

# Contacts App

We are going to create a Contacts App which a user can use to store their contacts.

Create a class `ContactsManager`

- Create a private field `contacts`
  - o Contains a list of `Contact` objects, empty when initialized
  - o Accessible by a read-only property
- Methods to add and delete a contact
  - o Contact information of the new contact is asked to the user!
  - o A contact with the same name can only be added once, otherwise error
  - o Only existing contacts can be deleted
- Method to find a contact
  - o Based on name, email or phone number (user input)
  - o Displays a list of corresponding contacts
- Method to display all of the contacts
  - o Parameter that indicates the sorting method (ascending or descending and by name, email or number)
  - o Default sorting is name ascending

Create a class `Contact`

- Name
  - o Mandatory, should be a string of minimal 1 character
- Email
  - o Mandatory
  - o Validation done via regex on valid email
- Numbers
  - o At least 1 Number is mandatory
  - o List of Phone Numbers (objects)
  - o Getter returns the list

Create an abstract class `PhoneNumber`, this class is used to store phone numbers of contacts

- Store the number using getters and setters
- Method to validate phone number

Create two classes: `MobilePhone` and `FixedPhone`

- They both inherit from `PhoneNumber`
- They implement each their own validation logic, based on a different regex
  - o Fixed number: starts with 0 and has 9 digits in total
  - o Mobile: starts in Belgium with 04 followed by 8 digits or is preceded by the landcode (f.e. 0032, +32)
- Store the type of the number (mobile or fixed) using a private field (should be accessible but not adaptable)