

```
def sora_is_dead_1_30_2018(dice_size):  
    """Function to find the odds of  
    Marc KOing Sora from full health  
    in 100% Orange Juice.  
    dice_size: The amount of sides on the dice.  
    Post-conditions: None  
    Returns: A string representation of fraction of events where Sora gets  
             one-shot from full health.  
    Also Mark's tears."""  
  
    sora_health = 4  
    marc_atk_mod = 1  
  
    loss_count = 0  
    fight_count = 0  
    for attack in range(1, dice_size + 1):  
        for defend in range(1, dice_size + 1):  
            if (attack + marc_atk_mod) >= (defend + sora_health):  
                loss_count += 1  
            fight_count += 1  
  
    return str(loss_count) + "/" + str(fight_count)
```

# Modules, Slicing, Branching, Repetition

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By Mark Luu, for CMPT 141

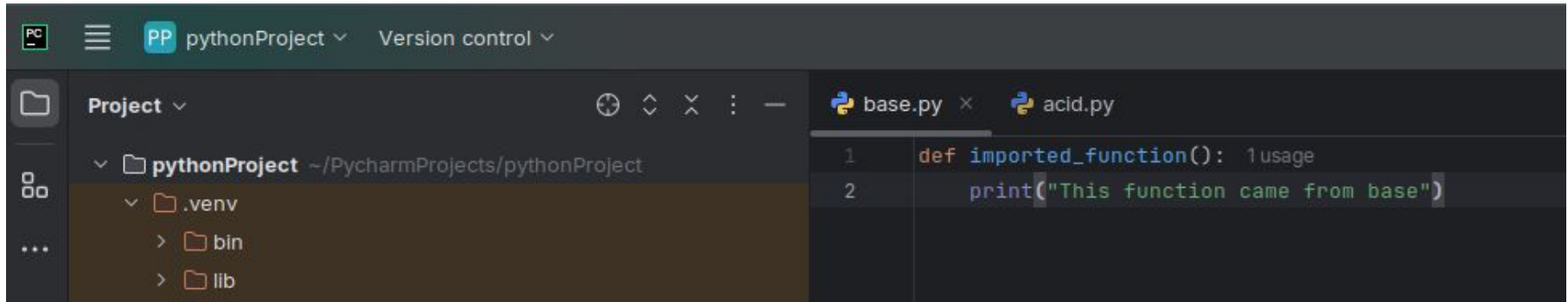
# Carryover from last lab:

Parameters are what the function expects to receive

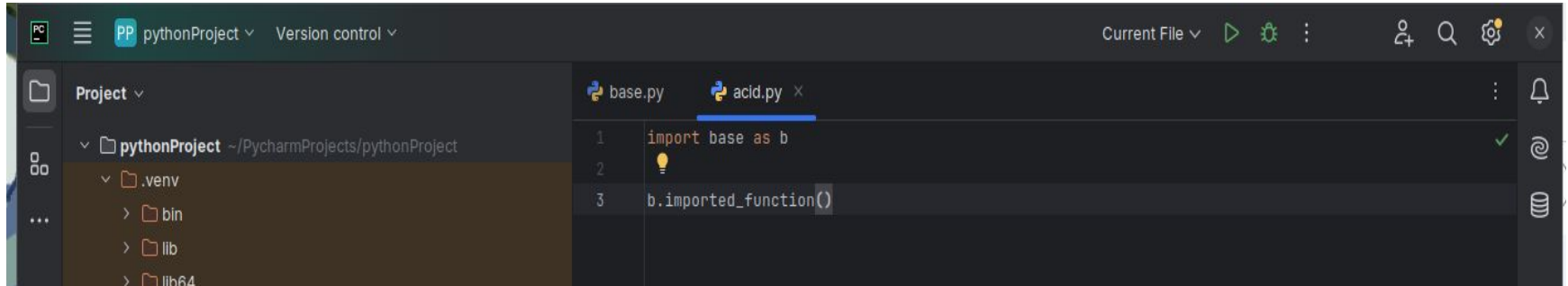
Arguments are what you actually give the function

```
def function_name(param1):  
    print(param1)  
  
function_name(arg1)
```

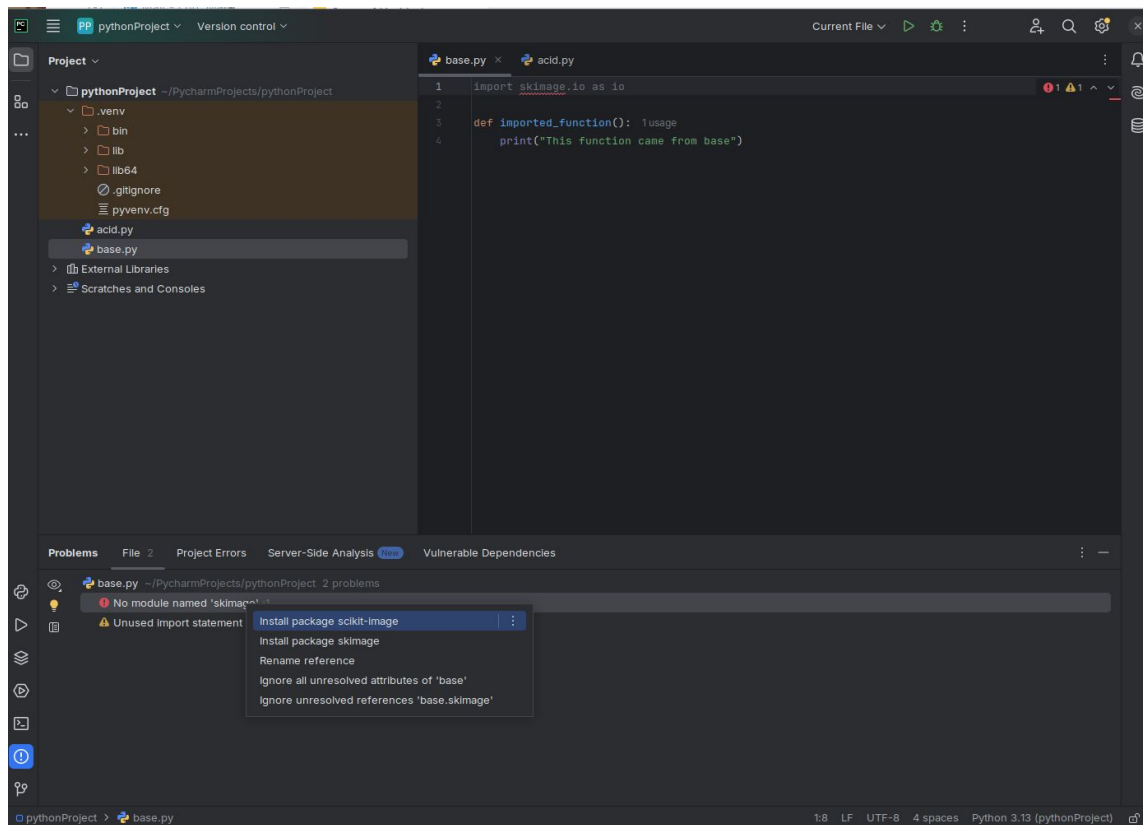
# Creating your own module:



# Importing your own module:



# Importing skimage, textbook style



# Exercise 1: Creating some imported functions

Create a file named “start”.

In start, import the math library.

In start, create a function named “combinations” that returns the result of `comb(16, 3)`.

In start, create a function named “power” with two parameters that prints `pow(arg1, arg2)`.

In the same project, create a file named “end.”

In end, import start as `s`.

In end, print `combinations()`.

In end, call `power` with the arguments 2 and 4 in that order.

WARNING!!!!!!!!!!!!!!!!!!!!!!

INDEXES START AT 0!!! NOT  
1!!!! 0!!!!!!!!!!!!!!!!!!!!!!



## Exercise 2: Index identification

```
srimp = ("I am the way, the truth, and the life. "  
        + "No one comes to the father except through - $6 SRIMP SPECIAL!")  
  
print(srimp[83:])  
print(srimp[6:10])  
print(srimp[1])  
print(srimp[-8:])  
print(srimp[-7:-5])  
  
print(srimp[-6:-8])  
print(srimp[999])  
print(srimp[-6.9])
```

## Exercise 3: Index and slice a string

Create a variable named “container” with the value “I am not a happy camper.”

Without creating another new variable, print the second word of container.

Print the last word of container.

Print the seventh last letter of container.

## Exercise 4: Turning math into true and false

```
x = 83

y = 83

print(x < 82)
print((x > 82) and (x < 84))
print(x == 82)
print(x is 83)
print(y != x)
```

## Exercise 4.5: Branching examples

```
x = 83
y = 85
if (x <= 82) and (y < 86):
    print("We're in if")
elif (x >= 84) or (x == 83):
    print("We're in elif")
else:
    print("X is 83")
```

## Exercise 5: Creating branches in functions

The `len(arg1)` function returns the length of the string argument in the function.

Create a function named `len_category(arg1, arg2)`.

If the length of `arg1` is less than 5 characters longer than `arg2`, `len_category` should return “Looks close enough to me.”

If it's between 5 and 10 characters longer than `arg2`, `len_category` should return “We're getting a little far...”

Otherwise, it should return “Oops! Too far!”

## Exercise 6: Infinite loop

```
loop_counter = 10  
while loop_counter > 0:  
    print("LET ME IN")
```

## Exercise 7: Normal while loop

```
loop_counter = 10
while loop_counter > 0:
    print("LET ME IN")
    loop_counter -= 1
```

## Exercise 8: Normal for loop

```
for step in range(1, 10):  
    print(step)
```



## Exercise 9: Nested for loop

```
for step in range(1, 4):  
    for tiptoe in range(1, 6, 2):  
        print(tiptoe)  
    print(step)
```

## Exercise 10: Creating repetition

Create a function named `while_counter(step_size)` that prints every `step_size`'th number from 1 to 100 using a while loop.

Create a similar function named `for_counter(step_size)` that prints with a for loop.

Import these functions into another file, and call those functions from that file.

# Exercise in pain, revisited

```
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    loss_count = 0  
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            if (attack + marc_atk_mod) >= (defend + sora_health):  
                loss_count += 1  
            fight_count += 1  
  
    return str(loss_count) + "/" + str(fight_count)
```