```
.define LED ADDRESS 0x1000
     .define SW ADDRESS 0x3000
 3
     .define MAX SPEED 0 \times 1000
 4
    // This program displays a binary counter on the LED ports
 5
 6
    // The speed of the counter is controlled by the switches
 7
                     r0, #0
                                           // Used for counting
                mvi
                        r1, #1 // Used for add/sub 1
r4, #SW_ADDRESS // Point to switches
r6, [r4] // Read SW values
8
                mvi
9
                mvi
    MAIN:
10
                ld
11
                add
                        r6, r1
                                            // Add 1 for minimum delay
12
   // Count down delay until it reaches 0
13
                                         // Reset max speed delay counter
                     r5, #MAX SPEED
14 DELAY1:
              mvi
15
                        r3, #DELAY2
                                            // Point to inner delay loop
                mvi
16
17
   // Each delay counter will count MAX_SPEED times
18 DELAY2:
                sub
                       r5, r1
                                            // Count down by 1's
19
                mvnz
                        r7, r3
                                            // Continue inner delay loop
20 // End of DELAY2
21
22
                 sub
                        r6, r1
                                            // Count down by 1's
                        r3, #DELAY1
                                            // Point to outer delay loop
23
                 mvi
24
                                            // Continue outer delay loop
                mvnz
                        r7, r3
25
   // End of DELAY1
26
27
                        r0, r1
                                            // Increment binary counter
                 add
28
                        r4, #LED_ADDRESS // Point to LED port
                 mvi
29
                st
                        r0, [r4]
                                            // Display to LED port
30
31
                                            // Endless looping
                mvi
                        r7, #MAIN
```

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