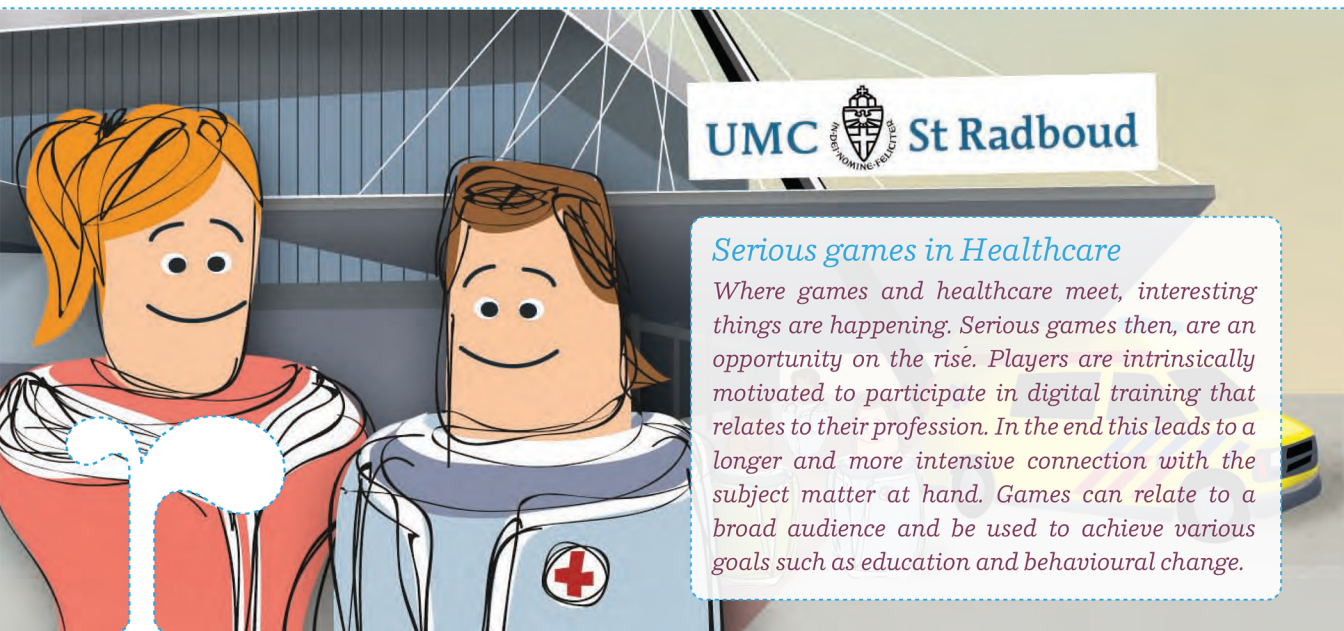


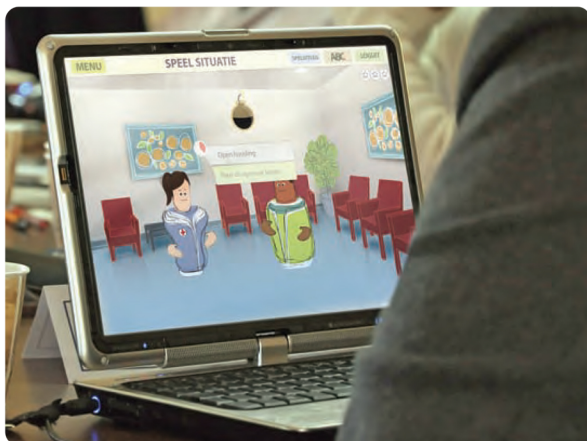
Aggression: deal with it!

Dealing with transgressing behaviour



Serious games in Healthcare

Where games and healthcare meet, interesting things are happening. Serious games then, are an opportunity on the rise. Players are intrinsically motivated to participate in digital training that relates to their profession. In the end this leads to a longer and more intensive connection with the subject matter at hand. Games can relate to a broad audience and be used to achieve various goals such as education and behavioural change.



Aggression: deal with it!

IJsfontein, in corporation with UMC St. Radboud, has developed a game to help employees dealing with transgressing behaviour.

Each scenario introduces the player to a situation that has the potential to get out of hand. After this introduction the player is placed in the position of the employee and has to resolve the situation in a discreet manner. The game provides a safe environment to practice and experiment. Purposely escalating the situation is also a part of the learning process. An evaluation follows up after every scenario and reflects on the choices of the player.

The difficulty of each scenario rises as the player progresses through the levels. They can be played consecutively or in short sessions of ten minutes. Once completed the game offers a safe environment to connect the theory to real life situations. This makes the game a very effective tool when used to prevent transgressing behaviour.

Playful
Solutions

Serious
Communication