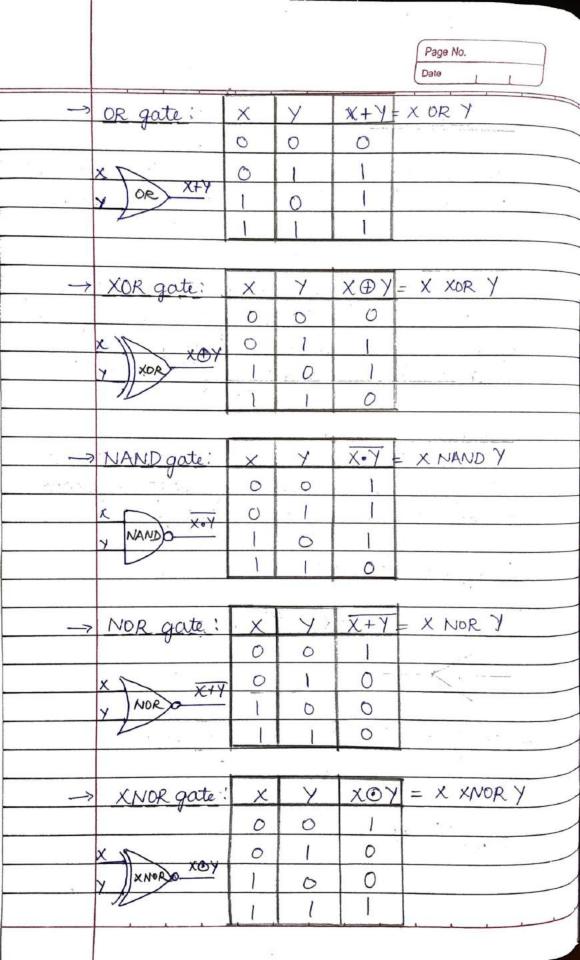
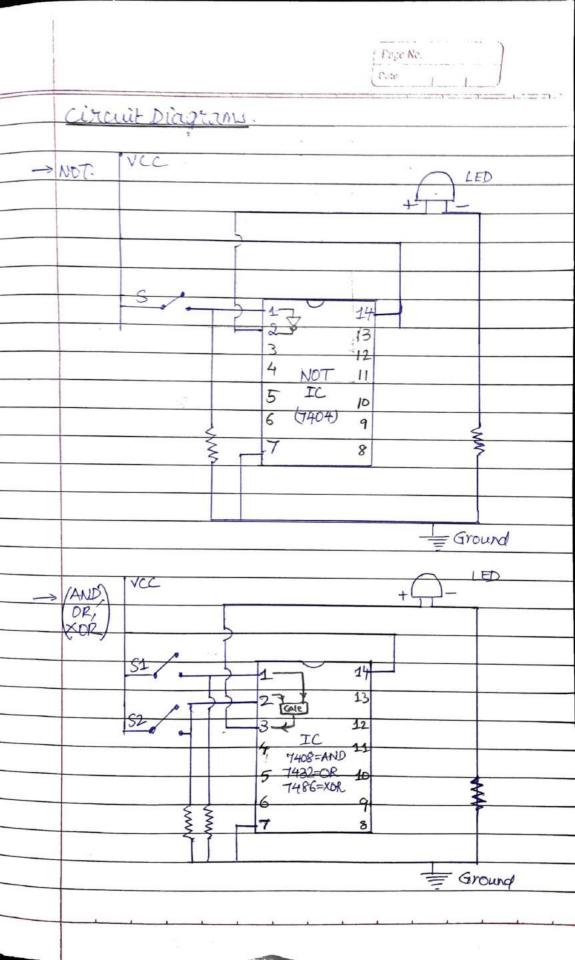
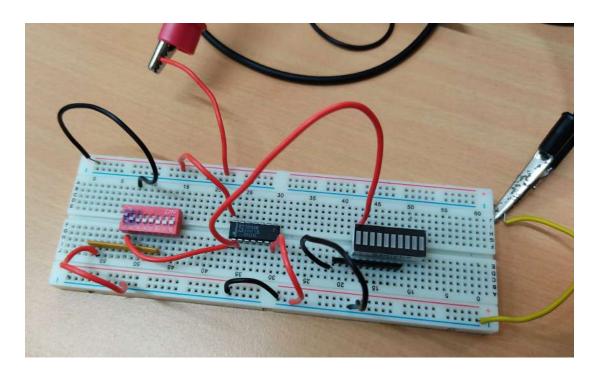
	DIGITAL CIRCUIT	TS LA	B			
				F	Page No. Dato 17/12 2021	
		1			Date 17/12/2021	
	Experiment-1.					
	Aim: Study of Digital ICs and basic concept					
	components li					
					V	
	Summary:					
	Study of basic digital ICs and verifying					
	their functionality, learning the usage of					
	function generator (FG) and digital storage					
	oscilloscope (DSO) and rigging up of circuits					
				- 0		
	components used:					
	IC 7404,7408, 7432,7486, 1KS nesistor					
	array, DIP switches, leaving usage of function					
	general breadle	pard,	pou	ver su	pply	
	Design Procedure:					
	Design Fractall	ic.				
$\rightarrow$	NOT gate:	X	X =	NOTX		
		0	1			
	NOT O	1	0		16	
					3.0	
	AND gate:	X	У	X. Y=	X AND Y	
	J	0	0	0		
	×	0	)	0		
	AND X:Y	l	0	0		
	y D	1	l	1		
		it				
	:			1		



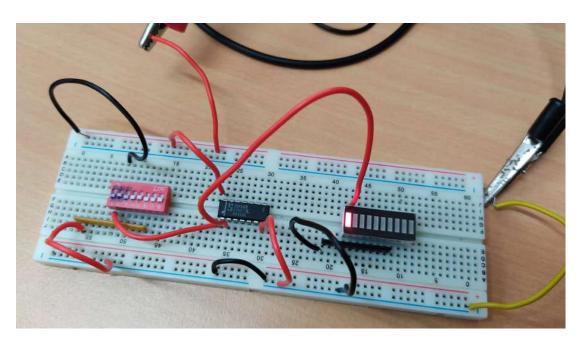


	Page No. Date
	VCC LED
	+
	1-7 14
5.74	2 13
	S1,0 4 NOT 11
	14 14 6 C7404) 9
	52.   Zoate   3
	4 7408=AND 11
	5 71/32=0/2 10 6 71/86=XOR 9
	7 8
	= Ground
L.	NAND, NOR, KNOR)
*	
	Results and Discussions.
1.	we can verify the outputs obtained using
	truth tables.
2.	(NAND, NOR, XNOR) using the more basic
	(NAND, NOR, XNOR) using the more basic
	logic gates (NOT, AND, OR, KOR)
	Conclusion
->	we have verified functionality of basic dignital integrated circuits (ICs)
	digital integrated artitles (IC)

# NOT:

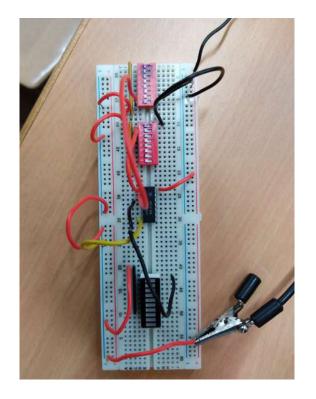


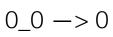
1 -> 0

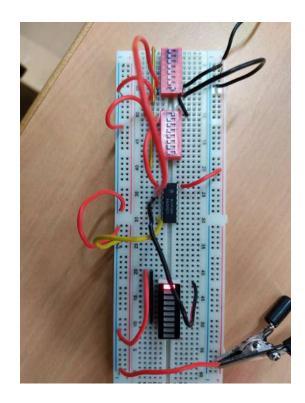


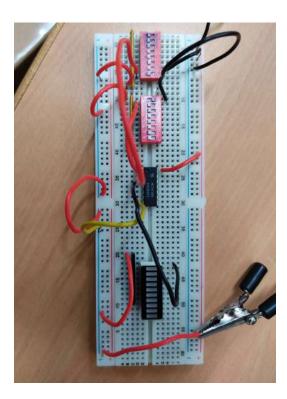
0 -> 1

# AND:



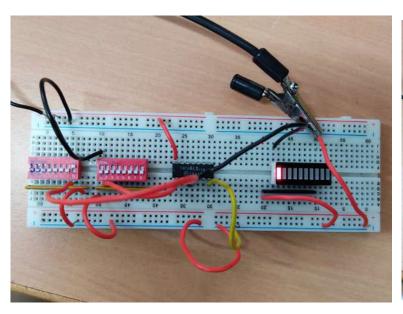


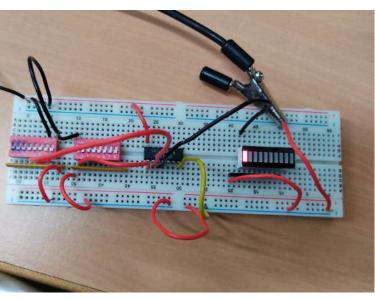




1\_0 -> 0

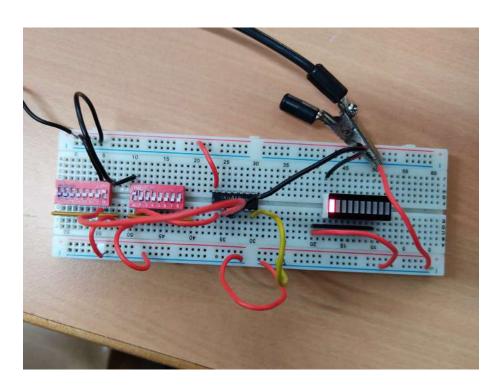
## OR:





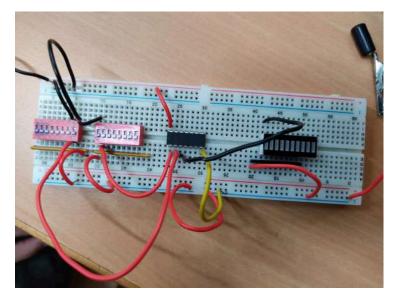
1\_0 -> 1

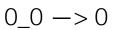
0\_1 -> 1

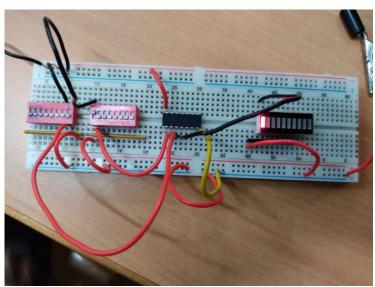


1\_1 -> 1

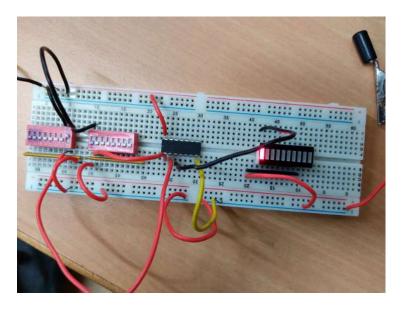
#### XOR:



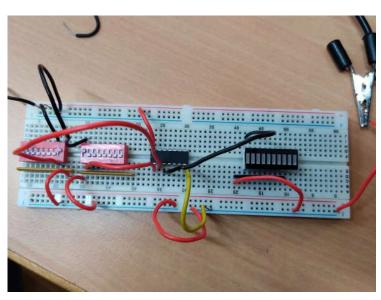




0\_1 -> 1

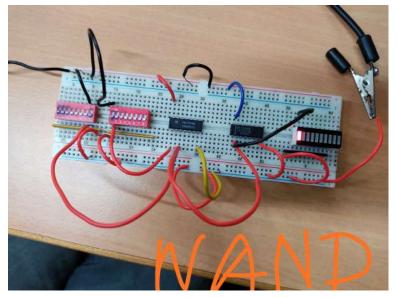


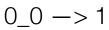
1\_0 -> 1

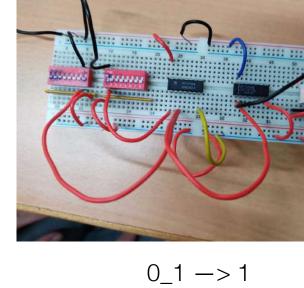


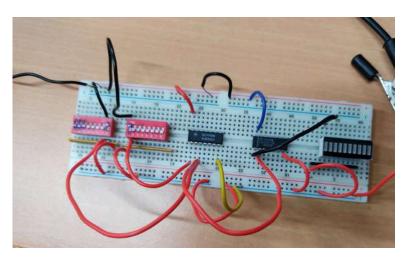
1\_1 -> 0

## **NAND:**

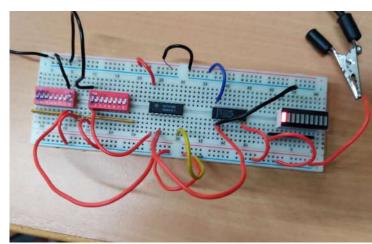






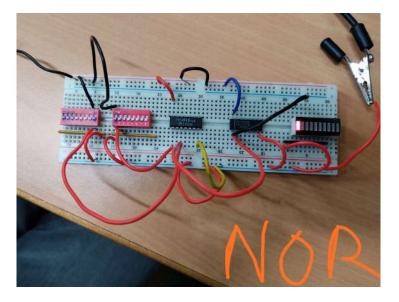


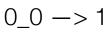
1\_1 -> 0

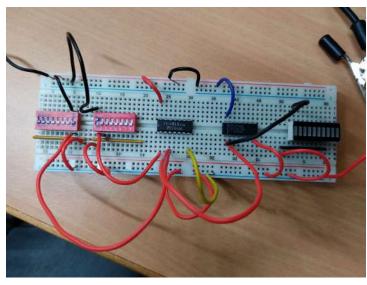


1\_0 -> 1

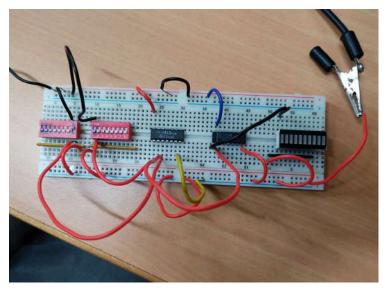
## **NOR:**



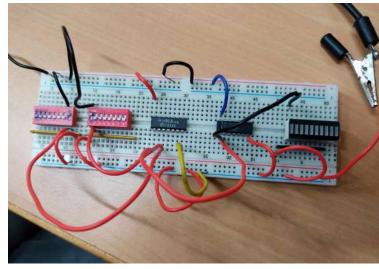




$$0_1 -> 0$$

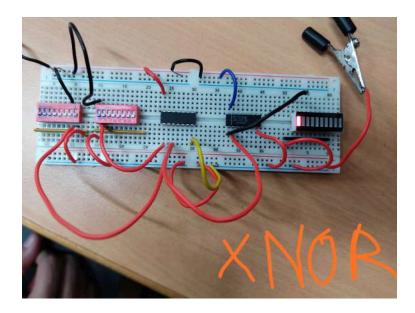


1\_0 -> 0

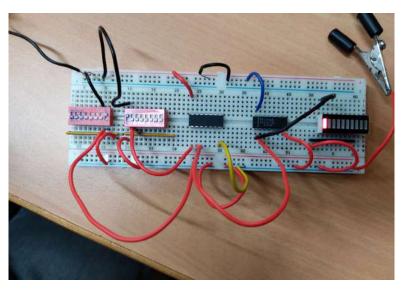


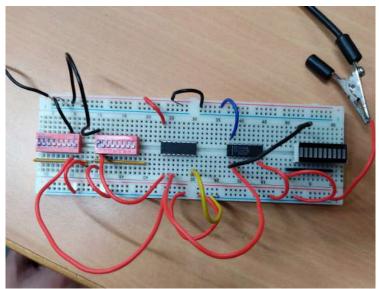
1\_1 -> 0

## **XNOR:**



0\_0 -> 1





 $0_1 -> 0$