VIKKRAM VASUKI

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EDUCATION

Master of Science in Computer Science | University of Southern California, Los Angeles, CA

Expected May 2019

 Courses: Algorithms, Web Technologies, Information Retrieval, Machine Learning, Artificial Intelligence, Natural Language Processing, Data Mining. Current GPA: 3.61

Bachelor of Engineering in Information Science | PES Institute of Technology, Bangalore, India

Aug 2013 - May 2017

Courses: Database Systems, Data Mining, Advanced C++, Computer Networks, Operating Systems. Final GPA: 9.15/10

TECHNOLOGY SNAPSHOT

- Languages & Tools: C++, Python, JavaScript, Java, R, Tableau, Jupyter Notebook, Eclipse (Java & C++), JIRA, GitHub
- Other Tools: Node.js, SQL, AngularJS, Docker, Scikit-Learn, NLTK, AWS Fargate & ECS

PROFESSIONAL HISTORY

Software Engineering Intern, Delphix | Redwood City, CA

May 2018 - Aug 2018

- Developed a reliable and scalable infrastructure for running browser automation tests using Docker.
- Researched and created infrastructure prototypes using cloud services such as AWS Fargate and Amazon ECS.
- Collaborated with nine other engineers to work in an agile environment that involved tools like Docker and JIRA.

Software Engineering Intern, Streamoid Technologies | Bangalore, India

Jan 2017 - June 2017

- Worked on "Outfitter" a personalization tool to recommend outfits based on a machine learning algorithm.
- Improved model accuracy by ensuring that all inputs with a large number of parameters were factored into the model.
- Generated English representations corresponding to various outfit parameters using Natural Language Processing.
- Initiated and researched a Finite State Machine-based implementation for a notification system.

PROJECTS

Ezy-Search

- A website to search for travel and entertainment spots nearby. Developed an Android application incorporating the existing back-end, and deployed on AWS.
- Incorporated Google and Yelp API's for geolocation, maps and gathering user reviews. Implemented back-end functionality in Node.js and designed the website using AngularJS and Bootstrap.

Search Engine

 Created a Search Engine to query news results with the LA Times dataset. Generated news snippets after crawling and indexing the data using Solr.

• Hacktech 2018 - Marvel Chatbot

o Allowing kids to chat with their favourite Marvel superheroes using Microsoft Cognitive Services and Marvel API's.

Fruit Rage

 Implemented an automated game playing agent in C++ to maximize the chances of winning a time-constrained game similar to Candy Crush. Capable of exploring up to nine moves ahead.

• T-20 cricket predictor

- o Applied Logistic Regression to determine the factors that can swing the outcome of a T-20 Cricket match.
- Achieved an accuracy of 90% and utilized Tableau to visualize interesting patterns.

Selfie Pay

- Developed an Android application to facilitate easy and secure payment transactions for college students.
- Deployed a Convolutional Neural Network (CNN) model for face-based authentication.

ACHIEVEMENTS

- Currently ranked in the 94th percentile in Hackerrank coding contests, out of more than 100,000 coders worldwide.
- Finished in the top 250 participants out of 1900, in a national coding contest conducted by Cisco in 2016.