

# Web 2.0

## Motivation and Course Overview

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EVROPSKÁ  
UNIE

Evropský sociální fond  
Praha & EU: Investujeme do vaší budoucnosti

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Humla v0.3

# Overview

- Motivation
- Scope, Requirements, Learnings
- Assessment, Resources, Communication

# Motivation in Brief

- The Web is programmable
  - Applications provide *data* and *functionality*
  - Users – end-users (GUI) and programmers (API)
  - Any company with a Web presence has an API
    - Google, Amazon, LinkedIn, Facebook, ...
- Need for highly scalable apps
  - Sudden increase in traffic
  - Slashdot effect

# W20 and MDW Courses

- **W20 builds on MDW!**
- Application Architecture
  - *Multi-tier client-server architecture*
  - *Interface of the app, REST*
  - *Client side of the architecture, JavaScript, AJAX*
  - *Infrastructure empowered by cloud technologies*
- Technology, Platform
  - *JEE was a platform in enterprise environments*
  - *JavaScript*
    - *client-side + related technologies*
    - *server-side – asynchronous I/O, node.js*
  - *It does not mean you cannot combine technologies*
    - *Node.js as a Web server, Oracle Service Bus for middleware to build interfaces with back-end systems, all running in a cloud environment (auto scaling, load balancers, message queues, etc.)*

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# Scope

- REST Architecture
  - *Principles*
  - *HTTP in a very deep detail, HTTP/2*
  - *Resource representation*
- Security
  - *OAuth, Open ID, JWT*
- Cloud Architectures
  - *Principles*
  - *SaaS, PaaS, IaaS*
- Microservice Architecture
  - *Principles*
  - *Containers*
  - *Docker, Kubernetes*

# Organization of Lectures

- 13 Lectures
  - *Czech: Mon 9:15-10:45, T9:107*
  - *English: TBA*
- Plan
  1. 19.02.2018 – Motivation and Course Overview ([html](#))
  2. 19.02.2018 – Introduction to JavaScript ([html](#))
  3. 26.02.2018 – REST Architecture ([html](#))
  4. 05.03.2018 – Uniform Interface ([html](#))
  5. 12.03.2018 – Hypertext and Application State ([html](#))
  6. 19.03.2018 – Resource Representation ([html](#))
  7. 26.03.2018 – HTTP/2
  8. 02.04.2018 – Easers
  9. 09.04.2018 – Accessing and Utilizing Services ([html](#))
  10. 16.04.2018 – Security ([html](#))
  11. 23.04.2018 – Protocols for the Realtime Web ([html](#))
  12. 30.04.2018 – Cloud Architectures ([html](#))
  13. 07.05.2018 – Microservice Architecture ([html](#))
  14. 14.05.2018 – Reserve

# Organization of Practicals

- Work alone, you can collaborate
- Practicals every second week
- Number of sessions: 6-7, 5 major tasks
  1. *Introduction, JavaScript*
  2. *Mashups*
  3. *A RESTful service - development, consumption*
  4. *HATEOAS*
  5. *OAuth, Realtime Web*
- Plus a number of tasks to complete at home
- All textual/design diagrams results in the wiki  
→ <https://edux.fit.cvut.cz/courses/MI-W20/>



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- **Assessment, Resources, Communication**

# Assessment

- Labs
  - *Presence is mandatory*
    - *You can miss up to 1 lab without sending regrets*
  - *Total maximal points:  $p_p = 40$* 
    - *exercises for labs + your activity + your homeworks*
  - *to pass:  $p_p \geq 20$*
- Final exam
  - *Mandatory written test: 3 parts, ~1 hour*
    - *each gives you a max. of 20 points, the total  $p_t = 60$  points*
    - *you must have at least 50% of points from each theme covered by a test part and 50% of points in total*
  - *Final score:*
    - *$p_p + p_t = 100$  maximum points*
    - *The more points you have from labs, the better for the exam!*

# Assessment – Final Marks

Mark	Points	In words
A	100–90	výborně
B	89–80	velmi dobře
C	79–70	dobře
D	69–60	uspokojivě
E	59–50	dostatečně
F	49–0	nedostatečně

Source: <http://www.cvut.cz/pracoviste/pravni-odbor/dokumenty/studijni-predpisy/studijnirad.pdf>

- Everything good and bad will count
  - *practicals, coding, (pro-)activity, passiveness, hacking, lectures, exam, cheating, ...*

# Resources

- Online sources

- <https://edux.fit.cvut.cz/courses/MI-W20/> – EDUX
- <https://project.fit.cvut.cz/> – your project home
- <http://w20.vitvar.com> – both html and pdf (1 and 2 slides per page)

- Books

- G. Vossen, S. Hagermann: *Unleashing Web 2.0: from concepts to creativity*, Elsevier/Morgan Kaufmann, 2007, ISBN 9780123740342. (→ *Web 2.0 Concepts*)
- L. Richardson, S. Ruby: *RESTful Web Services: Web services for the real world*, O'Reilly Media, May 2007, ISBN 9780596529260.

- Other

- *Many sources on the Web, to be listed throughout the course*
- *A lot of W3C sources, Web architecture, HTTP*

# About Slides

- Humla – Open Source HTML5 Presentation Environment
  - *every slide has a unique URL*
  - *all figures linked with Google drawings*
  - *possible to format and print in PDF*
  - *running local, with back-end NodeJS support, and offline*
  - *Fork it at [Humla github repo](#)*
- Keys
  - 1 *default browsing mode*
  - 2 *slideshow mode (automatically scales to full screen)*
  - 3 *grid (overview) mode*
  - 4 *print mode, 2 slides per page*
  - ← *slide left*
  - *slide right*
  - d *debug mode*
  - e *toggle last error messages on/off*