

ULTRAVERSE

# ULTRAVERSE

**Metaverse** where people can play the role of a Detective or Suspect.

**People** can purchase game items to solve missions or for their cribs.

**Style** is retro pixelated with Anime characters to bring back the 90s experience.



# ULTRAVERSE

**Open World** where people can socialize together, shop and get entertained.

**Mobile** so every person can play when and where ever they want.

**Easy** controls with move, jump and action for easy adoption.



# ULTRAVERSE

**Multilingual** to support global adoption - English, Chinese, etc.

**Social** to connect with friends or like minded and activity feeds.

**Achievements** as digital memoir.



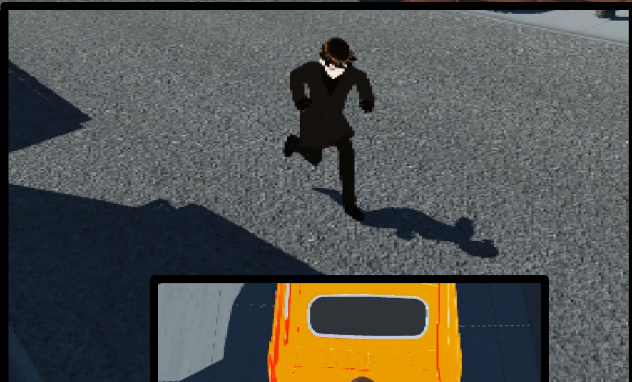
# ULTRAVERSE

**Virtual Items** to personalize the experience in the metaverse.

**NFT** to ensure digital ownership of virtual items and tradability.

**Marketplace** for game items.

**Shops** to purchase real life items.



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Web 3.0



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**Web3** to power the metaverse economy  
to purchase and trade items securely.

**BNB** technology to  
ensure safety and  
flexibility with  
proven standards.

**ChainIDE** for  
development.

**Alibaba Cloud** as  
infrastructure.



# ULTRAVERSE

Roadmap to Q2 2023 for full release of Ultraverse with March 1st as TGE.

Q1 2023 Marketing and community building, fool proof metaverse.

Q4 2022 MVP deployment of Ultraverse.world as public beta.





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**\$UVGC** with a 4B total supply and TGE on March 1, 2023 for governance.

**Voting** by people as citizens for new additions and features.

**Staking** by people as citizens to receive rewards as game items.



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Team & Collab

# ULTRAVERSE

**Team** from Istanbul, Turkiye.

Sam A., Muhammet B., Bora U.

**Technical** strong  
in blockchain,  
game development  
and art & design.

**Social** active in  
Offchain events,  
hackathons and  
speaker xp.



# ULTRAVERSE

**Sam Anderson** funny person who loves music and coding.

**Coding** does Solidity, C# and Rust easily. Knows more though.

**Music** composes game music and happens to love **Anime**.





# ULTRAVERSE

Muhammet Boztas happy person who loves art, detail and perfection.

Art likes engineering things but also design levels to perfection.  
Music plays various instruments and loves Realism.





# ULTRAVERSE

**Bora Uzunkol** cool person who knows people, games and chains.

**Thinker** likes to architectural concepts and cases. Sceptist.

**Hacks** things together for fun and loves **Anime**.





## ULTRAVERSE

Sam Lai our superhero from  
*MetaIncubator*, making things happen.

Incubator but also Tester of things  
eloquent speaker on Ultraverse and  
at various events. advisor of the  
project.





 Alibaba Cloud

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