



TM Phantom world structure spirit machine guide.

ELEMENTAL GEARBOLT

PROLOGUE

I can't even remember my face anymore

Destroyed without a trace,

the slaughter was repeated in order to pile up the corpses, passing

A parts supplier sent over and over again
through the city countless times.

to produce ruthless weapons

A network computer that links countless brains A long

endlessly repeated discussion

time that seems to be eternity

It's sad to be used as a machine

The unknown uses its power

to pull everyone in one direction,
and the solution is derived.

can kill people

Contact information

Sony Computer Co., Ltd.

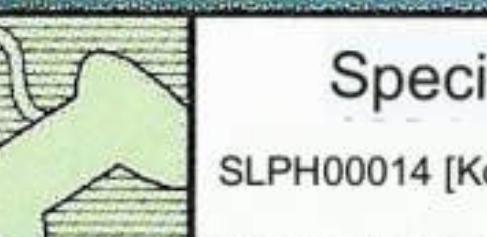
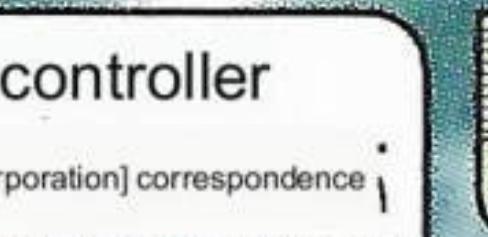
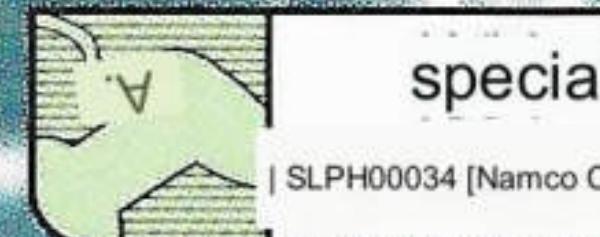
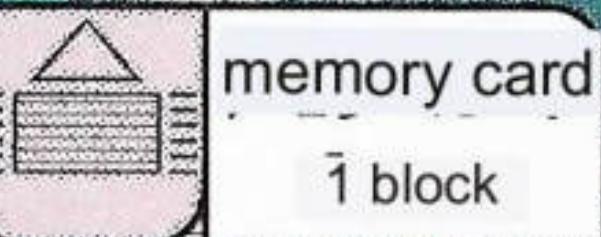
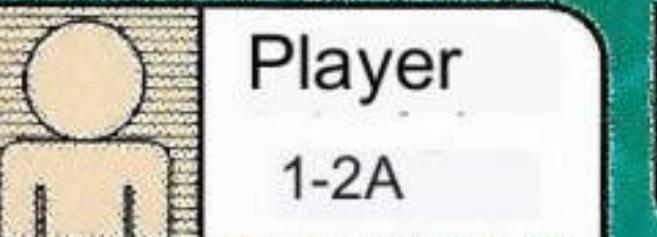
Entertainment

Information Center TEL/


03-3475-7444

Please note that we cannot answer
questions about the content
of the game, tricks, etc.

For Japan Only



SCPS 10038



With extreme awe and

loathing, the 4th colonists built a kingdom

and a sad hybrid.

The prince begins to climb the stairs of ambition

By my side, I have a calm and collected brother who understands

everything.I still have memories of the girl I used to be in my heart.

Everything begins to move with a sound While

being intervened by something from another world

And then the curtain closes

This is a story from the past.

The whereabouts of the holy gun, which is said to have caused

the Spirit Machine

Bullet Incident, is still unknown.

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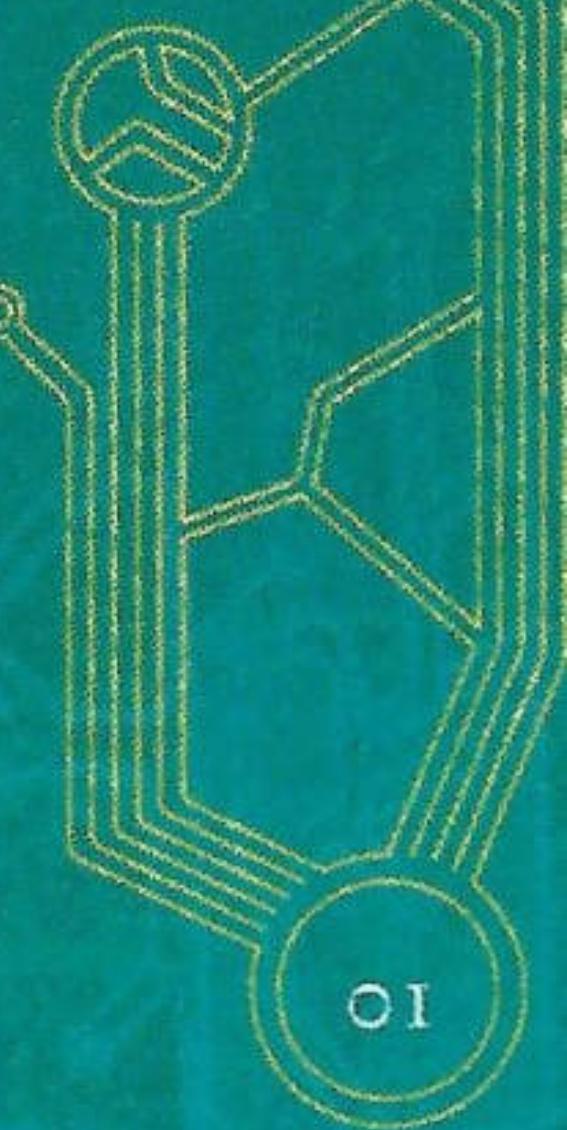
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the game

start

in front

phantom fictional spirit

卷之三

When launching the game for the first time, create a save file for "Gensei Fictitious Spirit Machine Guide Bullet". Insert a memory card with at least one free block into the memory card slot and follow the instructions on the screen to create a save file.

In order to save game settings and high scores, it is necessary to create save data blocks on the memory card. Are you sure you want to create save data?

Yes, No

A file block has been created on the slot 1 memory card. Please use this memory card to enjoy "Gensei Shinobi, Seimeido" from now on.

If you do not create a save file at this time, the data will not be saved. Insert the memory card again and create the file.

Insert a disc and turn on the power



u

method

This software is designed to save automatically. If you create the data for the precision bullet when you start the game, it will be automatically saved when you enter the top 10 or when you change the option settings and exit the option.

YING

You replace the memory with another one. Now follow the on-screen instructions to save. At this time, direction you to end the game, ask if you want to save or not.

This is done by overwriting
so that the data previously
stored will be erased.

The method

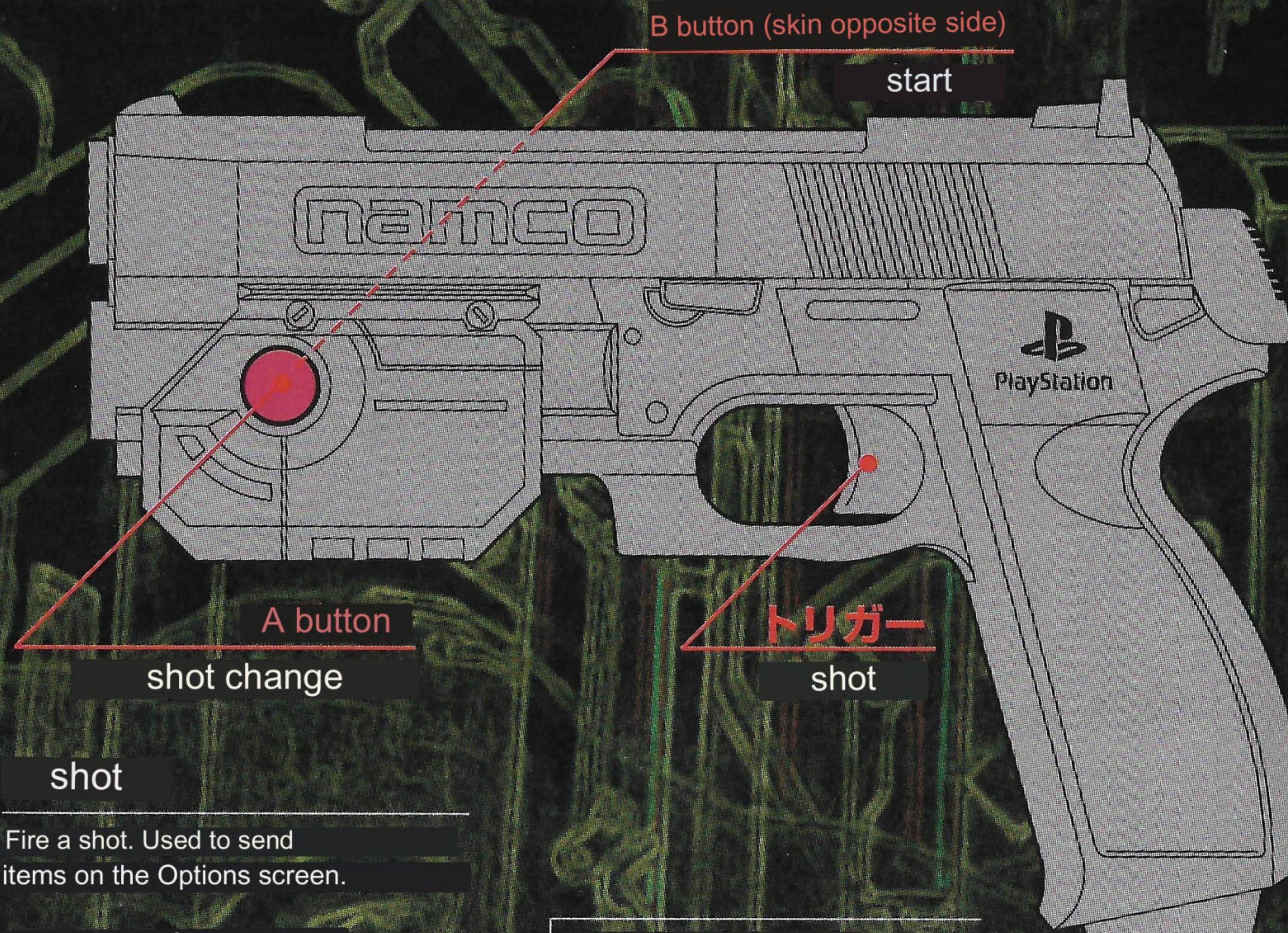
Use the optional LOAD MEMORY CARD to load the memory card containing the data of the Spirit Machine Guide Bullet. At this time, select with the arrow keys or the trigger and confirm with the button or B button (start button).

はい

*If a memory card containing Spirit Machine Guided Bullet data is inserted into the memory card slot when the game starts up, the data will be loaded automatically.

Method of operation

*When using a gun-type controller,
you can enjoy the game more comfortably
by playing in a darkened room.



shot

Fire a shot. Used to send items on the Options screen.

shot change

Change shot.

Soft Reset

While in game, press and hold Start and Shot Change at the same time.

start

Pause the game. Used to determine items on the option screen.

use guncon

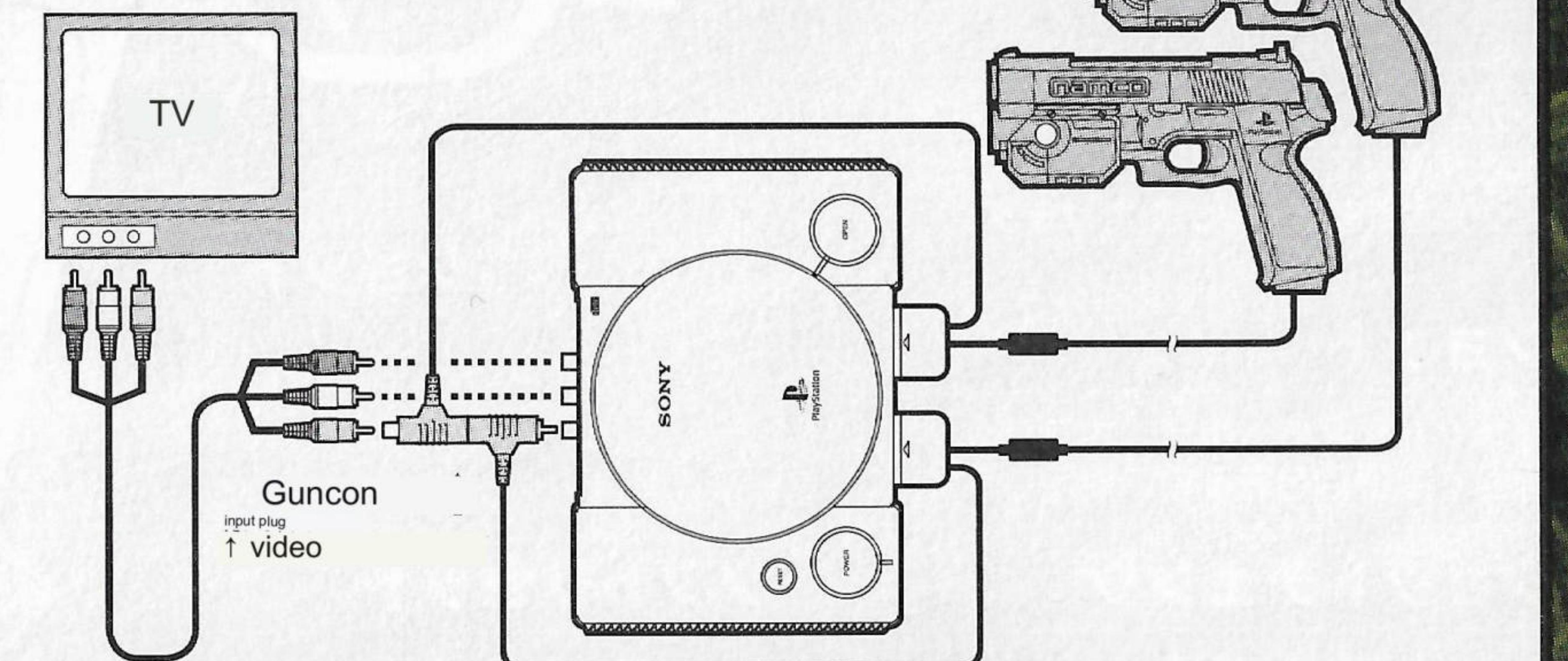
Follow GUN ADJUST on the option screen to adjust the aiming.

場合

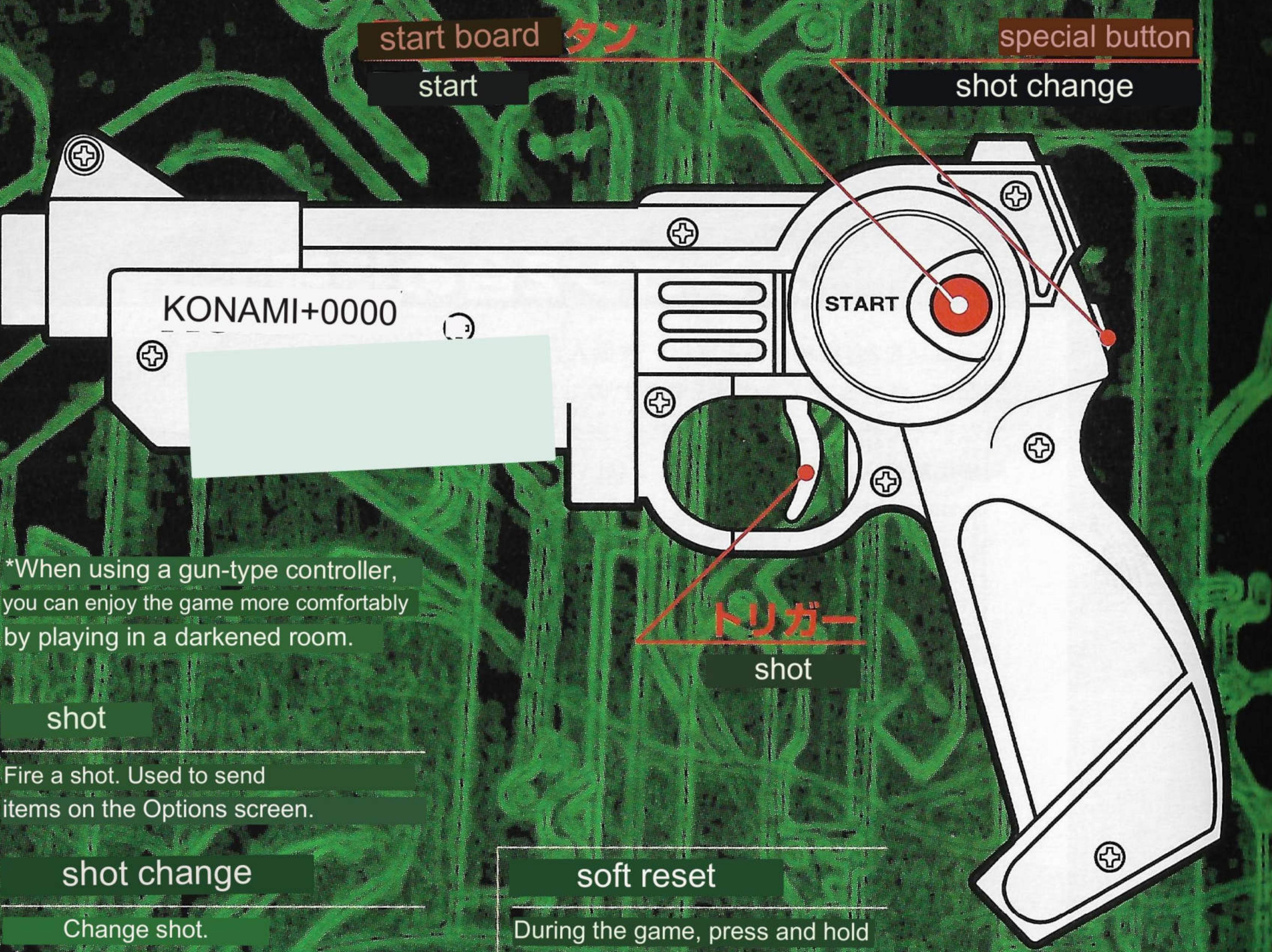
対応
Gunn and Guncon are trademarks of Namco Corporation.

2 Gun Controls

connect the video input plugs in series
and connect the gancon plugs separately
terminal. When using an AV adapter
video input plugs in series in the same way.



Method of operation

幻世虚構
精靈傳

HYPER BLASTER and corresponding are trademarks of Konami Corporation.

When using Hyper Blaster

Please follow GUN ADJUST on the option screen to adjust the aiming.



When to use the controller

How to start

After the opening movie ends and the title logo appears, press any one of the three buttons for Guncon and Hyper Blaster, or for controllers excluding the direction keys and the L1, L2, R1, and R2 buttons. Press any button. A menu screen like the one pictured below will appear, allowing you to make various settings for the game.



GAME START

After setting [GAME LEVEL] + [GUN ADJUST], you can start the game by shooting this part or pressing the start button corresponding to each peripheral device.



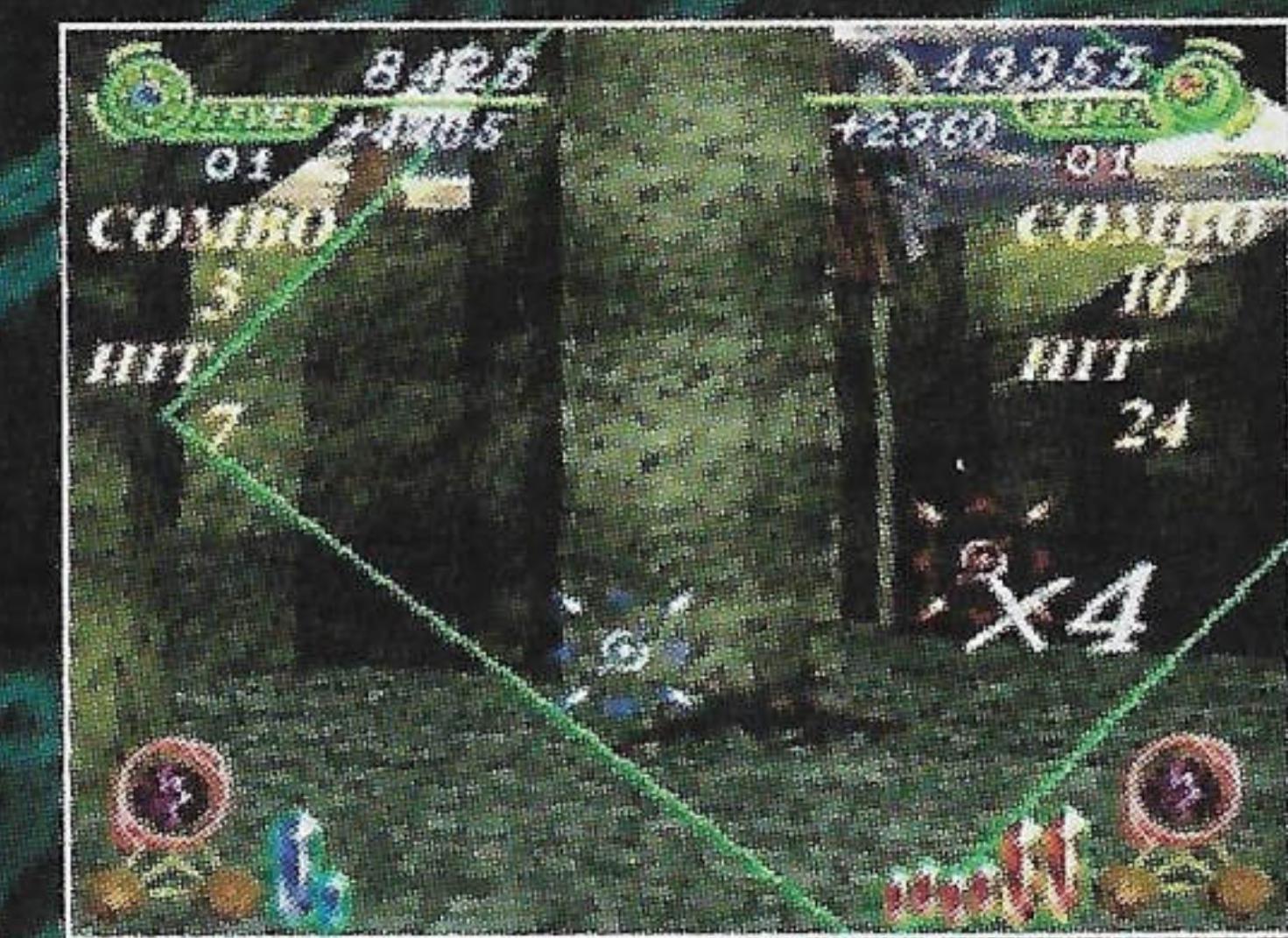
GAME LEVEL

Change the difficulty of the game. If you shoot this part, it becomes difficult in order of easy, normal, and master. Since master mode is a mode for competing for points, you cannot continue.



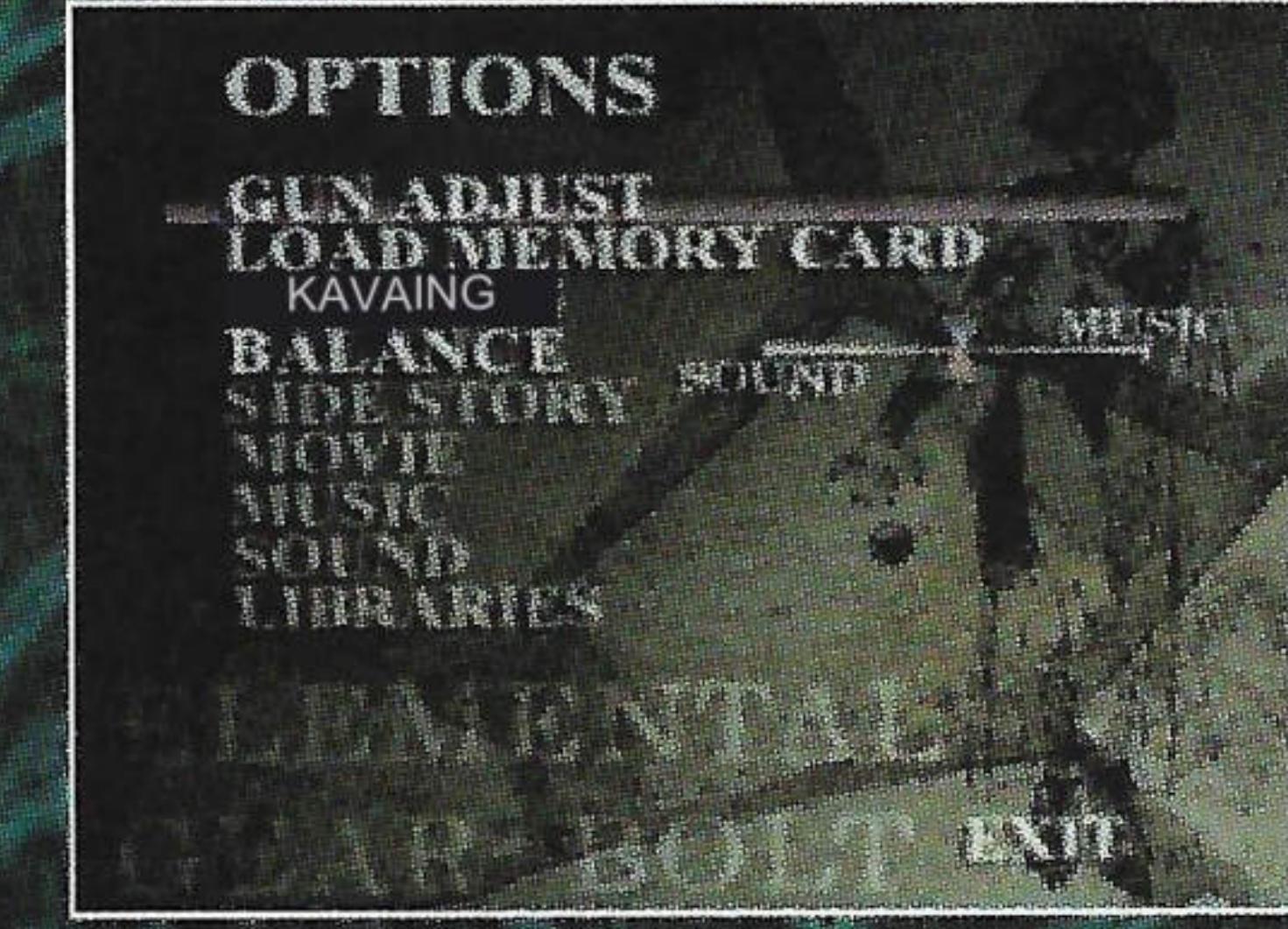
PLAYER

Decide if you want to play alone or with two people at the same time. 1 player if single, 2 players if double. You can also join in the middle of the game, but it will be more difficult if you are playing with two players.



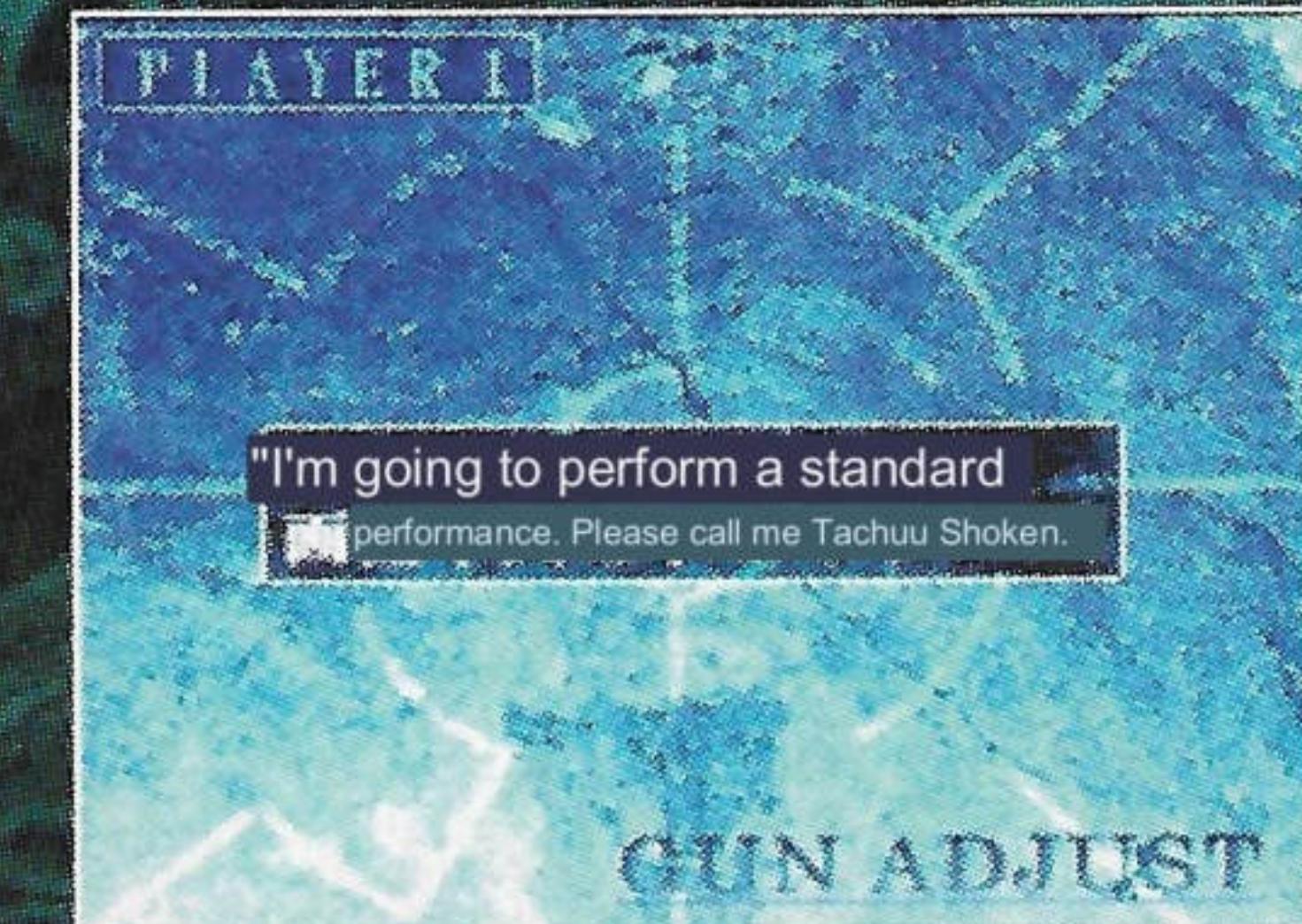
OPTION

[BALANCE] determines the ratio of MUSIC and SOUND. And in [RANKING] you can check the current ranking. Also, some items in the settings can be increased by meeting the conditions. [LOAD MEMORY CARD] Loads memory card data.

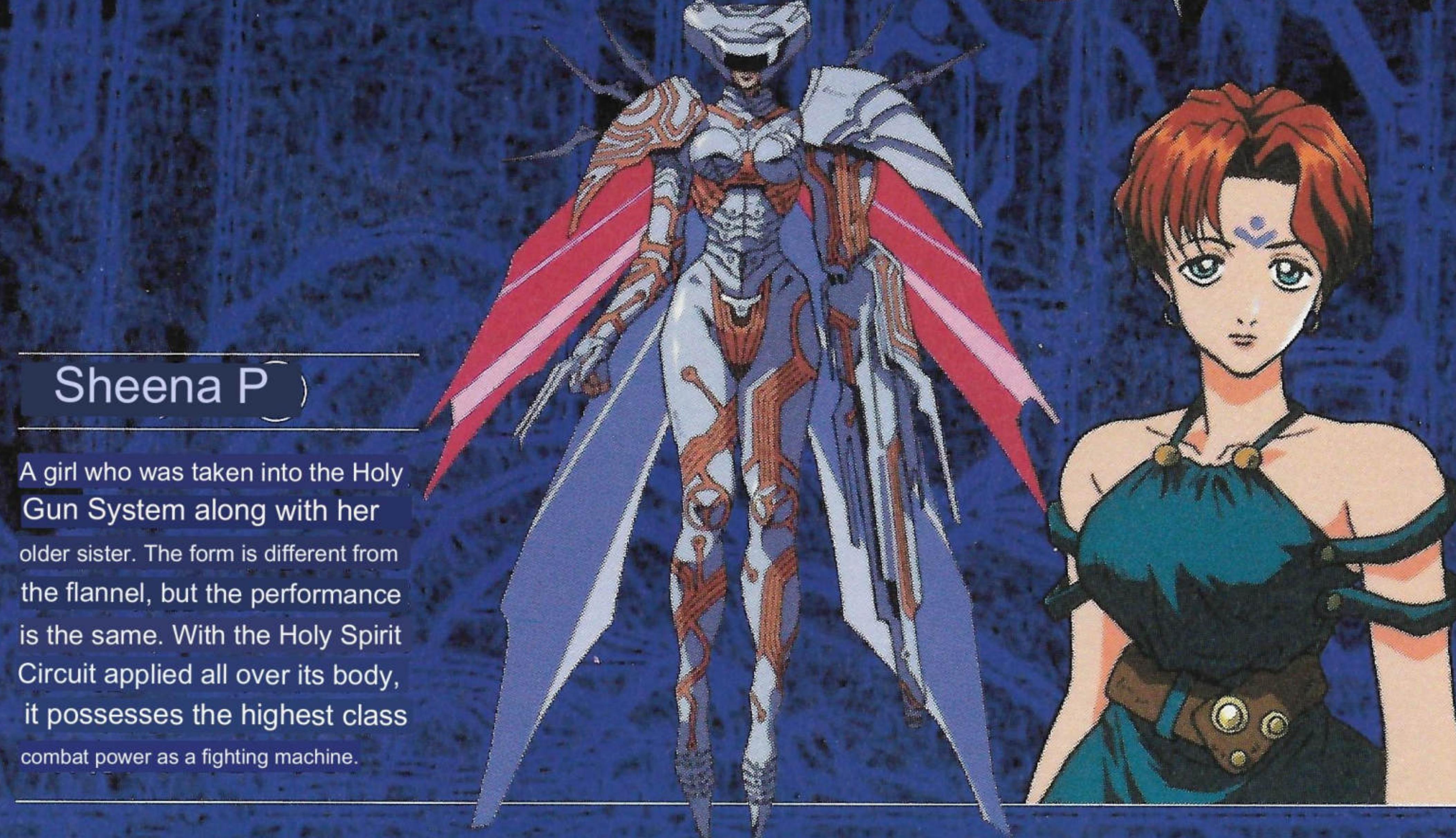


GUN ADJUST

Adjusts the aiming of Guncon and Hyper Blaster. Adjust according to the instructions on the screen. If you want to start over again, press the start button and aim if you do not want to change the shot change corresponding to each peripheral device.



About the characters

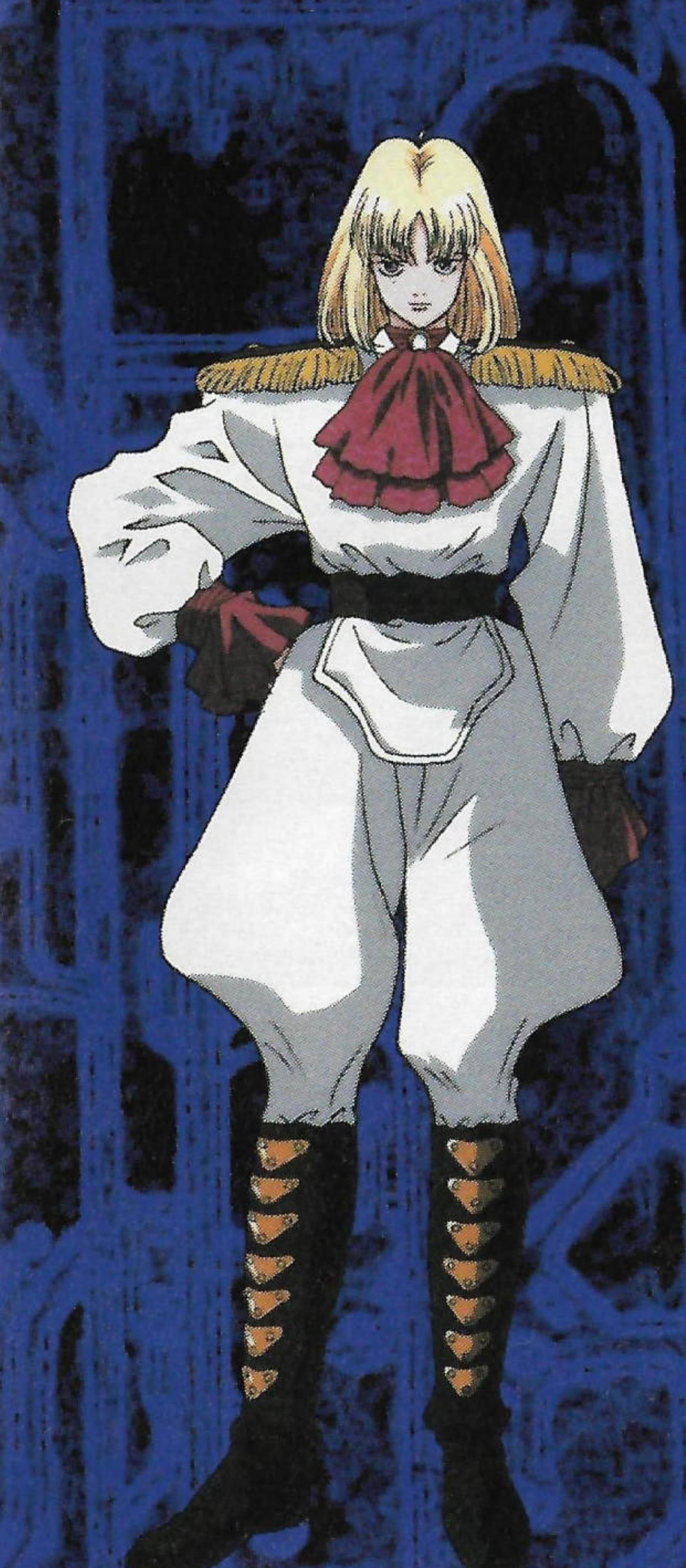


Sheena P.

A girl who was taken into the Holy Gun System along with her older sister. The form is different from the flannel, but the performance is the same. With the Holy Spirit Circuit applied all over its body, it possesses the highest class combat power as a fighting machine.

nell e.

There are almost no records left before being incorporated into the Sacred Gun system. A low-class skika girl who was systematically murdered in order to be incorporated into the 'net'. He is unconscious because he is being controlled by the Holy Gun and by extension the Net.



Belcain

Despite being hostile to the main characters, Nell and Sheena appear countless times in his flashback scenes. He hated the ugly king and Ord who killed his mother, and created "Net" to seize power in the kingdom. In fact, during the incident of the Spirit Machine Guide Bullet, he will be in charge of the kingdom's affairs.



Earl

A genuine Aode that thoroughly assists Belcain. He is a half-brother of Bercain, but since he is not recognized, he does not have the right to succeed to the throne.



King Jabgur II

A typical selfish person who exposes the ugly side of human beings just because he has power. However, on the other hand, his achievements in raising Belcain as a teacher are great.



Tagami

A mysterious traveler who appears in the opening movie. Standing on the hill where spirits fall, I think about the spirit machine bullet incident hundreds of years ago. The only person who knows the truth of the incident.

How to proceed

Aim to clear the SCENE while destroying the enemies that appear one after another with shots. Various items will appear along the way. It's a good idea to remember where they appear so you don't miss them. Also note that the movement is automatic.

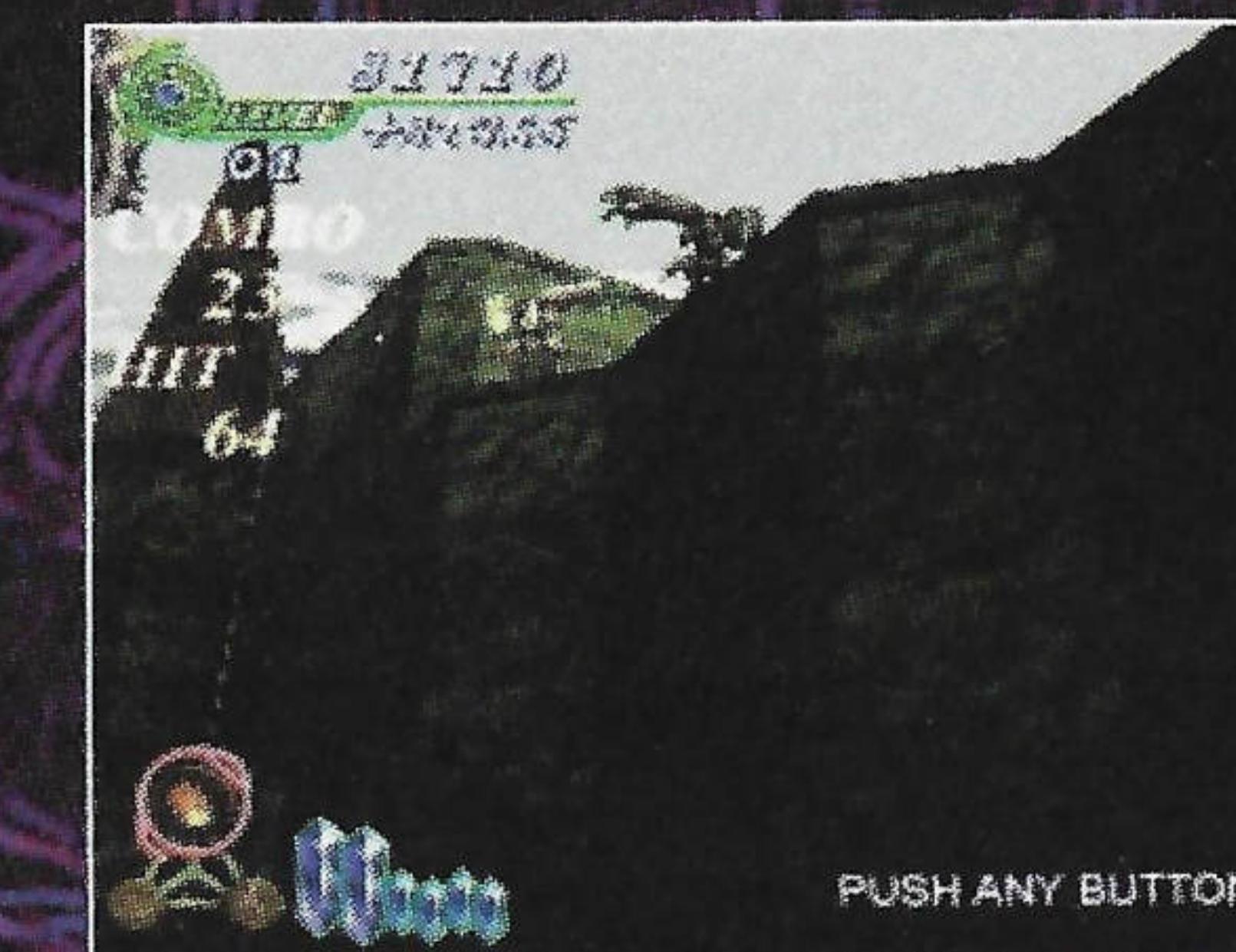
Explanation of screen display

physical strength
Selected Weapon



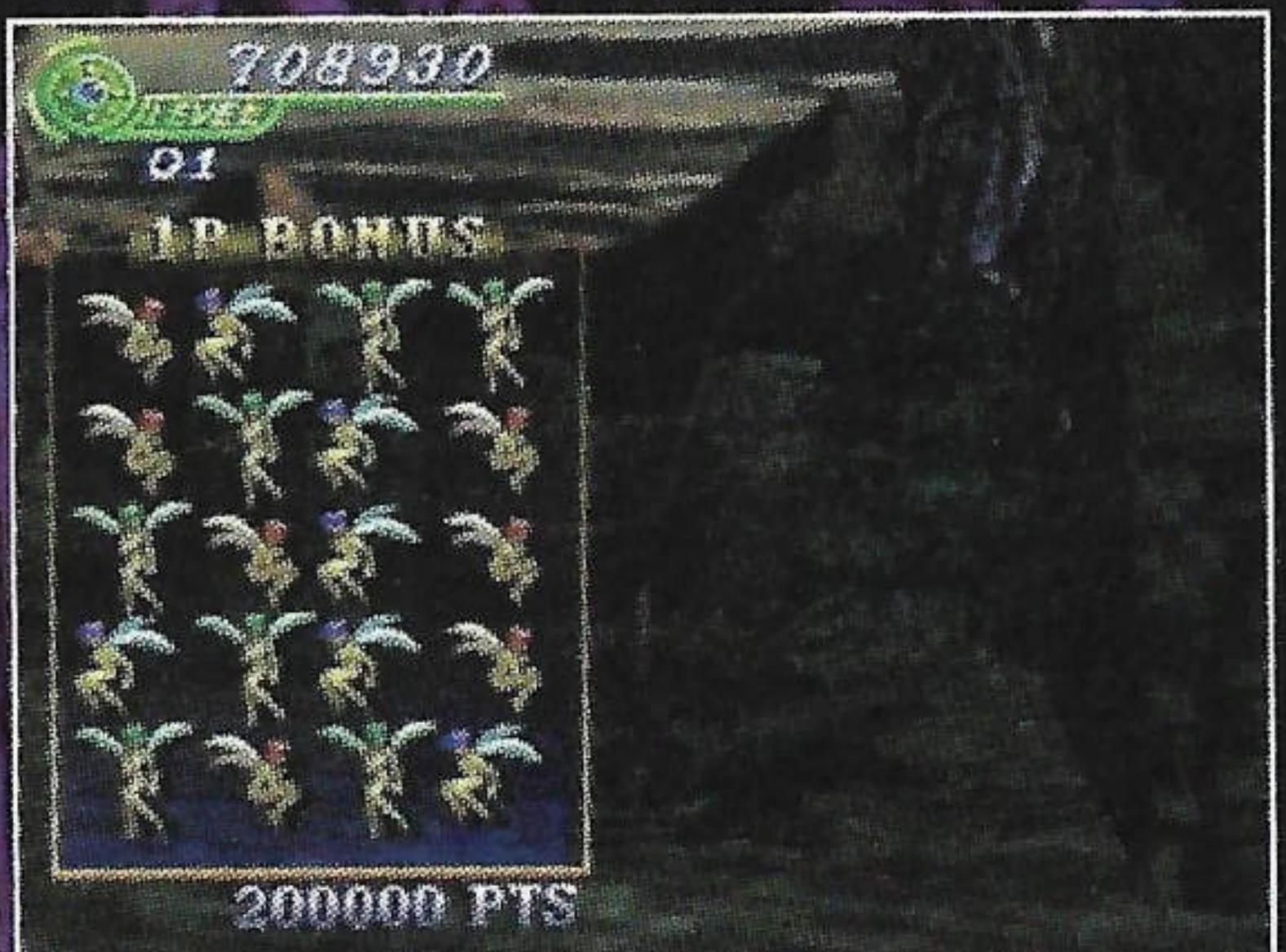
Orderly kill enemies

The player's physical strength will decrease as they are attacked by enemies. To avoid being attacked there, use the green cursor as a guide. The moment this cursor appears and disappears as it shrinks, the enemy will attack. Prioritize defeating the enemy with the cursor as much as possible.



SCENE CLEAR

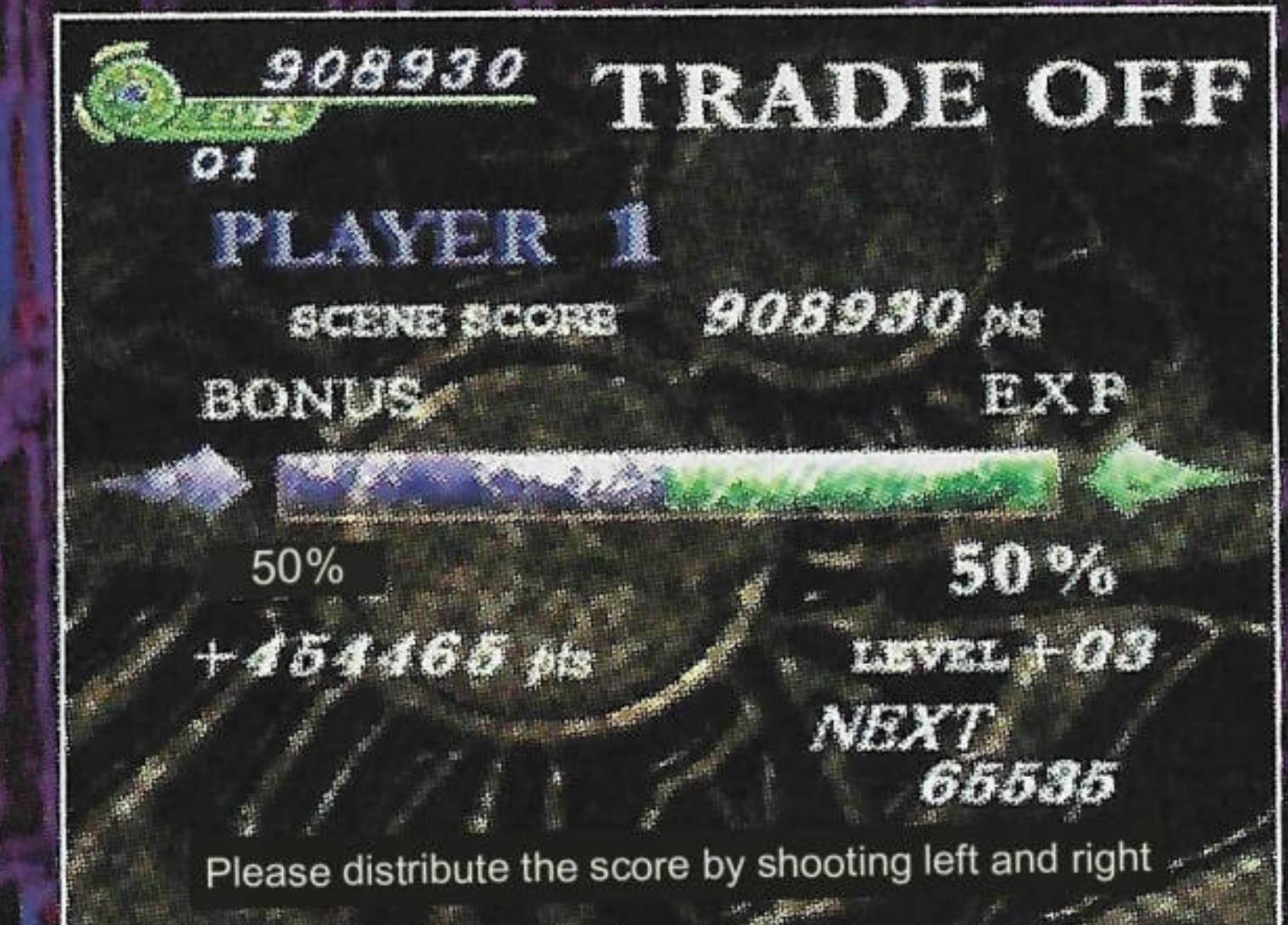
The scene is cleared when the boss of the scene is defeated or when a certain amount of time elapses in the boss battle. First, a bonus will be added according to the number of fairies released in that SCENE, and then you will enter the TRADE OFF screen where points will be distributed.



TRADE OFF

Points equal to the score earned in that SCENE will be added to the score as is or converted to experience points, which is determined by the ratio. As the score rises, the rank of the title displayed at the end of the game will rise, and as the experience value rises, the level will rise, the physical strength will increase, and the attack power of the weapon will increase.

EXP required for each level		
level	experience	physical strength
1	0	280
2	50,000 EXP	320
	3 120,000 Exp	360
4	30万Exp	400
5	52万Exp	440
	6,820,000 EXP	470
7	1.17 million Exp	500
8	1.57 million Exp	530
	92 million Exp	560
10	2.5 million Exp	590
11	3 million Exp	620
12	3.5 million Exp	650
	13 4 million Exp	670
14	4.5 million Exp	680
15	5 million Exp	690
16	6 million Exp	700



Shooting on the left side of the screen increases the percentage of points gained, and shooting on the right side increases the percentage of experience gained. The points required to reach the next title and the experience points required to reach the next level are displayed below the bars, so please refer to them when determining the ratio.

How to proceed



Saku

If certain conditions are met during the game, a state called "Berserk" may occur. In this state, the player cannot take any damage, and Syot's attack power rises to its maximum value.

However, after a certain amount of time, it will return to normal

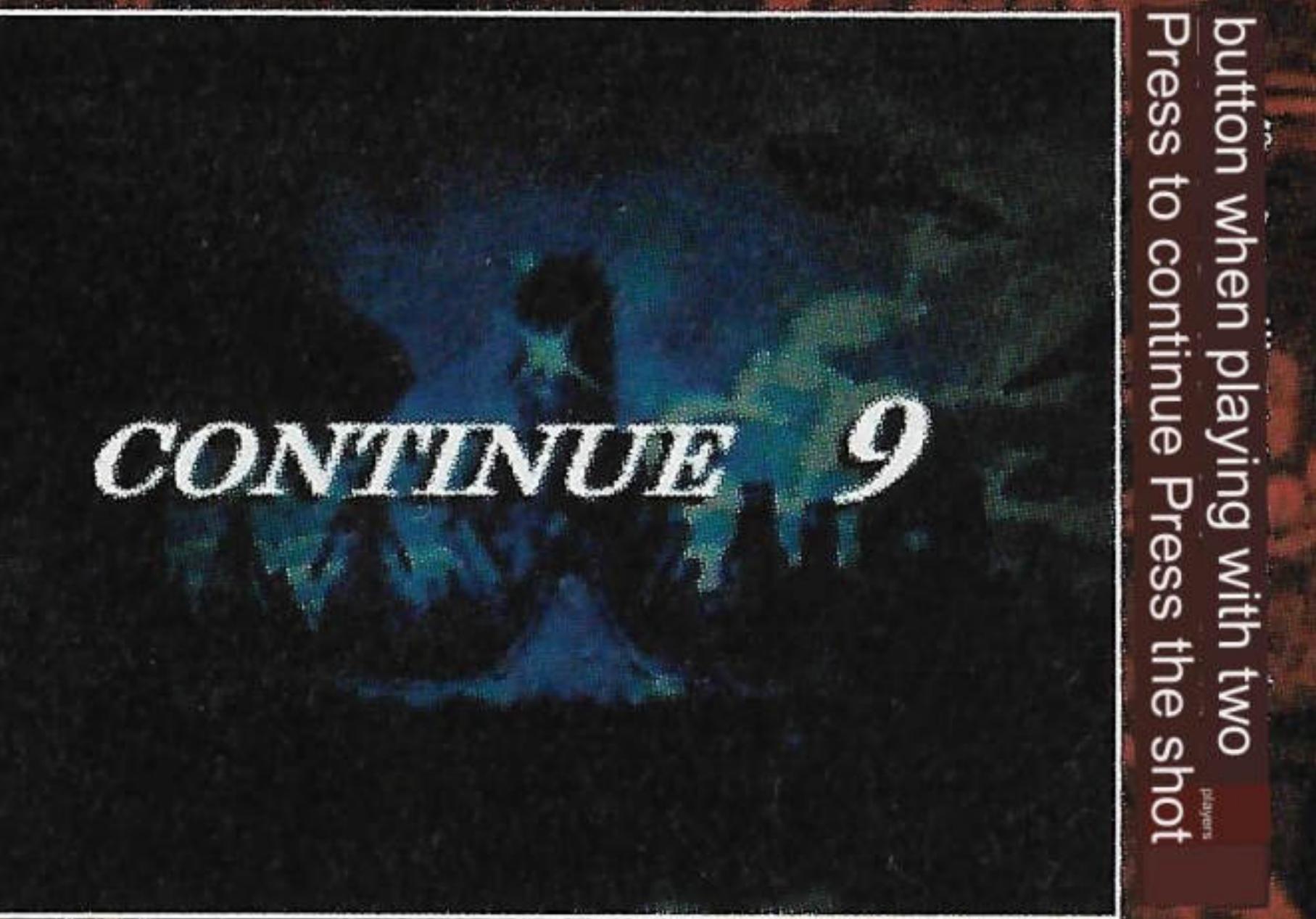
Conti

The game can be continued only when the game difficulty is easy or normal.

If you continue, you can restart the SCENE from the beginning, but your score will be half of what you started the SCENE with. Also, your level will automatically increase by one. In a two-player game, if only one player dies, the game continues from that spot.



In this way, if you play with two people, you can continue on the spot.



The purpose of this game is not just to defeat enemies and clear SCENE. Competing by earning points is also one of the objectives. The system for that is this combo system, and the higher the number of combos, the higher the score.



C O M B O

If you defeat enemies or shoot items in succession, your score will be multiplied. However, if you receive an attack or miss a shot, the count will be reset.

H I T

If you hit consecutive shots without defeating the enemy, the score at that time will be multiplied. However, if you receive an attack or miss a shot, it will be reset.

About weapons



Holy Gun comes in three forms, and you can take advantage of the differences in performance to defeat your enemies. You can enjoy the game more by mastering three than one. Naturally, as the level increases, the attack power of the weapon also increases.

For controllers, aiming changes depending on the shot.



flame wind

fire element. It has a strong destructive attribute, high attack power, and can penetrate and destroy enemies. It is a standard shot that can be used without difficulty from beginners to advanced players.

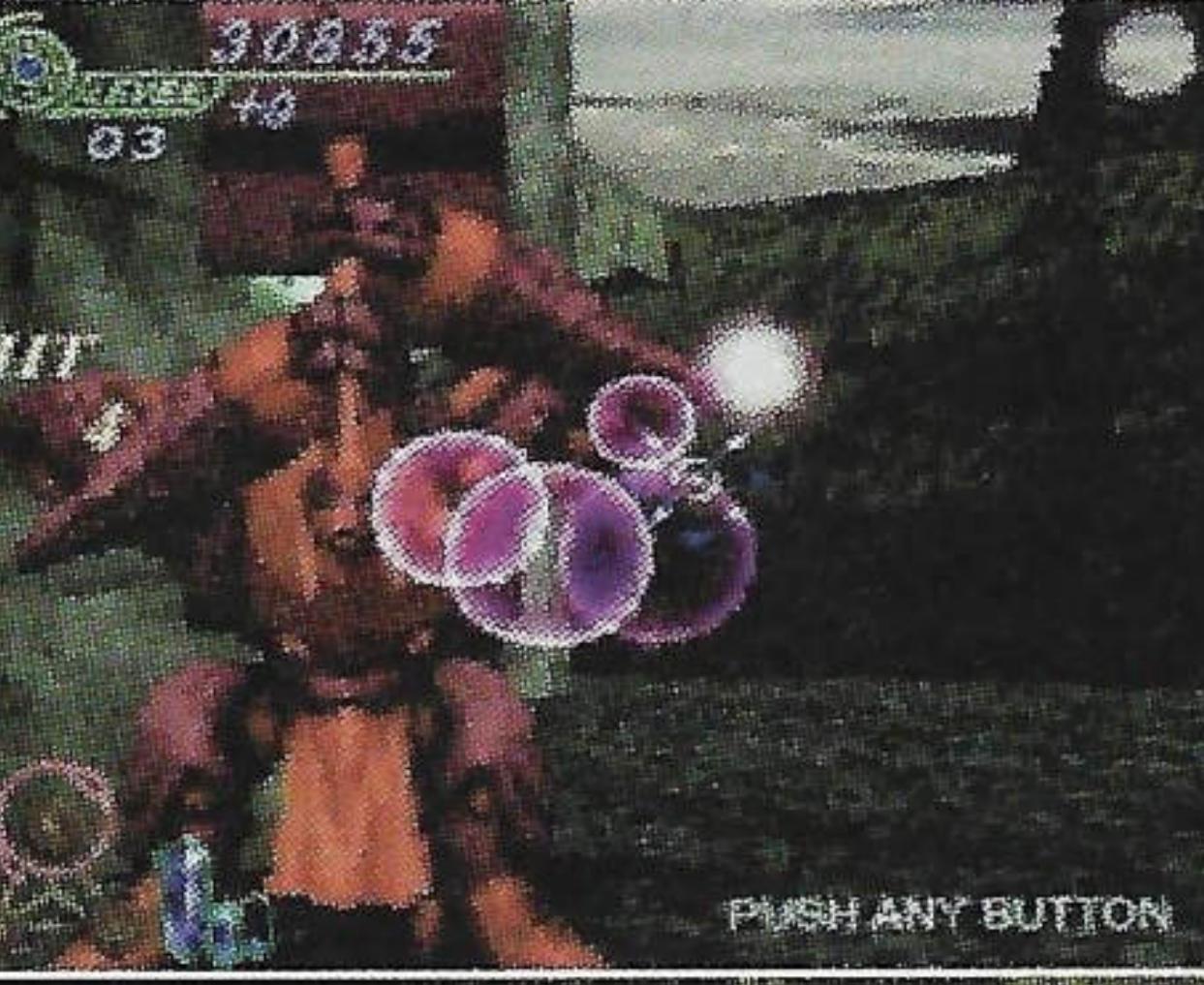


PUSH ANY BUTTON

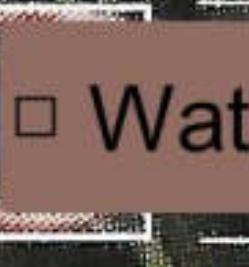


thunder tiger

water element. It has a strong guidance attribute and automatically tracks objects at a certain distance. Multiple bullets are fired with a single trigger, allowing you to earn more hits.



PUSH ANY BUTTON



Water Snake

water element. It has a strong rapid-fire attribute, and several bullets are automatically fired with a single trigger. Combos are difficult to aim, but they are automatically fired, making them suitable for aiming for hit bonuses.

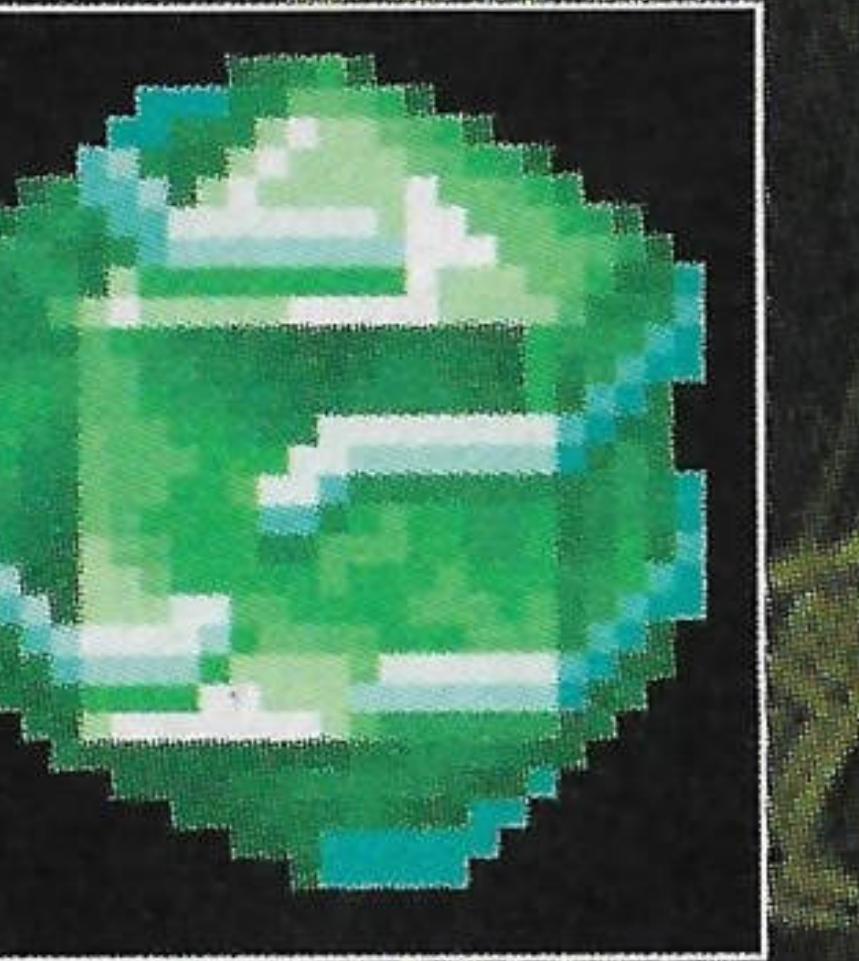


PUSH ANY BUTTON

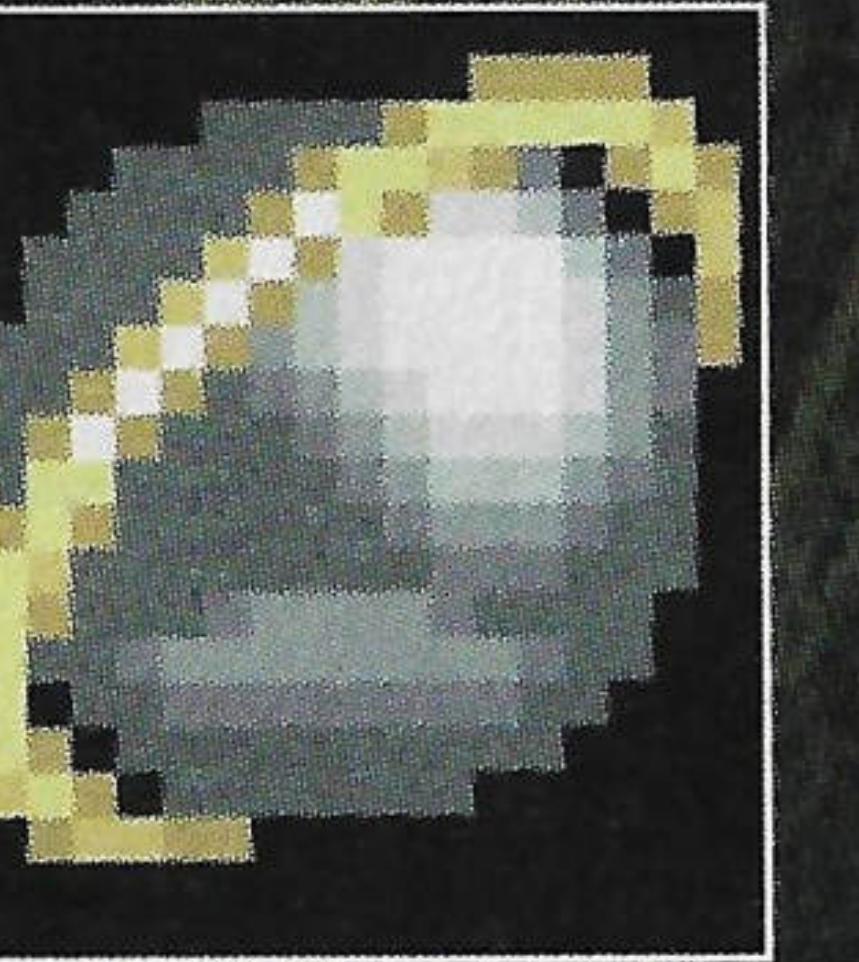
There are some items in this game. Shoot the "seal" to release the fairy inside, and shoot the "item ball" to make coins or potions appear. Coins and potions can be obtained by shooting them with shots, but fairies only count when released. Some items are hidden behind objects.



PUSH START

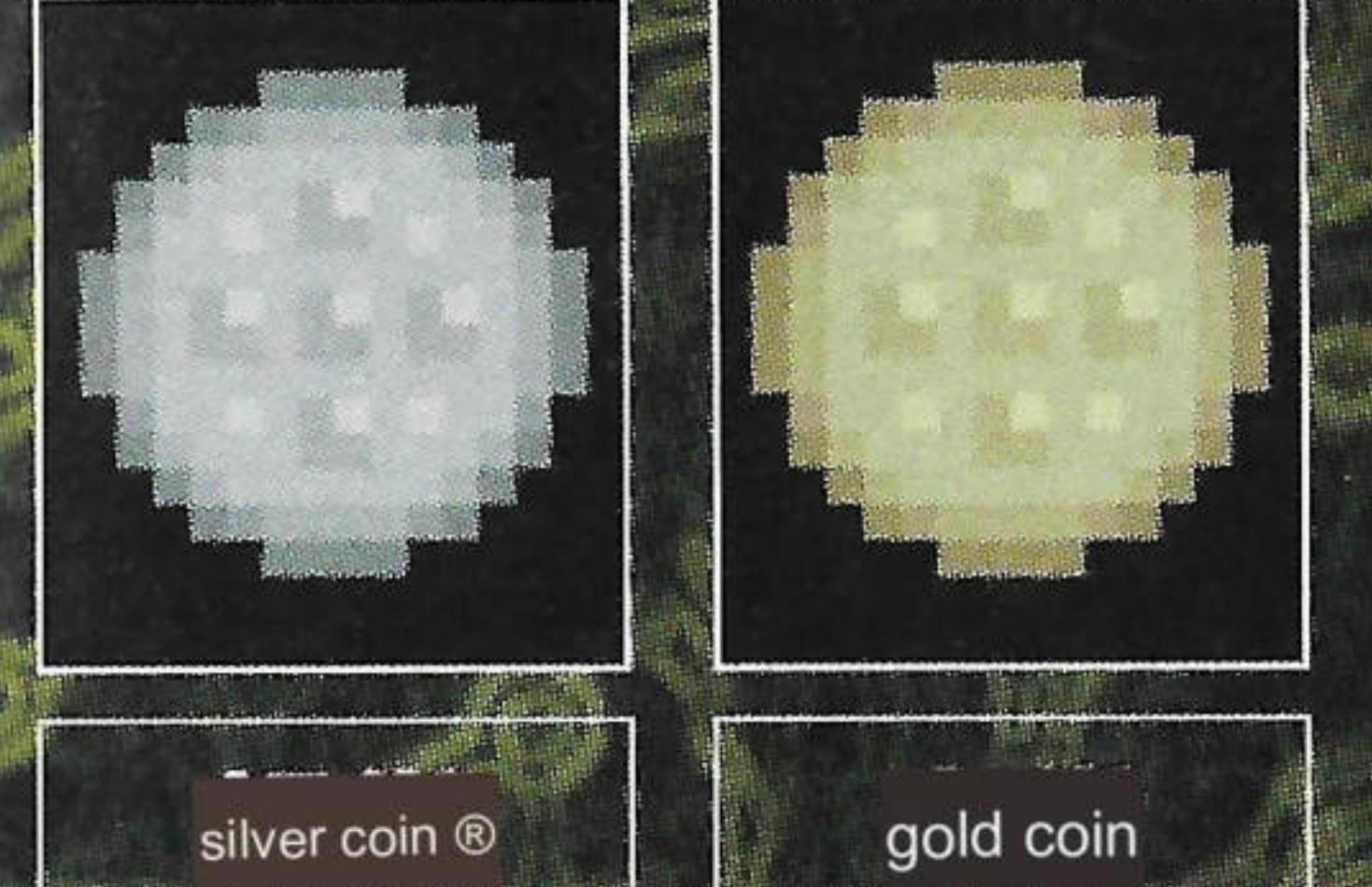


sealed



fairy

If you release from the seal, you will receive a bonus score when clearing the SCENE according to the number. Also, if you release all the fairies in the SCENE, a perfect bonus will be added.



coin

This is a bonus item that can be stored multiple times in one item box. There are two types of silver coins and gold coins, and you can score 3000 pts gold coins and 5000 pts silver coins by shooting them respectively.



Potion bochion large

ポーション

An item that restores the player's physical strength, and there are two types: potions and large potions. Each shot restores 25% and 50% of maximum health.

SCENE 1 宗 religious city

宗

The city where Nel and Sheena were parasitized by the Sacred Gun. Based on their memories, the holy gun aims at the royal palace where the prince lives. Engage the defenders as you make your way down this mountain-top city.



PUSH ANY BUTTON



PUSH ANY BUTTON

SCENE 2 森 ~ lake

森

Advance through beautiful forests to the lake that houses the Kingdom's biological laboratory. After passing through the forest and over the desolate land, the lake is already in front of you. Pass through shoals of jumping shrimp and fly over the lake.



PUSH ANY BUTTON

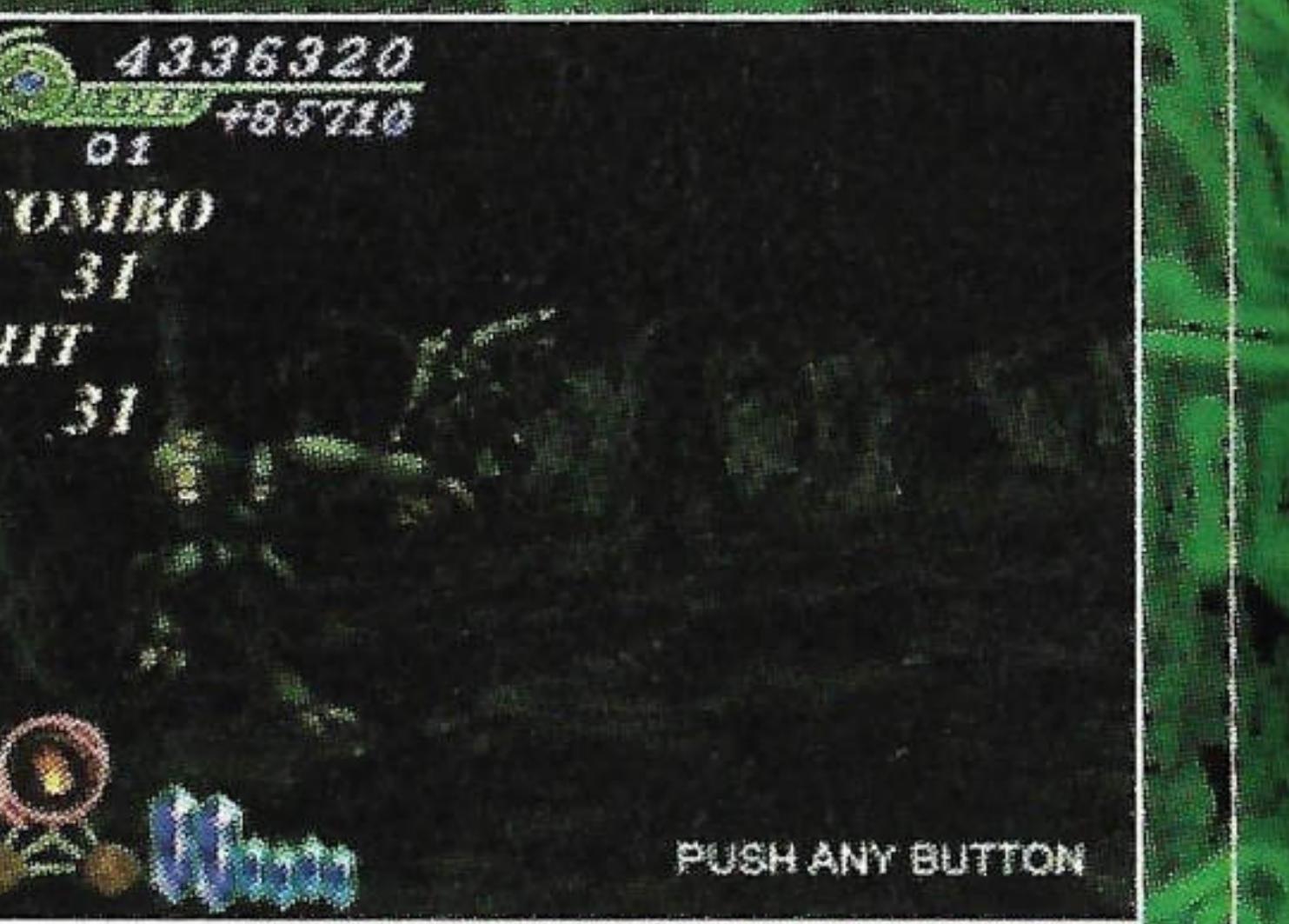


PUSH ANY BUTTON

SCENE3 cave

cave

A huge cave at the end of the lake contains the ruins of the indigenous people of Surnakan. The Holy Gun goes underground to destroy it. Defeat countless enemies in a rugged cave..



PUSH ANY BUTTON



PUSH ANY BUTTON

SCENE 4 Desert ~ Huge Fortress Sky

~

It used to be a verdant and fertile land, but at some point it turned into a desert called the Plain of Sorrow. There, the Holy Gun encounters the Ritsugun Police Border Patrol Corps during a large-scale exercise.



PUSH ANY BUTTON



PUSH ANY BUTTON

SCENE 5 SCENE Royal Palace ~ Underground Ruins

SCENE

There are countless floating cities in the kingdom by applying Spirit Circuits. The Royal Palace is one such city, and it circles over the Plain of Sorrow. Now the Holy Gun has boarded there.



PUSH ANY BUTTON



PUSH ANY BUTTON

6 Middle City Royal Palace ~ Underground Ruins

6

After finally reaching the royal palace, the holy gun heads to the underground ruins on the bottom floor. After going through escalating battles, the final showdown between the Prince and his entourage begins.



push button



PUSH ANY BUTTON

About enemy characters

Chill

It will attack with the machine gun held to the right. Although its power is low, it boasts a stable hit rate. It has slow movement speed and low endurance.



Vidal

There are two types: one that fires missiles from its back, and the other that attacks directly with a hammer. It has a very high attack power.



red mug

While raising droplets from the water, it jumps up and rams itself. You can easily predict where they will appear, so use that as a guide to destroy them.

Frigg

It always stands by in a tree, and when an enemy approaches, it uses its long arms to launch a direct attack. The speed at which it pounces is surprisingly fast and should not be underestimated.

Ozul

It attacks with energy bullets with high attack power. However, it cannot be fired continuously, and it takes time for bullets to come out, so you have plenty of time to defeat it.



SCENE
1

SCENE
2

SCENE
3

SCENE
4

Chiashi

It flies at high speed and attacks with machine guns. The attack power of the machine gun itself is low, and there are different color types, but the performance does not change.



hail mod

While moving sideways on the ground, it jumps up at the right time and attacks with its body. If you knock it down while moving sideways, you won't have trouble.



Heidrun

It attacks with energy bullets with high attack power. It will fire two shots at once, but it cannot fire continuously, and it will take some time before the bullets come out.

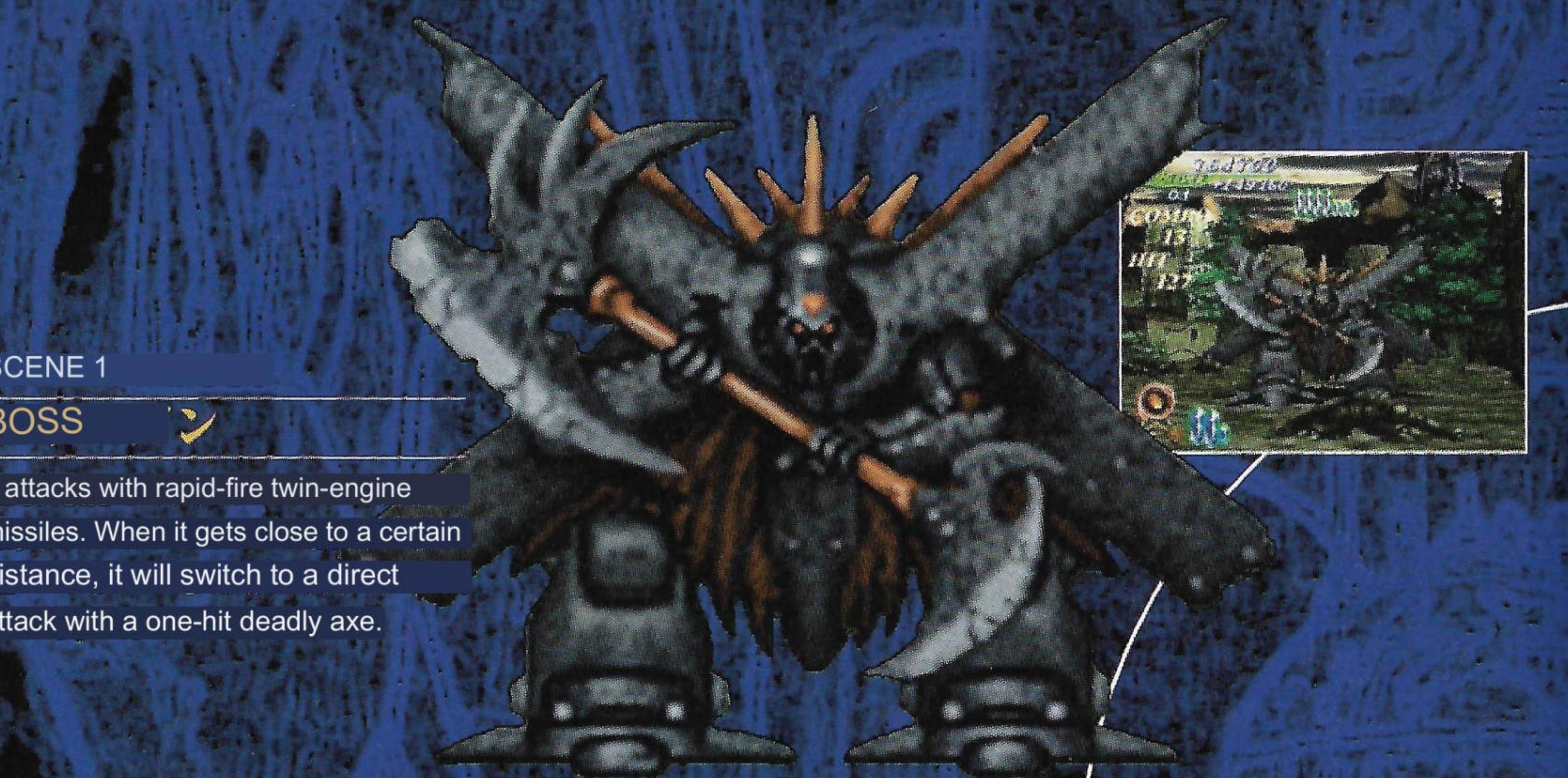


Sleipnir

It attacks with rapid-fire energy bullets. Its attack power is lower, but if you fail to shoot it down, you're still in trouble.



About enemy characters



SCENE 1

BOSS

It attacks with rapid-fire twin-engine missiles. When it gets close to a certain distance, it will switch to a direct attack with a one-hit deadly axe.



SCENE 2 BOSS

Midgard

Shoot multiple dorsal fins out of the water and launch an attack. attack
Compress a powerful water ball from your mouth
Sometimes they spit it out.

CAUTION

Some bosses can only be defeated by aiming at their weak points, while others will attack you with unavoidable ramming attacks. Even if you defeat it during this ramming attack, you won't get points.

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Megumi Wakakusa

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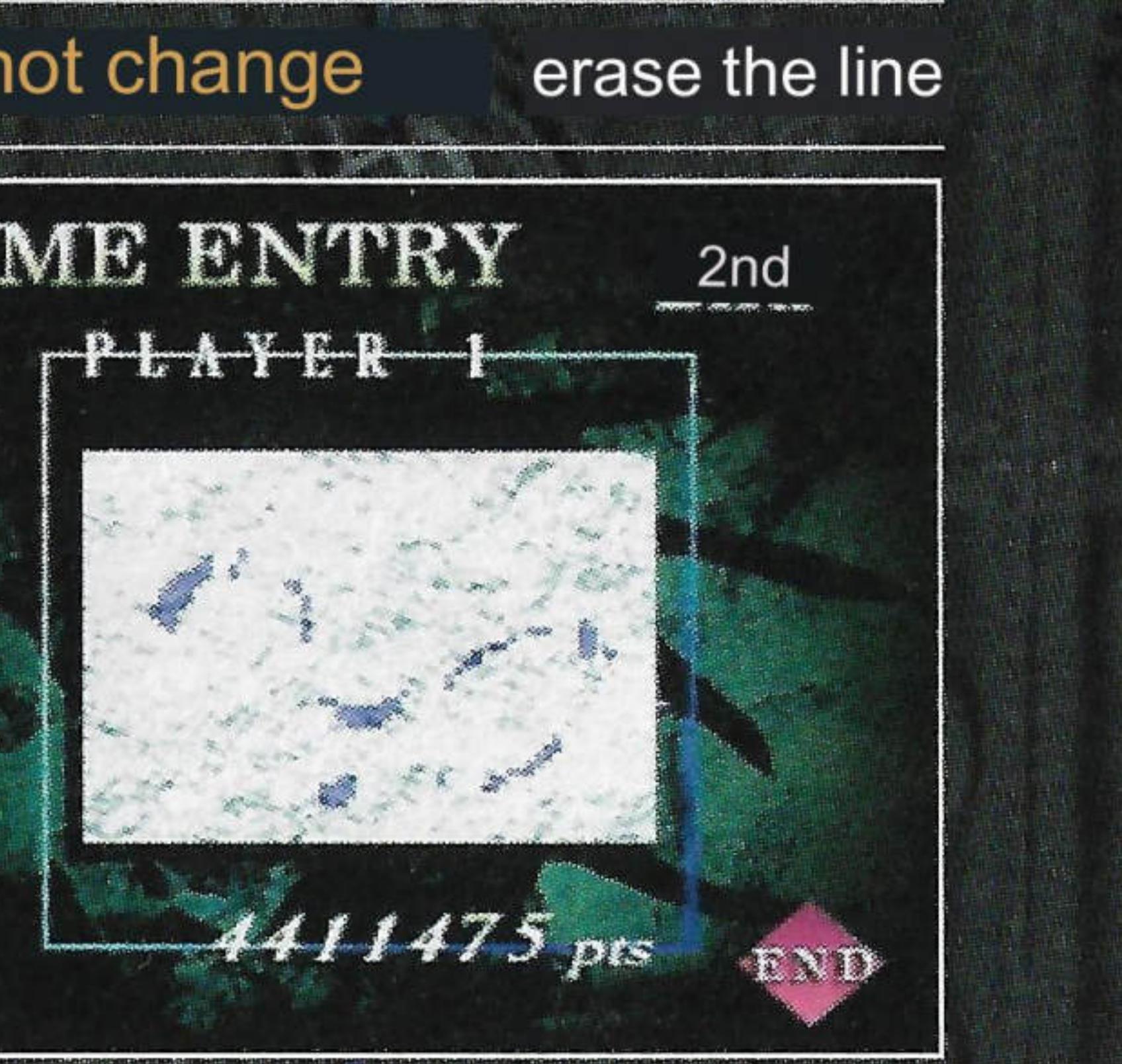
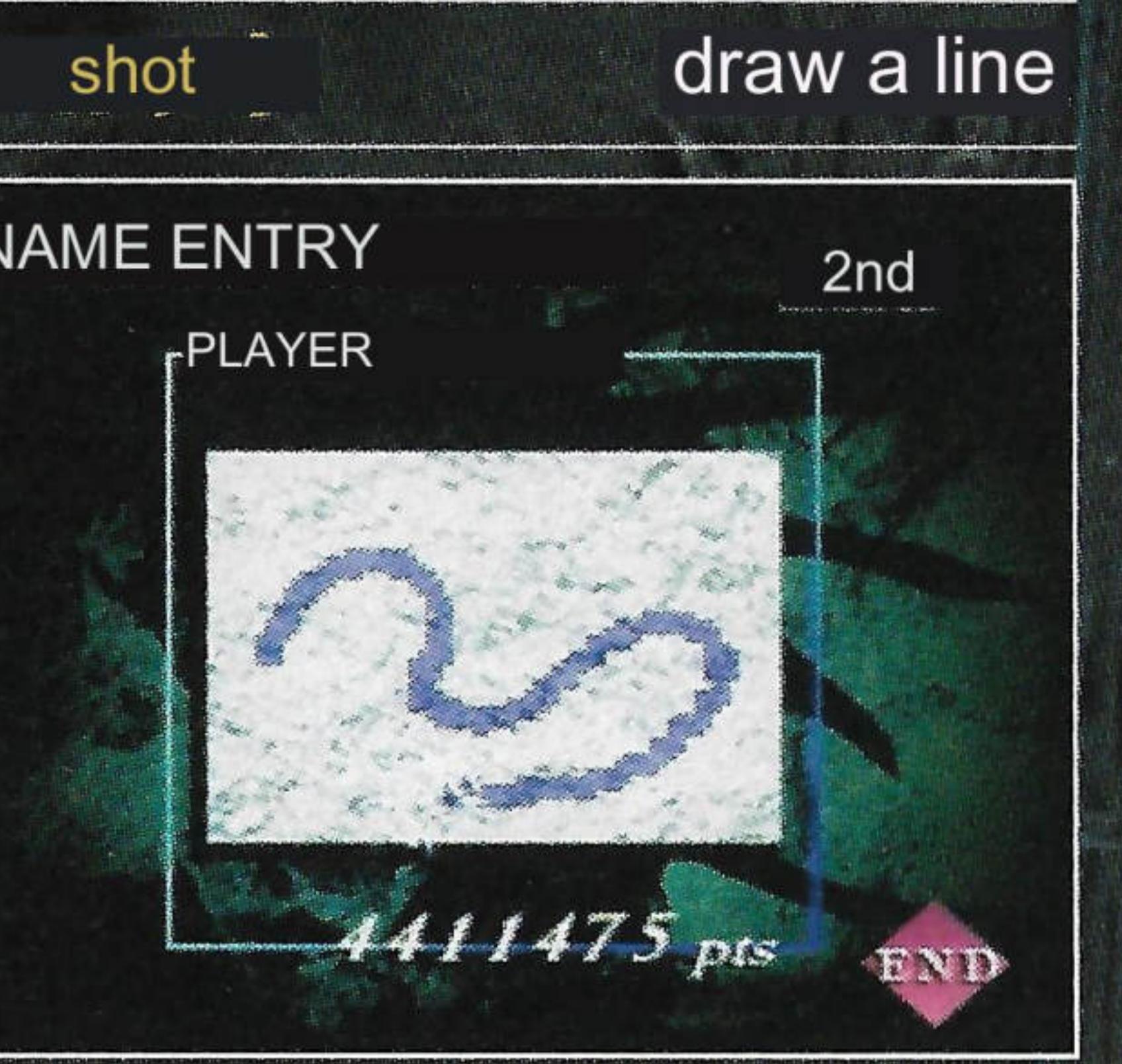
Akira Sato

Package Design Coordination



About name entry and ranking

When the score reaches a certain level, the score, difficulty level, and title will be recorded. You can draw freely, so come up with your own signature. The lines are drawn as follows.



Scores required for title	
title	score
spirit rookie	10,000 points
spirit warrior	600,000 points
spirit knight	1.2 million points
Precision Baron	1.8 million points
	2.4 million items
Earl Seirei	3 million points
Seiryu Election Weather	3.8 million
Duke Seirei	4.6 million
spirit prince	5.6 million points
spirit king	7 million points
spirit emperor	10 million points
Spirit legend	14 million points
spirit god	20 million points



You can save the drawn signature on a memory card and save it forever.

Precautions for use

● home video game computer "PlayStation". Please do not use it with other models, as it may cause malfunction of the device or adversely affect the body such as ears. This disc is compatible only with the Japanese domestic specification. "PlayStation" marked with the mark or . It cannot be used with the overseas specification "PlayStation". Please carefully read the "Instruction Manual" and the "Instruction Manual" and "For Safety" of the "PlayStation" main unit, and use it in

disc into a "PlayStation" console, make sure that the label (with the title, etc. printed on it) is facing up. Also, gently press the center part to stabilize the disc. ● When removing the disc from the "PlayStation" console after playing, press the open button on the console and make sure that the disc has completely stopped rotating. Never touch a rotating disc, as doing so may result in injury, damage to the disc, or malfunction of the unit. ● Handle both sides of the disc so that there are no fingerprints, smudges, or scratches. Also, do not attach stickers, etc., or write letters or pictures with pencils, pens, etc. ● If the disc becomes dirty, wipe it lightly with a soft cloth, such as that used for eyeglasses, in a radial pattern from the inside to the outside. Do not use record cleaners or solvents. Never use cracked or deformed discs, or discs that have been repaired with adhesive, etc., as they may cause malfunction. ● Do not store in direct sunlight, near heating equipment, or in other places with high temperatures. Also, avoid places with high humidity. Do not place or drop heavy objects on the case or disc, as doing so may cause damage and injury. ● After playing, return the disc to its case and keep it out of reach of children. ● Please note that we cannot

unit to a screen projection TV (projection TV). Screen burn may occur due to the amount of afterimage light. ● Some software may require a memory card. Check the "Explanation".

Health Precautions

health, please take a break of about 15 minutes every hour when playing. ● Avoid playing when you are tired or sleep deprived. In rare cases, people who experience symptoms such as temporary muscle spasms or loss of consciousness when exposed to strong light or watching a TV screen that repeatedly flickers. If you have experienced this kind of thing, be sure to consult a doctor in advance. In addition, if you experience any of these symptoms while watching the screen during play, stop immediately

GARAGE <http://www.scei.co.jp/>

The latest information on "GARAGE IN Yiyu Ichigai" PlayStation,
Sony Computer Entertainment Inc, Kiichimujin Ichimura.



Illusion World Construct Spirit Machine Guide T

ELEMENTAL GEARBOLT

SCPS 10038

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