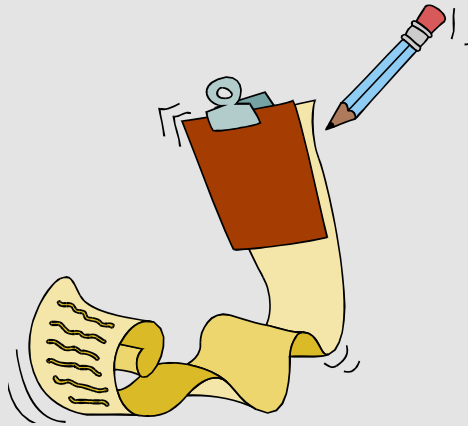


List



List in Haskell
Cons
Functions on lists
Tuples versus lists

List type

```
[False, True, False]      :: [Bool]
['a', 'e', 'i', 'o', 'u'] :: [Char]
["one", "two", "three"]   :: [String]
[['a', 'b'], ['c', 'd', 'e']] :: [[Char]]

[( 'a', False), ('b', True)] :: [(Char, Bool)]
([1,2,3,4], ['a','b','c'])  :: ([Int], [Char])
[sum, product]              :: [Num a=>[a]->a]
```

[T] list of type T

Empty list , singleton

Empty list: `[]`

Singleton: `[1]`, `["Today"]`, `[[]]`

Remarks:

- a) No restriction of the type of elements in a list
- b) No restriction on the length of a list-*infinite*
- c) The type of elements in a list does not say anything about its length

Order and number of elements are important

`[1, 2, 3, 4] ≠ [1, 2, 4, 3]`

`[1, 1, 2, 2, 3] ≠ [1, 2, 3]`

`[] ≠ [[]]`

`Prelude> [1,2,3]<[1,2,4]`

`True`

`Prelude> [1,2,3,6]<[1,2,3]`

`False`

`Prelude> [1,2,3,6]<[1,5,3]`

`True`

Prelude functions on lists

```
Prelude> head [5,7,6,9,1]  
5
```

```
Prelude> tail [5,7,6,9,1]  
[7,6,9,1]
```

```
Prelude> [5,7,6,9,1]!! 2  
6
```

```
Prelude> take 3 [5,7,6,9,1]  
[5,7,6]
```

```
Prelude> drop 3 [5,7,6,9,1]  
[9,1]
```

Prelude functions on lists

```
Prelude> length [5,7,6,9,1]  
5
```

```
Prelude> sum [5,7,6,9,1]  
28
```

```
Prelude> product [5,7,6,9,1]  
1890
```

```
Prelude> [5,7,6,9,1]++ [4,23]  
[5,7,6,9,1,4,23]
```

```
Prelude> reverse [5,7,6,9,1]  
[1,9,6,7,5]
```

Length function

```
Prelude> length [1,2,3,5,8]
```

```
5
```

```
Prelude> length ["yes", "no"]
```

```
2
```

```
Prelude> length [('a', "First")]
```

```
1
```

Polymorphic function

```
length [a]->Int
```

```
head:: [a]-> a
```

```
take:: Int ->[a]->[a]
```

Simple functions on list

```
take (2^2) [9,8,7,6,5,4,3] = [9,8,7,6]
```

```
factorial n = product [1..n]
```

```
average ns = (sum ns) `div` (length ns)
```

```
splitAt :: Int -> [a] -> ([a], [a])
```

```
splitAt n xs = (take n xs, drop n xs)
```

```
What does this do? test :: [Char] -> Bool
                    test ['a',_,_] = True
                    test _       = False
```


Writing functions on lists

Simple functions on lists: `fact list = product list`

Recursive functions on lists:

```
sum :: [Int] -> Int
sum [] = 0
sum (head:tail) = head + sum tail
```

Compare with:

```
sum :: Int -> Int
sum 0 = 0
sum n = n + sum (n-1)
```

- Steps:
1. Define the type
 2. Define the base case
 3. Define the recursive case
 4. Make sure the base case is reached.

Example

sum [] = 0

sum (x:xs) = x + sum xs

What is the type of sum ?

Num a => [a] -> a

How is this evaluated?

```
sum [1,2,3] =  
    applying sum  
    = 1+sum[2,3]=  
    applying sum  
    = 1+ (2 + sum[3])=  
    applying sum  
    = 1+ (2 + 3+ sum[])=  
    applying sum  
    = 1+ (2 + (3+ sum[]))=  
    applying sum  
    = 1+ (2+(3+0))=  
    applying +  
    = 6
```

Example

Reversing a list

```
rev :: [a] -> [a]
```

```
rev :: [Int] -> [Int]
```

```
rev [] = []
```

```
rev (x:xs) = rev xs ++ [x]
```

cons

Lists are not primitive notions.

They are **constructed** one element at a time, starting from empty list using the “cons” operator.

$$\begin{aligned}[1, 2, 3] &= 1 : [2, 3] \\ &= 1 : (2 : [3]) \\ &= 1 : (2 : (3 : []))\end{aligned}$$

$1 : 2 : 3 : []$ is $1 : (2 : (3 : []))$

Important--when using cons:

- a) The elements of the list must have the same type.
- b) You can only cons (:) something onto a list, not the other way around (you cannot cons a list onto an element). So, the final item on the right must be a list, and the items on the left must be independent elements, not lists.

cons

cons used to construct patterns:

```
test :: [Char] -> Bool
test ('a' : _) = True
test _         = False
```

```
null :: [a] -> Bool
null []      = True
null (_ : _) = False
```

```
head :: [a] -> a
head (x : _) = x
```

```
tail :: [a] -> [a]
tail (_ : xs) = xs
```

Quick quiz

1. Which of these are valid Haskell and which are not? Rewrite in cons notation.

- a) `[1, 2, 3, []]`
- b) `[1, [2, 3], 4]`
- c) `[[1, 2, 3], []]`

2. Which of these are valid Haskell, and which are not? Rewrite in comma and bracket notation.

- a) `[] : [[1, 2, 3], [4, 5, 6]]`
- b) `[] : []`
- c) `[] : [] : []`
- d) `[1] : [] : []`
- e) `["hi"] : [1] : []`

3. Why is the following list invalid in Haskell?

`[[1, 2], 3, [4, 5]]`

Tuples

Examples:

```
(True, 1)
```

```
("Hello world", False)
```

```
(4, 5, "Six", True, 'b')
```

- Tuples offer another way of storing multiple values in a single value.
- Tuples and lists have different characteristics::
 - Tuples have a fixed number of elements (immutable); you can't cons to a tuple.
 - The elements of a tuple do not need to be all of the same type.
 - Tuples are marked by parentheses with elements delimited by commas.

Tuples

```
Prelude> :t ()  
() :: ()
```

It's called a **unit** type:

The unit type is like the Null construct in other languages.

One element tuples are not allowed.

We use n-tuple to denote a tuple of size n. Commonly, we call 2-Tuples pairs and 3-tuples triples.

Tuples of greater sizes aren't actually all that common, but we can logically extend the naming system to quadruples, quintuples, and so on.

The type of a tuple

The type of a tuple is defined by its size and by the types of objects it contains.

Examples:

```
("Hello", 32) :: (String, Int)
and (47, "World") :: (Int, String)
```

This has implications for building up lists of tuples.

```
[ ("a", 1), ("b", 9), ("c", 9) ] this is a valid list
[ ("a", 1), (2, "b"), (9, "c") ] this is not a valid list
```

Tuples and lists

Nesting tuples and lists:

```
((2, 3), True)
((2, 3), [2, 3])
[(1, 2), (3, 4), (5, 6)]
```

Lists can be built by consing new elements onto them. Cons a number onto a list of numbers, you will get back a list of numbers. There is no such way to build up tuples.

Why do you think that is?

Quiz

Which of these are valid Haskell, and why?

- a) `1 : (2, 3)`
- b) `(2, 4) : (2, 3)`
- c) `(2, 4) : []`
- d) `[(2, 4), (5, 5), ('a', 'b')]`
- e) `([2, 4], [2, 2])`

Tuples and functions

Tuples can be used to return more than one value from a function.

```
addsub x y = (x + y, x - y)
```

Comparing tuples

```
Prelude> ( 2,3,8) <(1,2,6)
False
Prelude> ( 2,3,8) <(2, 3,9)
True
Prelude> ( 'x', 3, 12.78) <(2, 's',9)

<interactive>:10:8:
  No instance for (Num Char) arising from the literal '3'
  In the expression: 3
  In the first argument of '<()', namely '(<'x', 3, 12.78)''
  In the expression: ('x', 3, 12.78) < (2, 's', 9)
Prelude> ( 'x', 3, 12.78) <('z', 5,9)
True
Prelude> ((2,3),"AbC",45) <= ((2.0,3), "abC",23)
True
Prelude> (9,0)>=(8,12)
True
Prelude>
```

The magic of Haskell patterns

```
fst :: (a,b) -> a
```

```
fst (x,_) = x
```

So simple and so powerful!

Extracting an element from a quadruple:

```
get3 (_, _, element, _) = element
```