

MyPromus Project

TEAM:

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Introduction - MyPromus

- ▶ WHAT? A Web Application
- ▶ WHO? For persons aged bewteen 16 and 35
- ▶ WHY? To promote and make an event more attractive
- ▶ **HOW?** Event, friend and music system

Introduction - Methodology

- Freedcamp Project management
- Visual Paradigm Project requirements
- GitHub & SmartGit Code management
- SublimeText & Lampp Code developpement
- 2 Development Groups : Client and Server Side



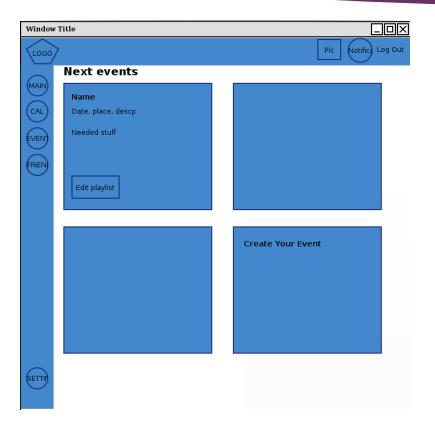
GitHub logo

Architecture

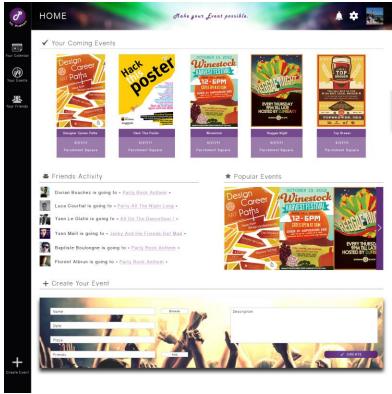
Interface Prototypes

Model-View-Controller (MVC)

Architecture - Interface Prototypes





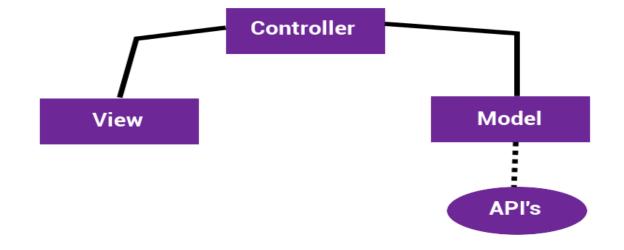


FIRST PROTOTYPE ON PENCIL

SECOND PROTOTYPE ON PHOTOSHOP

Architecture - MVC

- View
 - HTML and CSS files
 - Graphic User Interface
- Controller
 - PHP files
 - Communicates with view and model
- Model
 - PHP files with SQL
 - Manages data with the database and the API



Languages Used

Calendar API

Problems

Languages Used

- ► HTML
- CSS
- JavaScript

CALENDAR API

- ► Full Calendar
- Provided by www.fullcalendar.io

PROBLEMS

Server Side

Languages Used

Spotify API

Problems

Server Side - Languages Used

▶ PHP

SQL

AJAX

JSON









Server Side - Spotify API

- ► REST API
- Written in NodeJS
- Create/Manage playlists
- Search songs



Spotifylogo

Server Side - Problems

Spotify API in NodeJs

Getting the token back

DEMONSTRATION











Thanks

DO YOU HAVE ANY QUESTIONS?