	1
4	5	5

Input matrix (Shingles x Documents)

1	0	1	0
1	0	0	1
0	1	0	1
0	1	0	1
0	1	0	1
1	0	1	0
1	0	1	0

Signature matrix *M*

2	1	2	1
2	1	4	1
1	2	1	2

4th element of the permutation is the first to map to a 1

The Min-Hash Property

0	0
0	0
1	1
0	0
0	1
1	0

- **Choose a random permutation π**
- **Claim:** $\Pr[h_\pi(C_1) = h_\pi(C_2)] = sim(C_1, C_2)$
  - Let **X** be a doc (set of shingles), $y \in X$ is a shingle
  - **Then:** $\Pr[\pi(y) = \min(\pi(X))] = 1/|X|$
    - It is equally likely that any $y \in X$ is mapped to the ***min*** element
  - Let ***y*** be subject to $\pi(y) = \min(\pi(C_1 \cup C_2))$
  - **Then either:** $\pi(y) = \min(\pi(C_1))$ if $y \in C_1$, **or**

    $\pi(y) = \min(\pi(C_2))$ if $y \in C_2$
  - So the prob. that **both** are true is the prob. $y \in C_1 \cap C_2$
  - $\Pr[\min(\pi(C_1))=\min(\pi(C_2))]=|C_1 \cap C_2|/|C_1 \cup C_2|= sim(C_1, C_2)$

One of the two cols had to have 1 at position ***y***

Four Types of Rows

- **Given cols C_1 and C_2, rows may be classified as:**

	C_1	C_2
A	1	1
B	1	0
C	0	1
D	0	0

  - **a** = # rows of type A, etc.
- **Note:** **$sim(C_1, C_2) = a/(a + b + c)$**
- **Then:** **Pr**$[h(C_1) = h(C_2)] = Sim(C_1, C_2)$
  - Look down the cols C_1 and C_2 until we see a 1
  - If it's a type-*A* row, then $h(C_1) = h(C_2)$; If a type-*B* or type-*C* row, then not

Similarity for Signatures

- We know: $\Pr[h_\pi(C_1) = h_\pi(C_2)] = sim(C_1, C_2)$
- Now generalize to multiple hash functions
- **The *similarity of two signatures* is the fraction of the hash functions in which they agree**
- **Note:** Because of the Min-Hash property, the similarity of columns is the same as the expected similarity of their signatures

Min-Hashing Example

Permutation π

2	4	3
3	2	4
7	1	7
6	3	2
1	6	6
5	7	1
4	5	5

Input matrix (Shingles x Documents)

1	0	1	0
1	0	0	1
0	1	0	1
0	1	0	1
0	1	0	1
1	0	1	0
1	0	1	0

Signature matrix *M*

2	1	2	1
2	1	4	1
1	2	1	2

Similarities:

	1-3	2-4	1-2	3-4
Col/Col	0.75	0.75	0	0
Sig/Sig	0.67	1.00	0	0