



PUFFYの P.S. I LOVE YOU



PUFFY

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mi an

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◎ How to start the game

Set the disc correctly and turn on the power of the PlayStation. After the title screen is displayed, check the data on the memory card. If there is previously saved data, the data is automatically recalled. After a while, the main menu screen will appear.

◎ Main menu

The main menu screen displays mushroom icons that indicate the four modes. Select an icon with the arrow keys, and confirm the mode with the ○ button. In addition, when a guncon (sold separately: SLPH00034) is connected to controller terminal 2, a "target" (aim adjustment) icon will appear at the bottom right of the screen.

Align the icon with the gun control and pull the trigger to determine the mode. If you do nothing, the video clip will automatically play. To return to the main menu screen, press the × button.

Mode for
editing multi-angle
original video



Shooting mi
Clear the shooting game and
watch the choreography
video mode

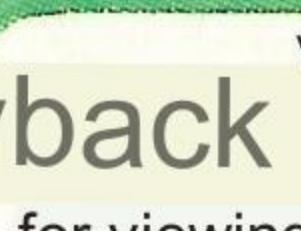


Currently selected mode name

Digital photo collection
Puffy's treasured photo viewing mode



(playback mode
for viewing video clips)

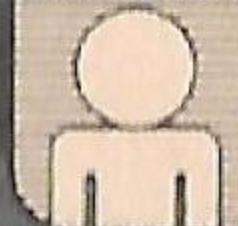


Aim adjustment

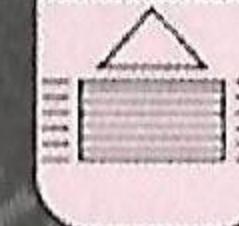
(can be selected only when using a
guncon) Mode for adjusting the aim of the guncon



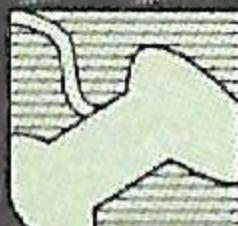
For Japan Only



1 player



Memory card
1 block



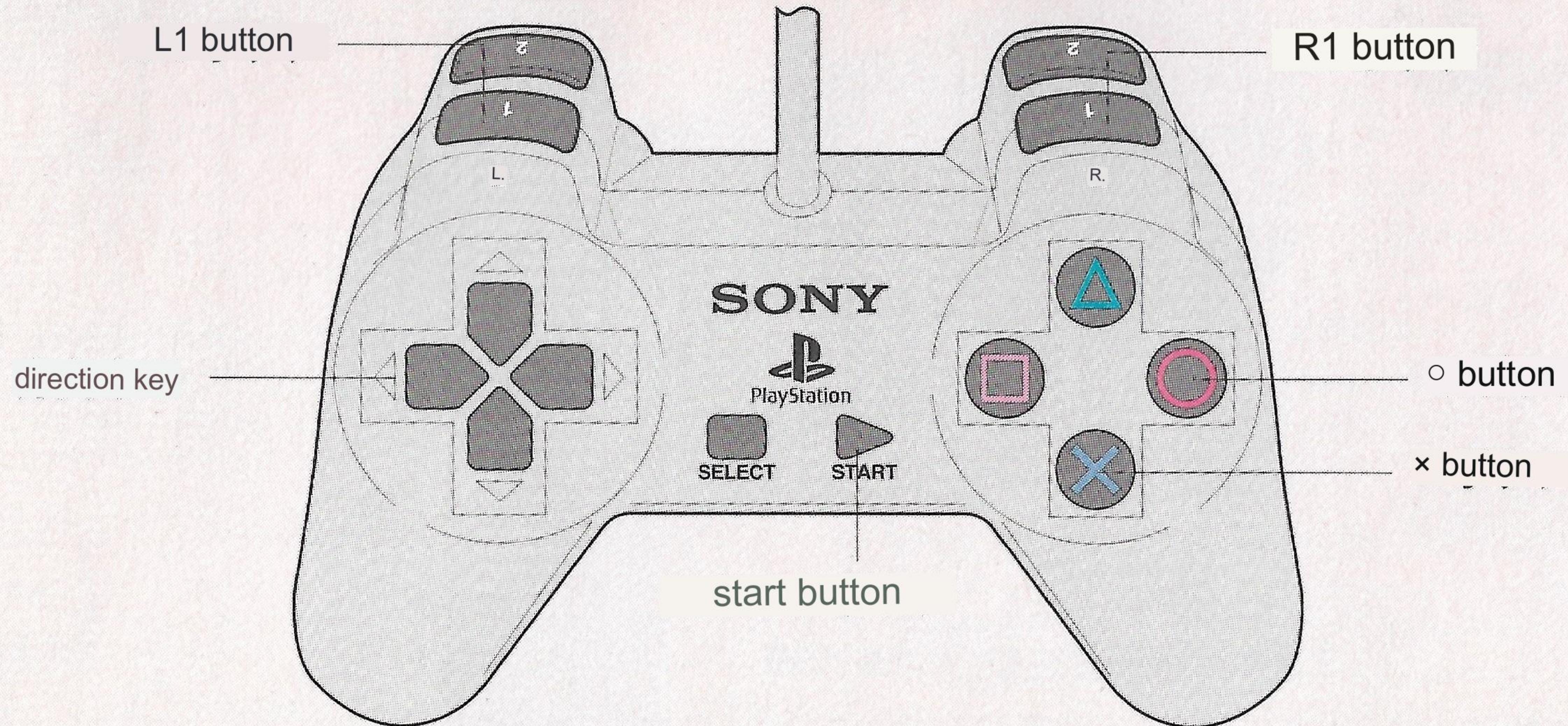
special controller
SLPH 00034 [Namco Co., Ltd.] compatible rear

Method of operation

This software supports two types of controllers.

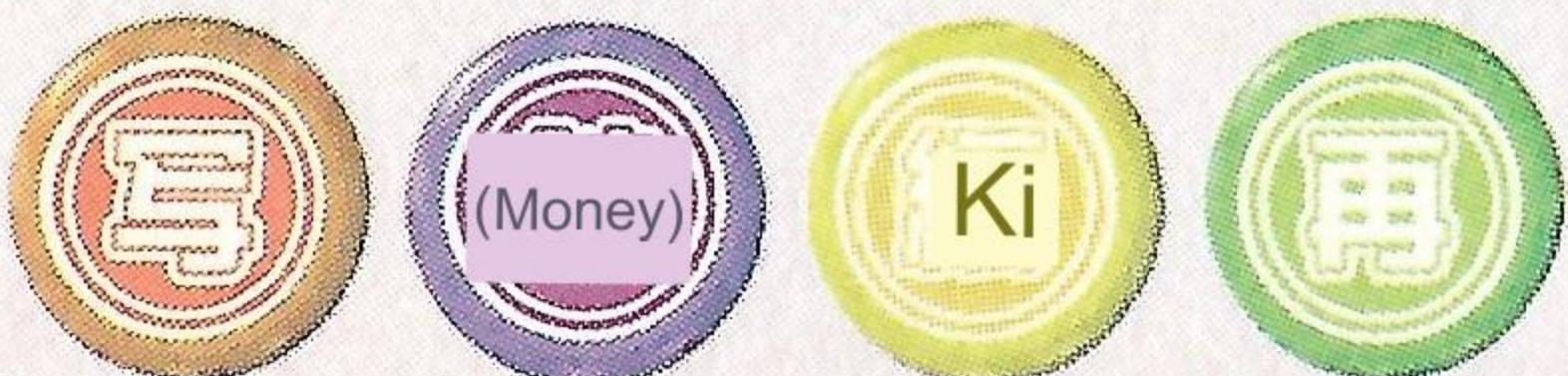
This section describes how to use each.

controller



	digital photo book	Reproduction	shooting	multiple angles
L1 button R1	album switch	---	---	---
button Directional	album switch	---	---	---
keys Up Down	cursor movement	---	aiming movement	Puffy Angle
	cursor movement	slow play	aiming movement	Puffy Angle
Left right	cursor movement	Rewind	aiming movement	Yumi Angle
	cursor movement	fast forward	Illuminated	Movement ® Ami Angle
Start button ○	---	Pause (cancel)	---	---
button	Decide/	decision	shooting	decision
×	Shoot Cancel	cancel	cancel	cancel

Supported mode



guncon

A button Confirm (while aiming)

- A vertical column of ten red circular dots is positioned along the left edge of the page. At the bottom right corner, there is a horizontal row of five red circular dots.



aiming adjustment

Adjust the aim of the Guncon. Pull the Guncon's trigger to test fire the target. If you are on target, press the button or the A button. Then confirm whether to save the adjustment data to the memory card. If you want to save, select "Yes" and pull the button  or trigger to confirm. After that, the adjustment data will be automatically called from the memory card when the game is opened.





Notes

- When using the controller, be sure to connect it to controller terminal 1. • If you don't use Guncon, a green aiming cursor will be displayed in shooting games in "Shooting" and "Gun" modes.
 - When using a guncon, be sure to connect the controller to controller terminal 1 and connect the guncon to controller terminal 2.
please connect
 - Gancon cannot be used in "Edit" and "Re" modes.
 - "Target" mode is only displayed when using the Guncon.
 - Modes other than "Target" can be played without Guncon.

Supported mode

Sharp

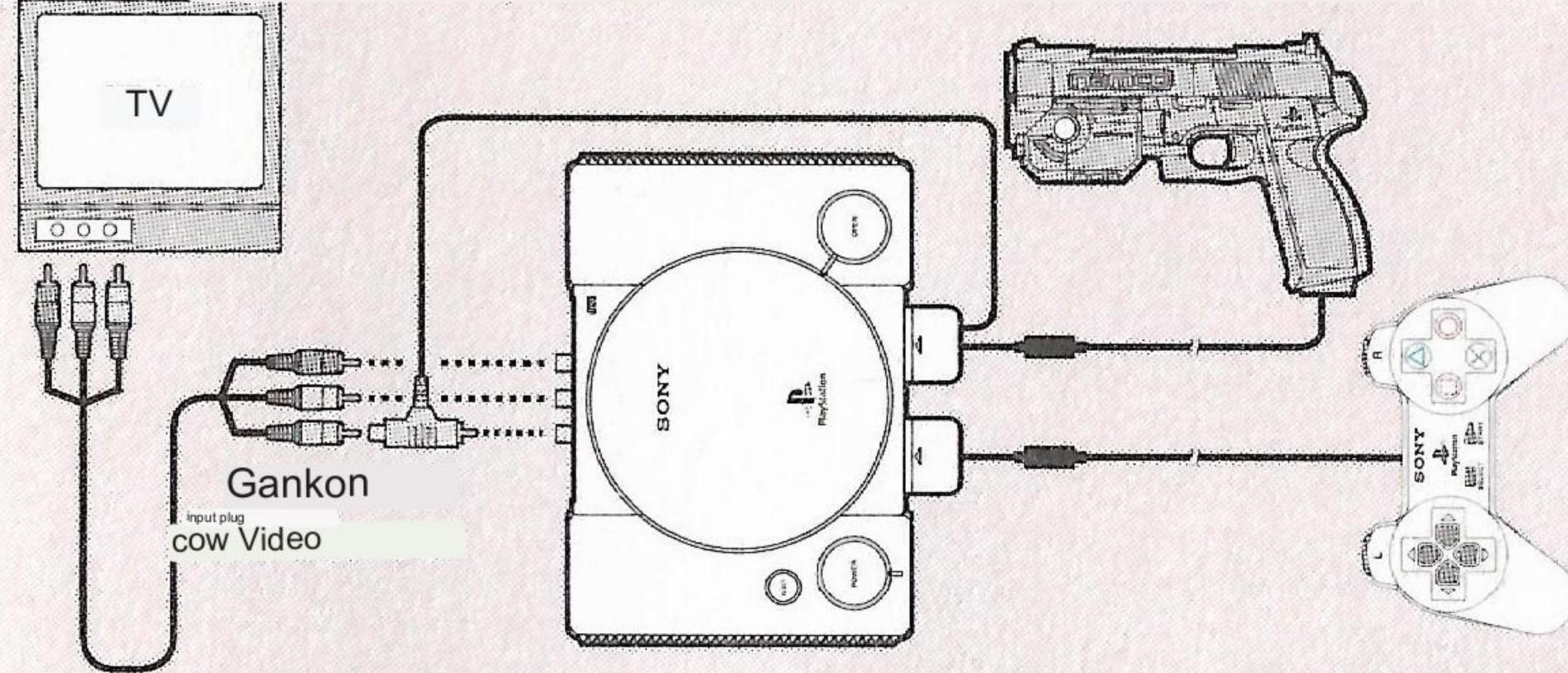
How to connect guncon

"GUNCON" かくじつ has a controller output terminal (Guncon plug) and
 a video input terminal from the guncon body to ensure accuracy. There are two terminals (guncon/video input plug).
 Tan ほんたい あさわ Hou せつぞく Kuda
 Please connect to the "PlayStation" main unit in an appropriate way.

A.

"PlayStation" with AV output terminal

Connect the Guncon Video Ska Plug to the video output (yellow) of the "PlayStation", and connect the AV cable (yellow) attached to the "PlayStation" to the Prada.

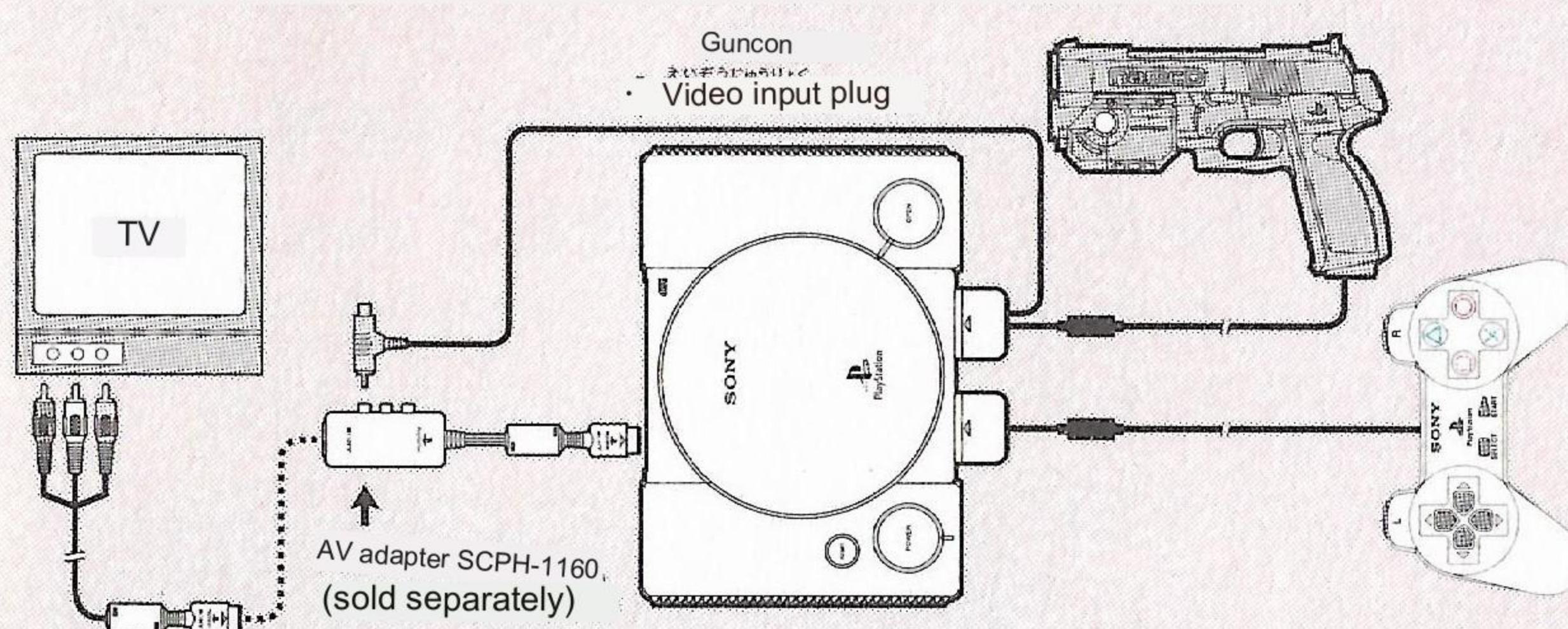


B.

"PlayStation" without AV output terminal

Separately sold AV adapter SCPH-1160

dangerous. the separately sold AV adapter SCPH-1160 between the "PlayStation" and the AV cable included with the main unit and connect the guncon/video input plug. please

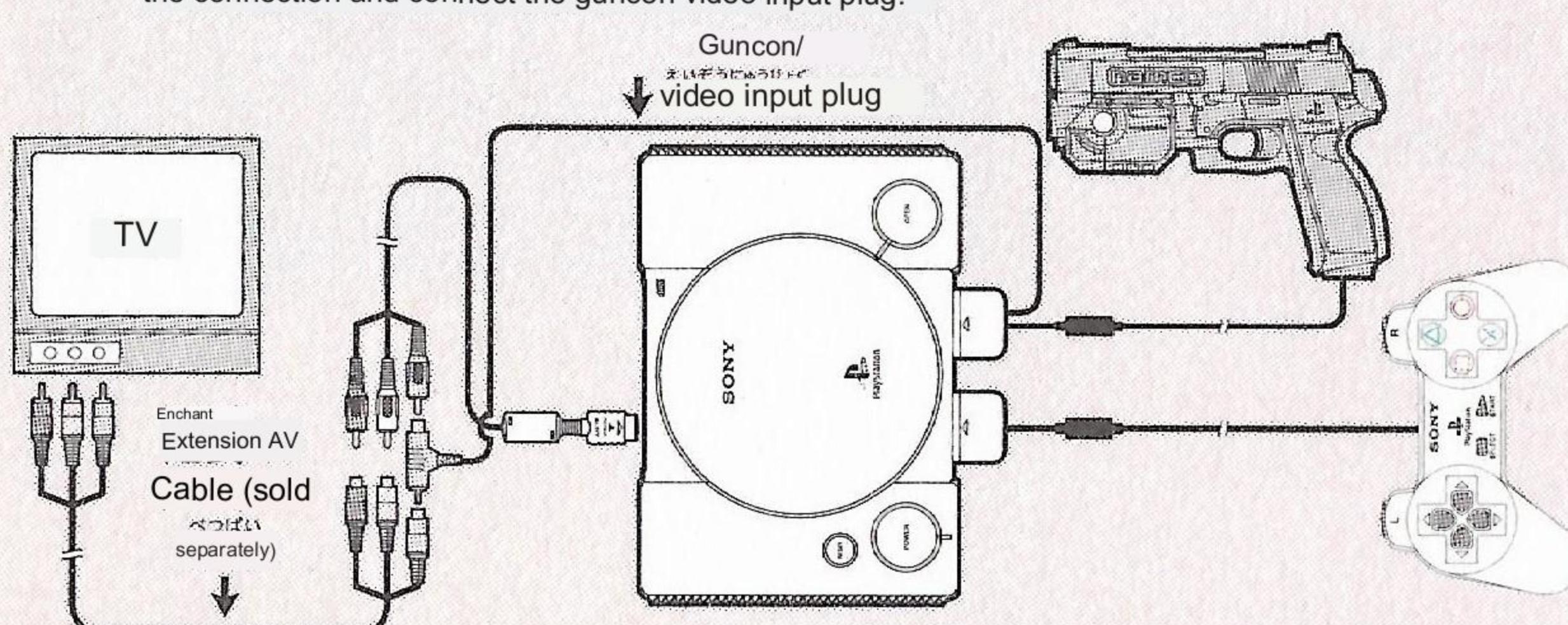


C.

"PlayStation" without AV output terminal

Using an extension AV cable (sold

separately) You can also use a commercially available extension AV cable to extend the connection and connect the guncon video input plug.

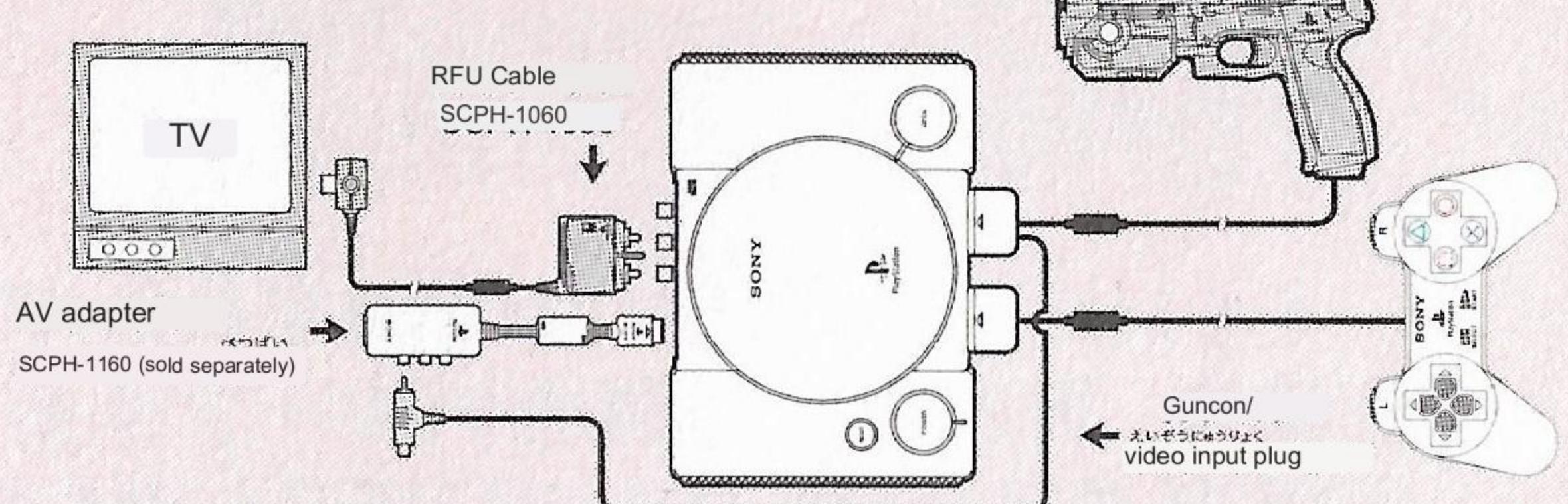


D.

If you are using a TV without a video input terminal

using the RFU cable SCPH-1060 If

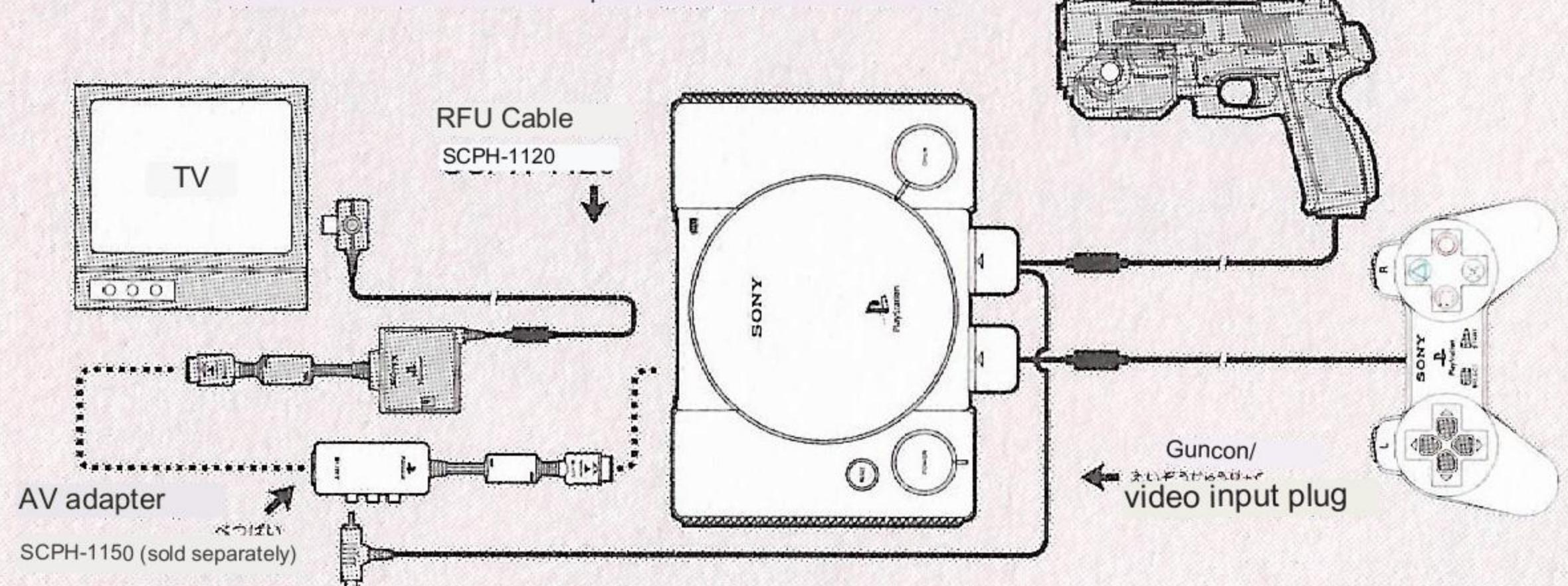
you are using the RFU cable SCPH-1060 to connect to your TV, leave the connection as is. Connect the optional AV adapter SCPH-1160 to the AV multi output terminal, Connect the video input plug.



E.

using BAO RFU cable SCPH-1120

you are using the RFU cable SCPH-1120 to connect to your TV, connect the separately sold AV adapter SCPH-1150 to the AV multi-output terminal, and connect the guncon/video input plug and RF cable SCPH-1123 to the AV multi-output terminal. Please connect.





copy

digital photo book

This mode allows you to view Puffy's treasured photos. Collect films in the shooting game and add photos to the album. A total of 81 photographs are included.

1

From album screen to shooting game

If you select "Photo" on the main menu, the album screen will be displayed. Move the yellow cursor with the arrow keys and select "GET! PHOTO GAME" at the bottom right. Press the \circ button to start a shooting game to collect photos. If you're using Guncon, move the cursor with Guncon and pull the trigger to confirm. To return to the main menu screen, press the \times button or the gun control A button.



2 Collect "Film"

Aim at the locker with the directional key or gun control, and shoot by pulling the \circ button or trigger. You may find film in your locker. Photographs are collected by shooting this film. The time limit for one game is 25 seconds. When the game ends, it automatically returns to the album screen.



miyumi amryum şamı yaman
miyumi amiyam i amryum samsami

3 Photos are added to the album

If you shoot a film in the shooting game, new photos will be added to the album screen. Every time you get 1 film, you will get 3 more photos. If there are more photos, ask if you want to save the data to the memory card when returning to the main menu from the album screen. If you want to save the data, select "Yes" and pull the  button or trigger. From now on, when the game starts, the deannsyum data will be called from the memory card.

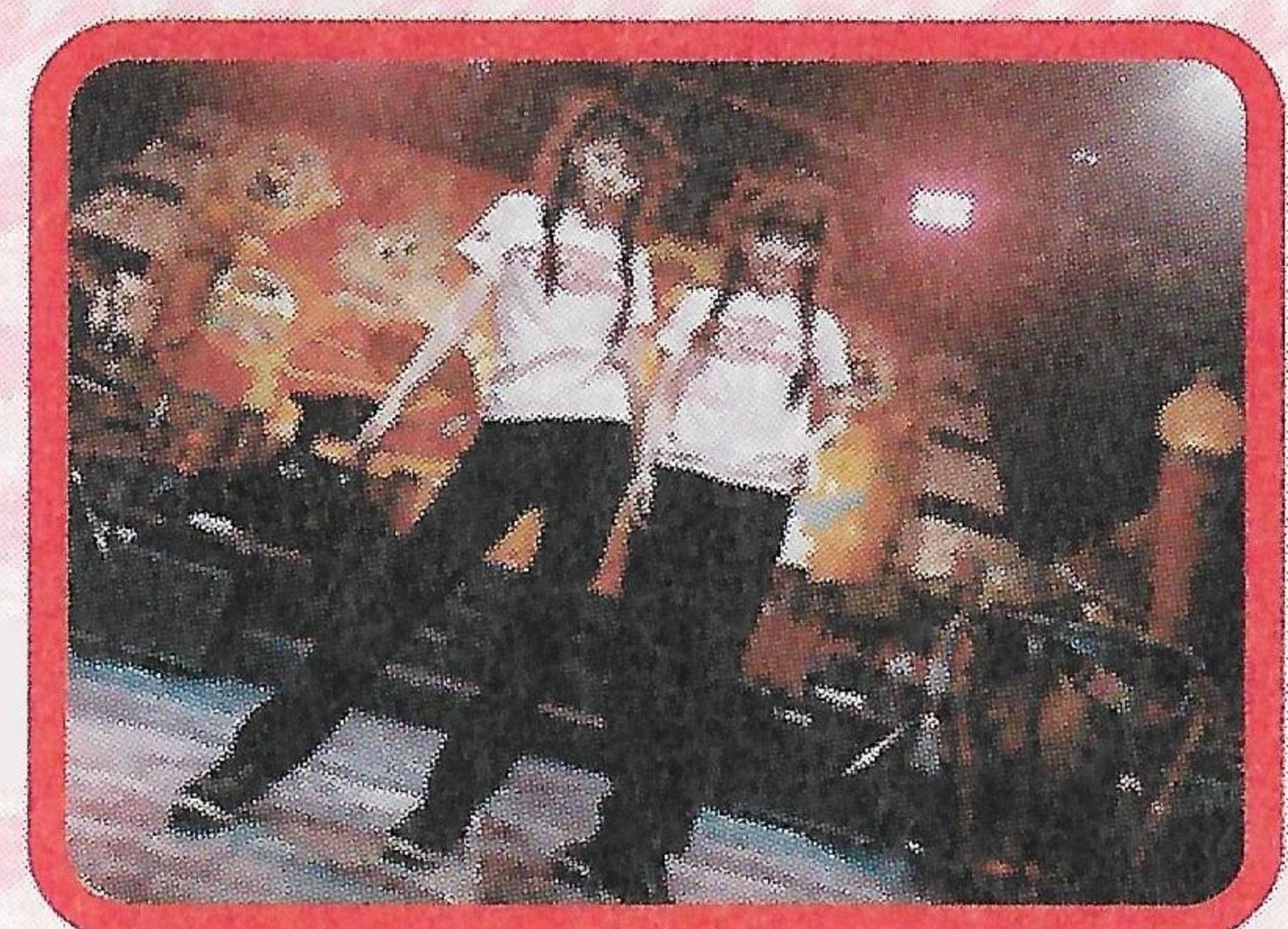
starts, the deansym data will be automatically called from the memory card.

amiyumi amnum

4 Look at the photos!

On the album screen, use the directional keys to move the yellow cursor to a photo and press the \circ button. You can enlarge the photo. Press the \times button to return to the album screen. If you use guncon, you can pull the trigger to magnify the photo. Pull the trigger again to return to the album screen. You can switch to another album by pressing the L1 or R1 button on the album screen. There are 3 albums in total.

umamyumi Miyur





shooting

This is a game where you aim with the directional keys or gun control and shoot down the cans as instructed. If you clear all the games, you will get a special comment from Puffy.

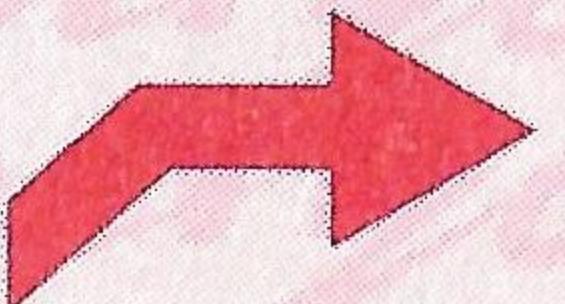
1 Memorize the choreography

This mode starts when you select "Gun" on the main menu screen. Learn the choreography while watching the choreography video of "Tararan". However, in order to watch the choreography video to the end, you must complete all missions of the shooting game. Press the × button to return to the main menu screen.

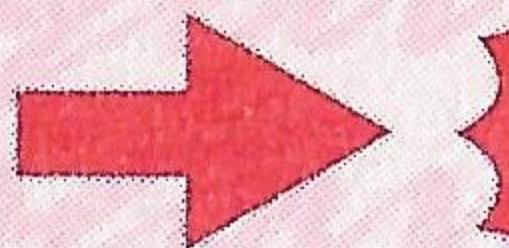
② Shoot the obstacles! umamryumiami

When the choreography video starts, the mission content will be displayed on the screen. Aim at the indicated can with the D-Pad or Guncon and shoot by pulling the button or trigger. If you can't complete the mission as instructed, the choreography video will be interrupted. Press the × button to return to the main menu screen.

miyamian



if possible

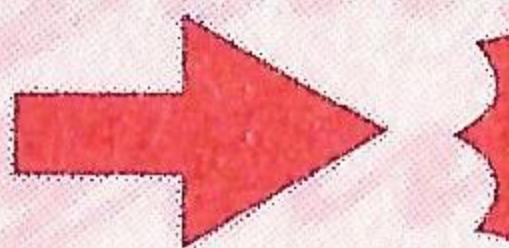


Continue

yu yumam



if not possible



interruption

I have a mission for you!



Shoot 20

red cans



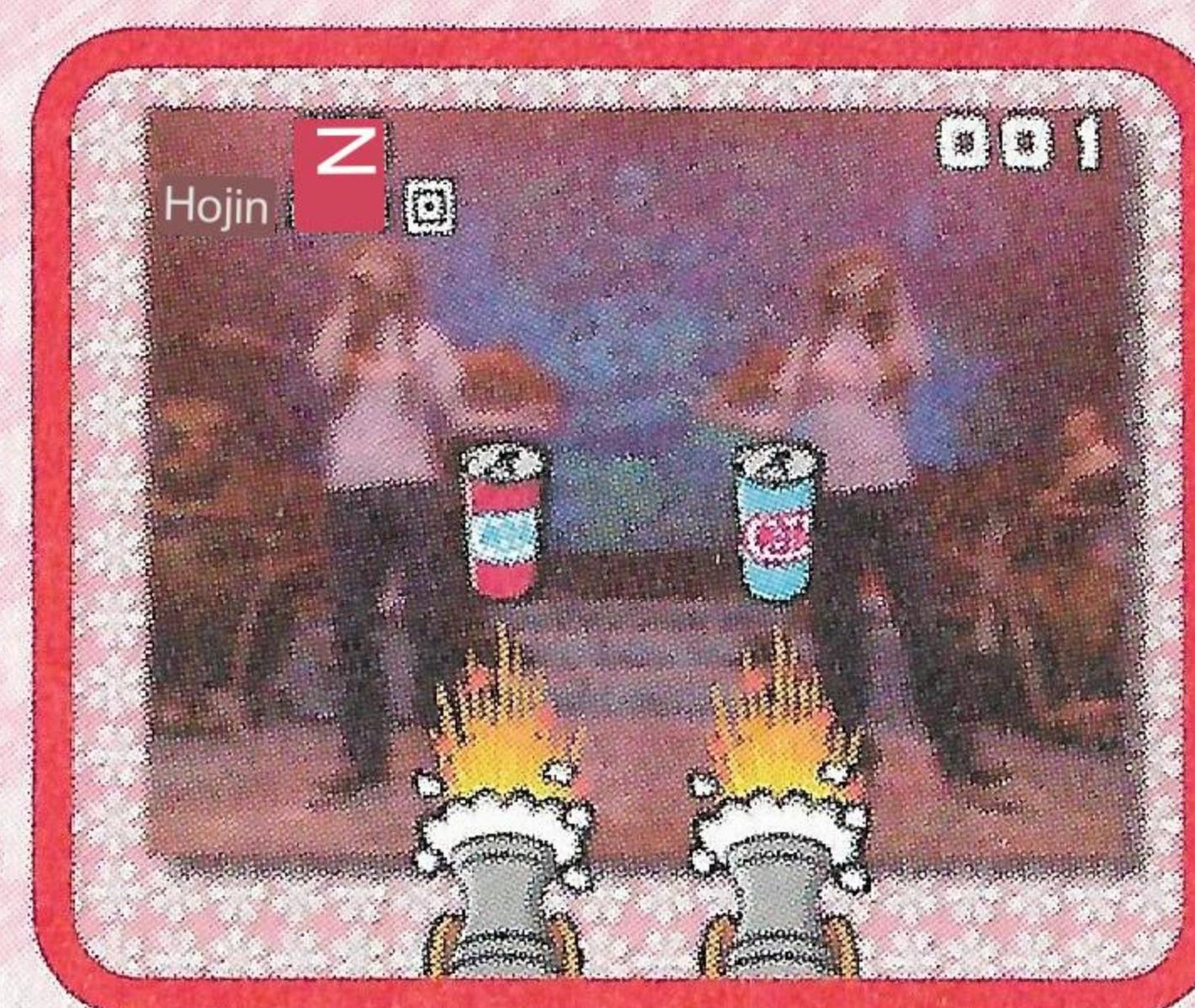
Shoot at least 20 flying red cans within the time limit.

The number of hits is displayed at the top right of the screen. Be careful because shooting the blue can will deduct points. When the remaining time falls below 5 seconds, a countdown will begin at the top left of the screen.



Shoot 6 sets of cans in ascending order!

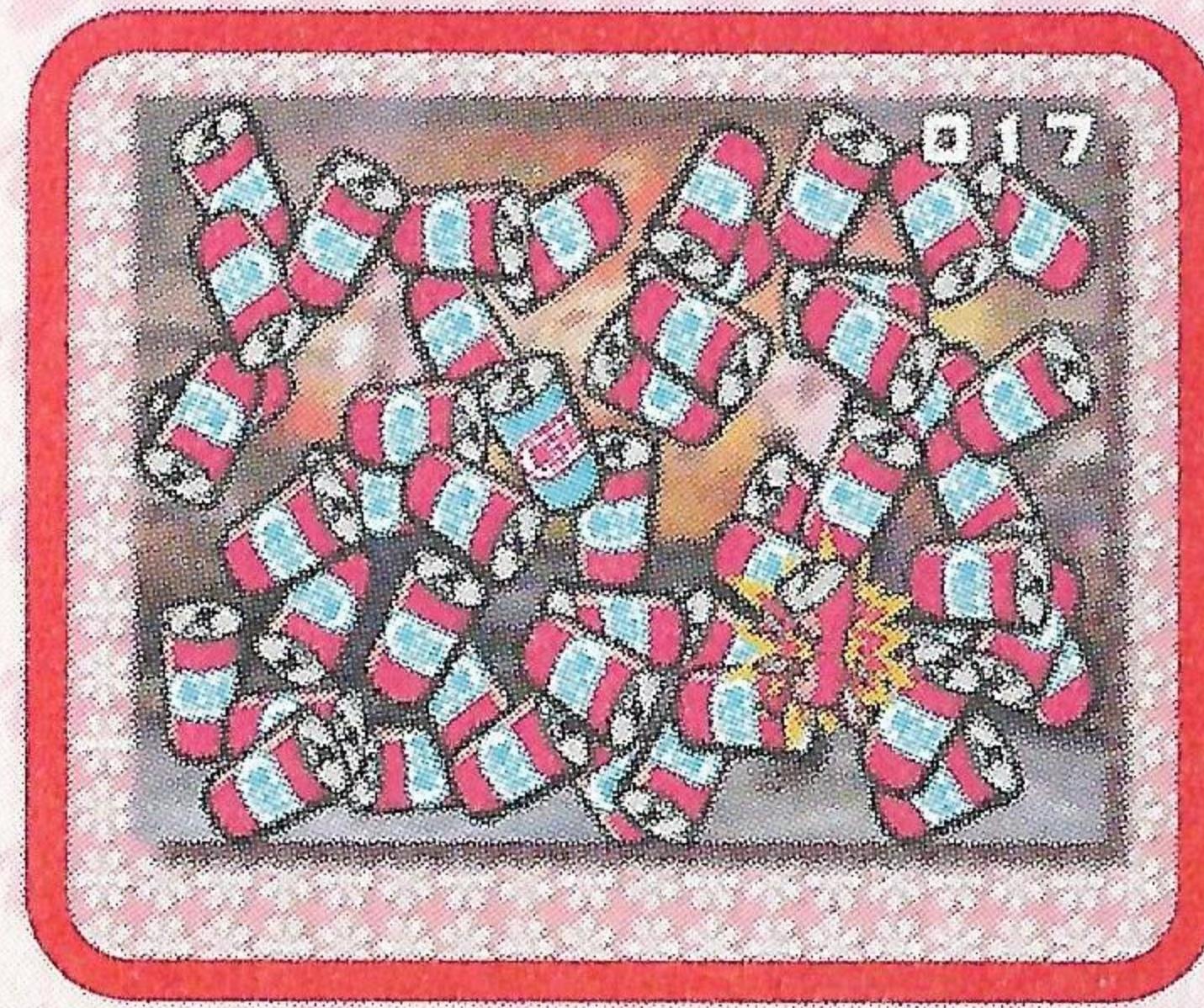
Five cans of various sizes are displayed on the screen. Shoot 5 cans in ascending order. The number of combinations you have performed will be displayed in the upper right corner of the screen. When the remaining time falls below 5 seconds, a countdown will begin at the top left of the screen.



Shoot the red can with one shot!

A red can and a blue can are launched at the same time from the cannon at the bottom of the screen.

Shoot down the red cans with one shot before they fall to the bottom. The number of remaining cans fired 画面左上に、撃ち落と is displayed in the upper right corner of the screen.



Shoot all

the red cans!

Countless cans will appear on the screen. Shoot all the red cans within the time limit so as not to shoot the only blue can that appears. The number of hits is displayed in the upper right corner of the screen. When the remaining time falls below 5 seconds, a countdown will begin at the top left of the screen.



Fire 100

shots into the boss can!

A huge boss can appears on the screen. If you shoot 100 bullets within the time limit, the can will disappear. When the remaining time falls below 5 seconds, a countdown will begin at the top left of the screen.

Hen

multiple angles

Mode for editing live video. Create your own live video by freely combining live images from three camera angles. Edited video data can be saved to a memory card.

Select first track

If you select "Edit" on the main menu, the track selection screen will appear. This mode contains two songs from the live tour "JET TOUR '98", "Ai no Shishishi" and "This is my way of life". Use the up and down direction keys to select a track, and press the  button to confirm. Press the  button to return to the main menu screen.

"symbol of love,

2 Edit menu

Press the  button on the track selection screen to display the edit menu. Select the menu with the up and down direction keys, and confirm with the  button. Press the  button to return to the track selection screen.

"symbol of love,

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edit menu

- Edit · · · Start multi-angle video editing.
- Play... Plays the edited video.
- Save · Save the edited video data to the memory card. The number of data that can be saved is
There are two of "data 1 to 2".

If you select another edit menu without saving, the edited data will be lost.

- Load Calls up saved video editing data.

After that, select "Play" to play the loaded edited data.

③ Multi-angle video editing miyam

Select Edit in the Edit menu to enter Video Edit mode. The video currently being edited is displayed on the large screen in the center of the screen. Live images of "Ami Angle", "Puffy Angle" and "Yumi Angle" are shown from the right on the three small screens at the bottom of the screen. The video being edited can be freely switched to "Ami Angle" with the right arrow key, "Puffy Angle" with the down or up arrow, and "Yumi Angle" with the left

arrow. Press the × button to return to the track selection screen.



• Videos currently being edited!

• "Ami Angle" image (corresponds to the direction key right)

• "Yumi Angle" image
(corresponds to left direction key)

• "Puffy Angle" video (corresponds to down or up arrow keys)

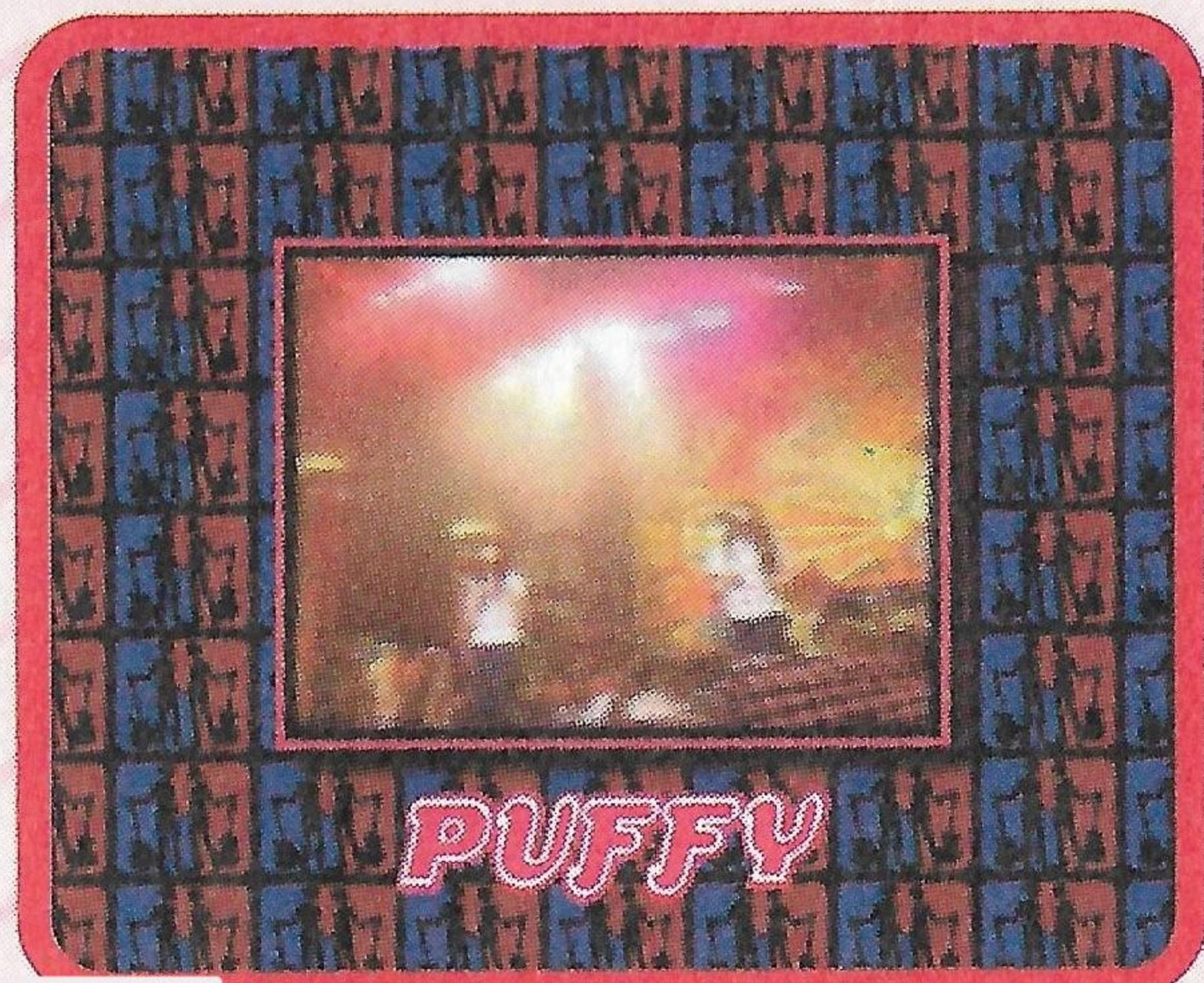
wamryumiamiyumu

④ See edited footage

After editing the video, you can watch the edited video by selecting "Play" in the Edit menu. If you save the edited data to a memory card, you can call up the data later with "Load".

mamyumiamiya

umuamiyumiamiyum



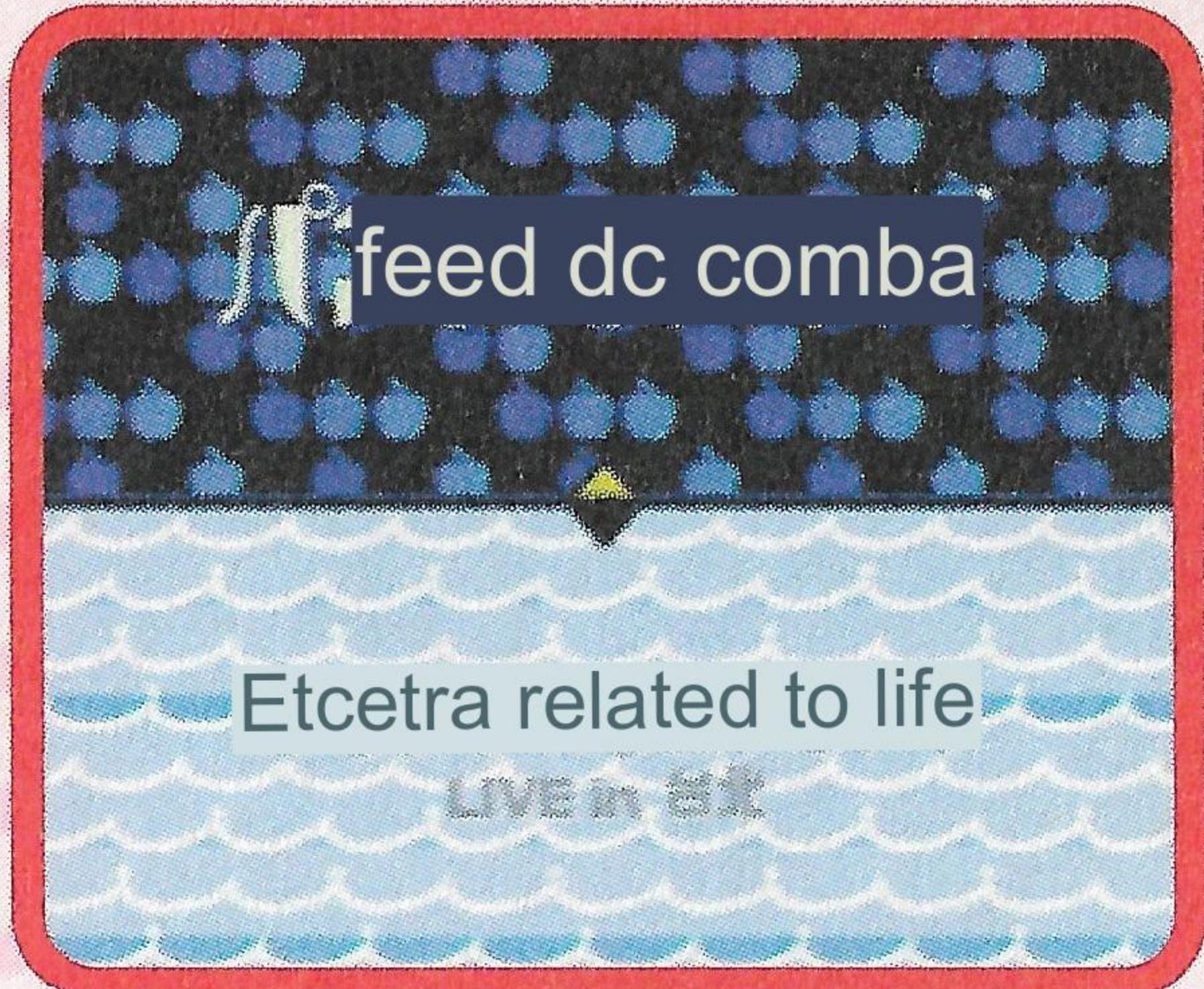


Playback Puffy's

video clips can be enjoyed in full screen. It has functions such as fast forward, rewind, slow play and pause.

1st song selection scope

If you select "again" on the main menu, the track selection screen will appear. The included songs are "Puffy de Rumba" and this software's original "Nagisa ni Tsugaru et cetera 'LIVE in Taipei'". Use the up and down direction keys to select a track, and press the \circ button to confirm. Press the \times button to return to the main menu screen.



amiyamam yumamryum
amryumiamijumam yumam

Commands to use when playing video clips

- Fast forward directional button right
- Rewind directional key left
- Pause (cancel) start button
- Slow playback D-Pad down
- Pause \times button

amryumam

muyumanryum samyumm
miyum&amiyamsamiyumuang



Notes

(How to handle memory cards)

- Insert the memory card into the memory card slot on the PlayStation.
- To save data, 1 free block is required on the memory card.
 - Digital photo book and sight setting are equipped with autoload function.
- If you remove the memory card while saving or loading data, the data may be damaged.
 - Do not remove the memory card while data is being saved or loaded.



PUFFY P.S. I LOVE YOU

Puffy are

ONUKI

AmiYOSHIMURA Yumi

Live Musicians are

Drums: FURUTA Takashi

Guitar: YANAGISAWA Fumio

Guitar: TSUJI Takeshi

Bass: KINOSHITA Hiroharu

Keyboards : Gee 2wo

Video Clip Performers are

Dance: Sasuga no Chinomari

Pianist: FUJIMOTO Junichi

Strings: TSUKAMOTO Yayoi / SUGIYAMA Yuki / KOUNO

Rieko / KASHIWAGI Hiroki

Actor: ANDREW TSIKIRAYI

A&R: SHIRO Kazuma (EPIC Records)

Artist Management: TANUMA Isao/TOISHI Toshikazu
KATOH Norie (SMA / Hit&Run)

Artist Promotion: HIROSE Kenichi (EPIC Records)

Sales Promotion: SHIMODA Isao / NODA Kouzou (EPIC Records)
ASANO Takashi (Sony Computer Entertainment Inc.)

Assistant Director: NOMURA Kenichi (EPIC Records)

Tour Director: E-MURA GNK Mitsuhiro (SMA / Hit&Run)

Supervisor: TAKAHASHI Fumie (EPIC Records)

Executive Producers: HARADA Kimikazu (SMA / Hit&Run)
KISHI Eiji / KOSAKA Yoji (EPIC Records)

Programming & Graphic Staff

Production Management: KONISHI Yoshiro (EXIT Inc.)

System Designer & Programmer: NARITA Mituaki (EXIT Inc.)
KUWAHARA Hiroto (EXIT Inc.)

Art Direction : YAMASAKI Hideki (STOVE Inc.)

Designer: WAKASA Kazumasa (EXIT Inc.)

Illustrator: NINOMIYA Gen

Digital Movie Capturing: KOUCHI Yoshitsugu (Sony PCL Inc.)
HACHINO Motoki (Sony PCL Inc.)

Sound Effect & Sound Mastering Engineer: KUWABARA Kazuo
Photographer: MIURA Kenji (Lightsome)
MARUYAMA Masashi

Package&Sleeve Staff

Art Direction&Design : YAMASAKI Hideki (STOVE Inc.)
Design: ENOMOTO Yurie

Photographer : MIURA Kenji (Lightsome)

Stylist : TOYAMA Naoki (FLOATING ISLAND LTD.)

Hair&Make-Up : Koshino (KIKI inc.)

Opelation Manual : MATSUMOTO Shoichiro (HEAD ROOM)

Package Product Coordination : MIURA Takako (EPIC Records)

Video Staff

"Ai no Shishi" "This is my way of life" "Puffy de
Rumba "Nagisa no Etcetra LIVE in Taipei" "Tararan"
MAD: 795LE/FUJI INTERNATIONAL

PRODUCTIONS (UK) LTD.

Produced by TETRAPOTFILMS

Directed by KAWASAKI 'MICKEY' Mikio (EPIC Records)

Director: HAGIHARA Yoshihiro (EPIC Records)

Producer : SUZUKI Ginjiro (SMA / Hit&Run)

Special "Puffy" Thanks To

Rodney A. Greenblat

MICKY Huang

S.O.S

JET CREW

• Inquiries about products IB

- TEL: 03-3475-7240

⟨Hit&Run HOMEPAGE⟩ <http://www.sme.co.jp/HITandRUN/>

Precautions for use

This disc is compatible only with the Japanese domestic specification "PlayStation" marked with the mark or FOR SALE AND USE IN JAPAN ONLY. It cannot be used with the overseas specification "PlayStation". Please carefully read the "Instruction Manual" and the "Instruction

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gently push the center of the disc in to stabilize it. If you want to remove the disc from the PlayStation after playing, press the open button on the main unit and wait until the disc has completely stopped spinning. Doing so may damage the disc or cause the unit to malfunction. • Handle both sides of the disc so as not to leave fingerprints, stains, scratches, etc. Do not attach stickers, etc., or Do not write or draw on the disc with a pencil, pen, etc. If the disc becomes dirty, wipe it gently with a soft cloth, such as a cleaning cloth for eyeglasses, in a radial pattern from the inside to the outside. Do not use solvents, etc. Do not use cracked or deformed discs, or discs that have been repaired with adhesive, etc., as they may cause malfunctions. Places exposed to direct sunlight or heating. Do not store in high temperature places such as near equipment. Also, avoid places with high humidity. Do not place or drop heavy objects on the case or discs, as doing so may cause damage and injury.

• After playing, please put the disc back in its case and keep it out of reach of children. ■ We will compensate

• TV (projection TV). Screen burn may occur due to the amount of afterimage light. • Some software may require a memory card. Check the "Explanation".

"Health Precautions

are tired or sleep deprived. • When playing, make the room bright and stay away from the TV screen as much as possible. Very rarely, some people experience symptoms such as temporary muscle spasms or loss of consciousness when exposed to strong light or watching a TV screen that repeatedly flickers. If you have a history of this, be sure to consult your doctor beforehand. Also, if you experience any of these symptoms while watching the screen



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