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| Symbiotic Games |
| Dragons’ Reign |
| Game Manual |

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This document serves as a game manual for Dragons’ Reign.

**Main Menu**

* **Play:** Starts a new game that sends you to the Character Class selection screen.
* **Character Class Selection:** This screen allows you to pick a whichever class you would like to use in the game. Once you select a class and press the start button, the inn will load up and the game will begin.

**In-Game**

* **Player Movement:** Press Up, Down, Left, or Right to move the character in its respective direction.
* **World Map:** Select the World Map icon on the screen to bring up the World Map. Currently used to enter a battle.
* **Inventory:** Press the backpack icon on screen to bring up the player’s inventory.

**Battle System**

* **Abilities:** Selecting abilities brings up the current selected classes
* **Swap:** Switches between party members. Selected member can only attack if turn has not yet been taken.
* **Items:** Displays available items that player can use during battle.
* **Flee:** Attempts to flee current battle.

**Note:**

* Each ability has a different effect and/or damage on the enemy.
* The player can transition between zones by moving towards each zone’s entrance/exit.