Web 2.0 Motivation and Course Overview

doc. Ing. Tomáš Vitvar, Ph.D.

tomas@vitvar.com • @TomasVitvar • http://vitvar.com



Czech Technical University in Prague
Faculty of Information Technologies • Software and Web Engineering • http://vitvar.com/courses/w20



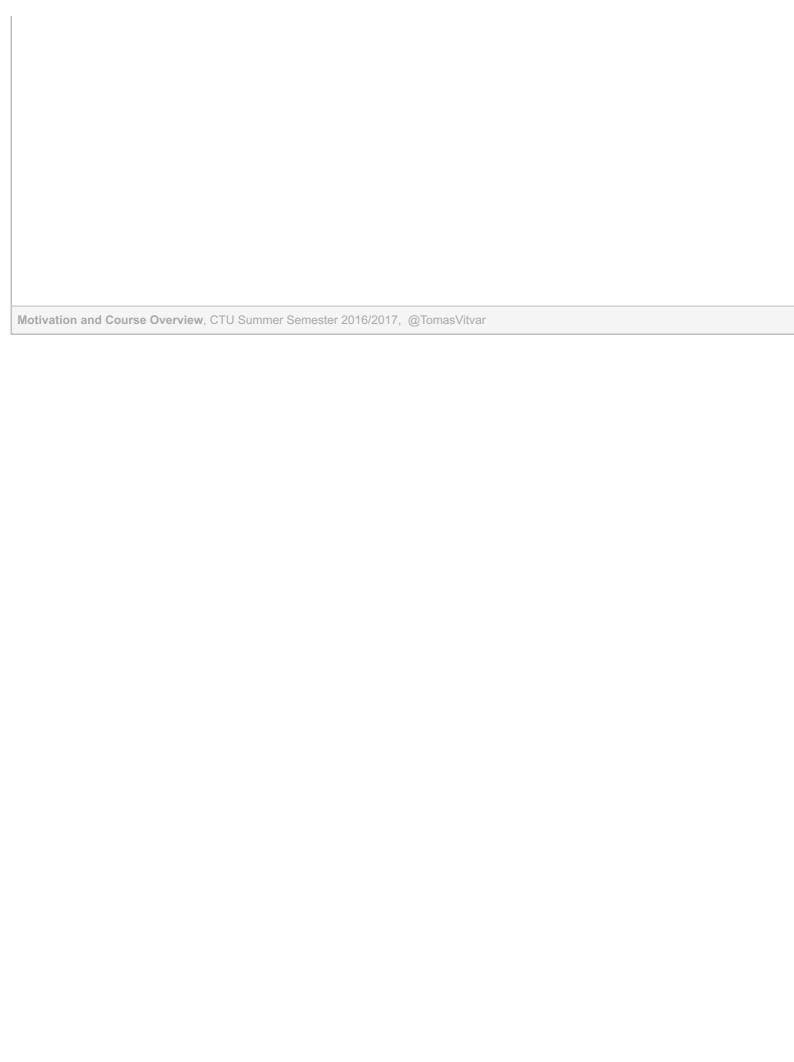


Evropský sociální fond Praha & EU. Investujeme do vaší budoucnosti

Modified: Wed Mar 22 2017 Humla v0.3

Overview

- Motivation
- Scope, Requirements, Learnings
- Assessment, Resources, Communication



Motivation in Brief

- The Web is programmable
 - Applications provide data and functionality
 - Users end-users (GUI) and programmers (API)
 - Any company with a Web presence has an API
 - → Google, Amazon, LinkedIn, Facebook, ...
- Need for highly scalable apps
 - Sudden increase in traffic
 - Slashdot effect

Motivation and Course Overview, CTU Summer Semester 2016/2017, @TomasVitvar

W20 and MDW Courses

- W20 builds on MDW!
- Application Architecture
 - Multi-tier client-server architecture
 - Interface of the app, REST
 - Client side of the architecture, JavaScript, AJAX
 - Infrastructure empowered by cloud technologies
- Technology, Platform

- JEE was a platform in enterprise environments
- JavaScript
 - → client-side + related technologies
 - \rightarrow server-side asynchronous I/O, node.js
- It does not mean you cannot combine technologies
 - → Node.js as a Web server, Oracle Service Bus for middleware to but interfaces with back-end systems, all running in a cloud environm (auto scaling, load balancers, message queues, etc.)

Overview

- Motivation
- Scope, Requirements, Learnings
- Assessment, Resources, Communication

Motivation and Course Overview, CTU Summer Semester 2016/2017, @TomasVitvar

Scope

- REST Architecture
 - Principles, Architecture
 - HTTP protocol in a very detail
 - AJAX and REST
- Data on the Web
 - AtomPuh

- microformats, microdata, RDF
- Cloud Architectures
 - SaaS, PaaS, IaaS

Organization of Lectures

• 13 Lectures

- Czech: Mon 9:15-10:45, T9:107
- English: TBA

• Plan

- 1. 20.02.2017 Motivation and Course Overview (html)
- 2. 20.02.2017 Introduction to JavaScript (html)
- 3. 27.02.2017 Representational State Transfer (html)
- 4. 06.03.2017 Uniform Interface 1. (html)
- 5. 13.03.2017 Uniform Interface 2. (html)
- 6. 20.03.2017 HATEOAS, Scalability, Description (html)
- 7. 27.03.2017 Atom and AtomPub (html)
- 8. 03.04.2017 Accessing and Utilizing Services (html)
- 9. 10.04.2017 OAuth and OpenID (html)
- 10. 17.04.2017 Easters
- 11. 24.04.2017 Protocols for the Realtime Web (html)
- 12. 02.05.2017 Cloud Architectures (html)
- 13. 11.05.2017 Annotations (html)
- 14. 15.05.2017 Reserve

Motivation and Course Overview, CTU Summer Semester 2016/2017, @TomasVitvar

Organization of Practicals

- Work alone, you can collaborate
- Practicals every second week
- Number of sessions: 6-7, 5 major tasks
 - 1. Introduction, Apps Script (JavaScript)
 - 2. Mashups
 - 3. A RESTful service development, consumption
 - 4. Atom, HATEOAS, Scalability

- 5. Microformats, Microdata, RDFa
- 6. OAuth, Realtime Web
- Plus a number of tasks to complete at home
- All textual/design diagrams results in the wiki
 - → https://edux.fit.cvut.cz/courses/MI-W20/

Overview

- Motivation
- Scope, Requirements, Learnings
- Assessment, Resources, Communication

Motivation and Course Overview, CTU Summer Semester 2016/2017, @TomasVitvar

Assessment

- Labs
 - Presence is mandatory
 - → You can miss up to 1 lab without sending regrets
 - Total maximal points: p_p=40
 - → exercises for labs + your activity + your homeworks
 - **to pass:** p_p \geq 20

• Final exam

- Mandatory written test: 3 parts, ~1 hour
 - \rightarrow each gives you a max. of 20 points, the total $p_t = 60$ points
 - \rightarrow you must have at least 50% of points from each theme covered by part and 50% of points in total
- Final score:
 - $\rightarrow p_p + p_t = 100 \text{ maximum points}$
 - → The more points you have from labs, the better for the exam!

Assessment – Final Marks

Mark	Points	In words
A	100–90	výborně
В	89–80	velmi dobře
С	79–70	dobře
D	69–60	uspokojivě
Е	59–50	dostatečně
F	49–0	nedostatečně

Source: http://www.cvut.cz/pracoviste/pravniodbor/dokumenty/studijni-predpisy/studijnirad.pdf

- Everything good and bad will count
 - practicals, coding, (pro-)activity, passiveness, hacking, lectures, exam, cheating, ...

Motivation and Course Overview, CTU Summer Semester 2016/2017, @TomasVitvar

Resources

- Online sources
 - https://edux.fit.cvut.cz/courses/MI-W20/-EDUX
 - https://project.fit.cvut.cz/ Your project (svn)
 - slides

http://humla.vitvar.com/slides/w20/lecture{X}.(html|pdf),
where X is the lecture number

Books

- G. Vossen, S. Hagermann: Unleashing Web 2.0: from concepts to creativity, Elsevier/Morgan Kaufmann, 2007, ISBN 9780123740342. (→ Web 2.0 Conce
- L. Richardson, S. Ruby: RESTful Web Services: Web services for the real work O'Reilly Media, May 2007, ISBN 9780596529260.

Other

- Many sources on the Web, to be listed throughout the course
- A lot of W3C sources, Web architecture, HTTP

About Slides

- Humla Open Source HTML5 Presentation Environment
 - every slide has a unique URL
 - all figures linked with Google drawings
 - possible to format and print in PDF
 - running local, with back-end NodeJS support, and offline
 - Fork it at Humla github repo

Keys

- 1 default browsing mode
- slideshow mode (automatically scales to full screen)
- 3 grid (overview) mode
- 4 print mode, 2 slides per page
- ← slide left
- → slide right
- d debug mode
- e toggle last error messages on/off