

# JACOB DAVIS

FULL STACK DEVELOPER



<https://wickerprison.github.io/FullstackPortfolio/>

## CONTACT



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## SUMMARY

I am a full stack developer with strong math and problem solving skills. I love understanding and building complex systems. I have been programming in various contexts for several years and am constantly learning new skills and applying existing skills in new ways.

## SKILLS

- React, JavaScript, JQuery
- Node.js, express
- C#, .NET
- HTML, Bootstrap, Handlebars
- CSS
- SQL (MySQL, PostgreSQL)
- NoSQL (MongoDB)
- Object Oriented Programming
- MVC Design Pattern
- GitHub
- Advanced Math

## WORK EXPERIENCE

### RESEARCH ASSISTANT

Brigham Young University

2016 - 2022

- Wrote MATLAB code for modeling and analyzing complex ion trajectories
- Published a first author paper in the journal Organometallics
- Excelled in graduate level quantum mechanics classes

### TEACHING ASSISTANT

Brigham Young University

2019 - 2022

- Taught introductory MATLAB coding course for six semesters
- Wrote new programming teaching material and assignments

## EDUCATION

### FULL STACK DEVELOPMENT BOOT CAMP

University of Utah

2023 - 2024

### MASTERS - PHYSICAL CHEMISTRY

Brigham Young University

Gpa - 3.9

2020 - 2022

### BACHELORS - CHEMISTRY

Brigham Young University

GPA - 3.9

2016 - 2020

## OTHER EXPERIENCE

### CO-FOUNDER/LEAD DEVELOPER BROKEN BEAKER STUDIO

2021 - Present

- Created an indie video game with a small team
- Created many systems, enemy AIs, and player abilities in C#
- First game will soon be available for purchase on Steam:  
[https://store.steampowered.com/app/2381770/Arcane\\_Audit/](https://store.steampowered.com/app/2381770/Arcane_Audit/)

### PERSONAL PROJECTS

- Created many web apps and other programming projects
- My portfolio: <https://wickerprison.github.io/FullstackPortfolio/>