INTERNATIONAL ISLAMIC UNIVERSITY ISLAMABAD

Semester Project:



Data Structure & Algorithm (DS&A)

Topic:-

E-Commerce Cart & Checkout System

Submitted By:

Name: Saif-ur-Rehman Awan

4778-FOC/BSSE/F23

E-COMMERCE

Abdul Moiz

4819-FOC/BSSE/F23

Ahmed Khurseed

4819-FOC/BSSE/F23

Class: BS SE F23 B

Submitted To:

Name: Mr. Shakeel Ahmed

Dated: 24-06-2025

Faculty of Computing and Information Technology

Department Of Software Engineering



SAM E-Commerce Store - Project

Documentation

Table of Contents

- Introduction
- System Overview
- Key Features
- System Architecture
- Data Structures Used
- Functionalities
- File Handling
- Code Structure
- Testing and Validation
- Conclusion
- Credits

SAMERCE STORE

1. Introduction

The SAM E-Commerce Store is a C++ terminal-based project developed as a semester project for the Data Structures and Algorithms (DS&A) course. It simulates the basic operations of an online store, supporting both customer and admin roles. The project incorporates several core data structures, object-oriented programming principles, and file handling for persistent storage.

2. System Overview

This e-commerce application allows:

- Admins to manage product listings
- Customers to browse, search, sort, add items to cart, undo actions, and checkout

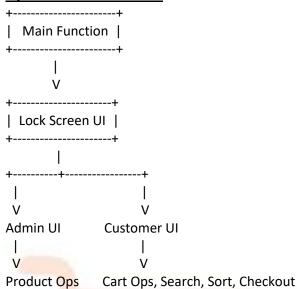
The system uses a console-based interface with role-based access.

3. Key Features

- Login/Registration System
- Product Management (Add, Edit, Delete, Display)
- Customer Cart with Undo Feature
- Checkout with Receipt
- Product Sorting and Searching

- Persistent Data Storage using Files
- OOP Principles: Classes for Cart, Product Catalog, UI, Undo Stack

4. System Architecture



5. Data Structures Used

Component	Data Structure Used	Description
Cart	Linked List	Dynamic cart operations per user
Undo Featu <mark>re</mark>	Stack	Undo the last cart operation
User/Product DB	Arrays	Store all users/products in memory
Persistent Files	File I/O	Store user/product data to text files

6. Functionalities

Admin Functionalities:

- View All Products
- Add New Product
- Edit Existing Product
- Delete Product
- Sort/Search Products

Customer Functionalities:

- Register/Login
- View and Search Products
- Add Items to Cart
- View and Remove from Cart
- Undo Last Cart Action
- Checkout (Name, Address, Payment Method)

7. File Handling

- users.txt: Stores user credentials and roles
- **products.txt**: Stores product details (id, name, price, quantity)

Format Example:

products.txt:

0,Phone,15000,5 1,Laptop,70000,2 users.txt:

0,saif,password123,customer 1,admin,adminpass,admin

8. Code Structure

- main(): Entry point, loads data, invokes UI
- user_interface: Handles user interactions and main menus
- product_catalog: Manages product operations
- Cart: Manages customer cart using linked list
- UndoStack: Tracks cart states for undo functionality
- File Functions: Load and save users/products from/to text files

9. Testing and Validation

- Manual test cases for:
 - Login/Register edge cases
 - o Product ID validation
 - Cart operations with invalid input
 - Undo feature with empty stack
- File read/write integrity checked using sample data files

10. Conclusion

This project effectively applies Data Structures and Algorithms (DSA) concepts in a real-world simulation. It demonstrates:

- Use of Linked Lists and Stacks
- Object-Oriented Design
- File-based data persistence
- Realistic and practical feature implementation

11. Credits

Developed by:

- Saif-ur-Rehman Awan (4778-FOC/BSSE/F23)
- Abdul Moiz (4819-FOC/BSSE/F23)
- Ahmed Khurseed (4796-FOC/BSSE/F23)

Supervised by: Mr. Shakeel Ahmed (IIUI)

For queries or suggestions: saif.bsse4778@student.iiu.edu.pk

You can get this from Github: https://github.com/WhiteMonkey31/E-Commerce Cart - Checkout System.git

Thank you for using our E-Commerce Store!

The End

STORE
<u>bk</u>
nkey31/E-Commerce Cart - Checkout System.qit