

**Frame: Account**

Isa: class {in python, it uses the keyword called object}

[Float] Interest rate: 0.03 [default]

[String] Account no: "none" [default]

If\_new: set new account no

[Float] Balance: 0.0 [default]

If\_new: set new balance = balance + balance \* interest rate

If\_added: set new balance = balance + balance \* interest rate



instance



isa

**Frame: acc1**

**Instance:** Account

Account no: "111-123-4"

Balance: 1000.00 { this is the balance before interest rate }

**Frame: Bank\_Account**

**Isa:** Account

[Float] Interest rate: **0.028** [default]

**[String] Customer name:**

If\_new: set new customer name

[String] Account no:

If\_new: set new account no.

[Float] Balance:

If\_new: set new balance



instance

**Frame: bankAcc**

**Instance:** Bank\_Account

Account no: "4-56789-01"

Balance: 100.00

## Python Code (inheritance)

```
class Account(object): # "object" is a keyword in python. Account is a class
    interest_rate = 0.03 # interest_rate is an attribute or slot

    # a constructor with attributes that contain default values
    def __init__(self, account_no = "none", balance = 0.0):
        print "A new account is created"
        self.account_no = account_no
        self.balance = balance + balance * self.interest_rate

    def setBalance(self, bal):
        self.balance = bal + bal*self.interest_rate

    def __str__(self): #to print the Account attributes in string
        return "The new balance %s is: %.2f" % (self.account_no,
self.balance)
```



isa

```
class Bank_Account(Account): #Bank_Account is-a Account class

    interest_rate = 0.028 #interest rate is different from the parent class

    #constructor with local attribute customer_name, two inherited from the superclass
    def __init__(self, account_no, balance, customer_name):
        super(Bank_Account, self).__init__(account_no, balance)
        self.customer_name = customer_name

    def __str__(self): #to print the Bank_Account attributes in string
        return "Account No: %s\nCustomer Name: %s\nThe new balance is: %.2f" % (self.account_no, self.customer_name, self.balance)
```

### Python Code (instance from Account class)

```
class Account(object): # "object" is a keyword in python. Account is a
class
    interest_rate = 0.03 # interest_rate is an attribute or slot

    # a constructor with attributes that contain default values
    def __init__(self, account_no = "none", balance = 0.0):
        print "A new account is created"
        self.account_no = account_no
        self.balance = balance + balance * self.interest_rate

    def setBalance(self, bal):
        self.balance = bal + bal*self.interest_rate

    def __str__(self): #to print the Account attributes in string
        return "The new balance %s is: %.2f" % (self.account_no,
self.balance)
```



instance

```
from account import Account #import the Account class from the
account module

acc1 = Account() #acc1 is instantiated from the Account class

acc1.setBalance(1000) #add new balance to the slot balance

print "The interest rate: ", acc1.interest_rate #get the acc1
inherited interest rate

print acc1 #this invokes the __str__ method
```

### Python Code (instance from Bank\_Account class)

```
class Bank_Account(Account): #Bank_Account is-a Account class

    interest_rate = 0.028 #interest rate is different from the parent class

    #constructor with local attribute customer_name, two inherited from the superclass
    def __init__(self, account_no, balance, customer_name):
        super(Bank_Account, self).__init__(account_no, balance)
        self.customer_name = customer_name

    def __str__(self): #to print the Bank_Account attributes in string
        return "Account No: %s\nCustomer Name: %s\nThe new balance is: %.2f" % (self.account_no, self.customer_name, self.balance)
```



instance

```
account_no = raw_input("Enter the bank account no:")
balance = input("Enter the balance of the bank account:")
customer_name = raw_input("Enter the customer's name: ")

bankAcc = Bank_Account(account_no, balance, customer_name)
print bankAcc
```