WiedźMario BackLog

1. As a user I want to have core of application, so that I can move across application
2. As a user I want to have model of hero
3. As a user I want to have hero that can move
4. As a user I want to have groundwork so that hero can move on it
5. As a user I want to have interaction logic between hero and groundwork, so that hero will be able to interact with environment
6. As a user I want to have hero that can jump
7. As a user I want to see textures in game
8. As a user I want to have move animation of hero
9. As a user I want to have possibility to destroy elements
10. As a user I want to have enemies in game so that hero and enemies can attack each other's
11. As a user I want to see animation on hero death
12. As a user I want to see animations during interactions between hero and enemies
13. As a user I want to have multiple number of levels
14. As a user I want to have limited number of hero's lives so that game will end when hero will die 3 times
15. As a user I want to have main menu in game so that I can choose between options
16. As a user I want to have sounds in game
17. As a user I want to have points counter on screen
18. As a user I want to have results screen, so that I can check mine score after end of game