Technique

```
-num dim: integer
-min phys: real(:), pointer
-max_phys: real(:), pointer
-bcdef: integer(:), pointer
-comm: integer
-rank: integer
-num_proc: integer
-name_proc: character(:)
-MPI PREC: integer
-name MPI PREC: character(:)
-decomp: integer
-assig: integer
-ghost_size: real
-topo id: integer
-min sub: real(:,:),pointer
-max sub: real(:,:),pointer
-sub cost: real(:),pointer
-sub2proc: integer(:),pointer
-num sub tot: integer
-sub_list: integer(:),pointer
-num_sub: integer
-num cell dim sub: integer(:,:),pointer
-neighbor list: integer
-cell_list: ppm_type_ptr_to_clist(:),pointer
-inp: integer(:,:),pointer
-jnp: integer(:,:),pointer
-nnp: integer
<u>-ppm log unit: integer</u>
+technique new()
-technique init(out this:Technique,out stat info:integer)
-technique init copy(out this:Technique, in that:Technique, out stat info:integer)
-technique init parallelization(in this:Technique,out stat info:integer)
+technique_init_ppm(in this:Technique,in d_num_dim:integer,in d_min_phys:real(:),
                   in d_max_phys:real(:),in d_cutoff:real,in d_bcdef:integer(:),
                   out stat_info:integer)
initialize ppm and create topology
+technique finalize(in this:Technique, in error info:integer, out stat info:integer)
-technique finalize parallelization(in this:Technique, in error info:integer, out stat info:integer)
+technique_finalize_ppm(in this:Technique,out stat_info:integer)
+technique_display_parameters(in this:Technique,out stat_info:integer)
+technique_build_list(in this:Technique,in x:real(:,:),out stat_info:integer)
+technique_get_comm(in this:Technique,out stat_info:integer): integer
+technique get rank(in this:Technique,out stat info:integer): integer
+technique_get_MPI_PREC(in this:Technique,out stat_info:integer): integer
+technique_get_topo_id(in this:Technique,out stat_info:integer): integer
+technique_get_ghost_size(this:Technique,out stat_info:integer): real
```