Web 2.0 Motivation and Course Overview

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Overview

- Motivation
- Scope, Requirements, Learnings
- Assessment, Resources, Communication

Motivation in Brief

- The Web is programmable
 - Applications provide data and functionality
 - Users end-users (GUI) and programmers (API)
 - Any company with a Web presence has an API
 - → Google, Amazon, LinkedIn, Facebook, ...
- Need for highly scalable apps
 - Sudden increase in traffic
 - Slashdot effect

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W20 and MDW Courses

- W20 builds on MDW!
- Application Architecture
 - Multi-tier client-server architecture
 - Interface of the app, REST
 - Client side of the architecture, JavaScript, AJAX
 - Infrastructure empowered by cloud technologies
- Technology, Platform
 - JEE was a platform in enterprise environments
 - JavaScript
 - \rightarrow client-side + related technologies
 - \rightarrow server-side asynchronous I/O, node.js
 - It does not mean you cannot combine technologies
 - → Node.js as a Web server, Oracle Service Bus for middleware to build interfaces with back-end systems, all running in a cloud environment (auto scaling, load balancers, message queues, etc.)

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Scope

- REST Architecture
 - Principles
 - HTTP in a very deep detail, HTTP/2
 - Resource representation
- Security
 - OAuth, Open ID, JWT
- Cloud Architectures
 - Principles
 - SaaS, PaaS, IaaS
- Microservice Architecture
 - Principles
 - Containers
 - Docker, Kubernetes

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Organization of Lectures

- 13 Lectures
 - Czech: Mon 9:15-10:45, T9:107
 - English: TBA
- Plan
 - 1. 19.02.2018 Motivation and Course Overview (html)
 - 2. 19.02.2018 Introduction to JavaScript (html)
 - 3. 26.02.2018 REST Architecture 1 (html)
 - 4. 05.03.2018 REST Architecture 2 (html)
 - 5. 12.03.2018 Reserve
 - 6. 19.03.2018 HTTP/2 (html)
 - 7. 26.03.2018 Accessing and Utilizing Services (html)
 - 8. 02.04.2018 Easters
 - 9. 09.04.2018 Security (html)
 - 10. 16.04.2018 Protocols for the Realtime Web (html)
 - 11. 23.04.2018 Cloud Architectures (html)
 - 12. 30.04.2018 Microservice Architecture (html)
 - 13. 07.05.2018 Reserve
 - 14. 14.05.2018 Reserve

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Organization of Practicals

- Work alone, you can collaborate
- Practicals every second week
- Number of sessions: 6-7, 5 major tasks
 - 1. Introduction, JavaScript
 - 2. Mashups
 - 3. A RESTful service development, consumption
 - 4. HATEOAS
 - 5. OAuth, Realtime Web
- Plus a number of tasks to complete at home
- All textual/design diagrams results in the wiki
 - → https://edux.fit.cvut.cz/courses/MI-W20/

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Assessment

- Labs
 - Presence is mandatory
 - → You can miss up to 1 lab without sending regrets
 - Total maximal points: $p_p = 40$
 - \rightarrow exercises for labs + your activity + your homeworks
 - to pass: $p_p \ge 20$
- Final exam
 - Mandatory written test: 3 parts, ∼1 hour
 - \rightarrow each gives you a max. of 20 points, the total $p_{\psi}=60$ points
 - \rightarrow you must have at least 50% of points from each theme covered by a test part and 50% of points in total
 - Final score:
 - \rightarrow p_{p} p_{h} 100 maximum points
 - \rightarrow The more points you have from labs, the better for the exam!

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Assessment – Final Marks

Mark	Points	In words
А	100–90	výborně
В	89–80	velmi dobře
С	79–70	dobře
D	69–60	uspokojivě
E	59–50	dostatečně
F	49–0	nedostatečně

Source: http://www.cvut.cz/pracoviste/pravniodbor/dokumenty/studijni-predpisy/studijnirad.pdf

Everything good and bad will count

- practicals, coding, (pro-)activity, passiveness, hacking, lectures, exam, cheating, ...

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Resources

Online sources

- https://edux.fit.cvut.cz/courses/MI-W20/-EDUX
- https://project.fit.cvut.cz/ your project home
- http://w20.vitvar.com both html and pdf (1 and 2 slides per page)

Books

- G. Vossen, S. Hagermann: Unleashing Web 2.0: from concepts to creativity, Elsevier/Morgan Kaufmann, 2007, ISBN 9780123740342. (→ Web 2.0 Concepts)
- L. Richardson, S. Ruby: RESTful Web Services: Web services for the real world, O'Reilly Media, May 2007, ISBN 9780596529260.

Other

- Many sources on the Web, to be listed throughout the course
- A lot of W3C sources, Web architecture, HTTP

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About Slides

- Humla Open Source HTML5 Presentation Environment
 - every slide has a unique URL
 - all figures linked with Google drawings
 - possible to format and print in PDF
 - running local, with back-end NodeJS support, and offline
 - Fork it at Humla github repo
- Keys
 - default browsing mode
 - slideshow mode (automatically scales to full screen)
 - 3 grid (overview) mode
 - 4 print mode, 2 slides per page
 - ← slide left
 - → slide right
 - d debug mode
 - e toggle last error messages on/off

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