

Control <i>Class_Control</i>
<div><div>-debug_flag: integer</div><div>-rhs_density_type: integer</div><div>-rhs_force_type: integer</div><div>-stateEquation_type: integer</div><div>-kernel_type: integer</div><div>-integrate_type: integer</div><div>-symmetry: logical</div><div>-read_particles: logical</div><div>-write_restart: logical</div></div>
<div><div>+control_new()</div><div>-control_init_default(out this:Control,out stat_info:integer)</div><div><i>set default control parameters for poiseuille</i></div><div>-control_init_copy(out this:Control,in that:Control,out stat_info:integer)</div><div>+control_check(in this:Control,out stat_info:integer): logical</div><div><i>check if control parameters resonable</i></div><div>+control_finalize(in this:Control,out stat_info:integer)</div><div>+control_display_parameters(in this:Control,out stat_info:integer)</div><div>+control_get_debug_flag(in this:Control,out stat_info:integer): integer</div><div>+control_get_rhs_density_type(in this:Rhs,out stat_info:integer): integer</div><div>+control_get_rhs_force_type(in this:Rhs,out stat_info:integer): integer</div><div>+control_get_stateEquation_type(in this:Control,out stat_info:integer): integer</div><div>+control_get_kernel_type(in this:Control,out stat_info:integer): integer</div><div>+control_get_integrate_type(in this:Control,out stat_info:integer): integer</div><div>+control_get_symmetry(in this:Control,out stat_info:integer): logical</div><div>+control_get_read_particles(in this:Control,out stat_info:integer): logical</div><div>+control_get_write_restart(in this:Control,out stat_info:integer): logical</div><div>+control_set_debug_flag(in this:Control,in d_debug_flag:ineger,stat_info:integer)</div><div>+control_set_rhs_density_type(in this:Control,in d_rhs_density_type:integer,out stat_info:integer)</div><div>+control_set_rhs_force_type(inout this:Rhs,in d_rhs_force_type:integer,out stat_info:integer)</div><div>+control_set_stateEquation_type(in this:Control,in d_stateEquation_type:integer, out stat_info:integer)</div><div>+control_set_kernel_type(in this:Control,in d_kernel_type:integer,out stat_info:integer)</div><div>+control_set_integrate_type(in this:Control,in d_integrate_type:integer,out stat_info:integer)</div><div>+control_set_symmetry(in this:Control,in d_symmetry:logical,out stat_info:integer)</div><div>+control_set_read_particles(inout this:Control,in d_read_particles:logical,out stat_info:integer)</div><div>+control_set_write_restart(inout this:Control,in d_write_restart:logical,out stat_info:integer)</div></div>