

<!DOCTYPE html>

模块: **C# DataTable**

时间: **2017-08-10**

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版本: **V1.0**

DataTable

Represents one table of in-memory data.

命名空间: System.Data

程序集: System.Data (位于 System.Data.dll)

语法

```
[SerializableAttribute]
public class DataTable : MarshalByValueComponent, IListSource,
    ISupportInitializeNotification, ISupportInitialize, ISerializable,
    IXmlSerializable
```

构造函数

DataTable()

Initializes a new instance of the DataTable class with no arguments.

```
DataTable dataTable = new DataTable()
```

DataTable(String)

Initializes a new instance of the DataTable class with the specified table name.

```
DataTable dataTable = new DataTable("Windy")
```

属性

Columns

Gets the collection of columns that belong to this table.

Rows

Gets the collection of rows that belong to this table.

PrimaryKey

Gets or sets an array of columns that function as primary keys for the data table.

DefaultView

Indicates or specifies how the CommandText property is interpreted.

Parameters

Gets a customized view of the table that may include a filtered view, or a cursor position.

方法

Clear()

Clears the DataTable of all data.

```
dataTable.Clear()
```

Clone()

Clones the structure of the DataTable, including all DataTable schemas and constraints.

```
DataTable table = dataTable.Clone();
```

ImportRow(DataRow)

Copies a DataRow into a DataTable, preserving any property settings, as well as original and current values.

```
dataTable.ImportRow(dataRow);
```

NewRow()

Creates a new DataRow with the same schema as the table.

```
dataRow = dataTable.NewRow();
```

Select(String)

Gets an array of all DataRow objects that match the filter criteria.

```
DataRow[] dataRow = dataTable.Select("Name = 'windy'");
```

事件

ColumnChanged

Occurs after a value has been changed for the specified DataColumn in a DataRow.

```
private static void Column_Changed(object sender, DataColumnChangeEventArgs e )
{
    if(e.ColumnName == "windy")
    {
        Console.WriteLine("Hello Wrold");
    }
}
```