# Introducción al Aprendizaje de Máquina

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## Exercice 1.1

Express each of the following tasks in the framework of learning from data by specifying the input space  $\chi$ , output space Y, target function  $f: \chi \to Y$ , and the specifics of the data ser that we will learn from.

#### **Solution:**

(a) Medical diagnosis: A patient walks in with a medical history and some symptons, and you want to identify the problem.

 $\chi$  is the set of all patients codified through this relevant information (medical history and symptons) while Y is the set of all illnesses that could coincide with that info. Our target function f associates  $\chi$  with Y and, by definition, there is no better function which could fit  $\chi$  to Y.

- (b) The handwriten digits must be represented in a way it is understandable to the machine. Let it be a matrix of 0's and 1's which represent blank and black space, respectively. f map the set of all matrices of this kind to  $Y = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$ .
- (c) f maps  $\chi$ , the set of lists of words; each of these lists the words in an email, to  $Y = \{False, True\}$ . "True"; it's spam. "False": it's not spam.
- (d)  $\chi$  is the set of triples of the form (*price*, *temperature*, day of the week) and f maps  $\chi$  to Y, where Y is a subset of the real numbers which, in turn, represents the electric load.
- (e) Predicting if a videogame is going to go viral.  $\chi = \{x : x = (x_1, \dots, x_n)\}$  where  $x_i$  is a significative characteristic (Is it a psequel?, an RTS?, multiplayer?, etc...).  $Y = \{True, False\}$ , although this assumes "viral" is well defined.

## Exercice 1.2

Suppose that we use a perceptron to detect spam messages. Let's say that each email message is represented by the frequency of ocurrence of keywords, and output is +1 if the message is considered spam.

(a) Can you think of some keywords that will end up with a large weight in perceptron?

Everything having to do with prices "Winner", "Congratulations". Too many exclamation signs after a word (we could treat this as a word with some regex). The frase "Visitor umber x".

(b) What about words that will get a negative weight?

If the remitent is an offical account, it might be legit. Using words in context and a mesured use of punctuation are also signs of legitimate activity.

(c) Our bias, I suppose. How many of these words are we willing to tolerate in a single message.

## Exercice 1.3

The wight update rule in (1.3) has the nice interpretation that it moves in the direction of classifying x(t) correctly.

(a) Show that  $y(t)W^T(t)x(t) < 0$ .

**solution:** Note that if x(t) is missclasified  $y(t) \neq sig(W^T(t)x(t))$ , then  $y(t)W^T(t)x(t) < 0$  by mere definition.

**(b)** Show that  $y(t)W^{T}(t+1)x(t) > y(t)W^{T}(t)x(t)$ .

**Solution:** Let's use that W(t+1) = W(t) + y(t)x(t), then

$$y(t)W^{T}(t+1)x(t) = y(t)(W(t) + y(t)x(t))^{T}x(t)$$

That is

$$y(t)W^{T}(t+1)x(t) = y(t)W^{T}(t)x(t) + y(t)(x^{T}(t)y^{T}(t))x(t)$$

Note that  $y(t)(x^T(t)y^T(t))x(t) > 0$ . We conclude that

$$y(t)W^T(t+1)x(t) > y(t)W^T(t)x(t)$$

(c) Argue that the move from W(t) to W(t+1) is a move in the "right direction".

**Solution:** suppose y(t) is negative and  $W^T(t)x(t)$  is positive. If we take W(t+1) = W(t) + y(t)x(t) we see that  $W^T(t+1)x(t) = W^T(t)x(t) + y(t)|x(t)|^2$ . In this case  $W^T(t+1)x(t) < W^T(t)x(t)$ , which is good. If we have the opposite case; that in which y(t) is positive and  $W^T(t)x(t)$  negative, we get that  $W^T(t+1)x(t) > W^T(t)x(t)$ , which is also good.

## Exercice 1.11

From now on I won't write the formulation of the problem.

(a) No. As good as S might be at adjusting D the posibility of it being completely useless outside of D is non zero.

(b) Yes: Consider f(x) = 1 if  $x \in D$  and f(x) = -1 otherwise. In this case C is better than S.

(c) I want to do it without assuming all the  $y_n = 1$  first, I will then address this patological case.

We know that for  $x \in \mathbb{R}$ , P[f(x) = 1] = p with p = 0.9.

Let  $D = \{(x_1, y_1), \dots, (x_{25}, y_{25})\}$ . If  $D' = \{d \in D : d = (x_i, y_i) \text{ and } y_i = 1\}$ , for S to predict worst than C we need |D'| < 13. The probability of this is easy to calculate:

$$P(|D'| < 13) = \sum_{k=0}^{12} {25 \choose k} p^k (1-p)^{n-k}$$

The result of this calculation is  $1.62083 \times 10^{-7}$ , extremely unlikely.

If we take it as all  $y_n = 1$ , then the probability is 0.9, as S will choose  $h_1$  and for any x the probability of  $f(x) = h_1(x)$  is not other than 0.9.

(d) If p > 0.5 we need |D'| < 13 for C to predict better than S. The probability of this happening is always less than 0.5.

If p < 0.5 we need  $|D'| \ge 13$ . Again, the probability of this happening is less than 0.5. We conclude that taking S as our model is always smarter, at least a priori.

If we assume that all  $y_n = 1$ , then it suffices that p < 0.5 for C to be better than S, because in that case S will choose  $h_1$  and C  $h_2$ , and the probability for C to predict properly any x outside of D will be 1 - p > 0.5, greater than p; the probability of S predicting correctly.