



PlayStation

PAL

MOORHENTM

... CHICKEN CHASE 3



phenomedia AG
entertaining people

Ubi Soft

PlayStation®

Precautions

• This disc contains software for the PlayStation® home video game console. Never use this disc on any other machine, as it could damage it. • This disc conforms to PlayStation® specifications for the European market only. It cannot be used on foreign-specification versions of PlayStation®. • Read the PlayStation® Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®, always place it label side up. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Never attempt to use a cracked or warped disc, or one that has been repaired with adhesives, as this could lead to operating errors.

Health Warning

For your health, rest about 15 minutes for each hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a brightly lit room, and stay as far from the television screen as possible. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These persons may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

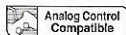
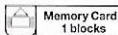
PIRACY

The unauthorised reproduction of all or any game part of this product and the unauthorised use of registered trademarks are likely to constitute a criminal offence. PIRACY harms Consumers as well as legitimate Developers, Publishers and Retailers. If you suspect this game product is an unauthorised copy, or have any other information about pirate product, please call your local Customer Service number given at the back of this Manual.

See back page of this manual for Customer Service Nos. and Games Hotline Nos.

FOR HOME USE ONLY. Unauthorised copying, adaptation, rental, lending, distribution, extraction, re-sale, arcade use, charging for use, broadcast, public performance and internet, cable or other telecommunications transmission, access or use of this product or any trademark or copyright work that forms part of this product are prohibited. Game © 2002 Ubi Soft Entertainment AG. © 2002 Ubi Soft Entertainment. All rights reserved. Published by Ubi Soft Entertainment. Developed by Phenomena AG.

Library programmes © 1993-2002 Sony Computer Entertainment Inc. exclusively licensed to Sony Computer Entertainment Europe.



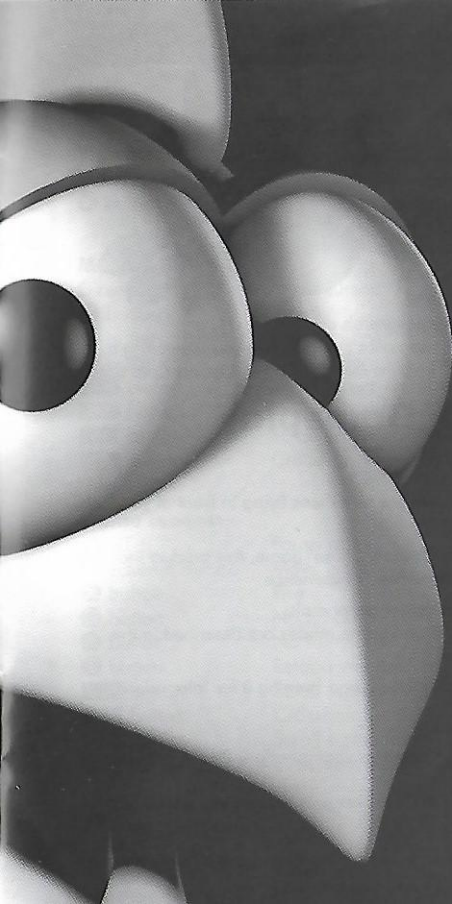


Table of Contents

Getting Started	4
Moorhen – Gameplay	4
Controller – (Configuration)	4-5
Title Screen	7
Main Menu (2 Player)	7
Demo Mode	7
Moorhen - The Chicken Chase	8
Clay Hen Shooting	8
Rockpecker	9
Friend or Fowl?	9
Airhen	9
Options	10
High-Scores	11
Credits	12
Customer Service	13

Getting Started

Set up your PlayStation game console according to the instructions in its instruction manual. Make sure the power is off before inserting or removing a disc. Insert the "Moorhen 3" disc and close the disc cover. Insert game Controllers and turn on the PlayStation game console. Follow on-screen instructions to start a game.

Note: It is advised that you do not insert or remove peripherals or MEMORY CARDS once the power is turned on. Please notice that each time you are starting a game your last score will be automatically loaded from the Memory Card in Memory Card slot 1.



Moorhen 3 – Gameplay

1. Gameplay

Playing Moorhen 3 is simple and addictive: There are Moorhens flying in front of you, and a gun in your hand. So – reload and fire!

In addition to the well-known "Moorhen – The Chicken Chase" game, this product includes several mini games to round off the ultimate Moorhen 3 experience.

Moorhen 3 can be played with a number of different peripherals.

The different options, Controller configurations, and game modes are described in the following pages.

We therefore recommend carefully reading this manual and keeping it for later reference.

Controller

All game modes of Moorhen 3 use the same Controller configuration. Please note the additional advise for various peripherals.

Important: You must have a Controller inserted in Controller port 1 when you start Moorhen.

Title screen:

START

ⓧ button

Launch game

Launch game

Main menu:

Directional button

ⓧ button

□ button

○ button

R1 button

R2 button

L1 button

L2 button

Move cursor

Select

No function

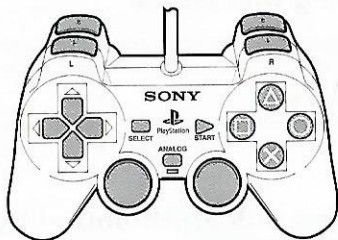
No function

Scroll screen to the right

Crosshair moves faster when pressed

Scroll screen to the left

Crosshair moves slower when pressed



Game modes:

START

Directional button

ⓧ button

□ button

△ button

○ button

R1 button

R2 button

L1 button

L2 button

Pause game

Move crosshair

Fire

No function

No function

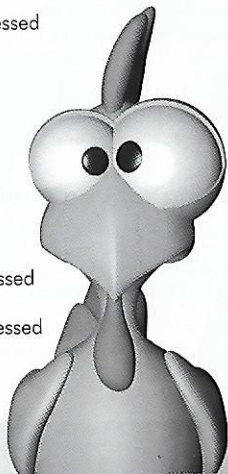
Reload weapon

Scroll screen to the right

Crosshair moves faster when pressed

Scroll screen to the left

Crosshair moves slower when pressed



Playing with Mouse

You can play Moorhen with a Mouse. Simply connect the Mouse to a Controller port. Of course, you can use two mice at the same time as well.

Left Mouse button	Fire
Right Mouse button	Reload weapon
Left & right Mouse buttons	Pause game

Playing with Synchronized Light Gun (G-Con45)

If you connect a synchronized Light Gun (G-Con 45) to your PlayStation, Moorhen will automatically detect the Light Gun. Please follow the instructions on the screen.

Important: Adjust your TV's brightness and contrast settings. You can do so in the "Options" menu. (G-Con 45) perform best when directed straight at the screen, and if the room is darkened.

Then calibrate the synchronized Light Gun (G-Con 45) by again following the instructions on screen. Of course you can connect and use two synchronized Light Guns (G-Con 45) at the same time.


Playing with an Analog Controller (DUALSHOCK)

You can play Moorhen 3 with an Analog Controller (DUALSHOCK).

Please press the ANALOG mode button on your Analog Controller (DUALSHOCK) to activate the Left/Right Sticks.


In the "Options" menu, you can activate the "Vibration" option. For this option you also need an Analog Controller (DUALSHOCK).

Title Screen

After starting Moorhen 3, the title screen will appear. Please press the START or  button to access the main menu of Moorhen 3.


Main Menu

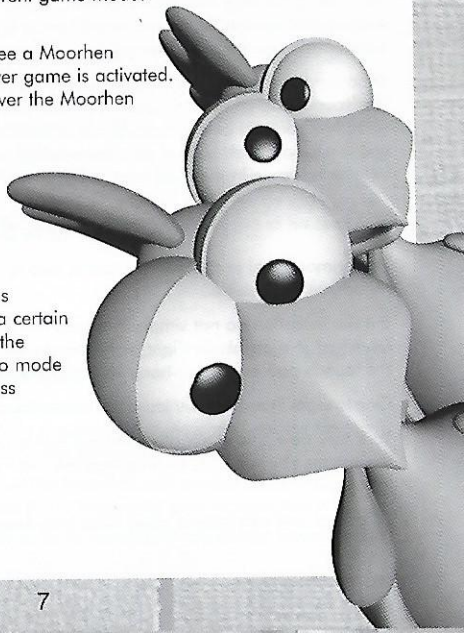
In the main menu you can select the different game modes which are described below.

In the lower right of the screen you can see a Moorhen which displays whether a one or two player game is activated. To change this setting, move the cursor over the Moorhen and press the  button.

Important: Two Controllers have to be connected to your PlayStation to activate the two player mode.


Demo Mode


Moorhen has a demo mode which begins automatically if no button is pressed for a certain amount of time. The demo mode shows the different game modes. To leave the demo mode and return to the main menu, simply press the  button on your Controller.



Moorhen - The Chicken Chase

This launches the classic game Moorhen.

Your primary goal is to gain as many points as possible within 90 seconds. If a Moorhen is hit, points are awarded depending on your distance to the Moorhen (5, 10, 25 points). Careful, though: Your ammunition is limited to eight cartridges. To reload your gun, press the  button. However, Moorhen 3 not only features Moorhens, but also so-called Lessshens, an endangered species which you should avoid firing at. Shooting a Lessshen will cause you to lose points.

Shooting Moorhens is not the only way to score. Explore the landscape, and you will discover countless points! You can reload () before running out of bullets - but it will cost you five points each time. If your score is high enough, you can enter your name in the high-score table when the game ends.

Clay Hen Shooting

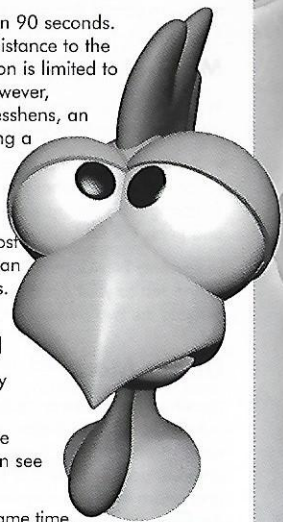
The primary goal in this game mode is also to shoot as many Moorhens as possible.

But the Moorhen do not simply fly across the screen - they are launched in a parabolic flight path, like clay pigeons. You can see the launch pad on the left-hand side of the screen.

One to eight Moorhens are launched across the screen at the same time.

Your task now is to shoot all Moorhens without reloading. In the highest difficulty setting, this means you will have to hit a Moorhen with each shot - a real challenge requiring a lot of skill!

Of course you can enter a good "Clay Hen Shooting" score into the high-score table.



Rockpecker

Musical talent and a good memory are the keys to success in this game.

There are five woodpeckers sitting on different tree trunks.

The woodpeckers take turns at hammering on the tree trunks with their beaks, causing a certain rhythm. Remember the order in which the woodpeckers hammer on their trunks, and try to imitate the rhythm correctly.

Friend or Fowl?

"Friend or Fowl" is a genuine shooting range where you can really let off steam.

Targets with different symbols on them will pop up out of the ground.

The symbols can be a Moorhen, Lesshen, Hedgehog, Rabbit, Turtle, Stone, or Frog.

Shoot these targets and see what happens! Each symbol has its own attributes and effect on the game. That way, you could be lucky enough to score points, or the symbol might make the game faster or slower – just give it a try. Or try to get a combo by shooting a sequence of matching symbols in a short space of time. But you will have to be really fast for combos!

Airhen

Just one single, solitary Moorhen on the screen? It doesn't sound much, but it is just right for "Airhen", a game where you can compete against a friend.

The Moorhen flies across the screen. If it reaches the left or right border, the Moorhen will turn around and fly back. The same thing happens if the Moorhen reaches the top or the bottom of the screen – it bounces back and changes direction.

You can influence the direction and speed of the Moorhen with precise shots. It is now your task to control the Moorhen and chase it into the enemy goal to score points.

Hint: Your ammunition is recharged slowly, so try to make sure you always have enough ammunition when you need it.

Options

In the "Options" menu you can adjust the following settings:

Music Volume

To adjust the music volume, fire at the "plus" or "minus" signs.

SFX Volume

To adjust the volume of the sound effects, fire at the "plus" or "minus" signs.

Controller Sensitivity

If a controller is connected, you can stabilize the crosshair by adjusting this setting. "Fast" means that the crosshair follows your movements faster, but also tends to vibrate a little more. "Slow" is a good setting for hitting small objects more effectively.

Lightgun Calibration

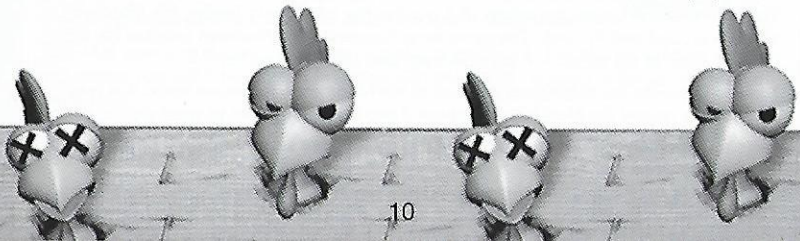
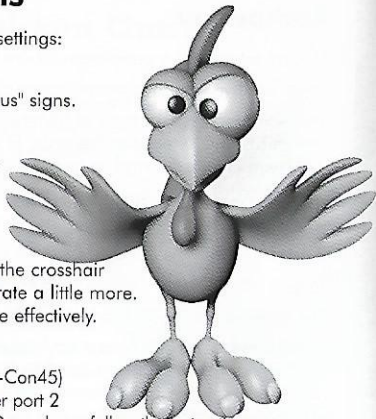
This setting is only active if a synchronized Light Gun (G-Con45) has been connected using Controller port 1 or Controller port 2 of your PlayStation. To calibrate the synchronized Light Gun, please follow the instructions on screen.

Screen Position

This option enables you to move the screen position of Moorhen 3 on the horizontal and vertical axis.

Language choice

In this menu you can choose the language in which the ingame textes will be displayed.



Vibration

Turn the Vibration Function on or off for both players. If the vibration is on, you will see a Moorhen wildly flapping its wings. If the vibration is turned off, you will see a red cross over a smoothly flying Moorhen.

Players must be using an Analog Controller (DUALSHOCK) to be able to activate the vibration.

Brightness

You can choose one of three brightness settings which are displayed by three Moorhens in different degrees of brightness. The level selected is shown by the big flying Moorhen.

Saving Settings in the Options Menu

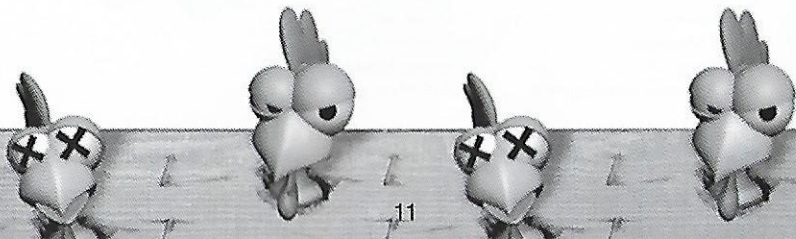
If you have changed one or more settings and leave the "Options" menu, you are asked whether you want to save your settings.

Choose "Yes" to save your settings, or "No" if you do not want to save them.

To save your settings, a MEMORY CARD has to be inserted into MEMORY CARD slot 1. Please do not remove the MEMORY CARD while saving, to avoid losing your game data. Please make sure to have at least one free block on your MEMORY CARD before playing Moorhen.

High-Scores

You can view all high-scores of the different game modes here. All good single and two player scores are saved and can be viewed here.





Customer Service Numbers

• **Australia** _____ 1902 262 662 _____

Calls charged at \$1.65 (incl. GST) per minute.

Please call these Customer Service Numbers only for PlayStation Hardware Support.

• **Österreich** _____ 0450 99 000 500 _____

Der Anruf unter dieser Nummer kostet max. 41 Groschen/Sek.

Bei allen Fragen rund um die PlayStation kontaktieren Sie bitte den Kundenservice.

• **Belgique/België/Belgien** _____ 011 301 306 _____

Veuillez appeler notre service clientèle à ces numéros seulement pour une assistance technique concernant la PlayStation.

• **Danmark** _____ +45 33 26 68 20 _____

Åben Man-Tors 16.00-19.00

Du bedes ringe til dette kundeservicenummer for support til din PlayStation.

• **Suomi** _____ 0600 411 911 _____

4,70 fm/min + ppm avoinna ark 17-21

Soita näihin asiakaspalvelunumeroihin vain PlayStation-laitteistotukea varten

• **France** _____ 0803 843 843 _____

Veuillez appeler notre service clientèle à ces numéros seulement pour une assistance technique concernant la PlayStation.

• **Deutschland** _____ 01805 / 766 977 _____

Bei allen Fragen rund um die PlayStation kontaktieren Sie bitte den Kundenservice.

• **Greece** _____ (00 301) 6777701 _____

Παρακαλούμε να καλείτε αυτά τα τηλέφωνα Εξυπηρέτησης Πελατών μόνο για τεχνική υποστήριξη για την κονσόλα PlayStation

• **Ireland** _____ (01) 4054022 _____

Please call these Customer Service Numbers only for PlayStation Hardware Support.

• **Italia** _____ 848 82 83 84 _____

Chiamare i numeri dell'assistenza clienti solo per problemi tecnici riguardanti l'hardware della PlayStation.

• **Nederland** _____ 0495 574 817 _____

Wij verzoeken u deze klantenservicenummers alleen te bellen indien u advies wilt vragen over PlayStation apparatuur.

• **New Zealand** _____ (09) 415 2447 _____

Please call these Customer Service Numbers only for PlayStation Hardware Support.

• **Norge** _____ 2336 6600 _____

• **Portugal** _____ (01) 318 7450 _____

Por favor, contacte os seguintes números do nosso Serviço de Atendimento ao Cliente se tiver alguma dúvida ou problema com qualquer produto de hardware PlayStation

• **España** _____ 902 102 102 _____

Por favor, llama a los siguientes números de nuestro Servicio de Atención al Cliente si tienes problemas con cualquier producto de hardware relacionado con la PlayStation.

• **Sverige** _____ 08-587 610 00 _____

Vänligen ring följande kundtjänstnummer enbart om problem uppstår på PlayStation programvara.


• **Schweiz/Suisse** _____ 0900 55 20 55 _____ Ein Anruf kostet Fr. 1. -/min.

Kinder und Jugendliche sollten vor dem Anrufen der Hotline die Eltern oder Erziehungsberechtigten um Erlaubnis fragen

• **UK** _____ 08705 99 88 77 _____

Please call these Customer Service Numbers only for PlayStation Hardware Support

SLES-03846

 and "PlayStation" are registered trademarks of Sony Computer Entertainment Inc.
3307212812726