Reasons to do requirements validations

- Checking if you are right
 - Actually define the system that the customer really wants
- Avoiding rework
 - The cost of fixing a requirements problem by making a system change is usually more greater than repairing design or coding errors
- Contractually agreeing
 - At some point you have to decide what exactly do you want to build
 - You want everyone to agree exactly what will be build, otherwise you may have different ideas from a customer. You calculate cost for your idea, but the customer doesn't pay until **their** idea is achieved.

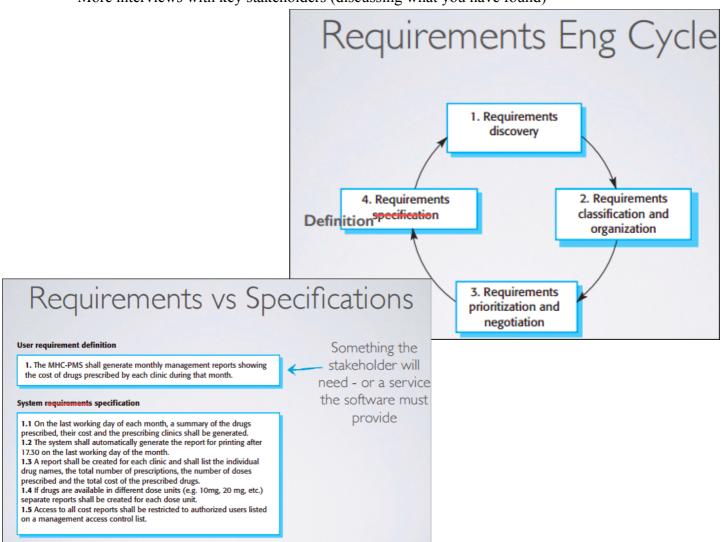
Requirements validation (with people)

Internal: you present it to your "boss and colleagues". Having to explain things to an audience gives a first sanity check (does it make sense when you explain it to your "boss")

External: you present it back to participants/clients/users. Do they agree with your understanding? Do they agree with what you think is most important.

Requirements validation (with users)

- Using broad methods
 - This is like a survey to get large volume voting on issues. You could have had 250 tell you if issue X is important (or how important on a scale 1-5)
- Using focused methods a Requirements Review
 - More interviews with key stakeholders (discussing what you have found)



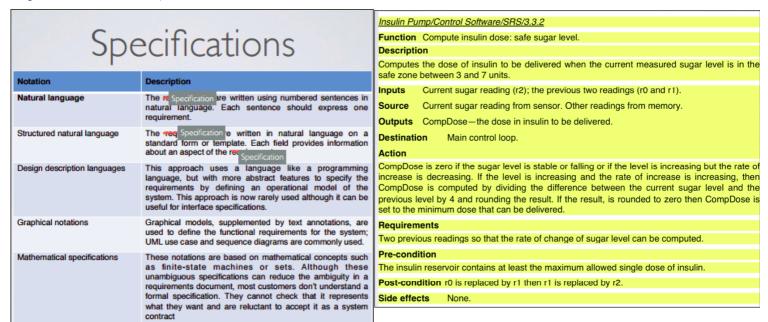
Specification & requirements validations

- When specifying how to met requirements you can often find conflicting ones
- If produced carefully, specifications help to validate requirements

Specifications

Detailed descriptions of the software system's functions, services, and operational constraints ... they ... should define exactly what is to be implemented

We are focusing on **what** should be built, not **how** it should be built. How a system will meet the user requirements. Which means specifications should be tied to a requirement (they are often tabulated with a column says which requirement ID it is for)



Natural language specifications

- Can be expressive, intuitive, and universal
- Can also be ambiguous, vague, and interpreted differently
- Guidelines
 - Use standard format: 1 sentence, linked to a user requirement.
 - Distinguish between mandatory ("shall") and desirable ("should")
 - Emphasis important elements with bold, italic, etc.
 - Avoid jargon, unless clearly specified in a key words section

Structured specifications

Need to go further than natural language specifications. Tabulate specifications or put them in templates, that way it easier to enforce certain details. The tables can be used to specify additional information.

- Associated logic in the function
- Inputs and outputs
- An explanation
- Conditions
- Side effects or relations to other functions.

Tabulated specifications are used when **exact** conditions and calculations need to be known.

Graphical specifications

- UML model diagrams, prototypes
- At this stage the emphasis is on saying how it will work, this is what you should build
- It's often easier to see a UML sequence diagram, than to read 30 decision-dependent specifications. So when you find specifications are complex, **visualise** them.

Analysing the quality of specifications is also important. Good quality specifications have a few qualities. They should be :

	•
•	Correct.
	COLLCE

Complete

Necessary

Clear

Feasible

Consistent

Unique

Traceable

Concise

Verifiable

Traceability

It is important that all specifications can be **traced to user requirements**. In reports, you should, for every specification state which user requirement(s) it's **supporting**. You may also categorise them by importance, difficulty, etc.

In the end when you ask the customer to pay, they'll want to know you achieved what they asked for, you can only do this if specifications are **testable**. Can all the things you specify be **tested** and **proved**.

- It must load fast unprovable
- It must load within 10s testable and provable.

Specification review

There is formal review process you can go through. Several people n a room,reading each specification aloud. Systematically review the specifications :

- Validity checks (are the areas of functionality identified as necessary)
- Consistency checks (do specifications conflict with one another)
- Completeness checks (does it specify a coherent system or only parts of it)
- Realism checks (can specifications actually be implemented)
- Verifiability checks (can specifications be tested)

Are the system specifications: correct, necessary, important?

Can a **user/client** picture the system in operation with a large specification document. Even well structured specifications can be hard to imagine, that's why a **prototype** is needed. It combines

- The UML modes or scenarios etc. from User requirements
- The specifics of the System requirements specifications

To demonstrate how they might work together in a system. They **envisage** the system requirements specifications