

TEAM GOALS

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Welcome to Agility

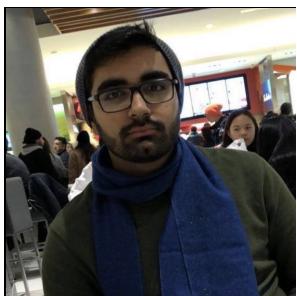


Agility

- Being part of a project with a realistic workflow and real team members
- Getting hands on experience with the Agile software development life cycle
- Working with a real client to meet their needs in a timely and efficient way
- Collaborating software and computer science technical skills within the team
- Making sure that everyone is being worked according to their strengths

OUR TEAM

Ahmad Shah



← Use a more professional photo

Ahmad Shah is a 3rd year student specializing in Computer Science at the University of Toronto. He has been exposed to a wide variety of languages and architectures over his 5 years of programming experience. He is particularly attracted to Web Development, owing in part to his co-op position at Cineplex Digital Media in the fall of 2019. During this co-op term, Mr. Shah developed Menu Board Web Applications for the entirety of McDonalds South America – seeing his boards deployed live to locations in Uruguay, Argentina and Brazil. Mr. Shah enjoys working on large software projects with a team, since he enjoys the process of being a part of something bigger than himself. Apart from programming, Mr. Shah has a passion for learning (human) languages. He self-learned French to fluency and is currently learning Spanish. Group members who work with Mr. Shah can expect to find themselves dealing with someone who likes to take charge and get things done.

Strengths:

- Front-end: Vue JS, Vanilla HTML/CSS/JavaScript, Bootstrap
- Back-end: NodeJS, ExpressJS
- Version Control: Git
- Very Proficient in Python and moderately proficient in Java

Jesse Francispillai



Jesse Francispillai is a 4th year student at the University of Toronto studying Computer Science. His previous work experience includes eight months of automation development at Fleet Complete and another twelve months of DevOps intern experience at Oracle where he has learned a variety of strategies to provide continuous software delivery while working in an intensely Agile oriented, globally remote team. Mr. Francispillai has been exposed to various programming languages over his student career including Python and Java, as well as an enormous amount of team and company-oriented software such as Git, Teamcity, Jira and virtual machines. Outside of his professional life, Mr. Francispillai loves to be outside with his friends and enjoys keeping a very active life working out at the gym and partaking in recreational activities. Jesse's technical skills, communication and overall positive views on problems bring value to any team that he works with.

P inconsistent use of
Mr. and
Jesse

Strengths:

- Solid two years+ experience with agile SDLC and teamwork
- Python
- Java

Maduvan Kasi



Maduvan Kasi is a 4th year student at the University of Toronto, specializing in Computer Science. Mr. Kasi has accrued a wide breadth of knowledge during his time in university, through both his coursework, and his co-op terms at Amazon and RBC. He's worked on a variety of professional projects that have exposed him to technologies like Android Studio, AWS, and ExpressJS. In addition to his professional work, Mr. Kasi has enjoyed being part of the CS community, as seen by his previous roles on AMACSS and the Hack The Valley 2 team. In his spare time, Mr. Kasi finds entertainment in trivia competitions and game development, the latter of which led to his co-founding of the UTSC Game Dev club, which is still active today. In summary, Mr. Kasi is a capable team member who is enthusiastic about any project he undertakes, and strives his hardest to see things through to completion.

Strengths:

- Various AWS microservices; OCR and related ML techniques
- Proficient in Python, Java, C, and Javascript.
- Takes initiative and is a strong team player.

Husni Fareed



Husni Fareed is a 3rd year Computer Science Student studying at the University of Toronto. With over two years of web development experience and three years of formal Computer Science education, Mr. Fareed has found and grown his passion in Web Development and has previously worked at Ontario Power Generation in their E-Learning Department to help build online courses and tools used to create these online courses. He is an active member at the Association of Mathematics, Computer Science, and Statistics (AMACSS), at the University of Toronto and currently holds the position of Director of Media for the association. Along with his involvement on-campus, he is a member of a youth-development group off-campus in Toronto and has previously been the Director of Media for this association too. Throughout his career, Mr. Fareed has proven that he is able to rise to the occasion, and is always ready to work together to overcome the next challenge.

Strengths:

- Front end development and debugging using HTML, CSS, JS, and JQuery.
- Implementing communication with a team.

facilitating

Joseph Augustine



← use a more
high quality &
professional photo

Joseph Augustine is a 3rd year computer science student at the University of Toronto. Over his three years of education he has learned, experienced, and developed multiple projects utilizing different languages, and frameworks. Mr. Augustine is proficient in both web based, and non-web based languages including but not limited to Java, Python, HTML, CSS, and JavaScript. He has an eagerness to tackle new problems, and learn the different aspects within software production. His desire to learn new skills within the industry has pushed him to pursue a multitude of roles in software development. He recently completed a co-op position at Caseware International this past fall of 2019. During this work term he was able to learn the duties, and daily activities of an automation tester actively participating within the software cycle. Mr. Augustine's eagerness to solve, and tackle new problems allows for him to always be ready for his next ?

Strengths:

- Ambitious, experience in automation testing.
- Back-end: NodeJS, ExpressJS
- Java
- Python

TEAM EXPECTATIONS

Group Photo		← table format is okay but not aesthetic
Methods of communication	<p>Facebook Messenger: general chat + audio calls</p> <p>Discord Server: screen-sharing + video conferencing</p> <p>Google Doc: message board</p> <p>Github Group: anything else that needs to also been seen by TA</p>	
Communication response times	Facebook Messenger: 12 hr response time if urgent. 24 hrs otherwise. Urgency will be signalled by an all caps URGENT pre-pended to the <u>message</u> . Also tag @everyone.	short sentences seem a bit unprofessional
Regular meeting times	Fridays 3:15pm - 4:00pm	
Meeting attendance	Mandatory, if someone can't make it let the team know a day in advance.	
Running meetings	Meetings on Messenger at the specified times. Screensharing is available too. Timing will be through a timeslot (eg. 3:15pm - 4:00pm) unless finished early. Weekly reviewer will also be assigned during meeting.	
Meeting preparation	Have a Google Docs with the weeks current issues, achievements, and coming week's goals, update relevant issues before meeting.	
Division of work	Scrum Master (Jesse Francispillai) assigns work for coming week during every week's mandatory meeting, use Trello to keep track.	
Submitting work	Have all main work done 1 day before the deadline, review and finishing touches will be done on final day 12 hours before deadline. Any non-code documents will be reviewed by that week's assigned reviewer (reviewer will be appointed each week during mandatory meeting).	
Contingency planning	<p>If someone drops out or is academically dishonest we will immediately contact the prof/our TA.</p> <p>For everything else, we will contact them and give them 48 hours to address any issues that they might be facing and get back on track. The person should either be tagged in the group chat or personally messaged to ensure they see the message.</p>	

The signed version of the expectations can be found [here](#)