Deep Learning / Machine Learning Seminar



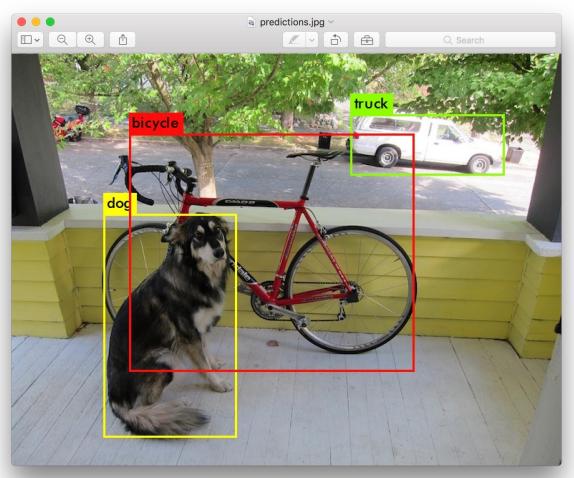
- YOLO / GAN -

Index

- YOLO
- GAN
- Conclusion (RL short review)

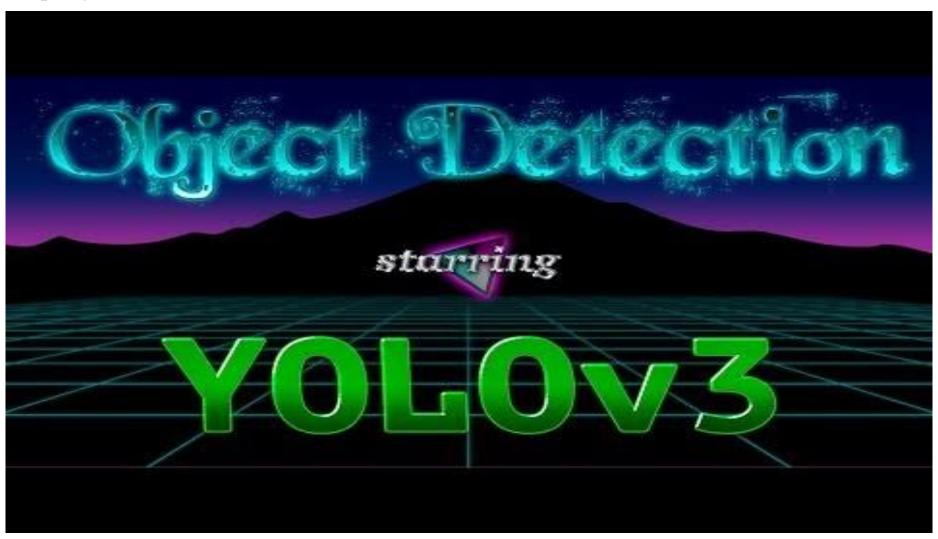
YOLO

- What is YOLO?
- You Only Live Once? [x]
- You Only Look Once!
- https://pjreddie.com/darknet/yolo/



YOLO

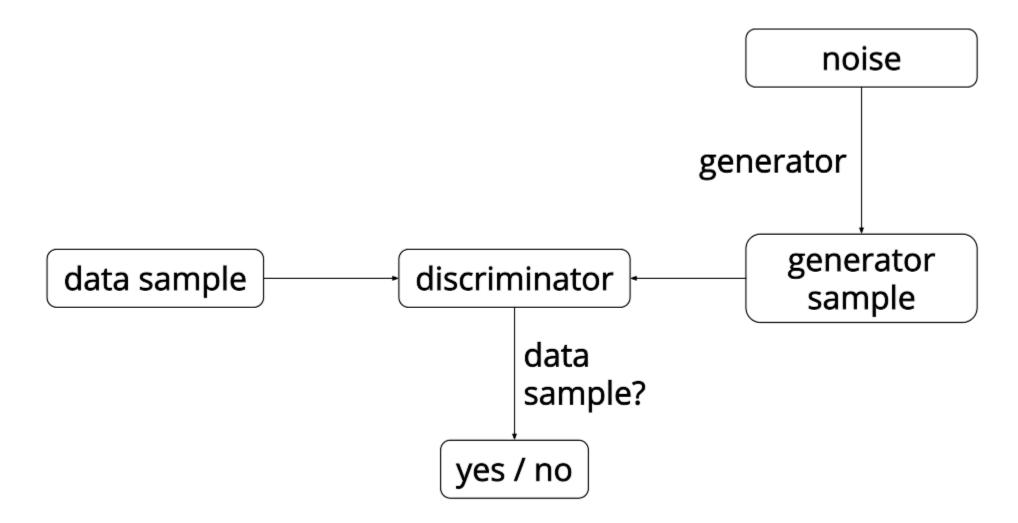
https://youtu.be/MPU2HistivI



YOLO

- How to Use?
- Check out the darknet site...
- Wide application! ex] image detection / real-time image detection...
- Would be veeeeery useful if you are doing autonomous driving proj.

- What is GAN?
- GAN stands for Generative Adversarial Networks
- 대부분의 여러분들이 개쩐다!라고 생각했던 딥-러닝은 GAN응용
- Applications : image synthesis, image generator,



- A **discriminative** model learns a function that maps the input data (x) to some desired output class label (y). In probabilistic terms, they directly learn the conditional distribution P(y|x).
- A **generative** model tries to learn the joint probability of the input data and labels simultaneously, i.e. P(x,y). This can be converted to P(y|x) for classification via Bayes rule, but the generative ability could be used for something else as well, such as creating likely new (x, y) samples.

for number of training iterations do

for k steps do

- Sample minibatch of m noise samples $\{z^{(1)}, \ldots, z^{(m)}\}$ from noise prior $p_g(z)$.
- Sample minibatch of m examples $\{x^{(1)}, \ldots, x^{(m)}\}$ from data generating distribution $p_{\text{data}}(x)$.
- Update the discriminator by ascending its stochastic gradient:

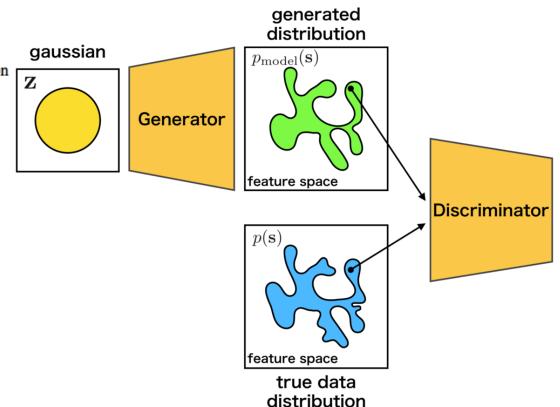
$$\nabla_{\theta_d} \frac{1}{m} \sum_{i=1}^m \left[\log D\left(\boldsymbol{x}^{(i)}\right) + \log\left(1 - D\left(G\left(\boldsymbol{z}^{(i)}\right)\right)\right) \right].$$

end for

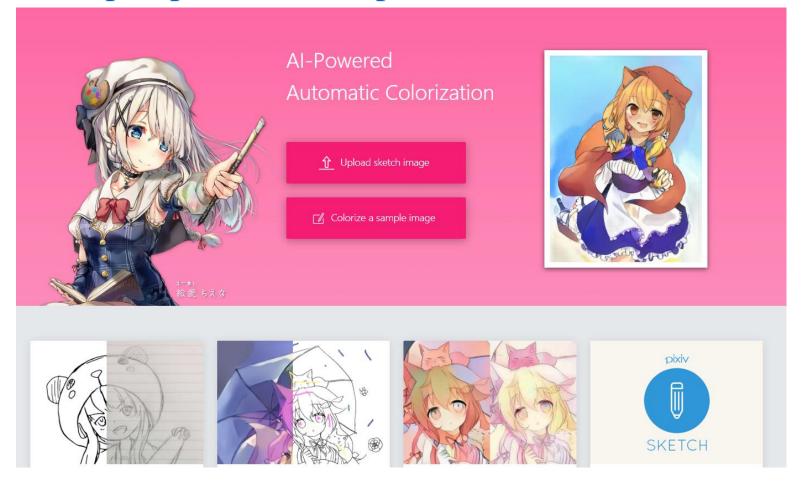
- Sample minibatch of m noise samples $\{z^{(1)}, \ldots, z^{(m)}\}$ from noise prior $p_g(z)$.
- Update the generator by descending its stochastic gradient:

$$\nabla_{\theta_g} \frac{1}{m} \sum_{i=1}^{m} \log \left(1 - D\left(G\left(\boldsymbol{z}^{(i)}\right)\right)\right).$$

end for



- Applications
- 1] https://paintschainer.preferred.tech/index_en.html // auto-sketch



Applications

2] https://arxiv.org/pdf/1710.10196.pdf // progressive GAN (super resolution)



Figure 5: 1024×1024 images generated using the CELEBA-HQ dataset. See Appendix F for a larger set of results, and the accompanying video for latent space interpolations.

Applications

3] https://arxiv.org/pdf/1708.05509.pdf // auto-anime character generation



Generator Network

16 Residual blocks

Rano Sunther XI Rano Sunther Su

Figure 3: Generator Architecture

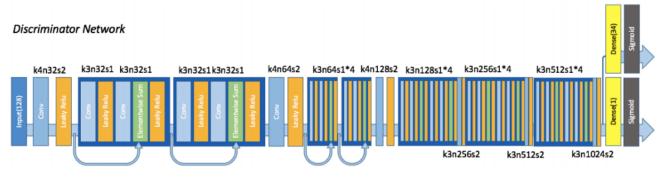


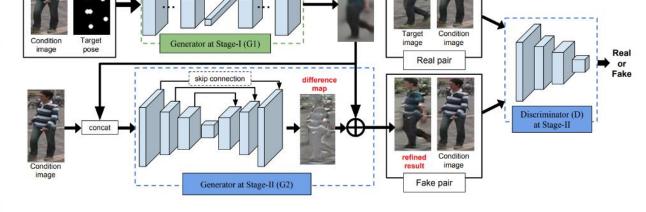
Figure 4: Discriminator Architecture

Figure 7: Generated samples

Applications

4] https://papers.nips.cc/paper/6644-pose-guided-person-image-generation.pdf // pose-guided person image generation



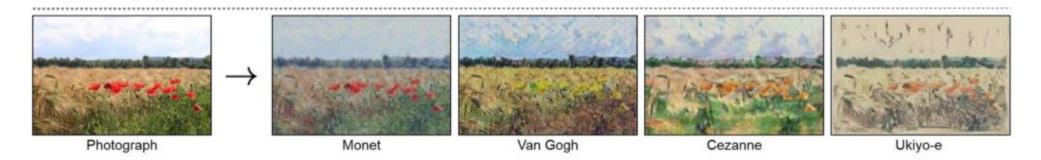


skip connection

(c) Generating from a sequence of poses

Applications

5] https://github.com/junyanz/CycleGAN // image - synthesis (cycleGAN)



Applications

6] https://tcwang0509.github.io/pix2pixHD/ // pix-pix HD (reverse of image segmentation)



Applications

7] https://github.com/hanzhanggit/StackGAN // stack GAN (text->image)



- Applications
- 8] https://arxiv.org/pdf/1703.10847.pdf // midi GAN (music generator)

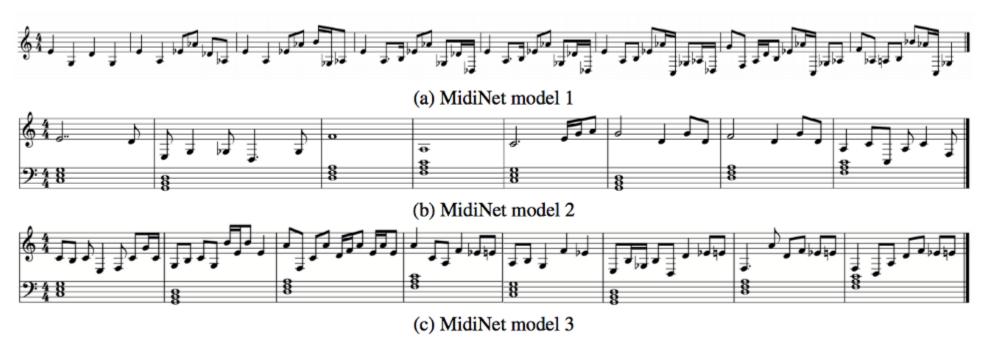


Figure 3. Example result of the melodies (of 8 bars) generated by different implementations of MidiNet.

Applications

9] http://papers.nips.cc/paper/6096-learning-a-probabilistic-latent-space-of-object-shapes-via-3d-generative-adversarial-modeling.pdf // 3d-GAN

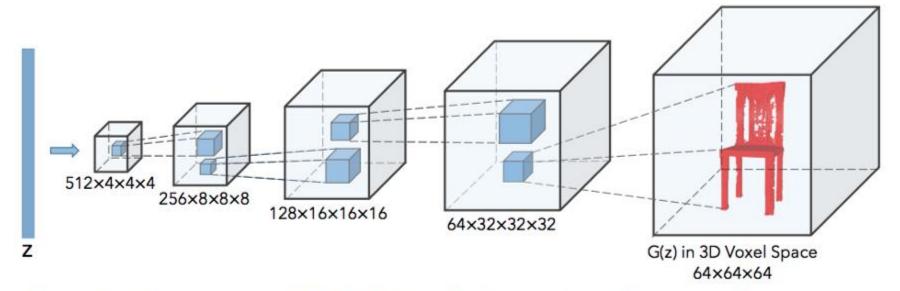


Figure 1: The generator in 3D-GAN. The discriminator mostly mirrors the generator.

Applications

10] https://github.com/Guim3/IcGAN // Image Editing (IcGAN)



Applications

11] https://arxiv.org/pdf/1611.02200.pdf // emoji (charcter)

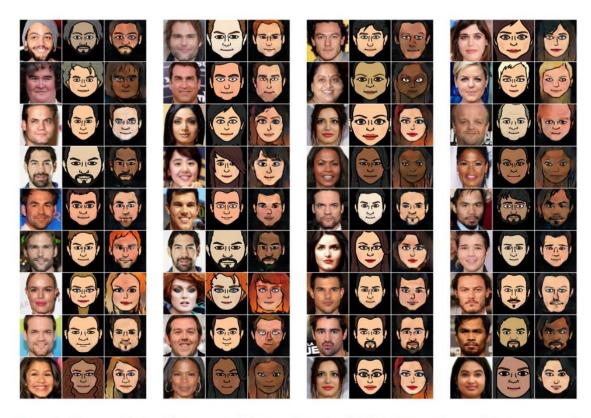


Figure 4: Shown, side by side are sample images from the CelebA dataset, the emoji images created manually using a web interface (for validation only), and the result of the unsupervised DTN. See Tab. 4 for retrieval performance.

Ref: https://medium.com/@jonathan_hui/gan-some-cool-applications-of-gans-4c9ecca35900

- Many GAN implementations are here!
- https://github.com/wiseodd/generative-models
- 이거 갖고 응용 / 본인의 데이터셋에 갖다 써보시고
- 그 이외의 GAN 모델들은 논문을 읽고 구현해야함.

- What we have learnt...
- 1] Python Basic (with codes)
- 2] Simple Linear / Logistic Regression (with codes)
- 3] SVM / KNN (with codes)
- 4] CNN (with codes)
- 5] RNN and LSTM (with codes)
- 6] YOLO (with materials only)
- 7] GAN (with codes)

- Deep Learning is AWESOME!
- "Almost" everything that you imagine can be implemented by DL
- Beyond Deep Learning? Reinforcement Learning
- RL ? = Unsupervised Learning
- Super Mario AI : https://www.youtube.com/watch?v=qv6UVOQ0F44
- GTA AI : https://youtu.be/VRsmPvu0xj0?t=887

• Reinforcement Learning example

Q-Learning / DQN ...

- See Lectures on Youtube:
- https://youtu.be/dZ4vw6v3LcA // (킹-한국어 강의임)
- https://youtu.be/xoxz-OmcL1Q // (waterloo 대학 강의)

• Thanks for your Attention!

딥러닝으로 시그마에서 다양한 프로젝트를 진행하시고, 공부하신 뒤에 후배들에게 딥러닝 세미나를 진행해주시길 부탁드립니다! ㅎㅎㅎㅎ

TRUST ME, I'M SIGMA