



PAL

# GHOUl PANIC™



namco®

SONY



COMPUTER  
ENTERTAINMENT

PlayStation®

## Precautions

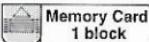
- This disc contains software for the PlayStation® home video game console. Never use this disc on any other machine, as it could damage it.
- This disc conforms to PlayStation® specifications for the European market only. It cannot be used on foreign-specification versions of PlayStation®.
- Read the PlayStation® Instruction Manual carefully to ensure correct usage.
- When inserting this disc in the PlayStation®, always place it label side up.
- When handling the disc, do not touch the surface. Hold it by the edge.
- Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft cloth.
- Do not leave the disc near heat sources or in direct sunlight or excessive moisture.
- Never attempt to use a cracked or warped disc, or one that has been repaired with adhesives, as this could lead to operating errors.

## Health Warning

For your health, rest about 15 minutes for each hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a brightly lighted room, and stay as far from the television screen as possible. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These persons may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

See back page of this manual for Customer Service Nos. and **POWERLINE** Nos.

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# GHOUl PANIC

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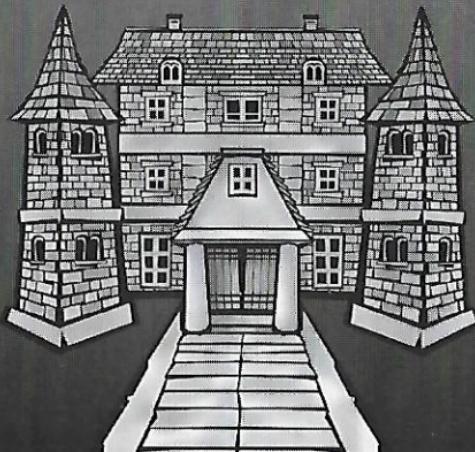
ENGLISH

# WHAT SECRETS LIE INSIDE THE HAUNTED HOUSE?

I don't scare easily, but I gotta be honest, you wouldn't catch me going anywhere near that old deserted house on the hill. I'm tellin' ya, you'd have to be mad to go there. All the towns-folk know about the stories, the old legends of the crazy old witch who turns strangers into cats to add to her collection... and the ghosts that haunt the corridors... and the mad scientist making monsters out of who knows what. It's enough to turn your hair white with fear!

But listen to me. If you're DETERMINED to go and explore up there, you'd better be armed. Loads of holy water should do the trick. Oh, and don't go in alone – take a friend who knows what they're facing. Even better, up to eight of you can go in guns a-blazing and have a real Ghost-bustin' party!

Okay, don't listen to me then. But I'm warning ya, it's a scary place to be... after dark!!



## SETTING UP

Set up your Console according to the instructions in its Instruction Manual. Insert the GHOUL PANIC™ disc and close the disc cover.

Turn the Console ON at the POWER button.

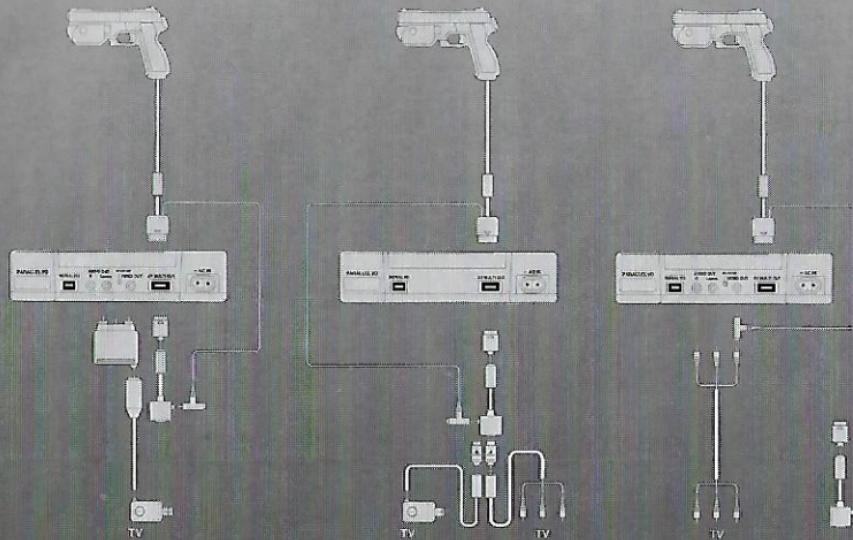
Memory Cards are supported in Memory Card slot 1 only. **Do not insert or remove peripherals or Memory Cards once the power is turned on.** Make sure there are enough free blocks on your Memory Card before commencing play.

**PLEASE NOTE:** All screenshots for this manual have been taken from the English version of this game. Some screenshots might have been taken from pre-completion screens that differ slightly from those in the finished game.

## LANGUAGE SELECTION

At the language selection screen, if you are using a G-CON 45™, press the trigger to scroll through the language options and the A or B button to select the language of your choice. If you are using a Controller, press the **X** button to scroll through the language options, then press the START button to select.

# SETTING UP A G-CON 45™



In GHOUL PANIC™, you can connect two G-CON 45™'s so two players can play simultaneously. To play with two G-CON 45™'s, connect the video-input plugs to each other, then insert the G-CON 45™ to each Controller port.

**Note:** If you are using the AV Adapter (SCPH-1160E), connect the video-input plugs in the same way.



# USING THE G-CON 45™



See the diagram below for the G-CON 45™ controls. Also, if you want to quit while playing a game, pause the game, then press and hold A, B, and then the Trigger.



## TRIGGER: (Shooting at the screen)

On Menu Screens: Selects  
commands

During gameplay: Shoots targets /  
Scrolls through text messages

## B BUTTON: (Right side)

During gameplay:  
Pauses the game  
On the Title Screen:  
Starts the game



Before you start playing, you need to calibrate your G-CON 45™. You can do this on the G-CON 45™ Calibration Screen that appears after the Title Screen, or after you select "ADJUST YOUR G-CON45™" in the "OPTIONS" menu. If you start playing without calibrating your G-CON 45™, the aim may be off.

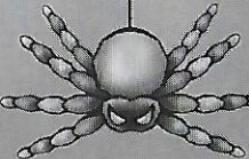


## HOW TO CALIBRATE YOUR G-CON 45™

- 1 Start the game, and enter "OPTIONS", then "ADJUST YOUR G-CON45™".
- 2 A target will be displayed in the centre of the screen.  
Aim for the centre of the target and shoot.
- 3 After you shoot, crosshairs will appear on the screen  
(red for Player 1, blue for Player 2). Compare the crosshairs' position  
on the screen to where you are aiming, to make sure the G-CON 45™  
is calibrated correctly.
- 4 Repeat steps 2 and 3 until you are sure the G-CON 45™ is  
calibrated correctly. Then, press the A or B button on the G-CON 45™.  
This will return you to the Options Setting Screen.

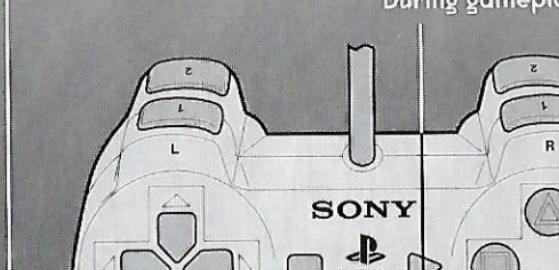


# USING A CONTROLLER



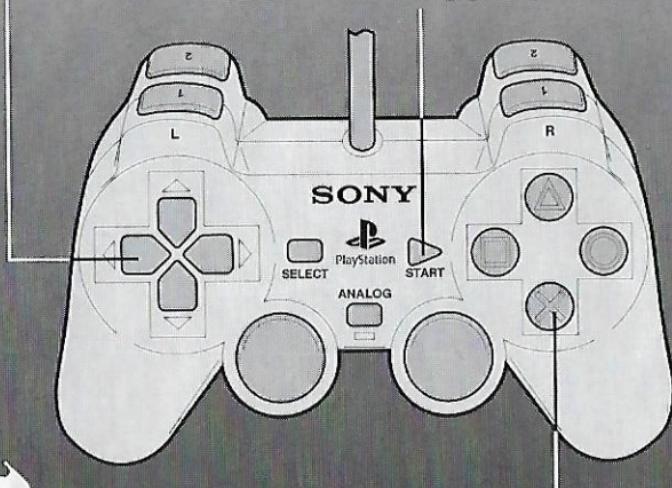
## DIRECTIONAL BUTTONS / LEFT STICK:

Move the cursor



## START BUTTON:

On the Title Screen: Start the game  
During gameplay: Pause the game



## X BUTTON:

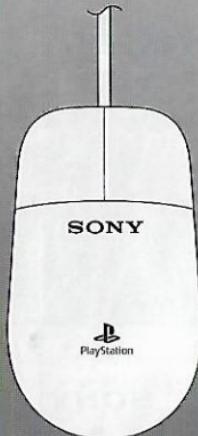
On Menu Screens:  
Selects commands  
During gameplay:  
Shoots / Scrolls through  
text messages

The left stick of your Analog Controller (DUALSHOCK™) is only supported in ANALOG mode (the LED on your Analog Controller (DUALSHOCK™) will light up RED).





# USING A MOUSE



Only use the Mouse officially licensed for PlayStation software.

## **MOVE MOUSE:**

Control cursor movement onscreen

## **LEFT BUTTON:**

Language Screen: Scroll options

On Menu Screens: Select commands

During gameplay: Shoots / Scrolls through text messages

## **RIGHT BUTTON:**

Language Screen: Select language

On the Title Screen: Start the game

During gameplay: Pause the game

## **PRESS AND HOLD LEFT & RIGHT BUTTON:**

Reset



# GETTING STARTED



## THE TITLE SCREEN

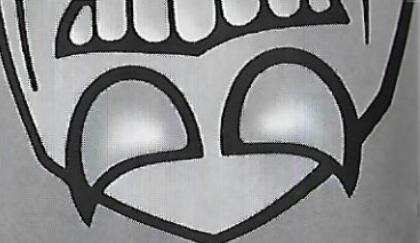
When you reach the Title Screen, press the A or B button (or the START button on a Controller) to jump to the "MENU" Screen. If you are using a G-CON 45™, you'll go to the Gun Calibration Screen before you move onto the "MENU" screen.





## THE MENU SCREEN

On this screen, you can choose from five game modes and the Options Mode. When you aim at a box, the name of the mode will be highlighted.

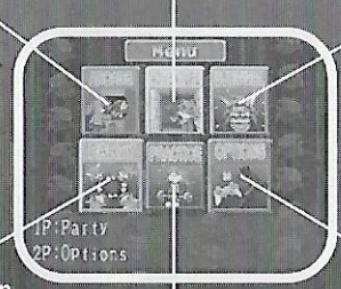


**ARCADE:** Blast your way through the haunted mansion to defeat Witchina. Features one-player and two-player modes.

**ADVENTURE:** Search the haunted mansion for items to help you defeat the final Boss. (1 Player only)

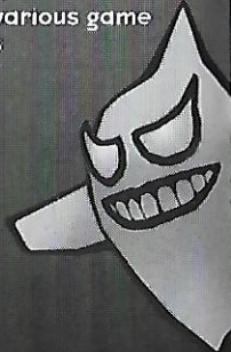
**SURVIVAL:** Clear as many stages as you can with only three lives. (1 Player only)

**PARTY:**  
Fun for 2 to 8 players!  
Choose from a selection of party games.



**OPTIONS:**  
Adjust various game settings

**PRACTICE:**  
Choose a stage from any category and practice your shooting. (1 player only)



# GAME FLOW

ARCADE

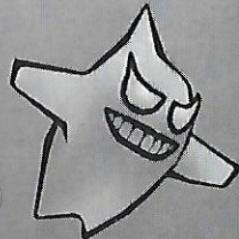
ADVENTURE

SURVIVAL

PARTY

PRACTICE

OPTIONS



New Game

Continue

Free Battle

Race Battle

Panel Battle



Controller Setup

Sound

Save

Ranking

Items

Adjust Your G-CON45™

Load

Adjust Screen



# OPTIONS



In "OPTIONS" mode, you can save and load game data, and adjust various settings. If you shoot the "OPTIONS" area on the "MENU" Screen, eight choices appear. Pick one and shoot!

## CONTROLLER SETUP:

You can adjust your Controller setup here. You can choose between three shot sizes and three cursor speeds or change the button setup. Shoot the setting to change them.

## G-CON 45™:

## CONTROLLER/MOUSE:

A BUTTON B BUTTON: Switches button setup

CURSOR SPEED: SLOW, REGULAR or FAST

HIT SIZE: SMALL, REGULAR or LARGE

## SOUND:

You can switch between stereo and mono sound.

## SAVE:

Save game settings here.

(Except for Adventure mode data).

## RANKING:

View high-scores and records for each mode.

## ITEMS:

Here you can select items to be used in Adventure mode.

## ADJUST YOUR G-CON45:

You can calibrate your G-CON 45™ here, or you can use the Gun Setup Screen that appears after the Title Screen.

See the section on Calibration in the "SETTING UP" section for more information.

## LOAD:

Load game settings here.

(Except for Adventure mode data)

## ADJUST SCREEN:

You can adjust the position of the screen by shooting the up, down, left and right arrows. To reset the screen to its original position, shoot "RESET" onscreen.



## ARCADE



You can choose from three difficulty levels in "ARCADE" mode, and play with one or two players. If you shoot "ARCADE" on the "MODE SELECTION" Screen, the Difficulty Selection Screen will appear.

## HOW TO START PLAYING IN ARCADE

Pick one of the three difficulty levels on the Difficulty Selection Screen and shoot it to start the game.

**ARCADE:** Three courses await you in "ARCADE" Mode – "PRACTICE", "NORMAL", and "ADVANCED". Each course will take you on a different route through the haunted mansion. The Practice course features 6 stages, and the other two courses have 17 each. At the end of "PRACTICE" you'll face a single Boss. However, there will be 4 Bosses waiting for you along each of the other two routes.



### BASIC RULES

Before each stage begins, the conditions for clearing the stage, as well as any limits on time and bullets, will be displayed on the screen. After you play the stage, your results and high score will be displayed. If you failed to meet the conditions, or if you shot an object labeled "Don't Shoot!" then you will lose lives accordingly. When you run out of lives, the game is over.

### ABOUT CONTINUES

In "ARCADE", you can choose to continue the game when you run out of lives. In Survival Mode, you cannot continue once you run out of lives.

### 2-PLAYER VERSUS MODE

In "ARCADE", two players can play head-to-head. At the beginning of the game, choose a Controller / G-CON 45™ and press the START / A button. A second player can jump in the middle of a game only in "ARCADE" Mode. When this happens, the game will begin at the start of the stage.

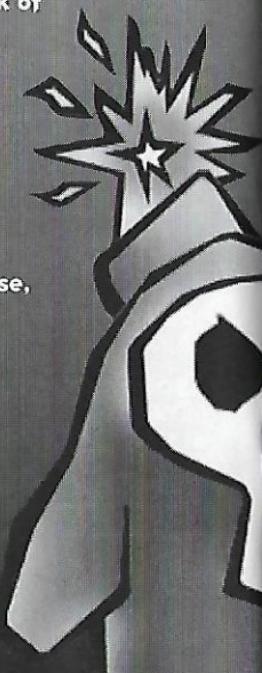
## ADVENTURE



**ADVENTURE:** This mode is for one player only. Players can explore the mansion for items to help them beat Witchina. You can advance through the corridors by using the gun to shoot the arrows on the screen. When you come across a new room or elevator, you can open the doors by facing them directly and advancing towards them. Explore the mansion and try to find the keys to each floor. When you've found a key on one floor you can proceed to the next.

### Hints:

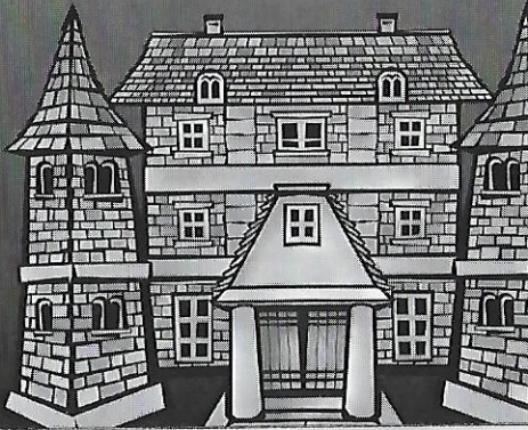
- 1 **Use the map in the corner of your screen to keep track of your progress.**
- 2 **Ghosts lurk in various rooms along the way!**  
Each room will test your skills. If successful, you may receive a useful item.
- 3 **Some rooms also contain treasure chests.**  
These boxes can contain goodies such as extra lives.
- 4 **When you run out of lives, it's game over.**
- 5 **Use the menu screen to select the items you want to use, and to save & load your game.**





### Using Items:

- Pliers:** These are more powerful than regular pliers, and can even bend iron bars.
- Red Key:** Some keys in the game are colour coded to specific doors. The Red Key can be used to open Red Doors.
- Lucky Doll:** This item will protect you from losing a life. However, it can only be used once.
- Oriental Mask:** An ancient Japanese mask. Kevin and Lisa can be seen wearing it on the results screen.
- Heart:** This item will increase the maximum number of hearts on your life gauge by one.
- 5-Shot Blaster:** After selecting this item, hold the A button on the G-CON 45™ and pull the trigger. This item can only be used in shooting stages.



## SURVIVAL



**SURVIVAL:** In Survival Mode the aim is to clear as many stages as you can without failing. If you shoot any forbidden targets, or fail to meet the stage conditions, you will lose a life. Once all lives have been lost, it's game over. At the end of your game you will be presented with a bar graph displaying your shooting records and total score.

## PARTY

**PARTY:** You and your friends can choose from three different games in "PARTY MODE". If you shoot "PARTY MODE" on the Mode Selection Screen, the Game Selection Screen will appear.

### **HOW TO START PLAYING IN PARTY MODE**

Pick one of the three games on the Game Selection Screen, and shoot it to start the game. If you want to go back one screen, shoot the "BACK" button. Also, shooting the "High Scores" button will display the current high scores.

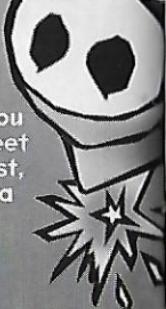
**FREE BATTLE:** In "Free Battle" two players compete against each other in a series of shooting stages. Before beginning a match-up you can set the number of rounds. The player who performs best in each stage wins that round. When all the stages are cleared or one player loses all their lives, the game is over.

The player who wins the most rounds is the winner.

**RACE BATTLE:** You and your buddies can battle it out in a shooting stage race. Up to eight players can compete in a series of shooting stages. There are three choices, "SHORT", "REGULAR", and "LONG". Each player's turn consists of one shooting stage.

The aim is to reach the goal in the least number of turns. If two players reach the goal in the same number of turns, the winner will be decided on points.

Points gained in shooting stages will correspond to the distance players move on the track. Score well in shooting stages and reach the goal first!





**PANEL BATTLE:** In this game, you and your friends take turns to conquer the panels. The player with the most panels at the end wins the game. Up to eight players can participate.

On your turn, choose a panel and shoot to flip it over. This will either reveal a Challenge Panel or a Wild Card. If you reveal a Challenge Panel and can clear its shooting stage, you win the panel.

If the game ends with all players owning an equal number of panels, the last player to join the game wins.

Surround opponents' panels to steal their turf!

#### **CONTROLLER SETTINGS FOR FREE BATTLE**

**PLEASE NOTE:** For this mode 2 controllers are needed. Make sure a second G-CON 45™ or Controller is plugged into Controller Port 2 or you won't be able to begin the game.

#### **CONTROLLER SETTINGS FOR RACE BATTLE / PANEL BATTLE**

The Controller / G-CON 45™ in Controller port 1 is always used in Race Battle and Panel Battle mode. All players must use this Controller on their turn, even if a Controller / G-CON 45™ is inserted into Controller port 2.



## **PRACTICE**

**PRACTICE:** In Practice Mode, you can practice on any of the stages that appear in GHOUL PANIC™. After you play a stage, your statistics are displayed on a graph. This mode is for one player only.

Train hard, so you can rack up the high scores and beat your friends!

#### **HOW TO START PLAYING IN "PRACTICE" MODE**

The stages are divided into categories, such as "Target Practice." First, pick the category you want and shoot! You can then pick the stage you want to practice on. Shoot the boxes to select a stage and choose the level of difficulty you wish to practice on. Shoot "BACK" to return to the Stage Selection screen.



# CHARACTERS



## KEVIN & LISA

Kevin and Lisa are out to save the townsfolk and return themselves to normal.

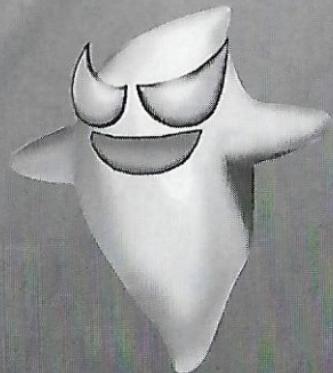


## YELLOW CATS

These are all that's left of the townsfolk, turned into cats by the Wicked Witchina. Defeat the ghosts to save the townsfolk.



# CHARACTERS



## GHOSTS

There are 29 different types of ghosts in the mansion. Most of them spend their time tormenting the cats.



## BOMB GHOSTS

Be careful! Shooting a Bomb Ghost will cause it to explode, giving you damage.

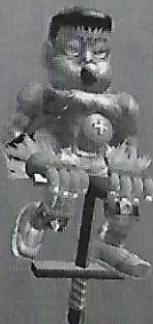


# CHARACTERS



## BOSS MONSTERS

These monsters patrol the mansion.



FRANKIE



VLADIE



# CHARACTERS



WITCHINA

?

MUMMY

?

MAMA MIA





## Customer Service Numbers

**POWERLINE**

## FOR GAME HELP

• Australia	1902 262 662*	1 902 262 662* *(ITM Calls charged at \$1.50 per min. Get parents' OK to call.)
• Österreich	0450 199 000 500*	0900 970 111* *(Der Anruf unter dieser Nummer kostet max. 41 Groschen/ Sek.)
• Belgique/België/Belgien	011 / 301 306	0900 000 00* *(6.05 Bfr. 20 sec/ 40 sec)
• Danmark	(+45) 33 26 68 20 Åben Man-Tors 16.00-19.00	+45 33 26 68 20 Åben Man-Tors 16.00-19.00
• Suomi	(0600) 411 911 4,70 fin/min + ppm avoinalta ark 17-21	0600 411 911 4,70 fin/min + ppm avoinalta ark 17-21
• France	0803.843.843	08 36 68 22 02* *(2,23 F la minute)
• Deutschland	01805 / 766 977	0190 578 578* *(1, 21DM/min. Kinder und Jugendliche sollten vor dem Anrufen der PlayStation-Hotline die Eltern/Erziehungsberechtigten um Erlaubnis fragen.)
• Greece	(00 301) 6777701	090 2322 00* *Χρέωση κλήσης 184 δρχ. το λεπτό σύν ΦΠΑ. Παρακαλούμε πριν καλέσετε τον αριθμό αυτό ζητήστε την έγκριση του προσώπου που πληρώνει το λογαριασμό Η τηλεφωνική σύνδεση υποστηρίζεται από τη Mediatel
• Ireland	(01) 4054022	1550 13 14 15 (R.O.I. only)* *(Calls cost per min. 44p off-peak rate, 58p peak rate (inc. VAT))
• Israel	972 - 3 - 6465643	972 - 3 - 6465643 ל כל יומם מילבד ימי שישי וערבי zeit 17:00 קווי חתימת פעילות בין השעות 12:00

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Details of call costs apply only to PowerLine Game Help numbers.

For Game Help, please call your local PowerLine number.

## Customer Service Numbers

**POWERLINE**

## FOR GAME HELP

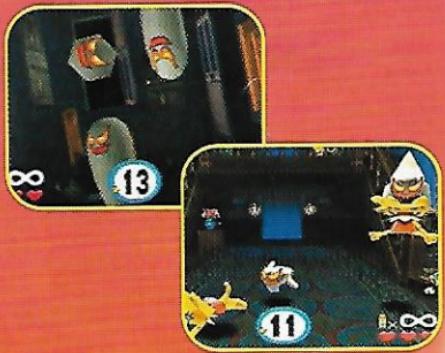
• Italia	147 828384*	166 814 814*
	<small>(*al costo di una chiamata urbana)</small>	<small>(*Se minorenne chiedere il permesso ai genitori. Il costo della telefonata è di Lit. 1.524 al minuto+IVA - ISICOM S.r.l. - Roma)</small>
• Malta	344700	344700
• Nederland	0495 574 817	09 09 9 000 000*
		<small>(*0.99 Hfl./ min.)</small>
• New Zealand	(09) 415 2447	0900 97669*
		<small>(*Before you call this number, please seek the permission of the person responsible for paying the bill. Call cost \$1.50 (+ GST) per minute).</small>
• Norge	2336 6600	820 85 050
		<small>(Apen 24 timer NOK *8,75 pr. min.)</small>
• Portugal	(01) 318 7450	(01) 318 7450
• España	902 102 102	906 333 888*
		<small>(*Tarifa punta: 57.84 pts/min + IVA de lunes a viernes de 8.00h a 14.00h. Tarifa normal: 47.04 pts/min + IVA de lunes a viernes de 17.00h a 22.00h. Tarifa reducida: 37.025pts/min + IVA de lunes a viernes de 22.00h a 8.00h. Sábados de 14.00h a 24.00h. Domingos y festivos las 24h del día).</small>
• Sverige	08-587 610 00	0719-310 311*
		<small>(Öppet Månd-Frd 17.00-21.00 *5-/samtal)</small>
• Schweiz	0900 55 20 55	0900 55 20 55 / Ein Anruf kostet
	<small>(*Fr. 1.,-/min.)</small>	<small>(*Fr. 1.,-/min.)</small>
	<small>Kinder und Jugendliche sollten vor dem Anrufen der Hotline die Eltern oder Erziehungsberechtigten um Erlaubnis fragen</small>	<small>Kinder und Jugendliche sollten vor dem Anrufen der Hotline die Eltern oder Erziehungsberechtigten um Erlaubnis fragen.</small>
• UK	08705 99 88 77	09064 765 765 (incl. NI)*
	<small>Calls may be recorded for training purposes</small>	<small>*Touch Tone activated service. Calls charged at 60p per minute. (*Correct at December 1998). Please seek permission from the bill payer before calling. Service provider - Telecom Potential, P.O. Box 66, Clevedon, BS21 7QX.</small>

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# MEMORY CARD



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Sony – The essential  
purchase for all  
PlayStation® players.  
Easy, accurate and  
no batteries required!



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SCES-02543

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