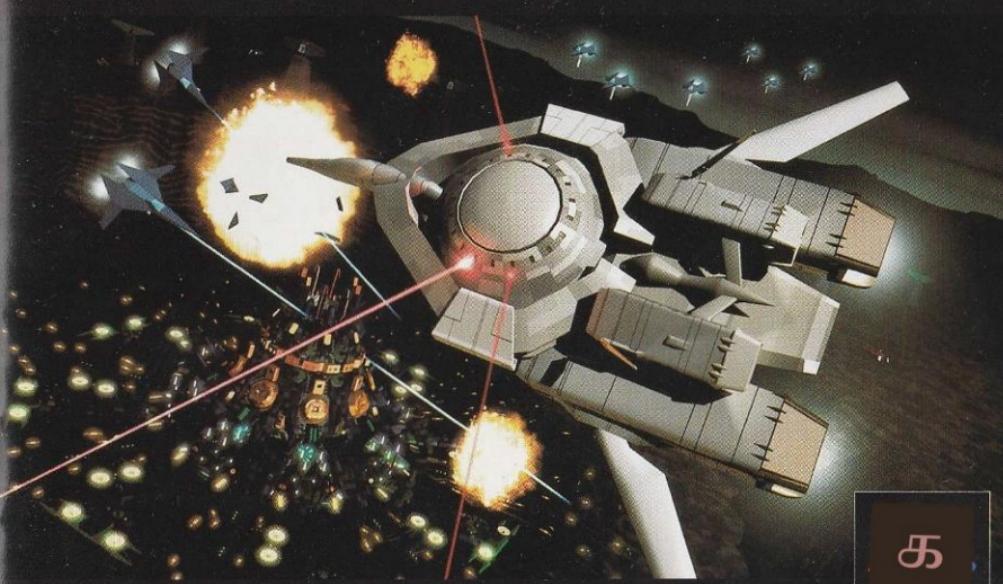


namco®

GALAXIAN

Galaxian 3



PlayStation

GALAXIAN

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For Japan Only

1-4 players

Memory card
4 blocks

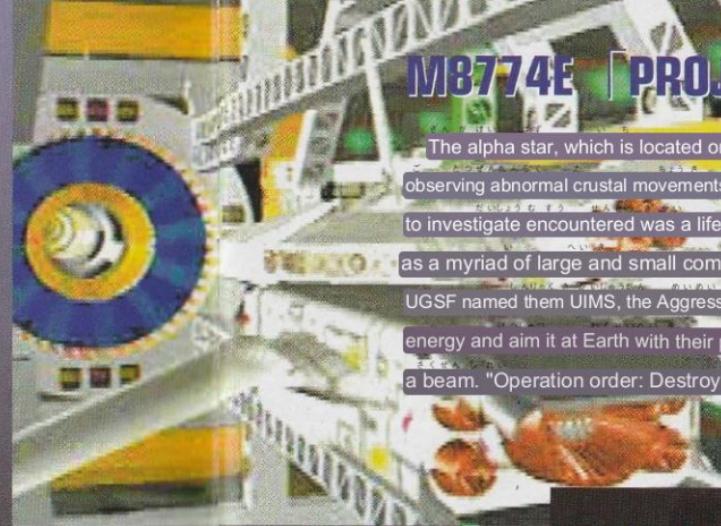
Special controller
SUN40001 Namco Co., Ltd. compatible

mouse

1-4 people
対応

Analog joystick | SCPH1110
[SCEI] compatible

SLPS 00270



M8774E 「PROJECT DRAGOON」 STORY

The alpha star, which is located on the edge of the galaxy, suddenly cut off contact after observing abnormal crustal movements. What the UGSF (Federal Space Force) dispatched to investigate encountered was a life form composed of inorganic matter that existed only as a myriad of large and small combat machines, so to speak, a "live weapon". The UGSF named them UIMS, the Aggressive Machine Group. They condense the planet's internal energy and aim it at Earth with their planetary weapon, the Cannon Seed, which emits it as a beam. "Operation order: Destroy M8774E Cannon Seed!"

M8805F 「THE RISING OF GOURB」 STORY

after Soengo "PROJECT DRAGOON", the planet "Corneus" in the direction of DHW-Z caused an abnormally rapid gravitational collapse and was on the verge of disappearing.

As a result of the investigation, we have confirmed the "Live Weapon". UGSF named them "UIMS" (Wims Delta). This group of invading machines followed a different evolutionary path from UIMS and succeeded in creating the gigantic mobile fortress "GOURB". Sensing the shockwave of the Cannon Seed destruction, Garb begins his revenge on humanity. "Operation Order: Destroy

※UGSF = UNITED GALAXY SPACE FORCE

※UIMS = UNKNOWN INTELLECTUAL MECHANIZED SPECIES

※GOURB = GRAVITATIONAL ORBITAL UNCOMMON RADIATION BREEDER

operate

standard controller

L1/L2 button

Gun cross (aim)

to change the movement speed of
use. Opsi
option to change the settings.
It is also possible to

direction key

in game

Used to move Gun Cross.

Other screens

Used to move the cursor.

Used to determine items.

start button

Used for posing.

R1/R2 button

Gun Cross Movement
used to change speed
increase. You can change
the settings in Options.

○×△ button

○ button
Confirm the selected item
Use for

× button

Cancel the
selected item.

mouse

mouse body

in game

Gun Cross Movement

"Other screens"

to move the cursor

use.



* During the game, use the ○×△ button to fire the blaster.

left button
Blaster firing
Other serious
Used to determine items
To do
Use for 2

pose

During the game, Gun Cross

to one of the four corners of the

screen, then press the left button and

Simultaneously pressing the right button

It takes a pose.

Nejikon

L button

I do not use it.

direction key

ゲーム中

To move Guncross

use.

Other screens

Used to move the cursor

use.

ゲーム中

Used for posing.

Other screens

Used to confirm selections.



* During the game, use the IIAB button to fire the blaster

R button

I do not use it.

IIAB button

selected item

Use for

ボタン

Capture selected item

cancel.

anag joystick

left/right stick

ゲーム中

Gun Cross Movement

その他の画面

to move the cursor

use.

○× button

ゲーム中

Used to determine items.

Xボタン

Cast selected item

cancel.

start button

ゲーム中

used for poses.

その他の画面

Selected Eye Determination

Use for 3

firing a blaster

During the game, press the ○ button

button, X button

Tongue out of the blaster

be used for firing

I can.

Main menu screen

The title screen automatically switches to the main menu screen. Select an item with the arrow keys and confirm with the button.



START start

Start the game. After the opening movie, it will be entry mode and the game will start. Operate Gun Cross and aim to clear the mission while destroying the enemies that appear.

OPERATION Operation

It can be selected by pressing the direction key up from the "START" item. Use the left and right arrow keys to make a selection, and press the button to confirm.



OPTION option

In addition to various in-game settings such as blaster settings and game levels, you can save and load play recordings and mission data. (→ page 9)

how to play the game

of symbols at the time of entry

Standard controller

This is displayed when the controller you are using is the standard controller.



mouse

This is displayed when the controller you are using is a mouse.



Nejikon

This is displayed when the controller you are using is Nejikon.



analog joystick

This is displayed when the controller you are using is an analog joystick.



entry mode

Move the cursor to START on the main menu screen to switch to entry mode after the opening movie. Up to 4 people can participate using multi-tap. Press the start button or left mouse button to enter. The game will start when the time limit reaches 0.

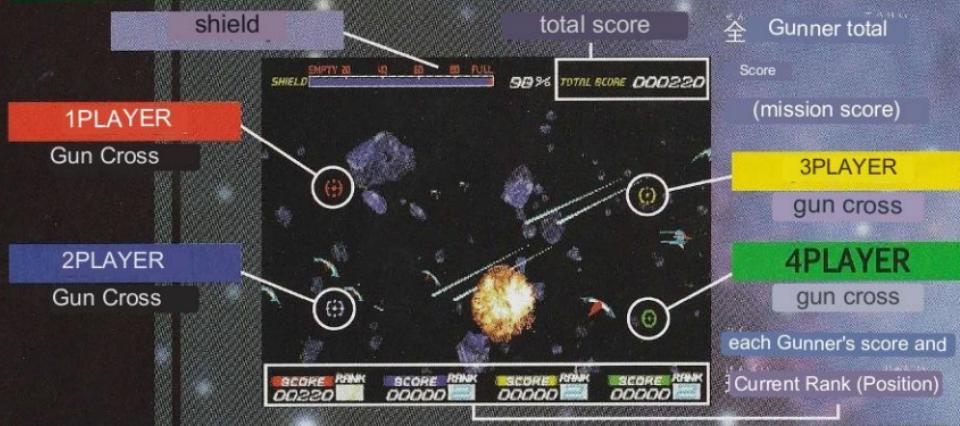
It is also possible to skip the time limit countdown by pressing the START button of the co-controller that has already entered.

* Precautions when using multi-tap

When connecting a controller, etc. to the multi-tap, be sure to connect the controller, etc. to controller terminal A on the multi-tap side, and then connect the remaining controllers, etc. to each terminal of B/C/D/E/F/G/H.

please don't

How to read the game screen



This is the shield remaining amount of the player's "Dragoon". If your shield is at 0% and you are attacked by an enemy, your ship will be destroyed and the game will be over. Shields do not regenerate during the game.



1player gun cross
vinegar. Color is red.



2player gun cross
vinegar. the color is blue

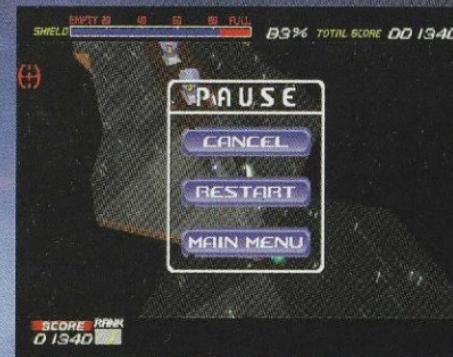


3player gun cross
vinegar. The color is yellow.



4player gun cross
vinegar. The color is green.

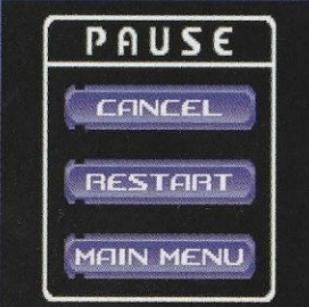
About pose



game pause

Press the start button during the game to pause. (See page 2 for pause when mouse is connected.) When paused, a pause command will appear on the screen. Command with arrow keys Please select and confirm with button.

Pause command description



CANCEL
You can go back.

Unpause and re-enter the game

RESTART Play (restart) the game from the beginning.

MAIN MENU Exit the game and return to the main menu (main menu) screen.

name entry

Only when the MISSION SCORE is in the top 10 when the game is cleared (if there are multiple players, only the player with the highest ranking) will switch to the name entry screen. Use the left and right direction keys to select characters, and press the **○** button to enter. You can enter up to 4 characters. You can also save to a memory card with MISSION DATA in the option menu. Also, "PROJECT DRAGOON" and "THE RISING OF GOURB" name entries are possible.

is.

[MISSION DATA]

1 block to save



After you finish entering characters, the ranking will be displayed.

Press the **○** or **×** button here to return to the main menu.

play recording

If you play the game with play recording set to ON in the option menu, you can save your play to a memory card. See page 19 for a detailed explanation of play recording.



of optional mode

Blaster Setting TG

You can change settings such as the operation settings of the controller used by the player, the type of blaster, and the movement speed of Gun Cross. (10 pages)



tv mondo

Switching the display method of the game screen I can. There are two display methods:

NORMAL for normal screens and WIDE for wide screens. 16

level

You can set the difficulty level during the game increase. Difficulty is EASY, NORMAL, HARD
3 steps.

Gunner Battle TLE

You can play with a computer controlled partner gunner. You can also compete with each other based on your score. (-14 pages)

Play Recording TG

You can set whether or not to record the contents of the game played. With this setting, you can also save data to the memory card. It will be possible. (-19 pages)

Mission data A

Here you can check, save, recall, and delete the score ranking for each mission.

increase. —

About blaster settings

BLASTER SETTING

ED Blaster Setting

It is possible to set the operation settings of the controller to be used, the type of blaster, the movement speed of the gun cross, etc. Please note that the settings are different for each controller you use.



with standard controller

GAL standard controller has four items

す。 in total. Move the cursor to the item you want to set and press the ◇ button to set it.

Feel free to set each to your liking. UNITED

REVERSE

(reverse)

turn on here

By doing so, gancho

up and down operation

can be replaced can.

BLASTER

(blaster)

have different characteristics

4 types of brass

Hi

to choose one can.

SPEED SET

(speed set)

Gancho here

3

Set up in stages

settings and adjustments can do.

SHIFT TYPE

(shift type)

Gun Cross Movement

button to change speed

Change the tongue

position. 2 types of data there is an ip.

Blaster



NORMAL A blaster with equal performance in all (normal), such as rate of fire, destructive power, and attack range.

WIDE (wide)

A blaster with a wide attack range. Attacks are easy to hit, but destructive power is low.

POWER

A blaster with high destructive power. However, the attack range is rather narrow.

RAPID (Rapid)

has a high rate of fire and can attack continuously. However, the destructive power is low.

speed set

Move the cursor to the speed you want to change.

Use the left and right direction keys to increase or decrease the mark.

SLOW

Movement speed at low speed.

NORMAL

Normal movement speed.

FAST

High speed movement speed.

DEFAULT

Return to standard settings.

end

Select END and press the ◇ button to return to the option menu screen.

test

You can check the operation feeling at the moment. You can exit the test mode with the X button.

shift type

shift type

You can choose from two types of switching of the movement speed of the gun cross.

TYPE 1

R2 button increases the movement speed by one level, and the L1/L2 button decreases the movement speed by one level.

TYPE 2

the L1/R1 button to increase your movement speed by one step, and press the L2/R2 button to decrease your movement speed by one step.

setting with mouse

If you are using a mouse, you can only select the blaster type. From the 4 types of blasters, move the cursor to the type you prefer and press the left button to confirm.



Setting with Nejikon

There are three items that can be selected when using REVERSE UG BLASTER and ADJUST. Select the item you want to set and press the A button to confirm. With ADJUST, you can fine-tune the movement speed of Gun Cross.



REVERSE

If you turn REVERSE ON, you can switch up and down operations during the game.

Please choose the one that is easy to play.

BLASTER

You can change the blaster type. Choose one of the four blasters and make a decision.

Adjust

Sets the torsion angle required for switching the movement speed of the gun cross. (1) First, press the A button with the twisted part in the neutral position. (2) Set the maximum twist angle and press the A button again to complete the setting. During games, smooth shifting is possible, with the lowest speed in neutral and the fastest maximum torsional angle.

analog joystick settings

If you are using an analog joystick, there are four items that can be set.

Move the cursor to the item you want to set and confirm. Also, be sure to set ADJUST.

REVERSE

When this item is turned on, you can switch the cursor up and down operations to your favorite type from among the 4 types of blasters, and press the □ button.

Please decide on the

Adjust

It adjusts the individual differences of sticks. Be sure to ADJUST.

- First, push the stick down to the left and then press the □ button.
- ②Next, move the stick to the upper right and press the □ button.

This completes the adjustment. Finally, make sure you can move the gun cross all over the screen before you finish.

hand mode setting Left hand

Set whether to use the left or right of the two levers.

Select "MODE" and press the □ button

Press to display the LEFT and RIGHT items. Select the lever that is easier to use according to your dominant hand. LEFT

uses the left lever, and RIGHT uses the right lever. In

left hand mode, L1 and L2 are determined. R1 is cancel.

Use L1, L2, and R1 to fire the blaster during gameplay.

Set Right

About Gunner Battle

Choose a partner gunner

A partner gunner is a gunner controlled by a computer. They are reliable helpers and rivals to score points.

If you have less than 4 players, you can bring a partner gunner with you. Use the left and right directional keys to select the gunner you want to accompany, and press the **○** button to confirm. Also, if you select "NONE", the partner gunner will not appear.

Partner Gunner Entry

Partner gunna decided in "GUNNER BATTLE" is automatically entered in the 3rd seat on the entry screen at the start of the game. In this case, the seats that players can enter are seats 1, 2, and 4.



Play with a partner gunner

You will be playing with a computer controlled partner gunner. Partner Gunners act independently. Let's remember the color and shape of the gun cloth that you operate.

Appearing Partner Gunner

GAL partner gunner has their own unique behavior. If you can choose multiple Partner Gunners, pay attention to your partner's actions.

FRANK



Rookie Gunner. A type that

preferentially destroys enemy missiles and concentrates on protecting itself. It is possible to have them participate from the beginning.

REIKO

Female Gunner. A type that balances enemy attacks and own defense. Player ACE should concentrate on shooting down enemy planes.

JOHNSON

veteran gunner. A type that concentrates on shooting down enemy planes and tries to earn scores. Be careful, as your defense will be weaker than that.

The number of partner gunners is increasing

During two plays with one player

and one partner gunner, if you clear the mission and beat the partner gunner with a score, more partner gunners will join you. On the partner selection screen, the word "WIN" will be displayed for partners who have already won.



TV MODE

NORMAL

the normal screen. This is the default setting. Please note that wide TV is supported.



WIDE

It supports wide TV and is a screen. When games on a wide ALAX TV, please of the wide UNITED GALAX TV.

MODE switching

If the TV you are using is a wide TV, select "WIDE". To return the wide screen to the normal screen, select "NORMAL" and confirm with the ○ button.

for TV MODE

Select "NORMAL" on widescreen TV If you do, the shield on the game screen and the score may disappear I have. Change "TV MODE"

If you use TV, there is Please make the appropriate settings, na no effect on game performance.

GAME LEVEL SETTINGS

the difficulty

There are 3 levels of mission difficulty.

Select "EASY", "NORMAL" or "HARD" with the up and down direction keys and confirm with the ○ button. After this, you can return to the main menu screen and start the game to play at the set difficulty level.



EASY

This is the easiest level.

Let's hone our skills at this level first.

NORMAL

It is a little more difficult than "EASY".

you have confidence, let's challenge here.

HARD

It is quite difficult for advanced users. It will be difficult to clear unless you remember the enemy appearance pattern.

difficulty level that suits your ability

If you are playing for the first time, please play with "EASY" to get used to the game. It is also important to understand the characteristics of the blaster and set the movement speed of the gankuro. Find the settings that are most comfortable for you. The difficulty of the game also changes depending on the number of people playing the mission. Be aware that the more people you play with, the more the enemy attacks will be.

and Recalling Data

MISSION DATA screen

In this mode, "PROJECT DRAGOON"

and scorer of "THE RISING OF GOURB"

Linking can be checked/

saved/loaded/deleted. Score

rankings are divided according to

the number of players. Move

the cursor to the "GUNNER MISSION RESULT" item

and press the left and right direction keys to display

7



SAVE

Note the score ranking
save to memory card.

If you select NEW FILE,

Create a new save file and

save it. If you select an

existing file, the data will be

overwritten. At this time, the

settings of various options

are saved at the same time.

LOAD

Recall mission data

and option settings

saved on a memory card.

After selecting LOAD,

move the cursor to the data

you want to recall and

press the button.

The selected data will be
recalled.

DELETE

Delete the data

saved on the memory
card. Move the

cursor to the data you

want to delete and

press the button.

You will be asked if
you want to delete the
data. Please give me.

Saving play recordings

Set whether to save play data when the game ends. Select either "OFF" or "ON" with the left and right direction keys. Next, select which gunner data you want to save and you're done. Set play recording to "ON". If you exit the game in this state, the screen will switch to the play data save screen.

- If you want to save the content of the flash

selecting "SAVE", select "NEW FILE",

enter the gunner's name (5 characters),

and confirm.

- If you want to erase files

After selecting "DELETE", select the file you want to delete.

Select the desired option and confirm with the button.

保存 The data obtained is called in Gunner Battle Mode

Saved play data can be used by partner gunners
can be called as

If you select the data to use in "GUNNER
BATTLE" (page 14) and start the game, you will be
entered in the seat of that play data.



ridge racer



cyber thread



star blade alpha



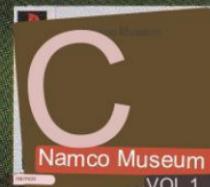
Tekken



Ace Combat Prime Goal EX



J.League Soccer



VOL.1



Ridge Racer Revolution

Namco Mahjong
Sparrow Garden

VOL.2



Tekken 2

NOW ON SALE

Analog controller for Playstation namco



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Precautions for use

• "PlayStation". Please do not use it with other models, as it may cause malfunction of the device or adversely affect the body such as ears. • This disc is compatible only with the Japanese domestic specification "PlayStation" with the NTSCJ mark or FOR SALE AND USE IN JAPAN ONLY notation. It cannot be used with the overseas specification "PlayStation". • Please carefully read the "Instruction Manual" and the "Instruction Manual" and "For Safety" of the

When removing the disc from the PlayStation console after playing, make sure the label side (the side with the title, etc. is printed) faces up. Press the open button on the main unit and make sure that the disc has stopped spinning completely before doing this. • Handle both sides of the disc so as not to leave fingerprints, stains, scratches, etc.

Also, do not attach stickers, etc., or write letters or pictures with a pencil, pen, etc. on the disc. If the disc becomes dirty, use a soft cloth, such as a cloth for eyeglasses, to gently wipe the disc from the inside to the outside, do not use record cleaners or solvents, etc. Do not

use record cleaners or solvents. Do not use discs that have been damaged or repaired with adhesive, etc. Do not store in direct sunlight, near heaters, or other high-temperature locations. Also, avoid places with high humidity. Do not drop or place heavy objects on the surface of the disc or the disc, as doing so may damage the disc and cause injury. When you

have finished playing the disc Return it to its case and store it out of the reach of children. • Please note that we cannot compensate for scratches, damage, etc. caused by mishandling screen projection TV (projection TV). Screen burn may occur due to the amount of afterimage light. • Some software may require a memory card. Check the "Explanation".

while playing. • Avoid playing when you are tired or sleep deprived. • When playing, make the room bright and stay away from the TV screen as much as possible. • Goku Hikari and Boki On rare occasions, some people experience symptoms such as temporary muscle spasms and loss of consciousness when exposed to strong light stimulation or watching TV screens that repeatedly flicker. If you have a history of this, be sure to consult your doctor beforehand. Also, if you experience any of these symptoms while watching the screen during play, please

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Galaxian 3

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