

Web 2.0

Motivation and Course Overview

doc. Ing. Tomáš Vitvar, Ph.D.

tomas@vitvar.com • @TomasVitvar • <http://vitvar.com>



Czech Technical University in Prague

Faculty of Information Technologies • Software and Web Engineering • <http://vitvar.com/courses/w20>



Evropský sociální fond
Praha & EU investujeme do vaší budoucnosti

Modified: Thu Mar 23 2017
Humla v0.3

Overview

- **Motivation**
- Scope, Requirements, Learnings
- Assessment, Resources, Communication

Motivation in Brief

- The Web is programmable
 - Applications provide **data** and **functionality**
 - Users – end-users (GUI) and programmers (API)
 - Any company with a Web presence has an API
 - Google, Amazon, LinkedIn, Facebook, ...
- Need for highly scalable apps
 - Sudden increase in traffic
 - Slashdot effect

W20 and MDW Courses

- **W20 builds on MDW!**
- Application Architecture
 - Multi-tier client-server architecture
 - Interface of the app, REST
 - Client side of the architecture, JavaScript, AJAX
 - Infrastructure empowered by cloud technologies
- Technology, Platform

- *JEE was a platform in enterprise environments*
- *JavaScript*
 - *client-side + related technologies*
 - *server-side – asynchronous I/O, node.js*
- *It does not mean you cannot combine technologies*
 - *Node.js as a Web server, Oracle Service Bus for middleware to bu*
interfaces with back-end systems, all running in a cloud environm
(auto scaling, load balancers, message queues, etc.)

Overview

- Motivation
- **Scope, Requirements, Learnings**
- Assessment, Resources, Communication

Scope

- REST Architecture
 - *Principles, Architecture*
 - *HTTP protocol in a very detail*
 - *AJAX and REST*
- Data on the Web
 - *AtomPub*

- *microformats, microdata, RDF*
- Cloud Architectures
 - *SaaS, PaaS, IaaS*

Organization of Lectures

- 13 Lectures
 - *Czech: Mon 9:15-10:45, T9:107*
 - *English: TBA*
- Plan
 1. 20.02.2017 – Motivation and Course Overview ([html](#))
 2. 20.02.2017 – Introduction to JavaScript ([html](#))
 3. 27.02.2017 – Representational State Transfer ([html](#))
 4. 06.03.2017 – Uniform Interface 1. ([html](#))
 5. 13.03.2017 – Uniform Interface 2. ([html](#))
 6. 20.03.2017 – HATEOAS, Scalability, Description ([html](#))
 7. 27.03.2017 – Atom and AtomPub ([html](#))
 8. 03.04.2017 – Accessing and Utilizing Services ([html](#))
 9. 10.04.2017 – OAuth and OpenID ([html](#))
 10. 17.04.2017 – Easters
 11. 24.04.2017 – Protocols for the Realtime Web ([html](#))
 12. 02.05.2017 – Cloud Architectures ([html](#))
 13. 11.05.2017 – Annotations ([html](#))
 14. 15.05.2017 – Reserve

Motivation and Course Overview, CTU Summer Semester 2016/2017, @TomasVitvar

Organization of Practicals

- Work alone, you can collaborate
- Practicals every second week
- Number of sessions: 6-7, 5 major tasks
 1. Introduction, Apps Script (JavaScript)
 2. Mashups
 3. A RESTful service - development, consumption
 4. Atom, HATEOAS, Scalability

5. *Microformats, Microdata, RDFa*

6. *OAuth, Realtime Web*

- Plus a number of tasks to complete at home
- All textual/design diagrams results in the wiki
→ <https://edux.fit.cvut.cz/courses/MI-W20/>

Overview

- Motivation
- Scope, Requirements, Learnings
- **Assessment, Resources, Communication**

Assessment

- Labs
 - *Presence is mandatory*
 - *You can miss up to 1 lab without sending regrets*
 - *Total maximal points: $p_p=40$*
 - *exercises for labs + your activity + your homeworks*
 - ***to pass: $p_p \geq 20$***

- Final exam

- *Mandatory written test: 3 parts, ~1 hour*

- *each gives you a max. of 20 points, the total $p_t = 60$ points*

- *you must have at least 50% of points from each theme covered by part and 50% of points in total*

- *Final score:*

- *$p_p + p_t = 100$ maximum points*

- *The more points you have from labs, the better for the exam!*

Assessment – Final Marks

Mark	Points	In words
A	100–90	výborně
B	89–80	velmi dobře
C	79–70	dobře
D	69–60	uspokojivě
E	59–50	dostatečně
F	49–0	nedostatečně

Source: <http://www.cvut.cz/pracoviste/pravni-odbor/dokumenty/studijni-predpisy/studijnirad.pdf>

- Everything good and bad will count
 - *practicals, coding, (pro-)activity, passiveness, hacking, lectures, exam, cheating, ...*

Motivation and Course Overview, CTU Summer Semester 2016/2017, @TomasVitvar

Resources

- Online sources
 - <https://edux.fit.cvut.cz/courses/MI-W20/> – EDUX
 - <https://project.fit.cvut.cz/> – your project home
 - <http://w20.vitvar.com> – both html and pdf (1 and 2 slides per page)
- Books
 - G. Vossen, S. Hagermann: *Unleashing Web 2.0: from concepts to creativity*, Elsevier/Morgan Kaufmann, 2007, ISBN 9780123740342. (→ Web 2.0 Concepts)

– *L. Richardson, S. Ruby: RESTful Web Services: Web services for the real world*
O'Reilly Media, May 2007, ISBN 9780596529260.

- Other

- *Many sources on the Web, to be listed throughout the course*
- *A lot of W3C sources, Web architecture, HTTP*

About Slides

- Humla – Open Source HTML5 Presentation Environment
 - *every slide has a unique URL*
 - *all figures linked with Google drawings*
 - *possible to format and print in PDF*
 - *running local, with back-end NodeJS support, and offline*
 - *Fork it at [Humla github repo](#)*
- Keys
 - 1 *default browsing mode*
 - 2 *slideshow mode (automatically scales to full screen)*
 - 3 *grid (overview) mode*
 - 4 *print mode, 2 slides per page*
 - ← *slide left*
 - *slide right*
 - d *debug mode*
 - e *toggle last error messages on/off*