Arseni Novikau

Projects

OpenSource Projects

Economical https://github.com/WhyNovaa/Economical-Strategy

strategy Desktop economical strategy.

Developed player, factory classes.

Created some UI. Fixed a lot of bugs. My contribution:

https://github.com/WhyNovaa/Economical-Strategy/commits?author=

WhyNovaa

Achilles https://github.com/appa-labs/achilles

Light weight 2D game engine.

Added FPS counter.
Developed player model.

https://lowlevelbits.org/llvm-based-mutation-testing-system/

Minesweeper https://github.com/WhyNovaa/Minesweeper2.0

Desktop minesweeper

Technical Skills

Languages C++, Python, Qt

VCS Git

Education

Nov 2019 - **Software Development**, Computer Academy "CompAs", Orsha, Belarus

June 2020

University

Sep 2023 - Cybersecurity, Bachelor, Belarusian State University

June 2027

On the Internet

GitHub https://github.com/WhyNovaa

LinkedIn https://www.linkedin.com/in/whynova/