

# AAA NYO JALECO



Tengo



**THE GAME PARADISE 2**



THE GAME PARADISE

## ■Introduction

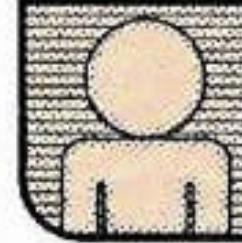
Thank you for purchasing "GUNbare! Game Tengoku".

Thank you for that. This software is an original version for PlayStation that was created as a new polygon shooter based on the concept of the arcade shooting game "Game Tengoku" featuring characters from the past Jaleco. Now, please enjoy the newly reborn world of "Ge Ichiten" to your heart's content.

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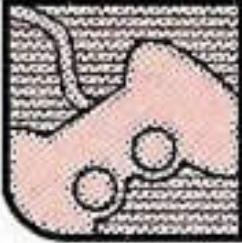
For Japan Only



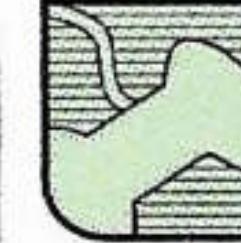
1-2 players



Memory card  
1 block



Analog controller  
compatible



Special controller  
SLPH00034 [Namco Co., Ltd.] compatible

# STORY

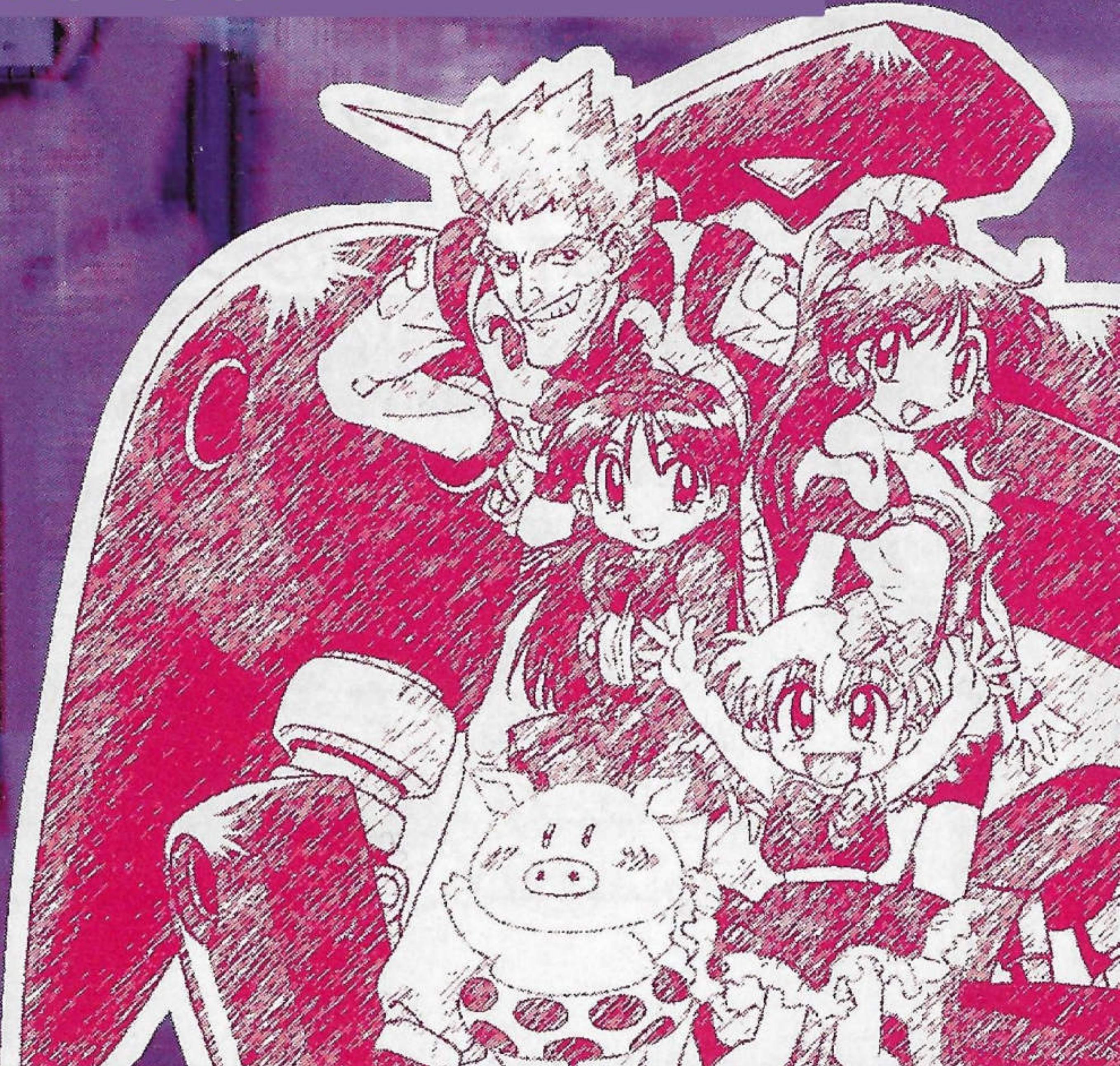
ストーリー

Genius Yamada tries to conquer the game world and create an ideal world, "Game Heaven".

As a first step, Genius Yamada chose here, the game center "You and Me" Kamiyoga store. As a result, the store was in chaos.

However, the part-time clerk here, Yuki Ito's circuit board geek was second to

none! Reprogramming the old Jaleco characters to face off! Will peace return to the game world?

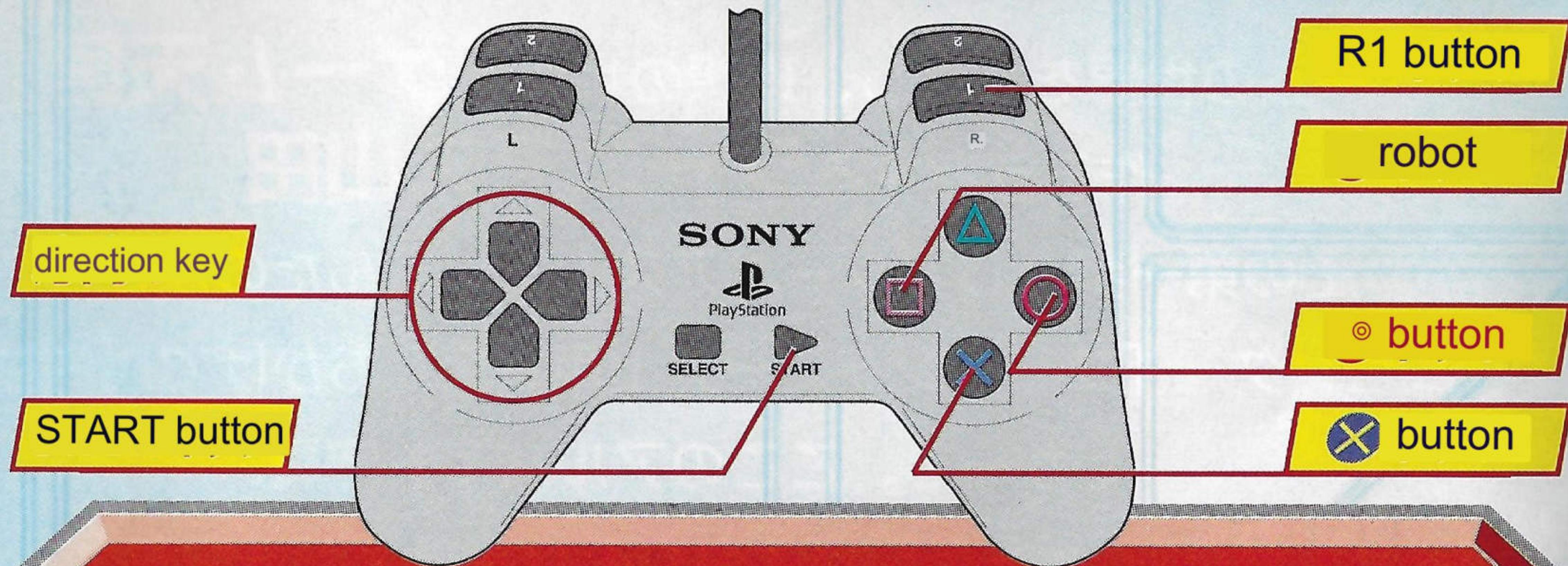




## Method of operation

# CONTROL

THE GAME PARADISE 2



## Controller 1 (connected to controller terminal)

direction key

□ button

✗ button

◎ button

Move own ship/Move cursor

shot various decisions

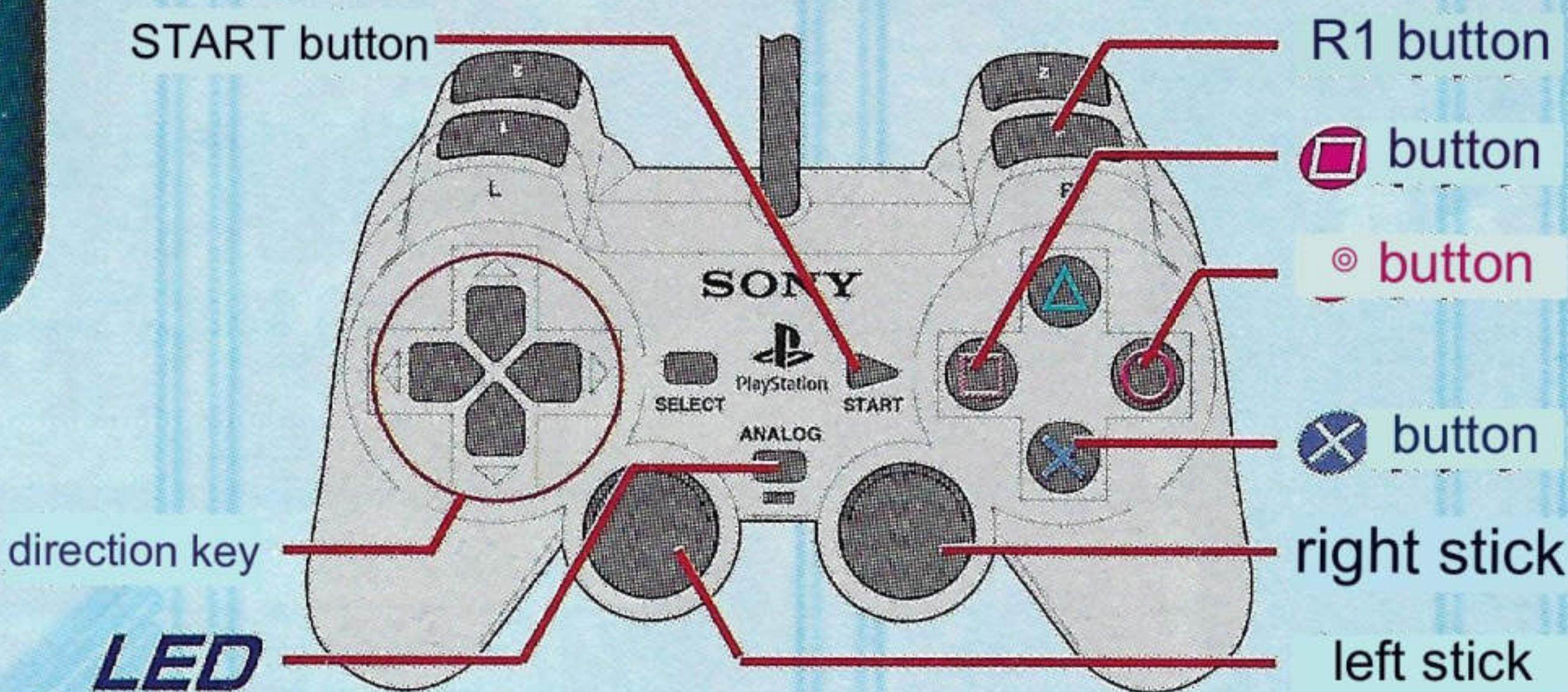
Bomber/various cancellations

Rock shot various decisions

R1 button rapid-fire shot, rapid-fire lock shot

START button Game start/pause

\*The controller 1 button settings can be changed by setting the buttons in option mode. (Button settings P.13)



## Anacon (dual shock)

If you set the vibration to "Yes" in "Game Settings" (P-13), you can enjoy realistic gameplay.

You can feel Ray. (During vibration LED lights up. )

\* Left stick, right stick in this game)

I don't use sticks.

## Controller 2 (connected to controller terminal 2)

Direction  
key ○×□ button

Move Aim  
Shot



## Guncon (SLPH 00034) (Connected to controller terminal)

Trigger

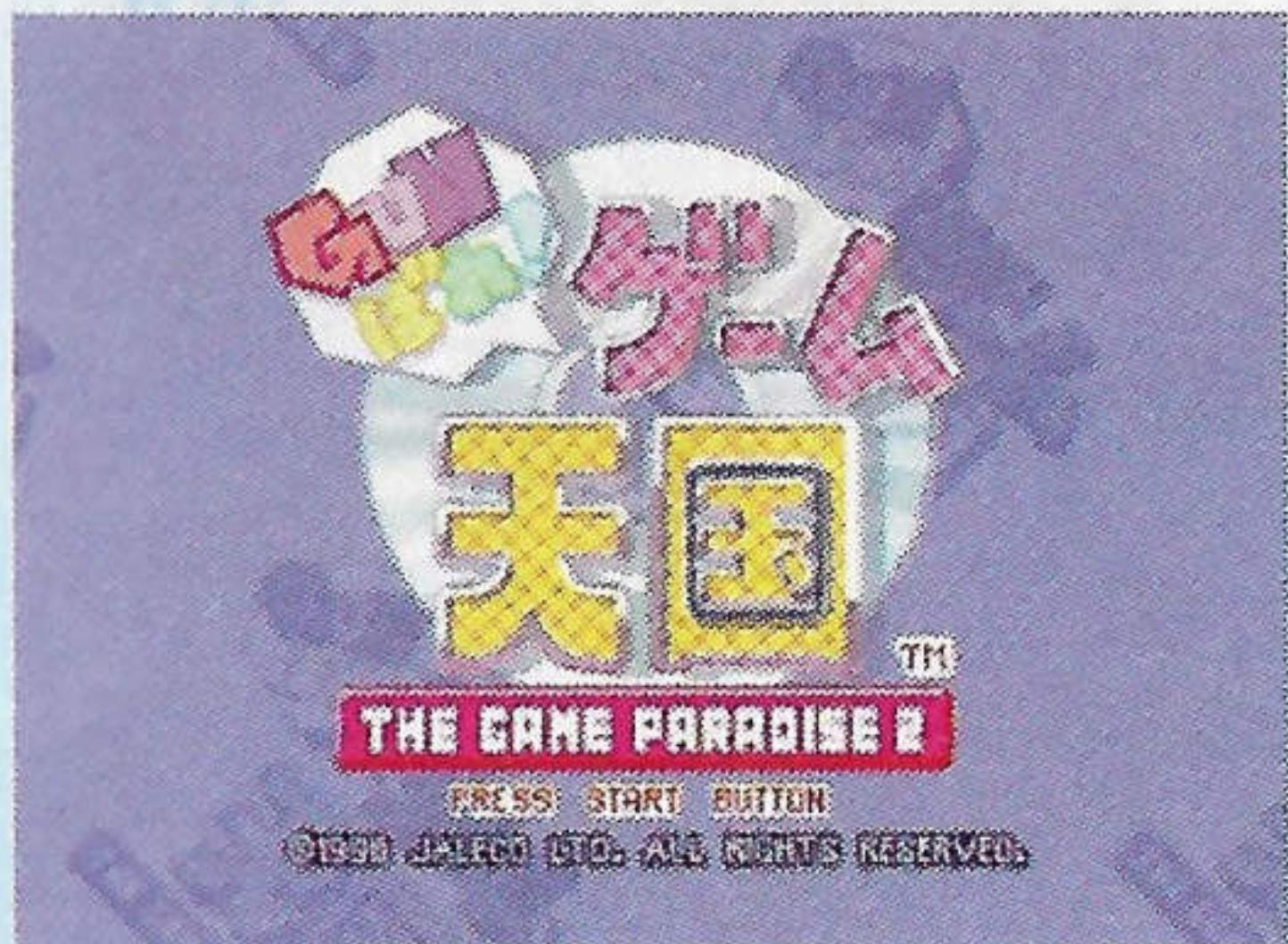
Shot

\* Be sure to connect the guncon to controller terminal

2. \* Controller terminal 2 controller and gun control can only be used when support mode (gun mode for time attack) is selected.  
(Support Mode/Gun Mode P.11)

\*In order to use Guncon, it is necessary to adjust in advance. When you start the game for the first time after turning on the power, the aim of the gun control may be off. (Guncon adjustment P-14)

## 2 How to start the game GAME START



Main menu screen

If you press the start button while the opening demo screen is displayed, the title screen will appear. Press the start button on the title screen to display the main menu screen.

### Main menu

**Normal Mode (P-8)** In this mode, you fight in the game world ruled by Genius Yamada.

**Time Attack Mode (P-10)** In this mode, you compete to see how many scores you can get in a certain amount of time.

### Ranking (P-12)

You can see the ranking. Save/Load (P-12) Save and load game data.

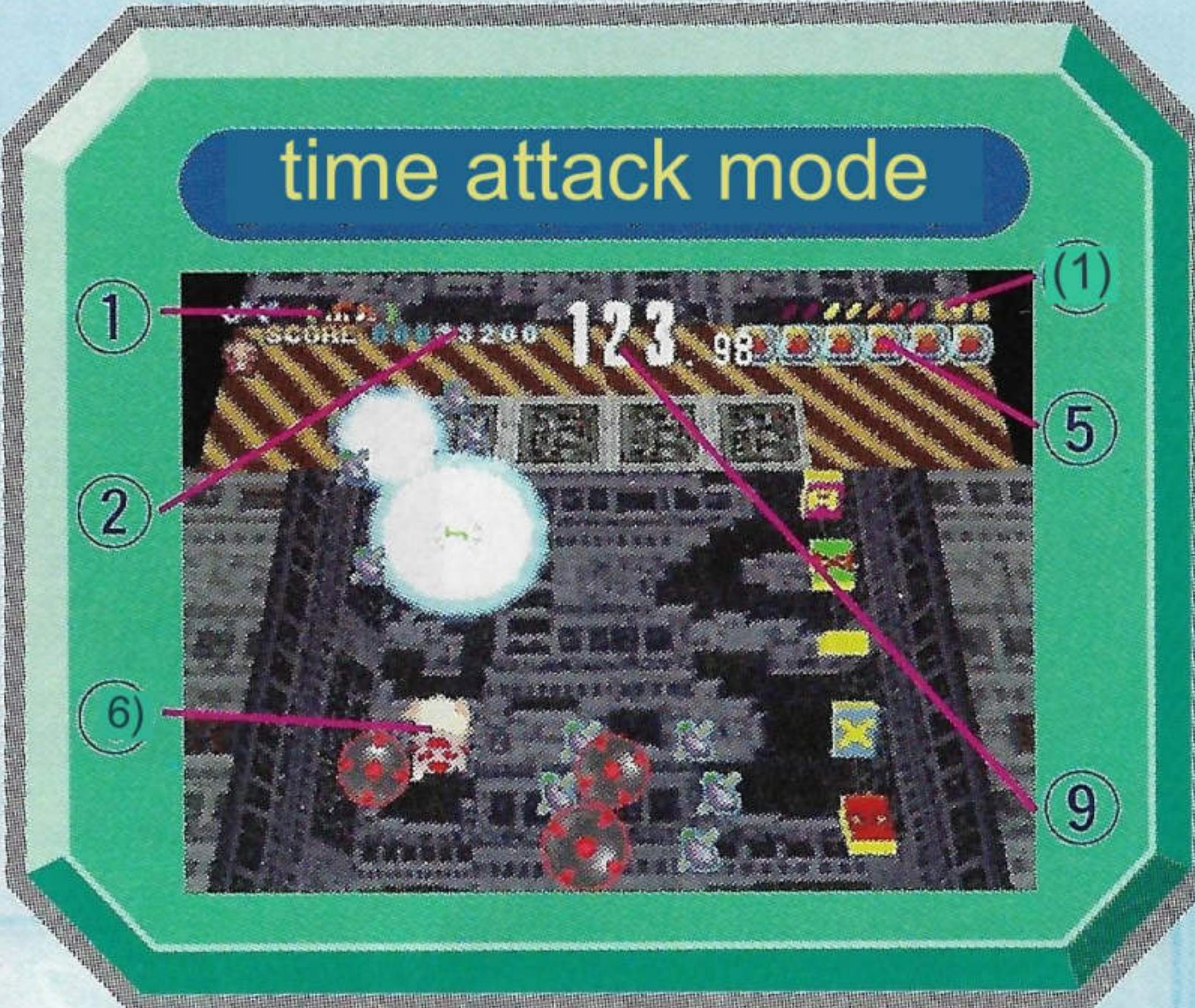
### Option Mode (P-13)

You can change various game settings.



## How to view the screen PLAY VIEW

Gunbare! Game Tengoku is a forced scroll shooting game. There is a slight difference in the display between normal mode and time attack mode.



\*Since there is no time limit in normal mode, there is no remaining time (⑨). \*In time attack mode, there is no remaining lives display (3) because there are no lives left. It also doesn't have eggplant count (10).



## attack system

# ATTACK SYSTEM

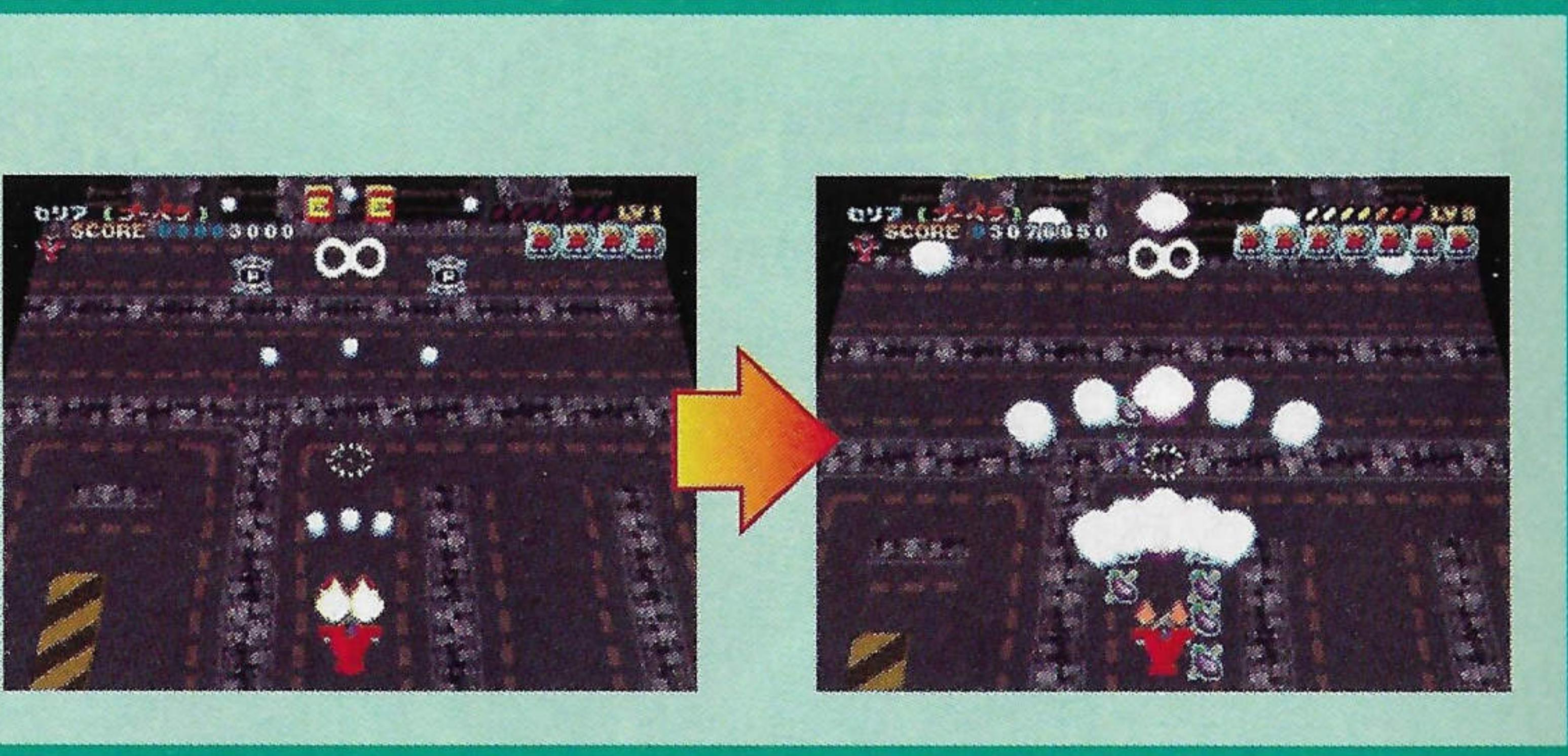
The player's aircraft has the following four attack methods.

Attack variations vary by character. (Character Introduction P-15)

### shot

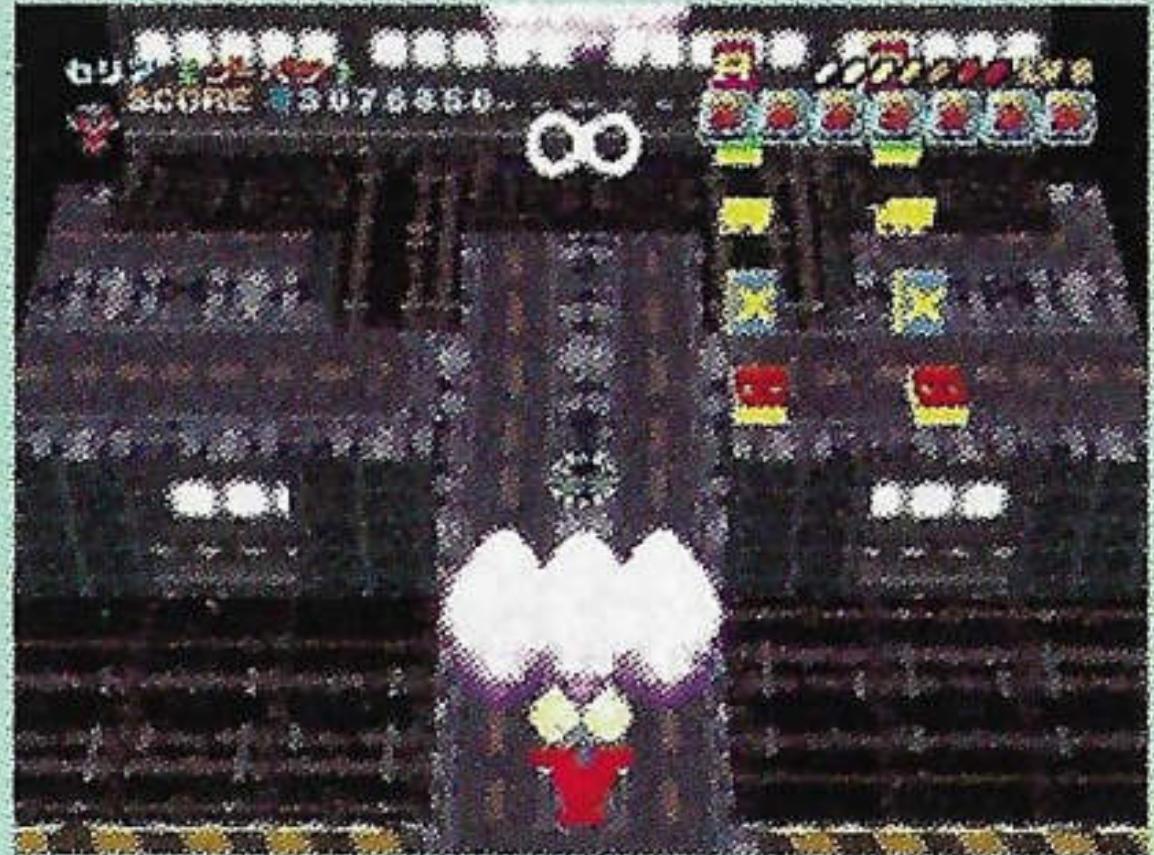
Fire with the shot button.

You can power up to 8 stages by taking power-up items.



### charge shot

Press and hold the shot button for a powerful shot.



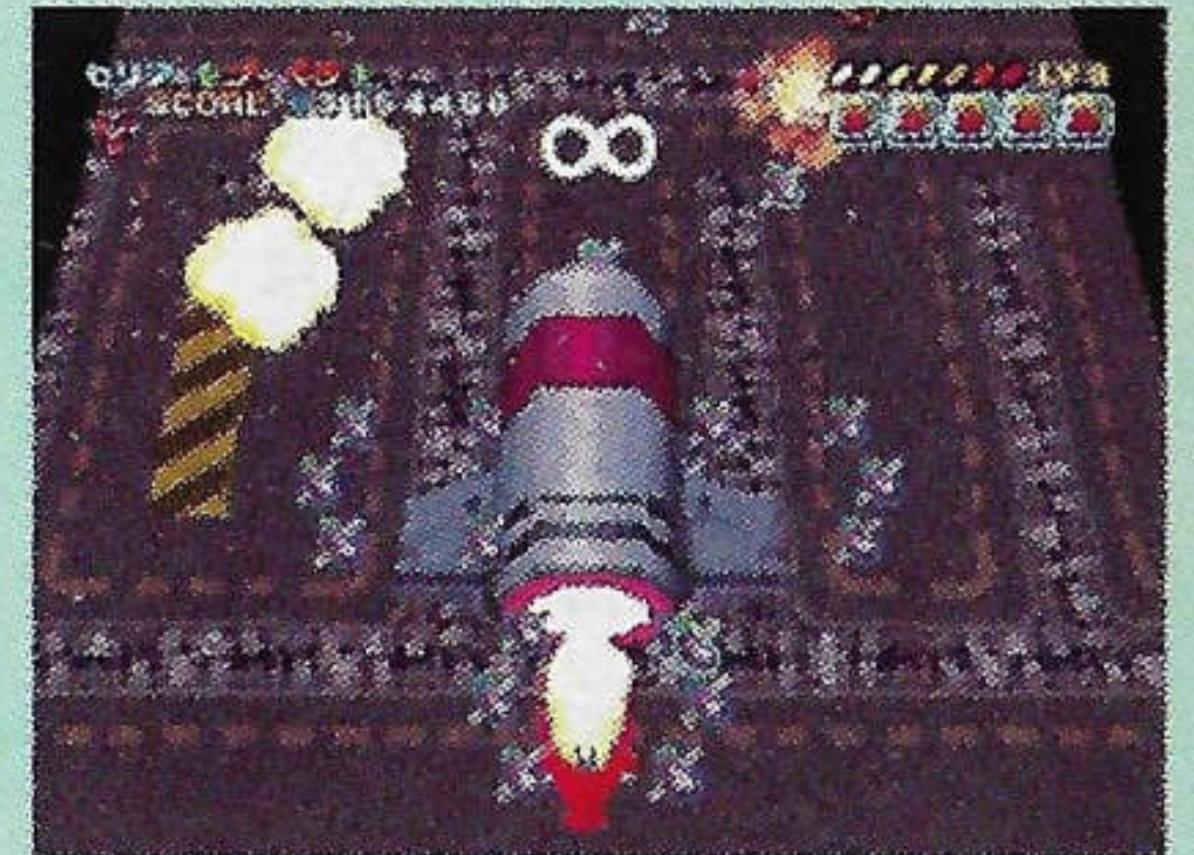
### rock shot

Shoot a shot at a locked-on enemy with lock sights. Continuous fire will attack the same enemy continuously.



### Bomber

When used, the player's machine becomes invincible for a certain period of time. You can shoot as long as you have stock.

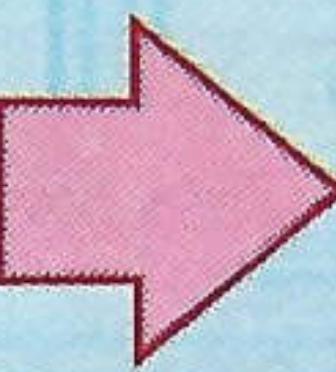




# Item introduction ITEM

Shoot down the item transport character "Satoru"

You can get items by



## power up

Power up your  
own shots.

Up to 8 steps.



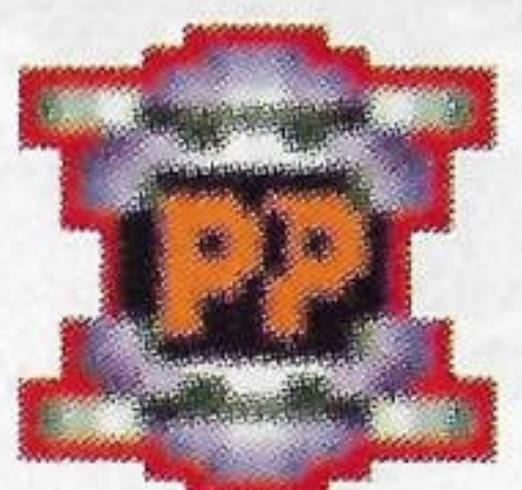
## Bomber

Increases Bomber  
stock by one.



## full power up

The shot of your aircraft  
will be the best at once.



## eggplant panel

All enemy bullets  
become bonus

characters.



## 1UP

The number of machines increases by

1. It will not increase beyond the MAX value of remaining lives.



## Bonus

If you keep getting it, your score will increase. There are three sizes, each with a different number of points.



## Special 1UP

The number of own units will increase by

- 1, and the number of remaining units will also increase by 1.





## Normal mode NORMAL MODE

### basic game system

Defeat the boss at the end of each stage to clear the stage. If you clear all 6 stages, the game is cleared. There are three menus in normal mode: "Sortie", "Maintenance" and "Bonus".



publication

You will sortie into the game world ruled by Genius Yamada.



### game flow

#### stage select

Select a stage. (You can also enter the cleared stage once)

#### support select

Select either single-player play or two-player games that support player planes such as Gun Con. (Play P-11 with Controller 2 and Guncon)

#### Own aircraft select

From among the seven aircraft characters, the player Select the machine you want to use.

After making a decision, the game starts.

## ◎ Maintenance

Here you can power up your own shots and increase your remaining lives with the bonuses collected during the normal mode game.



- ◆ Power up your aircraft... power up here  
Power down even if killed during the game  
I don't.
- ◆ Remaining Life Max Value Increased: Remaining  
Life will be restored to the maximum value  
at each stage start. Keeping this up will  
make clearing easier.
- ◆ Other items that can be used as "extras"  
are also on sale.

## bonus



At first, you can only listen to the radio, but as you add things through maintenance, you will be able to watch animations and hear sounds.

Masu.

Listen to the radio every time you clear a stage

Ridge.

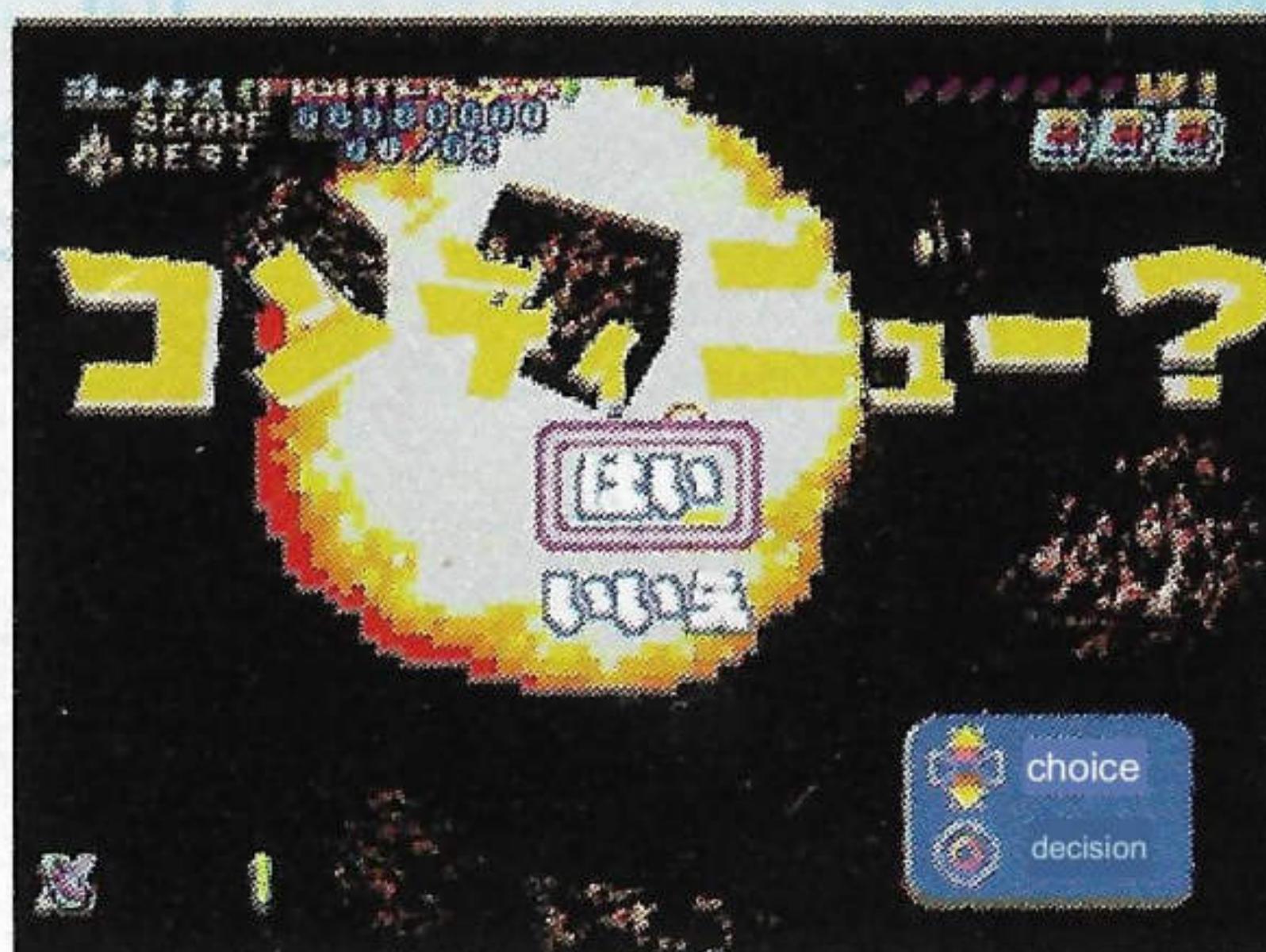
## About Continue

Continue is the progress from the beginning of the stage.

It becomes a tart.

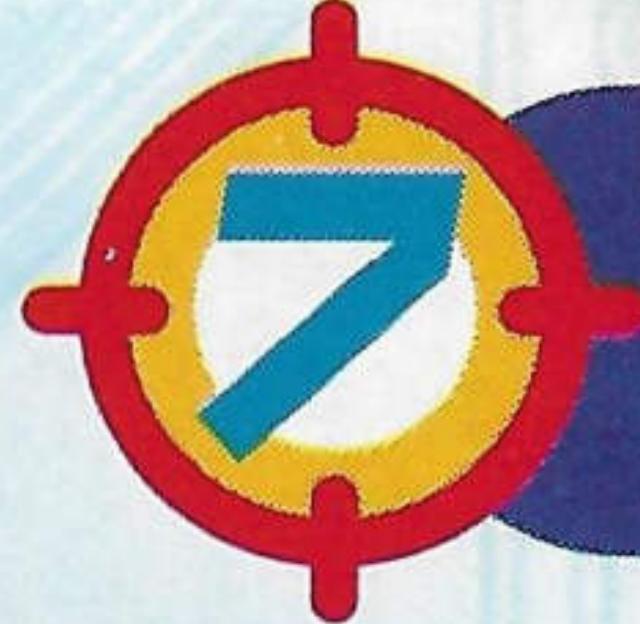
Alternatively, select "No" to return to the menu.

vinegar. (Bonuses earned will remain as they are)



THE GAME PARADISE

IN



# TIME ATTACK MODE

## basic game system

It is a mode to compete for points within a certain period of time. The number of remaining lives is unlimited within the time limit. The game ends when the time is up. There are two menus in Time Attack: "Practice" and "Time Attack" with unlimited time. In addition, there is no game over in "practice", so to exit, go to the pause menu.

Select Return to menu. (Pause menu P-11)



## game flow

### Time Attack Select

Select the time attack mode.

### Gun mode select

Choose to play normally or play with a gun type.

(Play P-11 with Controller 2 Guncon) Own

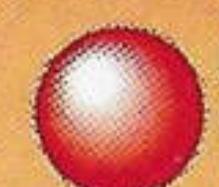
### aircraft select

Select the aircraft that the player will use from among the 7 aircraft characters. After making a decision, the

game starts.

\* When playing in gun mode, select your own aircraft  
there is no.

## Items Common to Normal Mode and Time Attack

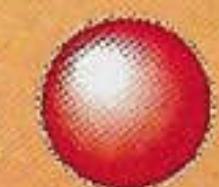


### Pause menu

When you pause the game, the following menu will be displayed.



- ◆ Release Pause · · · Release the pause.
  - ◆ Start over... from the beginning of the stage  
I will restart the game.
  - ◆ Return to menu · · · Exit the game and  
return to the menu of each mode.
- \*Select with direction keys or confirm  
with mouth. START also cancels the pause.



Name entry If you are in the top 10, you can enter your name.

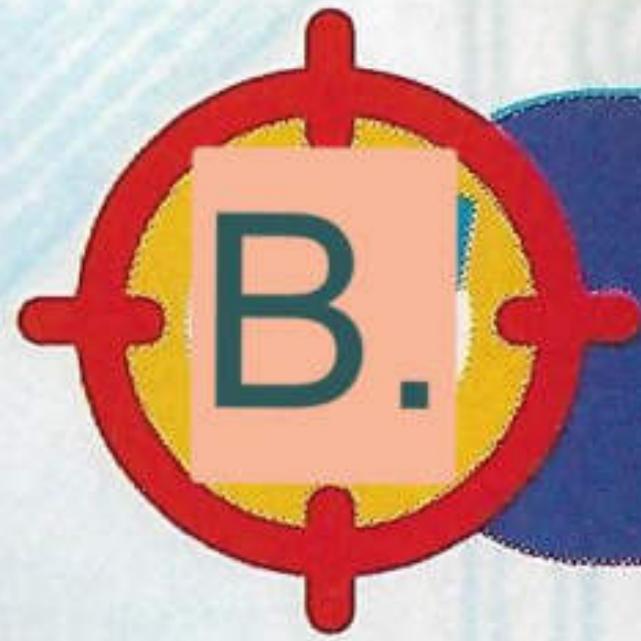
## Playing with Controller 2/Gancon

If you select "with support mode" in normal mode and "gun mode" in time attack mode, you can play the game using the controller on the controller terminal 2 side. Using



controller 2 will show the crosshair. If you press any of the O×△□ buttons at this time, you will attack within that target. In the case of Guncon, pull the trigger to attack the target.

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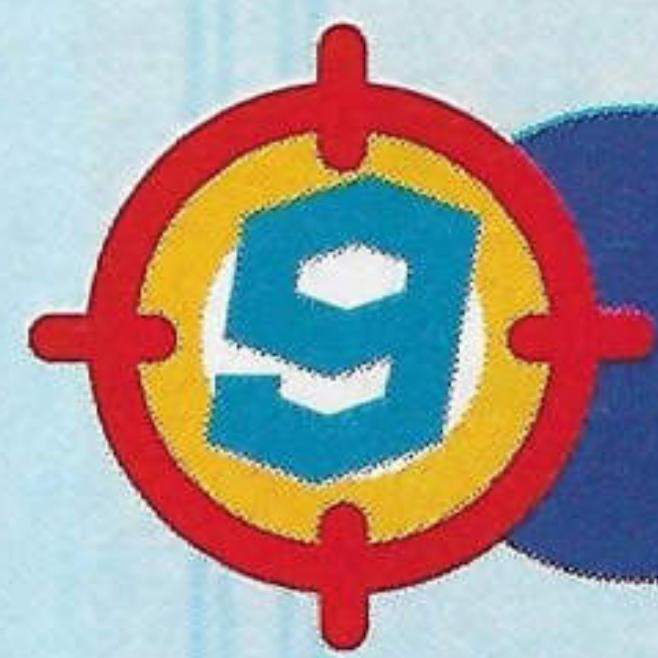


## Ranking

**RANKING**



You can see the ranking for each stage. You can change the stage with the left and right arrow keys.



**SAVE/LOAD**

You can save and load normal mode game progress, rankings, and game settings to a memory card. (uses 1 block)



# OPTION MODE

## OPTION MODE

In option mode, you can set and adjust the following items.

### button settings

You can change the button used for Controller 1.

\* Use the same button for shots and continuous shots, the rapid fire is disabled to enable charged shots.



### game settings



◆ Difficulty...Difficulty [VERY EASY, EASY· NORMAL· HARD VERY HARD]

can be set in 5 steps. ♦

Auto Bomber: If set to [Yes], the bomber will automatically be used when your ship is in a pinch.

(\*Only if you have a stock of bombers.)

♦Return... You can set "Yes" or "No" for the return bullet when the enemy is shot down.

♦Sound... You can set the sound to [Monaural Stereo].

♦ Vibration setting: You can set the vibration "Yes / No" when using Dual Shock.

### gun control adjustment

You can adjust the aim of the Guncon. (Refer to P-14)

THE GAME PARADISE N.

# 11

## gun control adjustment

## GUNCON ADJUSTMENT

Adjusts the position of the sight when using the Guncon. If you start the game without making any adjustments, your aim may be off during play.

### How to adjust

- (1) Pull the trigger toward the target in the center of the screen.
- (2) When you shoot at the target, the aim will be displayed. Check that the movement of the aiming is in line with the adjusted position.
- (3) If you want to readjust, press the B button on the gun control to readjust.
- (4) To end the adjustment, press the X button on the controller terminal 1 side.  
Returns to the option mode menu.



#### ♦Simple adjustment♦

You can easily adjust the gun control even during the game.

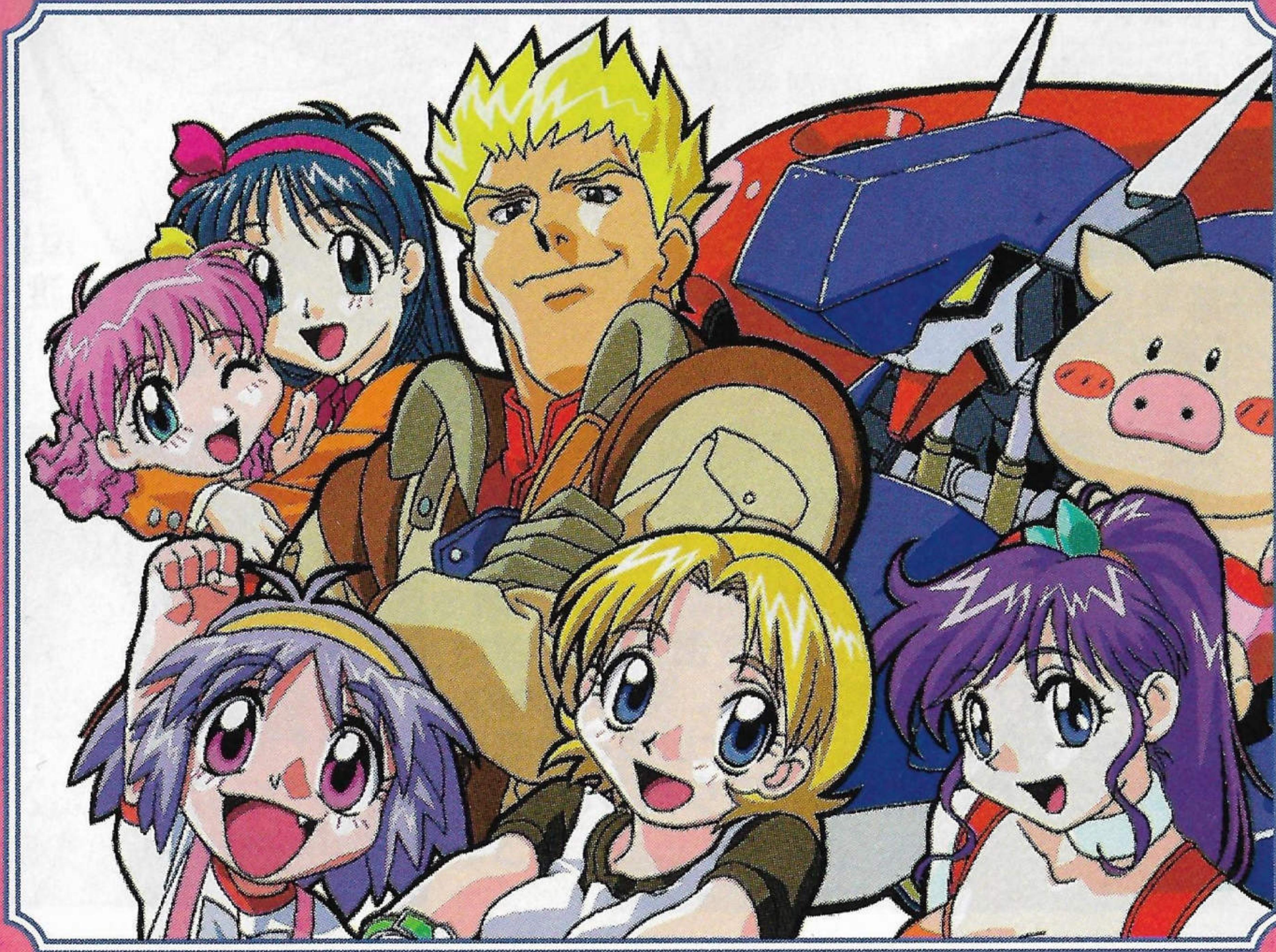
- ① After posing, press A or B on Guncon. (2) Then the screen turns blue, so aim the gun control at the center of the screen and pull the trigger.
- (3) The rest of the game will continue centering on the position at this time.

\*During the demo (when the gun can no longer fire shots), simple adjustments during pause will not work.

# Character introduction

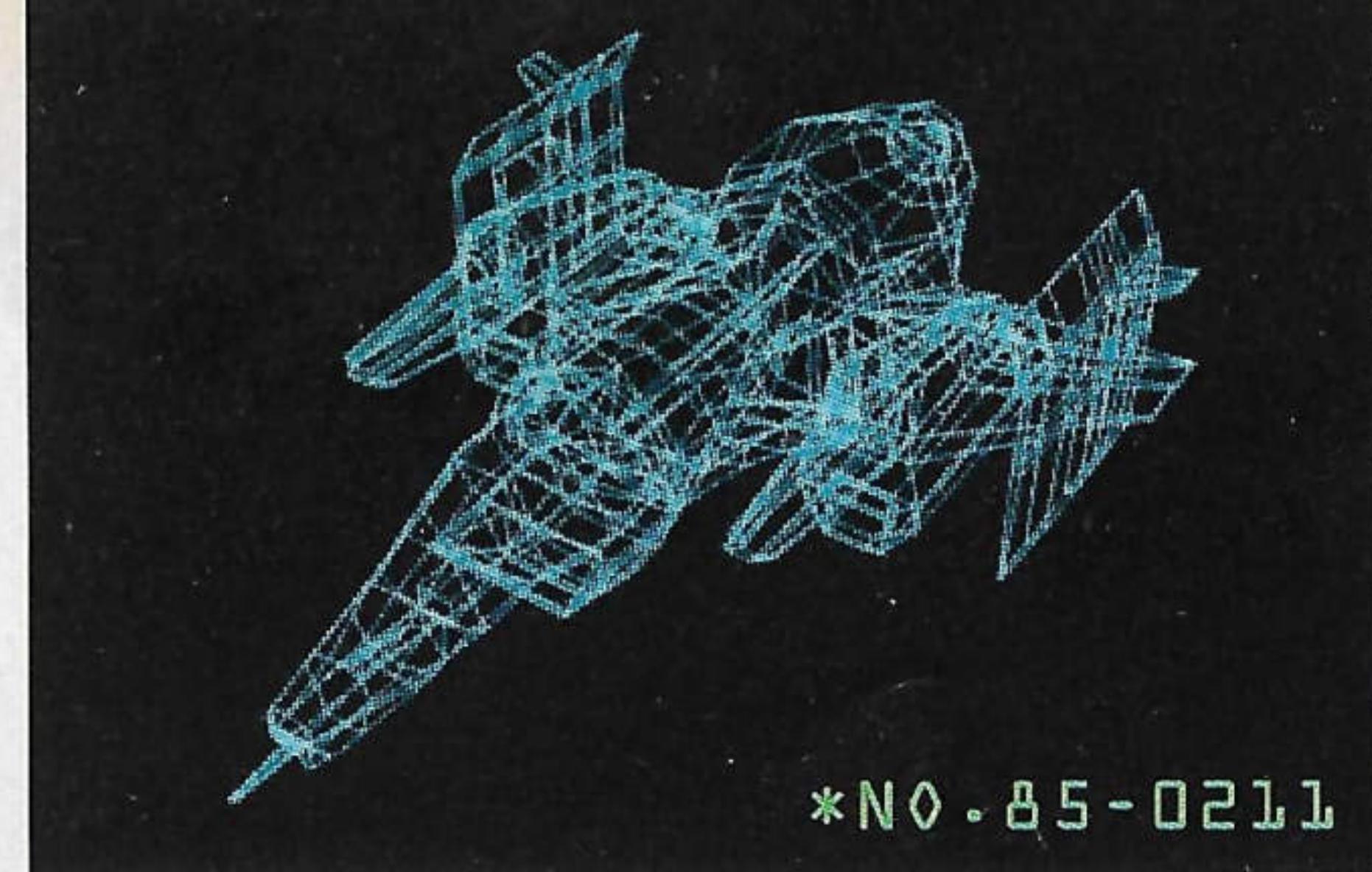
Now, let's introduce the characters of Jaleco!? In addition to character profiles you can enjoy, comments from popular voice actors who performed enthusiastically in the game are also included!

P-16~P-23 introduces your own characters, P-24~P-26 introduces other characters, and P-27~P-29 introduces enemy characters.



# JÉYNU S

Janus Star Mine



## FIGHTER-EX

Shot: Laser Beam Charge

Shot: Lightning Blade Rock

Shot:

Homing Laser Bomber: Energy

Buster Straight attack type. Its attack range is narrow, but its rapid fire and power are high.



pilot

## Janus Star Mine

Age: 27 In

order to protect the peace  
of the entire universe...no,  
to be more precise,  
he runs through space  
today with Fighter EX

in order to

protect girls under  
junior high  
school age!  
Although he  
calls himself  
"Lolicon at the  
Speed of Light," in  
reality, his name  
resounds throughout  
the universe.

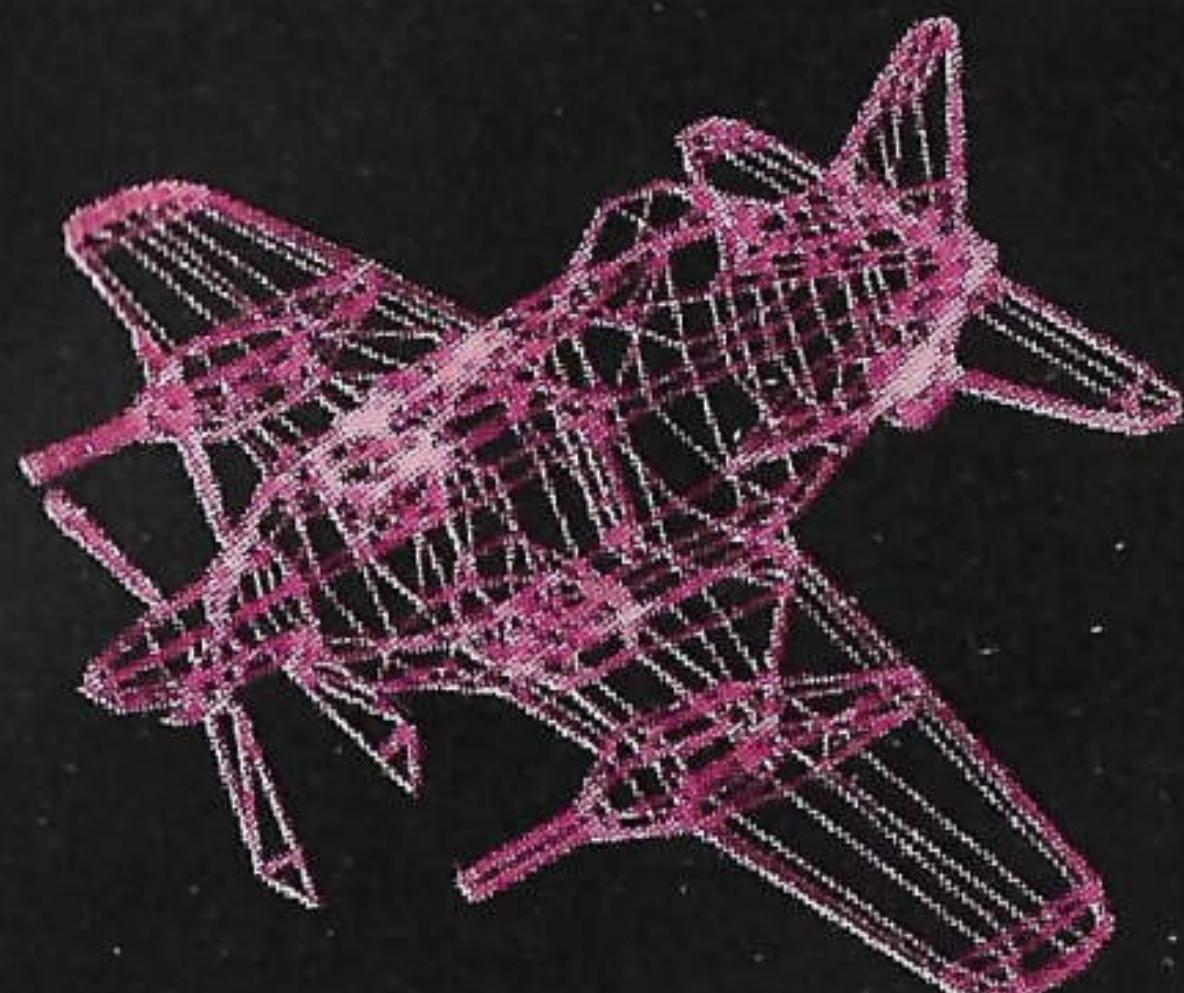
Character  
Voice

Tomokazu

Seki

I played the first arcade version and the previous one back then, but this time it's coming out on the PlayStation, so I'm really hoping! Also, I want to do my best to defeat the final boss. For that reason, I put my heart into the recording, as it was a job before the fun things (laughs).





## Poopera

Shot: Multi Shot

Charged Shot: Rapid Fire Rock

Shot: Multi Missile

Bomber: Triple Hyper

A shot that spreads forward is

easy to handle.

Change from 3WAY to 5WAY

with power up.

Character  
Voice

## Mika

Kanai

There are so many tiny characters, and there are so many people who give their voices, so it's a really fun scene (laughs). As for the game, I was able to play a little bit in Guncon beforehand, but it's already become a very fun and exciting game. I'm already on fire too, so I think you'll enjoy it too.

pilot

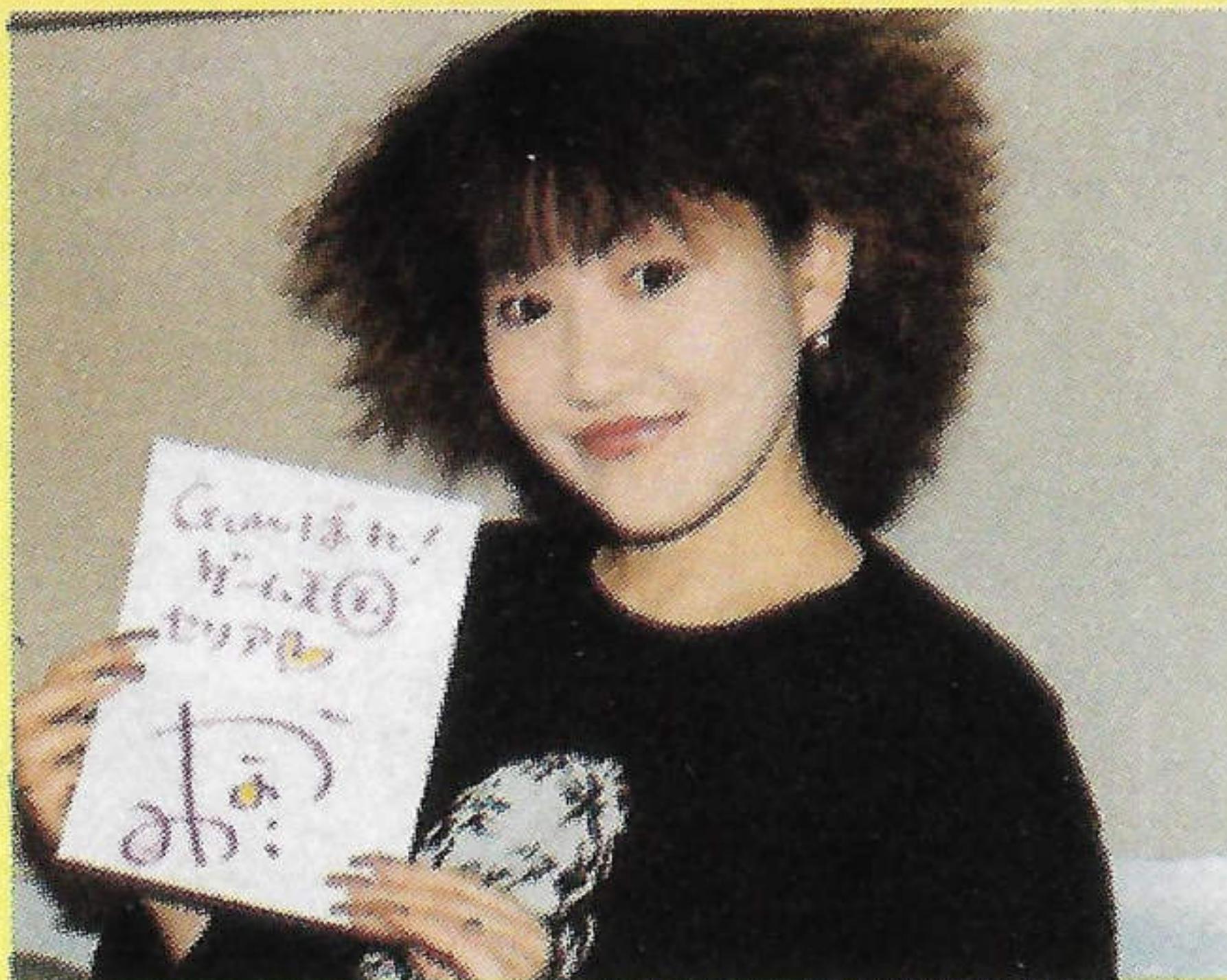
## Celia

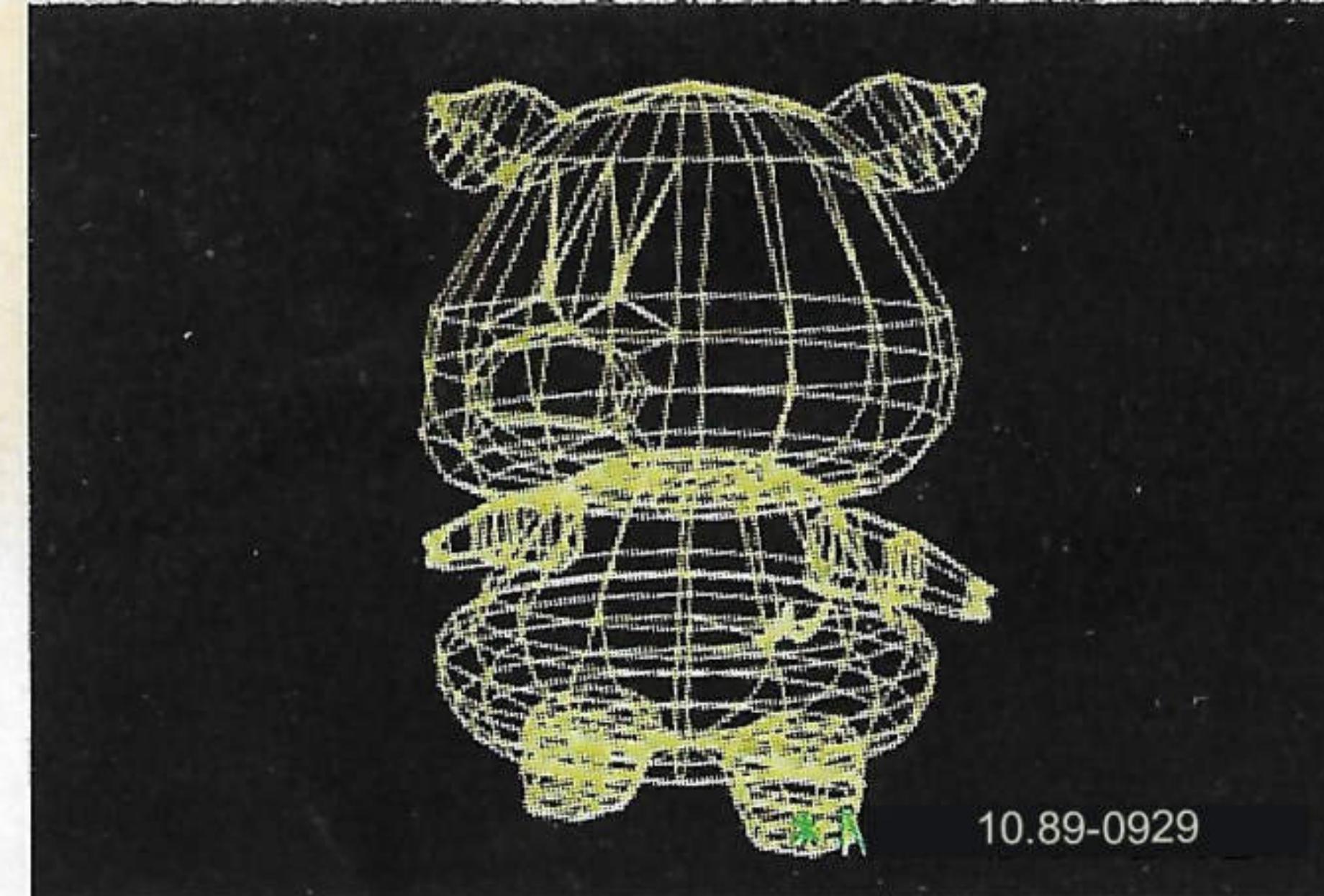
Age: 19 years old

She is the only person with common sense among the members who rides a bright red reciprocating plane, the Poopera. Most of the

other people are "lolicon", "pigs", "robots", "elementary school students", "weird sisters", and "suspicious foreigners".

Her title is ``Bishoujo Soldier"...isn't this also quite suspicious?



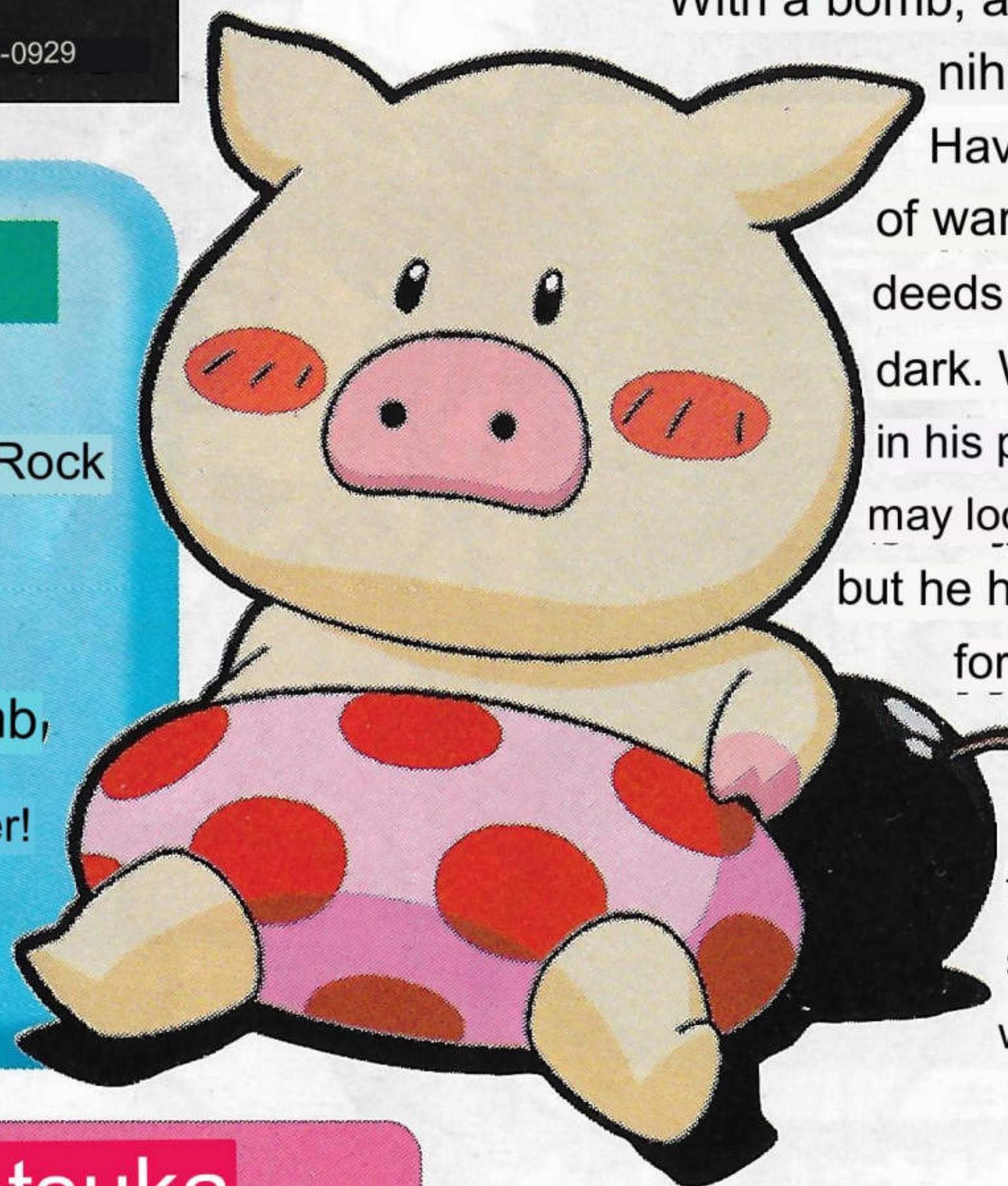


## Higu

Age: 5 years old

With a bomb, a sour voice and nihilistic lines.

Having seen the hell of war, his words and deeds are still somewhat dark. What happened in his past? He may look lonely, but he has strong feelings for his comrades, and is willing to risk his life for that. The setting sun suits him well. ...it's a pig but...



### pigu

**Shot: Bomb**

Charged shot: 5-way bomb Rock

**shot: Bomb Bomber:**

Skull-marked

powerful bomb,

The strongest destructive power!

The lowest rate of fire!

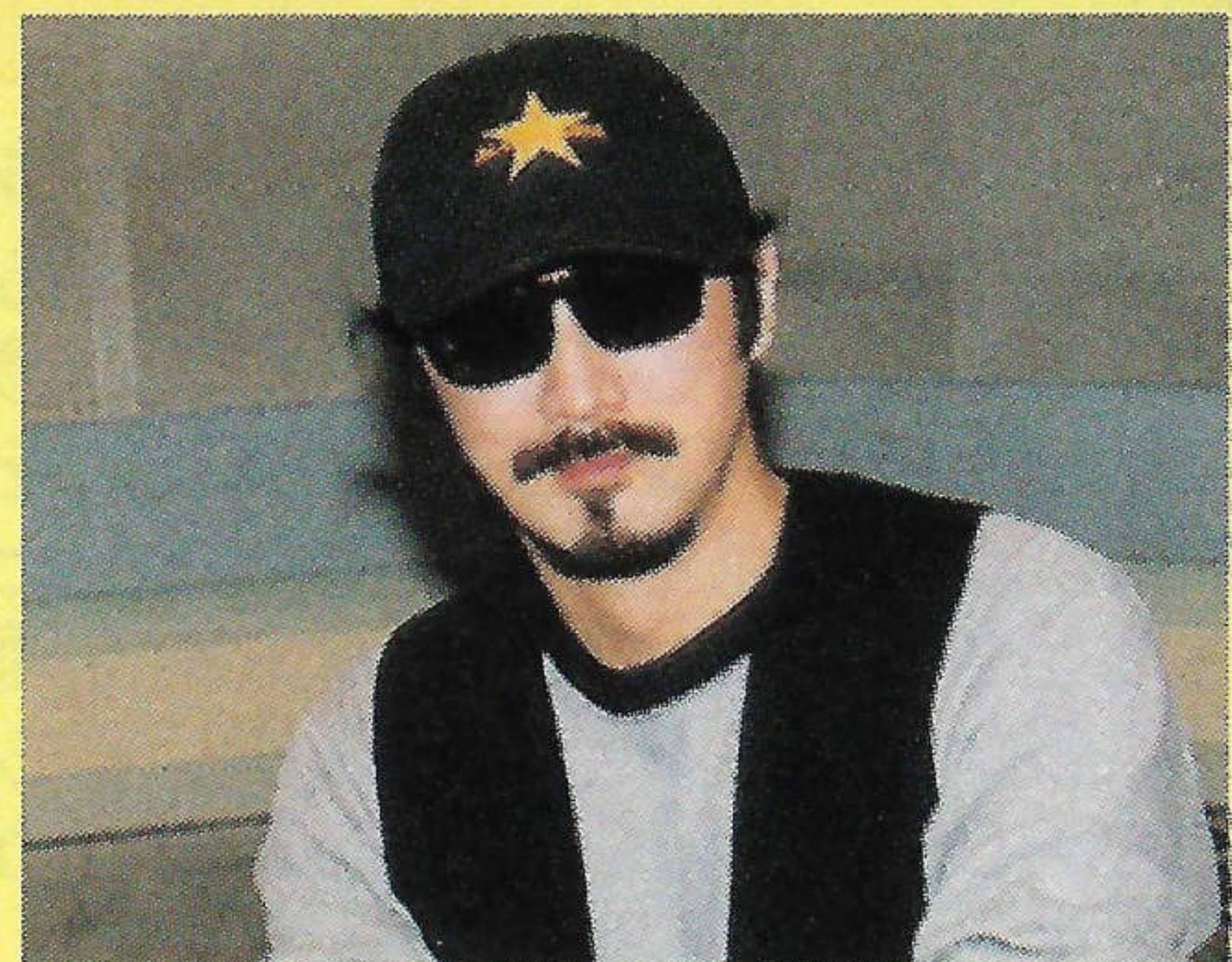
### Character Voice

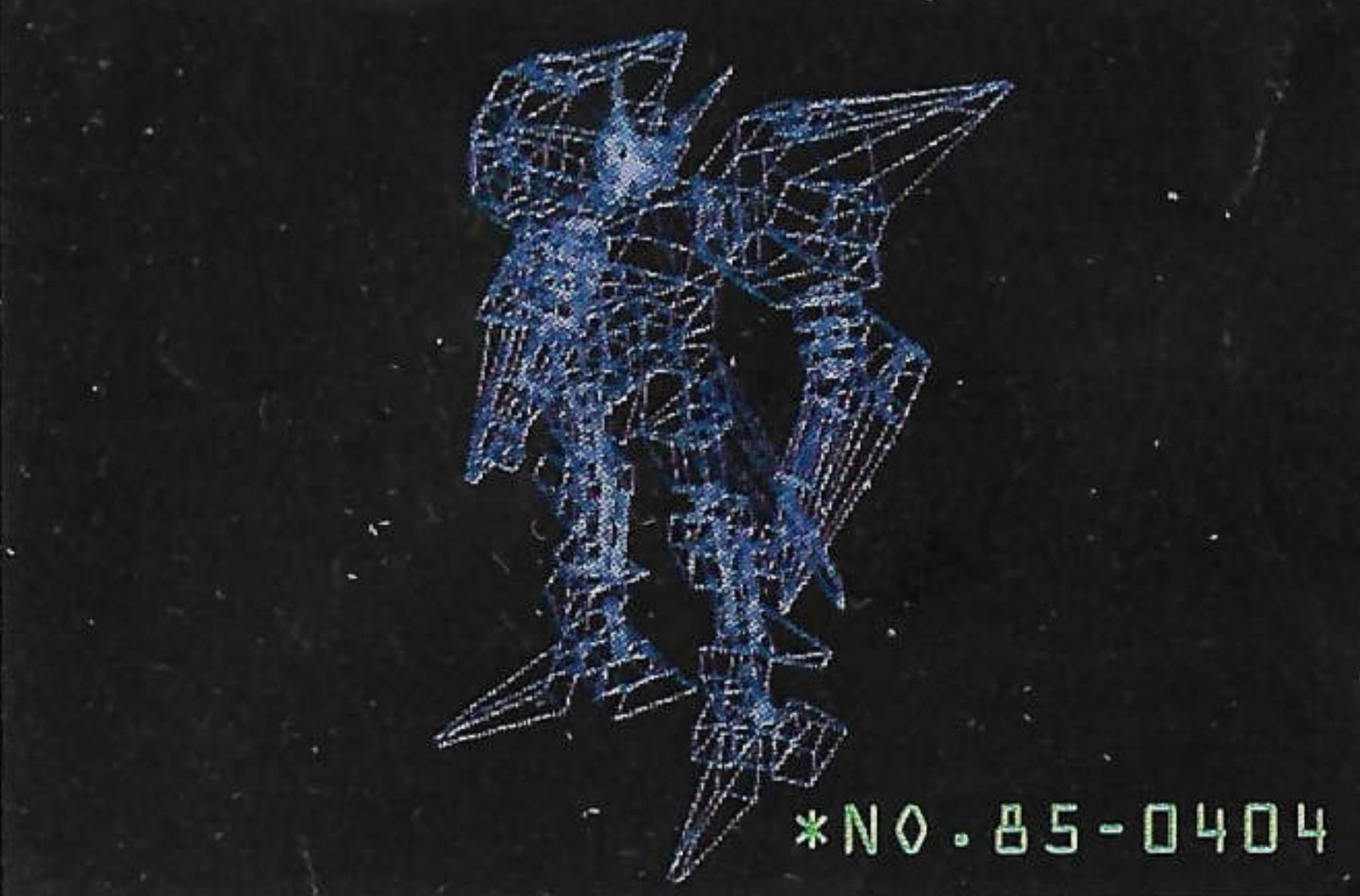
## Akio Ohtsuka

Akio Ohtsuka

This time, it's not just Shibui, but there is also a very cute "Pigu", and I feel like I'm going to lose when I play it (laughs). It's been a long time since I've seen such a cute character, so I'm letting you enjoy it.

Everyone, please enjoy playing games with "Pigu" (laughs). nice to meet you!





## Z-DYNE MK II

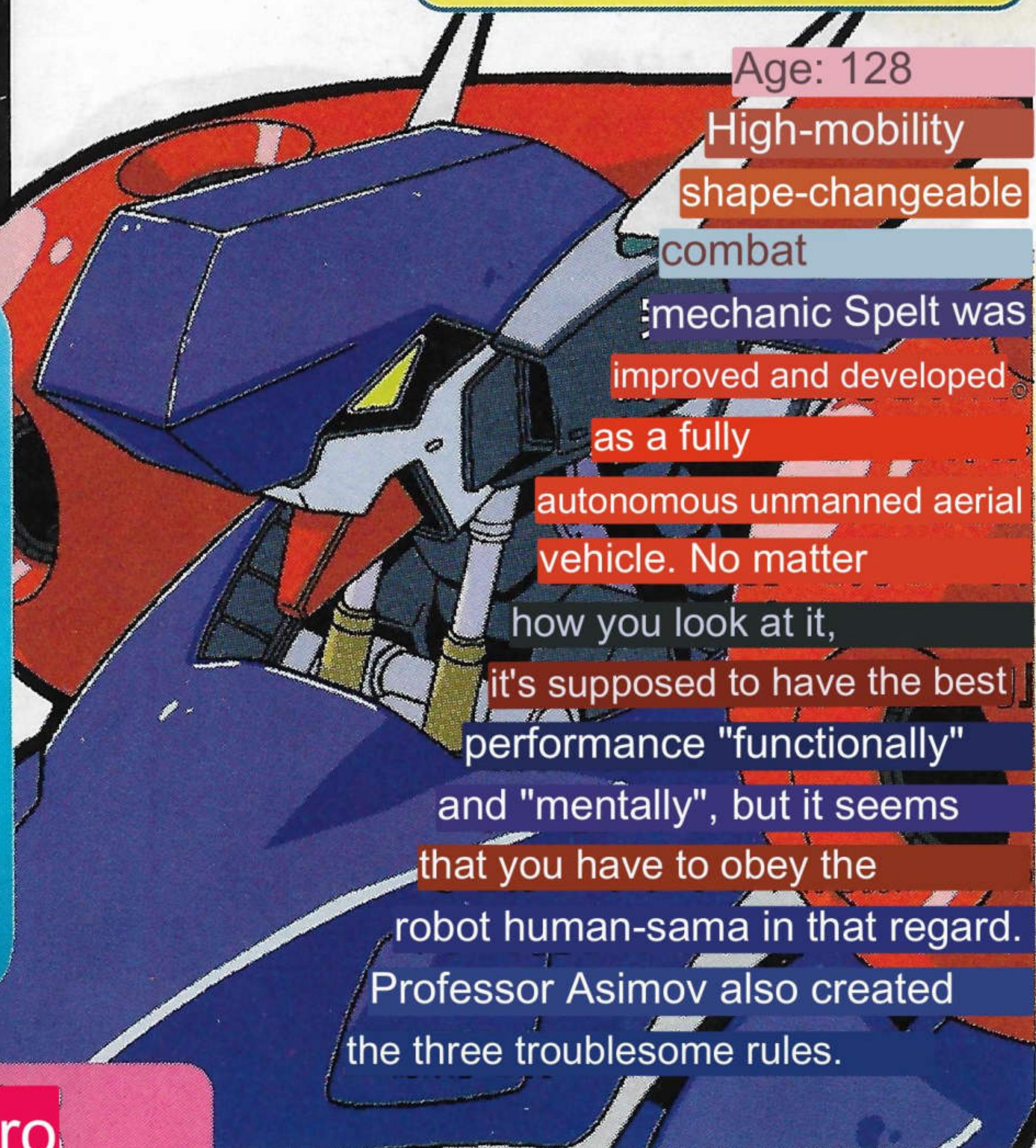
Shot: Shadow Laser

Charge Shot: Homing Laser

Rock Shot: Search Laser

Bomber: Graviton Bomber

Features an afterimage laser and a laser that auto-searches. Attack power is low.



Z-DYNE MKII Z-

## DYNE MKII

Age: 128

High-mobility  
shape-changeable  
combat

mechanic Spelt was improved and developed as a fully autonomous unmanned aerial vehicle. No matter how you look at it, it's supposed to have the best performance "functionally" and "mentally", but it seems that you have to obey the robot human-sama in that regard. Professor Asimov also created the three troublesome rules.

Character  
Voice

Okiayu Ryutaro  
Ryotaro Okiayu

Continuing from last time, Z-Dyne has a lot to do with Pigu in this anime, so I had a lot of fun doing it. It was just the two of us, Akio Otsuka, so I was a little lonely.

This time, you can enjoy the anime while playing the game on the same CD, so please enjoy it to your heart's content.



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II

# Miki

Miki

pilot

Miki

Age: 18

During battle, he rides the Genesis 3 with his sister Misato (sometimes without) giving battle instructions, and when in a pinch, uses his sister as a decoy to escape alone. She's a kind and scary older sister. From the outside, it might seem like an abnormal sisterhood relationship, but it's true. Well, since Misato herself admires such an older sister, it's fine.



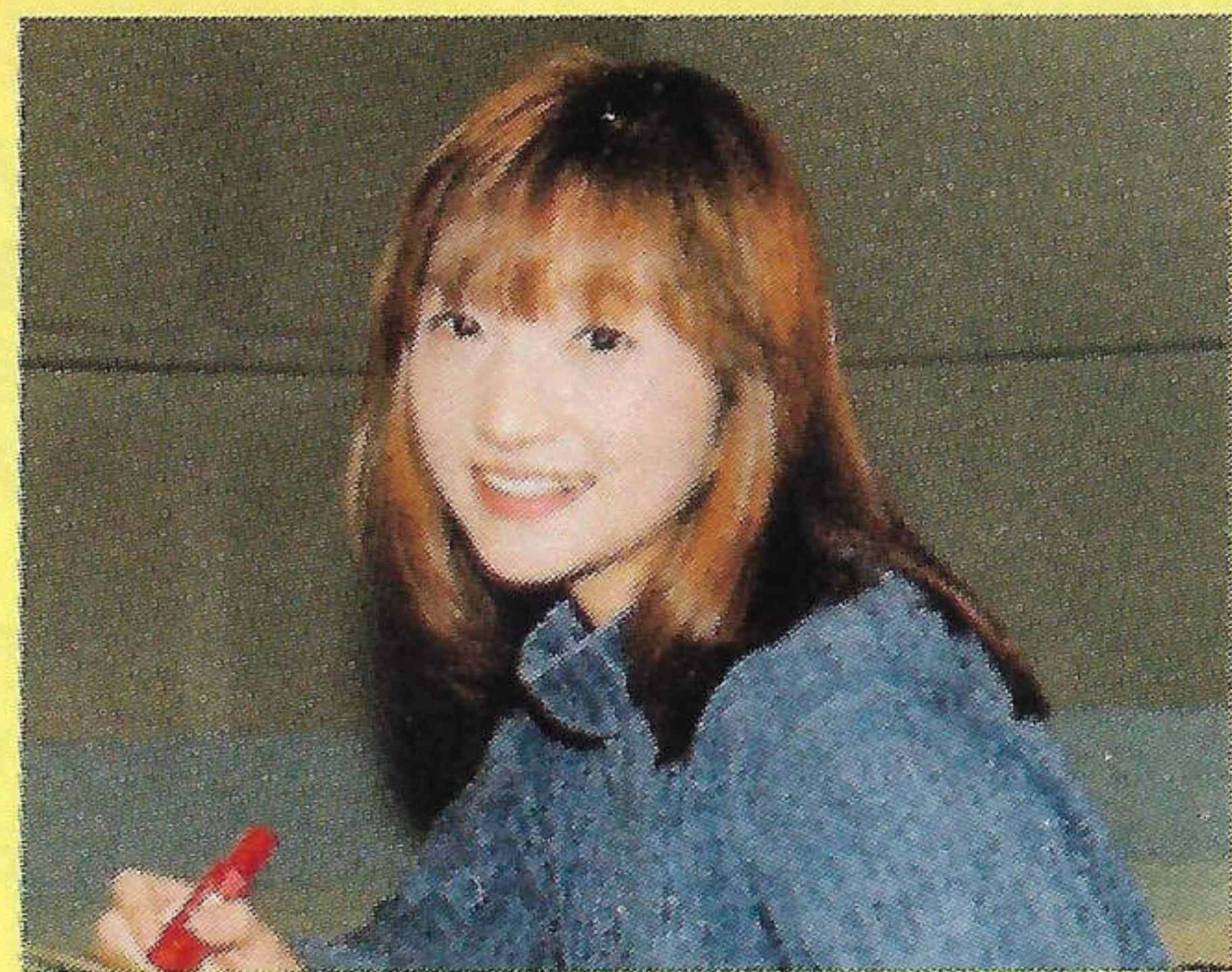
\*NO. 85-0709

Character  
Voice

Miki.

Takahashi

It was difficult to act without being dragged down by the unique tempo of "Game Heaven". However, once I grasped that, I gradually came to understand the ambivalence inside Miki-chan, even in situations where I was at a loss as to how to best describe it as "Miki-chan-like". I've already completely immersed myself in Miki-chan's role (laughs), and I feel like Miki-chan has definitely formed within me, so please look forward to it.



pilot

## Misato

### GENESIS 3

Shot: Grenade

Sub Shot: Ring Laser Rock

Shot: Reinforcement Shot

Bomber: Suicide Order

It only has a certain range, but the ring laser that shoots it has great power over a wide range.

Age: 12

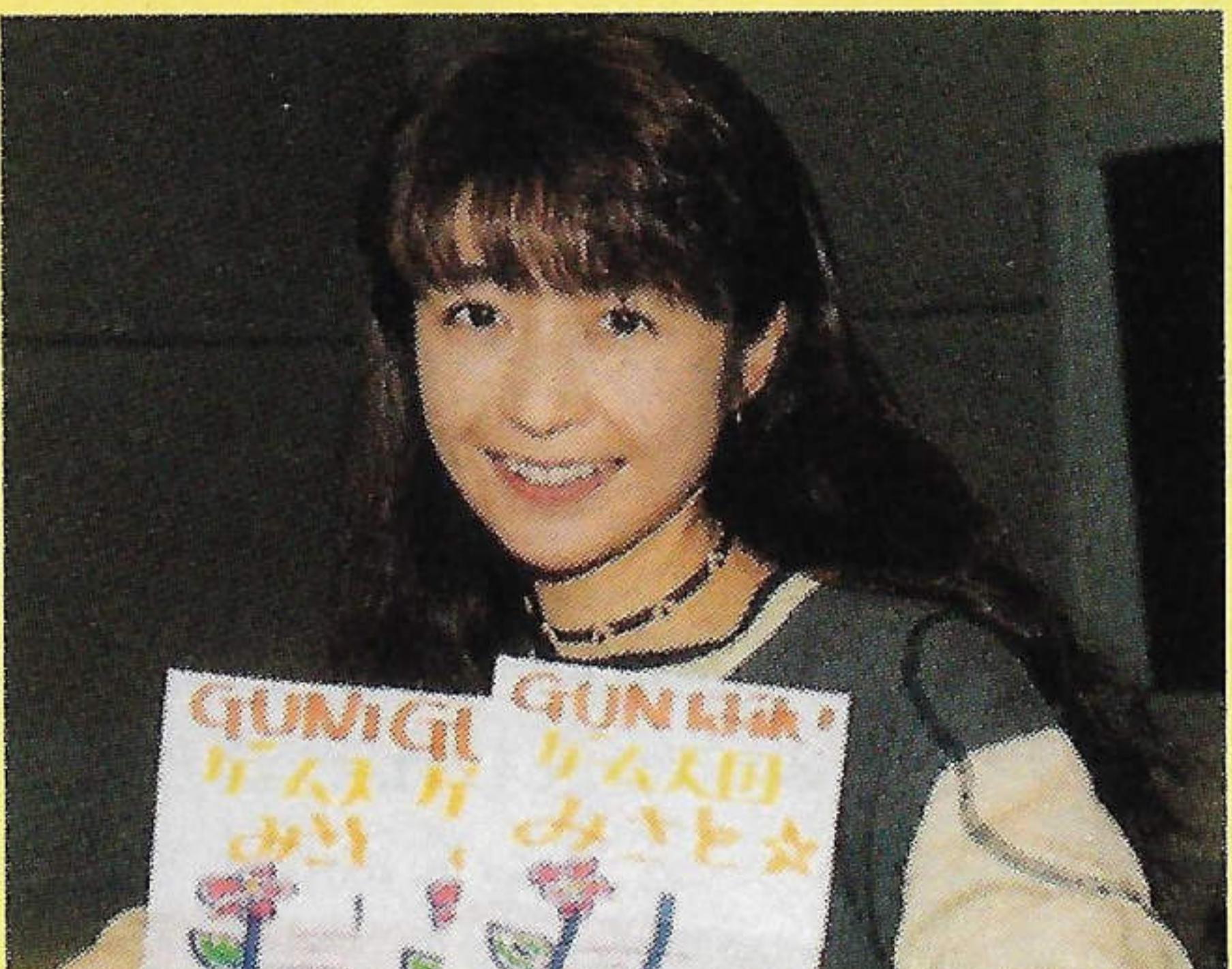
During battles, he is forced to fight by his older sister "Miki" on the all-purpose saucer Genesis 3 (occasionally tied to it), and in times of trouble he is left behind as a decoy for his older sister. She is a cute but unhappy little sister. If you look at it from the side... well, it doesn't matter... Miki herself loves such a little sister irresistibly. It's just that the expression is a little unusual.



### Cricket Satomi

Satomi Kōogi

"Eternal little sister" Misato-chan is tied up with a collar this time as well, and it's a long-cherished desire. (laughs) I wondered what kind of relationship I had with my sister when I first started, but these days I've come to see that this is the world. (laughs) I hope it continues for a long time.



MISATO

Misato

# AKURA

cherry blossoms

Character  
Voice

## Kae Araki

Kae. Araki

I played a role that was still hungry, and I was also hungry when I acted, so I feel that the play is very authentic. (lol).

Sakura is very strong, but I like strong roles. Fufufufu (laughs). So please enjoy playing and let us know what you think. thank you.



cherry blossoms

Shot: Heartful Attack

Charged Shot: Star Attack

Rock Shot: Homing Star

Bomber: Super Ultimate

Hyper Bomb Bomber

attack has maximum impact!

cherry blossoms

Age: 8

years old If you're thinking,

"Ah, are you a typical energetic girl?" because

you look like an

elementary school student

in a gym outfit,

you're sweet! It sounds

good, but it's a rather

silly character that

doesn't move unless it

eats and won't fight

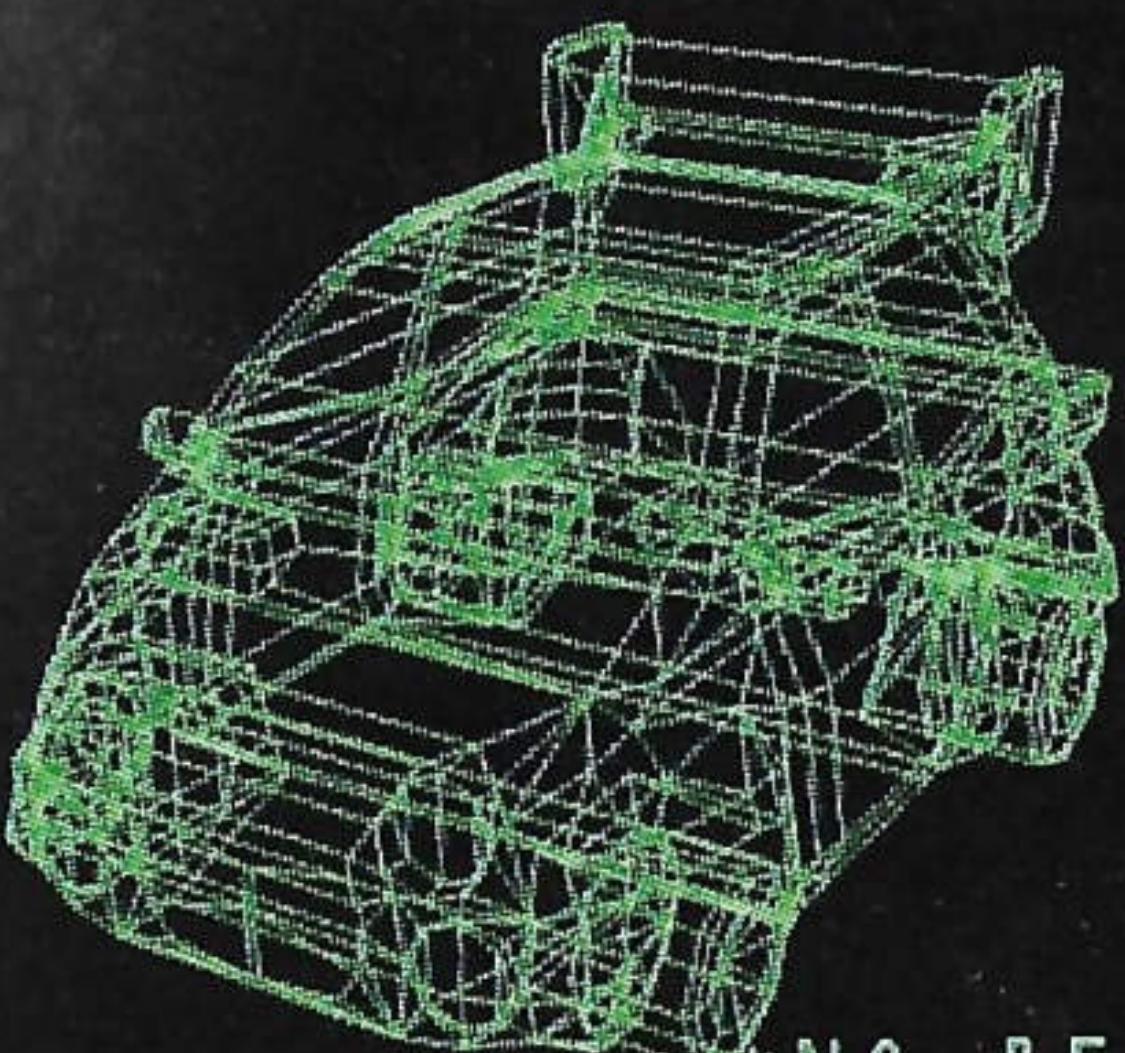
unless it eats. Well, it's

nice because it's cute, but

To.....

In terms of not thinking too much about things, she is a good match with her older sister, Momoko.





### Clariscar

Shot: Oil Can

Charged Shot: Wide Flash

Rock Shot: Homing Tire

Bomber: Diffusion Oil

Bomb Attacks with an oil can that ignites when it hits an enemy!



driver

### Clarisse

Age: 14 My favorite car is green city type.

Once she starts running, she won't stop until she hits an enemy. Wasn't it? Spoken "Even the words you speak have a foreigner-like accent, but if you listen carefully, they're Japanese... umm, it's a mystery."

### Character Voice

### Konami Yoshida

Konami Yoshida

It's like, "Gaijin desu!"

Please do your best with Claris. I would be happy if you could join me and say "OH!"



CLARIS

Clarisse

# MEETON

Meeton



Character  
Voice

Yoshitada.

Ohtuka

Does it  
sound  
like fake  
America?

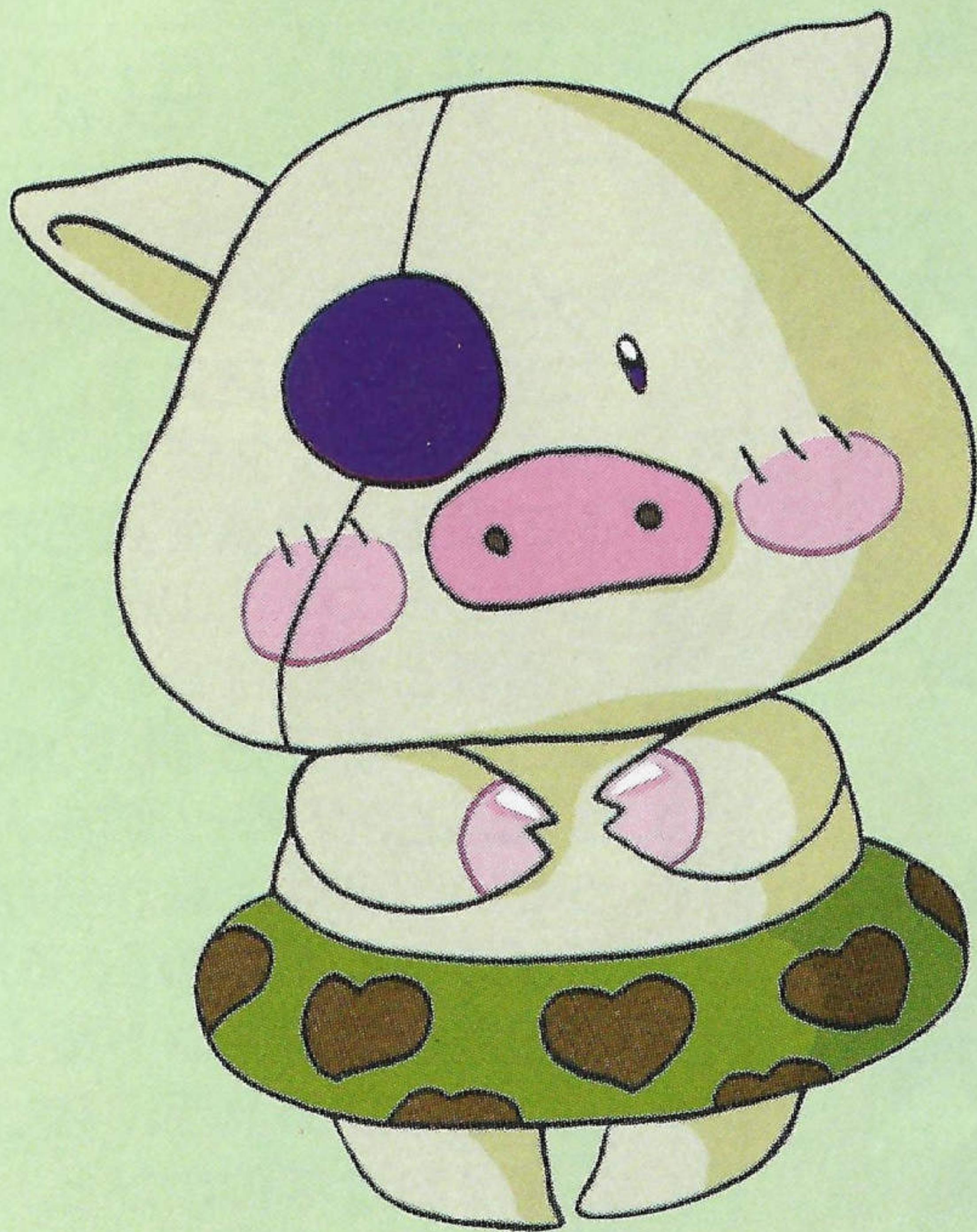
Since it's called a pig, I wasn't sure what to do at first, but when I tried it, it was easy to come up with various images, and I thought it was interesting.

Meeton

Age: 5

years old Popular in supermarkets! Unlike Pigu, he is lighthearted, but he is also an excellent soldier who was raised by Captain Polk. Are you the type of person who keeps photos of his family and lover in his pocket and is likely to show them off to his friends?





## pork

Age: 3

years old He was the superior officer of "Pigu" and "Mi-ton" during their military service, and his reputation, or rather, his desire to be a pig, was strong, and he was a pig that was respected by many of his subordinates. Years ago, during a battle, in order to escape from the enemy's encirclement, he rushed into the enemy's camp as a decoy and disappeared as it was. It had become I don't want to imagine what happened during the blank three years...

PORK

Pork

### Character Voice

Kōichi Yamadera

Kouichi Yamadera

Since it's a pig, it's divided into two characters, but there's a gap between the recollection scene and the present, so I think it's a very rewarding and interesting role. ··· Hi, I'm sorry (laughs). I don't dislike acting like a fagot, but if the staff were to judge calmly, I would be very embarrassed (laughs). (Actually, the staff struggled to hold back their laughter.)



# YUKI

Yuki Ito



Character  
Voice

Kumiko Nishihara

Kumiko Nishihara

With more power than the previous work, more crazy content, and more crazy people appearing again, I thought again, "Yuki-chan is really a normal girl~". (Surrounding voices eh!?)

This time, Yuki-chan's costume has changed, and in the game world she's wearing a "Rabbit-san" costume. I'm happy that Jaleco and Nishihara are "rabbit-san" after all!

game center clerk

**Yuki Ito**

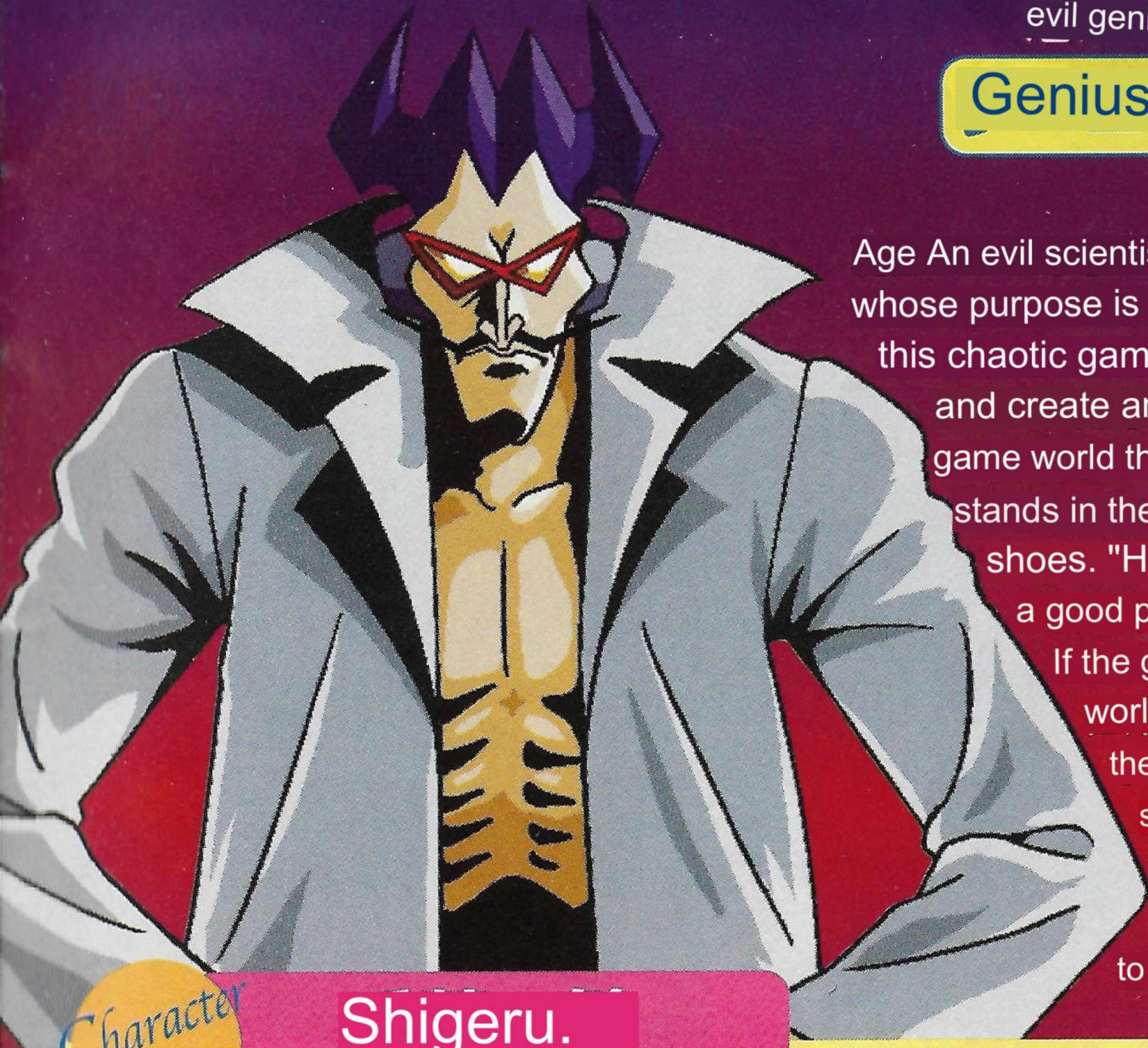
Age: 19

A part-time clerk at "Game Stage You&Me" and quite a bit of a game otaku. I feel like it's quite impossible to be the main character in a shooting game, but since this girl can turn everything into a mess just by unplugging, there are rumors that she's actually the strongest character. but...



# J.YAMADA

Genius Yamada



Character  
Voice

Shigeru.

Chiba

It's the same with Geniuses every time, but they say it out loud! The tension is high, and if it were the first recording in the morning, my brain would go crazy, say it out loud (laughs). (The work) has a fast tempo, and it goes on and on, so it's a shame that I recorded this, but Japanese voice actors have world-class skills... I thought.

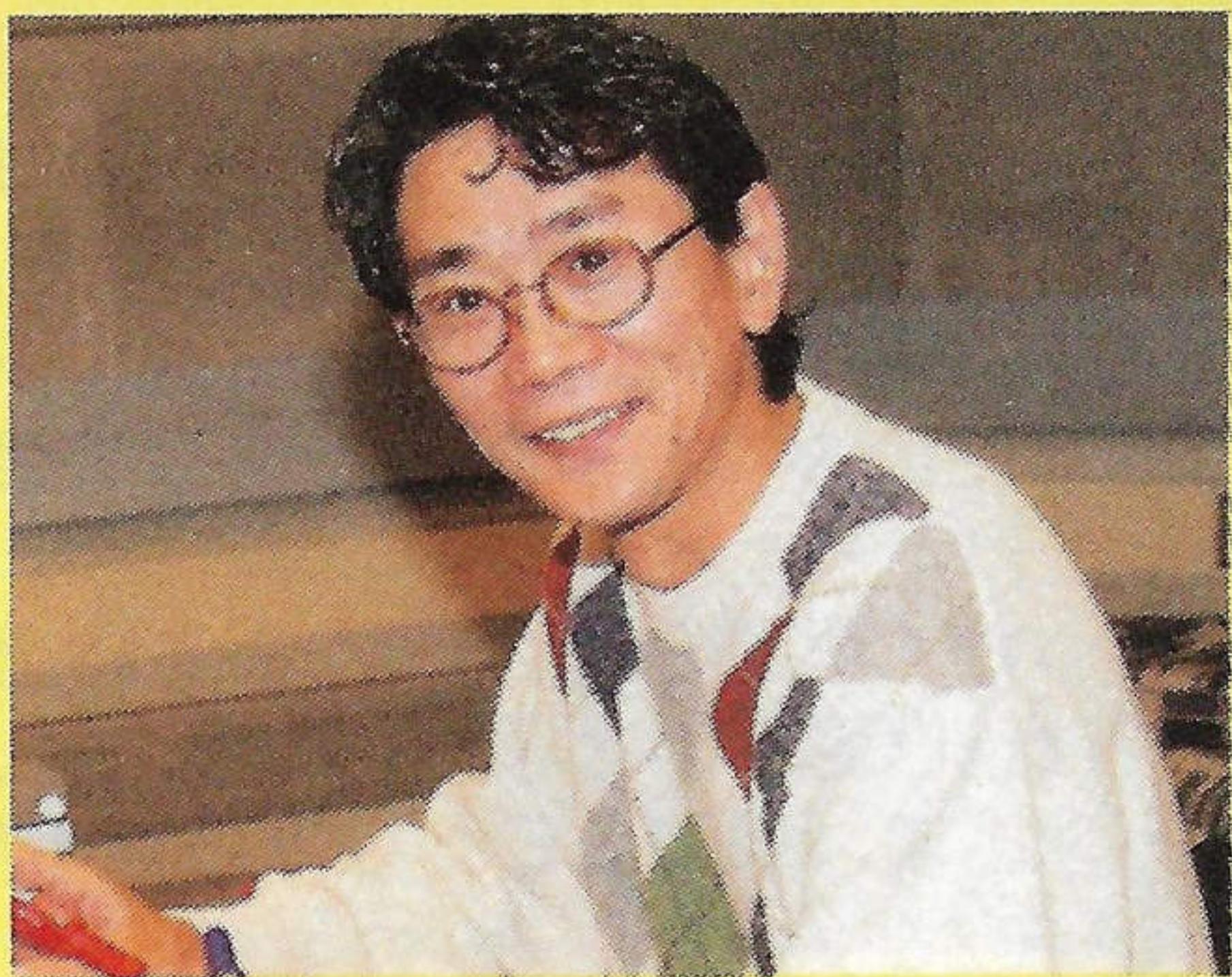
evil genius scientist

Genius Yamada

Unknown

Age An evil scientist whose purpose is to unify this chaotic game world and create an ideal game world that truly stands in the user's shoes. "Hey, hey, he's a good person!"

If the game world becomes the world of such a perverted old man, it's going to be hell!



# FYAMADA

daughter and assistant



Character  
Voice

## Chieko Honda

Chieko Honda

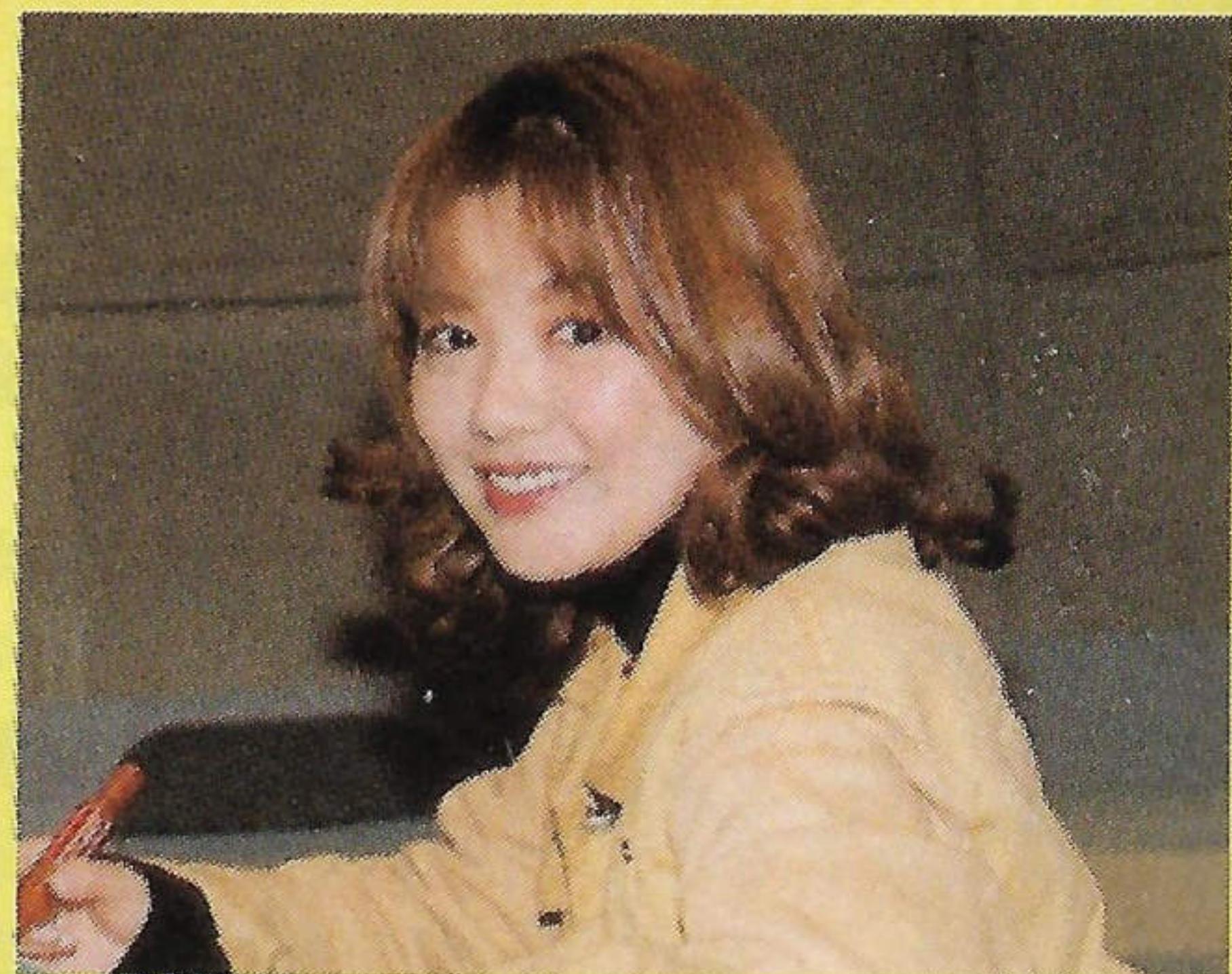
Nice to meet you, this time we have a new character. She has three nicknames, but since she is "Genius' daughter," I hope you will enjoy the interaction between her father, Chiba-san, and her pet, Miya-chan.

Since it has taken the trouble to appear, I would be happy if it continues in the future. Everyone, please do your best to clear it.

## Francoise Yamada

Age: 15

years old. This may be quite "unfortunate", but her cuteness and good personality make it hard to believe that she is Yamada's daughter. It seems to be clearly recessive, but in this case, it would be the correct answer. By the way, her nickname is "Yama-chan".



# Miya

Miya



Character  
Voice

## Miyako Ito

Miyako Ito

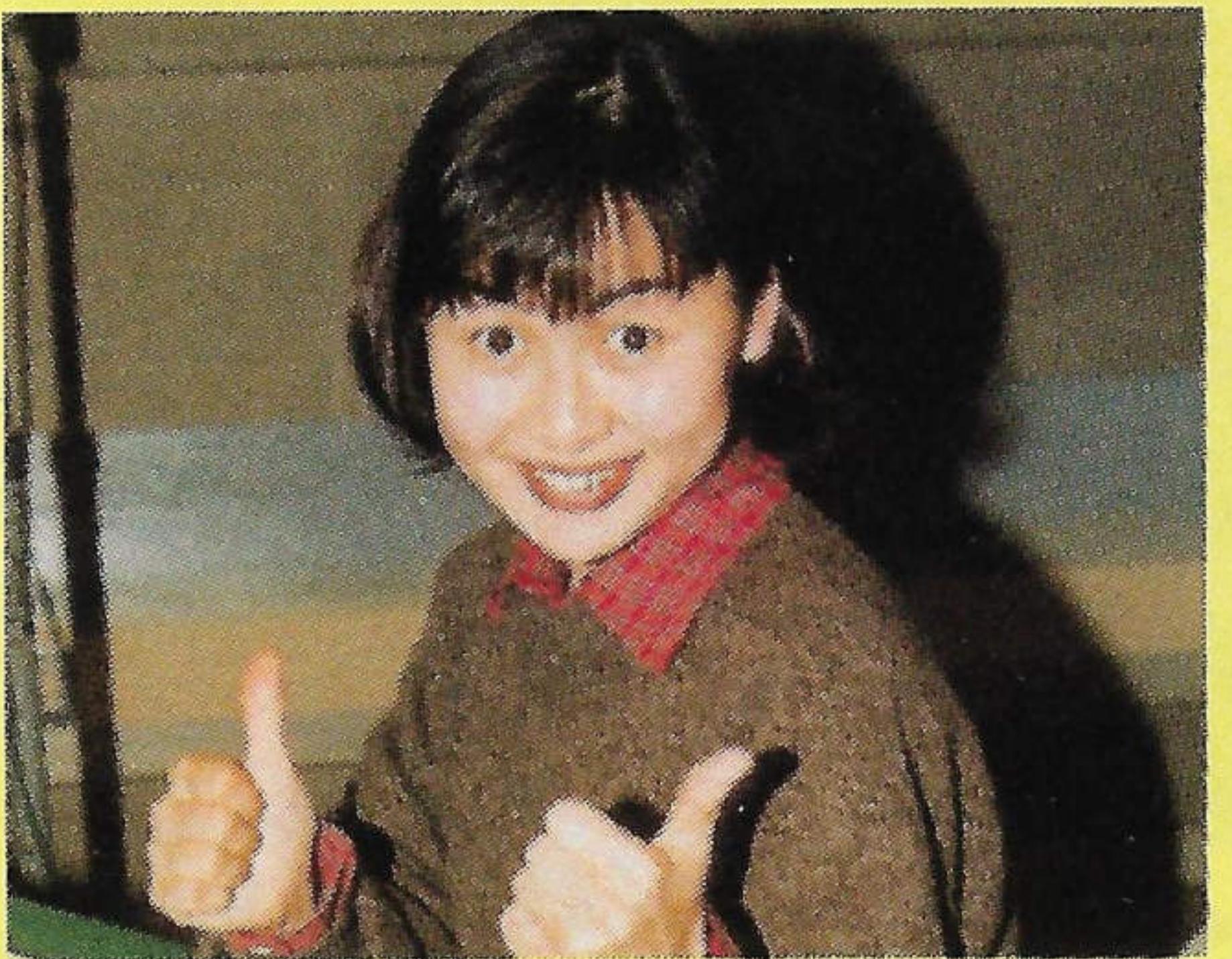
Miya is a "raccoon chimera", so when I practiced only with the script, I acted as a more amazing raccoon dog, but when I saw the character, it was extremely cute, so I wondered what to do. . I am

very honored to be able to work with these wonderful seniors, and I was very nervous, but I will continue to do my best, so please continue to support me.

Tanukimera's

## Pet Miya

Age: 3 years old An artificial pet Tanu Chimera created by Genius Yamada in his spare time. It seems that it was created from "Yama-chan" and the cells of a raccoon dog. In front of Hakase, it is a cute pet that speaks human language, but when Yama-chan is alone, it reveals its true nature as a vicious beast.



# to your Dream

Lyrics: ANIE, Arrangement: Kenichi Arakawa

Song: Kumiko Nishihara, Mika Kanai, Miki Takahashi, Satomi Korogi



always laugh  
warmly staring at me  
From you full of love  
get a lot of energy

hot thoughts  
stuck in this chest  
The paradise I saw in my dreams  
envision and seek

Ah- What a paradise  
are you there  
seeking  
keep wandering  
I finally came here

**Your Dream**  
Now that you spread your  
**to Your Dream**  
wings and set out on your journey

Strong! Strong!  
beyond the stars  
Keep strong!  
I want to keep flying

any pinch  
If we're together, I  
won't be scared I'll get a  
lot of guts from you

next stage  
a trap awaits  
Push forward on the road without  
hesitation, challenge with the power

Ah- from heaven  
looking for light  
understand everything  
find the answer  
i'm sure i'll be back

**My Dream**  
I will tell you  
For my Drean Believe  
in the words we can love each other

Strong! Strong!  
beyond the stars  
Keep strong!  
I want to keep flying

**Your Dream**  
Tell me from you  
**to Your Dream**  
One wish, put it on the wings

**My Dream**  
Because I want to know the same feeling  
for my Drean  
Time to resurrect beyond the sky

Strong! Strong!  
far away  
Keep strong!  
I want to fly

Strong! Strong!  
beyond the stars  
Stay strong! I  
want to keep flying

# Memorial Day

Lyrics: ANIE, Arrangement: Kenichi Arakawa Vocals: Mika Kanai

This day I swore it wouldn't be the end,  
it's a Memorial Day I won't forget  
Connect hearts beyond time  
Forget Memorial Day

I want to remember now, the dream I once had  
yes in memory  
A dream of becoming one I finally met you

The days when I wanted to see you and worked hard  
someday become a memory  
I can say from the bottom of my heart  
Now that I've found happiness

This day I swore it wouldn't be the end  
Unforgettable Memorial Day Crossing  
time, we connect our hearts  
Forget Memorial Day

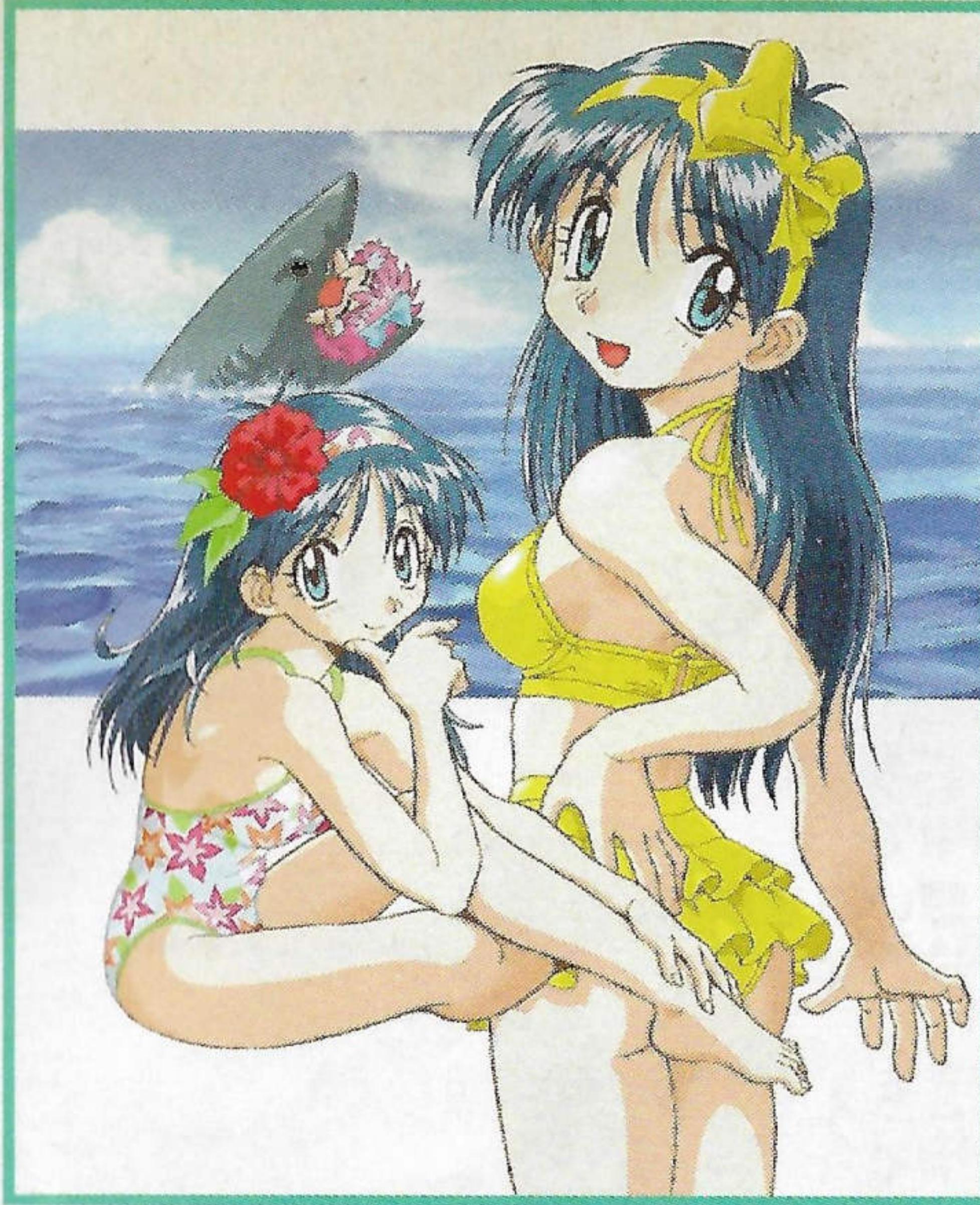
When I realized that, I felt helpless,  
but I was still forgiven  
Until the time we can talk to each other becomes a treasure

Now I can still see the sun all  
the way to the horizon  
I'm sure this feeling will fly away  
You should understand now that we met

On this day when I realized I wasn't alone,  
I won't forget Memorial Day  
Connect hearts beyond time  
Memory like this forever  
Memory If time stops...

Don't cry, hold back your tears  
always in my heart  
With the memories of meeting again  
I will never forget  
Don't cry, hold back your tears  
always in my heart  
With the memories of meeting again  
I will never forget





## e-thai-hau-diel!

Written by: ANIE, Arranged by: Kenichi Arakawa  
Vocals: Miki Takahashi Satomi Korogi



Miki "Now, are you ready? Misato-chan!"  
Misato "Hi! Onnee-chan!"

Miki "I can say anything today, so I'm getting excited~" Misato  
"Is it really okay?"

Miki: First, Celia-san.  
I'm in love with you~"  
Misato "What is a love affair?"  
Miki: "That's right..."

Celia: "What's with the sudden~!"

Miki ``But you like Momoko-chan, don't you?"  
Misato ``I'm missing this time..."  
Miki "Ceria-san Chance!"

Jay "Onii-chan and Ah-so-bo" Misato "Yeah!"

Miki: "Z is a robot, so an irregular quadrangle relationship won't work!"  
Misato: "Uh~~n, sorry!"

Z "Let's meet on the roof of the department store" Misato "Oh my..."

Miki ``Stubborn Genius Yamada, you've brought one by one assistants who can't be used again..."

Both of them "Noisy!"

YO! YO!  
YO! (GO!)  
Yo! YO! YO! (GO!)  
e-thai hau-die!!  
YO!YO!Yo!  
(GO!) We have nothing to fear

Miki: "Big-san is so nice~..."

Misato: "Why?"

That thigh area looks especially good~..."

Misato: "As expected..."

Bounce "Buhihii~n!"

"That's right, Momoko-chan and Sakura-chan left me alone and disappeared into the clouds, it's terrible~" Miki and "I can't talk about people!"

Sakura: "Oh, I'm hungry!"

Miki: "Clarice is a name I've heard somewhere..."

Misato: "Does oneechan also hear about it somewhere...?"

Yamada: "I am Genius Yamada!"

Miki: "No~~"

Mikito "Gyoee~~"

Miki: "Yeah! Don't yell at me like that! You're a total jerk! Can you stop following me around like a stalker?"

Yamada: Don't bully me!

YO! YO! YO! (GO!)

in a mess

Yo! Yo! Yo! (GO!)

e-thai — hau — die!!

Yo! Yo! Yo! (GO!)

We have nothing to fear

Misato: "Well, how can you come up with such a bad word~?"

Misato: "I don't have to be good..."

Migi: But, everyone should hate Miki.  
Come on!

It's a promise!" Misato

Yo! Yo! Yo! (GO!)

in a mess

Yo! Yo! Yo! (GO!)

e-thai-hau-die!!

Yo! Yo! Yo! (GO!)

We have nothing to fear

Yo! Yo! Yo! (GO!)

メツチャクチャに

Yo! Yo! Yo! (GO!)

e-thai hau-die!!

Yo! Yo! Yo! (GO!)

We have nothing to fear

Miki: "Ah~, you're refreshed~ Misato-chan!"

Misato: "My chest feels a little uncomfortable~.."

Miki: "What? Hangover?"

Misato: "That's not true!"

Miki: By the way, it's almost time to say goodbye!  
Misato-chan!"

Miki & Misato "Well then, bye bye!!"

Yuki: "Hey,

hey!

Why didn't

I come out?!"

# Muteki Wing of my youth

Written by Keisuke Teranishi, arranged by Takeo Yahiro, sung by Takayuki Miyauchi

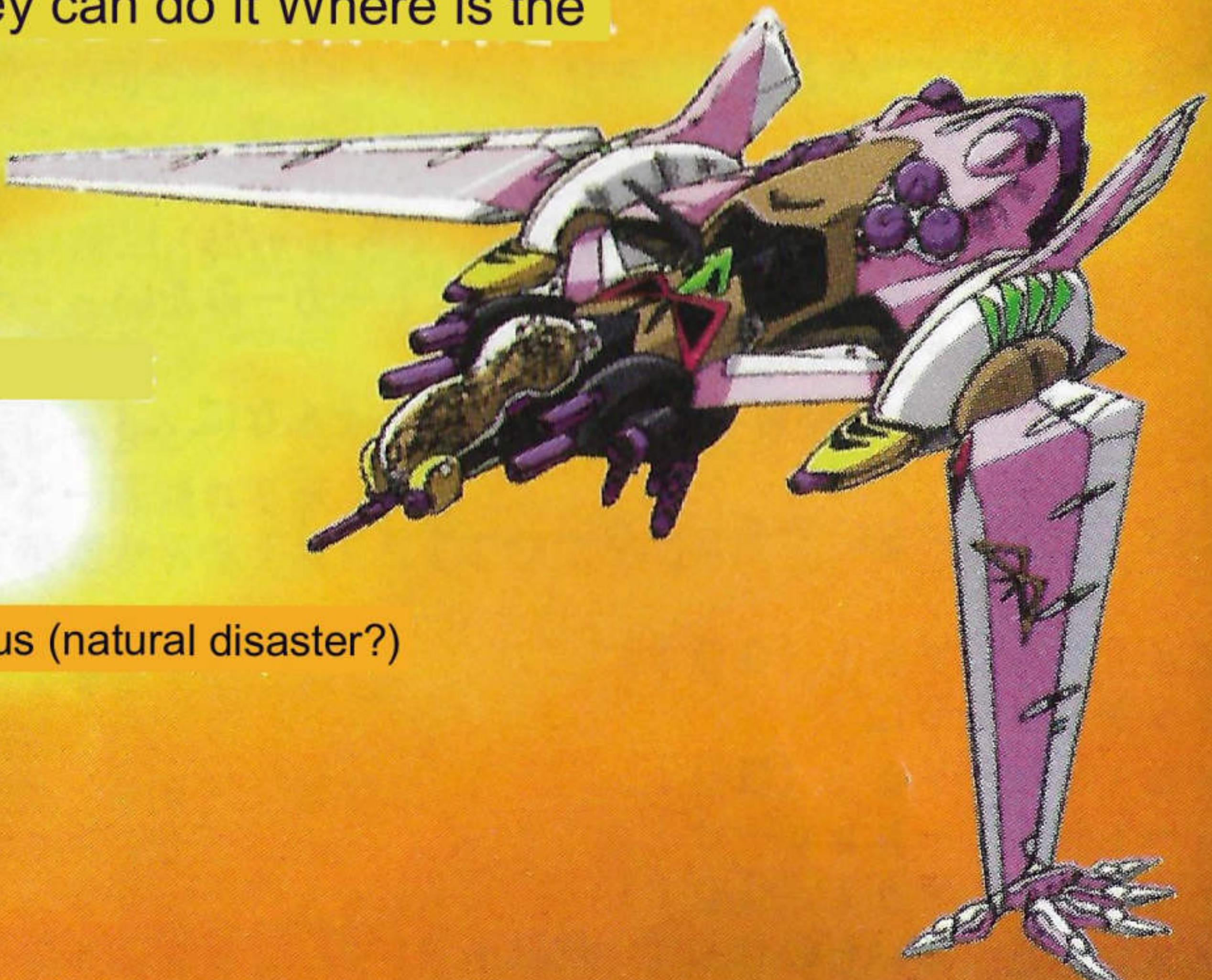
Backed by the morning glow,  
I'm soaring into the heavens  
Transform into a god Now,  
the universe dances in the palm  
of my hand Kneel down! ?) Muteki Wing



There are no enemies in this world I'll  
destroy things that I'm tired of  
Let's call you a devil Now  
the game begins! It continues endlessly Even if you die, it won't stop  
Eternal CONTINUE Even a meow monkey can do it Where is the  
reflection God's feelings Now I understand

When the sun sets and  
the stars twinkle, rush home  
and destroy everything as  
much as possible.

Worship me, Muteki Wing, the messenger of a genius (natural disaster?)



# "GUN Bare! Game Heaven" External Staff Part 1

## animation staff

### ■ Director/Screenplay/Storyboard/

Character Design/General Animation Director  
Tatsuya Soma

### ■ Opening Storyboard/Direction

Yukio Iwata

### ■ Opening Animation Director

Fumihide

### 演出

Takahiro Zuo

### ■ Muteki Wing Design

Kazuki Miyatake

### original picture

Kazuo Takigawa Seiki Tanaka

Yoshihiro Bei Akio Uchino

Masahiro Mura Akishi Saeki

Hayashi Takafumi Hattori Hisashi

Mitsuru Obunai Hiroko Kazui

Kenichi Yamaguchi Hideki Kakita

Masashi Kojima Noriaki Tetsura

Masahiko Kubo Kobe International

Fumihide

### ■ Video check

Kanji Magoshi Yukiko Imai

### movie

Yoko Noguchi Sachiko Kobayashi

Ikuko Akiyoshi Takeharu Urata

Yukiko Imai

SAN HO

Madhouse Studio Pierrot

### ■ Color design

Keiko Shibuya

### ■ 1 Coloring / Authoring

Tsuneshi Tanaka Hiroaki Sumino

Kazue Iwamoto

### ■ Finish inspection

Takeyu Taro Kitagawa

Jiro Hongo

### ■ Finishing

SAN HO

Madhouse

Studio Pierrot

### ■ Special Effects

Toyohiko Sakakibara Takashi Maekawa

### ■ Art director

Takeshi Waki Junichi Taniguchi

### ■ Background

green

### ■ Cinematographer

Takashi Azuhata Hiroshi Isagawa

### ■ photograph

Azuhata Production

Mushi Production

### ■ Edit

Toshio

Henmi JAY Films

Ogata editing room

### ■ Sound Director

Kazuya Tanaka

### ■ Sound effects

Daisuke Jimbo

### ■ music

Takeo Yahiro

### ■ Coordinator

Toshiaki Hoshino

### ■ Recording Studio

Central Recording

### ■ Squirrel work

maki production

### ■ Development

Tokyo Photographic Studio

### ■ Producer

Takeshi Anzai

### ■ Production manager

Hiroshi Miyake Takehito Hohara

### ■ Production progress

Kazunobu Shimizu Shinya Okazaki

### ■ Production Manager Haruo

Nakayama

### ■ Production office

Kei Watabe

### ■ Casting cooperation

Ken Production

### ■ Production cooperation

Rikuentai

### ■ Produced by

Domu

# "GUN Bare! Game Heaven" External Staff Part 2

## Theme song production

### ■ Recording studio

Cherry Island  
Umex Studio

### ■ Cooperation

Dan Co., Ltd.  
jam station  
tigre promotion

## voice recording

### ■ recording

Central Recording Co., Ltd.

Toshiaki Hoshino

Satoshi Yano

Ryoji Kameda

### ■ ■ Casting cooperation

Ken Production

Daisuke Tanaka

### ■ 1 cooperation

arts vision

Produced by Aoni

Production 81

Ezaki Production

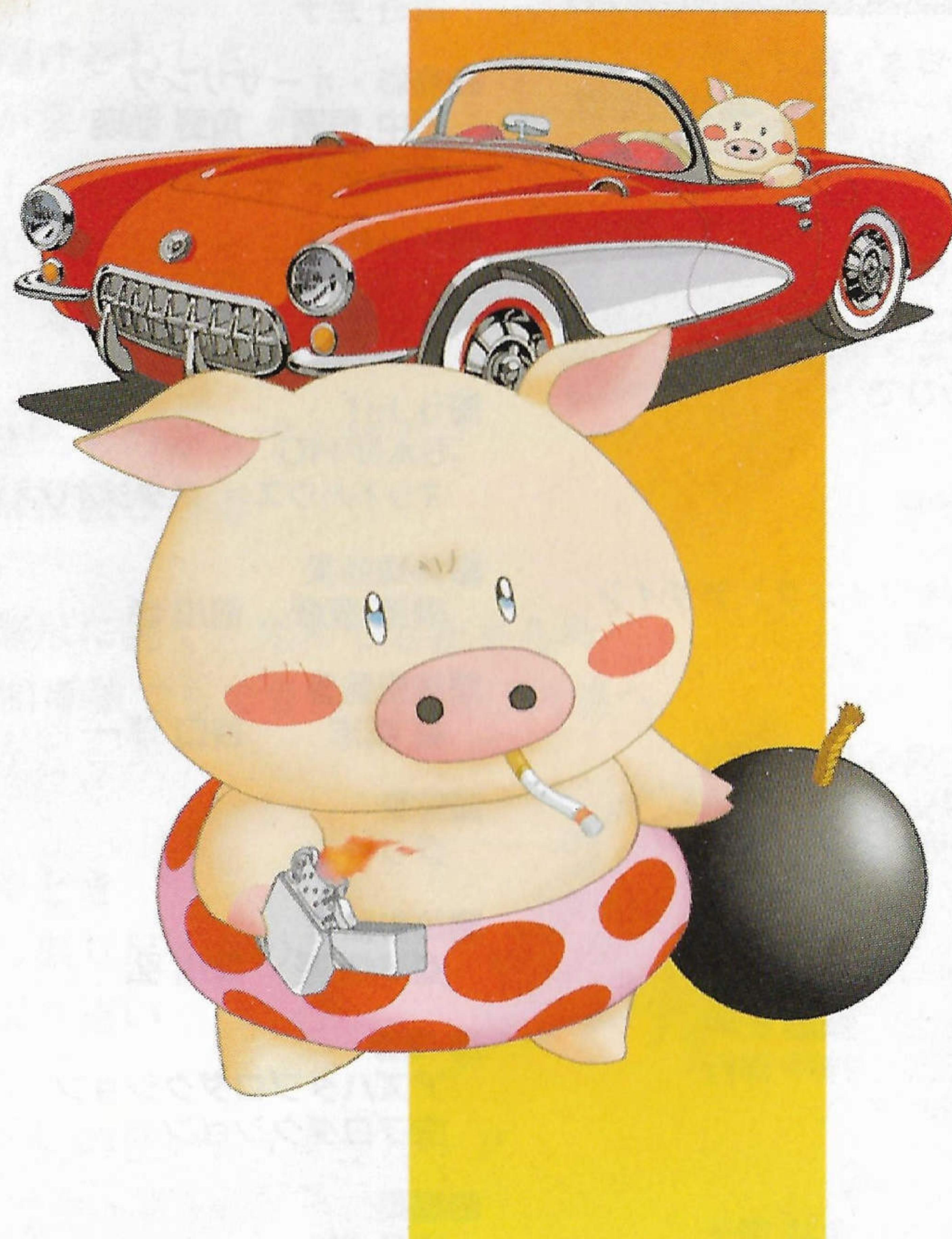
Theater Company 21st Century Fox

Ken Production

Doujinsha Production

Haikyo

Product Baobab



Package Illustration Tatsuya Soma

Manual back cover

Goto P

# Purchaser gift



The photo is Chieko Honda, who plays the role of Françoise Yamada, who has finished signing.

Please fill out the necessary information on the questionnaire postcard attached to the product and send it to the "GUN Barre!, Game Heaven" section.

A total of 70 people will be presented with a greeting card for each character with the voice actor's autograph.

[Deadline/Postmark valid on May 11, 1998]

\* We will return the announcement of the winners after shipping.

## Information

JALECO publishes information on new products of JALECO products on its Internet homepage. In addition, Mika Kanai, Miki Takahashi, Satomi Korogi, and Kumiko Nishihara, who appear in this "GUN Bare! Game Heaven", have planned their own websites on the "Voice Actress Topic" section of the Jaleco Internet website. We are open now. Please take a look.

Website address <http://www.jaleco.co.jp>

Vocal collection CD to be released

## in April "Game Heaven ~Fight! DJ Sentai

Gatenger~" Publisher: First Smile Entertainment Co.,  
Ltd. Distributor: Pony Canyon

Product No

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