

First we give the bin file executable rights

```
chmod +x impossible_password.bin
```

then open the file using radare2

use `aaa` to analyze the whole binary file

```
r2 impossible_password.bin
WARN: Relocs has not been applied. Please use `-e bin.relocs.apply=true`
or `-e bin.cache=true` next time
[0x004006a0]> aaa
INFO: Analyze all flags starting with sym. and entry0 (aa)
INFO: Analyze imports (af@@@i)
INFO: Analyze entrypoint (af@ entry0)
INFO: Analyze symbols (af@@@s)
INFO: Analyze all functions arguments/locals (afva@@@F)
INFO: Analyze function calls (aac)
INFO: Analyze len bytes of instructions for references (aar)
INFO: Finding and parsing C++ vtables (avrr)
INFO: Analyzing methods (af @@ method.*)
INFO: Recovering local variables (afva@@@F)
INFO: Type matching analysis for all functions (aajt)
INFO: Propagate noreturn information (aanr)
INFO: Use -AA or aaaa to perform additional experimental analysis
[0x004006a0]>
```

We scan for functions and list them with `afl` and `s` to select a function

```
[0x004006a0]> afl
0x004005f0      1      6 sym.imp.putchar
0x00400600      1      6 sym.imp.printf
0x00400610      1      6 sym.imp.__libc_start_main
0x00400620      1      6 sym.imp.srand
0x00400630      1      6 sym.imp.strcmp
0x00400650      1      6 sym.imp.time
0x00400660      1      6 sym.imp.malloc
0x00400670      1      6 sym.imp.__isoc99_scanf
0x00400680      1      6 sym.imp.exit
0x00400690      1      6 sym.imp.rand
0x004006a0      1     41 entry0
0x0040085d      5    283 main
0x0040078d      7    208 fcn.0040078d
0x00400978      5     96 fcn.00400978
0x00400760      8     99 entry.init0
0x00400740      3     28 entry.fini0
0x004006d0      4     41 fcn.004006d0
0x00400640      1      6 loc.imp.__gmon_start__
```

```
0x004005c0    3    26 fcn.004005c0
[0x004006a0]> s main
```

```
283: int main (int argc, char **argv);
    - args(rdi, rsi) vars(25:sp[0x10..0x58])
    0x0040085d    55    push rbp
    0x0040085e    4849e5    mov rbp, rsp
    0x00400861    4843ec58    sub rsp, 0x58
    0x00400865    477dbc    mov dword [var_44h], edi    ; argc
    0x00400868    484975b8    mov qword [var_50h], rsi    ; argv
    0x0040086c    48c745f878..    mov qword [s2], str.SuperSeKretKey    ; 0x400a78 ; "SuperSeKretKey"
    0x00400874    c645c841    mov byte [var_40h], 0x41    ; 'A' ; 65
    0x00400878    c645c19d    mov byte [var_3fh], 0x5d    ; ']' ; 93
    0x0040087c    c645c24b    mov byte [var_3eh], 0x4b    ; 'K' ; 75
    0x00400880    c645c372    mov byte [var_3dh], 0x72    ; 'r' ; 114
    0x00400884    c645c43d    mov byte [var_3ch], 0x3d    ; '=' ; 61
    0x00400888    c645c539    mov byte [var_3bh], 0x39    ; '9' ; 57
    0x0040088c    c645c66b    mov byte [var_3ah], 0x6b    ; 'k' ; 107
    0x00400890    c645c738    mov byte [var_39h], 0x38    ; '8' ; 56
    0x00400894    c645c83d    mov byte [var_38h], 0x3d    ; '=' ; 61
    0x00400898    c645c938    mov byte [var_37h], 0x38    ; '8' ; 56
    0x0040089c    c645ca6f    mov byte [var_36h], 0x6f    ; 'o' ; 111
    0x004008a0    c645cb38    mov byte [var_35h], 0x38    ; '8' ; 56
    0x004008a4    c645cc3b    mov byte [var_34h], 0x3b    ; ';' ; 59
    0x004008a8    c645cd6b    mov byte [var_33h], 0x6b    ; 'k' ; 107
    0x004008ac    c645ce31    mov byte [var_32h], 0x31    ; '1' ; 49
    0x004008b0    c645cf3f    mov byte [var_31h], 0x3f    ; '?' ; 63
    0x004008b4    c645d06b    mov byte [var_30h], 0x6b    ; 'k' ; 107
    0x004008b8    c645d138    mov byte [var_2fh], 0x38    ; '8' ; 56
    0x004008bc    c645d231    mov byte [var_2eh], 0x31    ; '1' ; 49
    0x004008c0    c645d374    mov byte [var_2dh], 0x74    ; 't' ; 116
    0x004008c4    bf7f0c4000    mov edi, 0x400a7f    ; '\x7f\n@' ; "*" ; const char *format
    0x004008c8    484975b8    mov qword [var_50h], rsi    ; argv
```

From what we see there is a string that stands out and might be the key from

```
str.SuperSecretKey
```

which is SuperSeKretKey

and when we test it out from running the program it accepts

```
./impossible_password.bin
* SuperSeKretKey
[SuperSeKretKey]
**
```

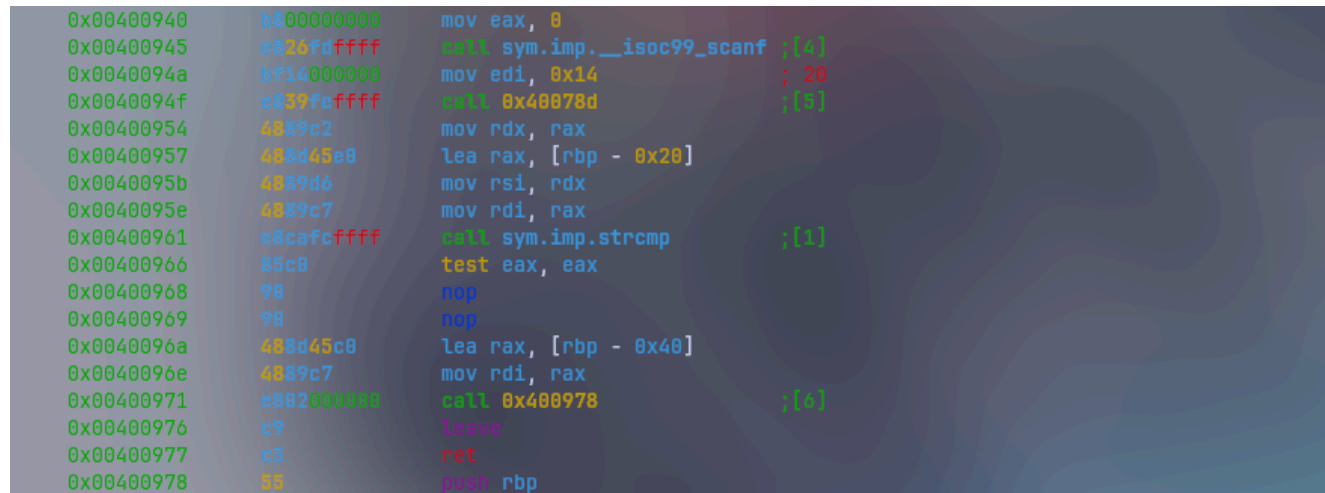
But the flag isn't showing so there's got to be something else.

```
0x00400957    484975b8    mov rsi, rdi    ; const char *s2
0x0040095b    484975b8    mov rsi, rdx    ; const char *s1
0x0040095e    484975b8    mov rsi, rax    ; const char *s1
0x00400961    484975b8    mov rsi, rax    ; const char *s1
0x00400966    484975b8    mov rsi, rax    ; const char *s1
0x00400968    7558c    jne 0x400976    ; int strcmp(const char *s1, const char *s2)
0x0040096a    484975b8    mov rsi, rax    ; int64_t arg1
0x0040096e    484975b8    mov rsi, rax    ; int64_t arg1
0x00400971    484975b8    mov rsi, rax    ; int64_t arg1
    ; CODE XREF from main @ 0x400968(x)
0x00400976    c9    leave
0x00400977    c3    ret
    ; CALL XREF from main @ 0x400971(x)
96: fcn.00400978 (int64_t arg1);
    - args(rdi) vars(4:sp[0x10..0x20])
```

further analysis show's that after test operand for eax it jumps to the leave function instead of running the call function that might print the flag so we need to change the program at address 0x00400968 to prevent it from jumping. We do so by replacing the jump instruction with a nop.

use oo+ to switch to write mode then use wx to make it write two intel nops then wa to assign the nop operation which means no operation so the program will just continue without skipping.

```
[0x004006a0]> oo+
[0x004006a0]> wx 9090
[0x004006a0]> wa nop
INFO: Written 1 byte(s) (nop) = wx 90 @ 0x004006a0
[0x004006a0]>
```



Address	Disassembly	Comment
0x00400940	mov eax, 0	
0x00400945	call sym.imp.__isoc99_scanf	:[4]
0x0040094a	mov edi, 0x14	: 20
0x0040094f	call 0x40078d	:[5]
0x00400954	mov rdx, rax	
0x00400957	lea rax, [rbp - 0x20]	
0x0040095b	mov rsi, rdx	
0x0040095e	mov rdi, rax	
0x00400961	call sym.imp.strcmp	:[1]
0x00400966	test eax, eax	
0x00400968	nop	
0x00400969	nop	
0x0040096a	lea rax, [rbp - 0x40]	
0x0040096e	mov rdi, rax	
0x00400971	call 0x400778	:[6]
0x00400976	leave	
0x00400977	ret	
0x00400978	push rbp	

If we check the same address we see that it changed to nop instead of jne which means it overwrote the instruction.

Now when we enter the key and enter a random value it prints the flag

```
Downloads]$ ./impossible_password.bin
* SuperSeKretKey
[SuperSeKretKey]
** whoismod
HTB{40b949f92b86b18}
```