# **Web 2.0 Motivation and Course Overview**

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# **Overview**

- Motivation
- Scope, Requirements, Learnings
- Assessment, Resources, Communication

### **Motivation in Brief**

- The Web is programmable
  - Applications provide data and functionality
  - Users end-users (GUI) and programmers (API)
  - Any company with a Web presence has an API
    - → Google, Amazon, LinkedIn, Facebook, ...
- Need for highly scalable apps
  - Sudden increase in traffic
  - Slashdot effect

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#### W20 and MDW Courses

- W20 builds on MDW!
- Application Architecture
  - Multi-tier client-server architecture
  - Interface of the app, REST
  - Client side of the architecture, JavaScript, AJAX
  - Infrastructure empowered by cloud technologies
- Technology, Platform
  - JEE was a platform in enterprise environments
  - JavaScript
    - $\rightarrow$  client-side + related technologies
    - $\rightarrow$  server-side asynchronous I/O, node.js
  - It does not mean you cannot combine technologies
    - → Node.js as a Web server, Oracle Service Bus for middleware to build interfaces with back-end systems, all running in a cloud environment (auto scaling, load balancers, message queues, etc.)

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# Scope

- REST Architecture
  - $-{\it Principles, Architecture}$
  - HTTP protocol in a very detail
  - AJAX and REST
- Data on the Web
  - AtomPub
  - microformats, microdata, RDF
- Cloud Architectures
  - SaaS, PaaS, IaaS

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# **Organization of Lectures**

- 13 Lectures
  - Czech: Mon 9:15-10:45, T9:107
  - English: TBA
- Plan
  - 1. 20.02.2017 Motivation and Course Overview (html)
  - 2. 20.02.2017 Introduction to JavaScript (html)
  - 3. 27.02.2017 Representational State Transfer (html)
  - 4. 06.03.2017 Uniform Interface 1. (html)
  - 5. 13.03.2017 Uniform Interface 2. (html)
  - 6. 20.03.2017 HATEOAS, Scalability, Description (html)
  - 7. 27.03.2017 Atom and AtomPub (html)
  - 8. 03.04.2017 Accessing and Utilizing Services (html)
  - 9. 10.04.2017 OAuth and OpenID (html)
  - 10. 17.04.2017 Easters
  - 11. 24.04.2017 Protocols for the Realtime Web (html)
  - 12. 02.05.2017 Cloud Architectures (html)
  - 13. 11.05.2017 Annotations (html)
  - 14. 15.05.2017 Reserve

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# **Organization of Practicals**

- Work alone, you can collaborate
- Practicals every second week
- Number of sessions: 6-7, 5 major tasks
  - 1. Introduction, Apps Script (JavaScript)
  - 2. Mashups
  - 3. A RESTful service development, consumption
  - 4. Atom, HATEOAS, Scalability
  - 5. Microformats, Microdata, RDFa
  - 6. OAuth, Realtime Web
- Plus a number of tasks to complete at home
- All textual/design diagrams results in the wiki
  - → https://edux.fit.cvut.cz/courses/MI-W20/

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### **Assessment**

- Labs
  - Presence is mandatory
    - → You can miss up to 1 lab without sending regrets
  - Total maximal points:  $p\_p=40$ 
    - $\rightarrow$  exercises for labs + your activity + your homeworks
  - to pass: p\_p \geq 20
- Final exam
  - Mandatory written test: 3 parts, ~1 hour
    - $\rightarrow$  each gives you a max. of 20 points, the total  $p_t = 60$  points
    - $\rightarrow$  you must have at least 50% of points from each theme covered by a test part and 50% of points in total
  - Final score:
    - $\rightarrow p_p + p_t = 100 \text{ maximum points}$
    - $\rightarrow$  The more points you have from labs, the better for the exam!

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## **Assessment – Final Marks**

| Mark | Points | In words     |
|------|--------|--------------|
| Α    | 100–90 | výborně      |
| В    | 89–80  | velmi dobře  |
| С    | 79–70  | dobře        |
| D    | 69–60  | uspokojivě   |
| E    | 59–50  | dostatečně   |
| F    | 49–0   | nedostatečně |

Source: http://www.cvut.cz/pracoviste/pravniodbor/dokumenty/studijni-predpisy/studijnirad.pdf

# Everything good and bad will count

- practicals, coding, (pro-)activity, passiveness, hacking, lectures, exam, cheating, ...

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### Resources

#### Online sources

- https://edux.fit.cvut.cz/courses/MI-W20/- EDUX
- https://project.fit.cvut.cz/ Your project (svn)
- slides

http://humla.vitvar.com/slides/w20/lecture{X}.(html|pdf),
where X is the lecture number

#### Books

- G. Vossen, S. Hagermann: Unleashing Web 2.0: from concepts to creativity, Elsevier/Morgan Kaufmann, 2007, ISBN 9780123740342. (→ Web 2.0 Concepts)
- L. Richardson, S. Ruby: RESTful Web Services: Web services for the real world, O'Reilly Media, May 2007, ISBN 9780596529260.

#### Other

- Many sources on the Web, to be listed throughout the course
- A lot of W3C sources, Web architecture, HTTP

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## **About Slides**

- Humla Open Source HTML5 Presentation Environment
  - every slide has a unique URL
  - all figures linked with Google drawings
  - possible to format and print in PDF
  - running local, with back-end NodeJS support, and offline
  - Fork it at Humla github repo
- Keys
  - default browsing mode
  - slideshow mode (automatically scales to full screen)
  - 3 grid (overview) mode
  - print mode, 2 slides per page
  - ← slide left
  - → slide right
  - d debug mode
    - e toggle last error messages on/off

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