## Rhs

Class\_Rhs

```
-num_dim: integer
-rhs density type: integer
-rhs force type: integer
-phys: Physics, pointer
+rhs_new()
-rhs_init(out this:Rhs,in d_rhs_density_type:integer,in d_rhs_force_typ
           in phys:Physics, out stat info:integer)
+rhs density ff(in this:Rhs,in mj:real,in w:real,out contribute:real,
                  out stat info:integer)
-rhs density phys ff(in this:Rhs,in mj:real,in w:real,out contribute:re
                       out stat info:integer)
-rhs_density_num_ff(in this:Rhs,out w:real,out contribute:real,
                      out stat info:integer)
+rhs_force_ff(in this:Rhs,in xi:real(:),in xj:real(:),in rij:real,
                in vi:real(:),in vj:real(:),in rhoi:real,in rhoj:real,
               in pi:real, in pj:real, in mi:real, in mj:real, in w:real,
               in gradw:real,out fij:real(:),pointer,out stat info:integ
fluid-fluid particle interaction
-rhs_force_ff_Morris(in this:Rhs,in xi:real(:),in xj:real(:),
                       in rij:real,in vi:real(:),in vj:real(:),
in rhoi:real,in rhoj:real,in pi:real,in pj:real,
                       in mj:real,in w:real,in gradw:real,out fij:real(:)
                       pointer,out stat_info:integer)
-rhs_force_ff_Espanol(in this:Rhs,in xi:real(:),in xj:real(:),
                         in vi:real(:),in vj:real(:),in numdeni:real(:),
                        in numdenj:real(:),in pi:real,in pj:real,
in mi:real,out fij:real(:),pointer,out stat_info:
```

-rhs force ff Hu(out stat info:integer)

+rhs finalize(in this:Rhs,out stat info:integer)